

Testing Policy

Binary Ninjaz

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1 INTRODUCTION

This document details the policies that BinaryNinjaz will be using to guide development and ensure a quality product. We describe why we intend to use specific testing methods and how their effects will be impactful in our process.

2 PURPOSE

Automated testing is vital and ensuring that the number of bugs in a program is as limited as possible. While having automated testing does not guarantee there will be no bugs in a program it can greatly reduce any bugs from appearing when you might not expect them to. While we intend to have a comprehensive test suite, we will not accept that wholly passing test cases mean that a program is without flaw.

3 WHY IS TESTING REQUIRED?

Testing forms an essential precondition to ensure the successful construction and implementation of information systems. The complexity of modern-day software is such that it is almost impossible to implement it correctly the first time around, without any form of verification.

Testing is needed in order to detect potential problems within the software as early as possible, so that they can be corrected at minimum cost.

A second reason to carry out tests is to develop trust in and a knowledge of the product provided.

Defects that exist within a software product can have severe consequences for the business and the users alike. Whilst providing a means of avoiding faults as much as possible, testing is also a useful way of demonstrating to management and users that the product supplied fulfils their requirements (is fit for purpose).

It is important to note in this regard that both the functionality and the non-functional software characteristics play a significant part in asserting

that a product fulfils the stated requirements and is useable in its operational context.

4 WHAT IS TESTING?

Testing software takes the form of a process that is used to verify and validate that a software program, application or product:

1. Fulfils the business and technical requirements set out in the contract documents, the requirements, the analysis and design documents
2. Works as expected and can be used within its operational environment
3. Has been implemented with the required non-functional software characteristics

5 BASIC PRINCIPLES

A number of principles apply to all forms of testing:

6 TESTING TOOLS

6.1 Android Studio

The JUnit framework will be used for out automated testing purposes. To run tests one will need Android Studio. To execute the tests one can right click on the tests directory and select 'Run tests.'

6.2 NPM

The Ava framework will be used for automated testing purposes. To run tests one will need to run "npm test" from the testing directory.

6.3 XCode

The XCTest framework will be used for our automated testing purposes. To run tests one will need XCode. To execute the tests one will need to use XCodes build command.

7 TESTING PHILOSOPHY

Implementation of both simple and holistic tests will be of concern. However, holistic testing will be of more interest. Testing workflows are of vital importance. The project does not have many simple tasks that could provide us with the safety guarantees we would like. We instead seek to find safety in implementing tests that check the whole interaction of these few unit cases.

7.1 Benefits

Automated tests provide developers with the ability to have peace of mind that they have not made any changes that break the program in any way or introduce bugs in any part of the program. Forcing developers to write tests forces them to check every part of code they write making tests a form of documentation of a project's requirements.

8 Test Evaluation

Strict zero test case failure will be followed. Any branch with a failing test case will never be merged into master. Hence we will ensure that every branch runs tests before a pull request.