The Firewall Android Deserves: A Context-aware Kernel Message Filter and Modifier

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Agenda

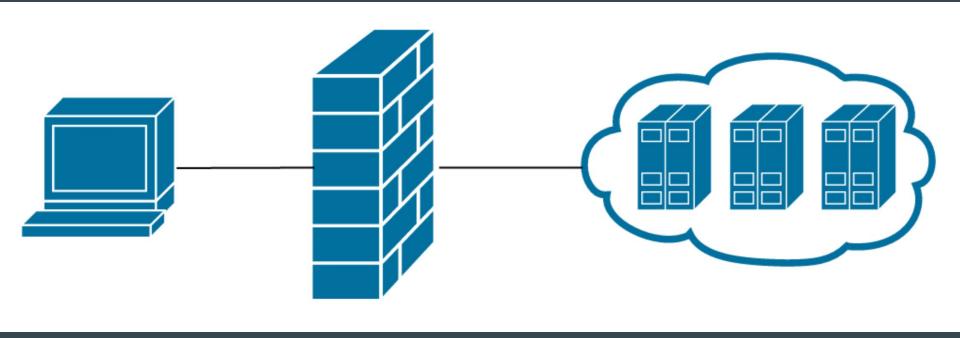
- Overview of project
- Android security background
- Binder IPC
- BinderFilter
- Logging and analysis tools
- Picky
- Demos
- Discussion & future work
- Questions
- Slides: https://goo.gl/2SlB40

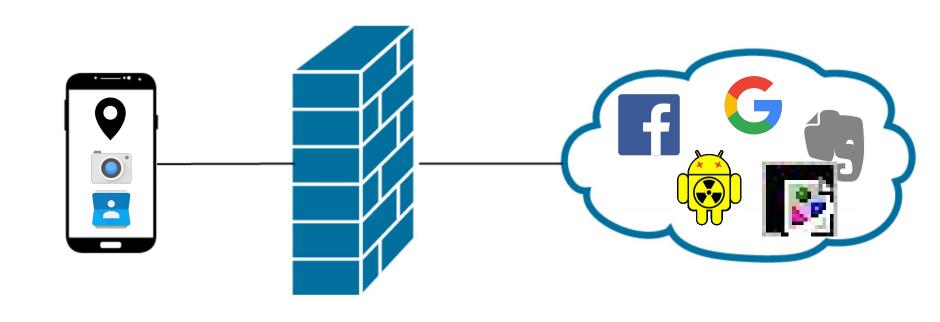
Who am 1?

- Graduated June 2016, Dartmouth College
- OpenSSH and Android security research with Sergey Bratus
- Web analysis automation and Android security research at Ionic Security
- Particle physics simulations at Brookhaven
 National Lab

Motivation

- Dynamic (run-time) blocking of all inter-app communication
- Context informed policy decisions
- Binder message parser and hook





Previous Research

- rovo89. **Xposed.** 2016
- Stephan Heuser, Adwait Nadkarni, William Enck, Ahmad-Reza Sadegi. Boxify.
 2015
- Nitay Artenstein and Idan Revivo. **Man in the Binder.** 2014
- Xueqiang Wang, Kun Sun, Yuewu Wang, Jiwu Jing. **DeepDroid.** 2015
- Mauro Conti, Vu Thein Nguyen, Bruno Crispo. CRePE. 2011
- Android Marshmallow. **Google**. 2015

Project Overview

- Inter-application message firewall and Binder hooking framework
 - o Linux kernel driver, C
- Binder IPC message parser and formatter
 - Script, Python
- User policy generation
 - Android application, Java & C (JNI, NDK)
- https://github.com/dxwu/AndroidBinder
- https://github.com/dxwu/Picky



Features

- Complete mediation
 - Everything is done in the kernel Binder IPC system
- Dynamic permission blocking for all applications
- Blocking of custom, user-specified messages at runtime
- Contextual blocking
 - Wifi state, Wifi SSID, Bluetooth state, Apps running
- Modification of message data
 - o Camera, Location
- Usable interface for setting policy

Permissions

android.permission.CAMERA android.permission.RECORD AUDIO android.permission.READ CONTACTS android.permission.WRITE CONTACTS android.permission.GET ACCOUNTS android.permission.ACCESS FINE LOCATION android.permission.ACCESS COARSE LOCATION android.permission.READ EXTERNAL STORAGE android.permission.WRITE EXTERNAL STORAGE com.android.vending. INTENT PACKAGE INSTALL COMMIT android.permission.INTERNET android.permission.SYSTEM ALERT WINDOW android.permission.WRITE SETTINGS android.permission.READ PHONE STATE android.permission.CALL PHONE android.permission.READ CALL LOG android.permission.WRITE CALL LOG android.permission.SEND SMS android.permission.RECEIVE SMS

android.permission.READ SMS android.permission.RECEIVE MMS android.permission.RECEIVE WAP PUSH android.permission.READ CALENDAR android.permission.WRITE CALENDAR android.permission.BODY SENSORS android.permission.ACCESS NETWORK STATE android.permission.CHANGE NETWORK STATE android.permission.ACCESS WIFI STATE android.permission.CHANGE WIFI STATE android.permission.BATTERY STATS android.permission.BLUETOOTH android.permission.BLUETOOTH ADMIN android.permission.NFC android.permission.FLASHLIGHT com.android.browser.permission.READ HISTORY BOOKMARKS android.permission.TRANSMIT IR android.permission.USE SIP

Installation methods

- Android versions 4.3+ have disabled loadable kernel modules
 - Kernel make config does not set CONFIG_MODULES=y
- To place a hook in Binder, which is a statically compiled kernel driver, we have to recompile the kernel sources with our modifications
- Flash new kernel image onto Android with fastboot
 - This preserves user information, apps, and state!
- Requirements:
 - Linux build env (Include headers don't work on OSX)
 - o adb, fastboot, abootimg
 - Unlocked bootloader, root access

Android Security Concepts

Permissions

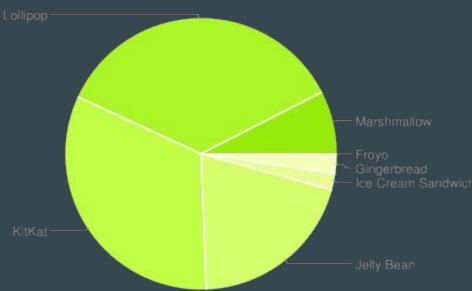
- Android 6.0 introduced dynamic permissions for certain messages
 - 7.5% of users have Android M [1]
- Sandboxing enforced by UID
- (each application is a different Linux user)

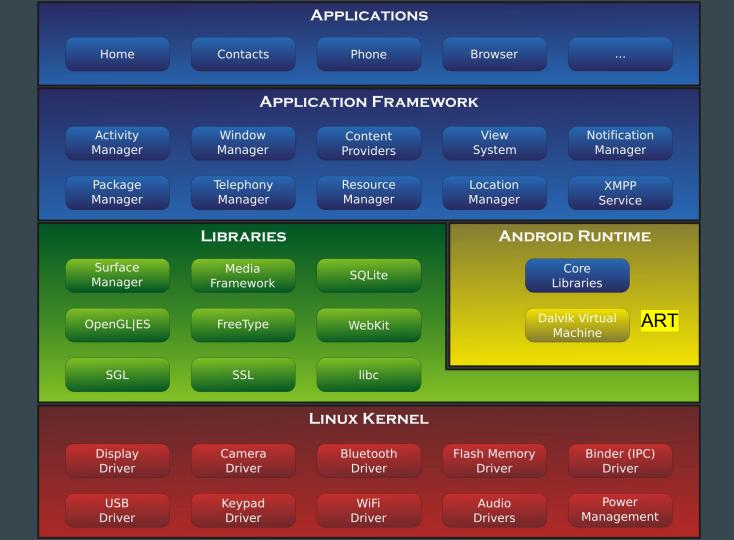
Intents

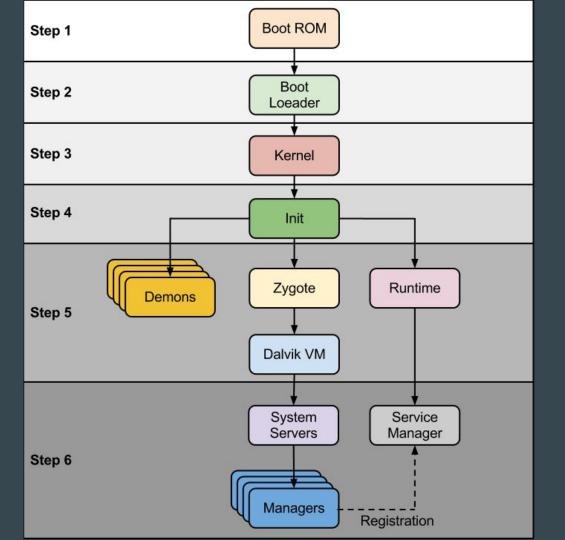
 Async messages passed between applications requesting data or to start an activity

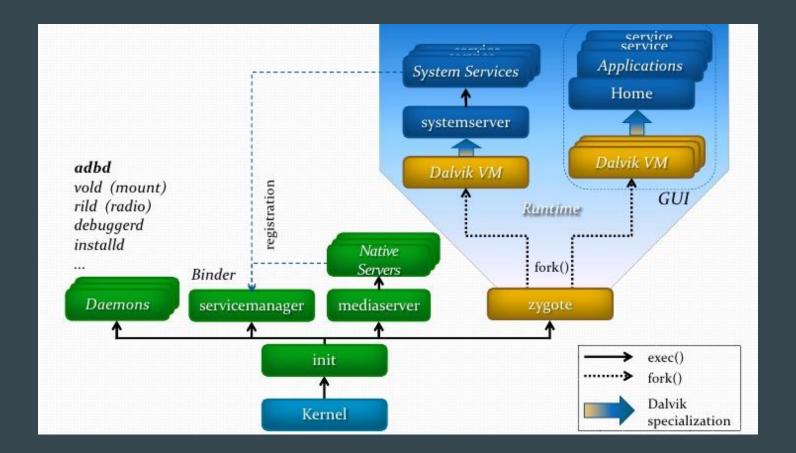
Built on Linux

SELinux, file permissions, system calls

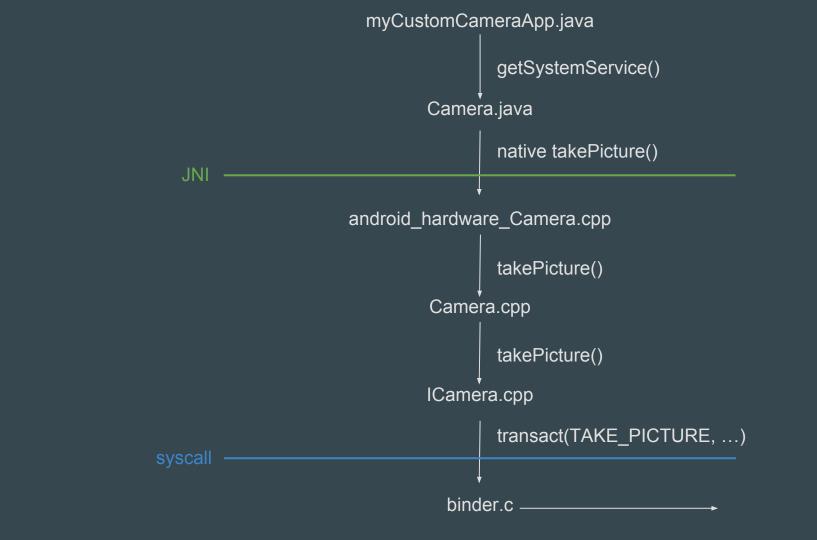








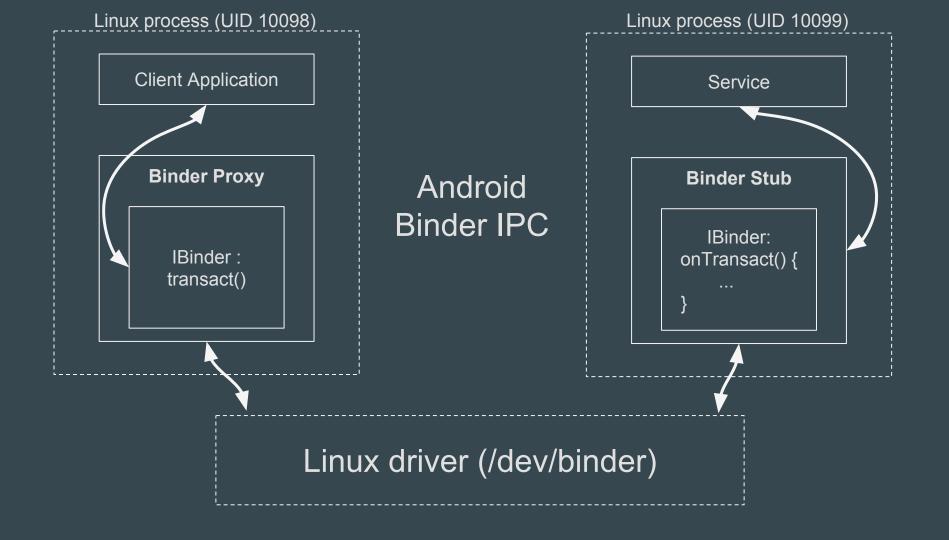


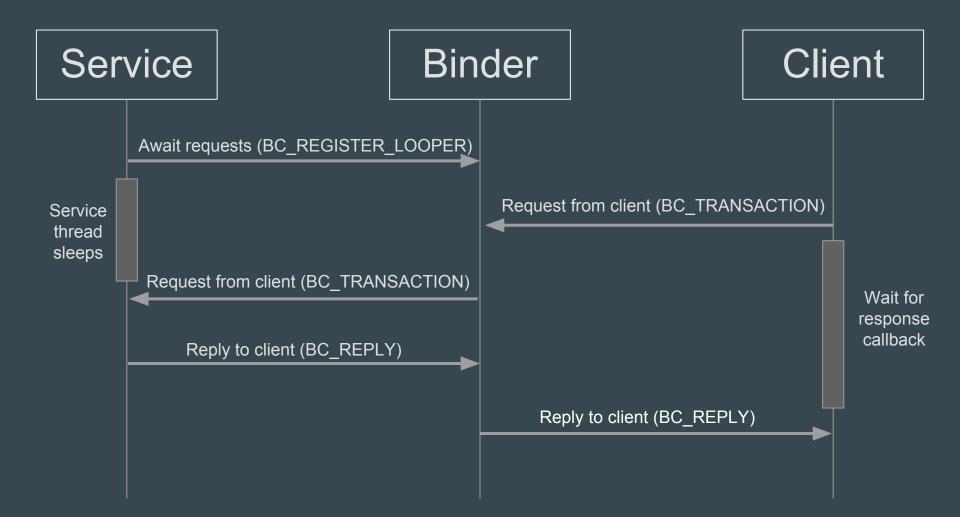


Binder

- Android's IPC system (Linux IPC wasn't good enough)
- Supports tokens, death notifications, (local) RPC
- Every inter-application message (intent) goes through Binder
- Enables a client-server architecture with applications
- Implemented as a linux kernel driver (/dev/binder)
 - o /drivers/staging/android/binder.{c,h}
- Userland applications call into the driver using ioctl()
- Binder driver copies data from process A to process B
- Intents, Messengers, and ContentProviders are built on Binder







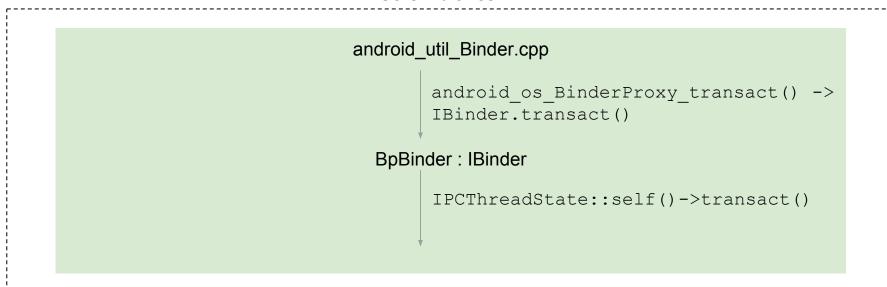
Applications MyApp.java

```
Intent batteryStatus = Context.
registerReceiver(null, new
IntentFilter( Intent.
ACTION_BATTERY_CHANGED);
```

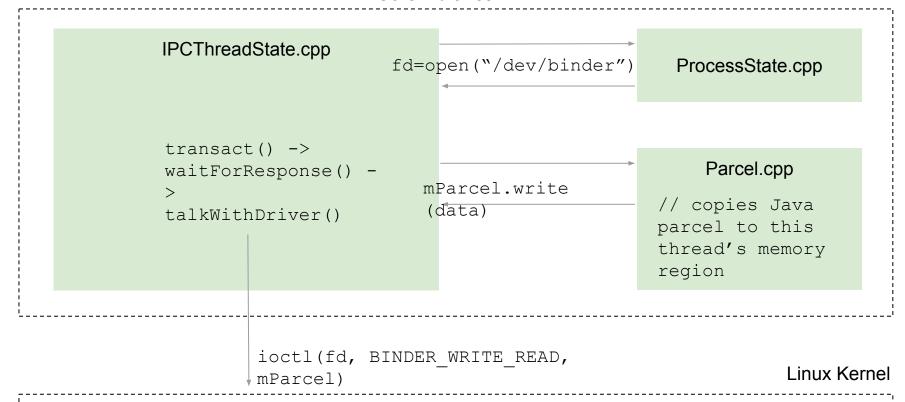
Application Framework

ContextImpl.java registerReceiver() -> registerReceiverInternal()-> ActivityManagerNative.registerReceiver ActivityManagerNative.java Parcel data = Parcel.obtain() data.writeString(packageName) filter.writeToParcel(data) IBinder.transact(data, reply) BinderProxy.java (implements IBinder) transact() -> native transactNative() //JNI

Core Libraries



Core Libraries



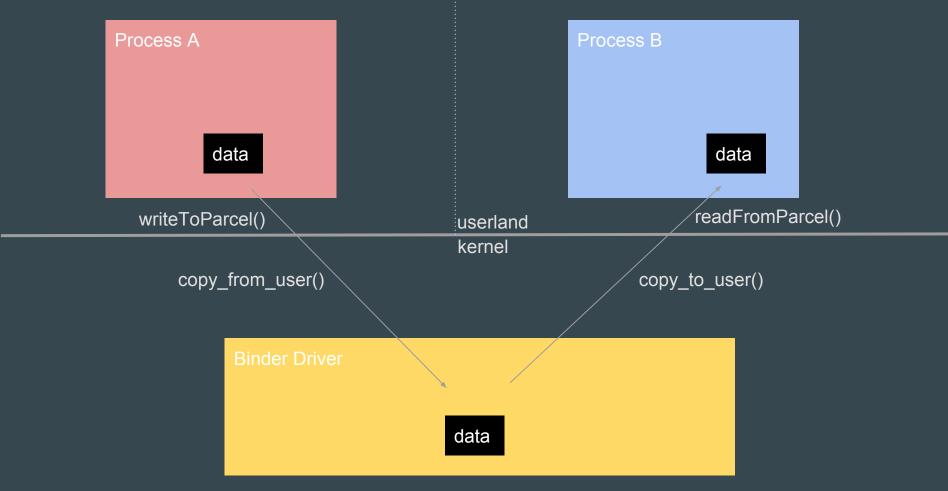
binder.c

```
/* The first two are only used for
     bcTRANSACTION and brTRANSACTION, identifying
                                                       struct binder write read {
                                                             signed long write size;
      the target and contents of the transaction.
                                                             signed long write consumed;
     union {
           size thandle;
                                                             signed long read size;
           void *ptr;
                                                             signed long read consumed;
      } target;
                                                       };
     void
                 *cookie:
     unsigned intcode;
                                                             /* 8 bytes for large flat header. */
     unsigned intflags;
                                                             unsigned long type;
    /* General information about the transaction. */
                                                             unsigned long flags;
     pid t
                 sender pid;
     uid t
                sender euid;
                                                             /* 8 bytes of data. */
                data size;
     size t
                                                             union {
     size t
                 offsets size;
                                                                   void *binder; // local obj
                                                                   signed long handle; // remote obj
     union {
                                                             };
           struct {
                  /* transaction data */
                                                             /* extra data associated with local object */
                 const void *buffer;
                                                             void *cookie;
                                                       };
           } ptr;
                       buf[8];
           uint8 t
      } data;
};
```

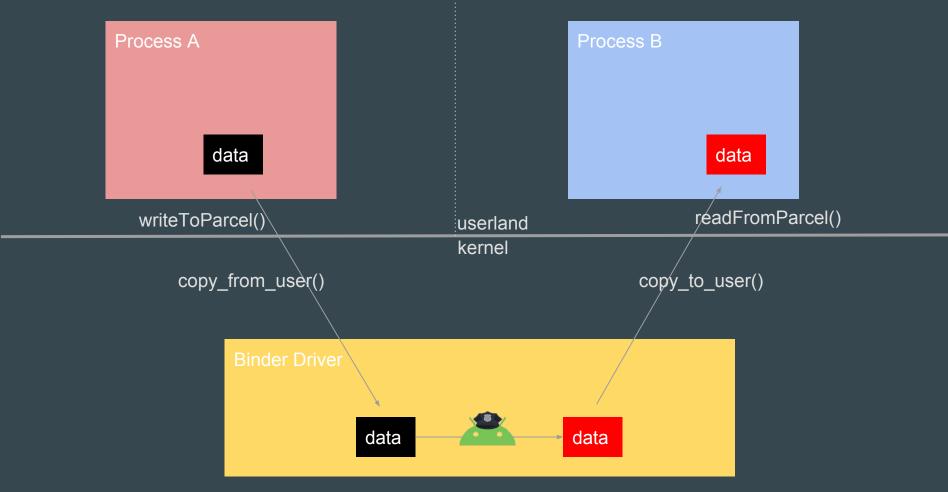
binder.c (kernel driver)

```
device_initcall(binder_init);
                                                 // called when kernel boots
binder_init()
       misc_register(&binder_miscdev)
                                                 // register driver name and file operations
binder_ioctl()
                                                 // entry point from userland
                                                 // block caller until a response
       wait_event_interruptable()
       copy_from_user()
                                                 // copy struct binder_write_read from userland
       binder_thread_write() or binder_thread_read()
                                                                      // depends on client or server request
binder_thread_write()
                                                 // Called by client making a request
       Checks userland command
                                                 // i.e. BC_TRANSACTION
       binder_transaction()
       copy_from_user(data)
                                                 // copy struct binder_transaction_data from userland (buffer contents)
       list_add_tail(data, target)
                                                 // add work to the target thread's queue
       wake_up_interruptable(target)
                                                 // wake up the sleeping server thread
binder_thread_read()
                                                        // Called by service thread waiting to handle requests
       while (1) { if (BINDER_LOOPER_NEED_DATA) goto retry; }
      data = list_first_entry()
                                                 // get request data
       copy_to_user(data)
                                                 // copy the data to service
```

Separate process address spaces enforced by kernel



Separate process address spaces enforced by kernel



Binder hook

http://androidxref.com/kernel_3.18/xref/drivers/staging/android/binder.c#1520

```
static void binder transaction(struct binder proc *proc, struct binder thread *thread,
                              struct binder transaction data *tr, int reply)
     struct binder transaction *t = kzalloc(sizeof(*t), GFP KERNEL);
       (copy from user(t->buffer->data, tr->data.ptr.buffer, tr->data size)) {
          goto err copy data failed;
```

Benefits of being in the kernel binder driver

- Alternative: Userland Android library hooks (or Xposed framework hooks)
 - Safer, quicker code
- Complete mediation
 - Direct binder messages are possible (app to app, app to service)
 - ServiceManager is not in a position for complete mediation: apps can register binder receivers that don't go through ServiceManager [4]
 - Intent.registerReceiverAsUser()
 - Service.bindService()
 - Get context data directly from the System sensors (based on UID)

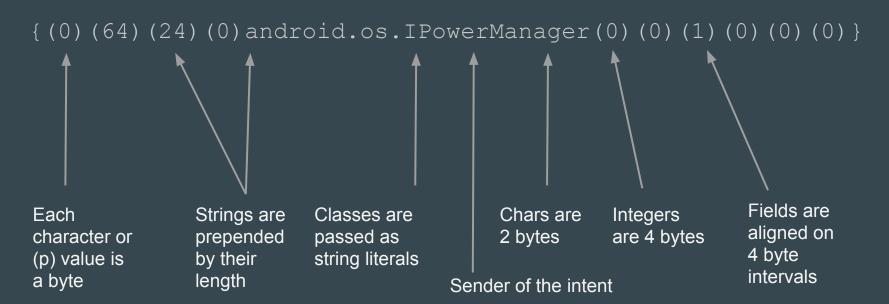
Logging

- Existing binder.c logsa. printk(), TRACE_EVENT(), seq_printf()
- Existing: [49431.544219] binder: 9916:9916 BC_TRANSACTION 683674 -> 198
 node 289403, data 8dc12180 (null) size 80-0
- Pretty print: [14:33:56.084452] binder_command BC_TRANSACTION: process pid 9916 (android.picky), thread pid 9916 -> process pid 198 (/system/bin/surfaceflinger), node id 280/403, transaction id 683674, data address 8dc12180, data size 80, offsets address null, offsets size 0

Logging (cont.)

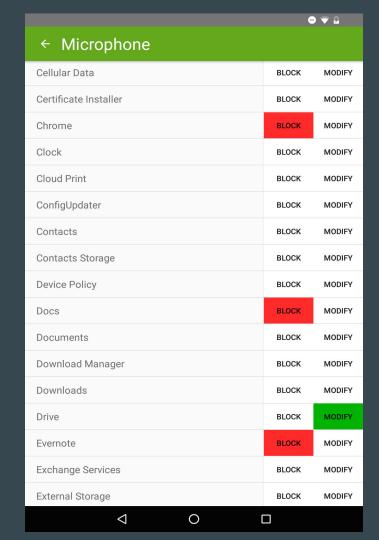
Binder buffer contents in memory

• Contents printed to kernel debug buffer when module parameter is set



Picky

- Android application
- Allows user to dynamically set policy
- Import/Export policy
- Policy persists across app sessions and reboot
- Requires lockscreen
- Specify context, custom messages
- Per-app blocking



Picky-BinderFilter interface

- Android's NDK (Native Development Kit) allows Java apps to call Native C++
 code through the JNI (Java Native Interface) framework [8]
- We use this to call sys_open, copy_to_user/sys_read, and copy_from_user/sys_write to read and write userland policy to/from the BinderFilter kernel driver

Demo

Blocking messages

Blocking messages

- Blocking generic strings in Binder messages is dangerously powerful
- Check uid, context
- Check binder message content for message with strstr
- Clear out the entire message with memset

Intents

- Ways to get around using intents
 - Camera: applications like VSCO (fancy camera app) and GoogleCamera implement their own camera, call Android Camera API [5, 6]
- Permissions encapsulate multiple intents with the granularity users can understand
 - Location: multiple ways to get phone location means multiple intents to block [7]. We can block all of them with one permission!

Blocking Permissions

```
{(0)@(28)(0)android.app.IActivityManager(0)(0))(0)android.permission.ACCESS_COARSE_LOCATION(0)(155)(9)(0))'(0)}
note: uid is passed in as hook function parameter
```

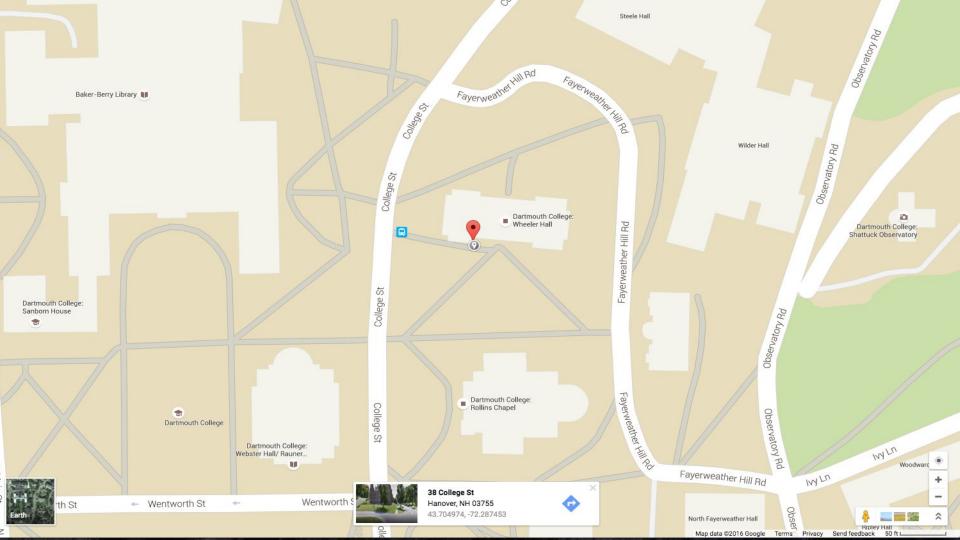
Demo

Context

Wifi SSID context

GPS location context

```
{(0)@(29)(0)android.content.IIntentSender(0)(0)(0)(1)(0)
(255)(255)(255)(255)(255)(255)(255)(0)(0)(0)(0)(0)(0)(0)
(254)(255)(255)(255)(224)(4)(0)BNDL(3)(0)8(0)com.google.
android.location.internal.EXTRA LOCATION LIST(0)(0)(11)(0)
(1)(0)(4)(0)
(25) (0) and roid. location. Location (0) (7) (0) network (0)
(192)(191)(187)(145)T(1)(0)@(165)R(132)\setminus(0)(177)(237)(254)
*(double*)(\{121,189,234,183,101,18,82,192\}) = -72.287458
```



Demo

Modifying pictures

Modifying Saved Pictures

```
{(4)H(28)(0)android.app.IActivityManager(0)(0)(133)*bs(127)
(1) (0) P (196) (180) (174) (224) (145) (181) (172) (19) (0) com.
facebook.katana(0)"(0) android.media.action.IMAGE CAPTURE(0)
(0) (0) (0) (255) (255) (255) (255) (3) (0) (255) (255) (255) (255) (255)
(255)(255)(255)(0)(0)(0)(0)(0)(0)(1)(0)(1)(0)(0)(0)(0)(0)(1)
(0) (13) (0) text/uri-list(0) (0) (0) (1) (0) (1) (0) (255) (255)
(255)(255)(255)(255)(255)(0)(0)(1)(0)(3)(0)(4)(0)file(0)(0)
(0) (0) (0) (0) (0) (0) (0) (0) (0) (0) (2) (0) (62) (0)
```

Modifying Saved Pictures (cont.)

```
static void copy file to file(char* filename src, char* filename dst)
     set fs(KERNEL DS); // sys open expects USERLAND addresses: trick it
     fd read = sys open(filename src, O RDONLY, 0);
     fd write = sys open(filename dst, O WRONLY|O CREAT|O TRUNC, 0644);
     while (1) {
          read len = sys read(fd read, read buf, buf size-1);
          if (read len <= 0) {
               break;
          sys write (fd write, read buf, read len);
          write file = fget(fd write);
          fput(write file);
```

Blocking system permissions

- Some permissions are "system only" [2]
 - Applications that are located in /system/app and /system/priv-app, ex. Chrome, Settings
- Package Manager checks system applications' permissions differently
- PackageManagerService.installPackageAsUser() [3]

Demo

Blocking system permissions

Blocking system permissions (cont.)

Sent before Google Play Store installs the "com.groupme.android" package:

Discussion & future work

- Discussion:
 - Blocking permissions dynamically crashes apps
 - Android recommends dynamically checking permissions
 - Default blocking for certain messages
- Future work:
 - More contexts
 - Message modification library
 - Customize SELinux policy settings in Android
 - Profiling performance overhead, static code analysis

References

- [1] https://developer.android.com/about/dashboards/index.html
- [2] https://developer.android.com/reference/android/Manifest.permission.html#BLUETOOTH_PRIVILEGED
- [3] http://androidxref.com/6.0.1_r10/xref/frameworks/base/services/core/java/com/android/server/pm/PackageManagerService.java#9557
- [4] https://developer.android.com/guide/components/bound-services.html#Creating
- [5] http://androidxref.com/6.0.1_r10/xref/frameworks/base/core/java/android/hardware/Camera.java#1412
- [6] https://developer.android.com/reference/android/hardware/Camera.html
- [7] https://developer.android.com/guide/topics/location/strategies.html
- [8] http://tools.android.com/tech-docs/android-ndk-preview

Questions