Date: 7 June 2024 Day: Friday

Overview:

The 3rd day of the internship was dedicated to exploring the fundamentals of Node.js, a powerful runtime environment built on Chrome's V8 JavaScript engine. Node.js allows developers to run JavaScript code outside of a web browser, making it suitable for server-side development.

Learning Objectives:

• Basics of Node.js:

- Node.js is an open-source, cross-platform JavaScript runtime environment.
- It enables developers to build scalable and high-performance applications.

• Global Object and its Functionalities:

- In Node.js, the global object represents global variables and functions accessible throughout the application.
- o Key components include console, process, and require.

• Working with the util Module:

- The util module provides utility functions for simplifying common tasks in Node.js.
- Functions like util.format() for string formatting and util.promisify() for converting callback-based functions into promise-based ones were explored.

```
const fs = require('fs');

// writing to a file

swriteFile("hello.txt", "Hello World", (err)=>{
    if(err){
        console.log(err);
    }
};
```

Activities and Insights:

- Exploring Node.js Basics
- Node.js was introduced as a runtime environment that allows JavaScript code execution outside of the browser, leveraging its event-driven, nonblocking I/O model for efficiency.

Understanding the Global Object:

The global object in Node.js encompasses various modules and utilities essential for application development. Notable components discussed include:

- **console Module:** Used for printing output to the console. Methods like console.log() and console.error() were highlighted for debugging and informational purposes.
- process Object: Provides information about the current Node.js process.
 It includes properties like process.env for environment variables and methods such as process.exit() for terminating the application.
- **require() Function:** Facilitates module loading within Node.js. It allows importing external modules and files into the current application scope.

```
process.stdout.write("what is Node ? \n");

process.stdin.on("data",(data)=>{
    console.log(data.toString().trim());
    process.exit()
});
```

Utilizing the util Module:

The util module was explored to streamline development tasks with built-in utility functions. Key functions studied include:

- **util.format():** Enables string formatting similar to printf-style formatting in C.
- util.promisify(): Converts callback-based functions into promise-based functions, enhancing code readability and maintainability in asynchronous operations.

```
const path = require('path');

nst util = require('util');

console.log(path.basename(__filename));

console.log(path.join(__dirname, "./path/file"))

console.log(util.log(path.basename(__filename)))
```