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3. Write a program to demonstrate the working of the
deasion tree based ID3 abouthon. Use an appropriate
dataset for building the decision tree and apply this knowledge to classify a new sample.
knowledge to classify a new sample.
emport pandas as pd
from pondos import DataFrame
df_tennes = pd. read_csv('lab3.csv')
attribute namer = 19st (df_tennis, column)
attribute_named · remove ('Play Tennes')
print (attribute name)
def entropy_of_let(lst):
from collections emport Counter
count = Counter (x for x in 1st)
num_instances = len(lst) x1
probs = [x/num instances for x in count-value())
return entropy (probs)
let action Cocabala
det entropy (probs):
import math
return sum ([-prob * math.log (prob, 2) for prob in probs])
Prous
total_entropy=entropy_of_lest(df_tennes['Play Tennes'])
ARUN'S

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def information gan (df, split attribute name, target attribute name, trace = 0):
attribute name, trace = 0):
df_split = df. groupby (split_attribute_name)
nobs = len(df.index) x 1
df agg ent = df. split. agg (ftarpet_attribute_name;
df ago ent = df. split. ago (f tarpet_attribute_name: [entropy_of_list, lambda x: len(x)/nobs])
df ago ent. columne = ['Entropy', 'Propobservationy']  new entropy = sum (df ago ent I Entropy'] * df ago ent ['propobservation'])
new entropy - sum (dt agg ent I Entropy ] * df agg ent
['propobsirvation'])
old_entropy - entropy_of_list (df (target_ qtuloute_1 1900)
print (split attribute name, IG: ', old entropy -
new entropy)
return old_entropy - new entropy
def id3 (df, target_attribute_name, attribute_name),  default_class= None):
default_class = None):
from collections import Counter
count = Counter (x for x in df [target_attribute_
name])
if len(count) == 1:
return next(iter(count))
elif df. empty or (not attribute names):
return défault-class
else:
défault class = max (count. keyl())
gain = [
intermation gain (dr, attr, target attribute
information_gan (df, attr, target_attribute_ name) for attr in attribute_nameshors

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DATE: SAME AND A SECOND SEXP. NO. : index\_ of \_max = gain. index (max (gain))
but\_altreatmenter\_namer [index\_ of\_ max) tree = [best\_offr: [j] remaining attribute names = [ 1 for i in attribute. named of el = belt\_attr] for attr\_val, data\_subset in df. groupby (but\_attr): subtree = id3(data\_subset, target - attribute\_name, remaining attribute name, default-clos) tree[best\_attr][attr\_val] = subtree from pprint import pprint tree = 1d3 (df - tennis, 'Play Tennis', attribute named) print ("In The Regultant Decision Tree is: In")

return tree

ppient (tree)

['Outlook', 'Temperature', 'Humedity', Wend']

Outlook IG: 0.2467498197744391

MINDLY CAN TAMETOSSS

Temperature IG: 0.0299222565658954647

Humedity IG: 0.15183550136234136

Wend IG: 0.048127030408269276000000000

Temperature IG: 0.01997309402197489

Humedety IG: 0.01997309402197489

Wend IG: 0.9709505944546686

Temperature IG: 0.5709505944546686

Humedity IG: 0.9709505944546686

Und IG: 0.0199730940 2197489

The Resultant Decision Tree w:

f'Oullook': f'Overcast': 'Yes',

'Rain': ('Wind': ('Strong': 'No', 'Deak': 'Yel'33,

'Sunny': ('Humidity': ('High': 'No', 'Normal': '44'33)}