**The Furniture Store :**

1. **Launch the Scene using URL**

[**https://us-east-1.sumerian.aws/9104c43a74cb405fa930d55d4c91d63f.scene**](https://us-east-1.sumerian.aws/9104c43a74cb405fa930d55d4c91d63f.scene)

1. **Make the scene full screen on the PC**
2. **Build and Deploy Android Application furniture-store-AR.**

**Link of project folder on GitHub:**

[**https://github.com/Kitemaker/the-furniture-store-aws-sumerian/tree/master/android-project/furniture-store**](https://github.com/Kitemaker/the-furniture-store-aws-sumerian/tree/master/android-project/furniture-store)

1. **Launch Android application**
2. **Scan QR Code of the 3D Model displayed on the Scene on PC screen**
3. **On successful recognition 3D model appears on the mobile screen also Amazon Product widget appears on the Top Right corner.**
4. **Now Place the model in the real world**
5. **To rotate the model drag one figure in Horizontal direction ( Left -Right) on the mobile screen**
6. **To scale the model drag one figure in vertical direction ( Up-Down) on the mobile screen**
7. **To move model in X or Y direction use Two figure Touch and move two figures on the screen in horizontal or vertical direction.**
8. **Place the 3D Model to have good look**
9. **To Purchase the product Tap on the link given on the Amazon Widget , Amazon retail website shall open**

**Thank You**