



Pet Care Management System

Mini Project



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INTRODUCTION

Project overview:

The purpose of this project is developing a system for managing the care of pets and assistance to their owners. The system is designed to enable users to keep a history of pet's health, set reminders for regular vaccinations, as well as schedule grooming appointments.

Problem statement:

Handling pet care schedules by manual operation can be very involving and inaccurate. For a pet owner who wishes to keep track of their pets genealogical tree, diseases, or help them fight fleas effectively, there is a dependable platform.

Objective:

Create a machine-based system for managing pet cares so that you won't forget about their vaccines and other grooming needs.

System Requirements

Minimum Requirements for C Programming Code to Run:

➤ **Hardware Requirement:**

- A computer with at least 4GB RAM
- 500MB of free disk space

➤ **Software Requirement:**

- **Operating System:** Windows/Linux/MacOS
- **Compiler:** GCC or any C compiler
- **IDE:** Code: Blocks, Dev-C++, or any C IDE

Design and Development

❖ Program Logic:

The system's functions were supposed to include processing modules for maintaining pet's health archives, setting up reminders for necessary vaccinations, and booking care times. The modules allow users to feed new pet details and edit or delete existing ones. Therefore, if a vaccination or groom is approaching the system will warn them.

1. Data Structures:

- **HealthRecord:** Stores the date and description of a health record.
- **VaccinationReminder:** Stores the date and vaccine name for a vaccination reminder.
- **GroomingAppointment:** Stores the date and service for a grooming appointment.
- **Pet:** Stores the pet's name, species, age, and arrays of health records, vaccination reminders, and grooming appointments.

2. Global Variables:

- `pets`: An array to store up to 100 pets.
- `petCount`: Keeps track of the number of pets added.

3. Functions:

- **addPet()**: Adds a new pet to the `pets` array.
- **addHealthRecord()**: Adds a health record to a specific pet.
- **setVaccinationReminder()**: Sets a vaccination reminder for a specific pet.
- **addGroomingAppointment()**: Adds a grooming appointment for a specific pet.
- **displayPetInfo()**: Displays information about a specific pet.

❖ Pseudocode:

Start

Define constants:

`MAX_PETS = 100`

`MAX_RECORDS = 100`

`MAX_REMINDERS = 100`

`MAX_APPOINTMENTS = 100`

Define structures:

HealthRecord:

date: string[11]

description: string[100]

VaccinationReminder:

date: string[11]

vaccine: string[50]

GroomingAppointment:

date: string[11]

service: string[50]

Pet:

name: string[50]

species: string[50]

age: integer

healthRecords: array of HealthRecord[MAX_RECORDS]

healthRecordCount: integer

vaccinationReminders: array of VaccinationReminder[MAX_REMINDERS]

vaccinationReminderCount: integer

groomingAppointments: array of GroomingAppointment[MAX_APPOINTMENTS]

groomingAppointmentCount: integer

Declare global variables:

pets: array of Pet[MAX_PETS]

petCount: integer = 0

Function addPet():

If petCount >= MAX_PETS:

Print "Maximum number of pets reached."

Return

End If

Print "Enter pet's name: "

Read pets[petCount].name

```
Print "Enter pet's species: "
Read pets[petCount].species
Print "Enter pet's age: "
Read pets[petCount].age
Initialize pets[petCount].healthRecordCount to 0
Initialize pets[petCount].vaccinationReminderCount to 0
Initialize pets[petCount].groomingAppointmentCount to 0
Increment petCount
```

Function addHealthRecord():

```
Print "Enter pet's name: "
Read petName
For each pet in pets:
    If pet.name equals petName:
        If pet.healthRecordCount >= MAX_RECORDS:
            Print "Maximum number of health records reached."
            Return
        End If
        Print "Enter health record date (YYYY-MM-DD): "
        Read pet.healthRecords[pet.healthRecordCount].date
        Print "Enter health record description: "
        Read pet.healthRecords[pet.healthRecordCount].description
        Increment pet.healthRecordCount
        Return
    End If
End For
Print "Pet not found."
```

Function setVaccinationReminder():

```
Print "Enter pet's name: "
Read petName
For each pet in pets:
    If pet.name equals petName:
        If pet.vaccinationReminderCount >= MAX_REMINDERS:
            Print "Maximum number of vaccination reminders reached."
```

```
    Return
End If
Print "Enter vaccination date (YYYY-MM-DD): "
Read pet.vaccinationReminders[pet.vaccinationReminderCount].date
Print "Enter vaccine name: "
Read pet.vaccinationReminders[pet.vaccinationReminderCount].vaccine
Increment pet.vaccinationReminderCount
Return
End If
End For
Print "Pet not found."
```

Function addGroomingAppointment():

```
    Print "Enter pet's name: "
    Read petName
    For each pet in pets:
        If pet.name equals petName:
            If pet.groomingAppointmentCount >= MAX_APPOINTMENTS:
                Print "Maximum number of grooming appointments reached."
                Return
            End If
            Print "Enter grooming appointment date (YYYY-MM-DD): "
            Read pet.groomingAppointments[pet.groomingAppointmentCount].date
            Print "Enter grooming service: "
            Read pet.groomingAppointments[pet.groomingAppointmentCount].service
            Increment pet.groomingAppointmentCount
            Return
        End If
    End For
    Print "Pet not found."
```

Function displayPetInfo():

```
    Print "Enter pet's name: "
    Read petName
    For each pet in pets:
```

If pet.name equals petName:

Print pet's name, species, and age

Return

End If

End For

Print "Pet not found."

End

Testing and Results

❖ Test cases:

To add a new pet record and verify it; update an existing pet record and check the changes; delete a pet record and confirm its removal; set a reminder to ensure all changes were saved successfully.

1. Add a new pet record:

- Input: Mittu, Cat ,5
- Expected Output: "Added"

2. Update an existing pet health record:

- Input: Mittu, 2024-09-12, Good
- Expected Output: "Health Condition updated"

3. Set a vaccination reminder:

- Input: Mittu, 2024-12-01, Rabies
- Expected Output: "Set vaccination reminder "

4. Add grooming appointment:

- Input: Mittu, 2024-12-05, Drying
- Expected Output: "Set grooming appointment "

5. Display Pet Information:

- Input: Mittu
- Expected Output: "Name: Mittu, Species: Cat, Age: 5
- Health Records:
 - - 2024-09-12: Good
- Vaccination Reminders:
 - - 2024-12-01: Rabies
- Grooming Appointments:
 - - 2024-12-05: Drying"

6. Exit:

- Input: Select "6"
- Expected Output: "Exiting.."

Output:

```
Pet Care Management System
1. Add Pet
2. Track Pet Health Records
3. Set Vaccination Reminders
4. Manage Grooming Appointments
5. Display Pet Information
6. Exit
```

Test case 1:

```
Enter your choice: 1
Enter pet's name: Mittu
Enter pet's species: Cat
Enter pet's age: 5

Added
```

Test case 2:

```
Enter your choice: 2
Enter pet's name: Mittu
Enter health record date (YYYY-MM-DD): 2024-09-12
Enter health record description: Good
Health Condition updated
```

Test case 3:

```
Enter your choice: 3
Enter pet's name: Mittu
Enter vaccination date (YYYY-MM-DD): 2024-12-01
Enter vaccine name: Rabies
Set vaccination reminder
```

Test case 4:

```
Enter your choice: 4
Enter pet's name: Mittu
Enter grooming appointment date (YYYY-MM-DD): 2024-12-05
Enter grooming service: Drying
Set grooming appointment
```

Test case 5:

```
Enter your choice: 5
Enter pet's name: Mittu
Name: Mittu, Species: Cat, Age: 5
Health Records:
- 2024-09-12: Good
Vaccination Reminders:
- 2024-12-01: Rabies
Grooming Appointments:
- 2024-12-05: Drying
```

Test case 6:

```
Enter your choice: 6
Exiting..
```

Discussion of results

Managing statements and reminders for pets work well. Adding, updating or deleting files, as well as setting up necessary reminders, is very easy for the users.

Conclusion

➤ Summary of the Project:

The Pet Care Management System offers an effective platform through which pet owners can monitor their pets' health records and care routines while tracking vaccinations and grooming appointments in a simplified manner.

➤ Future Enhancements:

Features that might appear in forthcoming versions of the system include integration with veterinary clinics, mobile app support, and advanced notification systems.

References

<https://www.sapphiresolutions.net/pet-management-app-development>

<https://capstoneguide.com/pet-care-management-system-capstone-project-document/>

Appendices

Source code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define MAX_PETS 100
#define MAX_RECORDS 100
#define MAX_REMINDERS 100
#define MAX_APPOINTMENTS 100
typedef struct {
    char date[11];
    char description[100];
} HealthRecord;
typedef struct {
    char date[11];
    char vaccine[50];
} VaccinationReminder;
typedef struct {
    char date[11];
    char service[50];
} GroomingAppointment;
typedef struct {
    char name[50];
    char species[50];
```

```

    int age;
    HealthRecord healthRecords[MAX_RECORDS];
    int healthRecordCount;
    VaccinationReminder vaccinationReminders[MAX_REMINDERS];
    int vaccinationReminderCount;
    GroomingAppointment groomingAppointments[MAX_APPOINTMENTS];
    int groomingAppointmentCount;
} Pet;

Pet pets[MAX_PETS];
int petCount = 0;

void addPet() {
    if (petCount >= MAX_PETS) {
        printf("Maximum number of pets reached.\n");
        return;
    }
    printf("Enter pet's name: ");
    scanf("%s", pets[petCount].name);
    printf("Enter pet's species: ");
    scanf("%s", pets[petCount].species);
    printf("Enter pet's age: ");
    scanf("%d", &pets[petCount].age);
    pets[petCount].healthRecordCount = 0;
    pets[petCount].vaccinationReminderCount = 0;
    pets[petCount].groomingAppointmentCount = 0;
    petCount++;
}

void addHealthRecord() {
    char petName[50];
    printf("Enter pet's name: ");
    scanf("%s", petName);

```

```

for (int i = 0; i < petCount; i++) {
    if (strcmp(pets[i].name, petName) == 0) {
        if (pets[i].healthRecordCount >= MAX_RECORDS) {
            printf("Maximum number of health records reached.\n");
            return;
        }
        printf("Enter health record date (YYYY-MM-DD): ");
        scanf("%s", pets[i].healthRecords[pets[i].healthRecordCount].date);
        printf("Enter health record description: ");
        scanf(" %[^\n]", pets[i].healthRecords[pets[i].healthRecordCount].description);
        pets[i].healthRecordCount++;
        return;
    }
}

printf("Pet not found.\n");
}

void setVaccinationReminder() {
    char petName[50];
    printf("Enter pet's name: ");
    scanf("%s", petName);
    for (int i = 0; i < petCount; i++) {
        if (strcmp(pets[i].name, petName) == 0) {
            if (pets[i].vaccinationReminderCount >= MAX_REMINDERS) {
                printf("Maximum number of vaccination reminders reached.\n");
                return;
            }
            printf("Enter vaccination date (YYYY-MM-DD): ");
            scanf("%s",
pets[i].vaccinationReminders[pets[i].vaccinationReminderCount].date);
            printf("Enter vaccine name: ");

```

```

        scanf("%s",
pets[i].vaccinationReminders[pets[i].vaccinationReminderCount].vaccine);
        pets[i].vaccinationReminderCount++;
        return;
    }
}

printf("Pet not found.\n");
}

void addGroomingAppointment() {
    char petName[50];
    printf("Enter pet's name: ");
    scanf("%s", petName);
    for (int i = 0; i < petCount; i++) {
        if (strcmp(pets[i].name, petName) == 0) {
            if (pets[i].groomingAppointmentCount >= MAX_APPOINTMENTS) {
                printf("Maximum number of grooming appointments reached.\n");
                return;
            }
            printf("Enter grooming appointment date (YYYY-MM-DD): ");
            scanf("%s",
pets[i].groomingAppointments[pets[i].groomingAppointmentCount].date);
            printf("Enter grooming service: ");
            scanf("%s",
pets[i].groomingAppointments[pets[i].groomingAppointmentCount].service);
            pets[i].groomingAppointmentCount++;
            return;
        }
    }
    printf("Pet not found.\n");
}

void displayPetInfo() {
    char petName[50];

```



```

printf("Enter pet's name: ");
scanf("%s", petName);
for (int i = 0; i < petCount; i++) {
    if (strcmp(pets[i].name, petName) == 0) {
        printf("Name: %s, Species: %s, Age: %d\n", pets[i].name, pets[i].species,
pets[i].age);
        printf("Health Records:\n");
        for (int j = 0; j < pets[i].healthRecordCount; j++) {
            printf(" - %s: %s\n", pets[i].healthRecords[j].date,
pets[i].healthRecords[j].description);
        }
        printf("Vaccination Reminders:\n");
        for (int j = 0; j < pets[i].vaccinationReminderCount; j++) {
            printf(" - %s: %s\n", pets[i].vaccinationReminders[j].date,
pets[i].vaccinationReminders[j].vaccine);
        }
        printf("Grooming Appointments:\n");
        for (int j = 0; j < pets[i].groomingAppointmentCount; j++) {
            printf(" - %s: %s\n", pets[i].groomingAppointments[j].date,
pets[i].groomingAppointments[j].service);
        }
        return;
    }
}
printf("Pet not found.\n");
}

void mainMenu() {
    int choice;
    while (1) {
        printf("\nPet Care Management System\n");
        printf("1. Add Pet\n");
        printf("2. Manage Pet Care Routines\n");
    }
}

```

```
printf("3. Track Pet Health Records\n");
printf("4. Set Vaccination Reminders\n");
printf("5. Manage Grooming Appointments\n");
printf("6. Display Pet Information\n");
printf("7. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);
switch (choice) {
    case 1:
        addPet();
        break;
    case 2:
        addHealthRecord();
        break;
    case 3:
        addHealthRecord();
        break;
    case 4:
        setVaccinationReminder();
        break;
    case 5:
        addGroomingAppointment();
        break;
    case 6:
        displayPetInfo();
        break;
    case 7:
        exit(0);
    default:
        printf("Invalid choice. Please try again.\n");
```

```
    }  
    }  
}
```

```
int main() {  
    mainMenu();  
    return 0;  
}
```