

OpenDTU Breakout Board



Quantity	Name	Description	Labelling/Colour code
1	U1	ESP32	ESP32-WROOM32
1	U2	radio module	ML01DP5
1	Antenna		
2	D1,D2	3 mm LED green	
1	15 mm LED Abstandshalter		
1	C1	10 µF Kondensator	
1	C2	100 nF Keramikkondensator	104
1	J1	4xpin header L-shaped	
2	U1	pin header 1x19	
1	4xcable		
2	R1,R2	resistor 68 Ω	BL GR BK GO BR OR WH BK BK BR
1	R3	resistor 390 Ω	
1	Printed circuit board		
6	Optional: M2x6 screw		
2	Optional: 3D printed case parts		
2	Not included: Toothpick		
1	Not included: Micro USB cable		

Difficulty: ●●○○○ Build Time: 45–60 hours

Description v1.0 CC BY-SA 4.0 Binary Kitchen e.V.
Platine v1.1 CC BY-SA 4.0 blinkyparts.com

Farblegende: SI = silber; GO = gold; BK = schwarz; BR = braun; RE = rot; OR = orange; YE = gelb; GR = grün; BL = blau;
VI = violett; GR = grau; WH = weiß

Safety Information

- ATTENTION: Not suitable for children under 3 years, choking hazard due to small parts that may be swallowed.
- We recommend: Supervision of the assembly and soldering process by an adult.
- Keep these operating instructions in a safe place for later use! It contains important information.
- If the battery is empty, replace it only with a new battery with the same values.
- When soldering, the soldering iron, the solder and also the components being soldered become very hot.
- Always wear safety glasses when soldering and assembling the kit.
- Always use a fire proof soldering pad when soldering! This prevents the components from slipping away.
- To keep the soldering iron safe during assembly, always use a suitable soldering stand.
- The kit is designed for battery operation only.
- CAUTION: Never connect the kit to 230 V mains voltage! There is an absolute danger to life!
- Please take the device to appropriately certified disposal companies at the end of its service life. This is good for the environment and ensures correct disposal.
- Subject to changes and errors.

Disposal

This appliance is labelled in accordance with the European Directive 2012/19/EU on waste electrical and electronic equipment (WEEE). The directive provides the legal framework for the take-back and recycling of waste equipment throughout the EU.

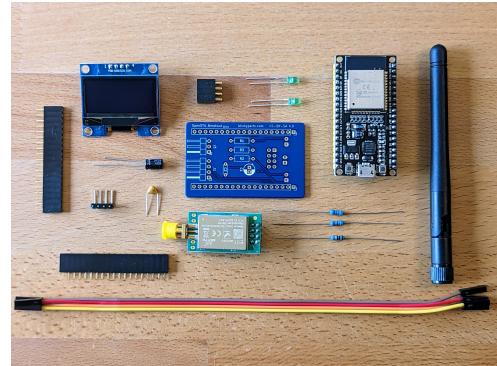
- **packaging:** The packaging is made of environmentally friendly materials and is therefore recyclable. Dispose of packaging materials that are no longer needed accordingly.
- **waste equipment:** Old appliances often still contain valuable materials. Therefore, hand in your old appliance to your retailer or a recycling centre for reuse. Please ask your retailer or your local authority for the current disposal routes.

blinkyparts.com
Egerstr. 9
93057 Regensburg
GERMANY



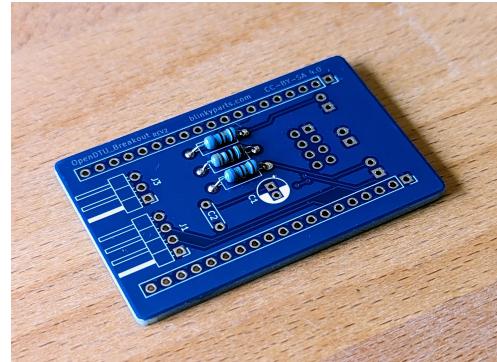
Step 1

- a) Check your components for completeness.
- b) Tip: The resistor size can be determined by colour coding, which you will find in the respective work step.
- c) Alignment of resistors does not matter.
- d) LEDs have a flat side and a shorter leg. Both indicate the negative side
- e) capacitor C1 has a direction! This will be explained again in the work step.



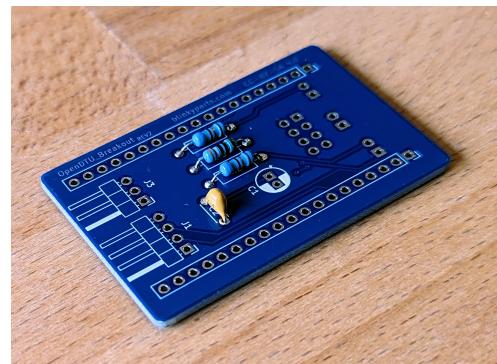
Step 2

- a) Solder R1 (BL GR BK GO BR), R2 (BL GR BK GO BR) and R3 (OR WH BK BK BR).
- b) Put the components through the holes at the marking on the PCB (eg. Turn the board over and solder the legs in place).
- c) Cut off the excess wires close to the board at the soldering point. Always wear protective goggles! The sections fly uncontrolled through the air.



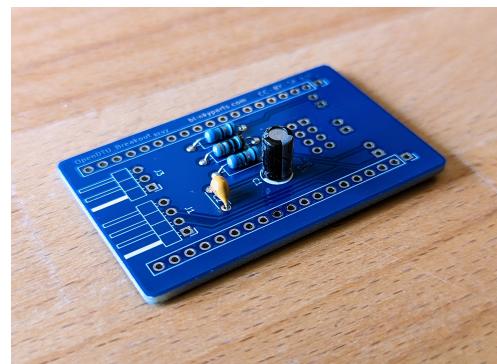
Step 3

- a) Solder on C2. C2 has no direction. Use the technique presented in step 2 for the resistors.
- b) Cut off the excess wire ends.



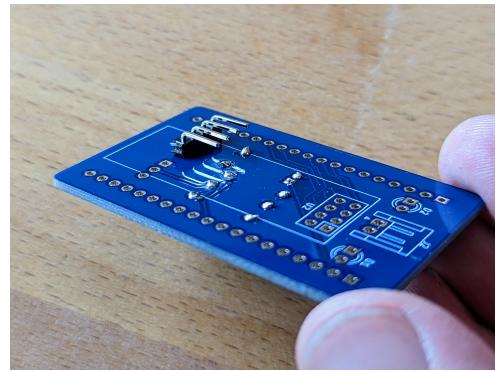
Step 4

- a) Solder on C1. Attention: C1 has a direction. The long leg marks the positive (+) side. There is a very small plus sign printed on the board
- b) put the long leg through the soldering point marked with the + and the short leg through the other soldering point
- c) solder the legs from the back side
- d) cut off the excess wire.



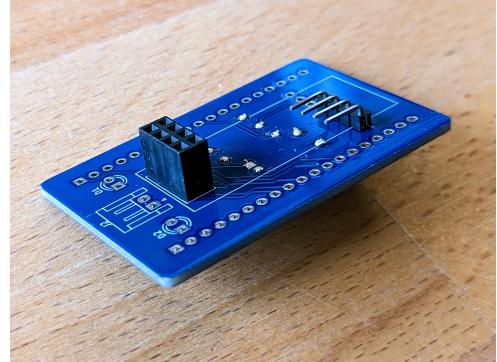
Step 5

- a) If necessary: Cut a 4-pin piece from the L-shaped pin header.
- b) Attention: You must now insert the pin header from the back! Solder the pin header J1. The long pins should be soldered parallel to the board. Tip: Solder one soldering point first. Then you can correct the position again
- c) solder the other legs of J1
- d) J3 is not equipped!



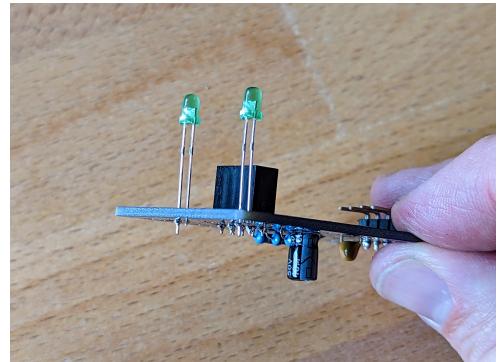
Step 6

- a) Now solder the 2x4 pin socket U2. Attention: the component is again inserted through the board from the back side, i.e. on the same side as the L-shaped pin header.
- b) Again, solder only one solder point and correct the position if necessary. The component should lie very flat on the board.
- c) Then solder all remaining solder points of U2.



Step 7

- a) Solder D1 and D2
- b) Attention: The component is inserted through the board from the back (just like U2 and the L-shaped pin header).
- c) Attention: The LEDs have one direction. The long leg is the anode (+) On the PCB the anode is marked by a round solder pad. The long leg belongs in the hole with the round pad!
- d) Make sure, that the LEDs stick out a little from the board (15mm, see photo). A plastic LED spacer is included in the delivery. Use this to position the LED correctly
- e) first push the legs of the LED through the spacer and then solder the legs in place. Pay attention to the direction of the LED
- f) solder one leg first. Make sure that the LED is soldered perpendicular to the board
- g) solder the second leg in place
- h) cut off the excess wire.



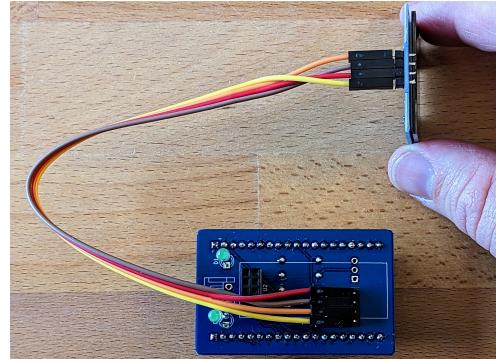
Step 8

- a) Solder on the two socket connectors. Attention: The socket connectors are plugged in from the side with the resistors.
- b) Tip: Put the socket connectors lightly on the ESP32 to keep the correct position.
- c) Solder only the pins on all four corners and then remove the ESP32, so that it does not get too hot.
- d) Solder the remaining pins.
- e) Tip: Do not use too much solder and prevent solder bridges between the pins.
- f) Note: J2 does not have to be soldered on.



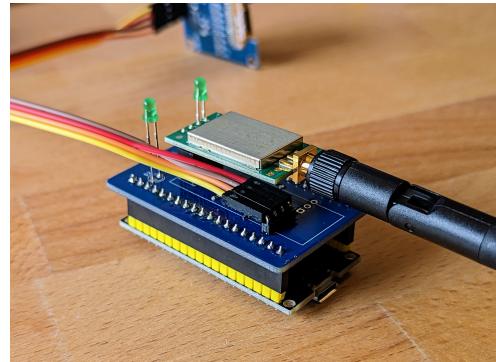
Step 9

- a) Connect the 4-pack of cables to the L-shaped pin header.
- b) Connect the cables to your display as shown in the picture.
- c) Note: The colours of your cable may be different. Make sure, that the connector sequence is identical to the picture,. So in the picture the top cable (red) on the display at GND. the second (brown) on SCK. The next one (orange) to SDA and the lowest one (yellow in the picture) at the display at VDD/VCC.



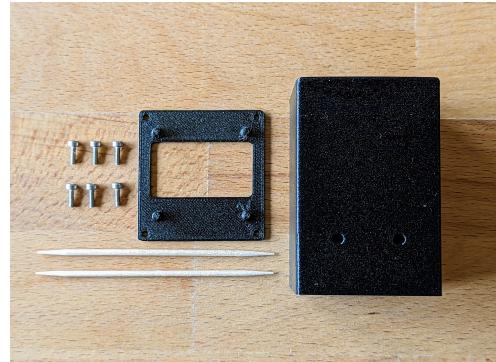
Step 10

- a) Plug the ESP32 and the radio module into the connector positions. USB connector of the ESP32 and antenna socket must be on the same side.
- b) Make sure, that the cable of the display passes the LED on the outside.
- c) Screw on the antenna (remove the plastic protection first).



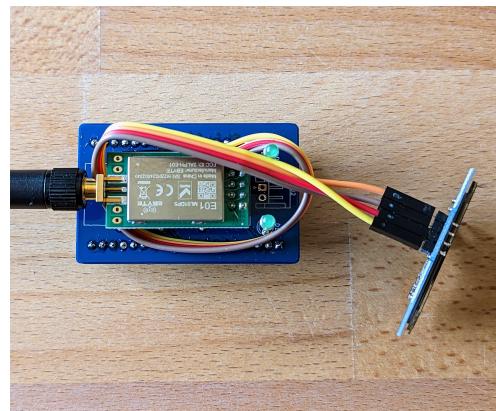
Step 11

- a) The next steps are only necessary if you use our 3D-printed case. If not, skip to step 16
- b) check your components. You also need two toothpicks.



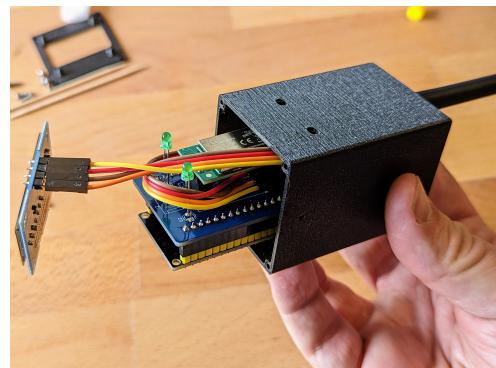
Step 12

- Guide the cables as shown in the picture on the board.
- This way you make sure that the cables will not be squeezed, when they are inserted into the case.



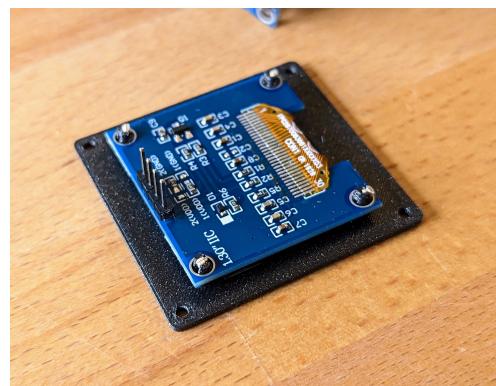
Step 13

- Insert the PCB with the antenna first into your enclosure. Make sure, that the LEDs are on the side with the two holes
- fix the board with the two M2x6 screws on the side. Sometimes the antenna hangs a little. Make sure, that the board is fully inserted. The screws should be just above the board



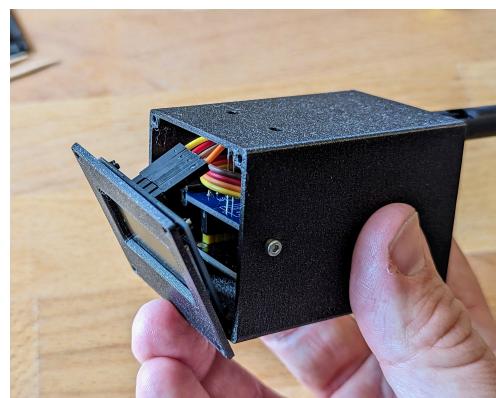
Step 14

- Put the display on the nipples on the lid. You can pull the display off the cable, but make sure you remember the order (take a photo).
- To fix the display permanently, either use a soldering iron to melt the nipples or insert a toothpick tip into the slot of the nipple to fix it.
- Cut off the excess toothpick.



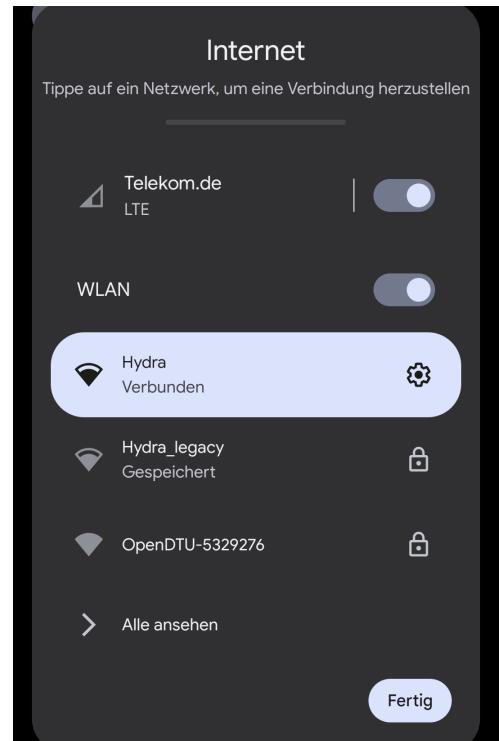
Step 15

- Reconnect the display to the cables.
- Carefully guide the lid onto the case.
- Screw the lid on with four M2x6 screws.
- You are done with the hardware. Continue with the software.
- Note: Do not worry if the display is upside down. This can still be changed in the settings.



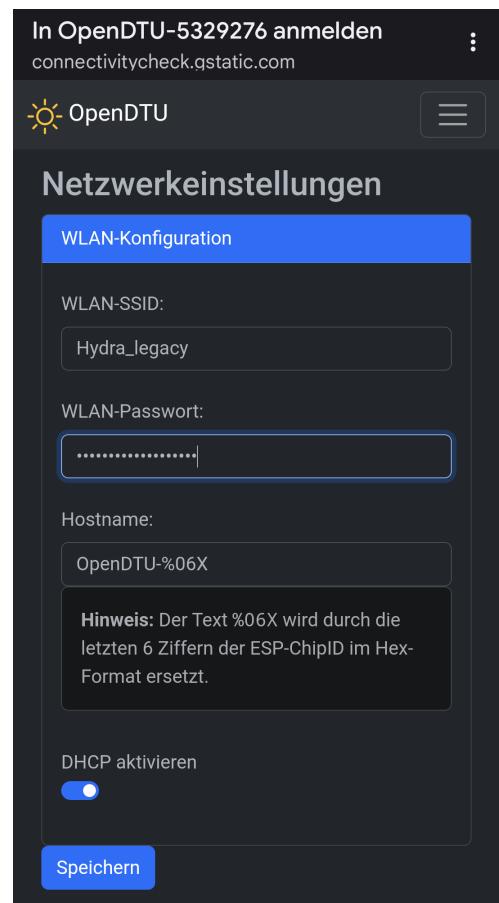
Step 16

- We have already given you a pre-flashed version of the ESP32. You don't have to load the software onto the controller yourself
- Now connect the board to the power supply using the USB cable
- At the first start-up, or if your device has not configured a valid WLAN, the board automatically starts a WLAN connection (e.g. OpenDTU-5329276)
- Connect to this WLAN using your laptop or mobile phone. The password is 'openDTU42' (case sensitive).



Step 17

- Click on 'Log in to the WLAN' or enter the address '<http://192.168.4.1>' in your browser.
- Navigate via the Burger menu to Settings -> Network settings and log in with the user name 'admin' and 'openDTU42'.
- If your home network uses an allow-list for MAC addresses, please note that the ESP32 has two different MAC addresses for its AP and client modes, which are listed under Info -> Network.
- Press 'Save'. The controller will reboot.



Step 18

- Take the IP address, that is shown in the display of the openDTU breakout board and enter it in the browser prefixed with 'http://' (e.g. http://192.168.23.133).
- Add your inverter in the OpenDTU Browser page (see picture) via Settings -> Inverter (you need the serial number that is on the device).

Step 19

- You are done! Have fun!
- You can find more information at:
<https://github.com/tbnobody/OpenDTU>

