



PROJECT NO -6

EMBEDDED SYSTEM FOR PASSWORD BASED DOOR LOCK SYSTEM

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OBJECTIVES



Enhanced Security through Password Authentication:

Designed an embedded system that prioritizes security by implementing a robust password authentication mechanism, ensuring that only authorized individuals can gain access to the door lock.




User-Friendly Accessibility:

Designed an intuitive interface for seamless interaction, prioritizing ease of use to ensure effortless navigation and optimal user experience with the password-based door lock system.

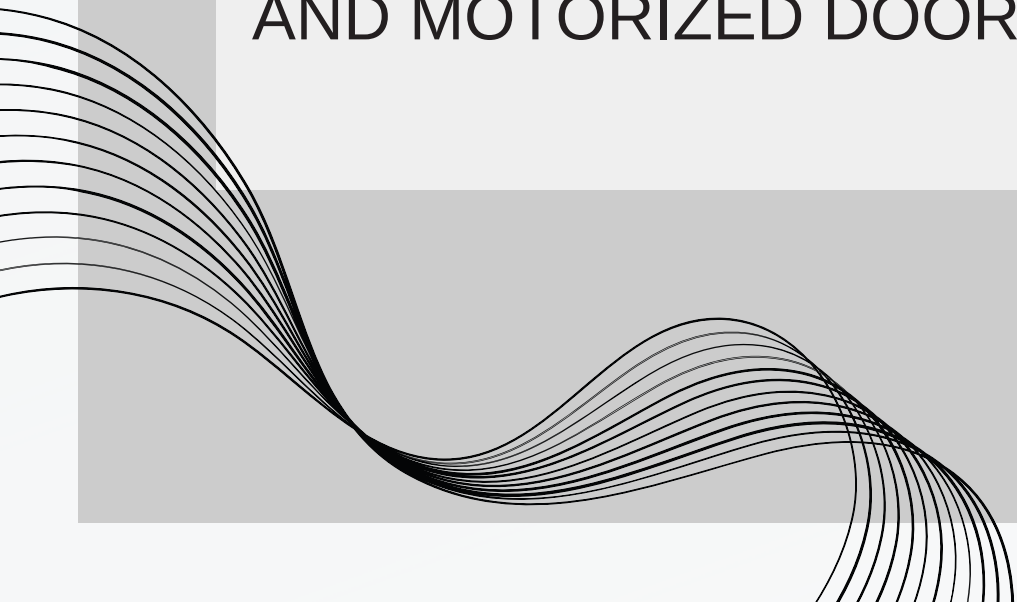


COMPONENTS USED

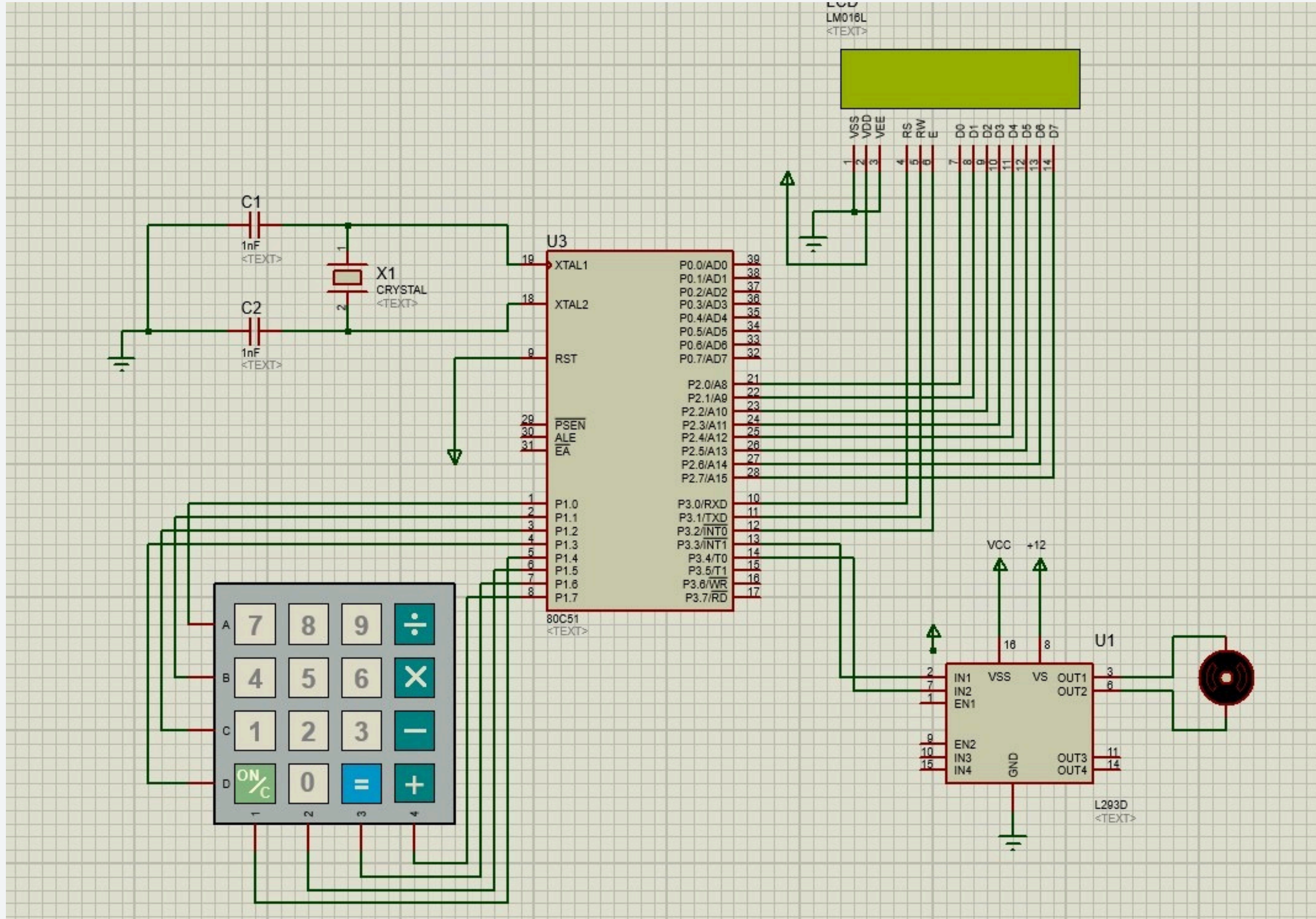
- 01** 8051 MICROCONTROLLER(AT89S52)
 - 02** 8051 DEVELOPMENT BOARD
 - 03** 4 X 4 KEYPAD
 - 04** 16 * 2 LCD (1602A)
 - 05** DC MOTOR(12V)
 - 06** L293D MOTOR DRIVER
 - 07** POWER SUPPLY
 - 08** GROUND
- 

CIRCUIT DESCRIPTION

THE EMBEDDED SYSTEM BEGINS ITS OPERATION BY INITIALIZING THE LCD AND KEYPAD INTERFACES. THE LCD DISPLAYS THE PROMPT "ENTER YOUR PASSWORD," SIGNALING USERS TO INPUT A 5-DIGIT PIN USING THE CONNECTED KEYPAD. AS EACH DIGIT IS ENTERED, IT APPEARS ON THE LCD IN REAL-TIME. ONCE THE FULL PASSWORD IS ENTERED, THE MICROCONTROLLER VERIFIES IT AGAINST A PRESET PASSWORD. IF THE ENTERED AND PRESET PASSWORDS MATCH, THE LCD DISPLAYS "ACCESS GRANTED," TRIGGERING THE MOTOR CONTROL CIRCUIT TO INITIATE DOOR OPENING. SIMULTANEOUSLY, THE LCD SHOWS "DOOR OPENING," AND THE MOTOR ROTATES FOR A PREDEFINED DURATION, FACILITATING THE DOOR'S MOVEMENT. IN THE EVENT OF AN INCORRECT PASSWORD ENTRY, THE LCD DISPLAYS "WRONG PASSWORD," PROMPTING THE USER TO RETRY. REGARDLESS OF THE OUTCOME, THE SYSTEM RESETS, AND THE LCD REVERTS TO DISPLAYING "ENTER YOUR PASSWORD," READY FOR THE NEXT USER INTERACTION. THIS CIRCUIT FLOW ENSURES A SEAMLESS AND SECURE DOOR ACCESS CONTROL EXPERIENCE WITH USER-FRIENDLY FEEDBACK AND MOTORIZED DOOR OPERATION UPON SUCCESSFUL AUTHENTICATION.



SCHEMATIC CAPTURE



COMPONENT DESCRIPTION

L.C.D:

Here we are using a 16x2 L.C.D which is a dot matrix Liquid Crystal Display. Data pins of LCD is connected to port P2 from P2.0-P2.7 describing the current status of system and three control pins RS, RW and E are connected to port P3 from P3.0-P3.2 respectively.

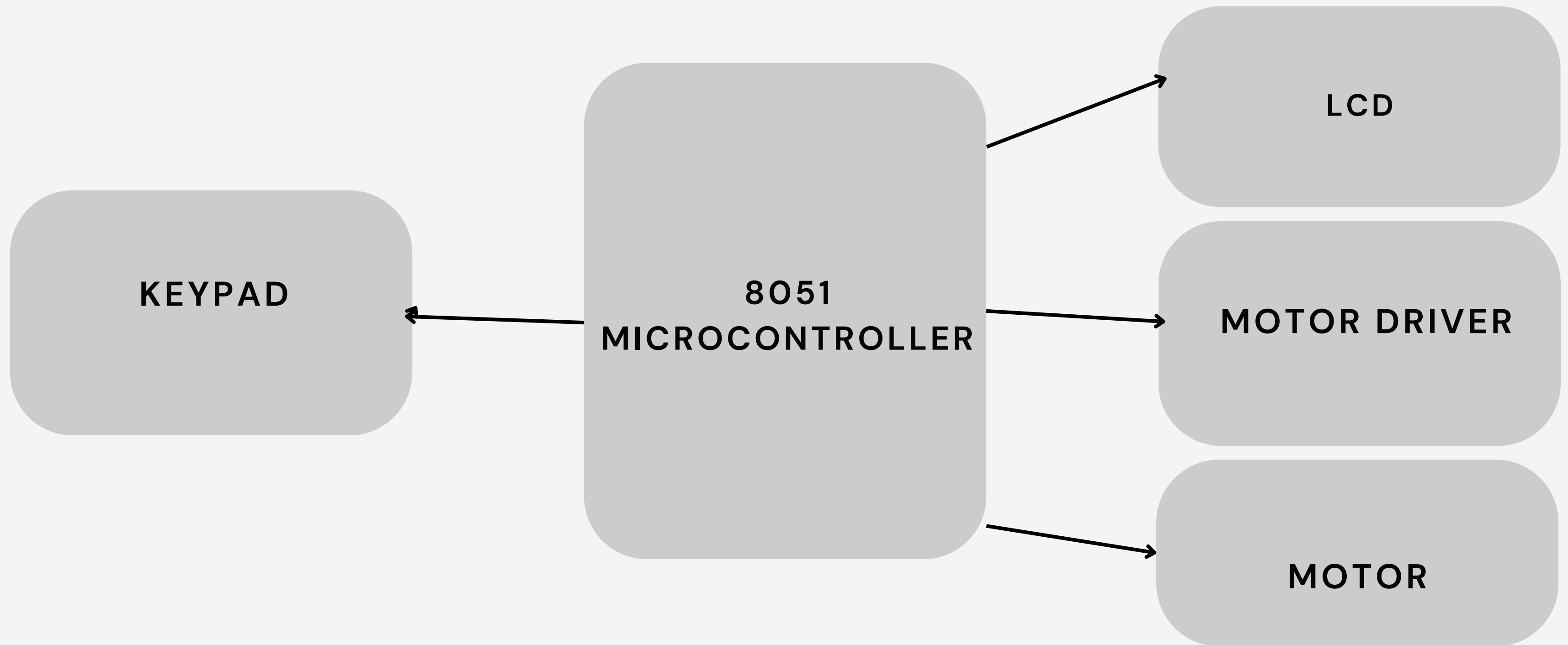
D.C Motor Drive:

It is a machine used to convert the electrical energy into mechanical energy. To interface this D.C motor drive with the Micro Controller we use an L293D I.C. Dc motor is connected to port P3 from P3.3-P3.4 via a relay circuitry.

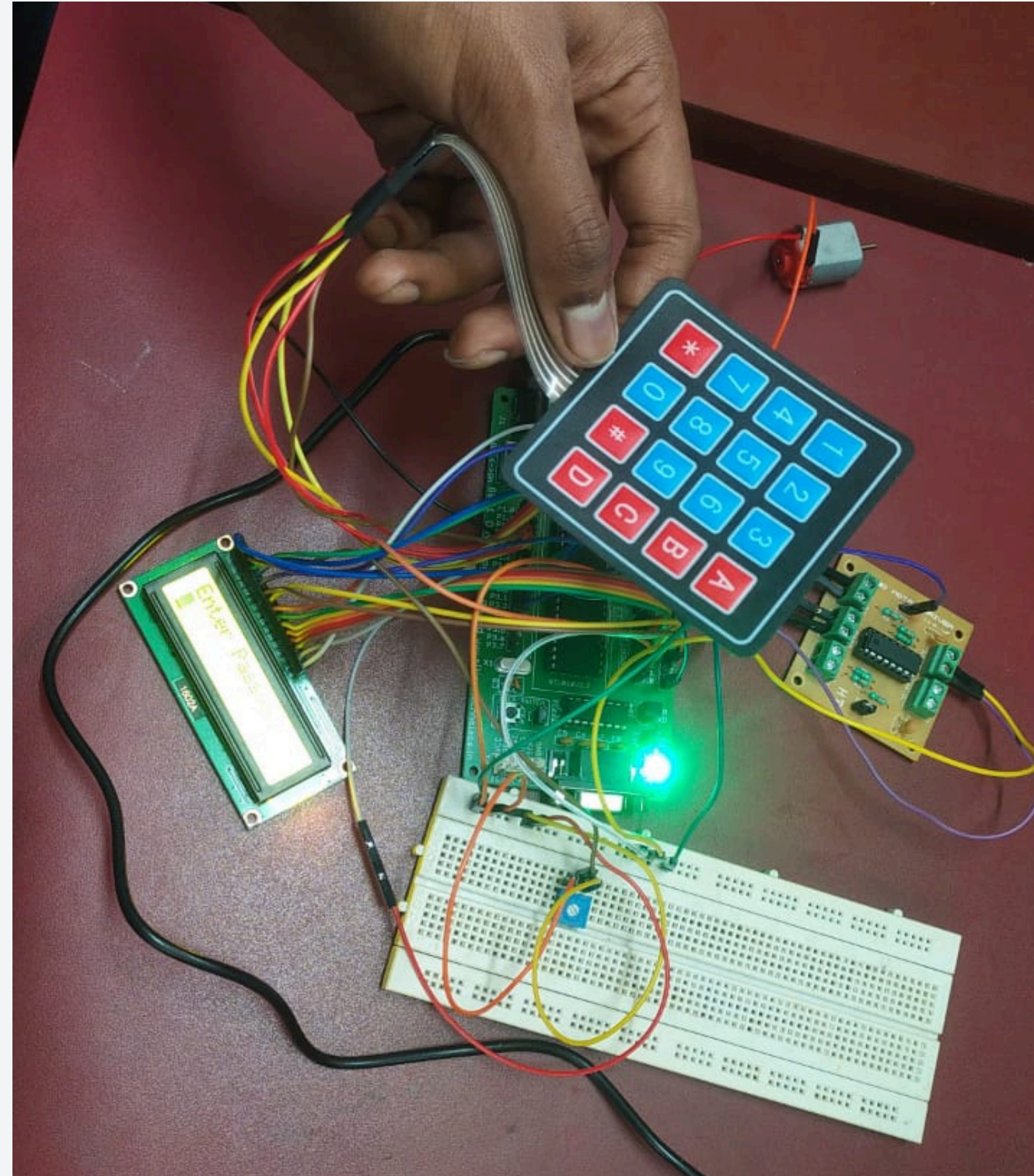
4x4 Matrix Keyboard:

This keyboard contains a numbers of switches arranged in a matrix format. Each rows and each column are connected to the pins of micro controller. This keyboard contains numbers from 0 to 9, a '*' button ,a '#' button and Alphabets from 'A' to 'D'. These switches are generally a numbers of push buttons. With the help of this Keyboard an individual can enter the password to unlock the door. 4x4 keypad is connected to port P1 from P1.0-P1.7 allowing user to enter user id.

BLOCK DIAGRAM



HARDWARE CIRCUIT



ASSEMBLY CODE

ORG 0000H
SJMP MAIN

MAIN: CLR P3.3

CLR P3.4

ACALL LCD_INITIALIZE ;INITIALIZE LCD WITH INITIAL COMMANDS

ACALL DELAY ;DELAY FOR 0.036 SEC

ACALL INITIAL_MSG ;DISPLAYING INITIAL TEXT

ACALL DELAY

ACALL LINE2 ;MOVE THE CURSOR TO THWE BEGINNING OF 2ND LINE OF LCD

ACALL DELAY

;TAKING INPUT FROM 4X4 KEYPAD

ACALL READ_KEYS ;TAKING PASWORD FROM KEYPAD

ACALL DELAY

ACALL CLRSCR ; CLEAR THE SCREEN OF LCD

ACALL DELAY

;ACALL PASS_CHECK ;DISPLAYING TEXT

ACALL DELAY2 ;DELAY FOR 0.271 SECOND

ACALL CLRSCR

ACALL CHECK_PASSWORD

SJMP MAIN

ASSEMBLY CODE

```
;LCD INITIALIZATION SUBROUTINE  
;COMMAND: DB 38H,0FH,01H,06H,80H  
LCD_INITIALIZE:MOV DPTR,#COMMAND  
C1:CLR A  
MOVC A,@A+DPTR  
JZ DAT  
ACALL COMWRT  
ACALL DELAY  
INC DPTR  
SJMP C1  
DAT:RET
```

```
;INI_MSG: DB "ENTER 5-DIG. PASS",0  
INITIAL_MSG:MOV DPTR,#INI_MSG  
C2:CLR A  
MOVC A,@A+DPTR  
JZ RT  
ACALL DATAWRT  
ACALL DELAY  
INC DPTR  
SJMP C2  
RT:RET
```

ASSEMBLY CODE

;SEND COMMAND TO INITILIZE THE LCD

COMWRT:MOV P2,A

CLR P3.0 ;REGISTER SELECT FOR COMMAND

CLR P3.1 ; WRITE OPERATION

SETB P3.2 ;ENABLE HIGH

ACALL DELAY

CLR P3.2 ;ENABLE LOW

RET

;SEND DATA TO LCD

DATAWRT:MOV P2,A

SETB P3.0 ;REGISTER SELECT FOR DATA

CLR P3.1

SETB P3.2

ACALL DELAY

CLR P3.2

RET

;MOVE TO SECOND LINE OF LCD

LINE2:MOV A,#0COH

ACALL COMWRT

RET

CLRSCR:MOV A,#01H ;CLEAR THE LCD SCREEN

ACALL COMWRT

RET

ASSEMBLY CODE

```
READ_KEYS:MOV R0,#5 ;LENGTH OF PASSWORD
MOV R1,#2FH ;MEMORY ADDRESS
ACALL DELAY
ROTATE:ACALL KEY_SCAN
MOV @R1,A ;TAKE THE VALUE OF A AND STORE IN MEMORY LOCATION POINTED BY R1
ACALL DELAY2
ACALL DATAWRT ;SHOW DATA IN LCD
ACALL DELAY2
INC R1 ; STORE THE NEXT DATA IN NEXT MEMORY LOCATION
DJNZ R0,ROTATE
RET
```

ASSEMBLY CODE

```
KEY_SCAN:
;SCANNING KEY PRESS FOR 1ST ROW
MOV P1,#0FFH
    CLR P1.0
    JB P1.4,NEXT1
    MOV A,#"1";MOVE 1 IN A
    RET
NEXT1:JB P1.5,NEXT2
    MOV A,#"2"
    RET
NEXT2:JB P1.6,NEXT3
    MOV A,#"3"
    RET
NEXT3:JB P1.7,NEXT4
    MOV A,#"A"
    RET
;SCANNING KEY PRESS FOR 2ND ROW
NEXT4:SETB P1.0
    CLR P1.1
    JB P1.4,NEXT5X
    MOV A,#"4"
    RET
NEXT5:JB P1.5,NEXT6
    MOV A,#"5"
    RET
NEXT6:JB P1.6,NEXT7
    MOV A,#"6"
    RET
NEXT7:JB P1.7,NEXT8
    MOV A,#"B"
    RET
```

ASSEMBLY CODE

;SCANNING KEY PRESS FOR 3RD ROW

NEXT8:SETB P1.1

CLR P1.2

JB P1.4,NEXT9

MOV A,#"7"

RET

NEXT9:JB P1.5,NEXT10

MOV A,#"8"

RET

NEXT10:JB P1.6,NEXT11

MOV A,#"9"

RET

NEXT11:JB P1.7,NEXT12

MOV A,#"C"

RET

;SCANNING KEY PRESS FOR 4TH ROW

NEXT12:SETB P1.2

CLR P1.3

JB P1.4,NEXT13

MOV A,#""*

RET

NEXT13:JB P1.5,NEXT14

MOV A,#"O"

RET

NEXT14:JB P1.6,NEXT15

MOV A,#"#"

RET

NEXT15:JB P1.7,BACK

MOV A,#"="

RET

BACK:LJMP KEY_SCAN

ASSEMBLY CODE

;PASSWORD: DB "A","O","B","C",""*

CHECK_PASSWORD:MOV RO,#5 ;LENGTH OF PASSWORD

MOV R1,#2FH ;MEMORY ADDRESS

MOV DPTR,#PASSWORD

RPT:CLR A

*MOVC A,@A+DPTR ;MOVE THE CONTENT OF A+DPTR TO A AND CHECK FOR CORRECT
PASSWORD*

*XRL A,@R1 ;CHECKING FOR PASSWORD, IF 'A' AND CONTENT OF R1 IS SAME THE XOR OPERATION
RESULT IN 0 ELSE NOT ZERO*

JNZ FAIL ;JUMP TO FAIL IF A IS NOT ZERO

INC R1

INC DPTR

DJNZ RO,RPT

ACALL SUCCESS

RET

;TEXT_FAIL: DB "WRONG PASSWORD",0

FAIL:ACALL DELAY

MOV DPTR,#TEXT_FAIL

ACALL SEND_DATA ;SEND TEXT TO DISPLAY ON LCD

ACALL DELAY2

LJMP MAIN

ASSEMBLY CODE

;SEND THE DATA TO BE DISPLAYED ON LCD

SEND_DATA:ACALL DELAY

CLR A

MOVC A,@A+DPTR

JZ AGAIN

ACALL DATAWRT

ACALL DELAY

INC DPTR

SJMP SEND_DATA

AGAIN:RET

ASSEMBLY CODE

;SUBROUTINE TO DISPLAY TEXT ON LCD AND TO TURN LED ON

SUCCESS:ACALL CLRSCR

ACALL DELAY2

;TEXT_S1: DB "ACCESS GRANTED",0

MOV DPTR,#TEXT_S1

ACALL SEND_DATA

ACALL DELAY2

ACALL LINE2

;TEXT_S2: DB "OPENING DOOR",0

MOV DPTR,#TEXT_S2

ACALL SEND_DATA

SETB P3.3

CLR P3.4

ACALL DELAY

ACALL CLRSCR

;TEXT_S3: DB "CLOSING DOOR",0

MOV DPTR,#TEXT_S3

ACALL SEND_DATA

CLR P3.3

SETB P3.4

ACALL DELAY3

RET

ASSEMBLY CODE

```
DELAY3:MOV TMOD,#10H ;INITIALIZE TIMER 1 IN MODE 1
MOV R3,#42 ;THE 71.1 MS *42 = 3SEC DELAY
AGAIN1: MOV TL1,#00H ; DELAY FOR 71.1065MSEC
MOV TH1,#00H
SETB TR1 ;START TIMER 1
BACK1: JNB TF1,BACK1 ;WAIT UNTIL OVERFLOW FLAG OF TIMER 1 BECOME 1
CLR TR1 ;STOP THE TIMER 1
CLR TF1 ;CLEAR THE OVERFLOW FLAG
DJNZ R3,AGAIN1 ;LOOP AGAIN
RET
```

```
DELAY2: MOV R3,#250D ; R3 = 250
MOV TMOD,#01 ;INITIALIZE TIMER 0 IN MODE 1
BACK2: MOV TH0,#0FCH
MOV TLO,#018H ;INITIAL COUNT VALUE = FC18 IS LOADED INTO TIMER
SETB TRO ;STARTING TIMER
HERE5: JNB TFO,HERE5 ;MONITOR TIMER FLAG IF IT IS 1
CLR TRO ; STOP THE TIMER
CLR TFO ; RESET THE TIMER FLAG
DJNZ R3,BACK2 ; REPEAT THIS PROCESS 250 TIMES
RET
```

ASSEMBLY CODE

DELAY:MOV R3,#65

HERE:MOV R4,#255

HERE2:DJNZ R4,HERE2

DJNZ R3,HERE

RET

TEXT_S1: DB "ACCESS GRANTED",0

TEXT_S2: DB "DOOR OPENING",0

TEXT_FAIL: DB "WRONG PASSWORD",0

TEXT_S3: DB "DOOR CLOSING",0

COMMAND: DB 38H,0FH,01H,06H,80H,0;INITIALIZE COMMAND OF LCD

INI_MSG: DB "ENTER PASSWORD",0

PASSWORD: DB "1","2","3","4","5"

END

PRACTICAL APPLICATIONS

HUMAN-MACHINE INTERFACE (HMI): THE LCD AND KEYPAD INTERFACES SERVE AS AN HMI, PROVIDING A USER-FRIENDLY INTERACTION PLATFORM. THE LCD DISPLAYS PROMPTS AND FEEDBACK, MAKING IT EASY FOR USERS TO INPUT THEIR PASSWORD AND UNDERSTAND THE SYSTEM'S STATUS.

DOOR ACCESS CONTROL SYSTEM: THE PRIMARY APPLICATION IS A SECURE DOOR ACCESS CONTROL SYSTEM. USERS ARE REQUIRED TO ENTER A CORRECT 5-DIGIT PIN TO GAIN ACCESS TO A SECURED AREA.

CONCLUSION

THE SUCCESSFUL INTEGRATION OF VARIOUS COMPONENTS, SUCH AS THE MICROCONTROLLER, LCD, KEYPAD, AND MOTOR CONTROL CIRCUIT, DEMONSTRATES THE FEASIBILITY OF CREATING A COMPREHENSIVE AND FUNCTIONAL EMBEDDED SYSTEM FOR DOOR ACCESS CONTROL.