

Question :- 1.

To interface Seven segment with Arduino and write a program to display numbers form 0 to 9 in seven segment

```
#define segA 13
#define segB 12
#define segC 11
#define segD 10
#define segE 9
#define segF 8
#define segG 7

int COUNT=0;

void setup()
{
    for (int i=2;i<9;i++)
    {
        pinMode(i, OUTPUT);
    }
}

void loop()
{
    switch (COUNT)
    {
        case 0:
            digitalWrite(segA, HIGH);
            digitalWrite(segB, HIGH);
            digitalWrite(segC, HIGH);
            digitalWrite(segD, HIGH);
            digitalWrite(segE, HIGH);
            digitalWrite(segF, HIGH);
            digitalWrite(segG, LOW);
            break;

        case 1:
            digitalWrite(segA, LOW);
            digitalWrite(segB, HIGH);
            digitalWrite(segC, HIGH);
            digitalWrite(segD, LOW);
            digitalWrite(segE, LOW);
```

```
digitalWrite(segF, LOW);  
digitalWrite(segG, LOW);  
break;
```

case 2:

```
digitalWrite(segA, HIGH);  
digitalWrite(segB, HIGH);  
digitalWrite(segC, LOW);  
digitalWrite(segD, HIGH);  
digitalWrite(segE, HIGH);  
digitalWrite(segF, LOW);  
digitalWrite(segG, HIGH);  
break;
```

case 3:

```
digitalWrite(segA, HIGH);  
digitalWrite(segB, HIGH);  
digitalWrite(segC, HIGH);  
digitalWrite(segD, HIGH);  
digitalWrite(segE, LOW);  
digitalWrite(segF, LOW);  
digitalWrite(segG, HIGH);  
break;
```

case 4:

```
digitalWrite(segA, LOW);  
digitalWrite(segB, HIGH);  
digitalWrite(segC, HIGH);  
digitalWrite(segD, LOW);  
digitalWrite(segE, LOW);  
digitalWrite(segF, HIGH);  
digitalWrite(segG, HIGH);  
break;
```

case 5:

```
digitalWrite(segA, HIGH);  
digitalWrite(segB, LOW);  
digitalWrite(segC, HIGH);  
digitalWrite(segD, HIGH);  
digitalWrite(segE, LOW);  
digitalWrite(segF, HIGH);  
digitalWrite(segG, HIGH);
```

```
break;
```

```
case 6:
```

```
    digitalWrite(segA, HIGH);  
    digitalWrite(segB, LOW);  
    digitalWrite(segC, HIGH);  
    digitalWrite(segD, HIGH);  
    digitalWrite(segE, HIGH);  
    digitalWrite(segF, HIGH);  
    digitalWrite(segG, HIGH);  
    break;
```

```
case 7:
```

```
    digitalWrite(segA, HIGH);  
    digitalWrite(segB, HIGH);  
    digitalWrite(segC, HIGH);  
    digitalWrite(segD, LOW);  
    digitalWrite(segE, LOW);  
    digitalWrite(segF, LOW);  
    digitalWrite(segG, LOW);  
    break;
```

```
case 8:
```

```
    digitalWrite(segA, HIGH);  
    digitalWrite(segB, HIGH);  
    digitalWrite(segC, HIGH);  
    digitalWrite(segD, HIGH);  
    digitalWrite(segE, HIGH);  
    digitalWrite(segF, HIGH);  
    digitalWrite(segG, HIGH);  
    break;
```

```
case 9:
```

```
    digitalWrite(segA, HIGH);  
    digitalWrite(segB, HIGH);  
    digitalWrite(segC, HIGH);  
    digitalWrite(segD, HIGH);  
    digitalWrite(segE, LOW);  
    digitalWrite(segF, HIGH);  
    digitalWrite(segG, HIGH);  
    break;
```

```
}
```

```

    if (COUNT<10)
    {
        COUNT++;
        delay(1000);
    }

    if (COUNT==10)
    {
        COUNT=0;
        delay(1000);
    }
}

```

Question :- 2

To interface LCD with Arduino and write a program to Display your name on LCD.

```

/*
LiquidCrystal Library - Hello World

```

Demonstrates the use a 16x2 LCD display. The LiquidCrystal library works with all LCD displays that are compatible with the Hitachi HD44780 driver. There are many of them out there, and you can usually tell them by the 16-pin interface.

This sketch prints "Hello World!" to the LCD and shows the time.

The circuit:

- * LCD RS pin to digital pin 12
 - * LCD Enable pin to digital pin 11
 - * LCD D4 pin to digital pin 5
 - * LCD D5 pin to digital pin 4
 - * LCD D6 pin to digital pin 3
 - * LCD D7 pin to digital pin 2
 - * LCD R/W pin to ground
 - * LCD VSS pin to ground
 - * LCD VCC pin to 5V
 - * 10K resistor:
 - * ends to +5V and ground
 - * wiper to LCD VO pin (pin 3)
- ```

*/

```

```

// include the library code:
#include <LiquidCrystal.h>

// initialize the library by associating any needed LCD interface pin
// with the arduino pin number it is connected to
const int rs = 13, en = 12, d4 = 11, d5 = 10, d6 = 9, d7 = 8;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);

void setup() {
 // set up the LCD's number of columns and rows:
 lcd.begin(16, 2);
 // Print a message to the LCD.
 lcd.print("Ami");
}

void loop() {
 // set the cursor to column 0, line 1
 // (note: line 1 is the second row, since counting begins with 0):
 lcd.setCursor(0, 1);
 // print the number of seconds since reset:
 lcd.print(millis() / 1000);
}

```

Question :- 3

write a program display your name on LCD and to perform marquee/scroll left and right effect on LCD.

```

// include the library code:
#include <LiquidCrystal.h>

// initialize the library by associating any needed LCD interface pin
// with the arduino pin number it is connected to
const int rs = 13, en = 12, d4 = 11, d5 = 10, d6 = 9, d7 = 8;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);

void setup() {
 // set up the LCD's number of columns and rows:
 lcd.begin(16, 2);
 lcd.print("@Ami_Padsala");
 delay(1000);
}

```

```

void loop() {
 for (int positionCounter = 0; positionCounter < 6; positionCounter++) {
 lcd.scrollDisplayLeft();
 delay(150);
 }

 for (int positionCounter = 0; positionCounter < 6; positionCounter++) {
 lcd.scrollDisplayRight();
 delay(150);
 }
 delay(1000);
}

```

Question :- 4

Take only 3 readings of ultrasonic sensor (after trigger) at the intervals of 2 seconds then stop taking further readings. Average the readings and find out if that number // is palindrome number or not. And display the output in LCD.

```
#include <LiquidCrystal.h>
```

```

// initialize the library by associating any needed LCD interface pin
// with the arduino pin number it is connected to
#define echoPin 8 // attach pin D2 Arduino to pin Echo of HC-SR04
#define trigPin 7
long duration; // variable for the duration of sound wave travel
int distance;
const int rs = 13, en = 12, d4 = 11, d5 = 10, d6 = 9, d7 = 8;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);

```

```

void setup() {
 // set up the LCD's number of columns and rows:
 pinMode(trigPin, OUTPUT); // Sets the trigPin as an OUTPUT
 pinMode(echoPin, INPUT); // Sets the echoPin as an INPUT
 Serial.begin(9600); // // Serial Communication is starting with 9600 of baudrate speed
 Serial.println("Ultrasonic Sensor HC-SR04 Test"); // print some text in Serial Monitor
 Serial.println("with Arduino UNO R3");
 lcd.begin(16, 2);
 // Print a message to the LCD.
 lcd.print("Ami Padsala");
 delay(1000);
 ultra();
}

```

```

}
void ultra(){
 int i=0,sum=0,avg=0,temp,rem,tot=0;
 for(i=0;i<3;i++){
 digitalWrite(trigPin, LOW);
 delay(2000);
 // Sets the trigPin HIGH (ACTIVE) for 10 microseconds
 digitalWrite(trigPin, HIGH);
 delay(2000);
 digitalWrite(trigPin, LOW);
 // Reads the echoPin, returns the sound wave travel time in microseconds
 duration = pulseIn(echoPin, HIGH);
 // Calculating the distance
 distance = duration * 0.034 / 2; // Speed of sound wave divided by 2 (go and back)
 // Displays the distance on the Serial Monitor
 Serial.print("Distance: ");
 Serial.print(distance);
 Serial.println(" cm");
 tot=tot+distance;
 }
 avg=tot/3;
 Serial.println(avg);
 int n=avg;
 temp=avg;
 while(n>0)
 {
 rem=n%10;
 sum=(sum*10)+rem;
 n=n/10;
 }
 if(temp==sum)
 {
 Serial.println("palindrome number ");
 lcd.print("palindrome number");
 }
 else
 {
 Serial.println("not palindrome");
 lcd.print("not palindrome number");
 }
}

```

Que:5 Connect ESP with Wifi and print the IP and MAC address of the device.

```
#include <WiFi.h>

const char* WIFI_NAME= "ami";
const char* WIFI_PASSWORD = "ami70692";

//WiFiServer server;
void setup() {
 // put your setup code here, to run once:
 Serial.begin(9600);
 Serial.println("Connecting to... ");
 Serial.println(WIFI_NAME);
 WiFi.begin(WIFI_NAME, WIFI_PASSWORD);
 while (WiFi.status() != WL_CONNECTED)
 {
 delay(1000);
 Serial.print("Trying to connect to Wifi Network");
 }
 Serial.println("");
 Serial.println("Successfully connected to WiFi network");
 Serial.println("IP address: ");
 Serial.println(WiFi.localIP());
 Serial.println("MAC address: ");
 Serial.println(WiFi.macAddress());

 //server.begin();
}

void loop() {
 // put your main code here, to run repeatedly:

}
```

Question :- 6

Write a program to communicate client and server through API. Fetch the led status value from database through php API and ON/OFF the LED or ON/OFF the Buzzer as // per status value in a Database.

```
/**
 * BasicHTTPClient.ino
```



```
*
* Created on: 24.05.2015
*
*/
```

```
#include <Arduino.h>
```

```
#include <WiFi.h>
```

```
#include <WiFiMulti.h>
```

```
#include <HTTPClient.h>
```

```
//#define Serial Serial
```

```
WiFiMulti wifiMulti;
```

```
WiFiServer server;
```

```
/*
```

```
const char* ca = \
```

```
"-----BEGIN CERTIFICATE-----\n" \
```

```
"MIIEkjCCA3qgAwIBAgIQCGFBQgAAAVOFc2oLheynCDANBgkqhkiG9w0BAQsFADA/\n" \
```

```
"MSQWlgYDVQQKExtEaWdpdGFsIFNpZ25hdHVyZSBUcnVzdCBDbY4xFzAVBgNVBAMT\n" \
```

```
"DkRtVCBSb290IENBIFgzMB4XDTE2MDMxNzE2NDA0NloXDTIxMDMxNzE2NDA0Nlow\n" \
```

```
"SjELMAkGA1UEBhMCVVMxMjE2MDMxNzE2NDA0NloXDTIxMDMxNzE2NDA0Nlow\n" \
```

```
"GkxldCdZlEVuY3J5cHQgQXV0aG9yaXR5IFgzMIIBljANBgkqhkiG9w0BAQEFAAO\n" \
```

```
"AQ8AMIIBCgKCAQEAnNMM8FrLke3cl03g7NoYzDq1zUmGSXhvb418XCSL7e4S0EF\n" \
```

```
"q6meNQhY7LEqxGiHC6PjdeTm86dicbp5gWaf15Gan/PQeGdxyGkOlZHP/uaZ6WA8\n" \
```

```
"SMx+yk13EiSdRxta67nsHjcAHJyse6cF6s5K671B5TaYucv9bTyWaN8jKkKQDIZ0\n" \
```

```
"Z8h/pZq4UmEUEz9l6YKH9v6DlB2honzht+Xhq+w3Brvaw2VFf3EK6BlspkENnWA\n" \
```

```
"a6xK8xuQSXgvopZPKiAlKQTGdMDQMc2PMTiVFrqoM7hD8bEfwb/onkxEz0tNvj\n" \
```

```
"/Plzark5McWvxI0NHwQWM6r6hCm21AvA2H3DkwIDAQABo4IBftCCAXkwEgYDVR0T\n" \
```

```
"AQH/BAgWBgEB/wIBADAObGNVHQ8BAf8EBAMCAYYwfwYIKwYBBQUHAQEEdzBxMDIG\n" \
```

```
"CCsGAQUFBzABhiZodHRwOi8vaXNyZy50cnVzdGlkLm9jc3AuaWRlbnRydXN0LmNv\n" \
```

```
"bTA7BggrBgEFBQcwAoYvaHR0cDovL2FwcHMuaWRlbnRydXN0LmNvbS9yb290cy9k\n" \
```

```
"c3Ryb290Y2F4My5wN2MwHwYDVROjBBgwFoAUxKexpHsscfrb4UuQdf/EFWCFiRAw\n" \
```

```
"VAYDVROgBE0wSzAIBgZngQwBAgEwPwYlKwYBBAGC3xMBAQEwMDAuBggrBgEFBQcC\n" \
```

```
"ARYiaHR0cDovL2Nwcy5yb290LXgxLmxldHNIbmNyeXB0Lm9yZzA8BgNVHR8ENTAz\n" \
```

```
"MDGgLG6AthitodHRwOi8vY3J5cHQgQXV0aG9yaXR5IFgzMIIBljANBgkqhkiG9w0BAQsF\n" \
```

```
"Y3J5cHQgQXV0aG9yaXR5IFgzMIIBljANBgkqhkiG9w0BAQsF\n" \
```

```
"AAOCAQEATPXEfNjWDjdGBX7CVW+dla5cEilaUcne8IkCJLxWh9KEik3JHRRHGJo\n" \
```

```
"uM2VcGfl96S8TihRzZvoroed6ti6WqEBmtzw3Wodatg+VyOeph4EYpr/1wXKtx8/\n" \
```

```
"wAplvJSwtmVi4MFU5aMqrSDE6ea73Mj2tcMyo5jMd6jmeWUHK8so/joWUoHOUGwu\n" \
```

```
"X4Po1QYz+3dszkDqMp4fklxBwXR5W10KXzPMTZ+sOPaveyxindmjkW8lGy+QsRIG\n" \
```

```
"PfZ+G6Z6h7mjem0Y+iWIkYcV4PIWL1iwBi8saCbGS5jN2p8M+X+Q7UNKEkROb3N6\n" \
"KOqkqm57TH2H3eDJAKSnh6/DNFu0Qg==\n" \
"-----END CERTIFICATE-----\n";
*/
```

```
void setup() {
```

```
 pinMode(2, OUTPUT);
```

```
 Serial.begin(9600);
```

```
 Serial.println();
```

```
 Serial.println();
```

```
 Serial.println();
```

```
 for(uint8_t t = 4; t > 0; t--) {
 Serial.printf("[SETUP] WAIT %d...\n", t);
 Serial.flush();
 delay(1000);
 }
```

```
 wifiMulti.addAP("sagar", "8460863212");
```

```
 wifiMulti.run();
```

```
 if(wifiMulti.run() == WL_CONNECTED) {
```

```
 Serial.println("");
```

```
 Serial.println("WiFi connected");
```

```
 Serial.println("IP address: ");
```

```
 Serial.println(WiFi.localIP());
```

```
 }
```

```
 server.begin();
```

```
}
```

```
void loop() {
```

```
 // wait for WiFi connection
```

```
 if((wifiMulti.run() == WL_CONNECTED)) {
```

```
 HTTPClient http;
```

```
 Serial.print("[HTTP] begin...\n");
```

```
 //HTTP // configure traged server and url
```

```
 http.begin("https://mansio0699.000webhostapp.com/public_html/fetch.php?name=led");
```

```

Serial.print("[HTTP] GET...\n");
// start connection and send HTTP header
int httpCode = http.GET();
Serial.println("httpcode"+ httpCode);
// httpCode will be negative on error
if(httpCode > 0) {
 // HTTP header has been send and Server response header has been handled
 Serial.printf("[HTTP] GET... code: %d\n", httpCode);

 // file found at server
 if(httpCode == HTTP_CODE_OK) {
 String payload = http.getString();
 Serial.println(payload);
 if (payload == "1") {
 digitalWrite(2, HIGH);
 Serial.println("LED/Buzzer ON");
 } else if (payload == "0") {
 digitalWrite(2, LOW);
 Serial.println("LED/Buzzer OFF");
 }
 }
}

```

Question :- 7

Write a program to communicate client and server through API.

Update the led /buzzer status value to database through php API as per LED/Buzzer's ON/OFF state.

```

#include <Arduino.h>
#include <WiFi.h>
#include <WiFiMulti.h>
#include <HTTPClient.h>

#define USE_SERIAL Serial
#define INPUT_PIN 2
#define LED_PIN 4

WiFiMulti wifiMulti;

String lastValue;

void setup() {

```

```

Serial.begin(115200);

pinMode(INPUT_PIN,INPUT_PULLUP);
pinMode(LED_PIN,OUTPUT);
for(uint8_t t = 4; t > 0; t--) {
 Serial.printf("[SETUP] WAIT %d...\n", t);
 Serial.flush();
 delay(1000);
}

wifiMulti.addAP("ami", "ami70692");
wifiMulti.run();
if(wifiMulti.run() == WL_CONNECTED) {
 Serial.println("");
 Serial.println("WiFi connected");
 Serial.println("IP address: ");
 Serial.println(WiFi.localIP());
}
// server.begin();
lastValue = "0";
}

void loop() {
 // wait for WiFi connection
 if((wifiMulti.run() == WL_CONNECTED)) {
 String webUrl;
 if(digitalRead(INPUT_PIN)==LOW)
 {
 digitalWrite(LED_PIN,HIGH);
 //digitalWrite(BUZZ_PIN,HIGH);
 }
 else
 {
 digitalWrite(LED_PIN,LOW);
 // digitalWrite(BUZZ_PIN,LOW);

 }

 if (digitalRead(LED_PIN) == HIGH) {
 if (lastValue == "0") {
 webUrl =
"https://ami0699.000webhostapp.com/public_html/update.php?name=led&status=1";

```

```

 updateServer(webUrl);
 lastValue = "1";
 }
 } else {
 if (lastValue == "1") {
 webUrl = "https://ami0699.000webhostapp.com/public_html/update.php?name=led&status=0";
 updateServer(webUrl);
 lastValue = "0";
 }
 }
}
delay(100);
}

```

```

void updateServer(String webUrl) {
 HTTPClient http;
 Serial.print("[HTTP] begin...\n");
 // configure traged server and url
 http.begin(webUrl); //HTTP

 Serial.print("[HTTP] GET...\n");
 // start connection and send HTTP header
 int httpCode = http.GET();

 // httpCode will be negative on error
 if(httpCode > 0) {
 // HTTP header has been send and Server response header has been handled
 Serial.printf("[HTTP] GET... code: %d\n", httpCode);

 // file found at server
 if(httpCode == HTTP_CODE_OK) {
 String payload = http.getString();
 Serial.println(payload);
 }
 } else {
 Serial.printf("[HTTP] GET... failed, error: %s\n", http.errorToString(httpCode).c_str());
 }

 http.end();
}

```