

Project Introduction

Objective:

- Study History
- Methodology
- Compare reported Algorithms
- Implements a FR system
- Give experimental Results

Study History

- Jan Evangelista Purkinje (1787–1869), a Czech physiologist and professor of anatomy at the University of Breslau, published a thesis in 1823 discussing 9 fingerprint patterns, but he did not mention any possibility of using fingerprints to identify people.
- Some years later, the German anatomist Georg von Meissner(1829–1905) studied friction ridges, and five years after this, in 1858, Sir William James Herschel initiated fingerprinting in India.

Study History

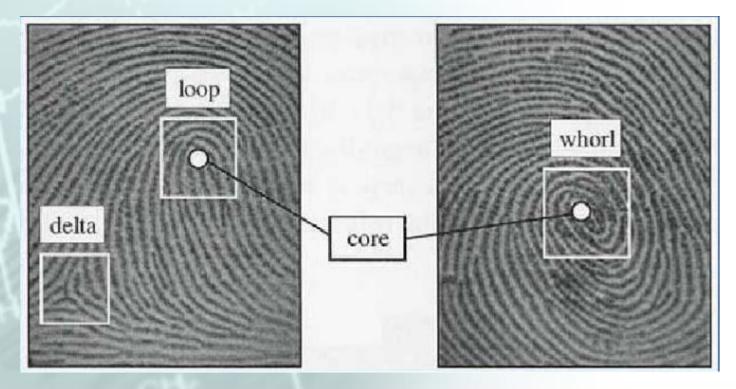
- Juan Vucetich, an Argentine chief police officer, created the first method of recording the fingerprints of individuals on file.
- In the United States, Dr. Henry P. De Forrest used fingerprinting in the New York Civil Service in 1902.
- The advent of fingerprint detection, many criminals have resorted to the wearing of gloves in order to avoid leaving fingerprints, which thus makes the crime investigation more difficult.

Project Overview

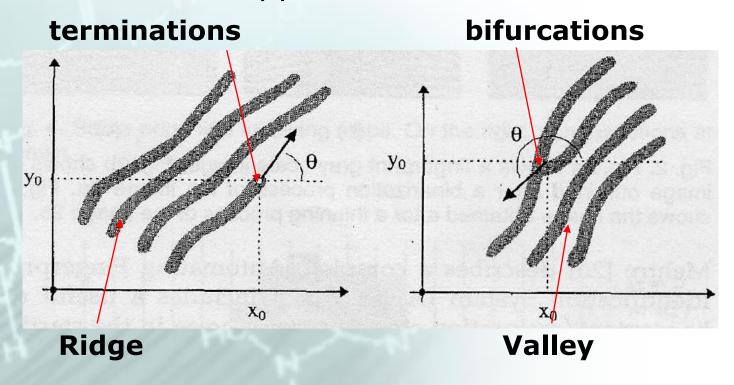
- Fingerprint recognition system is under biometric application used to increase the user security.
- The system processes the data and collects the identifying features of the fingerprint.
- Next, it compares this information to previously stored information from various fingerprints.
- After making the comparisons the system determines if the input image matches the data of a fingerprint already in the database.

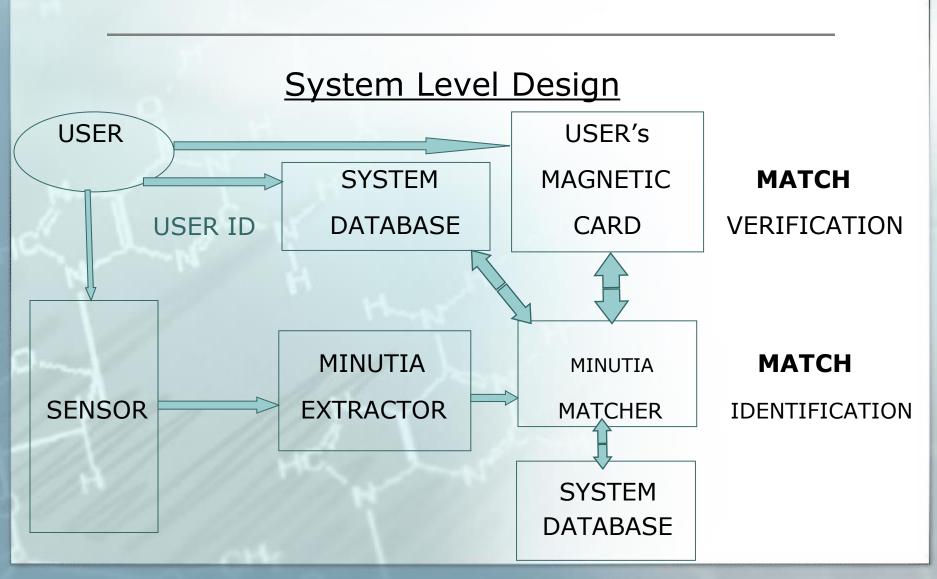
- A fingerprint pattern is comprised of a sequence of Ridges and Valleys.
- In a fingerprint image, the ridges appear as dark lines while the valleys are the light areas between the ridges.
- The fingerprint image will have one or more regions where the ridge lines have a distinctive shape. These shapes are usually characterized by areas of high curvature or frequent ridge endings and are known as singular regions.

■ The three basic types of these singular regions are loop, delta and whorl.



■ Minutiae-Based Approach:





Binarization:

- It is the process of turning a grey scale image to a black and white image.
- In a grey scale image a pixel can take on 256 different intensity values while each pixel is assigned to be either black and white image.

Binarization:



Thinning:

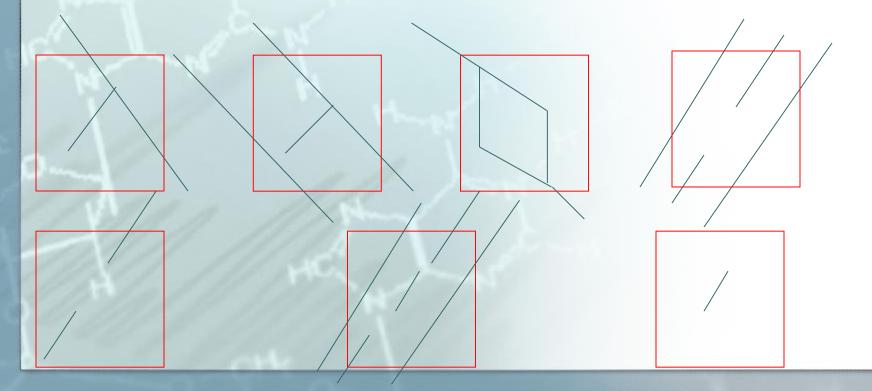
- The thinning method to be done with block filtering method attempts to preserve the outermost pixel along each ridge.
- These steps are applying a morphological process to the images to reduce the ridges. Two morphological process are DILATION and EROSION.

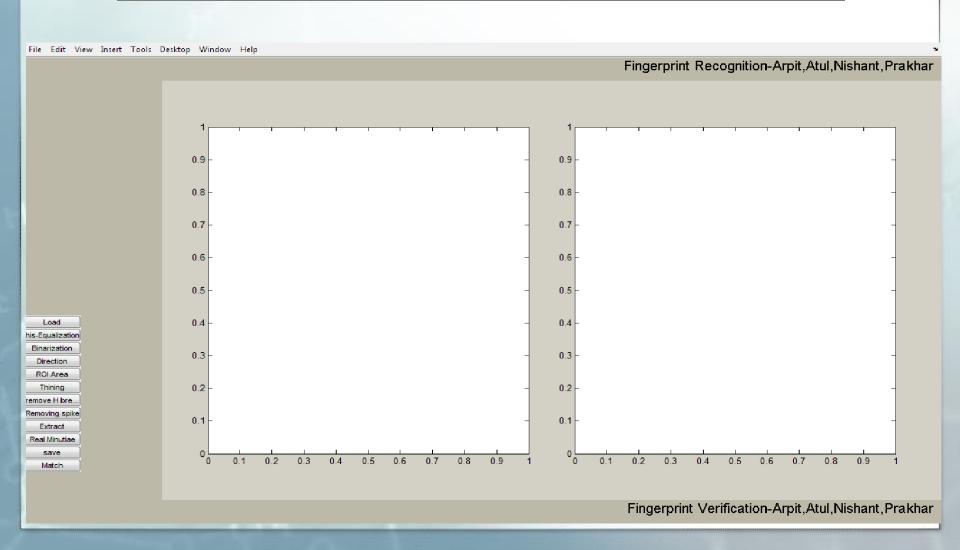
Image After Dilation:

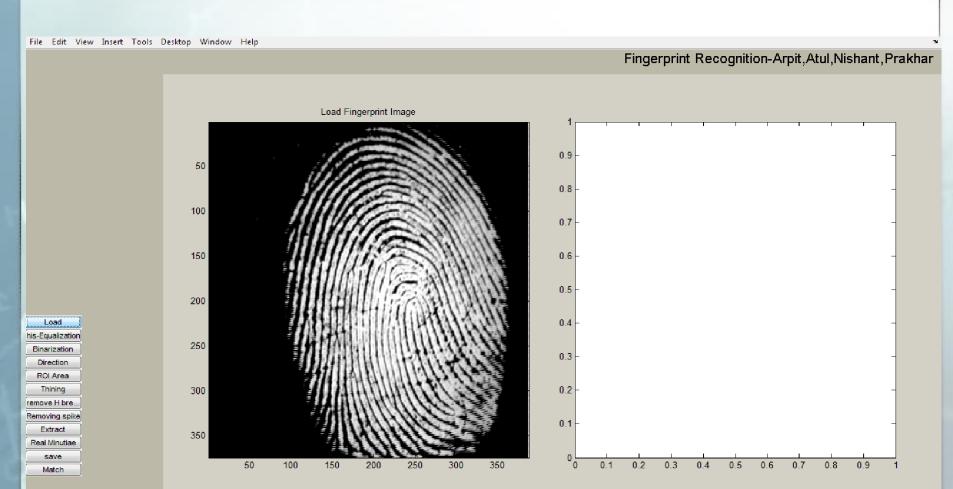


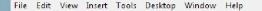
Post-Processing Steps:

False Minutia Remove:









Fingerprint Recognition-Arpit, Atul, Nishant, Prakhar

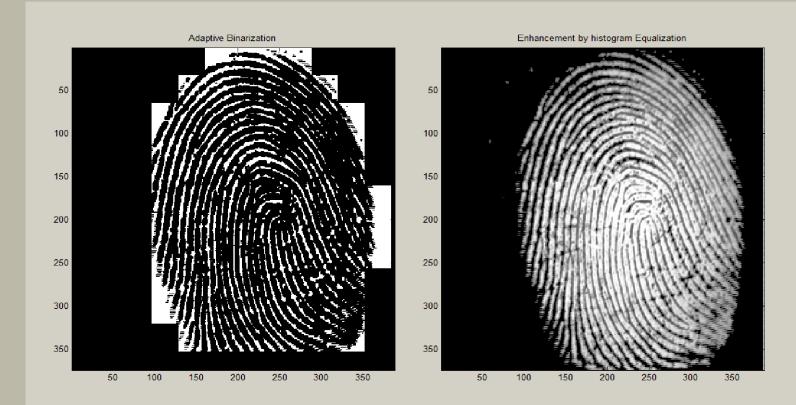


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Match

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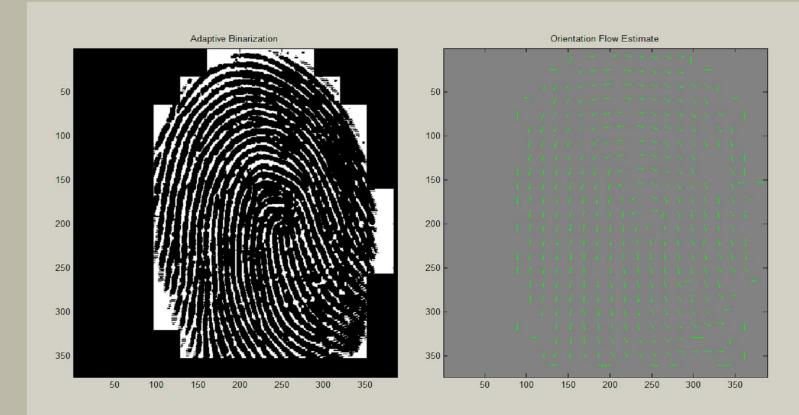


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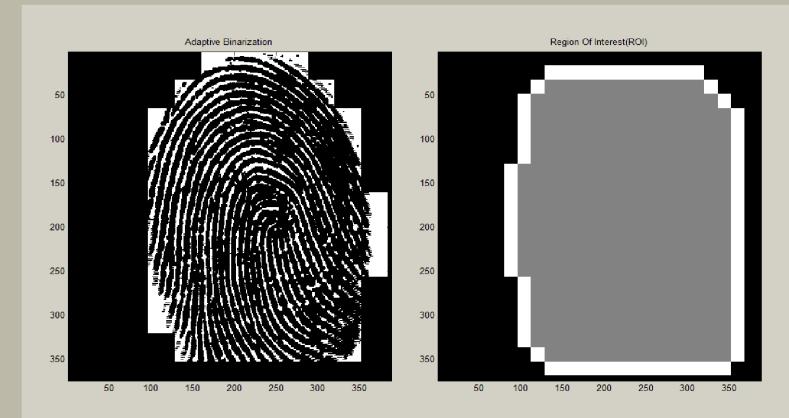


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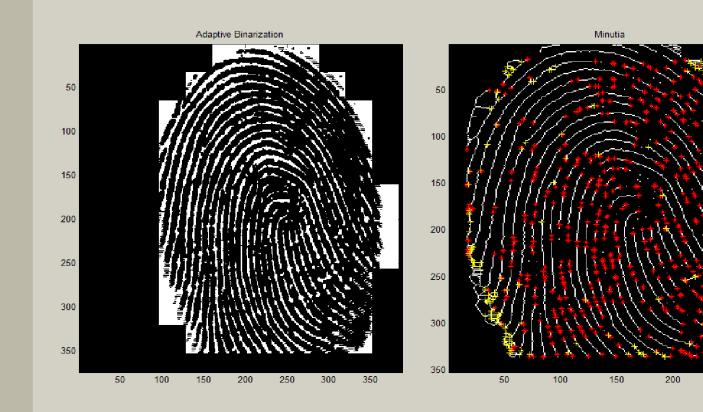
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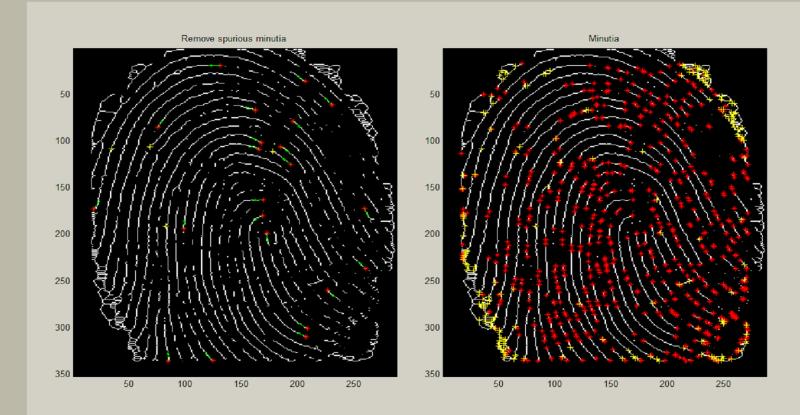
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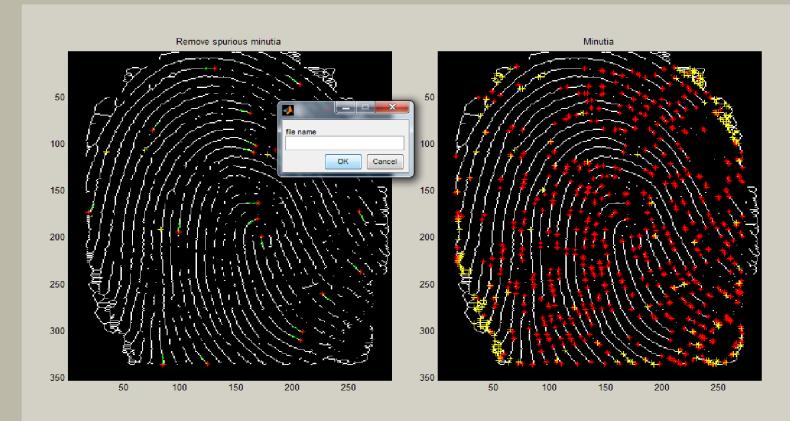
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Conclusion