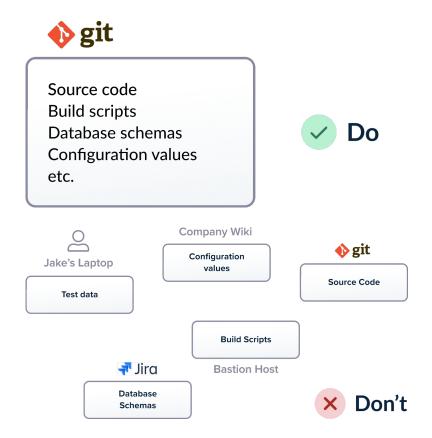
Enterprise CI/CD Best Practices

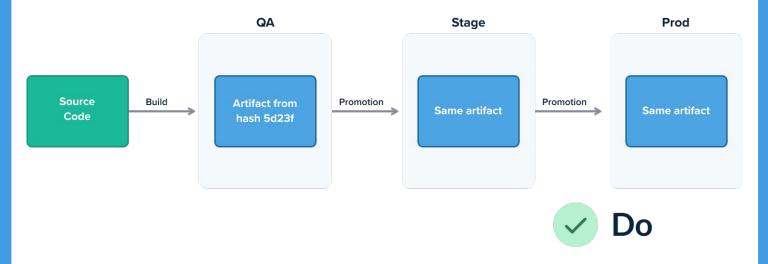


Best Practice 1 – Place Everything Under Source Control

Everything that takes part in the application lifecycle should be checked into source control

Source: Kostis Kapelonis

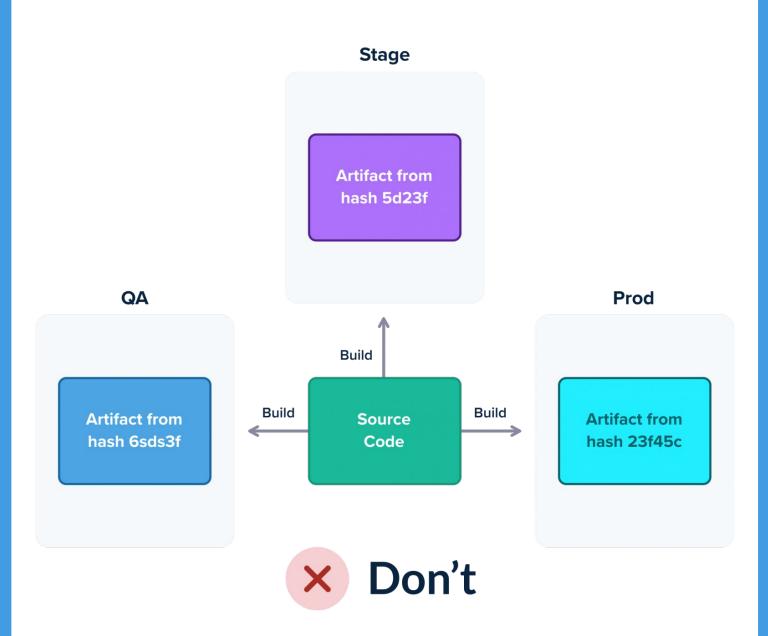




Best Practice 2 – Create a Single package/binary/container for All Environments

You need to make sure that what is being tested and prodded within a pipeline is also the same thing that gets deployed.





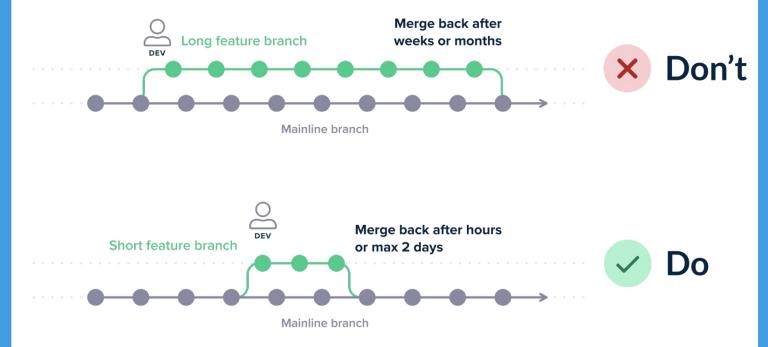


Git hash is promoted and rebuild multiple times Git Git Git Git Git Don't **Artifact** hash hash hash hash hash CI/CD pipeline that creates artifact at the end Artifact is built once and then promoted in all steps Git **Artifact** Artifact **Artifact Artifact Artifact** hash CI/CD pipeline that creates artifact as first step

Best Practice 3 – Artifacts, not Git Commits, should travel within a Pipeline

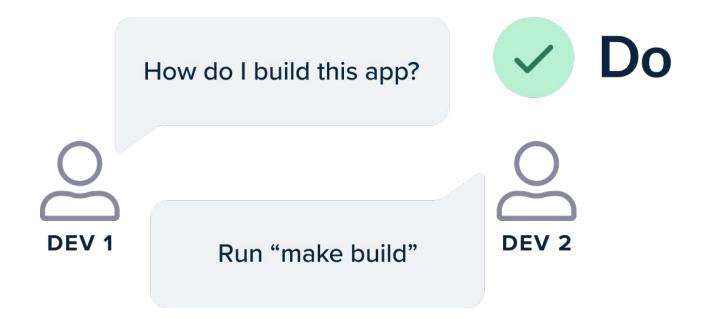
A deployment artifact should be built only once. Once that artifact is built, it should move from each pipeline step to the next as an unchanged entity.





Best Practice 4 – Use short-lived Branches for each feature

The easiest way to do this is following the feature-per-branch methodology where short-lived features (i.e. that can fit within a single development sprint) correspond to individual source control branches.



Best Practice 5 – A basic build should take a single step

Ideally, a simple build of a project should be a single command. That command usually calls the build system or a script that is responsible for taking the source code, running some basic tests, and packaging the final artifact/container.



How do I build this app?



Don't

DEV 1

- 1. Copy properties from templates
- 2. Uncomment lines 34 and 56
- 3. Run the code generation step
- 4. Download dependencies
- 5. Enter backend folder
- 6. Run compilation
- 7. Enter frontend folder
- 8. Create assets
- 9. Run minification
- 10. ...

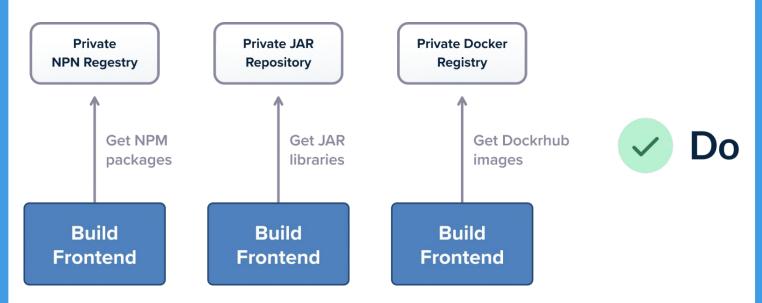




Best Practice 6 – Basic Builds are Fast (5 – 10 minutes)

A basic build should be really fast. Ideally less than five minutes. If it takes more than 10 minutes, your team should investigate the causes and shorten that time. Modern build systems have great caching mechanisms.





Best Practice 7 – Store/Cache Your Dependencies

Every considerable piece of code uses external dependencies in the form of libraries or associated tools. Your code should of course be always stored in Git. But all external libraries should be also stored by you in some sort of artifact repository.



