Name: Binesh karthik

Email: 240701082@rajalakshmi.edu.in

Roll no: 240701082 Phone: 8637677276

Branch: REC

Department: I CSE AG

Batch: 2028

Degree: B.E - CSE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 1

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

John is learning about Binary Search Trees (BST) in his computer science class. He wants to create a program that allows users to delete a node with a given value from a BST and print the remaining nodes using an inorder traversal.

Implement a function to help him delete a node with a given value from a BST.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the BST nodes.

The third line consists of an integer V, which is the value to delete from the BST.

Output Format

The output prints the space-separated values in the BST in an in-order traversal, after the deletion of the specified value.

If the specified value is not available in the tree, print the given input values inorder traversal.

```
Sample Test Case
```

```
Input: 5
1051527
15
Output: 2 5 7 10
Answer
#include <stdio.h>
#include <stdlib.h>
struct TreeNode {
  int data:
struct TreeNode* left;
  struct TreeNode* right;
struct TreeNode* createNode(int key) {
  struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
  newNode->data = key;
  newNode->left = newNode->right = NULL;
  return newNode;
struct TreeNode* insert(struct TreeNode* root, int key) {
 if (root == NULL) return createNode(key);
  if (key < root->data) root->left = insert(root->left, key);
```

```
return root;
       else root->right = insert(root->right, key);
    struct TreeNode* findMin(struct TreeNode* root) {
       while (root->left) root = root->left;
       return root:
    }
    struct TreeNode* deleteNode(struct TreeNode* root, int key) {
       if (root == NULL) return root;
       if (key < root->data) root->left = deleteNode(root->left, key);
       else if (key > root->data) root->right = deleteNode(root->right, key);
       else {
         if (root->left == NULL) return root->right;
         else if (root->right == NULL) return root->left;
         struct TreeNode* minNode = findMin(root->right);
         root->data = minNode->data;
         root->right = deleteNode(root->right, minNode->data);
       }
       return root;
    }
    void inorderTraversal(struct TreeNode* root) {
       if (root) {
         inorderTraversal(root->left);
         printf("%d ", root->data);
         inorderTraversal(root->right);
    int main()
       int N, rootValue, V;
       scanf("%d", &N);
       struct TreeNode* root = NULL;
       for (int i = 0; i < N; i++) {
         int key;
         scanf("%d", &key);
         if (i == 0) rootValue = key;
         root = insert(root, key);
       scanf("%d", &V);
```

root = deleteNode(root, V);
inorderTraversal(root);
return 0;
}

240/0/082

Status: Correct

Marks: 10/10

240/0/082

Name: Binesh karthik

Email: 240701082@rajalakshmi.edu.in

Roll no: 240701082 Phone: 8637677276

Branch: REC

Department: I CSE AG

Batch: 2028

Degree: B.E - CSE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Mike is learning about Binary Search Trees (BSTs) and wants to implement various operations on them. He wants to write a basic program for creating a BST, inserting nodes, and printing the tree in the pre-order traversal.

Write a program to help him solve this program.

Input Format

The first line of input consists of an integer N, representing the number of values to insert into the BST.

The second line consists of N space-separated integers, representing the values to insert into the BST.

Output Format

The output prints the space-separated values of the BST in the pre-order traversal.

1010108

Refer to the sample output for formatting specifications.

```
Sample Test Case
```

```
Input: 5
    31524
    Output: 3 1 2 5 4
   Answer
   #include <stdio.h>
#include <stdlib.h>
    struct Node {
      int data:
      struct Node* left;
      struct Node* right;
   };
   struct Node* createNode(int value) {
      struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
      newNode->data = value;
      newNode->left = newNode->right = NULL;
    return newNode;
   struct Node* insert(struct Node* root, int value) {
      if (root == NULL) {
        return createNode(value);
      if (value < root->data) {
        root->left = insert(root->left, value);
      } else {
        root->right = insert(root->right, value);
      return root;
```

```
240/01082
                                                      240101082
if (node == NULL) {
    return;
     void printPreorder(struct Node* node) {
       printf("%d ", node->data);
       printPreorder(node->left);
       printPreorder(node->right);
     int main() {
       struct Node* root = NULL;
       int n;
       scanf("%d", &n);
     for (int i = 0; i < n; i++) {
         scanf("%d", &value);
         root = insert(root, value);
       }
       printPreorder(root);
       return 0;
     }
                                                                          Marks: 10/10
     Status: Correct
240707082
```

240707082

240101082

240707082

Name: Binesh karthik

Email: 240701082@rajalakshmi.edu.in

Roll no: 240701082 Phone: 8637677276

Branch: REC

Department: I CSE AG

Batch: 2028

Degree: B.E - CSE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 3

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

You are required to implement basic operations on a Binary Search Tree (BST), like insertion and searching.

Insertion: Given a list of integers, construct a Binary Search Tree by repeatedly inserting each integer into the tree according to the rules of a BST.

Searching: Given an integer, search for its presence in the constructed Binary Search Tree. Print whether the integer is found or not.

Write a program to calculate this efficiently.

Input Format

The first line of input consists of an integer n, representing the number of nodes

in the binary search tree.

The second line consists of the values of the nodes, separated by space as integers.

The third line consists of an integer representing, the value that is to be searched.

Output Format

The output prints, "Value <value> is found in the tree." if the given value is present, otherwise it prints: "Value <value> is not found in the tree."

```
Sample Test Case
Input: 7
8 3 10 1 6 14 23
Output: Value 6 is found in the tree.
Answer
#include <stdio.h>
#include <stdlib.h>
struct Node {
int data;
  struct Node* left;
  struct Node* right;
};
struct Node* createNode(int value) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->data = value:
  newNode->left = newNode->right = NULL;
  return newNode;
}
struct Node* insert(struct Node* root, int value) {
if (root == NULL) {
    return createNode(value);
```

```
240101082
  if (value < root->data) {
root->left = i=
          root->left = insert(root->left, value);
       } else if (value > root->data) {
          root->right = insert(root->right, value);
       }
       return root;
     }
     int search(struct Node* root, int value) {
       if (root == NULL) {
          return 0;
       if (root->data == value) {
         return 1;
       if (value < root->data) {
          return search(root->left, value);
       } else {
          return search(root->right, value);
     }
     void freeTree(struct Node* root) {
       if (root != NULL) {
          freeTree(root->left);
         freeTree(root->right);
          free(root);
     int main() {
       int n, searchValue;
       scanf("%d", &n);
       struct Node* root = NULL;
       for (int i = 0; i < n; i++) {
root = insert(root, value);
          int value;
                                                                                      240101082
```

```
scanf("%d", &searchValue);

if (search(root, searchValue)) {
    printf("Value %d is found in the tree.\n", searchValue);
} else {
    printf("Value %d is not found in the tree.\n", searchValue);
}

freeTree(root);
    return 0;
}

Status: Correct

Marks: 10/10
```

A0101081

Name: Binesh karthik

Email: 240701082@rajalakshmi.edu.in

Roll no: 240701082 Phone: 8637677276

Branch: REC

Department: I CSE AG

Batch: 2028

Degree: B.E - CSE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 4

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

John, a computer science student, is learning about binary search trees (BST) and their properties. He decides to write a program to create a BST, display it in post-order traversal, and find the minimum value present in the tree.

Help him by implementing the program.

Input Format

The first line of input consists of an integer N, representing the number of elements to insert into the BST.

The second line consists of N space-separated integers data, which is the data to be inserted into the BST.

Output Format

The first line of output prints the space-separated elements of the BST in postorder traversal.

The second line prints the minimum value found in the BST.

```
Sample Test Case
 Input: 3
 5 10 15
 Output: 15 10 5
 The minimum value in the BST is: 5
 Answer
 #include <stdio.h>
 #include <stdlib.h>
 struct Node {
   int data:
   struct Node* left;
   struct Node* right;
 };
struct Node* createNode(int data) {
   struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
   newNode->data = data;
   newNode->left = newNode->right = NULL;
   return newNode;
 }
 struct Node* insert(struct Node* root, int data) {
   if (root == NULL) {
     return createNode(data);
   if (data < root->data) {
   root->left = insert(root->left, data);
 ) else {
     root->right = insert(root->right, data);
```

```
240701082
return root;
    void displayTreePostOrder(struct Node* root) {
       if (root != NULL) {
         displayTreePostOrder(root->left);
         displayTreePostOrder(root->right);
         printf("%d ", root->data);
       }
    }
    int findMinValue(struct Node* root) {
       struct Node* current = root;
     while (current->left != NULL) {
         current = current->left;
       return current->data;
     int main() {
       struct Node* root = NULL;
       int n, data;
       scanf("%d", &n);
       for (int i = 0; i < n; i++) {
         scanf("%d", &data);
       root = insert(root, data);
       displayTreePostOrder(root);
       printf("\n");
       int minValue = findMinValue(root);
       printf("The minimum value in the BST is: %d", minValue);
       return 0;
    }
     Status: Correct
                                                                          Marks: 10/10
```

Name: Binesh karthik

Email: 240701082@rajalakshmi.edu.in

Roll no: 240701082 Phone: 8637677276

Branch: REC

Department: I CSE AG

Batch: 2028

Degree: B.E - CSE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

Output Format

The output prints the maximum value in the BST.

```
Sample Test Case
```

```
Input: 5
   1051527
   Output: 15
   Answer
   #include <stdio.h>
   #include <stdlib.h>
   struct TreeNode {
     int data:
     struct TreeNode* left:
      struct TreeNode* right;
   };
   struct TreeNode* createNode(int key) {
      struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
   TreeNode));
     newNode->data = key;
     newNode->left = newNode->right = NULL;
      return newNode;
   struct TreeNode* insert(struct TreeNode* root, int key) {
     if (root == NULL) return createNode(kev);
     if (key < root->data) root->left = insert(root->left, key);
     else root->right = insert(root->right, key);
      return root;
   }
   int findMax(struct TreeNode* root) {
     if (root == NULL) return -1;
     while (root->right != NULL) root = root->right;
     return root->data;
int main() {
```

```
240101082
                                                   240/0/082
scanf("%d", &N);
      struct TreeNode* root = NULL;
      for (int i = 0; i < N; i++) {
        int key;
        scanf("%d", &key);
        if (i == 0) rootValue = key;
        root = insert(root, key);
      }
      int maxVal = findMax(root);
       printf("%d", maxVal);
      if (maxVal != -1) {
      return 0;
    Status: Correct
                                                                      Marks: 10/10
```

240/0/082

040101082

040/01082

040101082

240701082

240/0/082

240101082