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MODULE TPaxos
 Copied from my junior.
 (https://github.com/Starydark/PaxosStore-tla/blob/master/specification/TPaxos.tla)
EXTENDS Integers, FiniteSets
Max(m, n) \stackrel{\Delta}{=} \text{ if } m > n \text{ THEN } m \text{ ELSE } n
Injective(f) \stackrel{\triangle}{=} \forall a, b \in DOMAIN \ f: (a \neq b) \Rightarrow (f[a] \neq f[b])
CONSTANTS Participant,
                                    the set of participants
                                    the set of possible input values for Participant to propose
None \stackrel{\triangle}{=} CHOOSE \ b: b \notin Value
Quorum \triangleq \{Q \in SUBSET \ Participant : Cardinality(Q) * 2 > Cardinality(Participant)\}
ASSUME QuorumAssumption \stackrel{\triangle}{=} \land \forall Q \in Quorum : Q \subseteq Participant
                                            \land \forall Q1, Q2 \in Quorum : Q1 \cap Q2 \neq \{\}
Ballot \triangleq Nat
MaxBallot \triangleq Cardinality(Ballot) - 1
PIndex \triangleq CHOOSE f \in [Participant \rightarrow 1 ... Cardinality(Participant)] : Injective(f)
Bals(p) \triangleq \{b \in Ballot : b\%Cardinality(Participant) = PIndex[p] - 1\} allocate ballots for each p \in Participant
State \triangleq [maxBal : Ballot \cup \{-1\}, maxVBal : Ballot \cup \{-1\}, maxVVal : Value \cup \{None\}]
InitState \triangleq [maxBal \mapsto -1, maxVBal \mapsto -1, maxVVal \mapsto None]
For simplicity, in this specification, we choose to send the complete state of a participant each
time. When receiving such a message, the participant processes only the "partial" state it needs.
Message \stackrel{\Delta}{=} [from : Participant, to : SUBSET Participant, state : [Participant \rightarrow State]]
VARIABLES state, state[p][q]: the state of q \in Participant from the view of p \in Participant
                        the set of messages that have been sent
vars \stackrel{\triangle}{=} \langle state, msgs \rangle
TypeOK \stackrel{\Delta}{=} \land state \in [Participant \rightarrow [Participant \rightarrow State]]
                 \land msgs \subseteq Message
Send(m) \stackrel{\triangle}{=} msqs' = msqs \cup \{m\}
Init \stackrel{\triangle}{=} \land state = [p \in Participant \mapsto [q \in Participant \mapsto InitState]]
           \land msgs = \{\}
p \in Participant starts the prepare phase by issuing a ballot b \in Ballot.
Prepare(p, b) \stackrel{\Delta}{=} \land b \in Bals(p)
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 $\land state[p][p].maxBal < b$

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\land Send([from \mapsto p, to \mapsto Participant \setminus \{p\}, state \mapsto state'[p]])
q \in \mathit{Participant} updates its own state \mathit{state}[q] according to the actual state \mathit{pp} of \mathit{p} \in \mathit{Participant}
extracted from a message m \in Message it receives. This is called by OnMessage(q). Note: pp is
m.state[p]; it may not be equal to state[p][p] at the time UpdateState is called.
UpdateState(q, p, pp) \triangleq \text{Let } maxB \triangleq Max(state[q][q].maxBal, pp.maxBal)
                                IN state' = [state \ EXCEPT \ ![q][p].maxBal = Max(@, pp.maxBal),
                                                                    ![q][p].maxVBal = Max(@, pp.maxVBal),
                                                                     ![q][p].maxVVal = IF state[q][p].maxVBal < pp.maxVB
                                                                                              THEN pp.maxVVal ELSE @,
                                                                     ![q][q].maxBal = maxB,
                                                                                                                                make pron
                                                                     ![q][q].maxVBal = IF maxB \le pp.maxVBal
                                                                                                                               accept
                                                                                             THEN pp.maxVBal ELSE
                                                                                                                              @,
                                                                     ![q][q].maxVVal = \text{IF } maxB \leq pp.maxVBal
                                                                                                                               accept
                                                                                             THEN pp.maxVVal ELSE
q \in Participant receives and processes a message in Message
OnMessage(q) \stackrel{\Delta}{=} \exists m \in msqs:
                           \land q \in m.to
                           \wedge LET p \stackrel{\triangle}{=} m.from
                              IN UpdateState(q, p, m.state[p])
                           \wedge LET qm \stackrel{\triangle}{=} [from \mapsto m.from, to \mapsto m.to \setminus \{q\}, state \mapsto m.state] remove q from to
                                    nm \stackrel{\triangle}{=} [from \mapsto q, to \mapsto \{m.from\}, state \mapsto state'[q]]
                                                                                                                new message to reply
                              IN IF \vee m.state[q].maxBal < state'[q][q].maxBal
                                        \lor m.state[q].maxVBal < state'[q][q].maxVBal
                                     THEN msgs' = (msgs \setminus \{m\}) \cup \{qm, nm\}
                                     ELSE msgs' = (msgs \setminus \{m\}) \cup \{qm\}
Accept(p, b, v) \stackrel{\Delta}{=} \land b \in Bals(p)
                         \land state[p][p].maxBal \leq b
                                                           corresponding the first conjunction in Voting
                         \wedge state[p][p].maxVBal \neq b cooresponding the first conjunction in Voting
                         \land \exists Q \in Quorum :
                                             : state[p][q].maxBal = b
                              \land \forall q \in Q
                         \land \lor \forall q \in Participant : state[p][q].maxVBal = -1
                            \vee \exists q \in Participant :
                                 \wedge state[p][q].maxVVal = v
                                 \land \forall r \in Participant : state[p][q].maxVBal \ge state[p][r].maxVBal
                         \wedge state' = [state \ EXCEPT \ ![p][p].maxVBal = b,
                                                         ![p][p].maxVVal = v
                         \land Send([from \mapsto p, to \mapsto Participant \setminus \{p\}, state \mapsto state'[p]])
Next \triangleq \exists p \in Participant : \lor OnMessage(p)
                                    \lor \exists b \in Ballot : \lor Prepare(p, b)
                                                         \forall \exists v \in Value : Accept(p, b, v)
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 $\land state' = [state \ EXCEPT \ ![p][p].maxBal = b]$

 $Spec \triangleq Init \wedge \Box [Next]_{vars}$

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Chosen P(p) \triangleq \{v \in Value : \exists \ b \in Ballot : \\ \exists \ Q \in Quorum : \forall \ q \in Q : \land state[p][q].maxVBal = b \\ \land state[p][q].maxVVal = v\}  chosen \triangleq \text{UNION } \{Chosen P(p) : p \in Participant\} \} Consistency \triangleq Cardinality(chosen) \leq 1 Theorem Spec \Rightarrow \Box Consistency For checking Liveness \ WF(A): if A ever becomes enabled, then an A step will eventually occureven if A remains enabled for only a fraction of a nanosecond and is never again enabled. Liveness in TPaxos: like paxos, there should be a single-leader to prapre and accept. LConstrain \triangleq \land \exists \ p \in Participant : \\ \land MaxBallot \in Bals(p) \\ \land WF_{vars}(Prepare(p, MaxBallot)) \\ \land \forall \ v \in Value : WF_{vars}(Accept(p, MaxBallot, v)) \\ \land \exists \ Q \in Quorum : \\ \land p \in Q \\ \land \forall \ q \in Q : WF_{vars}(OnMessage(q)) LSpec \triangleq Spec \land LConstrain
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\ ∗ Modification History

 $Liveness \triangleq \Diamond(chosen \neq \{\})$

- * Last modified Mon Mar 08 14:38:59 CST 2021 by Dell
- \ * Created Sat Mar 06 18:00:00 CST 2021 by Dell