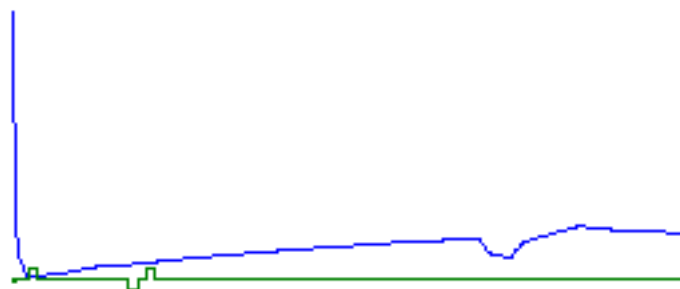


(0) thresh., variability (floating point)



(0) thresh., variability (integer arithmetic)

