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- Module ParallelRaftSE -
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EXTENDS Integers, FiniteSets, Sequences, TLC
CONSTANT Server
CONSTANT Value
CONSTANTS Follower, Candidate, Leader, LeaderCandidate, Nil
Quorums \triangleq \{i \in SUBSET \ Server : Cardinality(i) * 2 > Cardinality(Server)\}
Index \triangleq \{0, 1, 2, 3, 4, 5, 6\}
Term \stackrel{\triangle}{=} Nat
VARIABLES r1amsqs,
                  r1bmsgs,
                  r2amsqs,
                  r2bmsgs,
                  r3amsqs,
                  negMsgs,
                  current Term.
                  currentState,
                  vote.
                  leaderLog,
                  log
msgsVars \stackrel{\triangle}{=} \langle r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs \rangle
serverVars \triangleq \langle currentTerm, currentState \rangle
vars \triangleq \langle msgsVars, serverVars, negMsgs, vote, leaderLog, log \rangle
Max(s) \stackrel{\triangle}{=} CHOOSE \ i \in s : \forall j \in s : i \geq j
lastIndex(i) \stackrel{\Delta}{=} \text{ if } \{b \in Index : log[i][b][1] \neq -1\} = \{\} \text{ Then } -1
                          ELSE Max(\{b \in Index : log[i][b][1] \neq -1\})
\begin{array}{ll} \textit{allEntries} \; \stackrel{\triangle}{=} \; \{\langle t, \, v, \, b \rangle : t & \in \textit{Term} \cup \{\, -1\}, \, v \, \in \textit{Value} \cup \{\textit{Nil}\}, \, b \in \{\texttt{True}, \, \texttt{false}\}\} \\ \textit{logEntries} \; \stackrel{\triangle}{=} \; \{\langle i, \, e \rangle : i & \in \textit{Index}, \, e \in \textit{allEntries}\} \end{array}
TypeInv \stackrel{\Delta}{=} \land currentTerm \in [Server \rightarrow Nat]
                    \land currentState \in [Server \rightarrow \{Follower, Leader, LeaderCandidate, Candidate\}]
                    \land log \in [Server \rightarrow [Index \rightarrow (Term \cup \{-1\}) \times (Value \cup \{Nil\}) \times BOOLEAN]]
                    \land r1amsgs \subseteq \{\langle t, i \rangle : t \in \mathit{Term}, i \in \mathit{Server}\}\
                    \land r1bmsgs \subseteq \{\langle t, e, i, j \rangle : t \in Term, e \in SUBSET \ logEntries, i \in Server, j \in Server\}
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\land r2amsgs \subseteq \{\langle t, n, e, i \rangle : t \in Term, n \in Index, e \in allEntries, i \in Server\}
                 \land r2bmsgs \subseteq \{\langle t, n, i, j \rangle : t \in Term, n \in Index, i \in Server, j \in Server\}
                 \land r3amsgs \subseteq \{\langle t, n, i \rangle : t \in \mathit{Term}, n \in \mathit{Index}, i \in \mathit{Server}\}
                 \land negMsgs \subseteq \{\langle t, i \rangle : t \in Term, i \in Server\}
                 \land log \in [Server \rightarrow [Index \rightarrow allEntries]]
                 \land leaderLog \in [Term \rightarrow [Index \rightarrow allEntries]]
                 \land vote \in [Server \rightarrow [Index \rightarrow [Term \rightarrow Value \cup \{Nil\}]]]
Init \stackrel{\triangle}{=} \wedge r1amsgs = \{\}
           \land r1bmsgs = \{\}
           \land r2amsgs = \{\}
           \land r2bmsqs = \{\}
           \land r3amsgs = \{\}
           \land negMsgs = \{\}
           \land currentTerm = [i \in Server \mapsto 0]
           \land currentState = [i \in Server \mapsto Follower]
           \land vote = [i \in Server \mapsto [j \in Index \mapsto [t \in Term \mapsto Nil]]]
           \land leaderLog = [i \in Term \mapsto [j \in Index \mapsto \langle -1, Nil, FALSE \rangle]]
           \land log = [i \in Server \mapsto [j \in Index \mapsto \langle -1, Nil, FALSE \rangle]]
Restart(i) \triangleq \land currentState' = [currentState \ EXCEPT \ ![i] = Follower]
                   \land UNCHANGED \langle msgsVars, currentTerm, negMsgs, vote, leaderLog, log <math>\rangle
UpdateTerm(i, b) \triangleq
          \land currentTerm[i] < b
          \land currentTerm' = [currentTerm \ Except \ ![i] = b]
          \land currentState' = [currentState \ EXCEPT \ ![i] = Follower]
ReceiveHighTerm(i) \triangleq
          \land \exists m \in negMsgs : \land m[i] > currentTerm[i]
                                    \wedge m[2] = i
                                     \land UpdateTerm(i, m[1])
          \land UNCHANGED \langle msgsVars, negMsgs, vote, leaderLog, log <math>\rangle
Timeout(i) \triangleq
             \land currentState[i] \in \{Follower, Candidate\}
             \land currentTerm' = [currentTerm \ EXCEPT \ ![i] = currentTerm[i] + 1]
             \land currentState' = [currentState \ EXCEPT \ ![i] = Candidate]
             \land (currentTerm[i] + 1) \in Nat
             \land UNCHANGED \langle msgsVars, negMsgs, vote, leaderLog, log <math>\rangle
RequestVote(i) \triangleq
          \land \quad currentState[i] = Candidate
          \land r1amsgs' = r1amsgs \cup \{\langle currentTerm[i], i \rangle\}
               UNCHANGED (server Vars, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, negMsgs, log, leaderLog, vote)
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HandleRequestVoteRequest(i) \stackrel{\Delta}{=}
           \land \exists m \in r1amsgs:
               LET j \triangleq m[2]
                     grant \stackrel{\triangle}{=} m[1] > currentTerm[i]
                     entries \triangleq \{\langle n, log[i][n] \rangle : n \in Index\}
               ΙN
                 \lor \land grant
                    \land UpdateTerm(i, m[1])
                    \land r1bmsgs' = r1bmsgs \cup \{\langle m[1], entries, i, j \rangle\}
                    \land UNCHANGED negMsgs
                 \vee \wedge \neg qrant
                    \land negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\}
                    \land UNCHANGED \langle currentState, currentTerm, r1bmsgs \rangle
           \land UNCHANGED \langle log, r1amsqs, r2amsqs, r2bmsqs, r3amsqs, vote, leaderLog <math>\rangle
Merge(entries, term, v) \stackrel{\Delta}{=}
            LET committed \stackrel{\triangle}{=} \{e \in entries : e[3] = TRUE\}
                   chosen \stackrel{\triangle}{=} CASE \ committed = \{\} \rightarrow CHOOSE \ x \in entries : \forall y \in entries : x[1] \ge y[1]
                                       committed \neq \{\} \rightarrow CHOOSE \ x \in committed : TRUE
                   safe \stackrel{\Delta}{=} \text{ if } chosen[2] = Nil \text{ Then } v \text{ else } chosen[2]
                 \langle term, safe, chosen[3] \rangle
BecomeLeaderCandidate(i) \triangleq
           \land currentState[i] = Candidate
           \land \exists Q \in Quorums :
               LET voteGranted \triangleq \{m \in r1bmsgs : m[4] = i \land m[3] \in Q \land m[1] = currentTerm[i]\}
                                                                                                                                      \langle m[1], entries
                                       \stackrel{\triangle}{=} UNION \{m[2]: m \in voteGranted\}
                                                                                                                                        \langle n, log[i][n] \rangle
                                       \triangleq \{e \in allLog : e[2][1] \neq -1\}
                     valid
                                                                                                                                       log[i][n]: \langle t, s \rangle
                                       \triangleq IF valid = \{\} THEN -1 ELSE Max(\{e[1] : e \in valid\})
                     end
               IN
                     \land \forall q \in Q : \exists m \in voteGranted : m[3] = q
                     \land \exists v \in Value : leaderLog' = [leaderLog \ EXCEPT \ ! [currentTerm[i]] = [n \in Index \mapsto ]
                                                                                         If n \in 0 .. end then Merge(\{l[2]: l \in \{t \in a\}\})
                                                                                                               ELSE \langle -1, Nil, FALSE \rangle]]
           \land currentState' = [currentState \ EXCEPT \ ![i] = LeaderCandidate]
           \land UNCHANGED \langle currentTerm, log, msgsVars, vote, negMsgs \rangle
RequestSync(i) \triangleq
           \land currentState[i] \in \{LeaderCandidate, Leader\}
           \land LET sync \triangleq \{n \in Index : leaderLog[currentTerm[i]][n][1] \neq -1\}
                 IN \exists n \in sync : r2amsgs' = r2amsgs \cup \{\langle currentTerm[i], n, leaderLog[currentTerm[i]][n], i\rangle\}
                UNCHANGED (serverVars, log, leaderLog, vote, r1amsgs, r1bmsgs, r2bmsgs, r3amsgs, negMsgs)
HandleRequestSyncRequest(i) \stackrel{\Delta}{=}
           \land \exists m \in r2amsgs : 
 \bot ET j \stackrel{\triangle}{=} m[4] 
                                                                \langle currentTerm[i], n, leaderLog[currentTerm[i]][n], i \rangle
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grant \stackrel{\triangle}{=} m[1] \ge currentTerm[i]
                   \wedge \vee \wedge m[1] > currentTerm[i]
              ΙN
                           \land UpdateTerm(i, m[1])
                        \vee \wedge m[1] \leq currentTerm[i]
                           \land UNCHANGED \langle currentTerm, currentState \rangle
                     \land \lor \land grant
                           \wedge \log' = [\log \text{ except } ![i][m[2]] = m[3]]
                           \land vote' = [vote \ EXCEPT \ ![i][m[2]][m[1]] = m[3][2]]
                           \wedge r2bmsgs' = r2bmsgs \cup \{\langle m[1], m[2], i, j \rangle\}
                           \land UNCHANGED negMsgs
                        \lor \land \neg grant
                           \land negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\}
                           \land UNCHANGED \langle log, vote, r2bmsgs \rangle
          \land UNCHANGED \langle r1amsqs, r1bmsqs, r2amsqs, r3amsqs, leaderLog <math>\rangle
CommitEntry(i) \triangleq
                  currentState[i] \in \{Leader, LeaderCandidate\}
                  \exists index \in Index, Q \in Quorums:
                  Let syncSuccess \stackrel{\triangle}{=} \{m \in r2bmsgs : \land m[4] = i\}
                                                                    \wedge m[3] \in Q
                                                                    \wedge m[1] = currentTerm[i]
                                                                    \land m[2] = index
                         \land \forall q \in Q : \exists m \in syncSuccess : m[3] = q
                          \land leaderLog' = [leaderLog \ EXCEPT \ ![currentTerm[i]][index][3] = TRUE]
                  UNCHANGED (server Vars, log, msqs Vars, negMsqs, vote)
RequestCommit(i) \triangleq
          \land currentState[i] \in \{Leader, LeaderCandidate\}
          \land LET committed \stackrel{\triangle}{=} \{n \in Index : leaderLog[currentTerm[i]][n][3] = TRUE\}
            IN \exists n \in committed :
                     r3amsgs' = r3amsgs \cup \{\langle currentTerm[i], n, i \rangle\}
          \land UNCHANGED \langle serverVars, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, negMsgs, leaderLog, vote <math>\rangle
HandleRequestCommitRequest(i) \stackrel{\Delta}{=}
          \land \exists m \in r3amsgs:
              LET j \triangleq m[3]
                    grant \stackrel{\Delta}{=} currentTerm[i] \leq m[1]
                   \wedge \vee \wedge m[1] > currentTerm[i]
                           \land UpdateTerm(i, m[1])
                        \vee \wedge m[1] \leq currentTerm[i]
                           \land UNCHANGED \langle currentTerm, currentState \rangle
                     \land \lor \land grant
                           \wedge log[i][m[2]][1] = m[1]
                           \wedge log' = [log \ \text{EXCEPT} \ ![i][m[2]][3] = \text{TRUE}]
                           \land UNCHANGED negMsqs
                        \vee \wedge \neg grant
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\land negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\}
                           \land UNCHANGED log
          \land UNCHANGED \langle msgsVars, leaderLog, vote \rangle
BecomeLeader(i) \triangleq
          \land \ currentState[i] = LeaderCandidate
          \land currentState' = [currentState \ EXCEPT \ ![i] = Leader]
          \land UNCHANGED \langle currentTerm, log, msgsVars, negMsgs, leaderLog, vote <math>\rangle
ClientRequest(i) \triangleq
         Let ind \stackrel{\triangle}{=} \{b \in Index : leaderLog[currentTerm[i]][b][1] \neq -1\}
               nextIndex \stackrel{\triangle}{=} \text{ if } ind = \{\} \text{ THEN } 0
                                                 ELSE Max(ind) + 1
               \land currentState[i] = Leader
                \land \ nextIndex \in Index
                \land \exists v \in Value : leaderLog' = [leaderLog \ EXCEPT \ ! [currentTerm[i]][nextIndex] = \langle currentTerm[i], \rangle
                ∧ UNCHANGED ⟨serverVars, log, vote, msgsVars, negMsgs⟩
Next \triangleq \forall \exists i \in Server : Restart(i)
            \vee \exists i \in Server : Timeout(i)
            \vee \exists i \in Server : ReceiveHighTerm(i)
            \lor \exists i \in Server : RequestVote(i)
            \vee \exists i \in Server : HandleRequestVoteRequest(i)
            \lor \exists i \in Server : BecomeLeaderCandidate(i)
            \lor \exists i \in Server : BecomeLeader(i)
            \vee \exists i \in Server : CommitEntry(i)
            \vee \exists i \in Server : ClientRequest(i)
            \vee \exists i, j \in Server : RequestCommit(i)
            \lor \exists i \in Server : HandleRequestCommitRequest(i)
            \vee \exists i, j \in Server : RequestSync(i)
            \lor \exists i \in Server : HandleRequestSyncRequest(i)
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- \ ∗ Modification History
- \ \* Last modified Tue May 11 19:47:37 CST 2021 by Dell
- \ \* Created Mon May 10 22:09:59 CST 2021 by Dell