



#### Workflows

Rob Quick <rquick@iu.edu>
Deputy Director Science Gateways Research Center

Some Slides Contributed by the University of Wisconsin HTCondor Team, Scot Kronenfeld and Kyle Gross



## Before we begin...



 Any questions on the lectures or exercises up to this point?







#### Workflows



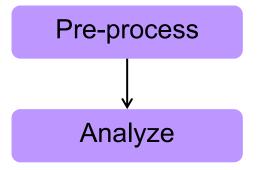
- What if you have a complex set of programs to run for your science?
- For example:
  - You want to analyze a set of images
  - Each image needs to be pre-processed
  - Each image needs to be analyzed
  - You need to summarize the results of all the analyses
  - Each of these is done with a separate application



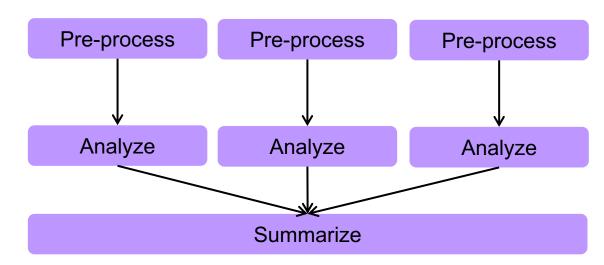
## Workflows



#### One Image:



#### Three Images:







#### Workflows: definition



#### **Definition 1:**

A set of steps to complete a complex task

#### **Definition 2:**

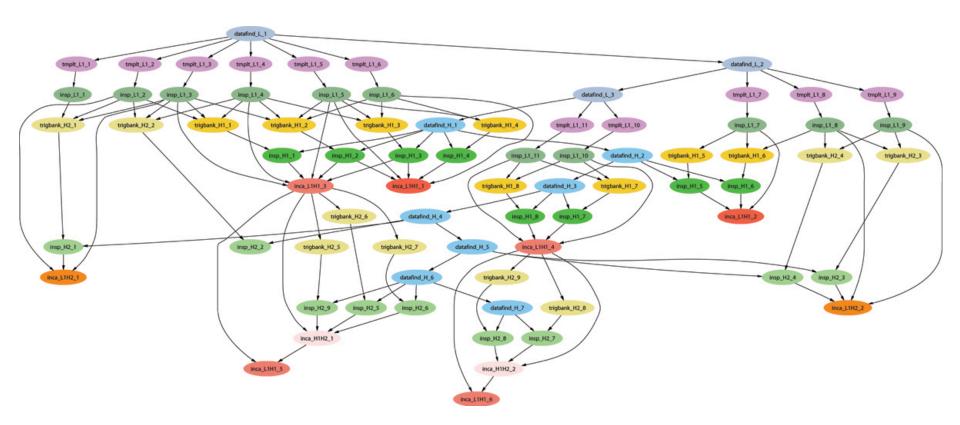
A graph of jobs to run: some jobs need to run before others while other jobs can run in parallel







## Example of a LIGO Inspiral DAG





LIGO

# Use of Condor by the LIGO Scientific Collaboration



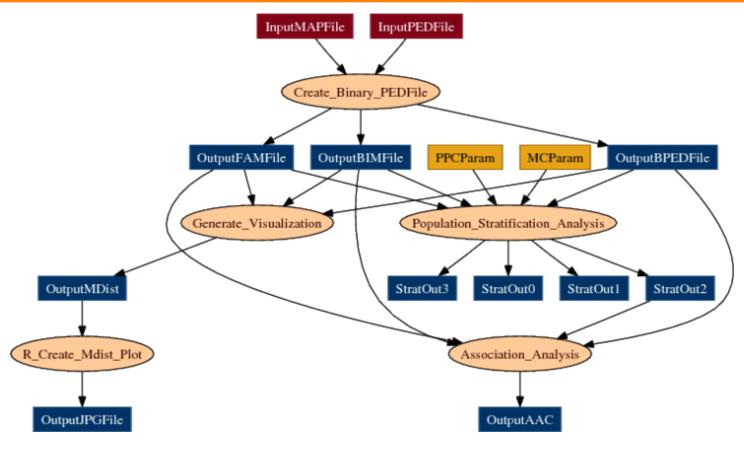
- Condor handles 10's of millions of jobs per year running on the LDG, and up to 500k jobs per DAG.
- Condor standard universe check pointing widely used, saving us from having to manage this.
- At Caltech, 30 million jobs processed using 22.8 million CPU hrs. on 1324 CPUs in last 30 months.
- For example, to search 1 yr. of data for GWs from the inspiral of binary neutron star and black hole systems takes ~2 million jobs, and months to run on several thousand ~2.6 GHz nodes.

(Statement from 2010—"last 30 months" isn't from now. Also, I think they do up to 1 million jobs per DAG now.)



# Example workflow: Bioinformatics





From Mason, Sanders, State (Yale)

http://pegasus.isi.edu/applications/association\_test





# **DAGMan**



- DAGMan:
  - Directed Acyclic Graph (DAG) Manager (Man)
- Allows you to specify the dependencies between your jobs
- Manages the jobs and their dependencies

That is, it manages a workflow of jobs

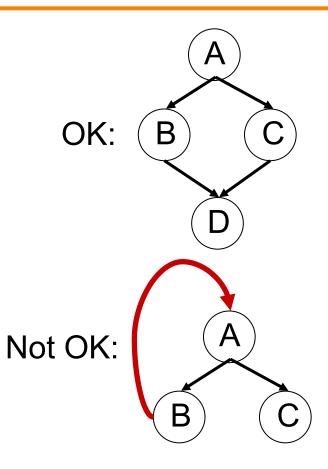




## What is a DAG?



- A DAG is the structure used by DAGMan to represent these dependencies.
- Each job is a node in the DAG.
- Each node can have any number of "parent" or "children" nodes – as long as there are no loops!



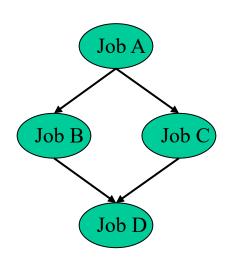




## Defining a DAG



 A DAG is defined by a .dag file, listing each of its nodes and their dependencies. For example:







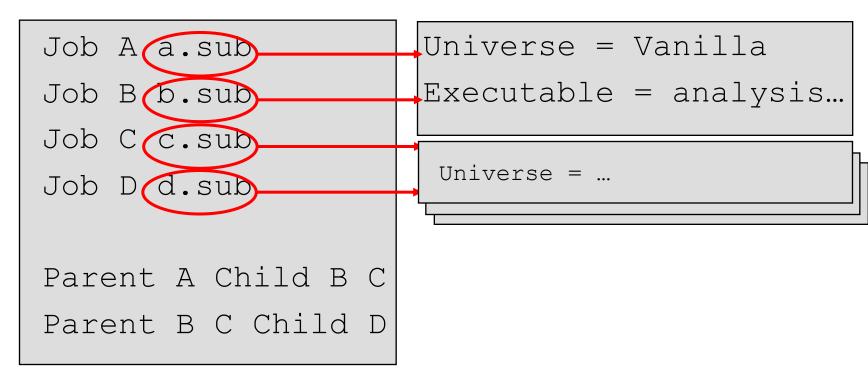
#### DAG Files....



This complete DAG has five files

One DAG File:

Four Submit Files:







## Submitting a DAG



 To start your DAG, just run condor\_submit\_dag with your .dag file, and Condor will start a DAGMan process to manage your jobs:

```
% condor submit dag diamond.dag
```

- condor\_submit\_dag submits a Scheduler Universe job with DAGMan as the executable
- Thus the DAGMan daemon itself runs as a Condor job, so you don't have to baby-sit it

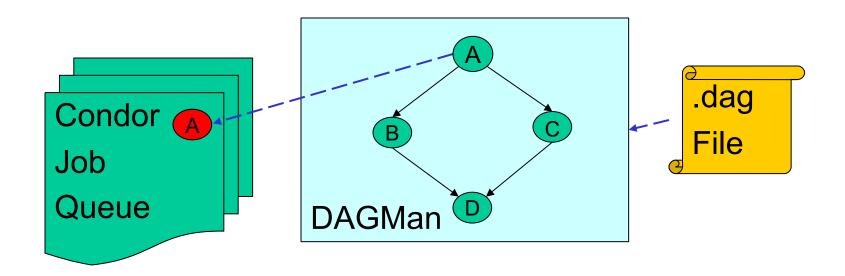




## Running a DAG



 DAGMan acts as a scheduler, managing the submission of your jobs to Condor based on the DAG dependencies



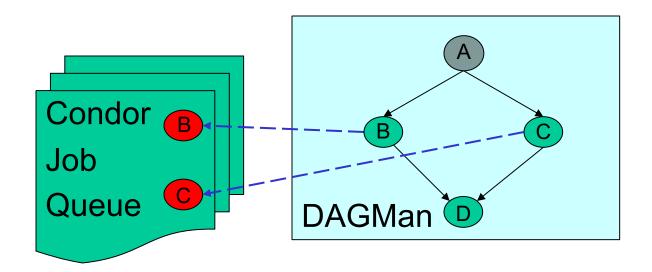




## Running a DAG (cont'd)



- DAGMan submits jobs to Condor at the appropriate times
- For example, after A finishes, it submits B & C



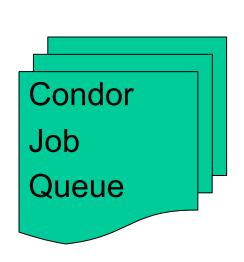


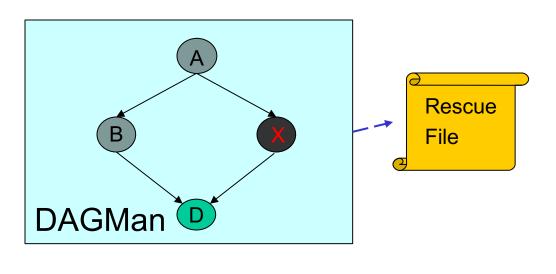


## Running a DAG (cont'd)



- A job fails if it exits with a non-zero exit code
- In case of a job failure, DAGMan runs other jobs until it can no longer make progress, and then creates a "rescue" file with the current state of the DAG





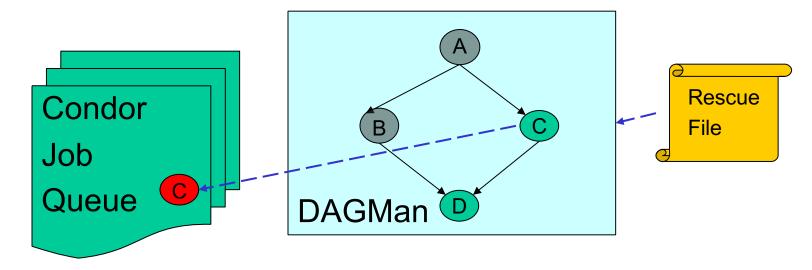




## Recovering a DAG



- Once the failed job is ready to be re-run, the rescue file can be used to restore the prior state of the DAG
  - Another example of reliability for HTC!



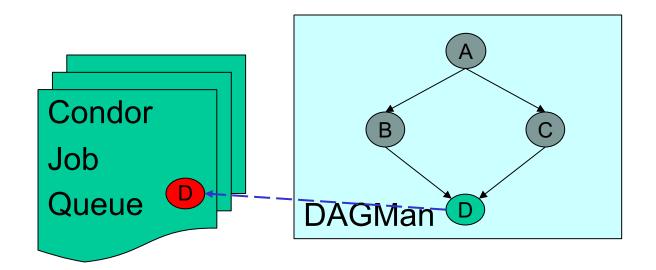




## Recovering a DAG (cont'd)



 Once that job completes, DAGMan will continue the DAG as if the failure never happened



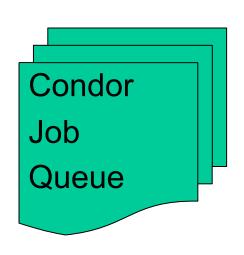


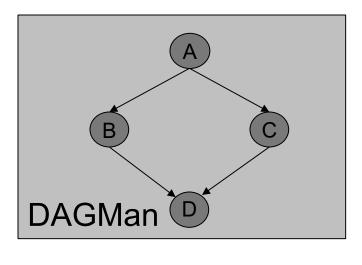


## Finishing a DAG



 Once the DAG is complete, the DAGMan job itself is finished, and exits









## DAGMan & Fancy Features



- DAGMan doesn't have a lot of "fancy features"
  - No loops
  - Not much assistance in writing very large DAGs (script it yourself)
- Focus is on solid core
  - Add the features people need in order to run large DAGs well
  - People build systems on top of DAGMan





#### Related Software



#### Pegasus: http://pegasus.isi.edu/

- Writes DAGs based on abstract description
- Runs DAG on appropriate resource (Condor, OSG, EC2...)
- Locates data, coordinates execution
- Uses DAGMan, works with large workflows

## Makeflow: http://nd.edu/~ccl/software/makeflow/

- User writes make file, not DAG
- Works with Condor, SGE, Work Queue...
- Handles data transfers to remote systems
- Does not use DAGMan



## DAGMan: Reliability



- For each job, Condor generates a log file
- DAGMan reads this log to see what has happened
- If DAGMan dies (crash, power failure, etc...)
  - Condor will restart DAGMan
  - DAGMan re-reads log file
  - DAGMan knows everything it needs to know
  - Principle: DAGMan can recover state from files and without relying on a service (Condor queue, database...)
- Recall: HTC requires reliability!





#### Advanced DAGMan Tricks



- Throttles
- DAGs without dependencies
- Sub-DAGs
- Pre and Post scripts: editing your DAG





#### **Throttles**



- Failed nodes can be automatically retried a configurable number of times
  - Helps recover from jobs that crash some percentage of the time
- Throttles to control job submissions
  - Max jobs submitted
  - Max scripts running
  - These are important when working with large DAGs





## DAGs without dependencies



- Submit DAG with:
  - 200,000 nodes







• • •

- No dependencies
- Use DAGMan to throttle the job submissions:
  - Condor is scalable, but it will have problems if you submit 200,000 jobs simultaneously
  - DAGMan can help you with scalability even if you don't have dependencies



#### Sub-DAG



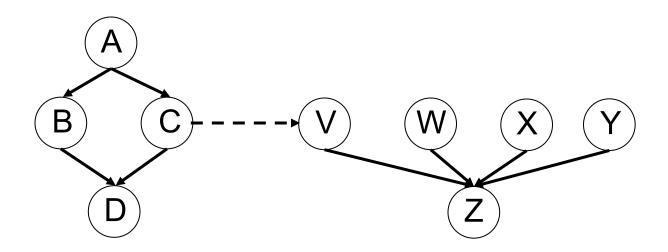
- Idea: any given DAG node can be another DAG
  - SUBDAG External Name DAG-file
- DAG node will not complete until sub-dag finishes
- Interesting idea: A previous node could generate this DAG node
- Why?
  - Simpler DAG structure
  - Implement a fixed-length loop
  - Modify behavior on the fly





## Sub-DAG









## DAGMan scripts



- DAGMan allows pre & post scripts
  - Run before (pre) or after (post) job
  - Run on the same computer you submitted from
  - Don't have to be scripts: any executable

## Syntax:

```
JOB A a.sub
SCRIPT PRE A before-script $JOB
SCRIPT POST A after-script $JOB $RETURN
```





#### So What?



- Pre script can make decisions
  - Where should my job run? (Particularly useful to make job run in same place as last job.)
  - What should my job do?
  - Generate Sub-DAG
- Post script can change return value
  - DAGMan decides job failed in non-zero return value
  - Post-script can look at {error code, output files, etc} and return zero or non-zero based on deeper knowledge.





## Quick UNIX Refresher Before We Start



- \$
- nano, vi, emacs, cat >, etc.
- module, scp, cp, watch, cat, ls,
   rm

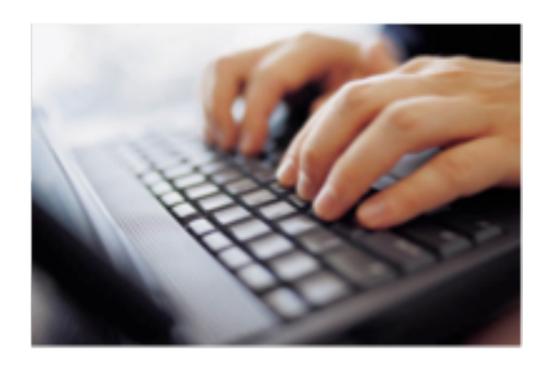




## Let's try it out!



Exercises with DAGMan.







#### Questions?



Questions? Comments?

 Feel free to ask me questions now or later:

Rob Quick - rquick@iu.edu

