# <INDO-PAK WAR (It's all about Kashmir)>

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Submission Date:
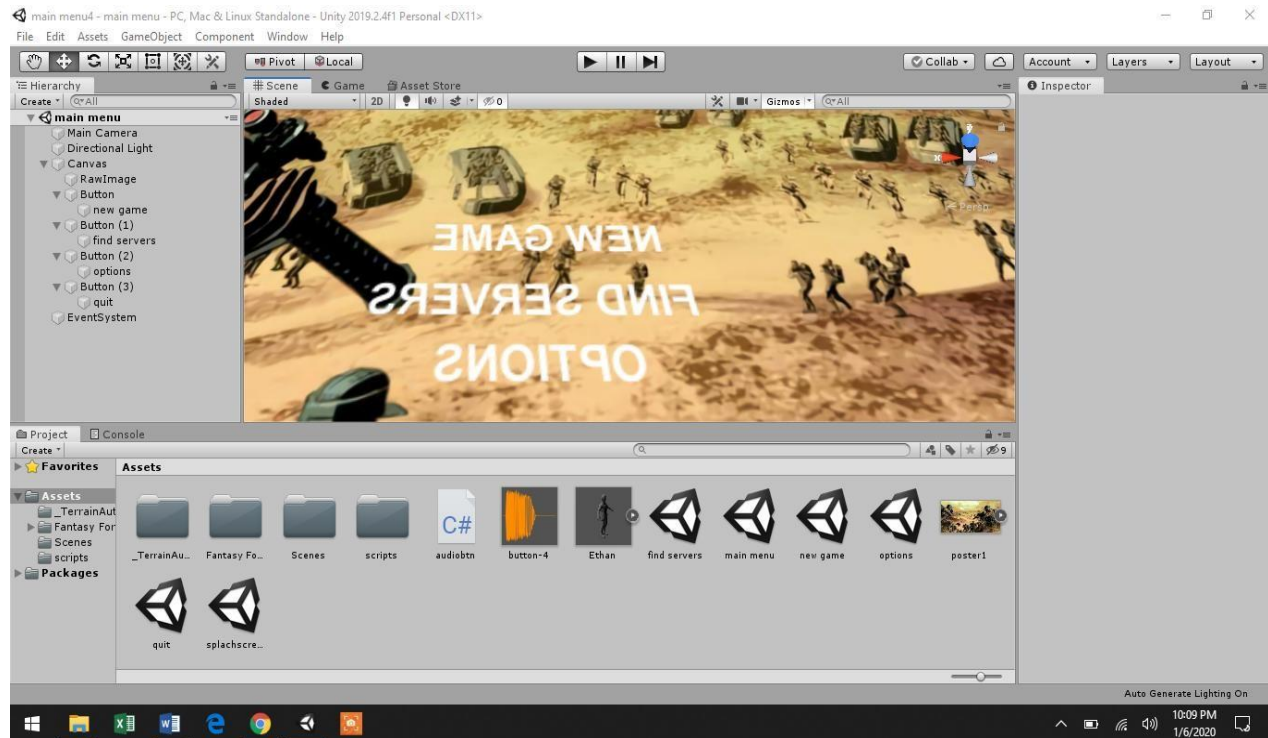   06-01-2020

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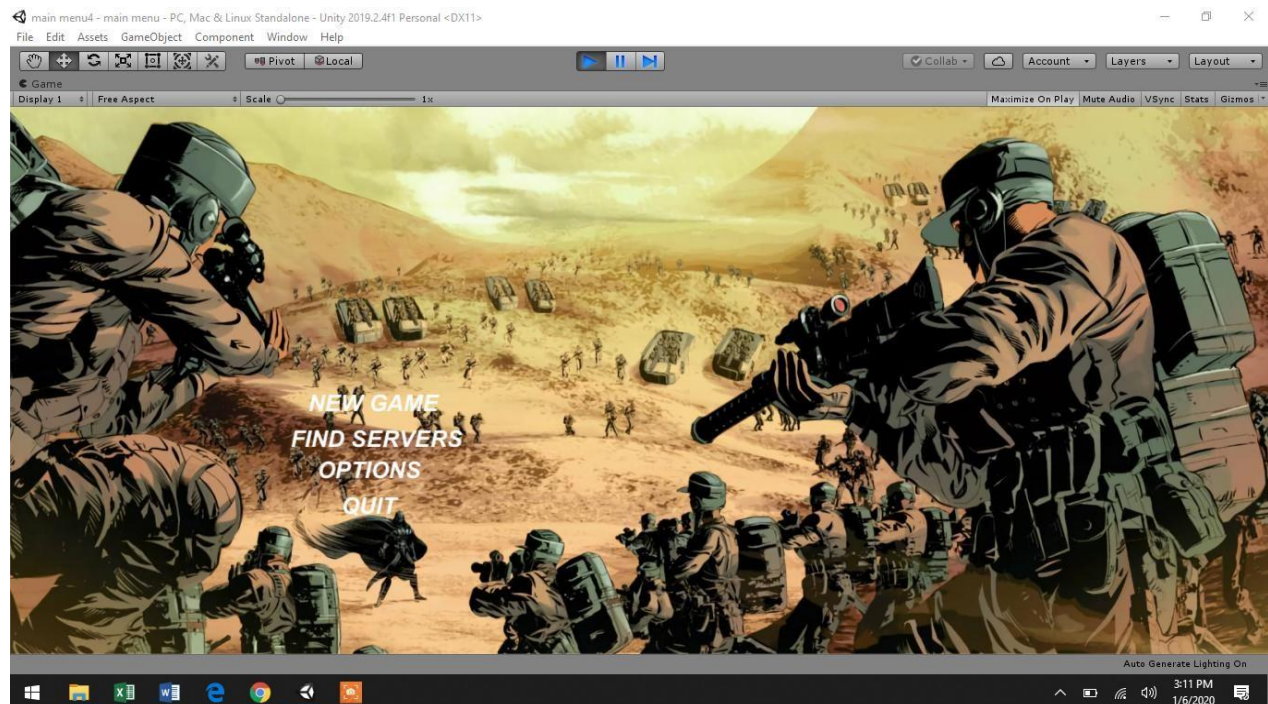<INDO-PAK WAR>

# 1. Design Main Menu and Working

Design Main Menu

First, we design main menu interface using different UI buttons and raw images etc.
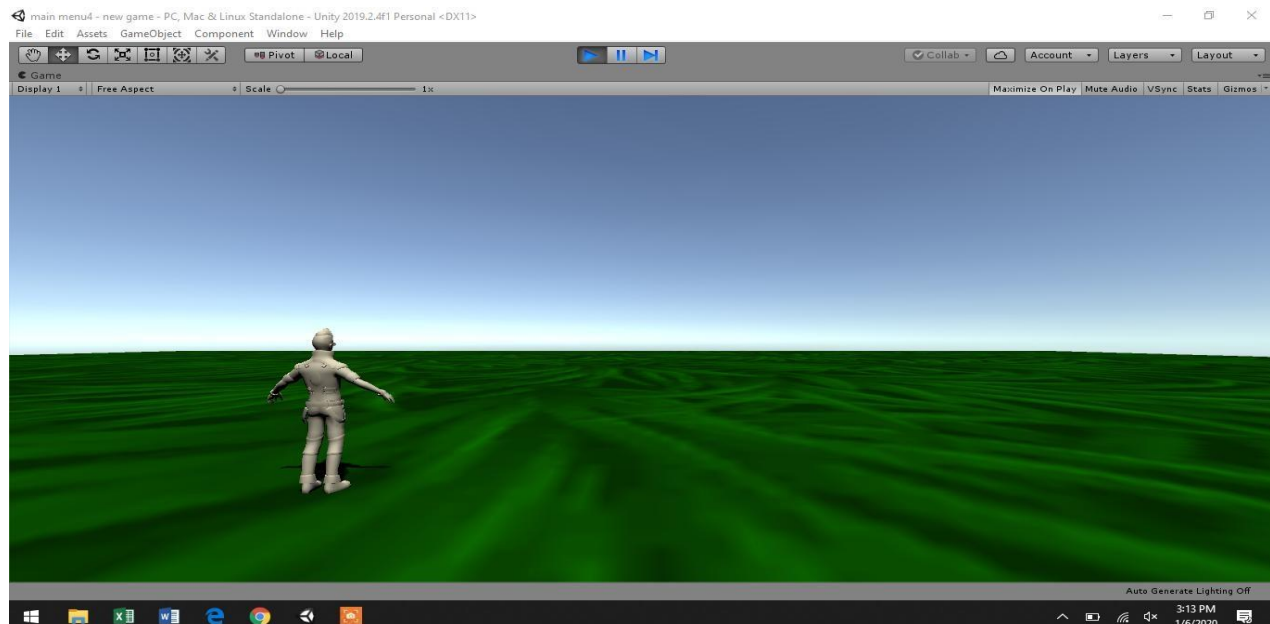


Main menu view

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Working

Add functionality in buttons that we design in our main menu. After Clicking on the button (New Game) new screen will appear. Likewise, we add a player with movements.
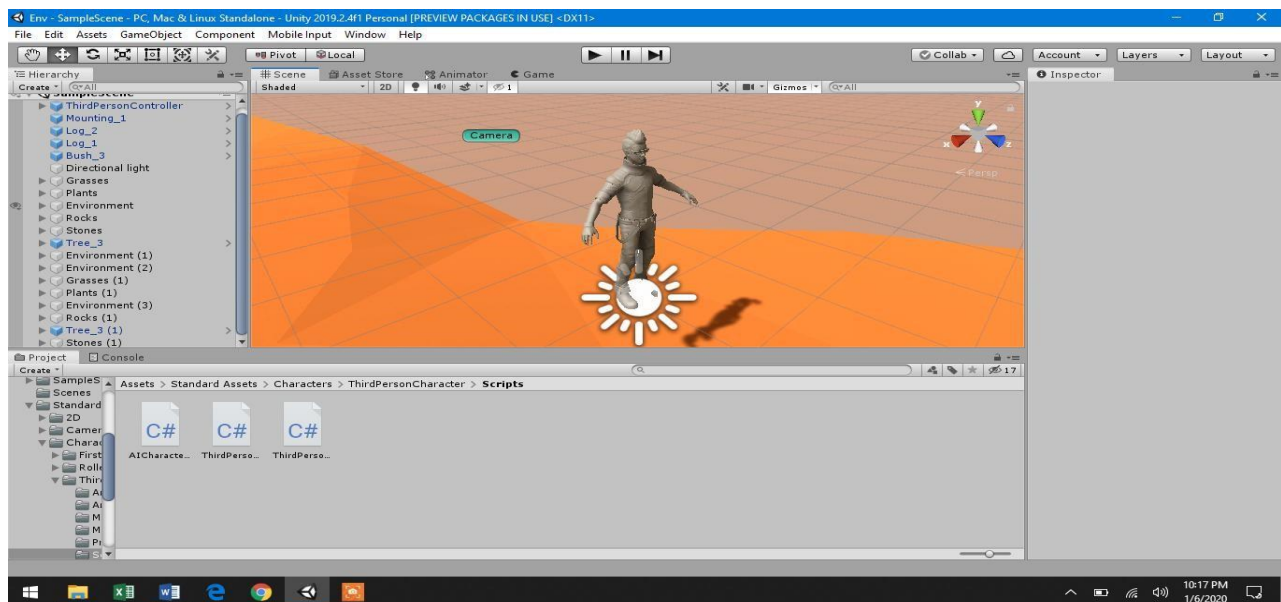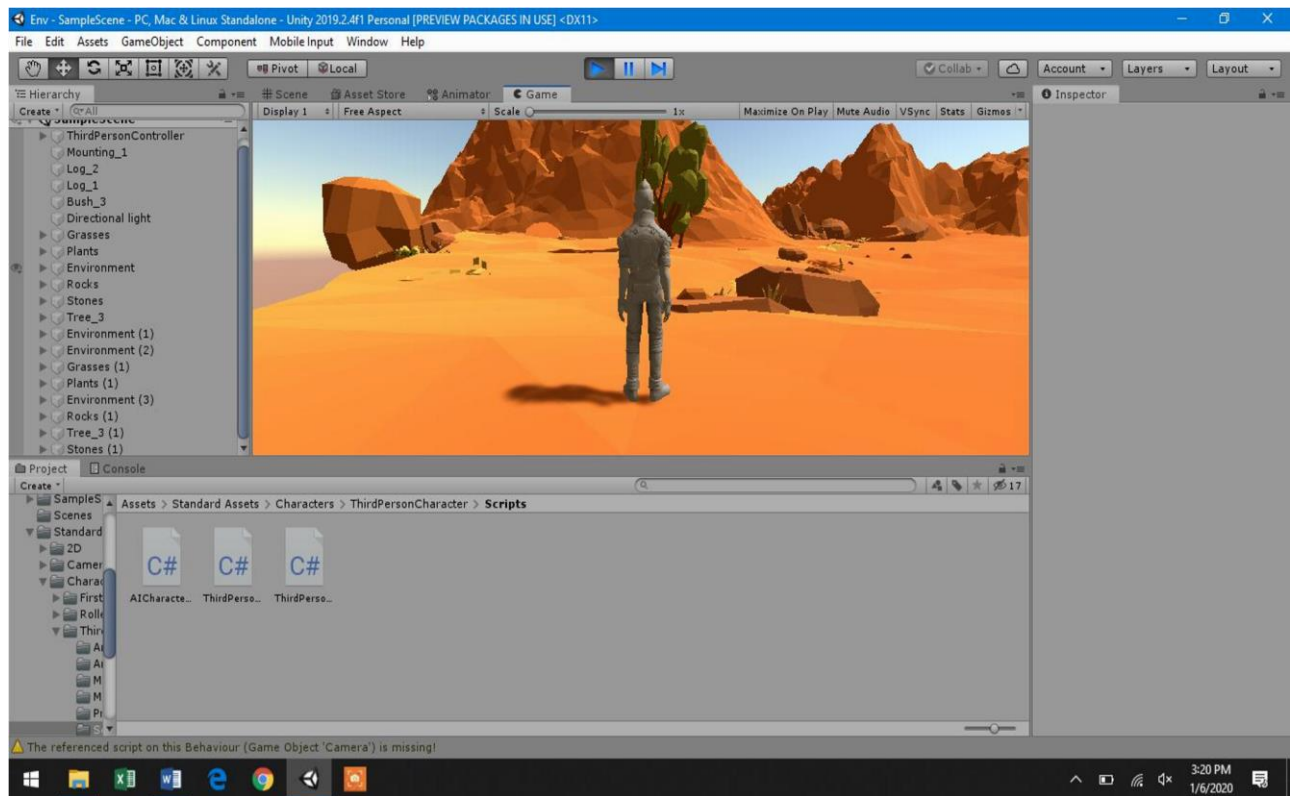
View of screen

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## 2. Environment Setting

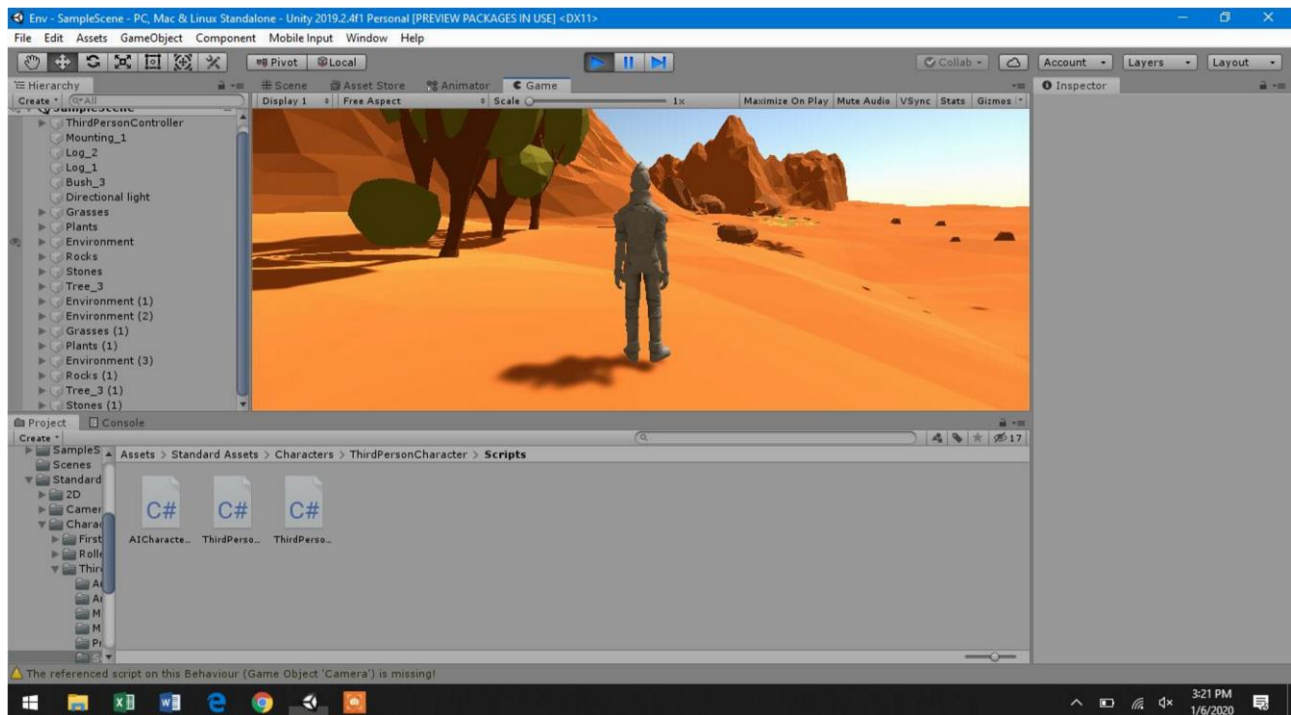Design Environment

Create environment using Terrain add player

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Also includes

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Player Movements

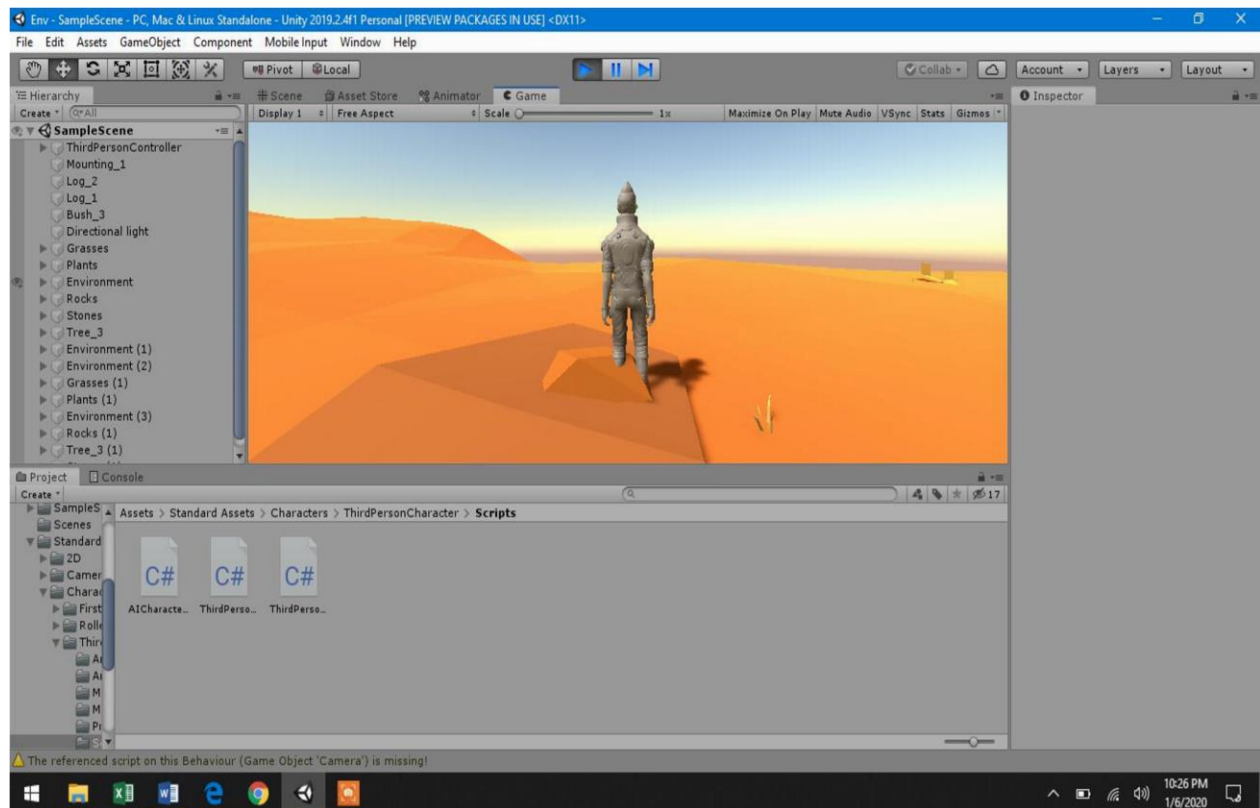Left, Right Move

Walking

Jumping
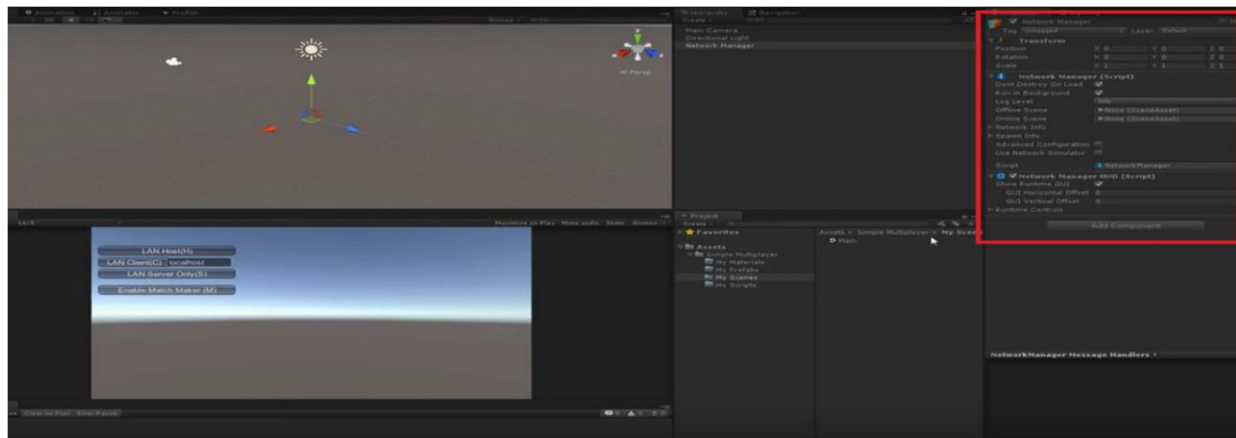
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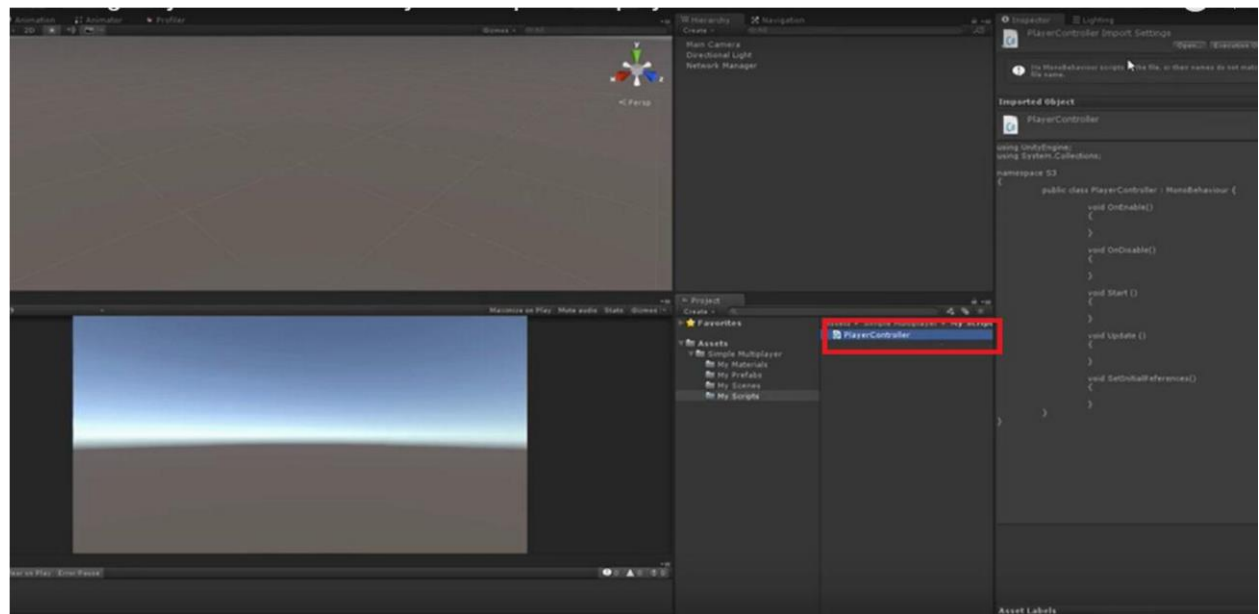## 3. Multi Player Game Network Manager

- Add Empty Game Object
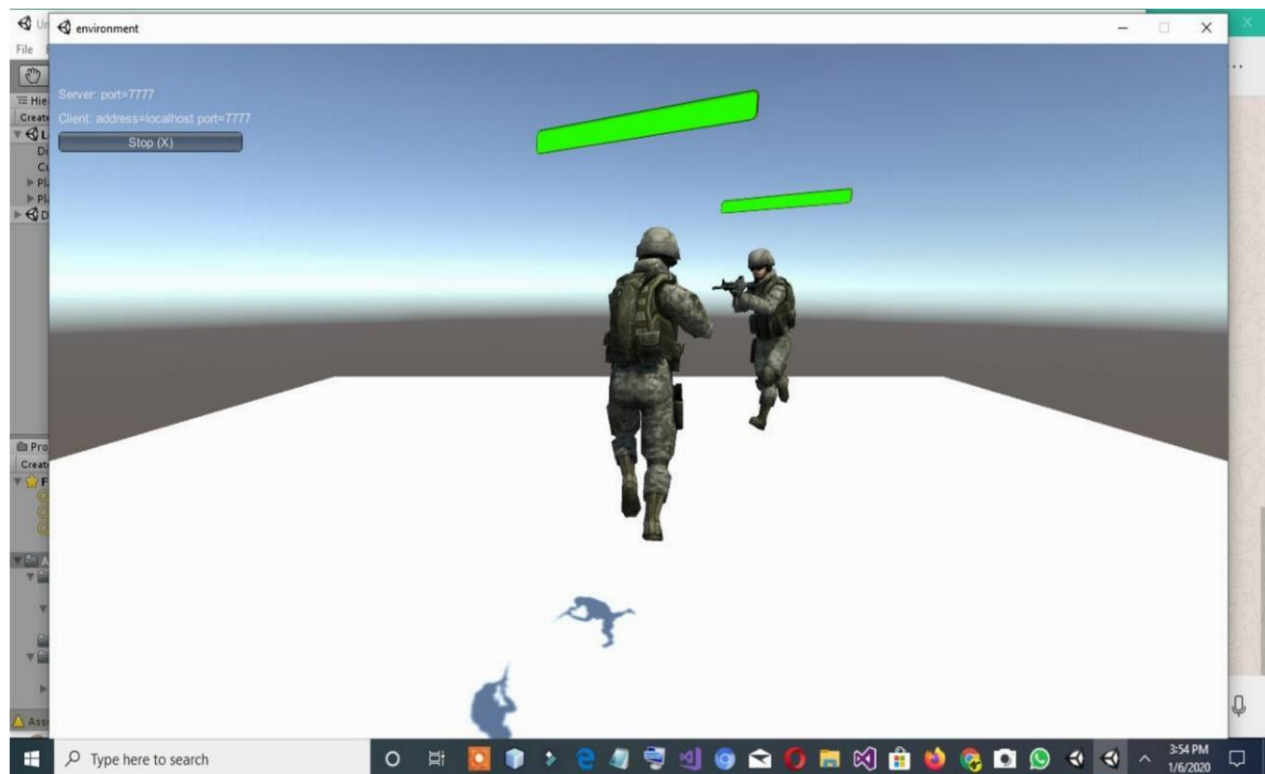- Add network Manager
- Add network HUD



Add player identity on the local host

Add the player in prefabs and delete from the scene Creating the Player Movement
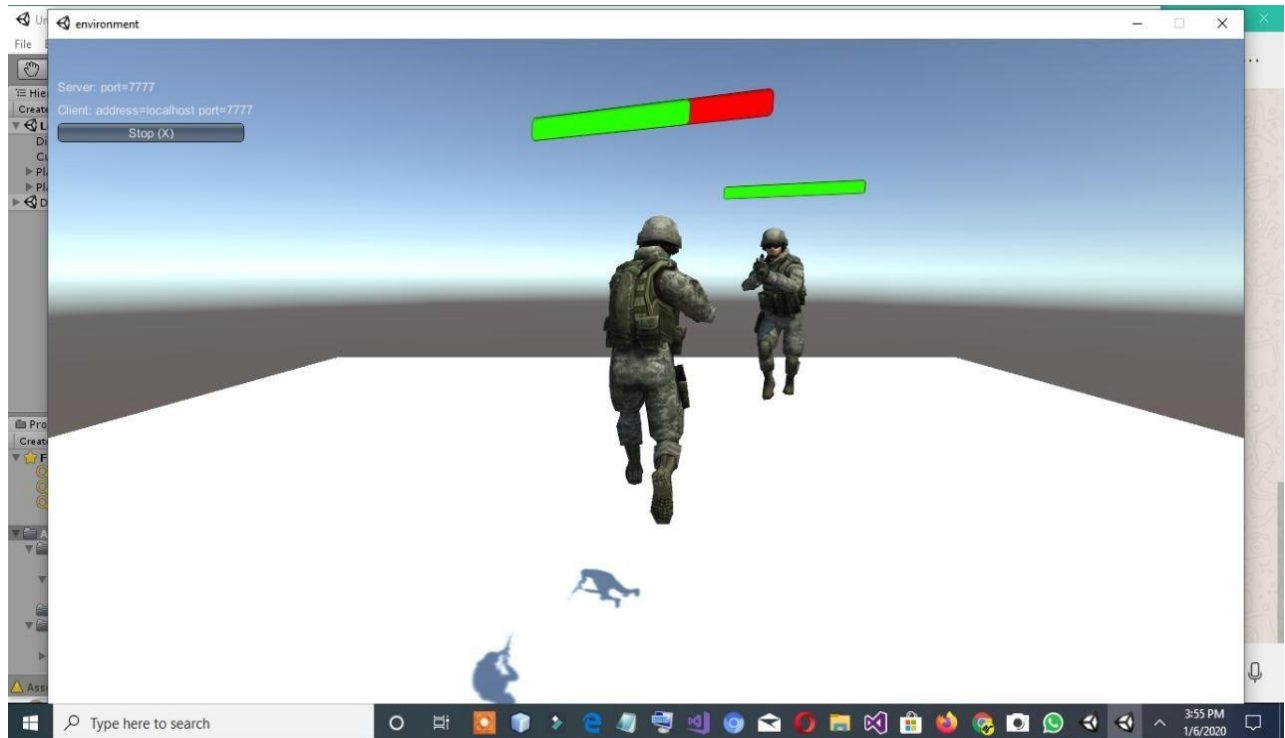
- Create a c# script ◻ Write the script

- Attach with player

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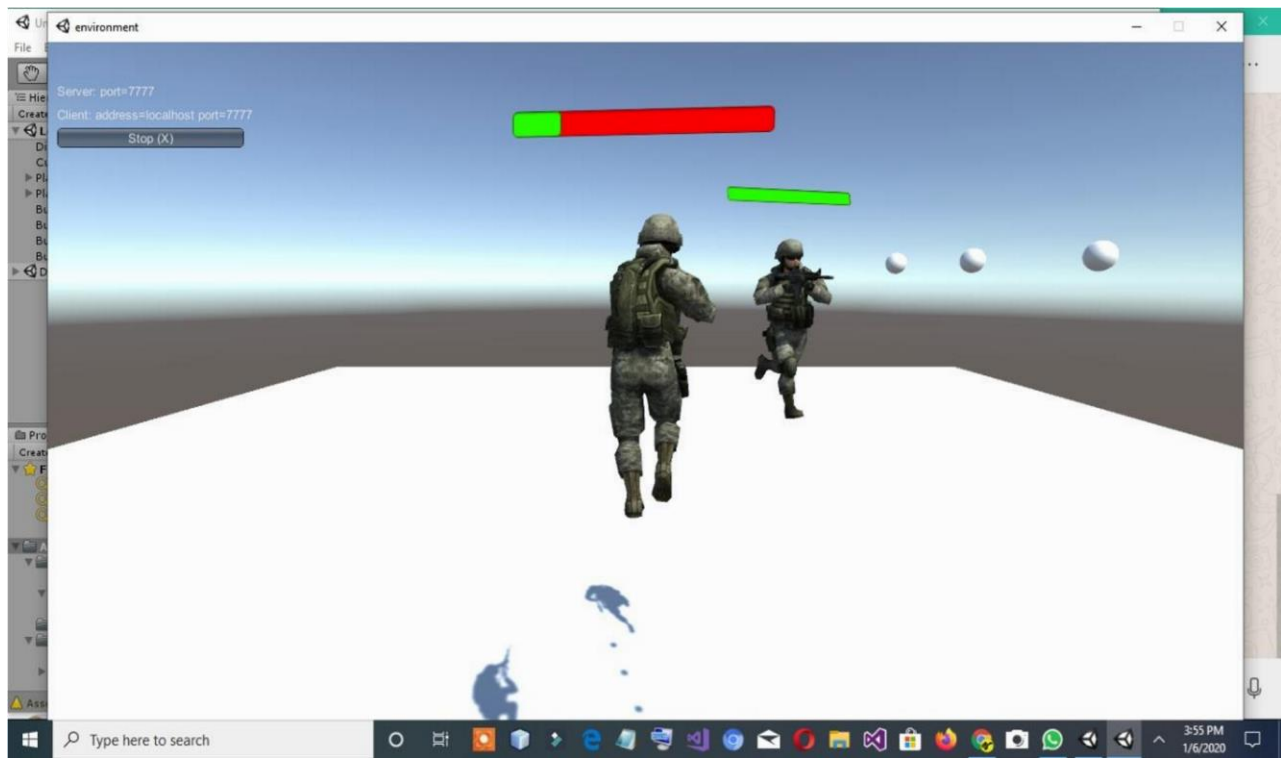
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Create health script and add to player and Adding Multiplayer Shooting

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Bullet after collision (player) destroy and player health bar decrease after attack from another player

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4. Create Model and Animations of Model(movements) Design 3d model

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Movements (Player Control)

Add some animation on player

Walking

Jumping

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Running

Dying

Rifle Run

Jump Down

Death from the front

Death from the back



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