

STATE UNIVERSITY OF ZANZIBAR SCHOOL OF BUSINESS

MOBILE APPLICATION DEVELOPMENT (ANDROID)

ASSIGNMENT 2

BY:

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Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    android:orientation="vertical"
    android:background="#f2f2f2"
    android:weightSum="5"
    tools:context=".MainActivity"
    <TextView
        android:id="@+id/screen"
        android:layout width="match parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout constraintRight toRightOf="parent"
        app:layout constraintTop toTopOf="parent"
        android:layout height="0dp"
        android:layout_weight="1"
        android:gravity="center|right"
        android:textColor="#00BCD4"
        android:textStyle="bold"
        android:textSize="30sp"
        android:background="#cccccc"
        android:lavout marginTop="20dp"
        android:layout marginBottom="25dp"
        android:layout marginHorizontal="10dp"
        android:padding="10dp"/>
    <LinearLayout</pre>
        android:layout_width="fill_parent"
        android:layout height="0dp"
        android:layout weight="1"
        android:weightSum="4">
        <Button
            android:id="@+id/seven"
            android:layout_width="0dp"
            android:layout weight="1"
            android:layout height="fill parent"
            android:text="7"
            android:layout margin="5dp"
            android:textSize="30sp"
            android:textStyle="bold"
            android:onClick="ButtonClick">
        </Button>
        <Button
            android:id="@+id/eight"
            android:layout width="0dp"
            android:layout weight="1"
```

```
android:layout_height="fill_parent"
        android:text="8"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/nine"
        android:layout width="0dp"
        android:layout_weight="1"
        android:layout_height="fill_parent"
        android:text="9"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/div"
        android:layout width="0dp"
        android:layout_weight="1"
        android:layout height="fill parent"
        android:text="/"
        android:layout margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
</LinearLayout>
<LinearLayout</pre>
    android:layout width="fill parent"
    android:layout_height="0dp"
    android:layout weight="1"
    android:weightSum="4">
    <Button
        android:id="@+id/four"
        android:layout width="0dp"
        android:layout weight="1"
        android:layout_height="fill_parent"
        android:text="4"
        android:layout margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/five"
        android:layout_width="0dp"
        android:layout weight="1"
        android:layout_height="fill_parent"
        android:text="5"
        android:layout margin="5dp"
```

```
android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/six"
        android:layout_width="0dp"
        android:layout_weight="1"
        android:layout height="fill parent"
        android:text="6"
        android:layout margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/multiply"
        android:layout width="0dp"
        android:layout weight="1"
        android:layout height="fill parent"
        android:text="*"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
</LinearLayout>
<LinearLayout</pre>
    android:layout_width="fill_parent"
    android:layout_height="0dp"
    android:layout weight="1"
    android:weightSum="4">
    <Button
        android:id="@+id/one"
        android:layout width="0dp"
        android:layout_weight="1"
        android:layout height="fill parent"
        android:text="1"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/two"
        android:layout_width="0dp"
        android:layout weight="1"
        android:layout height="fill parent"
        android:text="2"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
```

```
</Button>
    <Button
        android:id="@+id/three"
        android:layout_width="0dp"
        android:layout weight="1"
        android:layout_height="fill_parent"
        android:text="3"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/minus"
        android:layout_width="0dp"
        android:layout_weight="1"
        android:layout height="fill parent"
        android:text="-"
        android:layout_margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
</LinearLayout>
<LinearLayout</pre>
    android:layout width="fill parent"
    android:layout height="0dp"
    android:layout weight="1"
    android:weightSum="4">
    <Button
        android:id="@+id/zero"
        android:layout width="0dp"
        android:layout weight="1"
        android:layout_height="fill_parent"
        android:text="0"
        android:layout margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/C"
        android:layout_width="0dp"
        android:layout_weight="1"
        android:layout height="fill parent"
        android:text="C"
        android:layout margin="5dp"
        android:textSize="30sp"
        android:textStyle="bold"
        android:onClick="ButtonClick">
    </Button>
    <Button
        android:id="@+id/equal"
```

```
android:layout_width="0dp"
            android:layout weight="1"
            android:layout_height="fill_parent"
            android:text="="
            android:layout_margin="5dp"
            android:textSize="30sp"
            android:textStyle="bold"
            android:onClick="ButtonClick">
        </Button>
        <Button
            android:id="@+id/plus"
            android:layout_width="0dp"
            android:layout_weight="1"
            android:layout_height="fill_parent"
            android:text="+"
            android:layout_margin="5dp"
            android:textSize="30sp"
            android:textStyle="bold"
            android:onClick="ButtonClick">
        </Button>
    </LinearLayout>
</LinearLayout>
```

MainActivity.java

```
package com.example.landscape;
import androidx.appcompat.app.AppCompatActivity;
import android.app.Activity;
import android.os.Bundle;
import android.util.Log;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends Activity {
    private TextView Screen;
    private Button seven, eight, nine, four, five, six, three, two, one, zero, C,
div, multiply, add, minus, equal;
    private String input, answer;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        Log.d("lifecycle", "onCreate invoked");
        Screen = findViewById(R.id.screen);
        C = findViewById(R.id.C);
        div = findViewById(R.id.div);
```

```
multiply = findViewById(R.id.multiply);
        minus = findViewById(R.id.minus);
        add = findViewById(R.id.add);
        nine = findViewById(R.id.nine);
        eight = findViewById(R.id.eight);
        seven = findViewById(R.id.seven);
        six = findViewById(R.id.six);
        five = findViewById(R.id.five);
        four = findViewById(R.id.four);
        three = findViewById(R.id.three);
        two = findViewById(R.id.two);
        one = findViewById(R.id.one);
        zero = findViewById(R.id.zero);
        equal = findViewById(R.id.equal);
    public void ButtonClick(View view) {
        Button button = (Button) view;
        String data = button.getText().toString();
        switch (data) {
            case "C":
                input = "";
                break;
            case "x":
                Solve();
                input += "x";
                break;
            case "/":
                Solve();
                input += "/";
                break;
            case "=":
                Solve();
                answer = input;
                break;
            case "<--":
                String newText = input.substring(0, input.length() - 1);
                input = newText;
                break;
            default:
                if (input == null) {
                    input = "";
                if (data.equals("+") || data.equals("-") || data.equals("/")) {
                    Solve();
                input += data;
        Screen.setText(input);
    private void Solve(){
        if (input.split("\\*").length == 2) {
            String number[] = input.split("\\*");
                double multiply = Double.parseDouble(number[0]) *
Double.parseDouble(number[1]);
```

```
input = multiply+"";
            catch (Exception e) {
        } else if (input.split("\\/").length == 2) {
            String number[] = input.split("\\/");
            try {
                double div = Double.parseDouble(number[0]) /
Double.parseDouble(number[1]);
                input = div+"";
            } catch (Exception e) {
            }
        } else if (input.split("\\+").length == 2) {
            String number[] = input.split("\\+");
            try {
                double add = (Double.parseDouble(number[0]) +
Double.parseDouble(number[1]));
                input = add+"";
            } catch (Exception e) {
        } else if (input.split("\\-").length>1) {
            String number[] = input.split("\\-");
            if (number[0]=="" && number.length==2) {
                number[0] = 0+"";
            }
            try {
                double minus =0;
                if(number.length==2){
                    minus = Double.parseDouble(number[0]) -
Double.parseDouble(number[1]);
                else if(number.length==3){
                    minus= -Double.parseDouble(number[1]) -
Double.parseDouble(number[2]);
                input =minus+"";
            catch (Exception e) {
        String n[]=input.split("\\.");
        if(n.length>1){
            if(n[1].equals("0")){
                input=n[0];
            }
        Screen.setText(input);
    }
    @Override
    protected void onStart() {
        super.onStart();
        Log.d("lifecycle", "onStart invoked");
    }
```

```
@Override
    protected void onResume() {
        super.onResume();
        Log.d("lifecycle", "onResume invoked");
    @Override
    protected void onPause() {
        super.onPause();
        Log.d("lifecycle", "onPause invoked");
    @Override
    protected void onStop() {
        super.onStop();
        Log.d("lifecycle", "onStop invoked");
    @Override
    protected void onRestart() {
        super.onRestart();
        Log.d("lifecycle", "onRestart invoked");
    }
    @Override
    protected void onDestroy() {
        super.onDestroy();
        Log.d("lifecycle", "onDestroy invoked");
    }
}
```

Screenshots

