Introduction to Web Technology

HTML5: Client-Side Storage

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Client-Side Web Storage

- Store data on the client side, instead of the server
- Make the web application available offline
- The storage is per origin (protocol + domain + port)
- Simple storage: data is stored in name/value pair

2 types of storage:

- localStorage: a single persistent object which stores data with no expiration date;
- sessionStorage: stores data for one session only, data is cleared when the browser tab is closed.

Client-Side Web Storage

Checking if the browser supports web storage or not:

```
// return true if local storage is supported
// otherwise return false
function storageSupported() {
  if (typeof(Storage) !== "undefined") {
    return true;
  } else {
    return false;
```

Client-Side Web Storage

Storing and retrieving data from Web Storage:

```
// storing data to the localStorage
localStorage.setItem("the-key", "the-value");

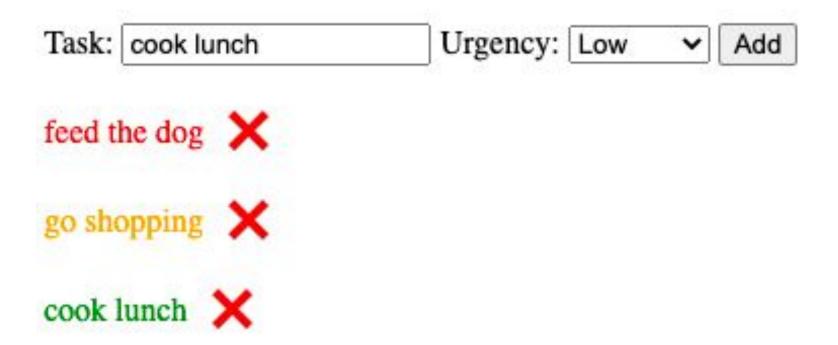
// get data from localStorage
var the-value = localStorage.getItem("the-key");
```

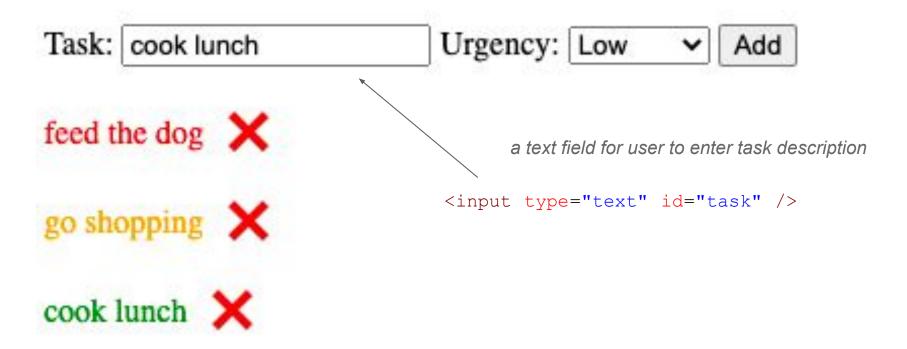
Removing data from Web Storage:

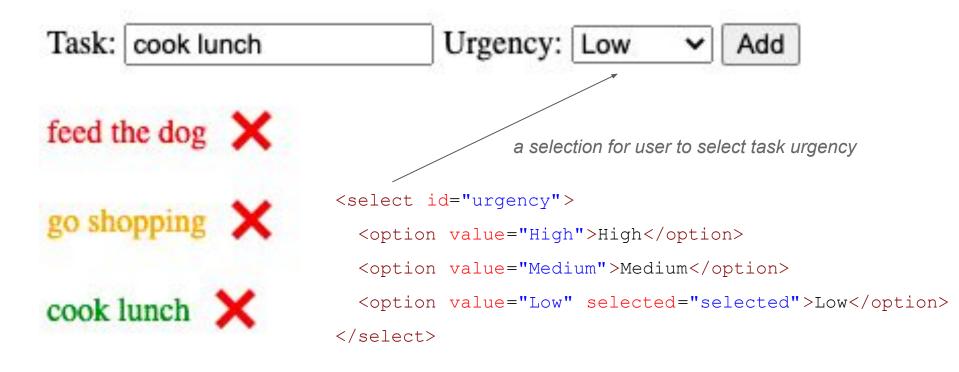
```
// removing data to the localStorage
localStorage.removeItem("the-key");
```

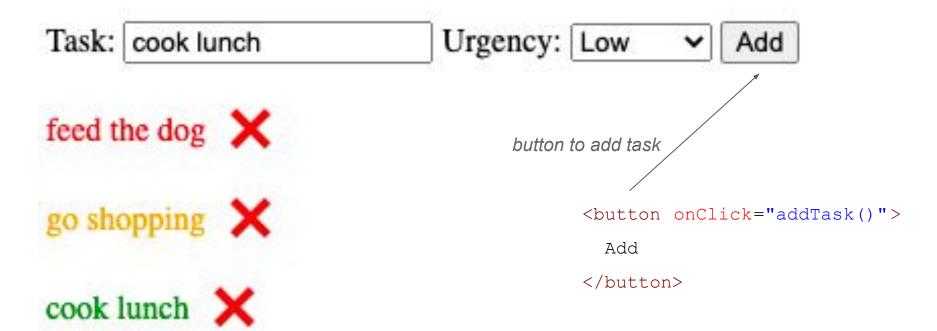
We want to create a web application where the user can create a to-do-list and save it to the local storage.

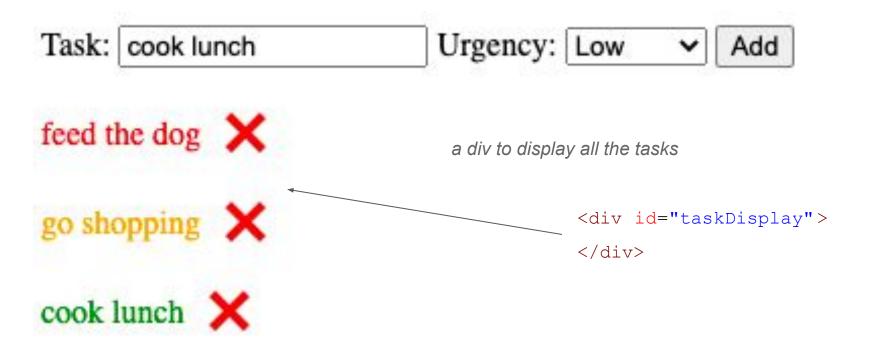
We will store the JSON of the task list into the local storage.



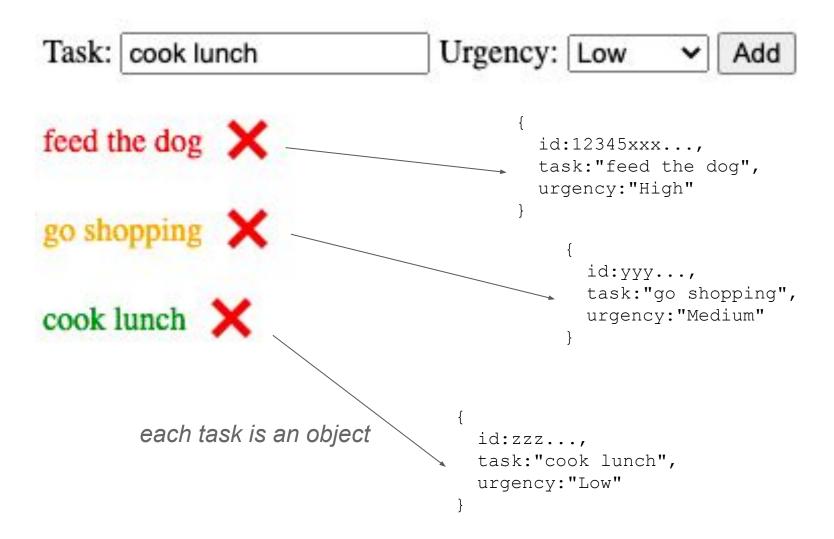




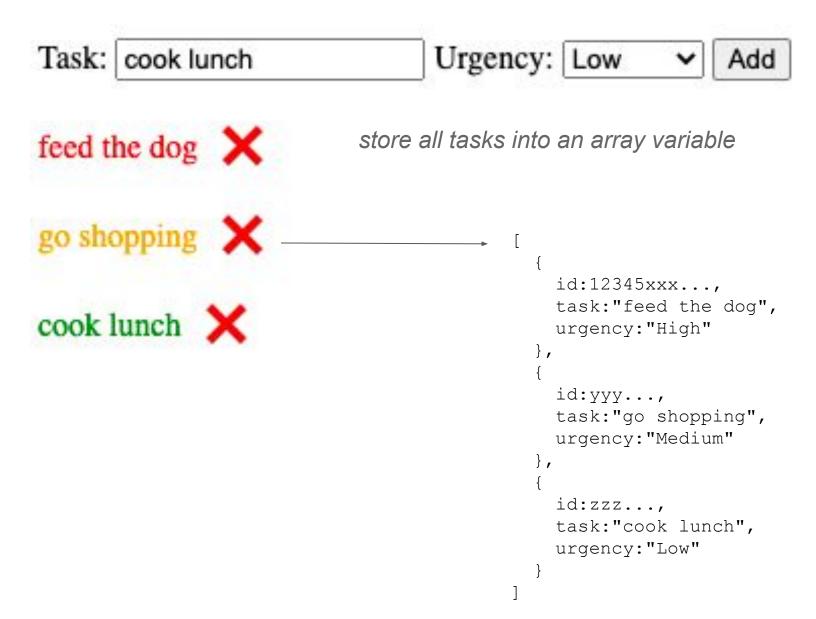




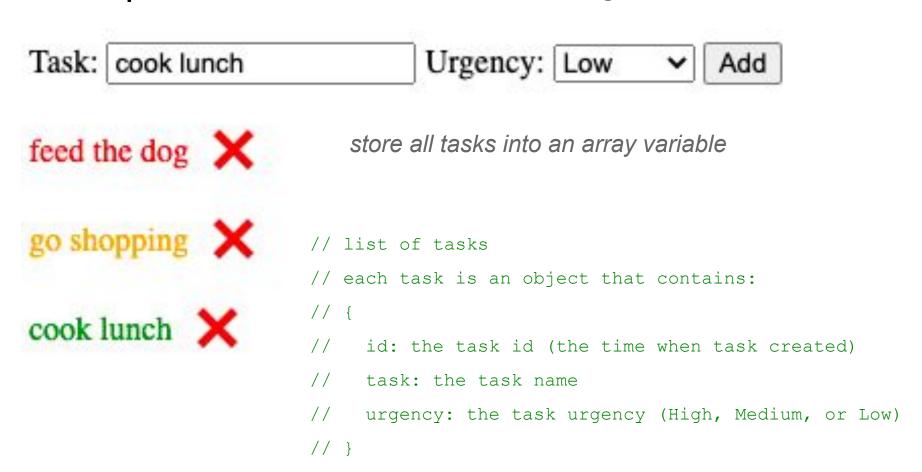
design the data structure



design the data structure



design the data structure



var toDoList = [];

design the local storage

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Task:		Urgency:	Low	~	Add	

translate task array into JSON string

```
toDoList
                                                        toDoListJSON
                                                        "id":12345xxx...,
  id:12345xxx...,
  task: "feed the dog",
                                                        "task": "feed the dog",
                                                        "urgency": "High"
  urgency: "High"
},
                                                      },
                                                        "id":yyy...,
  id:yyy...,
  task: "go shopping",
                                                        "task": "go shopping",
  urgency:"Medium"
                                                        "urgency": "Medium"
                                                        "id":zzz...,
  id:zzz...,
  task: "cook lunch",
                                                        "task": "cook lunch",
                                                        "urgency": "Low"
  urgency: "Low"
```

design the local storage

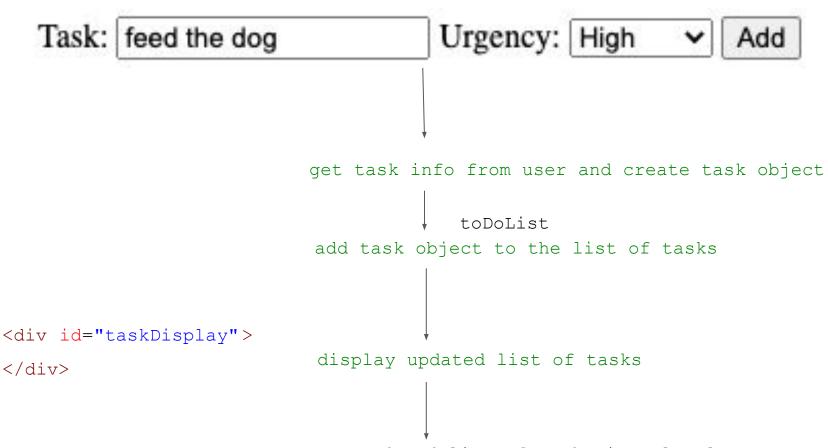
Task:	Urgency:	Low	~	Add	Ì
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store JSON string into local storage



Key	Value
toDoListJSON	[{"id":1605572931427, "task":"feed the dog", "urgency":"High"},]

Function: Add a task



store updated list of tasks into local storage

Key	Value
toDoListJSON	[{"id":1605572931427, "task":"feed the dog", "urgency":"High"},]

Function: Add a task

```
function addTask() {
    // get task info from user and create task object
    var taskObj = createTask();

    // add task object to the list of tasks
    toDoList.push(taskObj);

    // display updated list of tasks
    displayTasks();

    // store updated list of tasks into local storage
    saveTasksToLocal();
}
```

Function: Add a task

```
function createTask() {
  // get task info from user
 var taskTf = document.getElementById("task");
 var taskName = taskTf.value;
 var urgencySelect = document.getElementById( "urgency");
 var taskUrgency = urgencySelect.value;
  // create task object
 var taskObj = {};
 var currentDate = new Date();
 taskObj.id = currentDate.getTime();
 taskObj.task = taskName;
 taskObj.urgency = taskUrgency;
  // return task object
  return taskObj;
```

Function: Display tasks

```
function displayTasks() {
    // construct the html contains all the tasks
    var html = "";

    // use for loop to go through all the tasks
    for(var i=0; i < toDoList.length; i++) {
        var taskObj = toDoList[i];
        var taskHTML = getTaskHTML(taskObj);
        html = html + taskHTML;
    }

    // display tasks in the DIV
    var displayDiv = document.getElementById( "taskDisplay");
    displayDiv.innerHTML = html;
}</pre>
```

Function: Display tasks



```
function getTaskHTML(taskObj) {
    // construct the html for displaying the task
    var html = "";

    // task description in color
    var taskDesc = getTaskDescriptionHTML(taskObj);
    html += taskDesc;

    // task button
    var taskButton = getTaskDeleteButtonHTML(taskObj);
    html += taskButton;

    html += "";

    return html;
}
```

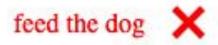
Function: Display tasks

Task: feed the dog Urgency: High ✔ Add

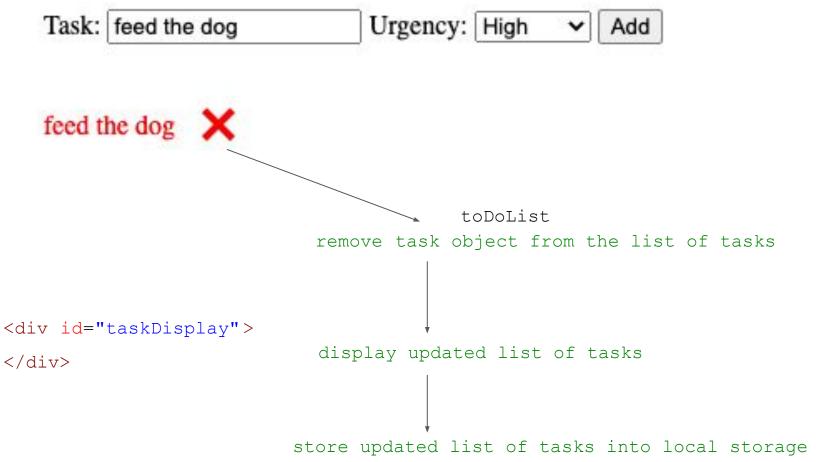
feed the dog X

```
function getTaskDescriptionHTML(taskObj) {
 // using different color for the urgency
 var desc = "";
  if (taskObj.urgency == "High") {
   desc = "<span style='color:red;'>"
           + taskObj.task
           + "</span>";
 else if (taskObj.urgency == "Medium") {
   desc = "<span style='color:orange;'>"
           + taskObj.task
           + "</span>";
 else if (taskObj.urgency == "Low") {
   desc = "<span style='color:green;'>"
           + taskObj.task
           + "</span>";
 return desc;
```

Function: Display tasks



Function: Delete a task



Key	Value
toDoListJSON	[{"id":1605572931624, "task":"cook lunch", "urgency":"Low"},]

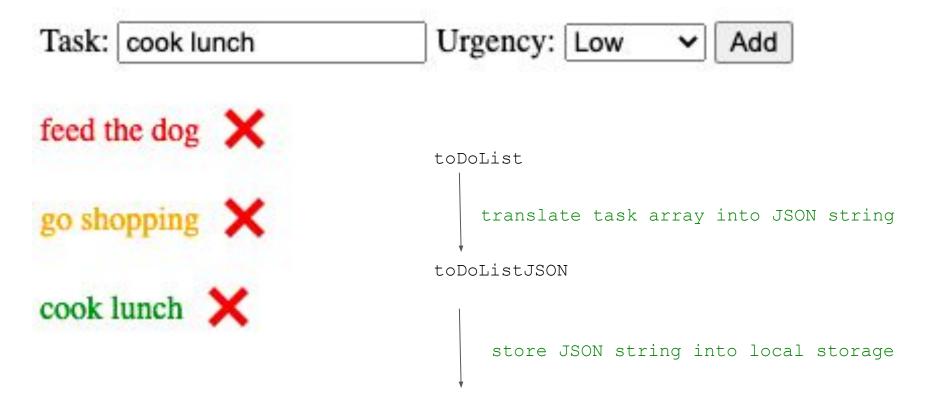
Function: Delete a task

Task: feed the dog Urgency: High ✔ Add

feed the dog 🗶

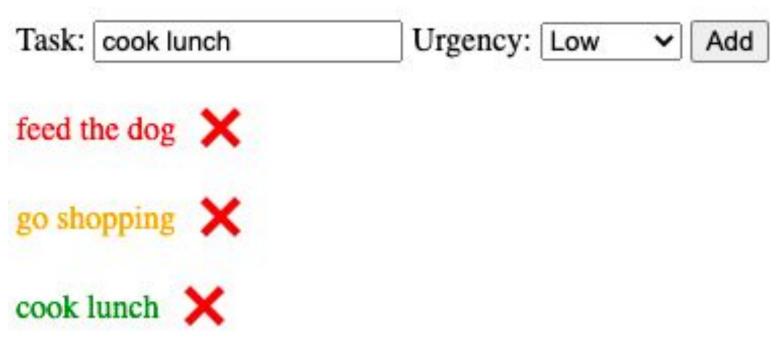
```
function deleteTask(taskId) {
  // remove task object from the list of tasks
  // search for task id
  for(var i=0; i < toDoList.length; i++) {</pre>
    var taskObj = toDoList[i];
    if (taskObj.id == taskId) {
      // delete task out of the task array
      toDoList.splice(i, 1);
  // display updated list of tasks
  displayTasks();
  // store updated list of tasks into local storage
  saveTasksToLocal();
```

Function: save tasks to local storage



Key	Value
toDoListJSON	[{"id":1605572931235, "task":"feed the dog", "urgency":"High"},]

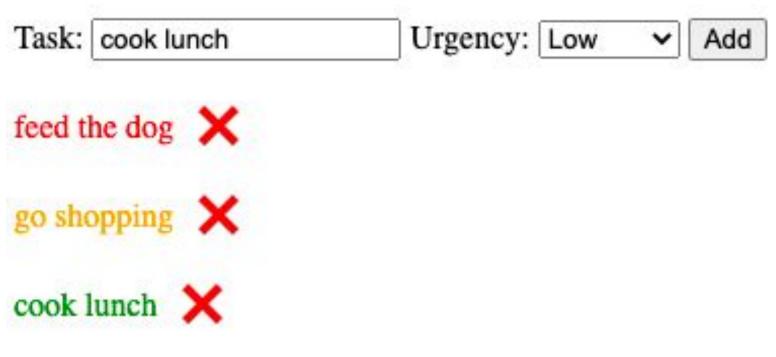
Function: save tasks to local storage



```
function saveTasksToLocal() {
    // check if local storage supported
    if(storageSupported()) {
        // translate task array into JSON string
        var toDoListJSON = JSON.stringify(toDoList);

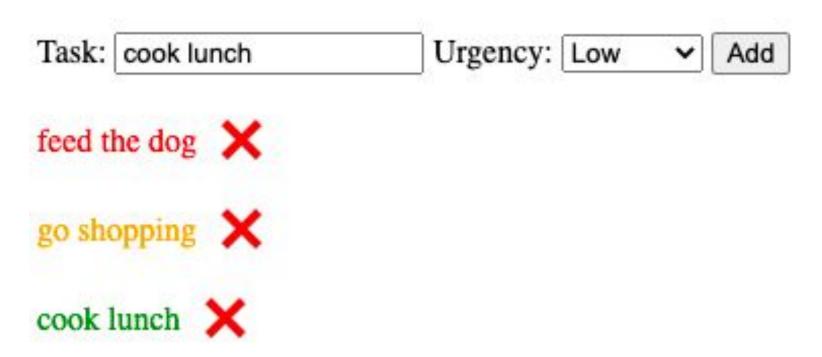
        // store JSON string into local storage
        localStorage.setItem("toDoListJSON", toDoListJSON);
    }
}
```

Function: save tasks to local storage



```
// return true if local storage is supported
// otherwise return false
function storageSupported() {
  if (typeof(Storage) !== "undefined") {
    return true;
  } else {
    return false;
  }
}
```

Function: load tasks



What happen when the user closes the website and then comes back on another day?

Function: load tasks

Add



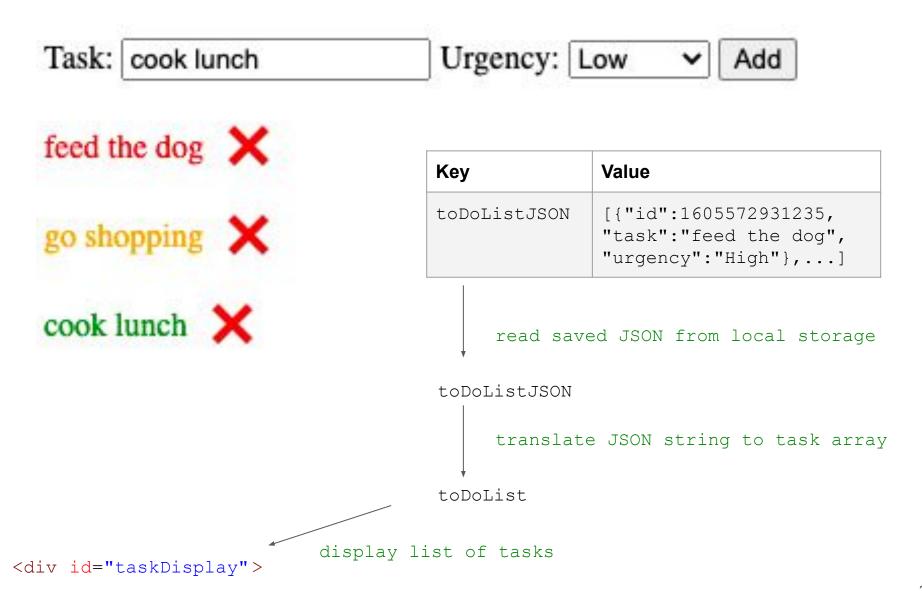
What happen when the user closes the website and then comes back on another day?

Urgency: Low

When the website loaded, we need to read the local storage for the saved list of tasks and then we need to display this saved list of tasks.

</div>

Function: load tasks



Function: load tasks

Urgency: Low Task: cook lunch feed the dog X <body onLoad="loadTasks()"> go shopping X function loadTasks() { // check if local storage supported cook lunch if (storageSupported()) { // read saved JSON from local storage var toDoListJSON = localStorage.getItem("toDoListJSON"); // translate JSON string to task array if (toDoListJSON != null) { toDoList = JSON.parse(toDoListJSON); // display list of tasks

displayTasks();

References

https://www.w3.org/TR/webstorage/

https://developer.mozilla.org/en-US/docs/Web/API/Web_Storage_API