#include<reg52.h>

#define uchar unsigned char //宏定义

#define uint unsigned int

#include <intrins.h>

sbit wela=P2^7;

sbit dula=P2^6;

uchar w,a;

uint x,y;

uchar code table[]={

0x3f,0x06,0x5b,0x4f,

0x66,0x6d,0x7d,0x07,

0x7f,0x6f,0x77,0x7c,

0x39,0x5e,0x79,0x71};

void delay (uint z)

{

for(x=z;x>0;x--)

for(y=100;y>0;y--);

}

void main()

{

w=0xfe;

a=6;//注意初值的位置

while(1)

{

if(a==0)

{

a=6;

w=0xfe;

}

dula=1;

P0=table[a];

a--;

dula=0;

P0=0xff;

wela=1;

P0=w;

w=\_crol\_(w,1);

wela=0;

delay(25);

}

}