

Learning Based MPC

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Documentation for LBmpcTP template class - Version: PD IIPM

Implementation using primal-dual infeasible interior point method (PD IIPM)

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Introduction

The aim of this report is to give a brief introduction to the LBmpcTP template class. This documentation describes the primal-dual infeasible interior point method (**PD IIPM**) based on Mehrotra's predictor-corrector algorithm [1]. Our solver is tailored to the learning based MPC algorithm described in [2] with quadratic cost and affine oracle dynamics, (1).

There is another implementation of the LBmpcTP template class, that uses a primal barrier infeasible start interior point method (*PB IIPM*). In general, it is known that PD IIPM outperforms PB IIPM (for example [3, 4]). This also coincides with our experience.

The report is structured as follows: First, the Learning Based MPC model is introduced. Second, the interface to the LBmpcTP class is presented. In the third section, some tweaks and hidden parameters are described.

1 The Learning Based MPC model

The learning based MPC model is taken from [2]. In our particular framework, the cost is assumed to be quadratic and the oracle dynamics affine in the oracle state \tilde{x} and input \tilde{u} . Furthermore, the feasible sets are assumed to be convex polyhedron.

Hence, we consider the following optimization problem:

$$\begin{aligned} \min_{c[\cdot], \theta} \quad & (\tilde{x}[m+N] - x^*[m+N])^T \tilde{Q}_f (\tilde{x}[m+N] - x^*[m+N]) + \\ & \sum_{i=0}^{N-1} \left\{ (\tilde{x}[m+i] - x^*[m+i])^T \tilde{Q} (\tilde{x}[m+i] - x^*[m+i]) + (\tilde{u}[m+i] - u^*[m+i])^T R (\tilde{u}[m+i] - u^*[m+i]) \right\} \\ \text{s.t.} \quad & \tilde{x}[m] = \hat{x}[m], \quad \bar{x}[m] = \hat{x}[m] \\ & \tilde{x}[m+i] = A\tilde{x}[m+i-1] + B\tilde{u}[m+i-1] + s + \mathcal{O}_m(\tilde{x}[m+i-1], \tilde{u}[m+i-1]), \quad \forall i \\ & \mathcal{O}_m(\tilde{x}[m+i-1], \tilde{u}[m+i-1]) = L_m\tilde{x}[m+i-1] + M_m\tilde{u}[m+i-1] + t_m, \quad \forall i \\ & \bar{x}[m+i] = A\bar{x}[m+i-1] + B\bar{u}[m+i-1] + s, \quad \forall i \\ & \tilde{u}[m+i-1] = K\bar{x}[m+i-1] + c[m+i-1], \quad \forall i \\ & F_{\bar{x}[m+i]}\bar{x}[m+i] \leq f_{\bar{x}[m+i]}, \quad F_{\tilde{u}[m+i]}\tilde{u}[m+i] \leq f_{\tilde{u}[m+i]}, \quad \forall i \\ & F_{x\theta}\bar{x}[m+i] + F_\theta\theta \leq f_{x\theta}, \quad i \in \{1, \dots, N\} \end{aligned} \tag{1}$$

The conditions on the matrices above are given in Tab. 1.

Tabelle 1: Assumptions on matrices.

\tilde{Q}	positive definite
\tilde{Q}_f	positive definite
R	positive definite
$F_{\bar{x}[m+i]}$	full rank
$F_{\bar{u}[m+i]}$	full rank
F_θ	full rank
K	$A + BK$ Schur

To solve (1), the optimization problem (1) is casted into a standard convex quadratic program (QP) form:

$$\begin{aligned} \min_z \quad & z^T H z + g^T z \\ \text{s.t.} \quad & C z = b \\ & P z \leq b, \end{aligned} \quad (2)$$

where z is the stacked vector:

$$z = (c[m]^T \quad \bar{x}[m+1]^T \quad \tilde{x}[m+1]^T \quad \cdots \quad c[m+N-1]^T \quad \bar{x}[m+N]^T \quad \tilde{x}[m+N]^T \quad \theta^T)^T$$

The above QP is convex. Hence, the KKT-conditions for optimality (necessary and sufficient) are that for every optimal z_{opt} there exists vectors λ_{opt}, ν_{opt} and t_{opt} such that at the optimal point $(z, \lambda, \nu, t) = (z_{opt}, \lambda_{opt}, \nu_{opt}, t_{opt})$ the following equations are satisfied ([5]):

$$\mathcal{F}(z, \lambda, \nu, t) \triangleq \begin{pmatrix} r_H \\ r_C \\ r_P \\ r_T \end{pmatrix} \triangleq \begin{pmatrix} 2Hz + g + P^T \lambda + C^T \nu \\ Cz - b \\ Pz - h + t \\ T\Lambda \mathbf{1} \end{pmatrix} = 0, \quad (\lambda, t) \geq 0 \quad (3)$$

where t is the slack variable associated with the inequality, $T \triangleq \text{diag}(t)$, $\Lambda \triangleq \text{diag}(\lambda)$ and $\mathbf{1}$ is the all-one vector. Our PD IIPM algorithm generates sequences $(z^i, \lambda^i, \nu^i, t^i)$ with $(\lambda^i, t^i) > 0$ that approach the optimality condition (3).

Let us also define the complementary measure μ , which is a measure of optimality for the point (z, λ, ν, t) :

$$\mu \triangleq \frac{\lambda^T t}{m_P}, \quad (4)$$

where m_P is the number of inequality equations, i.e. the number of rows in the Matrix P .

2 Using the LBmpcTP template class

The LBmpcTP template class is typically called in two separate steps:

1. Definition of matrices $A, B, s, \tilde{Q}, \tilde{Q}_f, R, K, \{F_{\bar{x}[m+i]}\}_i, \{f_{\bar{x}[m+i]}\}_i, \{F_{\bar{u}[m+i]}\}_i, \{f_{\bar{u}[m+i]}\}_i, F_{x\theta}, F_\theta, f_{x\theta}$ and scalars such as $n_{iter}, \epsilon_{reg}, \epsilon_H, \epsilon_C, \epsilon_P, \epsilon_\mu$ in MATLAB file `Init.m`. These values are written to a binary file, which is called `ConstrParam.bin` by default. The complete list of variables to be specified can be found in Tab. 2.

2. A C++-file (e.g. `mainLBmpcTP.cpp`) then reads the binary file `ConstrParam.bin`. `mainLBmpcTP.cpp` is the main function file and performs two tasks:
 - (a) It calls the constructor of the template class in `LBmpcTP.h` and instantiates an object of this template class, e.g. `myObj`.
 - (b) It performs the step-function `myObj.step(.)` which returns the optimal input `u_opt`. At each call of the step-function, the following parameters are needed: L_m , M_m , t_m , \hat{x} , $\{x^*[m+i]\}_i$.

The files can be compiled using the gcc-compiler and the following command:

```
g++ -I /usr/local/include/eigen3/ -O3 mainLBmpcTP.cpp -o mainLBmpcTP.
```

In the following sections, both files and the variables are described in more detail.

2.1 MATLAB: `Init.m`

In this MATLAB-file, the parameters required for the instantiation of the `LBmpcTP` object are defined. More specifically, `Init.m` consists of two parts:

- User has to manually specify the parameters given in Tab. 2.
- A binary file (default: `ConstrParam.bin`) containing the parameters in Tab. 2 is written by calling the MATLAB script `writeParam.m`.

In appendix 4.1, a typical implementation of the `Init.m` file is shown.

Remarks:

- The number of state constraints is assumed to be constant, i.e. the number of rows in $Fx\{i\}$ is constant for all i , and denoted by `_nSt`.
- The number of input constraints is assumed to be constant, i.e. the number of rows in $Fu\{i\}$ is constant for all i , and denoted by `_nInp`.
- The number of constraints involving θ in (1) is assumed to be `_nF_xTheta`.

2.2 C++: `mainLBmpcTP.cpp`

This file contains the main control routine which interacts with the `LBmpcTP` template class. An example file is provided in appendix 4.2. The tasks of `mainLBmpcTP.cpp` include:

- Read values from `ConstrParam.bin`.
- Instantiate an object from the template class `LBmpcTP`, e.g. `myObj`.
- Update the oracle dynamics and retrieve L_m , M_m , t_m , $\hat{x}[m]$, $\{x^*[m+i]\}_i$ from an external source (not provided in this framework).
- Solve the optimization problem (2) by calling the step-function with the updated variables above, i.e. `myObj.step(.)`, and obtain the optimal input `u_opt`.

Since `LBmpcTP` is a template class and makes use of the linear algebra template class `Eigen`, some template parameters are of the form `const int`. More specifically, the following steps must be completed (a description of the individual parameters can be found in Tab. 3):

1. **SPECIFY parameters:** `_N`, `_m`, `_n`, `_nSt`, `_nInp`, `_nF_xTheta` and `_pos_omega`.
2. `mainLBmpcTP.cpp` reads the parameters (with `_arg` appended) listed in Tab. 2 from the binary source file `ConstrParam.bin`.

Tabelle 2: Key parameters in `Init.m`

MATLAB variable	description	typical range/value
N	length of MPC horizon	
m	number of inputs	
n	number of states	
A	linear dynamics matrix: $\bar{x}^+ = A\bar{x} + B\bar{u} + s$	
B	input-state dynamics matrix: $\bar{x}^+ = A\bar{x} + B\bar{u} + s$	
s	affine offset in state dynamics: $\bar{x}^+ = A\bar{x} + B\bar{u} + s$	
K	feedback gain matrix, $\bar{u} = K\bar{x} + c$, $A + BK$ is stable	
Q_tilde	p.d. weight matrix for state	
Q_tilde_f	p.d. weight matrix for final state	
R	p.s.d. weight matrix on input	
Fx{i}	$F_{\bar{x}[m+i]}\bar{x}[m+i] \leq f_{\bar{x}[m+i]}$, full-rank, $i = 1, \dots, N$	
fx{i}	$F_{\bar{x}[m+i]}\bar{x}[m+i] \leq f_{\bar{x}[m+i]}$	
Fu{i}	$F_{\bar{u}[m+i]}\bar{u}[m+i] \leq f_{\bar{u}[m+i]}$, full-rank, $i = 0, \dots, N-1$	
fu{i}	$F_{\bar{u}[m+i]}\bar{u}[m+i] \leq f_{\bar{u}[m+i]}$	
F_xTheta	$F_{x\theta}\bar{x}[m+i] + F_{\theta}\theta \leq f_{x\theta}$	
F_theta	$F_{x\theta}\bar{x}[m+i] + F_{\theta}\theta \leq f_{x\theta}$, full-rank,	
f_xTheta	$F_{x\theta}\bar{x}[m+i] + F_{\theta}\theta \leq f_{x\theta}$	
n_iter	max. number of Newton steps to solve (2)	[50, 200]
reg	regularization coefficient to render Matrix H in (2) positive definite	[0, 0.1], depends on H
resNorm_H	ϵ_H , necessary stopping criteria for $\ r_H\ $	0.01
resNorm_C	ϵ_C , necessary stopping criteria for $\ r_C\ $	0.01
resNorm_P	ϵ_P , necessary stopping criteria for $\ r_P\ $	0.01
muNorm	ϵ_μ , necessary stopping criteria for μ	0.01

3. It calls the constructor `LBmpcTP<...>::LBmpcTP(...)` and instantiates an object, e.g. `myObj`.
4. The oracle matrices `Lm_arg`, `Mm_arg`, `tm_arg`, `x_hat_arg`, `x_star_arg[_N]` are updated. Note: Computation of these values is not provided by the `LBmpcTP` template class.
5. The optimization problem (1) is then solved with the updated oracle matrices by evoking the member function `Matrix<Type, m, 1> LBmpcTP<...>::step(...)`, i.e. `myObj.step(...)`.

It should be noticed that the parameters in the MATLAB file `Init.m` and the C++ file `mainLBmpcTP.cpp` have to be consistent with each other.

Tabelle 3: Key parameters in `mainLBmpcTP.cpp`

variable	description	default
Type	only <code>double</code> is supported	<code>double</code>
<code>_N</code>	length of MPC horizon	
<code>_m</code>	number of inputs	
<code>_n</code>	number of states	
<code>_nSt</code>	number of state constraints (constant over the horizon)	
<code>_nInp</code>	number of input constraints (constant over the horizon)	
<code>_nF_xTheta</code>	number of constraints involving θ in (1)	
<code>_pos.Omega</code>	index i in $F_{x\theta}\bar{x}[m+i] + F_\theta\theta \leq f_{x\theta}$	
<code>Lm_arg</code>	oracle matrix, i.e. $\mathcal{O}_m(\tilde{x}[m+i], \tilde{u}[m+i]) = L_m\tilde{x}[m+i] + M_m\tilde{u}[m+i] + t_m$	
<code>Mm_arg</code>	oracle matrix, i.e. $\mathcal{O}_m(\tilde{x}[m+i], \tilde{u}[m+i]) = L_m\tilde{x}[m+i] + M_m\tilde{u}[m+i] + t_m$	
<code>tm_arg</code>	oracle matrix, i.e. $\mathcal{O}_m(\tilde{x}[m+i], \tilde{u}[m+i]) = L_m\tilde{x}[m+i] + M_m\tilde{u}[m+i] + t_m$	
<code>x_hat_arg</code>	current state estimate, i.e. $\tilde{x}[m] = \hat{x}[m]$, $\bar{x}[m] = \hat{x}[m]$	
<code>x_star_arg[_N]</code>	array of desired states in cost function (1)	
<code>u_opt</code>	optimal input, return argument of <code>myObj.step(.)</code>	

2.3 C++ template class: `LBmpcTP.h`

This section gives a rough overview of what happens inside the `LBmpcTP` class. Access to the class is granted through two methods, the constructor and the `step(.)` method. Details on the underlying mathematics can be found in [1, 3, 5, 6]. The constructor initializes some of the private variables as discussed in the previous sections. The `step(.)`-method performs the following tasks:

- We recursively compute the sequence $\{u^*[m+i]\}_i$ from the given desired state sequence $\{x^*[m+i]\}_i$ by solving

$$x^*[m+i] = (A + L_m)x^*[m+i-1] + (B + M_m)u^*[m+i-1] + (s + t_m)$$

and taking the least-squared solution (SVD).

- Cast (1) into (2).
- Finally, it returns the computed optimal control input.

3 Tuning

Some of the parameters given in Tab. 2 can be used to tweak the `LBmpcTP` template class if the algorithm does not work as desired:

- The problem cannot be solved with the default parameters. It either does not converge (number of iterations exceeds `num_iter`) or the code returns `nan`.
- Convergence is too slow for the desired purpose, i.e. the optimization step needs too many Newton iterations.
- The exact solution is not desired and an approximate solution suffices to speed up algorithm.

The goal of this section is to share some experience of how to react to certain situations and give some general advice on how to choose the parameters.

Tab. 4 lists the tuning parameters from Tab. 2 and describes their role and influence in greater detail.

Tabelle 4: Tuning parameters defined in `Init.m`

tuning variable	influence	typical range/value
<code>n_iter</code>	Can be used to obtain an inaccurate solution of (2) if for example computational time is limited	[50, 200]
<code>reg</code>	regularization coefficient to render Matrix H in (2) positive definite, see (6)	[0, 0.1], depends on H
<code>resNorm_H</code>	ϵ_H , necessary stopping criteria for $\ r_H\ $, see (5)	0.01
<code>resNorm_C</code>	ϵ_C , necessary stopping criteria for $\ r_C\ $, see (5)	0.01
<code>resNorm_P</code>	ϵ_P , necessary stopping criteria for $\ r_P\ $, see (5)	0.01
<code>muNorm</code>	ϵ_μ , necessary stopping criteria for μ , see (5)	0.01

3.1 Compiling

Some compilers provide the option to generate optimized executable codes. For example, the gcc compiler allows the user to add the `-O3` option which reduces the size of the executable file and increases the performance of the generated at the expense of longer compiling time (more than 1 min) and more memory (more than 1.5 GB RAM) usage: `g++ -I /usr/local/include/eigen3/ -O3 mainLBmpcTP.cpp -o mainLBmpcTP`

3.2 Stopping Criteria and Regularization

This section addresses how and when the iterations are terminated. In this Algorithm, a simple stopping criteria suggested in [4, 7, 8] is used. It consists of the following four conditions:

$$\begin{aligned}
 \|r_H\| &\leq \epsilon_H \\
 \|r_C\| &\leq \epsilon_C \\
 \|r_P\| &\leq \epsilon_P \\
 \mu &\leq \epsilon_\mu
 \end{aligned} \tag{5}$$

Our algorithm terminates if all four conditions are satisfied. It should be mentioned in this place that the smaller we choose $\epsilon_{...}$, the badly conditioned our problem becomes. Because the matrix H in (1) is not strictly convex, numerical issues arise as we try to push the residua in (3) towards zero: the normal equation becomes badly conditioned, posing challenges when computing the Cholesky decomposition numerically. For that reason, we have introduced a regularization parameter ϵ_{reg} (`reg`) that regularizes our problem to:

$$H_{reg} = H + \epsilon_{reg}\mathbb{I}, \tag{6}$$

where \mathbb{I} is the identity matrix.

3.3 Troubleshooting

In this section, some common errors are described. Possible sources for these errors are given and solutions are proposed.

1. **Many Newton steps ($\gtrsim 200$) are required to solve (2).**

Solutions:

- Many Newton steps with tiny step sizes are performed. Since this is waste of computational time, the number of Newton iterations can be upperbounded by choosing a smaller `n_iter`. Depending on the problem setup, numbers as few as 10 iterations might be enough to produce usable results.

2. **Obtained result is a nan-vector (not a number).**

Solutions:

- This problem typically shows up after the residua in (3) have become small, especially when z_{opt} lies on some face of the feasible set. Even though positive definiteness (and hence the existence of Cholesky decomposition) is theoretically guaranteed, this might not be true from a numerical point of view. Indeed, a `nan` often suggests that some of the eigenvalues numerically approach zero, ending up dividing by zero, leading to `nan`. To solve this, the cost in (2) is regularized according to (6). Thus, choosing a larger `reg` usually avoids this problem, but may return inferior results. Alternatively, we may want to increase the different $\epsilon_{...}$ in (5).

3.4 Additional Remarks

- So far, the algorithm only works for a minimum prediction horizon of 3.
- There are more parameters in the `LBmpcTP.h` file which can be used to improve the performance of the solver, such as how to choose the regularization and how to initialize the starting points $(z^0, \lambda^0, \nu^0, t^0)$. However, it usually suffices to tune the parameters given in Tab. (4).
- If the prediction horizon $N \geq 50$, then some variable definitions in the class file have to be changed. More precisely, the size of some preallocated arrays of the LLT-class must be increased to: `L_diag[2*N]`, `LOmicron_diag[_N+1]`, `LPi_diag[_N]`, `LRho_diag[_N]`.
- When an `LBmpcTP` object is instantiated, the class variable `z` is initialized. Between the time steps, `z` can take the role of "warm start". However, when the `LBmpcTP` is instantiated, it set as the 0-vector. If a priori information is available, then a more suitable `z` can be chosen.

4 Example Files

4.1 Init.m

```

1 %% Init.m
2 % Writes relevant data to binary file.
3 % author: Xiaojing ZHANG
4 % date: October 28, 2011
5
6
7 clc;
8 % clear all;
9 format('short');
10
11 %% MPC parameters:
12 N = 4;      % MPC horizon
13 m = 2;      % # input
14 n = 5;      % # states
15
16 %% Parameters for constructor
17
18 n_iter = 200; % maximum number of Newton iterations
19 reg = 1e-4;  % regularization Term
20 resNorm_H = 0.1;
21 resNorm_C = 0.1;
22 resNorm_P = 0.1;
23 muNorm = 0.1;
24
25 %% System dynamic parameters
26
27 A = [1 0 1.2 1.3 1
28      0.5 2.1 1 1 -0.3
29      1 1 .2 1 -2
30      0 1 0.3 1.4 -2
31      0.4 -0.9 2 1.2 -.4];
32
33 B = [1 0
34      1.3 1
35      0 1.2
36      -0.1 1
37      0.2 -1];
38
39 s = [0 ; 2 ; 1.4 ; 2 ; 1];
40
41 K = -[ -0.687725010189527   1.970370349984470  -0.865901978685416  -3.069636538756281   2.096473307971948
42        0.181027584433678   1.040671203681152  -0.344287251091615   0.362844179335401  -1.109614558033092];
43
44 %% cost and constraint matrices
45 Q_tilde = 1*eye(n);
46 Q_tilde_f = Q_tilde+1;
47
48 R = 1*eye(m);
49
50 % constraint matrices: constrained on
51 H = eye(n); k = 1000*ones(n,1);
52 Fx{1} = [H ; -H];
53 Fx{2} = [H ; -H];
54 Fx{3} = [H ; -H];
55 Fx{4} = [H ; -H];
56 Fx{5} = [H ; -H];
57 Fx{6} = [H ; -H];
58 Fx{7} = [H ; -H];
59 Fx{8} = [H ; -H];
60 Fx{9} = [H ; -H];

```



```

61 Fx{10} = [H ; -H];
62 fx{1} = [k ; k]-3;
63 fx{2} = [k ; k]-0;
64 fx{3} = [k ; k];
65 fx{4} = [k ; k];
66 fx{5} = [k ; k]-2;
67 fx{6} = [k ; k]+3;
68 fx{7} = [k ; k]+4;
69 fx{8} = [k ; k]+2;
70 fx{9} = [k ; k]-10;
71 fx{10} = [k ; k]+10;
72
73
74 H = eye(m); k = 100*ones(m,1);
75 Fu{1} = [H ; -H];
76 Fu{2} = [H ; -H];
77 Fu{3} = [H ; -H];
78 Fu{4} = [H ; -H];
79 Fu{5} = [H ; -H];
80 Fu{6} = [H ; -H];
81 Fu{7} = [H ; -H];
82 Fu{8} = [H ; -H];
83 Fu{9} = [H ; -H];
84 Fu{10} = [H ; -H];
85 fu{1} = [k ; k+20]+1;
86 fu{2} = [k+4 ; k]-0;
87 fu{3} = [k ; k]+5;
88 fu{4} = [k ; k]+10;
89 fu{5} = [k ; k]-10;
90 fu{6} = [k ; k]+2;
91 fu{7} = [k ; k]-7;
92 fu{8} = [k ; k]+10;
93 fu{9} = [k ; k]-10;
94 fu{10} = [k+10 ; k];
95
96
97 F_xTheta = [ 1  1  1  0  0
98             -1 -1 -1  0  0
99              0  0  0  1  1
100             0  0  0 -1 -1
101             1  0  1  0  0
102            -1  0 -1  0  0
103             0  0  0  1  0
104             0  0  0 -1  0
105             0  0 -1  1  1
106             0  0  1 -1 -1];
107 F_theta = [ 1  0
108            -1  0
109             0  1
110             0 -1
111             0  1
112             0 -1
113             1  0
114            -1  0
115             0  1
116             0 -1];
117
118 f_xTheta = 100*[20 20 20 20 30 30 40 40 50 50]';
119
120 %% write data for constructor arguments into file
121 % ConstrParam.bin
122
123 writeParam; % call writeParam.m
124
125 disp(['new parameters written to binary file']);

```

4.2 mainLBmpcTP.cpp

```

1 // mainLBmpcTP.cpp
2 // example file to test simple examples
3 // date: October 28, 2011
4 // author: Xiaojing ZHANG
5 //
6 // horizon: N = 4
7 // states: n = 5
8 // input: m = 2;
9
10 // matrices are imported from binary file created by MATLAB
11
12
13 #include <iostream>          // I-O
14 #include <fstream>          // read binary data
15 #include <Eigen/Dense>      // matrix computation
16 #include "LBmpcTP.h"       // class template
17
18 using namespace Eigen;
19 using namespace std;
20
21 int main()
22 {
23     // ----- SPECIFY parameters -----
24     const int _N = 4;        // MPC horizon
25     const int _m = 2;        // #input
26     const int _n = 5;        // #states
27     const int _nSt = 10;     // # state constraints
28     const int _nInp = 4;     // # state constraints
29     const int _nFxTheta = 10; // # Omega constraints
30     const int _pos.omega = 4; //  $\leq$  _N
31
32     // ----- SPECIFY sizes of matrices -----
33     Matrix<double, _n, _n> A_arg; // n x n
34     Matrix<double, _n, _m> B_arg; // n x m; resizing for non-square matrices doesn't work
35     Matrix<double, _n, 1> s_arg; // n x 1
36     Matrix<double, _n, _n> Q_tilde_arg; // n x n
37     Matrix<double, _n, _n> Q_tilde_f_arg; // n x n
38     Matrix<double, _m, _m> R_arg; // m x m
39     Matrix<double, _m, _n> K_arg; // m x n
40     Matrix<double, _nSt, _n> Fx_arg[_N]; // _nSt x n, [_N]
41     Matrix<double, _nSt, 1> fx_arg[_N]; // _nSt x 1, [_N]
42     Matrix<double, _nInp, _m> Fu_arg[_N]; // _nInp x m, [_N]
43     Matrix<double, _nInp, 1> fu_arg[_N]; // _nInp x 1, [_N]
44
45     Matrix<double, _nFxTheta, _n> FxTheta_arg; // _nFxTheta x n
46     Matrix<double, _nFxTheta, _m> F_theta_arg; // _nFxTheta x m
47     Matrix<double, _nFxTheta, 1> f_xTheta_arg; // _nFxTheta x 1
48
49     Matrix<double, _n, _n> Lm_arg; // n x n
50     Matrix<double, _n, _m> Mm_arg; // n x m
51     Matrix<double, _n, 1> tm_arg; // n x 1
52     Matrix<double, _n, 1> x_hat_arg; // n x 1, state estimate
53     Matrix<double, _n, 1> x_star_arg[_N]; // n x 1, [_N], tracking
54     Matrix<double, _m, 1> u_opt; // m x 1, optimal input is saved there
55
56
57     // ----- no changes necessary -----
58     int n_iter_arg;
59     double reg_arg; // regularization term for PhaseII
60     double resNorm_H_arg;
61     double resNorm_C_arg;
62     double resNorm_P_arg;
63     double muNorm_arg;

```

```

64
65 // ----- read from binary file -----
66 ifstream fin; // Definition input file object
67 fin.open("ConstrParam.bin", ios::binary); // open file
68 if (!fin.is_open())
69 {
70     cout << "File open error \n";
71     return 1;
72 }
73
74 // read
75 fin.read((char *) &n_iter_arg, sizeof(int));
76 fin.read((char *) &reg_arg, sizeof(double));
77 fin.read((char *) &resNorm.H_arg, sizeof(double));
78 fin.read((char *) &resNorm.C_arg, sizeof(double));
79 fin.read((char *) &resNorm.P_arg, sizeof(double));
80 fin.read((char *) &muNorm_arg, sizeof(double));
81
82 // read A_arg
83 for (int i = 0; i ≤ _n-1; i++)
84 {
85     for (int j = 0; j ≤ _n-1; j++)
86     {
87         fin.read((char *) &A_arg(j,i), sizeof(double));
88     }
89 }
90
91 // read B_arg
92 for (int i = 0; i ≤ _m-1; i++) // #columns
93 {
94     for (int j = 0; j ≤ _n-1; j++) // #rows
95     {
96         fin.read((char *) &B_arg(j,i), sizeof(double));
97     }
98 }
99
100 // read s_arg
101 for (int i = 0; i ≤ _n-1; i++) // #columns
102 {
103     fin.read((char *) &s_arg(i,0), sizeof(double));
104 }
105
106 // read Q_tilde_arg
107 for (int i = 0; i ≤ _n-1; i++) // #columns
108 {
109     for (int j = 0; j ≤ _n-1; j++) // #rows
110     {
111         fin.read((char *) &Q_tilde_arg(j,i), sizeof(double));
112     }
113 }
114
115 // read Q_tilde_f_arg
116 for (int i = 0; i ≤ _n-1; i++) // #columns
117 {
118     for (int j = 0; j ≤ _n-1; j++) // #rows
119     {
120         fin.read((char *) &Q_tilde_f_arg(j,i), sizeof(double));
121     }
122 }
123
124 // read R_arg
125 for (int i = 0; i ≤ _m-1; i++) // #columns
126 {
127     for (int j = 0; j ≤ _m-1; j++) // #rows
128     {
129         fin.read((char *) &R_arg(j,i), sizeof(double));

```

```

130     }
131 }
132
133 // read Fx_arg[]
134 for (int k = 0; k ≤ _N-1; k++)
135 {
136     for (int i = 0; i ≤ _n-1; i++) // #columns
137     {
138         for (int j = 0; j ≤ _nSt-1; j++) // #rows
139         {
140             fin.read((char *) &Fx_arg[k](j,i), sizeof(double));
141         }
142     }
143 }
144
145 // read fx_arg[]
146 for (int k = 0; k ≤ _N-1; k++)
147 {
148     for (int i = 0; i ≤ _nSt-1; i++) // #columns
149     {
150         fin.read((char *) &fx_arg[k](i,0), sizeof(double));
151     }
152 }
153
154 // read Fu_arg[]
155 for (int k = 0; k ≤ _N-1; k++)
156 {
157     for (int i = 0; i ≤ _m-1; i++) // #columns
158     {
159         for (int j = 0; j ≤ _nInp-1; j++) // #rows
160         {
161             fin.read((char *) &Fu_arg[k](j,i), sizeof(double));
162         }
163     }
164 }
165
166 // read fu_arg[]
167 for (int k = 0; k ≤ _N-1; k++)
168 {
169     for (int i = 0; i ≤ _nInp-1; i++) // #columns
170     {
171         fin.read((char *) &fu_arg[k](i,0), sizeof(double));
172     }
173 }
174
175 // read F_xTheta_arg
176 for (int i = 0; i ≤ _n-1; i++) // #columns
177 {
178     for (int j = 0; j ≤ _nF_xTheta-1; j++) // #rows
179     {
180         fin.read((char *) &F_xTheta_arg(j,i), sizeof(double));
181     }
182 }
183
184 // read F_theta_arg
185 for (int i = 0; i ≤ _m-1; i++) // #columns
186 {
187     for (int j = 0; j ≤ _nF_xTheta-1; j++) // #rows
188     {
189         fin.read((char *) &F_theta_arg(j,i), sizeof(double));
190     }
191 }
192
193 // read f_xTheta_arg
194 for (int i = 0; i ≤ _nF_xTheta-1; i++) // #columns
195 {

```

```

196         fin.read((char *) &f_xTheta_arg(i,0), sizeof(double));
197     }
198
199     // read K_arg
200     for (int i = 0; i ≤ _n-1; i++) // #columns
201     {
202         for (int j = 0; j ≤ _m-1; j++) // #rows
203         {
204             fin.read((char *) &K_arg(j,i), sizeof(double));
205         }
206     }
207
208     fin.close(); // close file
209
210     /*
211     cout << "n_iter_arg: " << n_iter_arg << endl << endl;
212     cout << "reg_arg: " << reg_arg << endl << endl;
213     cout << "resNorm.H_arg: " << resNorm.H_arg << endl << endl;
214     cout << "resNorm.C_arg: " << resNorm.C_arg << endl << endl;
215     cout << "resNorm.P_arg: " << resNorm.P_arg << endl << endl;
216     cout << "muNorm_arg: " << muNorm_arg << endl << endl;
217
218     cout << "A_arg: " << endl << A_arg << endl << endl;
219     cout << "B_arg: " << endl << B_arg << endl << endl;
220     cout << "s_arg: " << endl << s_arg << endl << endl;
221     cout << "Q_tilde_arg: " << endl << Q_tilde_arg << endl << endl;
222     cout << "Q_tilde.f_arg: " << endl << Q_tilde.f_arg << endl << endl;
223     cout << "R_arg: " << endl << R_arg << endl << endl;
224
225     for (int i = 0; i ≤ _N-1; i++)
226     {
227         cout << "Fx_arg[" << i << "]: " << endl << Fx_arg[i] << endl << endl;
228     }
229     for (int i = 0; i ≤ _N-1; i++)
230     {
231         cout << "fx_arg[" << i << "]: " << endl << fx_arg[i] << endl << endl;
232     }
233     for (int i = 0; i ≤ _N-1; i++)
234     {
235         cout << "Fu_arg[" << i << "]: " << endl << Fu_arg[0] << endl << endl;
236     }
237     for (int i = 0; i ≤ _N-1; i++)
238     {
239         cout << "fu_arg[" << i << "]: " << endl << fu_arg[i] << endl << endl;
240     }
241     cout << "F_xTheta_arg: " << endl << F_xTheta_arg << endl << endl;
242     cout << "F_ttheta_arg: " << endl << F_ttheta_arg << endl << endl;
243     cout << "f_xTheta_arg: " << endl << f_xTheta_arg << endl << endl;
244     cout << "K_arg: " << endl << K_arg << endl << endl;
245     */
246
247     // ----- object instantiation -----
248     LBmpcTP<double, _n, _m, _N, _nSt, _nInp, _nF_xTheta, _pos_omega> myObj( // constructor
249         n_iter_arg, reg_arg, resNorm.H_arg, resNorm.C_arg, resNorm.P_arg, muNorm_arg,
250         A_arg, B_arg, Q_tilde_arg, Q_tilde.f_arg, R_arg, Fx_arg,
251         fx_arg, Fu_arg, fu_arg, F_xTheta_arg, F_ttheta_arg, f_xTheta_arg, K_arg, s_arg);
252
253     // ----- SPECIFY arguments for step() -----
254     // ----- they are updated at each time step -----
255
256     lm_arg << 1, 2, 0, 1, 2,
257         -2, 1.3, 1, 2, 2.3,
258         1, 2, -1, 0, -1,
259         1, 2, 2, -2.3, 1,
260         0, 0, 2, 1.4, -2;
261

```

```

262     Mm_arg << 1, 1.4,
263         2, -1,
264         1, 2,
265         0, 0,
266         2, -1;
267
268     tm_arg << -1, 2, 1, 1, 2;
269     x_hat_arg << 3, 3, -2, 3, 4;
270
271     for(int i = 0; i ≤ N-1; i++)
272     {
273         x_star_arg[i].setZero();
274     }
275     x_star_arg[0] << 29.1867, 20.3181, 36.6838, 10.5584, -24.6923;
276     x_star_arg[1] << 401.2845, 262.2318, -73.8211, -285.3312, 391.4877;
277     x_star_arg[2] << -1.4669*1000, 0.0849*1000, 0.1898*1000, 2.8506*1000, -1.8977*1000;
278     x_star_arg[3] << -0.8542*1000, 9.2976*1000, 7.0920*1000, -1.5346*1000, 4.6926*1000;
279
280     u_opt = myObj.step( Lm_arg, Mm_arg, tm_arg, x_hat_arg, x_star_arg);
281     cout << "optimal input:" << endl << u_opt << endl << endl;
282
283     return 0;
284 }

```

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