

# Image processing

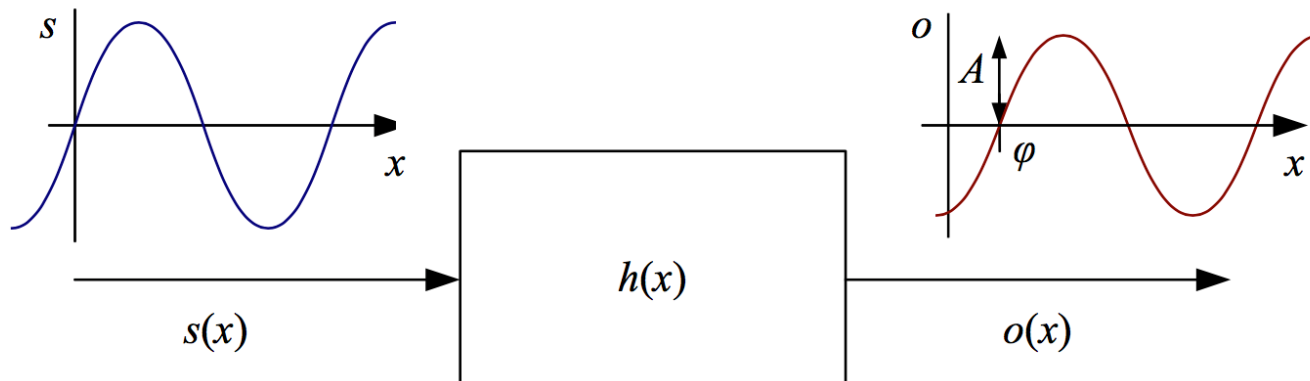
- Fourier transforms

- What is Fourier transform?
- Fourier transform of two- dimensional
- Properties of Discrete Fourier transform
- How using the Fast Fourier Transform
- Learn how linear filters work and their implementation
- Applications

- The Fourier Transform is a tool that breaks a waveform into an alternate representation, characterized by sine and cosines.
- The Fourier Transform shows that any waveform can be re-written as the sum of sinusoidal functions.
- The Fourier Transform gives us a unique and powerful way of viewing these waveforms.

*All waveforms, no matter what you scribble or observe in the universe, are actually just the sum of simple sinusoids of different frequencies.*

- The Fourier transform is simply a tabulation of the magnitude and phase response at each frequency



$$o(x) = h(x) * s(x) = Ae^{j\omega x + \phi}$$

- The Fourier transform pair

$$h(x) \xleftrightarrow{\mathcal{F}} H(\omega)$$

- In the continuous domain

$$H(\omega) = \int_{-\infty}^{\infty} h(x) e^{-j\omega x} dx$$

- In the discrete domain

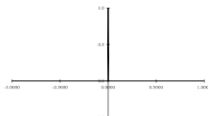

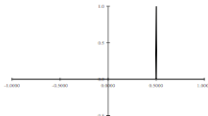
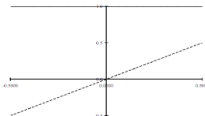
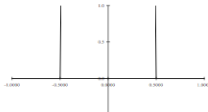

$$H(k) = \frac{1}{N} \sum_{x=0}^{N-1} h(x) e^{-j \frac{2\pi kx}{N}}$$

# Fourier Transform's Properties

Property	Signal	Transform
superposition	$f_1(x) + f_2(x)$	$F_1(\omega) + F_2(\omega)$
shift	$f(x - x_0)$	$F(\omega)e^{-j\omega x_0}$
reversal	$f(-x)$	$F^*(\omega)$
convolution	$f(x) * h(x)$	$F(\omega)H(\omega)$
correlation	$f(x) \otimes h(x)$	$F(\omega)H^*(\omega)$
multiplication	$f(x)h(x)$	$F(\omega) * H(\omega)$
differentiation	$f'(x)$	$j\omega F(\omega)$
domain scaling	$f(ax)$	$1/a F(\omega/a)$
real images	$f(x) = f^*(x)$	$\Leftrightarrow F(\omega) = F(-\omega)$
Parseval's Theorem	$\sum_x [f(x)]^2$	$= \sum_\omega [F(\omega)]^2$


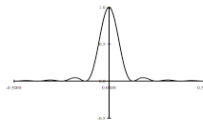

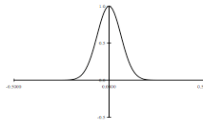

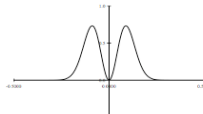
# Fourier Transform pairs

- Impulse: The impulse response has a constant (all frequency) transform.
- Shifted impulse: The shifted impulse has unit magnitude and linear phase.
- Box filter: The box (moving average) filter

Name	Signal	Transform
impulse	 $\delta(x)$ $\Leftrightarrow$ 1 	
shifted impulse	 $\delta(x - u)$ $\Leftrightarrow$ $e^{-j\omega u}$ 	
box filter	 $\text{box}(x/a)$ $\Leftrightarrow$ $a\text{sinc}(a\omega)$ 	

# Fourier Transform pairs

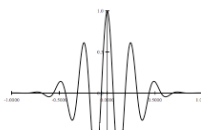
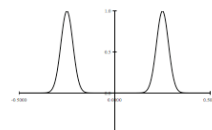
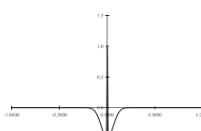
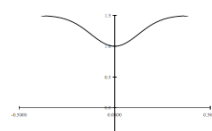
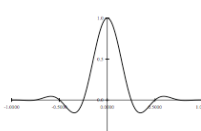
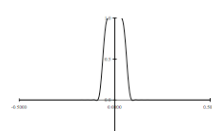
- Tent: The piecewise linear tent function
- Gaussian: The (unit area) Gaussian of width  $\sigma$
- Laplacian of Gaussian: The second derivative of a Gaussian of width  $\sigma$

Name	Signal	Transform
tent	 $\text{tent}(x/a)$ $\Leftrightarrow$ $a\text{sinc}^2(a\omega)$ 	
Gaussian	 $G(x; \sigma)$ $\Leftrightarrow$ $\frac{\sqrt{2\pi}}{\sigma} G(\omega; \sigma^{-1})$ 	
Laplacian of Gaussian	 $(\frac{x^2}{\sigma^4} - \frac{1}{\sigma^2})G(x; \sigma)$ $\Leftrightarrow$ $-\frac{\sqrt{2\pi}}{\sigma} \omega^2 G(\omega; \sigma^{-1})$ 	

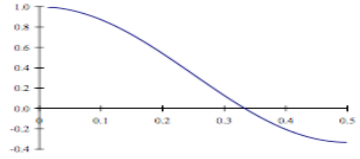
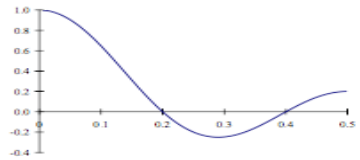
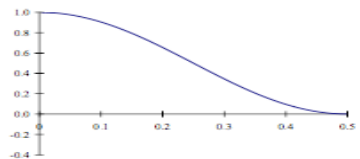
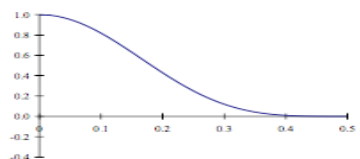
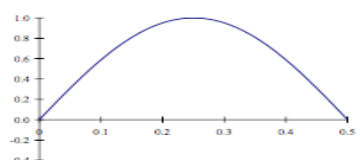
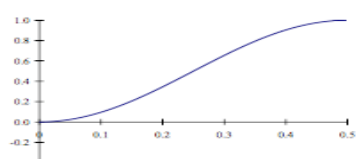


# Fourier Transform pairs

- Gabor: The even Gabor function
- Unsharp mask: The unsharp mask
- Windowed sinc: The windowed (masked) sinc function

Name	Signal	Transform
Gabor	 $\cos(\omega_0 x) G(x; \sigma)$ $\Leftrightarrow \frac{\sqrt{2\pi}}{\sigma} G(\omega \pm \omega_0; \sigma^{-1})$ 	
unsharp mask	 $(1 + \gamma)\delta(x) - \gamma G(x; \sigma)$ $\Leftrightarrow (1 + \gamma) - \frac{\sqrt{2\pi}\gamma}{\sigma} G(\omega; \sigma^{-1})$ 	
windowed sinc	 $\text{rcos}(x/(aW)) \text{sinc}(x/a)$ $\Leftrightarrow$ (see Figure 3.29) 	

# The small discrete kernels

Name	Kernel	Transform	Plot
box-3	$\frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$	$\frac{1}{3}(1 + 2 \cos \omega)$	
box-5	$\frac{1}{5} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}$	$\frac{1}{5}(1 + 2 \cos \omega + 2 \cos 2\omega)$	
linear	$\frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}$	$\frac{1}{2}(1 + \cos \omega)$	
binomial	$\frac{1}{16} \begin{bmatrix} 1 & 4 & 6 & 4 & 1 \end{bmatrix}$	$\frac{1}{4}(1 + \cos \omega)^2$	
Sobel	$\frac{1}{2} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$	$\sin \omega$	
corner	$\frac{1}{2} \begin{bmatrix} -1 & 2 & -1 \end{bmatrix}$	$\frac{1}{2}(1 - \cos \omega)$	

- Oriented sinusoid :

$$s(x, y) = \sin(\omega_x x + \omega_y y)$$

- Two-dimensional Fourier transforms continuous domain

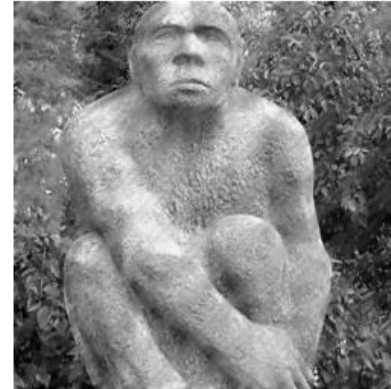
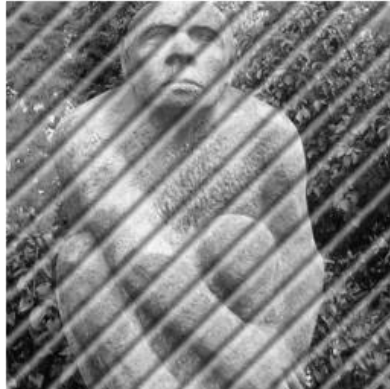
$$H(\omega_x, \omega_y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x, y) e^{-j(\omega_x x + \omega_y y)} dx dy$$

- In the discrete domain

$$H(k_x, k_y) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} h(x, y) e^{-j2\pi \frac{k_x x + k_y y}{MN}}$$

–where M and N are the width and height of the image

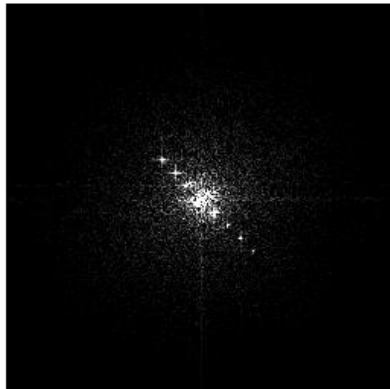
# Application: image filtering



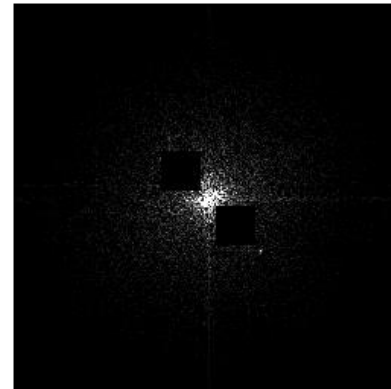
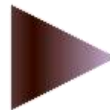
Fourier  
transformation



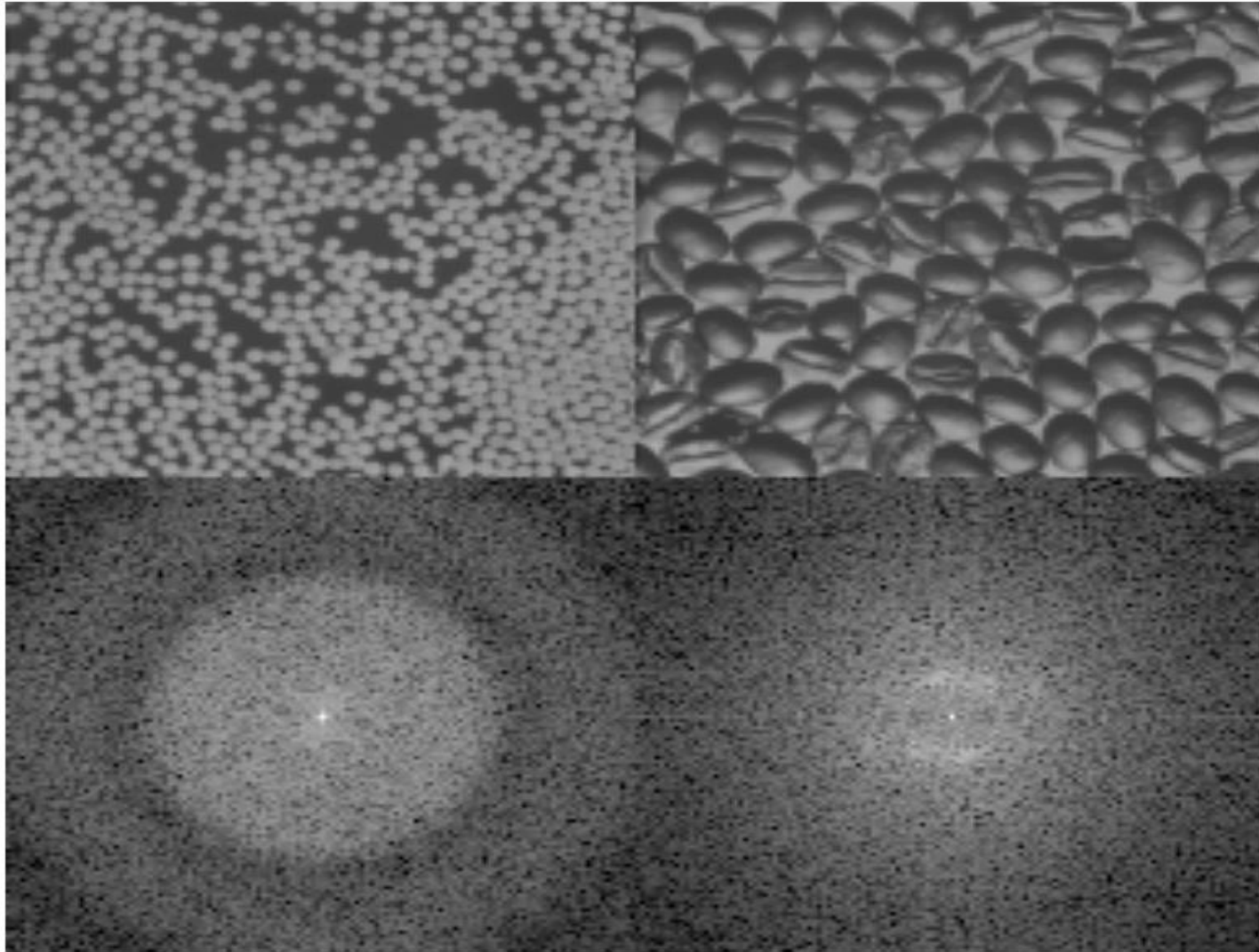
inverse Fourier  
transformation



Filtering



# Application: image analysis



# Application: Edge detection

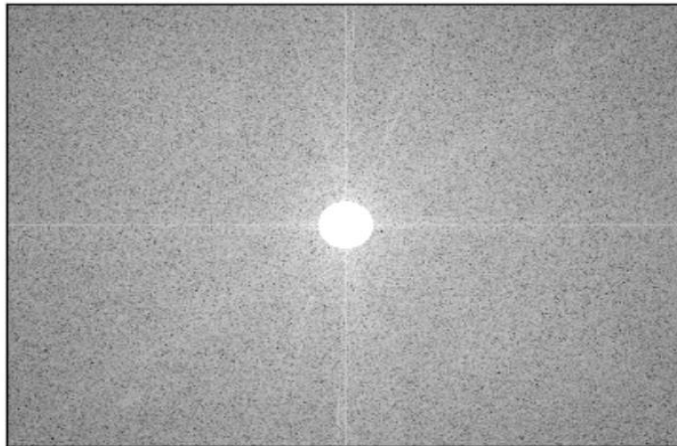
Input Image



After FFT



FFT + Mask

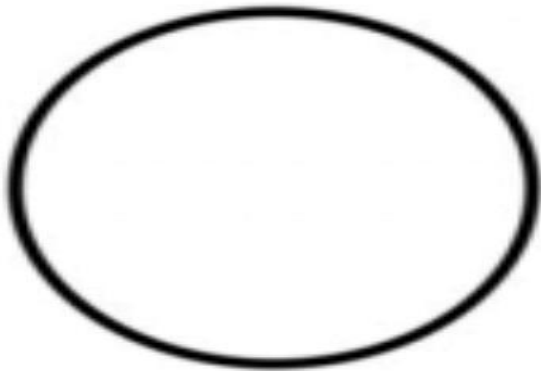


After FFT Inverse





# Application: image reconstruction



# Application: image compression

- Image compression based on 2D Discrete Fourier Transform and matrix minimization algorithm



260 KB

138.2 KB

88.1 KB

Quantization value=10

Quantization value=25

Quantization value=45

(a) Decompressed Lena image, dimension = 1024 x 1024



201 KB

108.4 KB

71.4 KB

Quantization value=25

Quantization value=60

Quantization value=100

(b) Decompressed Lion image, dimension = 1200 x 1200



- Learn about Fourier transform
- Learn how Fourier transform is applied in image
- Understand and implement applications of Fourier transform such as: image filtering, image analysis, edge detection, image reconstruction, image compression