

LP 5

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Batch : P-10

Problem Statement : Implement Berkeley Algorithm for Clock Synchronization

```
In [3]: # Python program imitating a clock server

# Importing necessary libraries

from functools import reduce
from dateutil import parser
import threading
import datetime
import socket
import time

# datastructure used to store client address and clock data
client_data = {}

...

Nested thread function used to receive clock time
from a connected client
...

def startReceivingClockTime(connector, address):

    while True:
        # Receive clock time
        clock_time_string = connector.recv(1024).decode()
        clock_time = parser.parse(clock_time_string)
        clock_time_diff = datetime.datetime.now() - clock_time

        client_data[address] = {
            "clock_time" : clock_time,
            "time_difference" : clock_time_diff,
            "connector" : connector
        }

        print("Client data updated with : " + str(address), end = "\n\n")
        time.sleep(5)

    ...

Master thread function used to open portal for accepting clients over given port
...

def startConnecting(master_server):
```

```

# Fetch clock time at slaves/clients
while True:
    # Accepting a client/slave clock client
    master_slave_connector, addr = master_server.accept()
    slave_address = str(addr[0]) + ":" + str(addr[1])

    print(slave_address + " got connected successfully")

    current_thread = threading.Thread(target = startReceivingClockTime, args = (ma
    current_thread.start()

'''
Subroutine function used to fetch average clock difference
'''

def getAverageClockDiff():

    current_client_data = client_data.copy()

    time_difference_list = list(client['time_difference'] for client_addr, client in c
    sum_of_clock_difference = sum(time_difference_list, datetime.timedelta(0, 0))
    average_clock_difference = sum_of_clock_difference / len(client_data)

    return average_clock_difference

'''
Master sync thread function used to generate cycles of clock synchronization in the ne
'''

def synchronizeAllClocks():

    while True:

        print("New synchronization cycle started")
        print("Number of clients to be synchronized: " + str(len(client_data)))

        if len(client_data) > 0:
            average_clock_difference = getAverageClockDiff()
            for client_addr, client in client_data.items():
                try:
                    synchronized_time = datetime.datetime.now() + average_clock_differ
                    client['connector'].send(str(synchronized_time).encode())

                except Exception as e:
                    print("Something went wrong while sending synchronized time throug

            else:
                print("No client data. " + "Synchronization not applicable")

        print("\n\n")

        time.sleep(5)

```

```
'''
Function used to initiate the Clock Server / Master Node
'''

def initiateClockServer(port = 8080):
    master_server = socket.socket()
    master_server.setsockopt(socket.SOL_SOCKET, socket.SO_REUSEADDR, 1)

    print("Socket at master node created successfully\n")

    master_server.bind(('', port))

    # Start listening to requests
    master_server.listen(10)
    print("Clock server started...\n")

    # Start making connections
    print("Starting to make connections...\n")
    master_thread = threading.Thread(target = startConnecting, args = (master_server,
    master_thread.start())

    # Start synchronization
    print("Starting synchronization parallelly...\n")
    sync_thread = threading.Thread(target = synchronizeAllClocks, args = ())
    sync_thread.start()

# Driver
if __name__ == "__main__":
    #Trigger the Clock Server
    initiateClockServer(port = 8080)
```

New synchronization cycle started
Number of clients to be synchronized: 2
Socket at master node created successfully

Clock server started...

Starting to make connections...

Starting synchronization parallelly...

New synchronization cycle started
Number of clients to be synchronized: 0
No client data. Synchronization not applicable

Client data updated with : 127.0.0.1:62274

Client data updated with : 127.0.0.1:62273

New synchronization cycle started
Number of clients to be synchronized: 2

New synchronization cycle started
Number of clients to be synchronized: 2

Number of clients to be synchronized: 2

Client data updated with : 127.0.0.1:62274

127.0.0.1:62290 got connected successfully
Client data updated with : 127.0.0.1:62290

Client data updated with : 127.0.0.1:62273

New synchronization cycle started
Number of clients to be synchronized: 3

New synchronization cycle started
Number of clients to be synchronized: 3

Number of clients to be synchronized: 3

Client data updated with : 127.0.0.1:62274

Client data updated with : 127.0.0.1:62290

Client data updated with : 127.0.0.1:62273

New synchronization cycle started

Number of clients to be synchronized: 3

New synchronization cycle startedNew synchronization cycle started

Number of clients to be synchronized: 3

Number of clients to be synchronized: 3

Client data updated with : 127.0.0.1:62274

Client data updated with : 127.0.0.1:62290

In []: