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3. Write a program to demonstrate the working of the							
decision tree based ID3 along than Use an appropriate							
dataset for building the decision tree and apply this							
dataset for building the decision tree and apply this knowledge to classify a new sample.							
emport pandas as pd							
from pondas import DataFrame							
df_tenns = pd. read_csv('lab3.csv')							
The state of the s							
attribute_namer = lest (df_tennis. column)							
attribute_names · remove ('Play Tennes')							
print (attribute name)							
det entropy_of_let(lst):							
from collections emport Counter							
Count = Counter (x for x en 1st)							
num_instances = len(lst) x1							
probs = [x/num instances for x in count-values())							
return entropy (probs)							
def entropy (probs):							
import math							
return sum ([- prob x math. log (prob, 2) for prob 10							
probs 1)							
total_entropy = entropy_of_lest(df_tennes['Play Tennes']							
ARUN'S —							

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def information gan (df, split attribute name, target attribute name, trace = 0):
attribute name, trace = 0):
df_split = df. groupby (split_attribute_name)
nobs = len(df.index) x 1
df age ent = df. split. age (f target attribute name:
[entropy_of_1st, lambda x: len (x) (nobs)])
df_agg_ent.columne = ['Entropy', 'propobservationy']
new entropy = sum (df agg_ent] Entropy ] * df_agg_ent ['propobsirvation'])
old entropy - entropy of list (df [target_attribute_name]
print (split attribute name, IG: , old entropy -
new entropy)
return old_entropy - new entropy
det id3 (df, target_attribute_name, attribute_name),
défault_clas: None):
from collections import Counter
count = Counter (x for x in df   target_attribute_
name])
if len(count) == 1:
return next(iter(count))
elif df. empty or (not attribute names):
return défault-class
else:
défault class = max (count. keyl())
gain = [
information_gan (df, attr, target_attribute_ name) for attr in attribute_nameshours
name) for attr in attribute namedius

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DATE: SAME AND A SECOND SEXP. NO. : index\_ of \_max = gain. index (max (gain))
but\_altreatmenter\_namer [index\_ of\_ max) tree = [best\_offr: [j] remaining attribute names = [ 1 for i in attribute. named of el = belt\_attr] for attr\_val, data\_subset in df. groupby (but\_attr): subtree = 1d3(data\_subset, target - attribute\_name, remaining attribute name, default-clos) tree[best\_attr][attr\_val] = subtree from pprint import pprint tree = 1d3 (df - tennis, 'Play Tennis', attribute named) print ("In The Regultant Decision Tree is: In")

return tree

ppient (tree)

['Outlook', 'Temperature', 'Humedity', Wend']

Outlook IG: 0.2467498197744391

MINDLY CAN TAMETOSSS

Temperature IG: 0.0299222565658954647

Humedity IG: 0.15183550136234136

Wend IG: 0.048127030408269276000000000

Temperature IG: 0.01997309402197489

Humedety IG: 0.01997309402197489

Wend IG: 0.9709505944546686

Temperature IG: 0.5709505944546686

Humedity IG: 0.9709505944546686

Und IG: 0.0199730940 2197489

The Resultant Decision Tree w:

f'Oullook': f'Overcast': 'Yes',

'Rain': ('Wind': ('Strong': 'No', 'Deak': 'Yel'33,

'Sunny': ('Humidity': ('High': 'No', 'Normal': '44'33)}

The Real Property and the Control of	The sales of the	
Dataset	wed	0
Thataset	LIVEO	

Outlook	Temperature	Humedety	wind	Play Tenores
Sunny	Hot	Hegh	Weak	No
aunny	Hot	High	Strong	No
overcast	Hot	Hegh	Weak	Yes
Ram	Mild	Hegh,	Weak	408
Rath	Cool	Normal	Weak	Yes
Ran	Cool	Normal	Strong	No
Overcost	Cool	Normal	strong	Ye!
Sunny	Mild	Hegh	Weak	No
Sund	Cool	Normal	Weak	Yes
Rain	Mild	Normal	Weak	Yes
Sunny	Mild	Normal	Strong	les
Overcast	Mild	Hpph	Strong	Yes
Overcost	shot	Normal	Weak	Yes .
Ran	Mild	High	Strong	No