

Meteor JS Framework

Reactive framework

- Meteor JS framework
- Templates
- Events
- Sessions
- Publish & Subscribe
- Accounts

Meteor JS

- It is a **full-stack JavaScript platform** for developing modern web and mobile applications.
- It includes a key set of technologies for building **connected-client reactive applications**, **a build tool**, and **a curated set of packages** from the Node.js and general JavaScript community.
- Meteor allows you to develop in **one language**, JavaScript, in all environments: **application server, web browser, and mobile device**.
- Meteor uses **data on the wire**, meaning the server sends data, not HTML, and the client renders it.
- Meteor **embraces the ecosystem**, bringing the best parts of the extremely active JavaScript community to you in a careful and considered way.
- Meteor provides **full stack reactivity**, allowing your UI to seamlessly reflect the true state of the world with minimal development effort.

Meteor JS

- Meteor.js is an open-source platform built on Node and MongoDB. It's not just a framework, it's more than that.
- Is it comparable to Angular?
 - Angular handles just the frontend parts of application.
 - Meteor is **more of a platform** than Angular.
 - It is both server and client-side code and handles a lot of the parts of applications that we need to create manually in Angular.

Features:

- **Web and Mobile** – Meteor offers a platform for developing Web, Android and IOS apps.
- **Universal Apps** – The same code for web browsers and mobile devices.
- **Packages** – Huge number of packages that are easy to install and use.
- **Meteor Galaxy** – Cloud service for Meteor app deployment.

Advantages

- Developers only need JavaScript for server and client side development.
- Coding is very simple and beginner friendly.
- Meteor apps are real time by default.
- Official and community packages are huge time saver.

Limitations

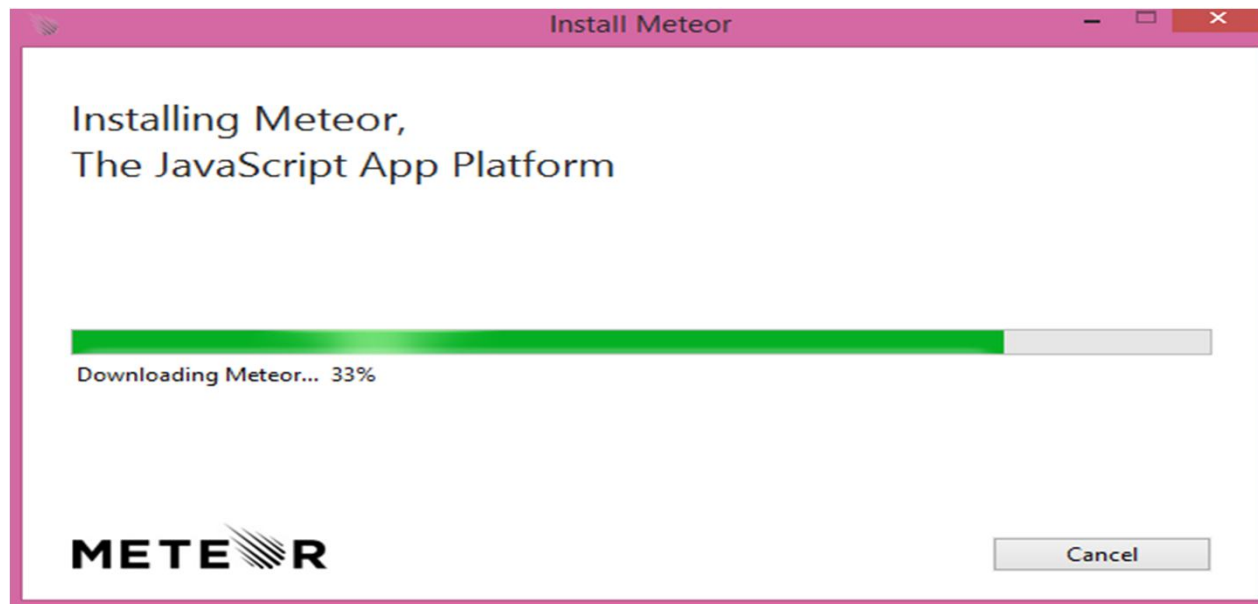
- Meteor isn't very suitable for large and complex applications.
- There is a lot of magic going on when working with Meteor, so developers might find themselves limited in some way.

Important Things to Know

- **Real time built into its core:** Meteor handles all of the real-time components so that as soon as you **update something in your database, that change is made to all other connected users**. Out of the box and very easy to use.
- **Full Stack Reactivity.** In Meteor, real time is the default. All layers, from database to template, **update themselves automatically when necessary**.
- **Built-in build system** Meteor believes that we spend too much time packaging our applications together and getting all the dependencies working together nicely. You don't have to fiddle with a Gulp configuration anymore. **Meteor handles it all for you out of the box.**
- Great for **single page apps and mobile**
- **Packages** are handled through Meteor's package management site: [atmosphere.js](https://atmosphere.js.com) (can also use npm and cordova packages)
- **Connecting to external services and APIs is possible using ddp:** DDP, the Distributed Data Protocol, is a simple protocol for fetching structured data from a server, and receiving live updates when that data changes. We won't deal with this in our application today, but it's good to know.

Install Meteor

- Download the official meteor installer from this page
- <https://www.meteor.com/install> OR
- download for windows: <https://install.meteor.com/windows>



```
C:\Users\admin\Marees_Meteor>meteor
run: You're not in a Meteor project directory.

To create a new Meteor project:
  meteor create <project name>
For example:
  meteor create myapp

For more help, see 'meteor --help'.
```

```
C:\Users\admin>meteor --version
Meteor 1.8

C:\Users\admin>
```


Step 1 - Create the App/project

```
C:\Users\admin\Marees_Meteor>meteor create FirstApp  
Created a new Meteor app in 'FirstApp'.
```

```
To run your new app:  
  cd FirstApp  
  meteor
```

```
If you are new to Meteor, try some of the learning resources here:  
  https://www.meteor.com/tutorials
```

```
To start with a different app template, try one of the following:
```

```
  meteor create --bare      # to create an empty app
```

```
  meteor create --minimal # to create an app with as few Meteor packages as possible
```

```
  meteor create --full     # to create a more complete scaffolded app
```

```
  meteor create --react    # to create a basic React-based app
```

```
C:\Users\admin\Marees_Meteor>
```

Check it folder

The image displays two screenshots of a Windows File Explorer window, illustrating the directory structure of a project named 'FirstApp'.

Top Screenshot: 'FirstApp' directory

The address bar shows the path: `This PC > Windows (C:) > Users > admin > Marees_Meteor > FirstApp`. The file list is as follows:

Name	Date modified	Type	Size
.meteor	30-10-2018 10:47 ...	File folder	
client	30-10-2018 10:45 ...	File folder	
node_modules	30-10-2018 10:47 ...	File folder	
server	30-10-2018 10:45 ...	File folder	
tests	30-10-2018 10:45 ...	File folder	
.gitignore	30-10-2018 10:45 ...	GITIGNORE File	1 KB
package.json	30-10-2018 10:45 ...	JSON File	1 KB
package-lock.json	30-10-2018 10:47 ...	JSON File	15 KB

Bottom Screenshot: 'client' directory

The address bar shows the path: `This PC > Windows (C:) > Users > admin > Marees_Meteor > FirstApp > client`. The file list is as follows:

Name	Date modified	Type	Size
main.css	30-10-2018 10:45 ...	CSS File	1 KB
main.html	30-10-2018 11:44 ...	HTML File	1 KB
main.js	30-10-2018 10:45 ...	JS File	1 KB

Step 2 - Run the App

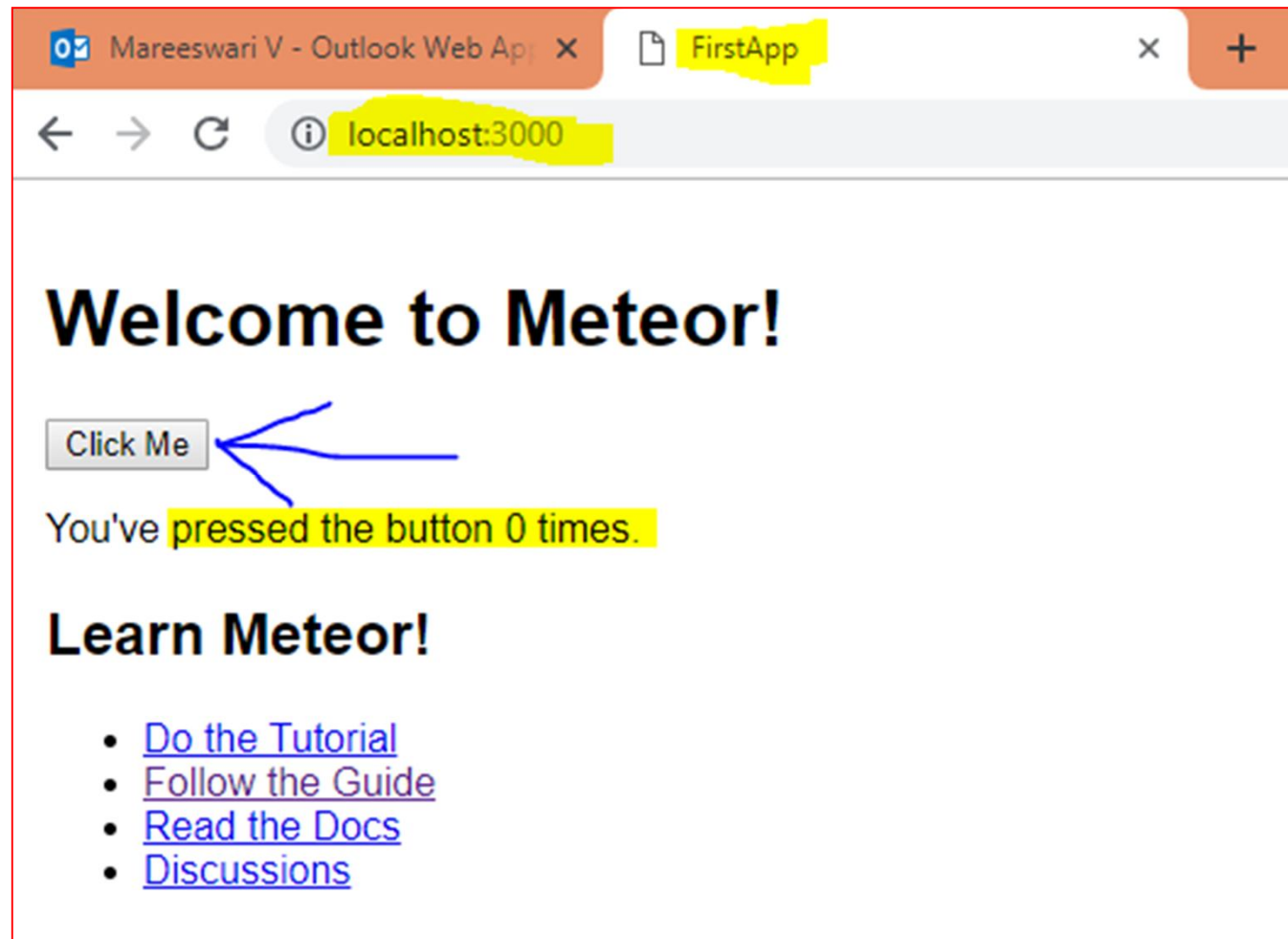
- Once you create a app, just cd into that project and run the application with:

```
C:\Users\admin\Marees_Meteor>cd FirstApp  
  
C:\Users\admin\Marees_Meteor\FirstApp>meteor  
[[[[[ C:\Users\admin\Marees_Meteor\FirstApp ]]]]]  
  
=> Started proxy.  
=> Started MongoDB.  
=> Started your app.  
  
=> App running at: http://localhost:3000/  
Type Control-C twice to stop.
```

- This will **grab the necessary packages, bundle all the css and js, start your application using a Node server**, and make it viewable in your browser.

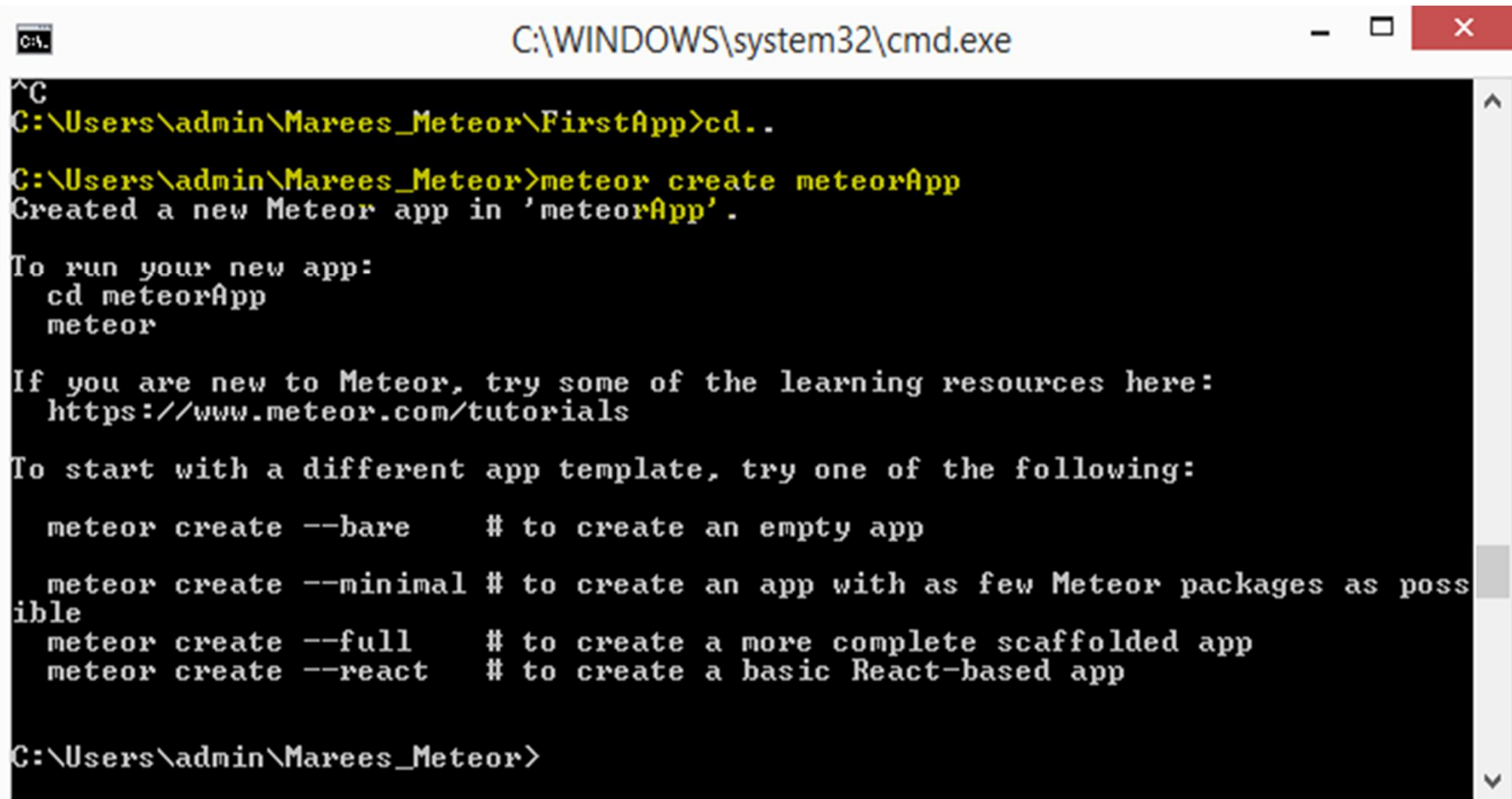
Step 3 - Verify the Result

- open the **http://localhost:3000/** address



```
| .meteor
| client/                                // all the code for our client and browser
|   |----- components/                // we'll be creating components for our application
|   |   |--- poll-form.css
|   |   |--- poll-form.html
|   |   |--- poll-form.js
|   |   |--- poll.css
|   |   |--- poll.html
|   |   |--- poll.js
|   |----- app.body.html              // layout for our entire app
|   |----- app.head.html             // document head for entire app
|   |----- app.js                    // the overall js for our layout
|   |----- app.css                   // the overall css for our layout
| collections/                          // here we'll store our mongo models
|   |----- polls.js                  // defining our mongo collection
| server/                               // code for our server
|   |----- bootstrap.js              // adding sample data on app startup
```

meteorApp creation



```
C:\WINDOWS\system32\cmd.exe

^C
C:\Users\admin\Marees_Meteor\FirstApp>cd..

C:\Users\admin\Marees_Meteor>meteor create meteorApp
Created a new Meteor app in 'meteorApp'.

To run your new app:
  cd meteorApp
  meteor

If you are new to Meteor, try some of the learning resources here:
https://www.meteor.com/tutorials

To start with a different app template, try one of the following:

  meteor create --bare      # to create an empty app
  meteor create --minimal  # to create an app with as few Meteor packages as possible
  meteor create --full     # to create a more complete scaffolded app
  meteor create --react    # to create a basic React-based app

C:\Users\admin\Marees_Meteor>
```