

Input: InputLayer	input:	(None, 8)
	output:	(None, 8)



HL1: Dense	input:	(None, 8)
	output:	(None, 128)



HL2: Dense	input:	(None, 128)
	output:	(None, 64)



HL3: Dense	input:	(None, 64)
	output:	(None, 32)



CodedFloat: Dense	input:	(None, 32)
	output:	(None, 16)