Weekly Homework 8

Ngày 21 tháng 5 năm 2025

Exercises

1. The file contains an adjacency matrix. Read the file and output the corresponding adjacency list.

```
vector<vector<int>>> convertMatrixToList(const string& filename);
```

2. The file contains an adjacency list. Read the file and output the corresponding adjacency matrix.

```
vector<vector<int>> convertListToMatrix(const string& filename);
```

| adjacency matrix | adjacency list |
|-------------------|----------------|
| 9 | 9 |
| 001001000 | 2 2 5 |
| 000000100 | 1 6 |
| 000000100 | 1 6 |
| 000010000 | 1 4 |
| 000001000 | 1 5 |
| 0 0 0 1 0 0 0 1 0 | 2 3 7 |
| 000000000 | 0 |
| 001000001 | 2 2 8 |
| 0 0 0 0 0 0 0 0 0 | 0 |

Bång 1: Adjacency matrix and corresponding Adjacency list

3. Implement functions to provide the following information about a given graph:

```
// Directed or Undirected Graph.
bool isDirected(const vector<vector<int>>& adjMatrix);
// The number of vertices.
int countVertices(const vector<vector<int>>& adjMatrix);
// The number of edges.
```

```
int countEdges(const vector<vector<int>>& adjMatrix);
  // List of isolated vertices.
  vector<int> getIsolatedVertices(const vector<vector<int>>& adjMatrix);
  // Undirected Graph.
  bool isCompleteGraph(const vector<vector<int>>& adjMatrix);
  // Undirected Graph
  bool isBipartite(const std::vector<std::vector<int>>& adjMatrix);
  // Undirected Graph
  bool isCompleteBipartite(const vector<vector<int>>& adjMatrix);
4. Generate a base undirected graph from a given directed graph.
  vector<vector<int>> convertToUndirectedGraph(const vector<vector<int>>& adjMatrix);
5. Generate a complement graph from a given undirected graph and output its adjacency matrix (*undi-
  rected graph).
  vector<vector<int>> getComplementGraph(const vector<vector<int>>& adjMatrix);
6. Determine the Euler cycle from a given graph using Hierholzer's Algorithm.
  vector<int> findEulerCycle(const vector<vector<int>>& adjMatrix);
7. Find the spanning tree of a given graph using(*undirected graph):
  vector<vector<int>> dfsSpanningTree(const vector<vector<int>>& adjMatrix, int start);
  vector<vector<int>> bfsSpanningTree(const vector<vector<int>>& adjMatrix, int start);
8. Verify the connection between two vertices of a given graph.
  bool isConnected(int u, int v, const vector<vector<int>>& adjMatrix);
9. Find the shortest path between two vertices of a given graph using (*Weighted Graph):
  vector<int> dijkstra(int start, int end, const vector<vector<int>>& adjMatrix);
  vector<int> bellmanFord(int start, int end, const vector<vector<int>>& adjMatrix);
```

1 Submission Rules

Students must adhere to the following submission guidelines:

- 1. The submission must be in a **compressed zip file** named MSSV.zip, containing:
 - Note: All functions should be implemented in the main.cpp file.

 Please ensure that the function signatures remain exactly the same as provided above.

 Important: Do not include the main function in the main.cpp file.
 - A report.pdf file describing the approach used in each solution. The image of GitHub home page to verify code is pushed on GitHub
 - Don't use < bits/stdc + +.h >library