The Naiad Clock Protocol: Specification, Model Checking, and Correctness Proof

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Abstract

This report presents a formal specification, written in TLA+, for the Naiad Clock protocol, along with the results of checking the specification using the TLC model checker. Also presented is a formal proof of the Naiad Clock safety properties, which has been mechanically checked using the TLA+ proof system.

This report is based partly on work with Martín Abadi, Frank McSherry, and Derek Murray.

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Chapter 1

The Naiad Clock Protocol

We describe the Naiad Clock protocol informally, followed by a basic specification. We assume that the reader is familiar with TLA+ [5].

1.1 Informal description

The Naiad Clock Protocol oversees the progress of a computation running within Naiad [7, 8], a distributed dataflow system in which records flow through an abstract dataflow computation graph.

In any state of a Naiad computation, the existing records can occupy different stages in the logical progress of the computation. For example, a simple computation may consist of several successive stages in which an input record at each stage is transformed into an input record at the following stage. Each stage represents a point in virtual time. In this case, the points would be arranged in a linear order.

In general, we assume a set of points in virtual time, with a partial order, and associate each record with a point in virtual time, but the set of points need not be finite, and the partial order need not be linear. An operation can consume input records from a set of points and produce output records at another set of points.

We do require that, if an operation produces a record at one point in virtual time, then the operation has consumed at least one record at a strictly lower point according to the partial order. Therefore, as the computation proceeds, the population of records will migrate away from lower points. Should a downward-closed set of points become vacant, this set will always thereafter remain vacant, as any operation that might produce a record associated with

a point in the set would need to consume such a record as well. This monotonically increasing set of permanently vacant points represents the progress of the Naiad computation.

It is important that a Naiad processor become aware that a set of points is permanently vacant, because some of the Naiad operations perform an aggreation of all records arriving at a given point. The aggregation (along with any temporary storage it might need) is not complete until all records have been seen.

Since a Naiad computation runs on a distributed collection of processors, each processor is not able to observe, directly, the exact contents of the set of records in order to measure progress. Processors must instead communicate with each other, as they perform operations, exchanging information about the records that those operations consume and produce. With this information, each processor can maintain a possibly delayed but always safe approximation to the set of permanently vacant points in virtual time.

More concretely, in the Naiad Clock Protocol, each processor maintains a local occupancy vector that maps each point to the processor's view of the number of records at that point, depicted in Figure 1.1. At the start of the Naiad computation, this local vector is initialized from the initial set of records in the system. A processor tracks changes in occupancy due to the operations that it performs. When convenient, the processor broadcasts incremental updates to all processors, sending updates about points with net poduction of records before those about points with net consumption of records. When a processor receives one of these updates, it adjusts its local occupancy vector accordingly. The protocol assumes

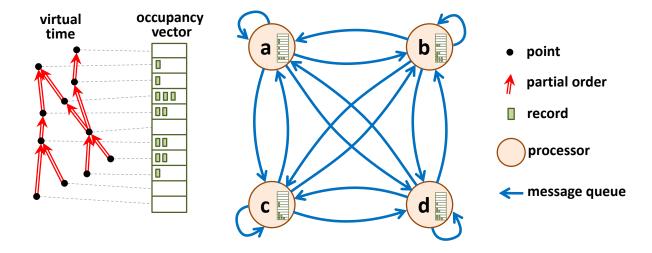


Figure 1.1: Overall structure: each processor locally accumulates a delayed view of the occupancy vector.

that communication channels between processors are reliable and completely ordered, so that updates are neither dropped nor delivered out of order.

The intent of this approach is that, once a downwardclosed set of points becomes vacant in the local occupancy vector of some processor, that same set of points is in fact vacant thereafter in the global set of records. Although the local occupancy vector can be a delayed view of the true occupancy vector, it is a safe approximation, so it allows each processor to report correct results from completed parts of the computation to external observers; it is also a useful input to each processor's memory management and scheduling decisions.

1.2 Basic specification

To progress to a more formal description of the clock protocol, we introduce the definitions shown in Figure 1.2. Point is the set of points, Proc is the set of processors, and \leq is a partial order on Point.

A count vector maps each point to a natural number, the count of the number of records at that point. A delta vector maps each point to an integer, representing a change in the record count at that point.

We use Z to designate the delta vector that is everywhere zero and \oplus and \ominus to indicate component-wise ad-

dition and subtraction.

Given a delta vector a, we say that point t is positive iff a[t]>0 and negative iff a[t]<0. Since talking about the locations of positive and negative points in delta vectors turns out to be important in the clock protocol and in its proof of correctness, we define several predicates for this purpose. A delta vector a is vacant up to point t iff a[s]=0 for all $s \leq t$ and that it is non-positive up to point t iff $a[s] \leq 0$ for all $s \leq t$. A delta vector s is supported at point t iff there exists s < t such that a[s] < 0 and a is non-positive up to s. We call s the support for t. A delta vector is upright iff all of its positive points are supported.

This definition of upright delta vectors arises because we use delta vectors to describe the changes in record counts that operations cause. As indicated in Section 1.1, we require that for any point t at which an operation causes a net production of records there must be a lower point s at which the operation causes a net consumption of records; this property explains why, in an upright delta vector, for each positive point t there must exist a negative point t. For t to support t, we further require that all points t be non-positive; this property prevents cases of infinite descent. It yields, in particular, that the sum of two upright delta vectors is upright. (In cases where t is well-founded, infinite descent is impossible, so the further requirement becomes superfluous.)

```
CONSTANT Point set of points
CONSTANT Proc set of processors
CONSTANT \_ \preceq \_ partial order on Point
CountVec \stackrel{\Delta}{=} [Point \rightarrow Nat] count vectors
DeltaVec \stackrel{\triangle}{=} [Point \rightarrow Int] delta vectors
       \triangleq [t \in Point \mapsto 0]
                                                  everywhere zero
a \oplus b \ \stackrel{	riangle}{=} \ [t \in \mathit{Point} \mapsto a[t] + b[t]] \quad \text{component-wise addition}
a \ominus b \stackrel{\triangle}{=} [t \in Point \mapsto a[t] - b[t]] component-wise subtraction
s \prec t \stackrel{\triangle}{=} s \prec t \land s \neq t
                                                   strictly lower
IsVacantUpto(a, t) \stackrel{\triangle}{=} \forall s \in Point : s \leq t \Rightarrow a[s] = 0
IsNonposUpto(a, t) \triangleq \forall s \in Point : s \leq t \Rightarrow a[s] \leq 0
IsSupported(a, t) \triangleq \exists s \in Point : s \prec t \land a[s] < 0 \land IsNonposUpto(a, s)
                             \stackrel{\Delta}{=} \ \forall \ t \in \mathit{Point} : a[t] > 0 \Rightarrow \mathit{IsSupported}(a, \ t)
IsUpright(a)
VARIABLE nrec
                          \in CountVec
                         \in [Proc \rightarrow DeltaVec]
Variable temp
                          \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVec)]]
VARIABLE msq
VARIABLE glob
                          \in [Proc \rightarrow DeltaVec]
Init \triangleq
  \land nrec \in CountVec
                                                             any initial population of records
  \land temp = [p \in Proc \mapsto Z]
                                                             no unsent changes
  \land msg = [p \in Proc \mapsto [q \in Proc \mapsto \langle \rangle]] no unreceived updates
  \land \ glob = [q \in \mathit{Proc} \mapsto \mathit{nrec}]
                                                             each processor knows the initial nrec
NextPerformOperation \triangleq \exists p \in Proc, c \in CountVec, r \in CountVec :
   Let delta \triangleq r \ominus c in
                                              the net change in record population
    \land \forall t \in Point : c[t] \leq nrec[t] only consume what exists
    \land IsUpright(delta)
                                              net change must be upright
    \land \mathit{nrec'} = \mathit{nrec} \oplus \mathit{delta}
    \land \ temp' = [temp \ \texttt{EXCEPT} \ ![p] = temp[p] \oplus delta]
    \land UNCHANGED msg
    \land UNCHANGED glob
NextSendUpdate \triangleq \exists p \in Proc, tt \in SUBSET Point :
   Let gamma \triangleq [t \in Point \mapsto \text{if } t \in tt \text{ then } temp[p][t] \text{ else } 0] in
    \land \ gamma \neq Z
                                                  update must say something
    \land \mathit{IsUpright}(temp[p] \ominus \mathit{gamma}) what is left must be upright
    \land \ \mathsf{UNCHANGED} \ \mathit{nrec}
    \land temp' = [temp \ EXCEPT \ ![p] = temp[p] \ominus gamma]
    \land msg' = [msg \ \text{EXCEPT} \ ![p] = [q \in Proc \mapsto Append(msg[p][q], gamma)]]
    \land UNCHANGED glob
NextReceiveUpdate \triangleq \exists p \in Proc, q \in Proc:
   LET kappa \stackrel{\triangle}{=} msg[p][q][1] IN oldest unreceived update from p to q
    \land msg[p][q] \neq \langle \rangle
                                                  message queue must be non-empty
    \land UNCHANGED nrec
    \land UNCHANGED temp
    \land msg' = [msg \ \texttt{EXCEPT} \ ![p][q] = Tail(msg[p][q])]
    \land \ glob' = [glob \ \texttt{EXCEPT} \ ![q] = glob[q] \oplus kappa]
Next \triangleq NextPerformOperation \lor NextSendUpdate \lor NextReceiveUpdate
Spec \triangleq Init \land \Box Next
For any point t and processor q, if glob[q] is vacant up to t, then, at this and all future times, nrec is vacant up to t.
Safe \stackrel{\triangle}{=} \forall t \in Point, \ q \in Proc : (IsVacantUpto(glob[q], t) \Rightarrow \Box IsVacantUpto(nrec, t))
Safe always holds in any execution that obeys Spec.
THEOREM Spec \Rightarrow \Box Safe
```

Figure 1.2: Basic specification of the clock protocol.

Finally, the clock protocol uses four state variables: nrec, temp, msq, and glob.

- *nrec* is the occupancy vector, which represents the number of records that currently exist at each point.
- temp[p] is the local (temporary) change in the occupancy vector due to the performance of operations at processor p. Note that the change at a given point can be negative (net records consumed), positive (net records produced), or zero. We call it temporary because eventually the processor takes the information from temp[p] and broadcasts it as an incremental update.
- msg[p][q] is the queue of updates from processor p to processor q. Each update is a delta vector that is zero everywhere except at those points that contain information about net changes. Implementations may of course limit the number of non-zero points and represent updates in a compact form.
- glob[q] is the delayed view at processor q of the occupancy vector. It is a delta vector, rather than a count vector, because glob[q][t] can be negative for some point t. Such negative values can appear, for example, when one processor p₁ produces a record at point t, a second processor p₂ consumes it and, because of different queuing delays, processor q receives the update from p₂ before that from p₁.

The basic specification of the clock protocol defines an initial *Init*, a next-state relation *Next*, and then a complete specification *Spec* which states that *Init* must hold and then forever each step must satisfy the *Next* relation.

Init states that nrec can be any mapping from Point to Nat; this mapping represents an arbitrary initial population of records. Initially, there are no unsent changes, no unreceived updates, and each processor knows the initial population.

Each step from a current state to a next state is an action specified as a relation between the values of the state variables in the current state (unprimed) and in the next state (primed). The algorithm has three actions: *NextPerform-Operation*, *NextSendUpdate*, and *NextReceiveUpdate*.

• In the *NextPerformOperation* action, processor *p* performs an operation that consumes and produces

some number of records at each point. The records to be consumed must exist and the net change in records delta must be an upright delta vector. The action adds delta to nrec and to temp[p].

- In the NextSendUpdate action, processor p selects a set of points tt and broadcasts an update about its changes at those points. The update is represented by gamma. The processor must choose tt in such a way that temp[p] ⊕ gamma is upright. This requirement holds, in particular, when tt consists of positive points in temp[p] if any exist, because temp[p] is always upright. The action subtracts gamma from temp[p] and appends gamma to msg[p][q] for all q.
- In the NextReceiveUpdate action, processor q selects a processor p and receives the oldest update kappa on the message queue from p to q. For this action to take place, the current message queue msg[p][q] must be non-empty. The action adds kappa to glob[q] and removes it from msg[p][q].

The next-state relation Next is simply the disjunction of the relations for these three actions.

The main safety property of the clock protocol is Safe, which states that if any processor q has a glob[q] that is vacant up to some point t, then the actual set of records, nrec is vacant up to point t. Our goal is to establish that this safety property always holds in every execution that obeys the specification.

Chapter 2

Discussion of the specification

Appendix A gives a full TLA+ specification of the Naiad Clock protocol.

The full TLA+ specification follows the outline of the basic specification presented in Section 1.2 in most regards. However, there are some differences.

The basic specification uses \leq for the partial order. In order to facilitate model checking, the full specification uses the variable lleq to hold the partial order. This variable is initialized to any partial order and never changed afterwards. This permits the model checker to explore the state space separately for each possible partial order. ¹

For clarity, the basic specification uses short names for operators and definitions. For example, it uses Z for the everywhere zero delta vector and \oplus and \ominus for addition and subtraction of delta vectors. The full specification uses long names for everything. Using long names is perhaps a bit more cumbersome, but it prevents name collisions. TLA+ absolutely forbids name collisions. It is possible to perform named instantiation of TLA+ modules in order to use multiple modules that would otherwise have name collisions, but that solution is even more cumbersome than using long names.

The full specification admits stutter steps (steps in which nothing changes), in addition to steps performed by the defined actions. TLA+ encourages writing specifications that admit stutter steps in order to make it possible to

prove a refinement mapping by using a one-to-one correlation of states. The basic specification does not envision stutter steps.

In addition to the main safety property, the full specification includes a couple of additional safety properties and several invariants. The model checker can easily check invariants. The model checker can also check general safety properties, but to do so it has to keep information about the entire state graph, which causes it to run much slower.

However, the full specification uses a trick to enable the model checker to check two of the safety properties as simple state predicates. These two safety properties are "sticky" in the sense that once some state predicate is true of some state, it remains true for all following states. By adding a state variable to remember the value of the predicate from the previous state, the "stickiness" can be checked as a simple state predicate. The full specification introduces the two state variables nrecvut and globvut for this purpose.

¹An alternative solution, perhaps more in the style of TLA+, would be to declare *lleq* as a constant and then construct a mapping from each possible partial order to an instantiation of the clock protocol specification. Unfortunately, this solution would greatly explode the number of states the model checker would have to explore, because each state would correspond to a mapping from the partial orders to a state within an execution for that partial order.

Chapter 3

Discussion of model checking

Appendix B gives a TLA+ extension of the Naiad Clock protocol that defines default constants and introduces a constraint so that model checking has only a finite number of states to explore. The configuration parameters are as follows:

- MaxProc, the number of processors.
- MaxPoint, the number of points.
- MaxRecPerPoint, the maximum number of records per point that exist (in nrec) in any state.
- *MaxRec*, the maximum total number of records that exist (in *nrec*) in any state.
- MaxMsgPerQueue, the maximum number of messages that can be on any single queue in any state.

We used the TLA+ toolbox [4] to construct and manage models for model checking the specification.

Using a 2.67 GHz Intel i7 with 4 GB of memory running TLC2 version 2.05, we model checked the specification in various configurations. For each configuration, TLC determined the maximum depth of the state space graph as well as the total number of distinct states. Table 3.1 shows the statistics.

As expected, the number of distinct states and consequently the model checking run time blow up enormously as the configuration parameters are increased. This limits the feasibility of model checking of this specification to small configurations only.

Using the model checker, we checked the following invariants:

MaxProc MaxPoint MaxRecPerPoint MaxRec MaxRsgPerQueu	depth	distinct states	run time (sec)
2 2 1 2 1	12	2690	5
2 2 1 2 2	14	5286	5
2 2 1 2 3	14	6110	5
2 2 2 2 1	17	47192	27
2 2 2 2 2	21	271870	121
2 2 2 2 3	22	538738	201
2 2 2 4 1	18	278138	184
2 2 2 4 2	23	3418972	2053
2 2 2 4 3	28	13293954	5785
2 3 1 2 1	21	1461100	1502
2 3 1 2 2	25	16744480	19339

Table 3.1: Model checking statistics. Complete state space exploration.

- *InvType*, which states that all state variables contain values of their expected types.
- *InvTempUpright*, which states that temp[p] is upright.
- InvGlobalRecordCount, which states that glob[q] plus all infomation heading toward q equals nrec.
- InvStickyNrecVacantUpto, which states that if nrec is vacant up to point t, then it will be so

in the next state. This invariant is checked using the fiducial variable nrecvut, which remembers IsVacantUpto(nrec, t) from the previous state.

- InvStickyGlobVacantUpto, which states that if glob[q] is vacant up to point t, then it will be so in the next state. This invariant is checked using the fiducial variable globvut, which remembers IsVacantUpto(glob[q],t) from the previous state.
- InvGlobVacantUptoImpliesNrec, which states that if glob[q] is vacant up to a point t, then so is nrec.

In every state explored by the model checker, all of these invariants were found to hold.

Based on these model checking results, we were fairly confident that the specification was correct. However, because of state space explosion, we could only check some small configurations using 2 processors and 3 points in virtual time. In the next chapter we discuss our formal proof.

Chapter 4

Discussion of the proof

Appendix C gives a TLA+ proof of the Naiad Clock protocol invariants. The proof has been mechanically checked using the TLA+ Proof System [2, 3] except for a few minor details. Unfortunately, the current TLA+ proof system cannot handle temporal reasoning, so any temporal deductions have to be checked manually. Fortunately, the vast majority of the proof deals with state predicates and next state relations, all of which is checked mechanically. Only the final steps in proving that the specification implies some temporal property require temporal deductions and thus have to be checked manually.

The proof is quite long, so we divided it into modules for ease of understanding and management. In Section 4.1, we walk through the proof and explain what each module accomplishes. In Section 4.2, we give a brief description of the TLA+ proof system. In Section 4.3, we discuss the performance of the proof system in checking our proof. In Section 4.4, we discuss what we learned about writing and checking such a large proof.

4.1 A walk through the proof

The proof is divided into modules for ease of understanding and management. Each module contains a collection of theorems and definitions relating to a certain concept. As we discuss in Section 4.4.1, the proof is composed of modules that build on one another in a linear sequence.

4.1.1 Basic definitions

NaiadClockProofBase (C.1) provides some additional definitions that are needed in the proof but do not ap-

pear in the specification. For example, the proof needs the concept of a beta-upright delta vector, which is a generalization of the concept of an upright delta vector. It also turns out to be useful in the proof to have symbolic definitions for various formulas that appear written out in the specification. This lets proof steps use these formulas symbolically, which helps keep the back-end provers from getting lost when trying to check proof obligations.

4.1.2 Basic library theorems

Next follow a number of modules that contain various theorems about naturals (C.2), sequences (C.3), the *RemoveAt* sequence operator (C.4), finite sets (C.5), exact sequences (C.6), and partial orders (C.7). We consider these modules as library modules, because their theorems are of general usefulness.

4.1.3 Properties of delta vectors

Next come several modules that prove various properties of delta vectors.

NaiadClockProofDeltaVecs (C.8) proves that the addition of delta vectors is commutative, associative, closed, and has an identity. In other words, that it is a commutative monoid.

NaiadClockProofDeltaVecSeqs (C.9) contains theorems about the sum of a sequence of delta vectors. These theorems have to dig inside the recursive definition of the sum of a sequence of delta vectors and they are extremely tedious. We consider this module as a library module because it could be recast in general terms to apply to any

commutative monoid.

NaiadClockProofDeltaVecFuns (C.10) contains theorems about the sum of the delta vectors in the range of a function. These theorems are also extremely tedious. We consider this module as a library module because it could be recast in general terms to apply to any commutative monoid.

NaiadClockProofDeltaVecUpright (C.11) contains theorems about upright delta vectors, especially the theorem that the sum of two upright delta vectors is upright and the corollaries for the sum of a sequence of delta vectors and for the sum of the delta vectors in the range of a function.

NaiadClockProofDeltaVecBetaUpright (C.12) contains theorems about beta-upright delta vectors.

NaiadClockProofDeltaVecVacantUpto (C.13) contains theorems about delta vectors that are vacant up to a given point.

4.1.4 Additional invariants

NaiadClockProofInvariants (C.14) introduces the definitions of some additional invariants that are needed in the proof.

4.1.5 Deduction of some invariants

NaiadClockProofDeduceInv (C.15) contains theorems that deduce certain invariants from others. These theorems state the deductions in both the current state and in the next state, as we describe in Section 4.4.4.

4.1.6 The effects of actions

The next several modules contain theorems about the effects of the actions. As we discuss in Section 4.4.2, we discovered that many of the same deductions about various effects of actions kept reappearing in proofs of the various invariants. The entire proof was made much simpler by refactoring these deductions into their own theorems, which we call action effect theorems. As we discuss in Section 4.4.3, the conclusions of the action effect theorems tend to be quite complicated, with multiple conjuncts and internal case analysis, and the back-end provers tended to have difficulty in applying them. We solved this latter problem by defining symbolic predicates for the conclusions.

NaiadClockProofAffectState (C.16) contains theorems on how the actions affect the state variables.

NaiadClockProofAffectInfoAt (C.17) contains theorems on how the actions affect the state operator InfoAt.

NaiadClockProofAffectIncomingInfo (C.18) contains theorems on how the actions affect the state operator IncomingInfo.

NaiadClockProofAffectGlobalIncomingInfo (C.19) contains theorems on how the actions affect the state operator GlobalIncomingInfo.

4.1.7 Proving invariants

The next several modules contain theorems that prove invariants. Each module deals with one invariant and contains three main theorems: first a theorem that the invariant holds in the initial state, then a theorem that the invariant is maintained through the next state relation, and then a finally a theorem that the specification implies that the invariant always holds. The proof of this last theorem requires a temporal deduction and therefore can not entirely be checked mechanically by the current TLA+ proof system.

NaiadClockProofInvType (C.20) proves that all state variablaes always have their expected types.

NaiadClockProofInvTempUpright (C.21) proves that temp[p] is always upright.

NaiadClockProofInvIncomingInfoUpright (C.22) proves that any suffix of incoming infomation is always upright.

NaiadClockProofInvInfoAtBetaUpright (C.23) proves that any update is always beta-upright with the incoming information behind it.

NaiadClockProofInvGlobalRecordCount (C.24) proves that the sum of glob[q] plus all infomation heading toward q is always nrec.

NaiadClockProofInvStickyNrecVacantUpto (C.25) proves that whenever nrec is vacant up to a point t, it stays that way for all future times.

NaiadClockProofInvStickyGlobVacantUpto (C.26) proves that whenever glob[q] is vacant up to a point t, it stays that way for all future times.

4.1.8 Proving the main safety properties

Finally, *NaiadClockProof* (C.27) contains theorems that prove the main safety properties. The proofs of these theorems basically consist of appealing to prior theorems about invariants and then making some temporal deductions. Unfortunately, the temporal deductions cannot be checked mechanically by the current TLA+ proof system.

4.2 Proof system overview

The proof system consists of a proof manager *tlapm* that parses the TLA+ modules, expands definitions, constructs proof obligations, and employs back-end provers to discharge obligations.

To discharge an obligation, tlapm itself first checks to see if the obligation is "trivially identical" with some known fact.¹ If this fails, tlapm then hands the obligation off to the back-end provers.

By default, tlapm first invokes Zenon [1], a tableau prover for classical first-order logic with equality. Zenon is generally quick to solve simple problems, but tends to fail on anything complicated. If Zenon fails, tlapm then invokes Isabelle [6] using a specialized TLA+ object logic that includes propositional and first-order logic, elementary set theory, functions, and the construction of natural numbers.

Pragmas can be used to direct tlapm to appeal to other back-end provers. An entire catagory of provers based on Satisfiability Modulo Theory (SMT) is especially good with some hard problems involving arithmetic, uninterpreted functions, and quantifiers. The back-end prover *smt3* is one such SMT prover.

4.3 Proof statistics

The entire proof contains 27 modules, 146 theorems, and 10743 lines. Using an Intel® CoreTM i7 CPU M 620 laptop with 4 GB of memory running at 2.67 GHz, the entire proof is verified in less than two hours.

Table 4.1 shows a number of statistics for each module in the proof. The line counts are based on the number

of lines in the ASCII TLA+ source files, which may differ slightly from the number of lines in the typeset TLA+ format.

It turns out that dividing the proof into modules is also necessary to enable the proof manager to handle the proof. We tried combining everything into one long module and then asking the proof manager to prove the entire thing. It failed due to running out of Java heap space before collecting even one-third of the total obligations.

As can be seen in Table 4.1, about two-thirds of the total proof obligations are discharged by tlapm itself, meaning that they are "trivially identical" to some known fact. This might seem surprising, but it results from the way the proof manager treats the adduced facts mentioned in the BY clause of each leaf proof step. Each of these adduced facts is considered as a separate proof obligation that must be discharged. In the general case, one could write an arbitrary formula as an adduced fact. However, we never do that: instead, we always just reference some earlier proof step or theorem. Nonetheless, the way the proof manager is currently implemented, it examines the adduced fact, compares it against all known facts while expanding all useable definitions, and eventually arrives at the conclusion that, yes, indeed, the adduced fact is "trivially identical" to some known fact.

The remaining obligations actually require work by a back-end prover. Almost all of these are proved by Zenon, which shows the utility of this prover. The smt3 prover is needed for several hundred obligations that depend on arithmetic properties. The remaining few obligations are proved by Isabelle.

4.4 What we learned

4.4.1 Linear module structure

The module structure in the proof is completely linear. That is to say, each module in the proof extends the previous module, in a strictly linear order.

The linear module structure is not the most logical organization of the modules in the proof. For example, the module *NaiadClockProofDeltaVecSeqs* (C.9) contains theorems about properties of summing up sequences of delta vectors. These properties depend on the fact that addition of delta vectors is commutative and associative.

¹In the current implementation, "trivially identical" means identical up to renaming of bound variables, after expanding all usable definitions.

				run time	obligations proved by			
	module name	theorems	lines	(sec)	isabelle	smt3	tlapm	zenon
C.1	NaiadClockProofBase	0	114	50	0	0	0	0
C.2	NaiadClockProofNaturals (lib)	5	120	98	1	15	37	32
C.3	NaiadClockProofSequences (lib)	18	500	139	7	12	119	73
C.4	NaiadClockProofRemoveAt (lib)	1	393	152	4	21	180	76
C.5	NaiadClockProofFiniteSets (lib)	5	225	127	2	9	114	67
C.6	NaiadClockProofExactSeqs (lib)	6	511	308	0	39	368	218
C.7	NaiadClockProofPartialOrders (lib)	4	145	62	0	0	16	11
C.8	NaiadClockProofDeltaVecs	7	153	66	4	3	0	10
C.9	NaiadClockProofDeltaVecSeqs (lib)	19	1805	674	23	98	978	602
C.10	NaiadClockProofDeltaVecFuns (lib)	17	1149	385	1	2	452	312
C.11	NaiadClockProofDeltaVecUpright	6	308	114	1	5	95	54
C.12	NaiadClockProofDeltaVecBetaUpright	5	364	128	1	5	110	68
C.13	NaiadClockProofDeltaVecVacantUpto	2	226	91	0	9	83	37
C.14	NaiadClockProofInvariants	0	153	51	0	0	0	0
C.15	NaiadClockProofDeduceInv	7	594	225	3	12	230	160
C.16	NaiadClockProofAffectState	4	677	256	1	11	328	176
C.17	NaiadClockProofAffectInfoAt	5	329	163	1	22	163	83
C.18	NaiadClockProofAffectIncomingInfo	4	383	156	2	2	140	86
C.19	NaiadClockProofAffectGlobalIncomingInfo		429	198	2	3	167	115
C.20	NaiadClockProofInvType	3	169	100	1	1	48	38
C.21	NaiadClockProofInvTempUpright	3	199	97	0	0	59	41
C.22	NaiadClockProofInvIncomingInfoUpright	3	224	109	0	1	69	54
C.23	NaiadClockProofInvInfoAtBetaUpright	3	382	172	0	9	176	105
C.24	NaiadClockProofInvGlobalRecordCount	3	299	131	0	0	104	71
C.25	NaiadClockProofInvStickyNrecVacantUpt	o 4	304	120	0	3	97	63
C.26	NaiadClockProofInvStickyGlobVacantUpt	o 4	417	160	4	0	145	87
C.27	NaiadClockProof	3	171	63	0	0	27	10
	library (8 modules) total	l: 75	4848	1945	38	196	2264	1391
	special (19 modules) total		5895	2450	20	86	2041	1258
	(27 modules) Total	l: 146	10743	4395	58	282	4305	2649

Table 4.1: Statistics by proof module. Modules indicated by (lib) are of general interest, or could be so rewritten, and we consider them as library modules.

4.4. WHAT WE LEARNED

It would be a more logical organization to have written a library module that proved such properties for any commutative and associative binary operation and then instantiated this module for the particular operation of delta vector addition. And it would be more logical to make each module extend only those modules upon which it directly depended.

We originally tried writing the proof with this more logical organization. Unfortunately, this organization had the result of causing the current TLA+ proof manager to bog down and become so slow that it was unusable. Our speculation is that the "logical organization" resulted in an exponentially growing number of extension paths reaching to the more fundamental theorems and that the current TLA+ proof manager wastes itself in searching through these paths in trying to find "trivial" matches for each proof obligation.

Writing the proof with a linear module structure avoids this TLA+ proof manager performance problem.

We created an example set of modules that exhibited this TLA+ proof manager performance problem and supplied it to the implementation team at MSR-INRIA. Damien Doligez investigated the problem and fixed the proof manager to avoid it. However, by this time we had already completed the linear module structure of our proof and we did not want to spend the time to recast it back into a more logical structure of library modules.

4.4.2 Refactoring action effects

The proof of the main safety properties relies on a number of invariants. When developing the subproofs of how each of the actions maintain these invariants, we discovered that we were often repeating many of the same deductions from one invariant to another. This was tedious.

So we refactored the proof by breaking out separate theorems about how each action affected the state variables and each of the state operators. This refactoring greatly simplified many of the invariant proofs. Furthermore, it made it much easier later with slight revisions to the specification, because generally much of the required proof changes occurred in the action effect theorems without impacting the rest of the proof.

4.4.3 Symbolic conclusions

We found that the back-end provers had little success in applying theorems whose statements are complicated. This was a particular problem with the action effect theorems, whose conclusions often include a case analysis. For example, NextSendUpdate appends a delta vector on all queues from processor p: the effect of this action on the message queue from processor fp to processor fq depends on whether p = fp or not.

The solution to this problem was to define a symbolic predicate that captured the conclusion of such a theorem. When the provers were faced with verifying such a symbolic predicate, they usually had no difficulty applying the theorem. Then the proof could continue, deducing any desired conclusion from the predicate by expanding its definition.

A few of the theorems had complicated assumptions that seemed to suffer from the same problem. So in these cases we created a symbolic predicate for the theorem's hypothesis. In order to use the theorem, we first establish the hypothesis, using its definition. Then the back-end provers can see how to justify the theorem's conclusion by applying the symbolic hypothesis.

4.4.4 Parallel deduction

Several of the invariants in the proof can be deduced from other invariants. For example, given that all state variables contain values of their expected types, we can deduce that each of the state operators also compute values of their expected types.

Since these deductions involve state predicates without involving any temporal operators, the exact same deduction works in both the current state (unprimed) and in the next state (primed). Essentially, what we have is a proof macro that can be expanded to a proof in the current state and to a proof in the next state. Unfortunately, there is no provision for proof macros in the TLA+ proof system.

However, we found a way to express the proof macro, as follows. What we did for each proof was define a local operator

$$DoPr(primeit, x) \stackrel{\Delta}{=} \text{IF } primeit \text{ THEN } x' \text{ ELSE } x$$

and then wrap all state variables and state operators in the steps in the proof inside instances of this operator. Then by setting the proof steps in a context in which $primeit \in BOOLEAN$, we manage to prove a conclusion in both the current state and in the next state simultaneously.

The only problem with this approach is that all of the proof steps were more difficult for the back-end provers to verify, since the formulas were littered with DoPr all over the place. Usually, the provers managed to verify the proof steps anyway. When this turned out to be too difficult, our solution was to use PICK to define new constants for each of the state variables and state operators based on their DoPr wrappings. The necessary properties of the new constants could be proved from their definitions, and then further deductions using the new constants could be checked without difficulty.

4.4.5 Checking the entire proof

Although the TLA+ proof system provides a nice interface for checking the proofs of theorems in a single module, it currently lacks any ability to run a complete check on a multi-module proof. So we wrote a Perl script that, given a top-level TLA+ module, determines the closure of all referenced modules, invokes the proof manager on each module, and then collects and summarizes the results.

Whenever we tweaked some definition or theorem, after we were fairly sure it was correct, we would run the Perl script to verify that the entire proof was still correct. We also used this Perl script to prepare the statistics listed in Table 4.1.

We found it particularly important to collect information about proof obligations that failed to be verified by the back-end provers. From time to time we would discover that a back-end prover would take more run time than usual when trying to check a proof obligation, and it would exhaust its time allocation from the proof manager, resulting in a failed proof obligation. Also, whenever the proof system implementers released an update, usually the back-end provers became more capable but there were sometimes cases in which the new release failed on some obligation that the prior release had checked successfully.

When we found such a failed obligation, we took one of two approaches to fix it. First, often the problem was that the back-end prover just occasionally needed more run time. In this case, we annotated the proof step with a

pragma that instructed the proof manager how much time to give. After several iterations of this issue with various proof steps that needed to be checked by SMT, we just changed all of these steps from the 5 second SMT default to 10 seconds.

Second, sometimes the problem was that the back-end prover had retrogressed and was no longer capable of checking the proof step in the context in which it appeared.² Of course, we reported these cases to the proof system implementers, but then we still had to fix the proof. We found two approaches that worked. Usually we decomposed the failing proof step into simpler steps that were easier to check. However, if the proof step was already blindingly simple, it would work to create a new theorem that specifically applied to the deduction we wanted to prove. The new theorem could often be easier for the back-end provers to check because it isolated the deduction from whatever context existed at the proof step where we wanted to use it.

Generally, we found that the back-end provers could often be distracted by an excessive context containing too many usable facts. The TLA+ proof system provides ways of managing the set of usable facts, and such management is often an important contributor to a back-end prover's success. Unfortunately, the way the proof manager currently works, some facts, such as the types of introduced constants, cannot be excluded from the proof obligation, even if they are irrelevant. We found a few cases were such irrelevant facts would cause the back-end provers to fail.

²Usually, what had happened was that the proof manager's translation of a proof obligation into the language of the back-end prover had retrogressed, or perhaps the description of the theory used by the back-end prover had retrogressed. Such retrogression all looks the same to the user of the proof system.

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Thanks to Stephan Merz and Damien Doligez for assistance in using the TLA+ proof system, especially for improving it and fixing the occasional bug that we found.

Thanks to Frank McSherry and the other members of the Naiad project for help in understanding how the Naiad Clock Protocol fits into the greater scheme of Naiad. 16 ACKNOWLEDGEMENTS

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18 BIBLIOGRAPHY

Appendix A

Specification

———— MODULE NaiadClock —

 ${\tt EXTENDS}\ Naturals,\ Integers,\ FiniteSets,\ Sequences$

 $\begin{array}{ll} {\rm CONSTANT} \; Point & {\rm set \; of \; points} \\ {\rm CONSTANT} \; Proc & {\rm set \; of \; processors} \end{array}$

Set of possible record-point configurations that can be initialized, consumed, or produced. In general, this is [$Point \rightarrow Nat$], but for model checking we have to be able to supply some finite set of possibilities.

Constant PointToNat

ASSUME $AssumePointToNat \triangleq PointToNat \subseteq [Point \rightarrow Nat]$

A relation between points.

 $PointRelationType \stackrel{\triangle}{=} [Point \rightarrow [Point \rightarrow BOOLEAN]]$

Definition of a partial order.

 $IsPartialOrder(leq) \triangleq$

```
\begin{array}{lll} \land \forall \, s, \, t, \, u \in Point : leq[s][t] \land leq[t][u] \implies leq[s][u] & \text{transitive} \\ \land \, \forall \, s, \, t \in Point & : leq[s][t] \land leq[t][s] \implies (s=t) & \text{antisymmetric} \\ \land \, \forall \, s \in Point & : leq[s][s] & \text{reflexive} \end{array}
```

Design comment:

Preferably, I would create separate modules for exact sequences, the remove at operator, and delta vectors, and parameterized modules for summing sequences and summing the range of functions. This would be a cleaner design than the presentation here in which everything appears in one module.

Unfortunately, since each of these modules would depend on many lower-layer modules, there would be many layers of duplicative module extension and instantiation, which sadly creates an impossible performance drag on the current proof manager, as it tries to perform its "trivial" identity check of each proof obligation against an apparent exponential explosion of known facts. The presentation here avoids this performance drag.

Exact sequences.

Each $s \in S$ appears on Q.

$$\textit{ExactSeq_Each}(Q,\,S) \,\, \stackrel{\triangle}{=} \,\, \forall \, s \in S : \exists \, i \in 1 \, ... \, \textit{Len}(Q) : \, Q[i] = s$$

Anything on Q appears at most once.

$$ExactSeq_Once(Q) \stackrel{\triangle}{=} \forall i, j \in 1 ... Len(Q) : Q[i] = Q[j] \Rightarrow i = j$$

Q is an exact sequence for the set S.

 $IsExactSeqFor(Q, S) \triangleq \\ \land Q \in Seq(S) \\ \land ExactSeq_Each(Q, S) \\ \land ExactSeq_Once(Q)$

For any finite set S, choose a sequence in which each element of S appears exactly once.

 $ExactSeqFor(S) \stackrel{\Delta}{=} CHOOSE \ Q : IsExactSeqFor(Q, S)$

Delta vectors.

A delta vector maps each point to an integer.

$$DeltaVecType \triangleq [Point \rightarrow Int]$$

The zero delta vector is everywhere zero.

 $DeltaVecZero \stackrel{\triangle}{=} [t \in Point \mapsto 0]$

Pointwise addition of delta vectors.

$$DeltaVecAdd(a, b) \triangleq [t \in Point \mapsto a[t] + b[t]]$$

Pointwise negation of a delta vector.

$$DeltaVecNeg(a) \stackrel{\triangle}{=} [t \in Point \mapsto 0 - a[t]]$$

A delta vector v is vacant up to point t iff for all points $s \leq t$ we have v[s] = 0.

$$\begin{split} & IsDelta Vec Vacant Up to (leq, \ v, \ t) \ \stackrel{\triangle}{=} \\ & \text{LET} \\ & a \preceq b \ \stackrel{\triangle}{=} \ leq[a][b] \\ & a \prec b \ \stackrel{\triangle}{=} \ a \preceq b \land a \neq b \\ & \text{IN} \\ & \forall \, s \in Point : s \preceq t \Rightarrow v[s] = 0 \end{split}$$

A delta vector v is nonpos up to point t iff for all points $s \leq t$ we have $\neg(v[s] > 0)$.

$$\begin{split} & IsDelta Vec Nonpos Up to (leq, \ v, \ t) \ \triangleq \\ & \text{LET} \\ & a \preceq b \ \triangleq \ leq[a][b] \\ & a \prec b \ \triangleq \ a \preceq b \land a \neq b \\ & \text{IN} \\ & \forall \, s \in Point : s \preceq t \Rightarrow \neg (v[s] > 0) \end{split}$$

A delta vector v is supported at point t iff there exists a point $s \prec t$ such that v[s] < 0 and v is non-positive up to s.

$$\begin{split} & IsDelta Vec Supported (leq, \ v, \ t) \ \stackrel{\triangle}{=} \\ & \text{LET} \\ & a \preceq b \ \stackrel{\triangle}{=} \ leq[a][b] \\ & a \prec b \ \stackrel{\triangle}{=} \ a \preceq b \land a \neq b \end{split}$$

$$& \text{IN} \\ & \exists \ s \ \in Point: \\ & \land \ s \prec t \\ & \land \ v[s] < 0 \\ & \land \ IsDelta Vec Nonpos Upto (leq, \ v, \ s) \end{split}$$

A delta vector v is upright iff it is supported at every positive point.

```
\begin{split} & IsDelta Vec Upright(leq,\ v) \ \stackrel{\triangle}{=} \\ & \text{LET} \\ & a \preceq b \ \stackrel{\triangle}{=} \ leq[a][b] \\ & a \prec b \ \stackrel{\triangle}{=} \ a \preceq b \land a \neq b \\ & \text{IN} \\ & \forall\ t \in Point: v[t] > 0 \Rightarrow IsDelta Vec Supported(leq,\ v,\ t) \end{split}
```

Summing up a sequence of delta vectors.

The sum of a sequence of delta vectors, skipping the first k.

We define the sum in terms of a recursive function over the naturals. Such a recursive function is the only formulation for which the current TLAPS libraries provide theorems to help prove things. Based on the complexity of the proofs of those library theorems, I don't want to start trying to roll my own.

The recursive function Sumv[i] starts at element i and recursively sums up each element going backwards towards element 1. The actual computation is

```
((\dots(((0+Q[1])+Q[2])+Q[3])+\dots+Q[i-1])+Q[i])
```

Since the recursive function has to be defined for all naturals, and not just those that are in the domain of the sequence, we make it look through an infinite extension of the sequence created by the operator Elem. Elem(i) just returns Zero whenever i is greater than the length the sequence.

Elem(i) also handles the job of skipping the first k elements of the sequence. It does this through the simple expedient of returning Zero whenever i is not greater than k. Note that if you feed in k=0 you get the sum of the entire sequence.

```
DeltaVecSeqSkipSum(k, Q) \triangleq
```

The sum of a sequence of delta vectors. This is just the special case k=0.

```
DeltaVecSegSum(Q) \triangleq DeltaVecSegSkipSum(0, Q)
```

Construct a sequence of delta vectors just like Q, but add d to element Q[n].

```
DeltaVecSeqAddAt(Q, n, d) \stackrel{\triangle}{=} LET
```

Summing up delta vectors in the range of a function.

```
Given a function F with range DeltaVecType and a sequence I \in Seq({\tt DOMAIN}\ F), compute the sum of F[I[i]] over all i \in 1 \ldots Len(I).
```

```
\begin{array}{lll} Delta VecFunIndexSum(F,\ I) & \triangleq \\ \text{LET} & Zero & \triangleq \ Delta VecZero \\ Add(a,\ b) & \triangleq \ Delta VecAdd(a,\ b) \\ SeqSum(Q) & \triangleq \ Delta VecSeqSum(Q) \\ \text{IN} & SeqSum([i \in 1 \ldots Len(I) \mapsto F[I[i]]]) \end{array}
```

Given a function F with range DeltaVecType and a finite set $S \subseteq DOMAIN F$, compute the sum of F[s] for all $s \in S$.

```
\begin{array}{lll} Delta VecFunSubsetSum(F,\,S) & \triangleq \\ & \text{LET} & \\ & Zero & \triangleq & Delta VecZero \\ & Add(a,\,b) & \triangleq & Delta VecAdd(a,\,b) \\ & SeqSum(Q) & \triangleq & Delta VecSeqSum(Q) \\ & \text{IN} & \\ & Delta VecFunIndexSum(F,\,ExactSeqFor(S)) \end{array}
```

Given a function F with range DeltaVecType determine if the set of all $s \in DOMAIN F$ such that $F[s] \neq Zero$ is finite.

```
\begin{array}{lll} Delta VecFunHasFiniteNonZeroRange(F) & \triangleq \\ \text{LET} & & \triangleq Delta VecZero \\ Add(a, b) & \triangleq Delta VecAdd(a, b) \\ SeqSum(Q) & \triangleq Delta VecSeqSum(Q) \\ \text{IN} & \\ IsFiniteSet(\{d \in \text{DOMAIN } F : F[d] \neq Zero\}) \end{array}
```

Given a function F with range DeltaVecType such that the set S of all $s \in DOMAIN$ F such that $F[s] \neq Zero$ is finite, compute the sum of F[s] over all $s \in S$.

```
DeltaVecFunSum(F) \stackrel{\Delta}{=}
```

```
 \begin{array}{cccc} \mathsf{LET} & & \triangleq & Delta Vec Zero \\ & Add(a,\,b) & \triangleq & Delta Vec Add(a,\,b) \\ & Seq Sum(Q) & \triangleq & Delta Vec Seq Sum(Q) \\ \mathsf{IN} & & \\ & Delta Vec Fun Subset Sum(F,\,\{d \in \mathsf{DOMAIN}\,F:F[d] \neq \mathit{Zero}\}) \end{array}
```

Given a function F with range DeltaVecType, construct a function just like it but with v added to component x.

```
\begin{array}{lll} \operatorname{DeltaVecFunAddAt}(F,\,x,\,v) & \stackrel{\triangle}{=} \\ \operatorname{LET} & & \stackrel{\triangle}{=} \operatorname{DeltaVecZero} \\ \operatorname{Add}(a,\,b) & \stackrel{\triangle}{=} \operatorname{DeltaVecAdd}(a,\,b) \\ \operatorname{SeqSum}(Q) & \stackrel{\triangle}{=} \operatorname{DeltaVecSeqSum}(Q) \\ \operatorname{IN} & \\ [F \ \operatorname{EXCEPT} \ ![x] = \operatorname{Add}(F[x],\,v)] \end{array}
```

Other data types.

A count vector gives a count of records for each point.

$$CountVecType \triangleq [Point \rightarrow Nat]$$

State variables.

 $"lleq" is a state variable so that \\ \textit{Init} \ can \ initialize \ it to \ any \ partial \ order, for the purpose of model checking. Afterwards, it never changes.$

VARIABLE lleq the precedence between points ${\tt VARIABLE} \ nrec \qquad {\tt how many records \ at \ each \ point}$

```
\begin{array}{ll} {\sf VARIABLE} \ glob & {\sf global} \ {\sf count} \ {\sf for} \ {\sf each} \ {\sf processor} \ {\sf and} \ {\sf point} \\ {\sf VARIABLE} \ temp & {\sf temporary} \ {\sf count} \ {\sf for} \ {\sf each} \ {\sf processor} \ {\sf and} \ {\sf point} \\ {\sf VARIABLE} \ msg & {\sf clock} \ {\sf message} \ {\sf queues} \ {\sf between} \ {\sf processors} \\ \end{array}
```

fiducial variables

 $\begin{array}{ll} {\sf VARIABLE} \ nrecvut & {\sf in \ prev \ state} \ nrec \ {\sf was \ vacant \ at \ all \ points \ up \ thru} \ t \\ {\sf VARIABLE} \ globvut & {\sf in \ prev \ state} \ glob \ {\sf was \ vacant \ at \ all \ points \ up \ thru} \ t \end{array}$

 $vars \triangleq \langle lleq, nrec, glob, temp, msg, nrecvut, globvut \rangle$

State operators.

All points s up thru t have no records.

 $Nrec Vacant Up to(t) \triangleq Is Delta Vec Vacant Up to(lleq, nrec, t)$

All points s up thru t have zero in glob[q].

 $Glob Vacant Upto(q, t) \triangleq IsDelta Vec Vacant Upto(lleq, glob[q], t)$

After skipping the first k, the sum of the delta vectors on the message queue from p to q, plus temp[p].

```
\begin{split} &IncomingInfo(k, \, p, \, q) \, \stackrel{\triangle}{=} \\ & \text{LET} \\ & sum \, \stackrel{\triangle}{=} \, DeltaVecSeqSkipSum(k, \, msg[p][q]) \\ & \text{IN} \\ & DeltaVecAdd(sum, \, temp[p]) \end{split}
```

The sum of all incoming information heading toward processor q, except for skipping the first k delta vectors coming from p.

Observe that GlobalIncomingInfo(0, q, q) is a way to refer to the sum of all incoming information heading toward processor q.

 $\textit{GlobalIncomingInfo}(k, \ p, \ q) \ \stackrel{\Delta}{=}$

LET
$$F \ \stackrel{\triangle}{=} \ [xp \in Proc \mapsto \\ \text{LET } xk \ \stackrel{\triangle}{=} \ \text{IF } xp = p \text{ THEN } k \text{ else } 0 \text{ in }$$

```
IncomingInfo(xk, xp, q) \\ ] \\ IN \\ DeltaVecFunSum(F)
```

Next state relation.

```
Common part of each next action.
```

 $NextCommon \triangleq$

The partial order cannot change.

 \land UNCHANGED lleq

Compute fiducial variables based on old state.

```
 \land nrecvut' = [ft \in Point \mapsto NrecVacantUpto(ft)] \\ \land globvut' = [fq \in Proc \mapsto [ft \in Point \mapsto GlobVacantUpto(fq, ft)]]
```

Perform an operation.

```
NextPerformOperation \; \stackrel{\triangle}{=} \;
  \exists p \in Proc:
                                any processor
  \exists c \in PointToNat :
                                consumed records per point
  \exists r \in PointToNat :
                                result records per point
  LET
     delta \stackrel{\triangle}{=} [t \in Point \mapsto r[t] - c[t]]
  Can consume only such records as exist.
   \land \forall t \in Point : c[t] \leq nrec[t]
  delta must be an upright delta vector.
   \land IsDeltaVecUpright(lleq, delta)
   \land nrec' = DeltaVecAdd(nrec, delta)
   \land temp' = [temp \ EXCEPT \ ![p] = Delta VecAdd(temp[p], \ delta)]
   \land UNCHANGED glob
   \land UNCHANGED msg
```

Send an update. The update is broadcast to all processors. The processor is required to choose a set of points in its *temp* array to send that will leave its *temp* array as an upright delta vector.

One simple way to do this is to always send positive points in preference to negative points.

```
NextSendUpdate \triangleq
  \exists p \in Proc:
  \exists tt \in \text{Subset } Point:
  LET
                       \stackrel{\Delta}{=} temp[p]
     tempp
                      \stackrel{\Delta}{=} [t \in Point \mapsto \text{if } t \in tt \text{ Then } tempp[t] \text{ else } 0]
     newtempp \triangleq [t \in Point \mapsto \text{IF } t \in tt \text{ THEN } 0 \text{ ELSE } tempp[t]]
  IN
   \land \ gamma \neq Delta VecZero
   \land IsDeltaVecUpright(lleq, newtempp)
   \land temp' = [temp \ EXCEPT \ ![p] = newtempp]
   \land \mathit{msg'} = [\mathit{msg} \ \mathsf{EXCEPT} \ ![p] = [q \in \mathit{Proc} \mapsto \mathit{Append}(\mathit{msg}[p][q], \ \mathit{gamma})]]
   \land UNCHANGED nrec
   \land UNCHANGED glob
   \land NextCommon
```

Receive an update.

```
NextReceiveUpdate \triangleq \\ \exists \ p \in Proc: \\ \exists \ q \in Proc: \\ \texttt{LET} \\ kappa \triangleq Head(msg[p][q]) \\ \texttt{IN} \\ \land \ msg[p][q] \neq \langle \rangle \\ \land \ glob' = [glob \ \texttt{EXCEPT} \ ![q] = DeltaVecAdd(glob[q], \ kappa)] \\ \land \ msg' = [msg \ \texttt{EXCEPT} \ ![p][q] = Tail(msg[p][q])] \\ \land \ \texttt{UNCHANGED} \ nrec \\ \land \ \texttt{UNCHANGED} \ temp \\ \land \ NextCommon \\ \end{cases}
```

Specification.

```
Init \triangleq
```

Any point relation that is a partial order.

 $\land \ lleq \in PointRelationType$

 $\land IsPartialOrder(lleq)$

Any initial record-point arrangement.

 $\land nrec \in PointToNat$

Initial values.

 $\land glob = [p \in Proc \mapsto nrec]$

 $\land temp = [p \in Proc \mapsto DeltaVecZero]$

 $\land msg = [p \in Proc \mapsto [q \in Proc \mapsto \langle \rangle]]$

Initial fiducial variables based on initial state.

 $\land nrecvut = [ft \in Point \mapsto NrecVacantUpto(ft)]$

 $\land \ globvut = [\mathit{fp} \in \mathit{Proc} \mapsto [\mathit{ft} \in \mathit{Point} \mapsto \mathit{GlobVacantUpto}(\mathit{fp}, \mathit{ft})]]$

$Next \triangleq$

Any action.

 $\lor \textit{NextPerformOperation}$

 $\lor \textit{NextSendUpdate}$

 $\lor \textit{NextReceiveUpdate}$

 $Spec \triangleq Init \wedge \Box [Next]_{vars}$

Invariants.

Only a finite number of processors have information in temp.

```
 \begin{array}{l} \textit{IsFiniteTempProcs} \; \stackrel{\triangle}{=} \\ \textit{IsFiniteSet}(\{p \in \textit{Proc} : \textit{temp}[p] \neq \textit{DeltaVecZero}\}) \end{array}
```

Only a finite number of processors sending messages to any q.

```
IsFiniteMsgSenders \stackrel{\triangle}{=} \\ \forall \ q \in Proc: \\ IsFiniteSet(\{p \in Proc: msg[p][q] \neq \langle \rangle \})
```

Invariant: State variables have the correct type.

```
InvType \triangleq
  \land lleq
                \in PointRelationType
  \land nrec
                \in CountVecType
  \land glob
                \in [Proc \rightarrow DeltaVecType]
                \in [Proc \rightarrow DeltaVecType]
  \wedge temp
                \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]]
  \land msg
  \land nrecvut \in [Point \rightarrow BOOLEAN]
  \land globvut \in [Proc \rightarrow [Point \rightarrow BOOLEAN]]
  \land IsPartialOrder(lleq)
  \land IsFiniteTempProcs
  \land IsFiniteMsgSenders
```

Invariant: For all processors p, temp[p] is an upright delta vector.

```
 InvTempUpright \triangleq \\ \forall p \in Proc : \\ IsDeltaVecUpright(lleq, temp[p])
```

Invariant: For all processors p and q, the sum of all information about updates performed by p which is incoming at q, after skipping the first k updates on the message queue, is an upright delta vector.

Note that IncomingInfo(k, p, q) sums up the delta vectors on the message queue from p to q skipping the first k, then adds temp[p]. Taking k=0 includes all delta vectors on the message queue in the sum.

```
InvIncomingInfoUpright \triangleq \\ \forall k \in Nat : \\ \forall p \in Proc : \\ \forall q \in Proc : \\ IsDeltaVecUpright(lleq, IncomingInfo(k, p, q))
```

Invariant: For all processors q the sum of all information incoming at q, except for skipping the first k updates on the message queue from processor p, is an upright delta vector.

Note that GlobalIncomingInfo(0, q, q) sums up all of the information incoming at q.

```
InvGlobalIncomingInfoUpright \triangleq \\ \forall k \in Nat : \\ \forall p \in Proc : \\ \forall q \in Proc : \\ IsDeltaVecUpright(lleq, GlobalIncomingInfo(k, p, q))
```

Invariant: For all processors q, the sum of all information incoming at q, plus glob[q], equals nrec.

```
InvGlobalRecordCount \triangleq 

\forall q \in Proc :

nrec = DeltaVecAdd(GlobalIncomingInfo(0, q, q), glob[q])
```

Invariant: For all processors q and points t, whenever all points s up thru t have zero in glob[q], then all points s up thru t have no records.

```
InvGlob Vacant Upto Implies Nrec \triangleq \\ \forall q \in Proc : \\ \forall t \in Point : \\ Glob Vacant Upto(q, t) \Rightarrow Nrec Vacant Upto(t)
```

Safety property: For all points t, if NrecVacantUpto(t) is TRUE, then it will stay TRUE.

```
SafeStickyNrecVacantUpto \stackrel{\triangle}{=} \\ \forall t \in Point: \\ NrecVacantUpto(t) \Rightarrow \Box NrecVacantUpto(t)
```

Unfortunately, the TLC model checker runs much more slowly when trying to check that a general temporal property always holds, since it has to keep additional information about the full state graph. TLC works much better if formulas can be written as an invariant (a simple state predicate) that holds in every reachable state. This is the purpose of the fiducial variable "nrecvut".

Init sets nrecvut[t] = NrecVacantUpto(t). The Next actions set nrecvut[t]' = NrecVacantUpto(t). (Note the absence of a trailing prime.) This makes nrecvut[t] the value of NrecVacantUpto(t) from the previous state, permitting us to check that $NrecVacantUpto(t) \Rightarrow NrecVacantUpto(t)'$. Hence we have the following invariant.

Invariant: For all points t, nrecvut[t] is sticky.

```
InvStickyNrecVacantUpto \triangleq \\ \forall t \in Point: \\ nrecvut[t] \Rightarrow NrecVacantUpto(t)
```

Safety property: For all processors q and points t, if Glob Vacant Upto(q, t) is TRUE, then it will stay TRUE.

```
SafeStickyGlobVacantUpto \triangleq \\ \forall q \in Proc: \\ \forall t \in Point: \\ GlobVacantUpto(q, t) \Rightarrow \Box GlobVacantUpto(q, t)
```

Unfortunately, the TLC model checker runs much more slowly when trying to check that a general temporal property always holds, since it has to keep additional information about the full state graph. TLC works much better if formulas can be written as an invariant (a simple state predicate) that holds in every reachable state. This is the purpose of the fiducial variable "globvut".

Init sets globvut[q][t] = GlobVacantUpto(q, t). The Next actions set globvut[q][t]' = GlobVacantUpto(q, t). (Note the absence of a trailing prime.) This makes globvut[q][t] the value of GlobVacantUpto(q, t) from the previous state, permitting us to check that GlobVacantUpto(q, t) is sticky. Hence we have the following invariant.

Invariant: For all processors q and points t, globvut[q][t] is sticky.

```
InvStickyGlobVacantUpto \triangleq \\ \forall q \in Proc: \\ \forall t \in Point: \\ globvut[q][t] \Rightarrow GlobVacantUpto(q, t)
```

Safety property: For all processors q and points t, whenever all points s up thru t have zero in glob[q], then all points s up thru t have no records and never will in any following state.

```
SafeGlob Vacant Up to Implies Sticky Nrec \triangleq \\ \forall q \in Proc: \\ \forall t \in Point: \\ Glob Vacant Up to (q, t) \Rightarrow \Box Nrec Vacant Up to (t)
```

Appendix B

Model

 $Constraint \triangleq$

```
EXTENDS Naturals, Sequences
VARIABLE lleq
                        the precedence order between points
{\tt VARIABLE} \ nrec
                        how many records at each point
VARIABLE glob
                        global count for each processor and point
VARIABLE temp
                       temporary count for each processor and point
VARIABLE msg
                        message queues between processors
Variable nrecvut
                            in prev state nrec was vacant at all points lleq\ t
VARIABLE qlobvut
                            in prev state qlob was vacant at all points lleq t
Default configuration parameters.
MaxProc \stackrel{\Delta}{=} 2
                                   number of processors
MaxPoint \stackrel{\triangle}{=} 3
                                   number of points
MaxRecPerPoint \triangleq 1
                                   max records/point in nrec
MaxRec \stackrel{\triangle}{=} 2
                                   max total records in nrec
MaxMsgPerQueue \triangleq 1
                                   max length of any message queue
Proc \triangleq 1 \dots MaxProc
Point \triangleq 1 ... MaxPoint
Sum up records for all points in m.
Sum(m) \triangleq
  Let recursive S(\_) S(T) \stackrel{\triangle}{=}
    IF T = \{\} THEN 0 ELSE LET t \triangleq \text{CHOOSE } t \in T : \text{TRUE IN } m[t] + S(T \setminus \{t\})
  IN S(Point)
PointToNat \stackrel{\Delta}{=} [Point \rightarrow 0 .. MaxRecPerPoint]
INSTANCE NaiadClock
```

— MODULE NaiadClockModel -

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Appendix C

Proof of Correctness

C.1 Basic additional definitions

- MODULE NaiadClockProofBase <math>-

EXTENDS NaiadClock, NaturalsInduction, TLAPS

Basic additional definitions.

Make a new sequence by removing the element at index n from sequence q.

```
 \begin{array}{ll} RemoveAt(q,\,n) \; \stackrel{\triangle}{=} \\ [i \in 1 \; .. \; Len(q) - 1 \mapsto \text{if} \; i < n \; \text{Then} \; q[i] \; \text{else} \; \; q[i+1]] \end{array}
```

For the proof we need to know what delta vector information is at position k on the message queue from processor p to processor q. For convenience, we define the information as Delta Vec Zero when position k falls outside the domain of the message queue.

```
\begin{array}{ll} \mathit{InfoAt}(k,\,p,\,q) \; \stackrel{\triangle}{=} \\ \text{LET} & M \quad \stackrel{\triangle}{=} \; msg[p][q] \\ \mathit{LenM} \; \stackrel{\triangle}{=} \; \mathit{Len}(M) \\ \text{IN} & \text{If} \; 0 < k \wedge k \leq \mathit{LenM} \; \text{THEN} \; M[k] \; \text{ELSE} \; \mathit{DeltaVecZero} \end{array}
```

A delta vector va is vb-upright iff for every positive point t in va there is a strictly lower point s that is negative in va or in vb and no point at s or yet lower is positive in va.

```
IsDeltaVecBetaUpright(leq,\ va,\ vb) \triangleq \\ LET \\ a \leq b \triangleq leq[a][b] \\ a \prec b \triangleq a \leq b \land a \neq b \\ IN \\ \forall\ t \in Point: \\ va[t] > 0 \\ \Rightarrow \\ \exists\ s \in Point: \\ \land\ s \prec t \\ \land\ (va[s] < 0 \lor vb[s] < 0)  that is positive in va or vb
```

 $\land \ \mathit{IsDeltaVecNonposUpto(leq,\ va,\ s)} \quad \text{ and } \mathit{va} \ \mathsf{is\ nonpos\ up\ thru}\ \mathit{s}$

We say that delta vector vecsrc positive implies delta vector vecdst iff for every point t such that vecsrc[t] is positive, vecdst[t] is positive.

```
IsDelta VecPositiveImplies(vecsrc, vecdst) \triangleq \\ \land vecsrc \in Delta VecType \\ \land vecdst \in Delta VecType \\ \land \forall \ t \in Point : vecsrc[t] > 0 \Rightarrow vecdst[t] > 0
```

Definitions for the part of each action after its existential variables have been bound. Using these definitions permits the complicated expressions defining the actions to be hidden from the prover until needed.

```
 \begin{array}{lll} NextPerformOperation\_WithPCR(p,\ c,\ r) & \triangleq & NextPerformOperation!(p)!(c)!(r) \\ NextSendUpdate\_WithPTT(p,\ tt) & \triangleq & NextSendUpdate!(p)!(tt) \\ NextReceiveUpdate\_WithPQ(p,\ q) & \triangleq & NextReceiveUpdate!(p)!(q) \\ \end{array}
```

Definitions for an important value within each action. Using these definitions permits the complicated expressions defining these values to be hidden from the prover until needed.

```
 \begin{array}{lll} NextPerformOperation\_Delta(p,\ c,\ r) & \stackrel{\triangle}{=} \ NextPerformOperation!(p)!(c)!(r)!delta \\ NextSendUpdate\_Gamma(p,\ tt) & \stackrel{\triangle}{=} \ NextSendUpdate!(p)!(tt)!gamma \\ NextReceiveUpdate\_Kappa(p,\ q) & \stackrel{\triangle}{=} \ NextReceiveUpdate!(p)!(q)!kappa \\ \end{array}
```

Definitions for the LET locals inside the definition of GlobalIncomingInfo. Using these definitions permits the complicated expressions defining these values to be hidden from the prover until needed.

```
GlobalIncomingInfo\_F(k, p, q) \triangleq GlobalIncomingInfo(k, p, q)! : !F
```

C.2 Facts about naturals

MODULE NaiadClockProofNaturals

EXTENDS NaiadClockProofBase

Facts about naturals.

This really ought to be a library of theorems.

Dot dot facts.

```
THEOREM DotDotDef \triangleq \forall i, m, n \in Nat : (m \leq i \land i \leq n) \equiv i \in m ... n \text{ by } SMTT(10) THEOREM DotDotType \triangleq \forall m, n \in Nat : m ... n \subseteq Nat \text{ by } SMTT(10) THEOREM DotDotType2 \triangleq \forall m, n \in Nat : \forall i \in m ... n : i \in Nat \text{ by } SMTT(10)
```

1 ... n is equivalent to n itself for $n \in Nat$.

```
THEOREM DotDotOneThruN \triangleq
```

 $\forall m, n \in Nat : 1 \dots m = 1 \dots n \equiv m = n$

PROOF

 $\langle 1 \rangle$ 1. Suffices assume new $m \in Nat$, new $n \in Nat$, $m \neq n$ prove $1 \dots m \neq 1 \dots n$ obvious

Without loss of generality, assume ma is smaller than na.

- $\langle 1 \rangle$ define $ma \stackrel{\Delta}{=} \text{ if } m < n \text{ then } m \text{ else } n$
- $\langle 1 \rangle$ Define $na \stackrel{\triangle}{=} \text{ if } m < n \text{ Then } n \text{ else } m$
- $\langle 1 \rangle 2. \ ma \in Nat \ \text{OBVIOUS}$
- $\langle 1 \rangle 3. \ na \in Nat \ \text{OBVIOUS}$
- $\langle 1 \rangle 4$. ma < na
 - $\langle 2 \rangle 1$. Case m < n by $\langle 2 \rangle 1$, $\langle 1 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle 2$. Case $\neg (m < n)$ by $\langle 2 \rangle 2$, $\langle 1 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$
- $\langle 1 \rangle$ SUFFICES $1 \dots ma \neq 1 \dots na$ by SMTT(10)
- $\langle 1 \rangle$ HIDE DEF ma, na

na shows that the ranges differ.

- $\langle 1 \rangle 5.0 < na$ BY $\langle 1 \rangle 2$, $\langle 1 \rangle 3$, $\langle 1 \rangle 4$, SMTT(10)
- $\langle 1 \rangle 6.1 \le na$ BY $\langle 1 \rangle 3$, $\langle 1 \rangle 5$, SMTT(10)
- $\langle 1 \rangle 7$. $na \in 1 \dots na$ BY $\langle 1 \rangle 3$, $\langle 1 \rangle 6$, SMTT(10)

 $\langle 1 \rangle$ QED by $\langle 1 \rangle 4$

```
\langle 1 \rangle 8. \ na \notin 1 \dots ma \ \text{BY} \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ SMTT(10) \ \langle 1 \rangle \ \text{QED BY} \ \langle 1 \rangle 7, \ \langle 1 \rangle 8
```

Any non-empty subset of Nat has a minimum element. You would think this would be a library theorem, but I could not find it. We use the classic inductive proof by contradiction for this theorem.

```
THEOREM NatWellFounded \triangleq
   \forall\,N\in\mathrm{Subset}\;Nat:N\neq\{\}\Rightarrow\exists\,n\in N:\forall\,m\in N:n\leq m
PROOF
   \langle 1 \rangle 1. Suffices assume New N \in \text{Subset } Nat, N \neq \{\}
            Prove \exists n \in N : \forall m \in N : n \leq m
   Assuming that no minimum element of N exists, we prove that N must be empty, which is a contradiction.
   \langle 1 \rangle 2. Suffices assume \neg \exists n \in N : \forall m \in N : n \leq m prove N = \{\} by \langle 1 \rangle 1
   P(i) says that no naturals less than i are in N. We prove this for all i in Nat using induction.
   \langle 1 \rangle Define P(i) \stackrel{\triangle}{=} \forall k \in Nat : k < i \Rightarrow k \notin N
   \langle 1 \rangle 3. \ \forall i \in Nat : P(i)
       \langle 2 \rangle 1. P(0) BY SMTT(10)
      \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
          \langle 3 \rangle 1. Suffices assume new i \in \mathit{Nat}, \, P(i) prove \, P(i+1) \, obvious
          \langle 3 \rangle 2. Suffices assume New k \in Nat, \ k < i+1 prove k \notin N obvious
          \langle 3 \rangle 3. Case k < i by \langle 3 \rangle 1, \langle 3 \rangle 3
          \langle 3 \rangle 4. Case k=i
             \langle 4 \rangle 1. Suffices assume k \in N prove false obvious
             \langle 4 \rangle 2. \ \forall j \in N : k \leq j \text{ BY } \langle 3 \rangle 1, \ \langle 3 \rangle 4, \ SMTT(10)
             \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 1 \rangle 2
          \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 3 \rangle 4, SMTT(10)
      \langle 2 \rangle hide def P
      \langle 2 \rangle QED BY ONLY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
   Since P(i) is true for all i in Nat, N must be empty.
   \langle 1 \rangle 4. \ \forall \ i \in Nat : i \notin N
       \langle 2 \rangle suffices assume NeW i \in \mathit{Nat} prove i \notin \mathit{N} obvious
       \langle 2 \rangle 1. \ i + 1 \in Nat \text{ BY } SMTT(10)
       \langle 2 \rangle 2. P(i+1) BY \langle 2 \rangle 1, \langle 1 \rangle 3
       \langle 2 \rangle 3. \ i < i + 1 \text{ BY } SMTT(10)
      \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3
```

C.3 Facts about sequences

EXTENDS NaiadClockProofNaturals

Facts about sequences.

This really ought to be a library of theorems.

The following definitions are essentially copied from the standard Sequences module. We could prove them if the definitions of Seq, Len, Head, Tail, and Append could be expanded, but unfortunately the current proof system does not permit this.

```
THEOREM SeqDef \triangleq \forall S : Seq(S) = \text{UNION} \{[1 \dots n \to S] : n \in Nat\} THEOREM LenDef \triangleq \forall S : \forall seq \in Seq(S) : \text{domain } seq = 1 \dots Len(seq) THEOREM HeadDef \triangleq \forall seq : Head(seq) = seq[1] THEOREM TailDef \triangleq \forall seq : Tail(seq) = [i \in 1 \dots (Len(seq) - 1) \mapsto seq[i + 1]] THEOREM AppendDef \triangleq \forall seq : dt : Append(seq, elt) = [i \in 1 \dots (Len(seq) + 1) \mapsto IF \ i \leq Len(seq) \ \text{Then } seq[i] \ \text{else } elt]
```

```
Prove that q \in Seq(S).
```

For some reason, the provers find it difficult to deduce this from the given predicates using just SeqDef, so it helps to prove it once here.

```
Theorem IsASeq \triangleq Assume New S, New n \in Nat, New q \in [1 \dots n \to S] Prove q \in Seq(S) Proof \langle 1 \rangle Qed by SeqDef, IsaT(120)
```

Axiom about Len.

```
THEOREM LenAxiom \stackrel{\triangle}{=}
   \forall S:
   \forall seq \in Seq(S):
   Len(seq) \in Nat \land seq \in [1 .. Len(seq) \rightarrow S]
   \langle 1 \rangle 1. Suffices assume
               NEW S,
               NEW q \in Seq(S)
            PROVE
             \land Len(q) \in Nat
             \land q \in [1 .. Len(q) \rightarrow S]
            OBVIOUS
   \langle 1 \rangle 2. Len(q) \in Nat \; \text{BY } Isa \; \text{ isabelle knows this axiomatically}
   \langle 1 \rangle 3. \ q \in [1... Len(q) \rightarrow S]
      \langle 2 \rangle1. DOMAIN q=1 .. Len(q) BY LenDef
      \langle 2 \rangle 2. \exists n \in Nat : q \in [1 ... n \rightarrow S] by SeqDef, Isa
      \langle 2 \rangle qed by \langle 2 \rangle 1, \langle 2 \rangle 2
   \langle 1 \rangle qed by \langle 1 \rangle 2, \langle 1 \rangle 3
```

The length of a sequence is a natural number.

```
COROLLARY LenInNat \triangleq \forall S : \forall seq \in Seq(S) : Len(seq) \in Nat
PROOF
BY LenAxiom
```

When the domain of a sequence is $1 \dots n$, then n is the length of the sequence.

```
THEOREM LenDomain \stackrel{\triangle}{=} \forall S:
```

```
\forall seq \in Seq(S): \\ \forall n \in Nat: \\ \text{Domain } seq = 1 \dots n \Rightarrow n = Len(seq) \\ \text{Proof} \\ \langle 1 \rangle 1. \text{ Suffices assume} \\ \text{New } S, \\ \text{New } q \in Seq(S), \\ \text{New } n \in Nat, \\ \text{Domain } q = 1 \dots n \\ \text{Prove } n = Len(q) \\ \text{Obvious} \\ \langle 1 \rangle 2. \ Len(q) \in Nat \ \text{By } LenAxiom \\ \langle 1 \rangle 3. \ \text{Domain } q = 1 \dots Len(q) \ \text{By } LenAxiom \\ \langle 1 \rangle \ \text{Qed by } \langle 1 \rangle 1, \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ DotDotOneThruN \\ \end{pmatrix}
```

The element of a Seq(S) is in S.

```
Theorem ElementOfSeq \triangleq \forall S:
\forall seq \in Seq(S):
\forall n \in 1 \dots Len(seq):
seq[n] \in S
Proof
\langle 1 \rangle 1. \text{ Suffices assume}
\text{New } S,
\text{New } q \in Seq(S),
\text{New } n \in 1 \dots Len(q)
\text{Prove } q[n] \in S
\text{Obvious}
\langle 1 \rangle 2. \ q \in [1 \dots Len(q) \rightarrow S] \text{ By } LenAxiom
\langle 1 \rangle \text{ Qed by } \langle 1 \rangle 2
```

Properties of the empty sequence.

Theorem $EmptySeq \stackrel{\triangle}{=}$

C.3. FACTS ABOUT SEQUENCES

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 $\begin{array}{l} \forall\,S:\\ \land\,\langle\rangle\in Seq(S)\\ \land\,\forall\,seq\in Seq(S): (seq=\langle\rangle)\equiv (Len(seq)=0) \\ \text{PROOF}\\ \langle 1\rangle \text{1. ASSUME NEW }S\\ \quad \text{PROVE }\,\,\langle\rangle\in Seq(S)\\ \quad \text{BY }Isa \quad \text{isabelle knows this axiomatically} \\ \langle 1\rangle \text{2. ASSUME NEW }S, \, \text{NEW }q\in Seq(S)\\ \quad \text{PROVE }\,\,(q=\langle\rangle)\equiv (Len(q)=0)\\ \quad \text{BY }Isa \quad \text{isabelle knows this axiomatically} \\ \langle 1\rangle\,\,\text{QED BY }\langle 1\rangle 1, \,\,\langle 1\rangle 2 \\ \end{array}$

The empty sequence is a sequence.

COROLLARY
$$EmptySeqIsASeq \triangleq \forall S : \langle \rangle \in Seq(S)$$

PROOF
BY $EmptySeq$

An empty sequence has length zero.

THEOREM
$$LenEmptyIsZero \triangleq Len(\langle \rangle) = 0$$

PROOF
OBVIOUS

The head of a non-empty Seq(S) is an S.

THEOREM
$$HeadType \triangleq$$
 $\forall S : \forall q \in Seq(S) : q \neq \langle \rangle \Rightarrow Head(q) \in S$

```
PROOF  \begin{array}{c} \langle 1 \rangle 1. \text{ SUFFICES ASSUME} \\ \text{ NEW } S, \\ \text{ NEW } q \in Seq(S), \\ q \neq \langle \rangle \\ \text{ PROVE } Head(q) \in S \\ \text{ OBVIOUS} \\ \\ \langle 1 \rangle \text{ DEFINE } n \stackrel{\triangle}{=} Len(q) \\ \langle 1 \rangle \text{ HIDE DEF } n \\ \\ \langle 1 \rangle \text{ SUFFICES } 1 \in 1 \ldots n \text{ BY } \langle 1 \rangle 1, HeadDef, ElementOfSeq \text{ DEF } n \\ \langle 1 \rangle 2. n \neq 0 \text{ BY } \langle 1 \rangle 1, EmptySeq \text{ DEF } n \\ \langle 1 \rangle 3. n \in Nat \text{ BY } LenAxiom \text{ DEF } n \\ \langle 1 \rangle 4. n > 0 \text{ BY } \langle 1 \rangle 2, \langle 1 \rangle 3, SMTT(10) \\ \langle 1 \rangle \text{ QED BY } \langle 1 \rangle 3, \langle 1 \rangle 4, SMTT(10) \\ \end{array}
```

Properties of Tail.

```
THEOREM TailProp \triangleq
  \forall S:
  \forall seq \in Seq(S):
  seq \neq \langle \rangle
   \Rightarrow
   \land \ \mathit{Tail}(\mathit{seq}) \in \mathit{Seq}(S)
   \wedge Len(Tail(seq)) = Len(seq) - 1
   \land \forall i \in 1 .. Len(Tail(seq)):
      \wedge i + 1 \in 1 \dots Len(seq)
       \wedge Tail(seq)[i] = seq[i+1]
PROOF
  \langle 1 \rangle 1. Suffices assume
             NEW S,
             NEW q \in Seq(S),
             q \neq \langle \rangle
          PROVE
           \wedge Tail(q) \in Seq(S)
           \wedge Len(Tail(q)) = Len(q) - 1
           \land \forall i \in 1 ... Len(Tail(q)):
              \wedge i + 1 \in 1 \dots Len(q)
               \wedge Tail(q)[i] = q[i+1]
          OBVIOUS
```

```
\langle 1 \rangle DEFINE n \stackrel{\triangle}{=} Len(q)
\langle 1 \rangle define m \stackrel{\triangle}{=} n-1
\langle 1 \rangle HIDE DEF n, m
\langle 1 \rangle 2. n \in Nat \text{ BY } LenInNat \text{ DEF } n
\langle 1 \rangle 3. n \neq 0 by \langle 1 \rangle 1, EmptySeq def n
\langle 1 \rangle 4. \ m \in Nat \ \text{BY} \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ SMTT(10) \ \text{Def} \ m
\langle 1 \rangle5. q \in [1 \dots n \to S] by LenAxiom def n
\langle 1 \rangle6. Tail(q) = [i \in 1 ... m \mapsto q[i+1]] by TailDef def n, m
\langle 1 \rangle 7. Tail(q) \in Seq(S)
   \langle 2 \rangle 1. [i \in 1 ... m \mapsto q[i+1]] \in Seq(S)
       \langle 3 \rangle 1. Assume New i \in 1 \dots m prove q[i+1] \in S
          \langle 4 \rangle 1. \ i+1 \in 1 \dots n by \langle 3 \rangle 1, \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ SMTT(10) def m
          \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 1 \rangle 5
       \langle 3 \rangle 2. [i \in 1 \dots m \mapsto q[i+1]] \in [1 \dots m \to S] by \langle 3 \rangle 1
       \langle 3 \rangle QED BY \langle 1 \rangle 4, \langle 3 \rangle 2, IsASeq
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 1 \rangle 6
\langle 1 \rangle 8. \ Len(Tail(q)) = m
   \langle 2 \rangle 1. Len(Tail(q)) \in Nat \text{ BY } \langle 1 \rangle 7, LenInNat
   \langle 2 \rangle 2. DOMAIN Tail(q) = 1 .. Len(Tail(q)) BY \langle 1 \rangle 7, LenDef
   \langle 2 \rangle 3.1.. Len(Tail(q)) = 1.. m by \langle 2 \rangle 2, \langle 1 \rangle 6
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 3, \langle 1 \rangle 4, DotDotOneThruN
\langle 1 \rangle 9. Assume new i \in 1 \dots m prove i+1 \in 1 \dots n
   \langle 2 \rangle qed by \langle 1 \rangle 2,\, \langle 1 \rangle 3,\, \langle 1 \rangle 9,\, SMTT(10) def m
\langle 1 \rangle 10. Assume new i \in 1 \dots m prove Tail(q)[i] = q[i+1]
   \langle 2 \rangle QED BY \langle 1 \rangle 6, \langle 1 \rangle 9
```

The tail of a non-empty Seq(S) is a Seq(S).

```
\begin{array}{l} \text{COROLLARY } \textit{TailType} \; \stackrel{\triangle}{=} \\ \forall \, S: \forall \, q \in \textit{Seq}(S): q \neq \langle \rangle \Rightarrow \textit{Tail}(q) \in \textit{Seq}(S) \\ \text{PROOF} \\ \text{BY } \textit{TailProp} \end{array}
```

 $\langle 1 \rangle$ QED BY $\langle 1 \rangle 7$, $\langle 1 \rangle 8$, $\langle 1 \rangle 9$, $\langle 1 \rangle 10$ DEF n, m

Properties of Append.

```
THEOREM AppendProperties \stackrel{\triangle}{=}
  \forall S:
  \forall seq \in Seq(S), elt \in S:
   \land Append(seq, elt) \in Seq(S)
    \wedge Len(Append(seq, elt)) = Len(seq) + 1
    \land \forall i \in 1 .. Len(seq) : Append(seq, elt)[i] = seq[i]
    \land Append(seq, elt)[Len(seq) + 1] = elt
PROOF
   \langle 1 \rangle 1. Suffices assume
               NEW S,
               NEW q \in Seq(S),
               \text{NEW } e \in S
            PROVE
             \land Append(q, e) \in Seq(S)
             \wedge Len(Append(q, e)) = Len(q) + 1
             \land \forall i \in 1 ... Len(q) : Append(q, e)[i] = q[i]
             \wedge Append(q, e)[Len(q) + 1] = e
            OBVIOUS
   \langle 1 \rangle DEFINE n \stackrel{\triangle}{=} Len(q)
   \langle 1 \rangle Define m \stackrel{\triangle}{=} n+1
   \langle 1 \rangle HIDE DEF n, m
   \langle 1 \rangle 2. n \in Nat \text{ BY } LenInNat \text{ DEF } n
   \langle 1 \rangle 3. \ m \neq 0 \text{ By } \langle 1 \rangle 2, \ SMTT(10) \text{ Def } m
   \langle 1 \rangle 4. \ m \in Nat \ {
m By} \ \langle 1 \rangle 2, \ SMTT(10) \ {
m Def} \ m
   \langle 1 \rangle 5. \ q \in [1... n \rightarrow S] BY LenAxiom DEF n
   \langle 1 \rangle 6. Append(q, e) = [i \in 1 ... m \mapsto \text{IF } i \leq n \text{ THEN } q[i] \text{ ELSE } e] BY AppendDef DEF n, m
   \langle 1 \rangle 7. Append(q, e) \in Seq(S)
      \langle 2 \rangle 1. Assume new i \in 1 \dots m prove Append(q, e)[i] \in S
         \langle 3 \rangle 1. Case i \leq n
             \langle 4 \rangle 1. i \in 1... n \text{ BY } \langle 3 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 4, SMTT(10)
             \langle 4 \rangle 2. Append(q, e)[i] = q[i] BY \langle 3 \rangle 1, \langle 1 \rangle 6
             \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 1 \rangle 5
         \langle 3 \rangle 2. Case \neg (i \leq n)
             \langle 4 \rangle 1. Append(q, e)[i] = e BY \langle 3 \rangle 2, \langle 1 \rangle 6
             \langle 4 \rangle QED BY \langle 4 \rangle 1
         \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2
      \langle 2 \rangle 2. Append(q, e) \in [1 ... m \to S] BY \langle 2 \rangle 1, \langle 1 \rangle 6
      \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 1 \rangle 4, IsASeq
```

```
 \begin{array}{l} \langle 1 \rangle 8. \ Len(Append(q,\ e)) = m \\ \langle 2 \rangle 1. \ Len(Append(q,\ e)) \in Nat \ \  \, \text{BY } \langle 1 \rangle 7, \ LenInNat \\ \langle 2 \rangle 2. \ \  \, \text{DOMAIN} \ \ Append(q,\ e) = 1 \dots Len(Append(q,\ e)) \ \  \, \text{BY } \langle 1 \rangle 7, \ LenDef \\ \langle 2 \rangle 3. \ 1 \dots Len(Append(q,\ e)) = 1 \dots m \ \  \, \text{BY } \langle 2 \rangle 2, \ \langle 1 \rangle 6 \\ \langle 2 \rangle \ \  \, \text{QED BY } \langle 2 \rangle 1, \ \langle 2 \rangle 3, \ \langle 1 \rangle 4, \ DotDotOneThruN \\ \\ \langle 1 \rangle 9. \ \  \, \text{ASSUME NEW} \ i \in 1 \dots n \ \  \, \text{PROVE} \ \ Append(q,\ e)[i] = q[i] \\ \langle 2 \rangle 1. \ i \leq n \ \  \, \text{BY } \langle 1 \rangle 2, \ \langle 1 \rangle 9, \ SMTT(10) \\ \langle 2 \rangle 2. \ i \in 1 \dots m \ \  \, \text{BY } \langle 1 \rangle 2, \ \langle 1 \rangle 9, \ SMTT(10) \ \  \, \text{DEF} \ m \\ \langle 2 \rangle \ \  \, \text{QED BY } \langle 2 \rangle 1, \ \langle 2 \rangle 2, \ \langle 1 \rangle 6 \\ \\ \langle 1 \rangle 10. \ \  \, Append(q,\ e)[m] = e \\ \langle 2 \rangle 1. \ m \in 1 \dots m \ \  \, \text{BY } \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ SMTT(10) \ \  \, \text{DEF} \ m \\ \langle 2 \rangle \ \  \, \text{QED BY } \langle 2 \rangle 1, \ \langle 2 \rangle 2, \ \langle 1 \rangle 6 \\ \\ \langle 1 \rangle \ \  \, \text{QED BY } \langle 2 \rangle 1, \ \langle 2 \rangle 2, \ \langle 1 \rangle 6 \\ \\ \langle 1 \rangle \ \ \, \text{QED BY } \langle 1 \rangle 7, \ \langle 1 \rangle 8, \ \langle 1 \rangle 9, \ \langle 1 \rangle 10 \ \ \text{DEF} \ n, \ m \\ \end{array}
```

The elements at positions $1 \dots Len(Q)$ are unchanged by appending a new element to Q.

This is a trivial corollary of AppendProperties, but it is difficult for the provers to conclude it in some contexts. So we make it explicit.

```
COROLLARY AppendPropertiesOldElems \triangleq ASSUME NEW S, NEW Q \in Seq(S), NEW s \in S, NEW i \in 1 ... Len(Q) PROVE Append(Q, s)[i] = Q[i] PROOF BY Isa, AppendProperties
```

```
The element at position Len(Q) + 1 in Append(Q, s) is s.
```

This is a trivial corollary of AppendProperties, but it is difficult for the provers to conclude it in some contexts. So we make it explicit.

```
COROLLARY AppendPropertiesNewElem \triangleq ASSUME NEW S,
```

```
NEW Q \in Seq(S), NEW s \in S PROVE Append(Q, s)[Len(Q) + 1] = s PROOF BY AppendProperties
```

```
Q \in Seq(S) \text{ implies } Q \in Seq(T) \text{ for } T \text{ any superset of } S. Theorem SeqSupset \triangleq Assume New S, New Q \in Seq(S), New Q \in Seq(S), New Q \in Seq(S), New Q \in Seq(S) Prove Q \in Seq(S)
```

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C.4 Properties of RemoveAt

— MODULE NaiadClockProofRemoveAt ———

EXTENDS NaiadClockProofSequences

Properties of RemoveAt.

This really ought to be a library of theorems.

To make life easier for the theorem prover, we define operators for each of the complicated properties. These operators assume that we have $Q \in Seq(S)$ and $n \in 1 ... Len(Q)$.

Mapping index qi forward from Q to RemoveAt(Q, n).

 $RemoveAt_ForwardIndex(Q, n, qi) \stackrel{\triangle}{=} IF qi < n THEN qi ELSE qi - 1$

Mapping index ri backward from RemoveAt(Q, n) to Q.

 $RemoveAt_BackwardIndex(Q, n, ri) \triangleq \text{if } ri < n \text{ then } ri \text{ else } ri + 1$

How each index maps forward.

```
\begin{array}{l} Remove At\_Map Forward(Q,\,n) \; \stackrel{\triangle}{=} \\ \text{LET} \\ R \; \stackrel{\triangle}{=} \; Remove At(Q,\,n) \\ \text{IN} \\ \forall \, qi \in 1 \ldots Len(Q): \\ qi \neq n \\ \Rightarrow \\ \text{LET} \\ ri \; \stackrel{\triangle}{=} \; Remove At\_Forward Index(Q,\,n,\,qi) \\ \text{IN} \\ ri \in 1 \ldots Len(R) \wedge Q[qi] = R[ri] \end{array}
```

How each index maps backward.

```
RemoveAt\_MapBackward(Q, n) \triangleq 
LET
R \triangleq RemoveAt(Q, n)
IN
\forall ri \in 1 ... Len(R) :
```

```
LET \begin{array}{l} \textit{qi} \; \triangleq \; RemoveAt\_BackwardIndex(\textit{Q}, \; n, \; ri) \\ \text{IN} \\ \textit{qi} \in 1 \mathrel{...} Len(\textit{Q}) \land \textit{qi} \neq n \land \textit{Q}[\textit{qi}] = \textit{R}[\textit{ri}] \end{array}
```

Each index maps forward.

```
\begin{aligned} & Remove At\_Each Forward(Q, \ n) \ \stackrel{\triangle}{=} \\ & LET \\ & R \ \stackrel{\triangle}{=} \ Remove At(Q, \ n) \\ & IN \\ & \forall \ qi \in 1 \dots Len(Q): \\ & \ qi \neq n \\ & \Rightarrow \\ & \exists \ ri \ \in 1 \dots Len(R): \\ & \ Q[qi] = R[ri] \end{aligned}
```

Each index maps backward.

$$RemoveAt_EachBackward(Q, n) \triangleq \\ LET \\ R \triangleq RemoveAt(Q, n) \\ IN \\ \forall ri \in 1 ... Len(R) : \\ \exists qi \in 1 ... Len(Q) : \\ qi \neq n \land Q[qi] = R[ri]$$

Indexes map forward preserving order.

```
\begin{array}{l} Remove At\_Ordered Forward(Q,\ n) \ \stackrel{\triangle}{=} \\ \text{LET} \\ R \ \stackrel{\triangle}{=} \ Remove At(Q,\ n) \\ \text{IN} \\ \forall\ qi1,\ qi2 \in 1\ ..\ Len(Q): \\ qi1 < qi2 \land qi1 \neq n \land qi2 \neq n \\ \Rightarrow \\ \exists\ ri1,\ ri2 \in 1\ ..\ Len(R): \\ ri1 < ri2 \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2] \end{array}
```

Indexes map backward preserving order.

```
 \begin{array}{ll} RemoveAt\_OrderedBackward(Q,\ n) \ \triangleq \\ & \text{LET} \\ & R \ \triangleq \ RemoveAt(Q,\ n) \\ & \text{IN} \\ & \forall\ ri1,\ ri2 \in 1\ ..\ Len(R): \\ & ri1 < ri2 \end{array}
```

```
\begin{array}{l} \Rightarrow \\ \exists \ qi1, \ qi2 \in 1 \ .. \ Len(Q): \\ qi1 < qi2 \land qi1 \neq n \land qi2 \neq n \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2] \end{array}
```

Indexes map forward preserving distinctness.

```
\begin{aligned} &RemoveAt\_DistinctForward(Q,\ n) \ \stackrel{\triangle}{=} \\ &LET \\ &R \ \stackrel{\triangle}{=} \ RemoveAt(Q,\ n) \\ &IN \\ &\forall\ qi1,\ qi2 \in 1\ ..\ Len(Q): \\ &qi1 \neq qi2 \land qi1 \neq n \land qi2 \neq n \\ &\Rightarrow \\ &\exists\ ri1,\ ri2 \in 1\ ..\ Len(R): \\ &ri1 \neq ri2 \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2] \end{aligned}
```

Indexes map backward preserving distinctness.

```
\begin{array}{l} Remove At\_Distinct Backward(Q,\ n) \ \stackrel{\triangle}{=} \\ \text{LET} \\ R \ \stackrel{\triangle}{=} \ Remove At(Q,\ n) \\ \text{IN} \\ \forall\ ri1,\ ri2 \in 1 \dots Len(R): \\ ri1 \neq ri2 \\ \Rightarrow \\ \exists\ qi1,\ qi2 \in 1 \dots Len(Q): \\ qi1 \neq qi2 \land qi1 \neq n \land qi2 \neq n \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2] \end{array}
```

The theorem.

```
THEOREM RemoveAtProperties \triangleq

ASSUME

NEW S,

NEW Q \in Seq(S),

NEW n \in 1 ... Len(Q)

PROVE

LET

R \triangleq RemoveAt(Q, n)

IN

\land R \in Seq(S)

\land Len(R) = Len(Q) - 1

\land RemoveAt\_MapForward(Q, n)

\land RemoveAt\_MapBackward(Q, n)

\land RemoveAt\_EachForward(Q, n)
```

 $\land RemoveAt_EachBackward(Q, n)$

```
\land RemoveAt\_OrderedForward(Q, n)
    \land RemoveAt\_OrderedBackward(Q, n)
    \land RemoveAt\_DistinctForward(Q, n)
    \land RemoveAt\_DistinctBackward(Q, n)
PROOF
   \langle 1 \rangle USE DEF RemoveAt_ForwardIndex
   \langle 1 \rangle USE DEF RemoveAt\_BackwardIndex
   \langle 1 \rangle DEFINE R \triangleq RemoveAt(Q, n)
   \langle 1 \rangle DEFINE LenQ \triangleq Len(Q)
   \langle 1 \rangle DEFINE LenR \stackrel{\triangle}{=} Len(R)
   \langle 1 \rangle HIDE DEF R, LenQ, LenR
  Prove that R \in Seq(S).
   \langle 1 \rangle 1. \ Q \in [1.. \ LenQ \rightarrow S] by LenAxiom def LenQ
   \langle 1 \rangle 2. \ n \in 1 ... LenQ by Def LenQ
   \langle 1 \rangle 3. LenQ \in Nat by LenInNat def LenQ
   \langle 1 \rangle 4. LenQ > 0 BY \langle 1 \rangle 2, \langle 1 \rangle 3, SMTT(10)
   \langle 1 \rangle 5. Len Q - 1 \in Nat \text{ BY } \langle 1 \rangle 3, \langle 1 \rangle 4, SMTT(10)
   \langle 1 \rangle6. R = [ri \in 1 ... LenQ - 1 \mapsto Q[RemoveAt\_BackwardIndex(Q, n, ri)]]
            BY DEF R, LenQ, RemoveAt
   \langle 1 \rangle 7. \ \forall i \in 1 \dots Len Q - 1 : R[i] \in S
      \langle 2 \rangle 1. Suffices assume NeW i, i \in 1 ... LenQ - 1 prove R[i] \in S obvious
      \langle 2 \rangle 2. Case i < n
         \langle 3 \rangle 1. i \in 1... LenQ BY \langle 2 \rangle 1, \langle 1 \rangle 3, SMTT(10)
         \langle 3 \rangle 2. R[i] = Q[i] BY \langle 1 \rangle 6, \langle 2 \rangle 1, \langle 2 \rangle 2
         \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 1 \rangle 1
      \langle 2 \rangle 3. Case \neg (i < n)
         \langle 3 \rangle 1. i + 1 \in 1 ... LenQ BY \langle 2 \rangle 1, \langle 1 \rangle 3, SMTT(10)
         \langle 3 \rangle 2. R[i] = Q[i+1] BY \langle 1 \rangle 6, \langle 2 \rangle 1, \langle 2 \rangle 3
         \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 1 \rangle 1
      \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3
   \langle 1 \rangle 8. R \in [1..LenQ - 1 \rightarrow S] BY \langle 1 \rangle 6, \langle 1 \rangle 7
   \langle 1 \rangle 9. R \in Seq(S) BY \langle 1 \rangle 5, \langle 1 \rangle 8, IsASeq
   Prove that Len(R) = Len(Q) - 1.
   \langle 1 \rangle 10. Domain R = 1 . . LenQ - 1 by \langle 1 \rangle 8
   \langle 1 \rangle 11. Domain R = 1 .. LenR by \langle 1 \rangle 9, LenDef def LenR
   \langle 1 \rangle 12. LenR \in Nat by \langle 1 \rangle 9, LenAxiom def LenR
   \langle 1 \rangle 13. LenR = LenQ - 1 BY \langle 1 \rangle 5, \langle 1 \rangle 10, \langle 1 \rangle 11, \langle 1 \rangle 12, DotDotOneThruN
   \langle 1 \rangle 14. Len(R) = Len(Q) - 1BY \langle 1 \rangle 13 DEF LenQ, LenR
```

The mapping of indexes forward.

- $\langle 1 \rangle 15$. RemoveAt_MapForward(Q, n)
 - $\langle 2 \rangle$ 1. Suffices assume

```
NEW qi, qi \in 1 ... LenQ, qi \neq n,
                  NEW ri, ri = RemoveAt\_ForwardIndex(Q, n, qi)
              PROVE ri \in 1 ... Len Q - 1 \wedge Q[qi] = R[ri]
              BY \langle 1 \rangle 13 DEF R, LenQ, LenR, RemoveAt_MapForward
    \langle 2 \rangle 2. \ qi \in 1 ... LenQ \land qi \neq n \text{ BY } \langle 2 \rangle 1
   \langle 2 \rangle3. Case qi < n
        \langle 3 \rangle 1. ri = qi BY \langle 2 \rangle 1, \langle 2 \rangle 3
        \langle 3 \rangle 2. n \leq LenQ BY \langle 1 \rangle 2, \langle 1 \rangle 3, SMTT(10)
       \langle 3 \rangle 3. \ ri \in 1... \ Len Q - 1 \ BY \langle 1 \rangle 3, \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 3 \rangle 1, \langle 3 \rangle 2, \ SMTT(10)
       \langle 3 \rangle 4. R[ri] = Q[qi] BY \langle 1 \rangle 6, \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 3 \rangle 1, \langle 3 \rangle 3
        \langle 3 \rangle QED BY \langle 3 \rangle 3, \langle 3 \rangle 4
    \langle 2 \rangle4. CASE qi > n
        \langle 3 \rangle 1. \neg (qi < n) BY \langle 1 \rangle 3, \langle 2 \rangle 2, \langle 2 \rangle 4, SMTT(10)
        \langle 3 \rangle 2. ri = qi - 1 by \langle 2 \rangle 1, \langle 3 \rangle 1
       \langle 3 \rangle 3. \ qi > 1 \ \text{BY} \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ \langle 2 \rangle 2, \ \langle 2 \rangle 4, \ SMTT(10)
       \langle 3 \rangle 4. \ ri \in 1.. \ Len Q - 1 \ BY \langle 1 \rangle 3, \langle 2 \rangle 2, \langle 3 \rangle 2, \langle 3 \rangle 3, \ SMTT(10)
        \langle 3 \rangle 5. \ ri + 1 = qi \text{ BY } \langle 1 \rangle 3, \langle 2 \rangle 2, \langle 3 \rangle 2, SMTT(10)
       \langle 3 \rangle 6. \neg (ri < n) BY \langle 1 \rangle 3, \langle 2 \rangle 2, \langle 2 \rangle 4, \langle 3 \rangle 2, SMTT(10)
       \langle 3 \rangle 7. R[ri] = Q[qi] BY \langle 1 \rangle 6, \langle 3 \rangle 4, \langle 3 \rangle 5, \langle 3 \rangle 6, SMTT(10)
       \langle 3 \rangle QED BY \langle 3 \rangle 4, \langle 3 \rangle 7
    \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4, SMTT(10)
The mapping of indexes backward.
\langle 1 \rangle16. RemoveAt_MapBackward(Q, n)
    \langle 2 \rangle1. SUFFICES ASSUME
                  NEW ri, ri \in 1 ... LenR,
                  NEW qi, qi = RemoveAt\_BackwardIndex(Q, n, ri)
              PROVE qi \in 1 ... Len Q \land qi \neq n \land Q[qi] = R[ri]
              BY DEF R, Len R, Len Q, Remove At\_Map Backward
    \langle 2 \rangle 2. ri \in 1 ... LenR by \langle 2 \rangle 1
    \langle 2 \rangle3. Case ri < n
        \langle 3 \rangle 1. qi = ri BY \langle 2 \rangle 1, \langle 2 \rangle 3
```

 $\langle 3 \rangle 2. \ qi \in 1... \ LenQ \ BY \langle 1 \rangle 3, \langle 1 \rangle 13, \langle 2 \rangle 2, \langle 3 \rangle 1, \ SMTT(10)$

 $\langle 3 \rangle 2. \ qi \in 1.. \ LenQ \ BY \langle 1 \rangle 3, \langle 1 \rangle 13, \langle 2 \rangle 2, \langle 3 \rangle 1, SMTT(10)$

 $\langle 3 \rangle 4$. R[ri] = Q[qi] BY $\langle 1 \rangle 6$, $\langle 1 \rangle 13$, $\langle 2 \rangle 2$, $\langle 2 \rangle 3$, $\langle 3 \rangle 1$

 $\langle 3 \rangle 3. \ qi \neq n \ \text{BY} \ \langle 2 \rangle 2, \ \langle 2 \rangle 4, \ \langle 3 \rangle 1, \ SMTT(10)$ $\langle 3 \rangle 4. \ R[ri] = Q[qi] \ \text{BY} \ \langle 1 \rangle 6, \ \langle 1 \rangle 13, \ \langle 2 \rangle 2, \ \langle 2 \rangle 4, \ \langle 3 \rangle 1$

 $\langle 3 \rangle 3. \ qi \neq n \ \text{BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 3, \ SMTT(10)$

 $\langle 3 \rangle$ QED BY $\langle 3 \rangle 2$, $\langle 3 \rangle 3$, $\langle 3 \rangle 4$

 $\langle 3 \rangle$ QED BY $\langle 3 \rangle 2$, $\langle 3 \rangle 3$, $\langle 3 \rangle 4$

 $\langle 3 \rangle 1$. qi = ri + 1 BY $\langle 2 \rangle 1$, $\langle 2 \rangle 4$

 $\langle 2 \rangle$ 4. Case $\neg (ri < n)$

 $\langle 2 \rangle$ QED BY $\langle 2 \rangle 3$, $\langle 2 \rangle 4$

Each index maps forward.

```
\langle 1 \rangle 17. RemoveAt_EachForward(Q, n)
   \langle 2 \rangle 1. Suffices assume New qi, qi \in 1 \dots Len(Q), qi \neq n
          PROVE \exists ri \in 1 ... Len(R) : Q[qi] = R[ri]
          BY DEF RemoveAt_EachForward, R
   \langle 2 \rangle DEFINE ri \stackrel{\Delta}{=} RemoveAt\_ForwardIndex(Q, n, qi)
   \langle 2 \rangle 2. \ ri \in 1... \ Len(R) \wedge Q[qi] = R[ri]
           BY \langle 1 \rangle 15, \langle 2 \rangle 1 DEF RemoveAt\_MapForward, R
   \langle 2 \rangle QED by \langle 2 \rangle 2
Each index maps backward.
\langle 1 \rangle 18. RemoveAt_EachBackward(Q, n)
   \langle 2 \rangle 1. SUFFICES ASSUME NEW ri, ri \in 1 ... Len(R)
           PROVE \exists qi \in 1 ... Len(Q) : qi \neq n \land Q[qi] = R[ri]
           BY DEF RemoveAt\_EachBackward, R
   \langle 2 \rangle DEFINE qi \stackrel{\triangle}{=} RemoveAt\_BackwardIndex(Q, n, ri)
   \langle 2 \rangle 2. \ qi \in 1 ... \ Len(Q) \land qi \neq n \land Q[qi] = R[ri]
           BY \langle 1 \rangle 16, \langle 2 \rangle 1 DEF RemoveAt_MapBackward, R
   \langle 2 \rangle QED BY \langle 2 \rangle 2
Indexes map forward preserving order.
\langle 1 \rangle 19. RemoveAt_OrderedForward(Q, n)
   \langle 2 \rangle1. SUFFICES ASSUME
             NEW qi1, qi1 \in 1 ... LenQ, qi1 \neq n,
             NEW qi2, qi2 \in 1 ... LenQ, qi2 \neq n,
             qi1 < qi2
           PROVE
             \exists ri1, ri2 \in 1 ... Len(R) :
             ri1 < ri2 \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2]
           BY Isa DEF RemoveAt\_OrderedForward, R, LenQ
   \langle 2 \rangle DEFINE ri1 \stackrel{\triangle}{=} RemoveAt\_ForwardIndex(Q, n, qi1)
   \langle 2 \rangle DEFINE ri2 \stackrel{\Delta}{=} RemoveAt\_ForwardIndex(Q, n, qi2)
   \langle 2 \rangle 2. ri1 \in 1.. Len(R) \wedge Q[qi1] = R[ri1]
          BY \langle 1 \rangle 15, \langle 2 \rangle 1 DEF RemoveAt_MapForward, R, LenQ
   \langle 2 \rangle 3. \ ri2 \in 1... \ Len(R) \wedge Q[qi2] = R[ri2]
           BY \langle 1 \rangle 15, \langle 2 \rangle 1 DEF RemoveAt_MapForward, R, LenQ
   \langle 2 \rangle 4. \ ri1 < ri2 \ \text{BY} \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ \langle 2 \rangle 1, \ SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4
Indexes map backward preserving order.
\langle 1 \rangle 20. RemoveAt_OrderedBackward(Q, n)
   \langle 2 \rangle1. SUFFICES ASSUME
             New ri1, ri1 \in 1 ... LenR,
             NEW ri2, ri2 \in 1 ... LenR,
             ri1 < ri2
          PROVE
             \exists qi1, qi2 \in 1 \dots Len(Q):
```

```
qi1 < qi2 \land qi1 \neq n \land qi2 \neq n \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2]
          BY Isa DEF RemoveAt_OrderedBackward, R, LenR
   \langle 2 \rangle DEFINE qi1 \stackrel{\triangle}{=} RemoveAt\_BackwardIndex(Q, n, ri1)
   \langle 2 \rangle DEFINE qi2 \stackrel{\triangle}{=} RemoveAt\_BackwardIndex(Q, n, ri2)
  \langle 2 \rangle 2. qi1 \in 1.. Len(Q) \wedge qi1 \neq n \wedge Q[qi1] = R[ri1]
          BY \langle 1 \rangle 16, \langle 2 \rangle 1 DEF RemoveAt_MapBackward, R, LenR
   \langle 2 \rangle 3. \ qi2 \in 1 ... \ Len(Q) \wedge qi2 \neq n \wedge Q[qi2] = R[ri2]
          BY \langle 1 \rangle 16, \langle 2 \rangle 1 DEF RemoveAt_MapBackward, R, LenR
   \langle 2 \rangle 4. \ qi1 < qi2 \text{ BY } \langle 1 \rangle 2, \ \langle 1 \rangle 12, \ \langle 2 \rangle 1, \ SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4
Indexes map forward preserving distinctness. Essentially an identical proof to RemoveAt\_OrderedForward(Q, n).
\langle 1 \rangle 21. RemoveAt_DistinctForward(Q, n)
   \langle 2 \rangle 1. SUFFICES ASSUME
             NEW qi1, qi1 \in 1 ... LenQ, qi1 \neq n,
             NEW qi2, qi2 \in 1 ... LenQ, qi2 \neq n,
             qi1 \neq qi2
          PROVE
             \exists ri1, ri2 \in 1 \dots Len(R):
             ri1 \neq ri2 \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2]
          BY Isa DEF RemoveAt_DistinctForward, R, LenQ
   \langle 2 \rangle DEFINE ri1 \stackrel{\Delta}{=} RemoveAt\_ForwardIndex(Q, n, qi1)
   \langle 2 \rangle DEFINE ri2 \triangleq RemoveAt\_ForwardIndex(Q, n, qi2)
  \langle 2 \rangle 2. ri1 \in 1.. Len(R) \wedge Q[qi1] = R[ri1]
          BY \langle 1 \rangle 15, \langle 2 \rangle 1 DEF RemoveAt_MapForward, R, LenQ
   \langle 2 \rangle 3. \ ri2 \in 1... \ Len(R) \wedge Q[qi2] = R[ri2]
          BY \langle 1 \rangle 15, \langle 2 \rangle 1 DEF RemoveAt_MapForward, R, LenQ
   \langle 2 \rangle 4. ri1 \neq ri2 BY \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 2 \rangle 1, SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4
Indexes map backward preserving distinctness. Essentially an identical proof to RemoveAt\_OrderedBackward(Q, n).
\langle 1 \rangle22. RemoveAt_DistinctBackward(Q, n)
   \langle 2 \rangle 1. SUFFICES ASSUME
             NEW ri1, ri1 \in 1 ... LenR,
             NEW ri2, ri2 \in 1 ... LenR,
             ri1 \neq ri2
          PROVE
             \exists qi1, qi2 \in 1 \dots Len(Q):
             qi1 \neq qi2 \land qi1 \neq n \land qi2 \neq n \land Q[qi1] = R[ri1] \land Q[qi2] = R[ri2]
          BY Isa DEF RemoveAt_DistinctBackward, R, LenR
   \langle 2 \rangle DEFINE qi1 \stackrel{\Delta}{=} RemoveAt\_BackwardIndex(Q, n, ri1)
   \langle 2 \rangle DEFINE qi2 \stackrel{\Delta}{=} RemoveAt\_BackwardIndex(Q, n, ri2)
   \langle 2 \rangle 2. \ qi1 \in 1... \ Len(Q) \land qi1 \neq n \land Q[qi1] = R[ri1]
          BY \langle 1 \rangle 16, \langle 2 \rangle 1 DEF RemoveAt_MapBackward, R, LenR
   \langle 2 \rangle 3. \ qi2 \in 1... \ Len(Q) \land qi2 \neq n \land Q[qi2] = R[ri2]
```

BY $\langle 1 \rangle 16$, $\langle 2 \rangle 1$ DEF RemoveAt_MapBackward, R, LenR

```
\langle 2 \rangle 4.~qi1 \neq qi2 by \langle 1 \rangle 2,~\langle 1 \rangle 12,~\langle 2 \rangle 1,~SMTT(10) \langle 2 \rangle qed by \langle 2 \rangle 2,~\langle 2 \rangle 3,~\langle 2 \rangle 4
```

 $\langle 1 \rangle \text{ QED BY } \langle 1 \rangle 9, \ \langle 1 \rangle 14, \ \langle 1 \rangle 15, \ \langle 1 \rangle 16, \ \langle 1 \rangle 17, \ \langle 1 \rangle 18, \ \langle 1 \rangle 19, \ \langle 1 \rangle 20, \ \langle 1 \rangle 21, \ \langle 1 \rangle 22 \quad \text{Def } R$

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C.5 Facts about finite sets

--- module NaiadClockProofFiniteSets <math>---

EXTENDS NaiadClockProofRemoveAt

Facts about finite sets.

This really ought to be a library of theorems.

The built-in definition of *IsFiniteSet* in *TLAPS* version 1.0.25464 has a typo. This is the correct definition. 15 *June* 2012 Still wrong in *TLAPM* version 1.1.1 (commit 29945). 7 *December* 2012

THEOREM $CorrectIsFiniteSet \triangleq$

 $\forall \, S : \mathit{IsFiniteSet}(S) \equiv \exists \, \mathit{seq} \in \mathit{Seq}(S) : \forall \, s \in S : \exists \, n \in 1 \ldots \mathit{Len}(\mathit{seq}) : \mathit{seq}[n] = s$

The empty set is finite.

```
THEOREM FiniteSetEmpty \triangleq IsFiniteSet(\{\})
PROOF
\langle 1 \rangle \text{ DEFINE } Q \triangleq \langle \rangle
\langle 1 \rangle 1. \ Q \in Seq(\{\}) \text{ By } IsASeq, IsaT(120)
\langle 1 \rangle 2. \ \forall s \in \{\}: \exists i \in 1 ... Len(Q): Q[i] = s \text{ OBVIOUS}
\langle 1 \rangle \text{ QED BY } \langle 1 \rangle 1, \ \langle 1 \rangle 2, \ CorrectIsFiniteSet
```

A singleton set is finite.

```
THEOREM FiniteSetSingleton \triangleq ASSUME NEW s0 PROVE IsFiniteSet(\{s0\}) PROOF \langle 1 \rangle DEFINE Q \triangleq \langle s0 \rangle \langle 1 \rangle DEFINE LenQ \triangleq Len(Q)
```

 $\langle 1 \rangle 1$. LenQ = 1 obvious

 $\langle 1 \rangle 2. \ Q \in Seq(\{s0\}) \ \text{BY } IsASeq, \ IsaT(120)$ $\langle 1 \rangle 3. \ \forall \ s \in \{s0\}: \exists \ i \in 1 ... \ LenQ: \ Q[i] = s$

 $\langle 2 \rangle$ QED BY $\langle 1 \rangle 3$, $\langle 1 \rangle 4$, $\langle 2 \rangle 1$, LenDomain DEF LenP

Prove that each element of D appears on P.

```
\langle 2 \rangle suffices \exists i \in 1 ... LenQ : Q[i] = s0 obvious
      \langle 2 \rangle 1.1 \in 1..LenQ
         \langle 3 \rangle HIDE DEF LenQ
         \langle 3 \rangle QED BY \langle 1 \rangle 1, SMTT(10)
      \langle 2 \rangle 2. Q[1] = s0 obvious
      \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
   \langle 1 \rangle QED BY \langle 1 \rangle 2, \langle 1 \rangle 3, CorrectIsFiniteSet
Any subset of a finite set is finite.
THEOREM FiniteSetSubset \stackrel{\triangle}{=}
   ASSUME
      NEW S, IsFiniteSet(S),
      NEW D \in \text{SUBSET } S
   PROVE IsFiniteSet(D)
PROOF
   \langle 1 \rangle 1. Suffices assume D \neq \{\} prove IsFiniteSet(D) by FiniteSetEmpty
   Now we only have to consider non-empty D. Hence we can pick an element of D.
   \langle 1 \rangle pick d0 \in D : true by \langle 1 \rangle 1
   Since S is finite, we can pick a Q \in Seq(S) on which each element of S appears.
   \langle 1 \rangle 2. PICK Q \in Seq(S) : \forall s \in S : \exists i \in 1 ... Len(Q) : Q[i] = s by CorrectIsFiniteSet
   \langle 1 \rangle DEFINE LenQ \stackrel{\Delta}{=} Len(Q)
   \langle 1 \rangle HIDE DEF LenQ
   \langle 1 \rangle 3. LenQ \in Nat by LenInNat def LenQ
   Using Q construct P \in Seq(D) on which each element of D appears.
   \langle 1 \rangle define P \stackrel{\Delta}{=} [i \in 1 ... LenQ \mapsto \text{if } Q[i] \in D \text{ Then } Q[i] \text{ else } d0]
   \langle 1 \rangle hide def P
   \langle 1 \rangle 4. P \in Seq(D)
      \langle 2 \rangle 1. \ \forall \ i \in 1 \dots Len Q : P[i] \in D \ \text{By Def} \ P
      \langle 2 \rangle 2. \ P \in [1 \ .. \ LenQ \to D] \ \ {\rm BY} \ \langle 2 \rangle 1 \ \ {\rm DEF} \ P
   \langle 2 \rangle QED BY \langle 1 \rangle 3, \langle 2 \rangle 2, IsASeq \langle 1 \rangle DEFINE LenP \triangleq Len(P)
   \langle 1 \rangle hide def LenP
   \langle 1 \rangle5. LenP = LenQ
      \langle 2 \rangle1. Domain P=1 . . LenQ by Def P
```

```
\langle 1 \rangle 6. \ \forall \ d \in D : \exists \ i \in 1 ... \ LenP : P[i] = d
      \langle 2 \rangle suffices assume new d \in D prove \exists i \in 1 ... LenP : P[i] = d by def LenP
      \langle 2 \rangle 1. d \in S obvious
      \langle 2 \rangle 2. \exists i \in 1 ... LenQ : Q[i] = d by \langle 1 \rangle 2, \langle 2 \rangle 1 def LenQ
      \langle 2 \rangle 3. \exists i \in 1... LenP : P[i] = d \text{ BY } \langle 1 \rangle 5, \langle 2 \rangle 2 \text{ DEF } P
      \langle 2 \rangle QED BY \langle 2 \rangle 3
   \langle 1 \rangle QED BY \langle 1 \rangle 4, \langle 1 \rangle 6, CorrectIsFiniteSet DEF LenP
The union of two finite sets is finite.
THEOREM FiniteSetUnion \triangleq
  ASSUME
     NEW S1, IsFiniteSet(S1),
     NEW S2, IsFiniteSet(S2)
  PROVE IsFiniteSet(S1 \cup S2)
PROOF
  Since S1 is finite, we can pick a Q1 \in Seq(S1) on which each element of S1 appears.
   \langle 1 \rangle 1. PICK Q1 \in Seq(S1) : \forall s \in S1 : \exists i \in 1 ... Len(Q1) : Q1[i] = s by CorrectIsFiniteSet
   \langle 1 \rangle DEFINE LenQ1 \triangleq Len(Q1)
   \langle 1 \rangle HIDE DEF LenQ1
   \langle 1 \rangle 2. LenQ1 \in Nat by LenInNat def LenQ1
   \langle 1 \ranglea. Q1 \in [1 ... LenQ1 \rightarrow S1] by LenAxiom DEF LenQ1
  Since S2 is finite, we can pick a Q2 \in Seq(S2) on which each element of S2 appears.
   \langle 1 \rangle3. PICK Q2 \in Seq(S2): \forall s \in S2: \exists i \in 1 ... Len(Q2): Q2[i] = s by CorrectIsFiniteSet
   \langle 1 \rangle DEFINE LenQ2 \stackrel{\triangle}{=} Len(Q2)
   \langle 1 \rangle HIDE DEF LenQ2
   \langle 1 \rangle 4. LenQ2 \in Nat by LenInNat def LenQ2
   \langle 1 \rangleb. Q2 \in [1 ... Len Q2 \rightarrow S2] by Len Axiom Def Len Q2
  From Q1 and Q2 construct a sequence Q \in Seq(S1 \cup S2) on which each element of S1 \cup S2 appears.
   \langle 1 \rangle define S \stackrel{\triangle}{=} S1 \cup S2
   \langle 1 \rangle DEFINE n \triangleq LenQ1 + LenQ2
   \langle 1 \rangle 5. \ n \in Nat \text{ BY } \langle 1 \rangle 2, \ \langle 1 \rangle 4, \ SMTT(10)
   \langle 1 \rangle define Q \triangleq [i \in 1 ... n \mapsto \text{if } i \leq LenQ1 \text{ Then } Q1[i] \text{ else } Q2[i - LenQ1]]
   \langle 1 \rangle hide def Q
   \langle 1 \rangle 6. \ Q \in Seq(S)
      \langle 2 \rangle 1. \ \forall i \in 1 \dots n : Q[i] \in S
         \langle 3 \rangle suffices assume new i \in 1 \ldots n prove \ Q[i] \in S obvious
        \langle 3 \rangle 1. Case i \leq LenQ1
           \langle 4 \rangle 1. Q[i] = Q1[i] by \langle 3 \rangle 1 def Q
           \langle 4 \rangle 2. i \in 1.. LenQ1 BY \langle 3 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 4, DotDotDef, SMTT(10)
```

```
\langle 4 \rangle 3. \ Q1[i] \in S1 \ \text{BY} \ \langle 4 \rangle 2, \ \langle 1 \rangle a
           \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 3
       \langle 3 \rangle 2. CASE \neg (i \leq LenQ1)
           \langle 4 \rangle 1. \ Q[i] = Q2[i - LenQ1] \text{ BY } \langle 3 \rangle 2 \text{ DEF } Q
           \langle 4 \rangle 2. i - LenQ1 \in 1.. LenQ2 by \langle 3 \rangle 2, \langle 1 \rangle 2, \langle 1 \rangle 4, DotDotDef, SMTT(10)
           \langle 4 \rangle 3. \ Q2[i-LenQ1] \in S2 \ \text{BY} \ \langle 4 \rangle 2, \ \langle 1 \rangle \text{b}
           \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 3
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2
    \langle 2 \rangle 2. Q \in [1 ... n \rightarrow S] by \langle 2 \rangle 1 def Q
    \langle 2 \rangle QED BY \langle 1 \rangle 5, \langle 2 \rangle 2, IsASeq
\langle 1 \rangle DEFINE LenQ \triangleq Len(Q)
\langle 1 \rangle HIDE DEF LenQ
\langle 1 \rangle 7. LenQ = n
    \langle 2 \rangle1. Domain Q = 1 \dots n by Def Q
   \langle 2 \rangle QED BY \langle 1 \rangle 5, \langle 1 \rangle 6, \langle 2 \rangle 1, LenDomain DEF LenQ
Prove that each element of S appears on Q.
\langle 1 \rangle 8. \ \forall s \in S : \exists i \in 1 ... LenQ : Q[i] = s
    \langle 2 \rangle suffices assume New s \in S prove \exists i \in 1 ... n : Q[i] = s by \langle 1 \rangle 7
   \langle 2 \rangle 1. Case s \in S1
       \langle 3 \rangle 1. PICK i1 \in 1 . . LenQ1: Q1[i1] = s by \langle 2 \rangle 1, \langle 1 \rangle 1 def LenQ1
       \langle 3 \rangle 2. i1 \leq LenQ1 BY \langle 1 \rangle 2, DotDotDef, SMTT(10)
       \langle 3 \rangle 3. i1 \in 1... n \text{ BY } \langle 1 \rangle 2, \langle 1 \rangle 4, DotDotDef, SMTT(10)
       \langle 3 \rangle 4. Q[i1] = s by \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3 def Q
       \langle 3 \rangle QED BY \langle 3 \rangle 3, \langle 3 \rangle 4
   \langle 2 \rangle 2. Case s \in S2
       \langle 3 \rangle 1. PICK i2 \in 1 ... LenQ2: Q2[i2] = s by \langle 2 \rangle 2, \langle 1 \rangle 3 def LenQ2
       \langle 3 \rangle 2. \neg (i2 + LenQ1 \leq LenQ1) BY \langle 1 \rangle 2, \langle 1 \rangle 4, DotDotDef, SMTT(10)
       \langle 3 \rangle 3. i2 + LenQ1 \in 1... n BY \langle 1 \rangle 2, \langle 1 \rangle 4, DotDotDef, SMTT(10)
       \langle 3 \rangle 4. Q[i2 + Len Q1] = s
           \langle 4 \rangle 1. (i2 + LenQ1) - LenQ1 = i2 BY \langle 1 \rangle 2, \langle 1 \rangle 4, SMTT(10)
           \langle 4 \rangle 2. Q[i2 + Len Q1] = Q2[i2] by \langle 4 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3 def Q
           \langle 4 \rangle QED BY \langle 4 \rangle 2, \langle 3 \rangle 1
       \langle 3 \rangle QED by \langle 3 \rangle 3, \langle 3 \rangle 4
    \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
\langle 1 \rangle QED BY \langle 1 \rangle 6, \langle 1 \rangle 8, CorrectIsFiniteSet DEF LenQ
```

C.6 Facts about exact sequences

MODULE NaiadClockProofExactSeqs -

EXTENDS NaiadClockProofFiniteSets

Facts about exact sequences.

This really ought to be a library of theorems.

An exact sequence exists for any finite set.

```
Theorem ExactSeqExists \triangleq
Assume

New S, IsFiniteSet(S)
Prove
\exists \ Q: IsExactSeqFor(Q, S)
Proof
\langle 1 \rangle \text{ use def } ExactSeq\_Each
\langle 1 \rangle \text{ use def } ExactSeq\_Dace
\langle 1 \rangle \text{ define } each(Q) \triangleq ExactSeq\_Each(Q, S)
\langle 1 \rangle \text{ define } once(Q) \triangleq ExactSeq\_Once(Q)
\langle 1 \rangle \text{ suffices } \exists \ n \in Nat: \exists \ Q \in [1 \dots n \to S]: each(Q) \land once(Q)
\langle 2 \rangle 1. \text{ pick } n \in Nat: \exists \ Q \in [1 \dots n \to S]: each(Q) \land once(Q) \text{ obvious}
\langle 2 \rangle 2. \text{ pick } Q \in [1 \dots n \to S]: each(Q) \land once(Q) \text{ obvious}
\langle 2 \rangle 3. \ Q \in Seq(S) \text{ by } IsASeq
\langle 2 \rangle \text{ Qed by } \langle 2 \rangle 2, \langle 2 \rangle 3 \text{ def } IsExactSeqFor
```

Define N as the set of all natural numbers n such that there exists a sequence of length n that contains each element of S. Because S is finite, such a sequence exists and hence N is non-empty.

```
\begin{array}{l} \langle 1 \rangle \ \mathrm{Define} \ N \ \stackrel{\triangle}{=} \ \{n \in Nat : \exists \ Q \in [1 \ldots n \to S] : each(Q)\} \\ \langle 1 \rangle 1. \ N \neq \{\} \\ \langle 2 \rangle 1. \ \mathrm{PICK} \ Q \in Seq(S) : each(Q) \ \mathrm{BY} \ CorrectIsFiniteSet \\ \langle 2 \rangle 2. \ Len(Q) \in Nat \ \mathrm{BY} \ LenInNat \\ \langle 2 \rangle 3. \ Q \in [1 \ldots Len(Q) \to S] \ \mathrm{BY} \ \langle 2 \rangle 1, \ LenAxiom \\ \langle 2 \rangle 4. \ Len(Q) \in N\mathrm{BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 2, \ \langle 2 \rangle 3 \\ \langle 2 \rangle \ \mathrm{QED} \ \mathrm{BY} \ \langle 2 \rangle 4 \\ \langle 1 \rangle \ \mathrm{HIDE} \ \mathrm{DEF} \ N \end{array}
```

Pick the smallest $n \in N$.

```
\langle 1 \rangle 2. PICK n \in Nat: \land n \in N
```

$$\land \quad \forall \ m \in N : n < m$$

- $\langle 2 \rangle 1$. PICK $n \in N : \forall m \in N : n \leq m$
 - $\langle 3 \rangle 1. N \in \text{Subset } Nat \text{ By Def } N$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 1 \rangle 1$, NatWellFounded
- $\langle 2 \rangle 2$. $n \in \mathit{Nat}$ by Def N
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$

Pick Q a sequence of length n that contains each element of S. Since this is the smallest such length, Q can contain no duplicates.

- $\langle 1 \rangle 3$. PICK $Q \in [1 ... n \rightarrow S] : each(Q)$
 - $\langle 2 \rangle 1. \ n \in N \text{ BY } \langle 1 \rangle 2$
 - $\langle 2 \rangle$ qed by $\langle 2 \rangle 1$ def N
- $\langle 1 \rangle 4$. SUFFICES once(Q)
 - $\langle 2 \rangle$ HIDE DEF each, once
 - $\langle 2 \rangle$ QED BY $\langle 1 \rangle 2$, $\langle 1 \rangle 3$, $\langle 1 \rangle 4$ DEF N

To show that every element on Q appears at most once, we assume that Q contains duplicates and derive a contradiction.

 $\langle 1 \rangle$ 5. Suffices assume $\neg once(Q)$ prove false obvious

It turns out to be important to know that Len(Q) = n and is a natural.

- $\langle 1 \rangle$ DEFINE $LenQ \triangleq Len(Q)$
- $\langle 1 \rangle$ hide def LenQ
- $\langle 1 \rangle$ 6. $LenQ = n \wedge LenQ \in Nat$
 - $\langle 2 \rangle 1. Q \in Seq(S)$ BY IsASeq
 - $\langle 2 \rangle 2$. Len $Q \in Nat \text{ BY } \langle 2 \rangle 1$, LenInNat DEF LenQ
 - $\langle 2 \rangle$ 3. Domain Q = 1 .. LenQ by $\langle 2 \rangle$ 1, LenAxiom def LenQ
 - $\langle 2 \rangle 4.1.. LenQ = 1.. nby \langle 2 \rangle 3$
 - $\langle 2 \rangle$ 5. LenQ = n BY $\langle 2 \rangle$ 2, $\langle 2 \rangle$ 4, DotDotOneThruN
 - $\langle 2 \rangle$ QED by $\langle 2 \rangle 5$

Under the assumption that Q has duplicate elements, we can pick two distinct indexes j and k containing the same element. Without loss of generality, let j be the smaller index.

- $\langle 1 \rangle 7$. PICK $j, k \in Nat: Q[j] = Q[k] \land 1 \leq j \land j < k \land k \leq LenQ$
 - $\langle 2 \rangle \ LenQ \in Nat \ \text{BY} \ \langle 1 \rangle 6$
 - $\langle 2 \rangle 1$. PICK $ja, ka \in 1$. . $LenQ: Q[ja] = Q[ka] \wedge ja \neq ka$ by $\langle 1 \rangle 5$ def LenQ
 - $\langle 2 \rangle ja \in Nat \text{ BY } \langle 2 \rangle 1, SMTT(10)$
 - $\langle 2 \rangle \ ka \in Nat \ \text{BY} \ \langle 2 \rangle 1, \ SMTT(10)$
 - $\langle 2 \rangle 2.1 \leq ja$ BY $\langle 2 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle 3.1 \le ka$ BY $\langle 2 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle 4$. $ja \leq LenQ$ BY $\langle 2 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle$ 5. $ka \leq LenQ$ BY $\langle 2 \rangle$ 1, SMTT(10)
 - $\langle 2 \rangle 6$. Case ja < ka by $\langle 2 \rangle 6$, $\langle 2 \rangle 1$, $\langle 2 \rangle 2$, $\langle 2 \rangle 5$
 - $\langle 2 \rangle 7$. Case ka < ja by $\langle 2 \rangle 7$, $\langle 2 \rangle 1$, $\langle 2 \rangle 3$, $\langle 2 \rangle 4$
 - $\langle 2 \rangle 8$. $ja < ka \lor ka < ja$
 - $\langle 3 \rangle 1$. Len $Q \in Nat \text{ BY } \langle 1 \rangle 6$
 - $\langle 3 \rangle 2$. $ja \in Nat \text{ BY } \langle 3 \rangle 1$, DotDotType
 - $\langle 3 \rangle 3. \ ka \in Nat \ \text{BY} \ \langle 3 \rangle 1, \ DotDotType$

 $\langle 3 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 3 \rangle 2$, $\langle 3 \rangle 3$, SMTT(10)

 $\langle 2 \rangle$ QED BY $\langle 2 \rangle 2$, $\langle 2 \rangle 3$, $\langle 1 \rangle 2$, SMTT(10)

```
\langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 6, \langle 2 \rangle 7, \langle 2 \rangle 8, \langle 1 \rangle 6, SMTT(10)
Define m \stackrel{\triangle}{=} n-1 and prove some properties of j, k, m, n. Later we construct a sequence P of length m.
\langle 1 \rangle 8. \ 1 \leq j \text{ BY } \langle 1 \rangle 7, \ SMTT(10)
\langle 1 \rangle 9. j < k by \langle 1 \rangle 7
\langle 1 \rangle 10. \ k \leq n \text{ BY } \langle 1 \rangle 6, \ \langle 1 \rangle 7, \ SMTT(10)
\langle 1 \rangle 11.1 < k BY \langle 1 \rangle 8, \langle 1 \rangle 9, SMTT(10)
\langle 1 \rangle 12. \ 1 \le k \text{ BY } \langle 1 \rangle 11, \ SMTT(10)
\langle 1 \rangle 13.2 \le n by \langle 1 \rangle 10, \langle 1 \rangle 11, SMTT(10)
 \langle 1 \rangle 14. \ n \neq 0 \text{ BY } \langle 1 \rangle 13, \ SMTT(10)
\langle 1 \rangle 15. n-1 \in Nat BY \langle 1 \rangle 14, SMTT(10)
\langle 1 \rangle 16. PICK m \in Nat : m = n - 1 by \langle 1 \rangle 15
\langle 1 \rangle 17. \ m < n \text{ BY } \langle 1 \rangle 16, \ SMTT(10)
\langle 1 \rangle 18. \ \neg (n \leq m) \ \text{BY} \ \langle 1 \rangle 17, \ SMTT(10)
\langle 1 \rangle 19. j < nBY \langle 1 \rangle 9, \langle 1 \rangle 10, SMTT(10)
 \langle 1 \rangle 20. j \leq m BY \langle 1 \rangle 16, \langle 1 \rangle 19, SMTT(10)
\langle 1 \rangle 21. j \in 1...m BY \langle 1 \rangle 8, \langle 1 \rangle 20, SMTT(10)
\langle 1 \rangle 22. n \in 1... n by \langle 1 \rangle 14, SMTT(10)
\langle 1 \rangle 23. Assume k \neq n prove k \in 1 \dots m
    \langle 2 \rangle 1. k \leq m BY \langle 1 \rangle 10, \langle 1 \rangle 16, \langle 1 \rangle 23, SMTT(10)
   \langle 2 \rangle QED BY \langle 1 \rangle 12, \langle 2 \rangle 1, SMTT(10)
\langle 1 \rangle 24. Assume new i \in 1 \dots n, i \neq n prove i \in 1 \dots m
    \langle 2 \rangle 1.1 \le i BY \langle 1 \rangle 24, SMTT(10)
    \langle 2 \rangle 2. i < n BY \langle 1 \rangle 24, SMTT(10)
    \langle 2 \rangle 3. i < n by \langle 1 \rangle 24, \langle 2 \rangle 2, SMTT(10)
    \langle 2 \rangle 4. i \leq m BY \langle 2 \rangle 3, \langle 1 \rangle 16, SMTT(10)
    \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 4, SMTT(10)
Construct P from Q as a shorter sequence in which each element of S appears. However, since Q is the shortest such sequence, this is a
\langle 1 \rangle define P \stackrel{\triangle}{=} [i \in 1 ... m \mapsto \text{if } i = k \text{ Then } Q[n] \text{ else } Q[i]]
\langle 1 \rangle 25. P \in [1 \dots m \to S]
    \langle 2 \rangle suffices assume new i \in 1 \ldots m prove \ P[i] \in S by SMTT(10)
    \langle 2 \rangle 1. i \in 1... n \text{ BY } \langle 1 \rangle 16, SMTT(10)
    \langle 2 \rangle 2. n \in 1 \dots n by \langle 1 \rangle 22
    \langle 2 \rangle 3. \ Q[i] \in S \text{ BY } \langle 2 \rangle 1
    \langle 2 \rangle 4. Q[n] \in S by \langle 2 \rangle 2
    \langle 2 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 4
 \langle 1 \rangle HIDE DEF P
\langle 1 \rangle26. SUFFICES each(P)
    \langle 2 \rangle 2. \ m \in N \text{ By } \langle 1 \rangle 25, \langle 1 \rangle 26 \text{ Def } N
    \langle 2 \rangle HIDE DEF each
    \langle 2 \rangle 3. \neg (n \leq m)BY \langle 1 \rangle 18
```

To show that each element of S appears in P, we assume that P has missing elements and derive a contradiction.

```
\langle 1 \rangle 27. Suffices assume \neg each(P) prove false obvious
```

It turns out to be important to know that Len(P) = m and is a natural.

- $\langle 1 \rangle$ DEFINE $LenP \triangleq Len(P)$
- $\langle 1 \rangle$ HIDE DEF LenP
- $\langle 1 \rangle 28$. $LenP = m \wedge LenP \in Nat$
 - $\langle 2 \rangle$ hide def P
 - $\langle 2 \rangle 2$. $P \in Seq(S)$ BY $\langle 1 \rangle 25$, IsASeq
 - $\langle 2 \rangle 3$. Len $P \in Nat \text{ BY } \langle 2 \rangle 2$, LenInNat DEF LenP
 - $\langle 2 \rangle 4$. Domain P = 1 ... LenP by $\langle 2 \rangle 2$, LenAxiom def LenP
 - $\langle 2 \rangle 5.1..LenP = 1..mby \langle 2 \rangle 4, \langle 1 \rangle 25$
 - $\langle 2 \rangle 6$. LenP = m by $\langle 2 \rangle 3$, $\langle 2 \rangle 5$, DotDotOneThruN
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 6$

Since we assume that P has missing elements, we can pick an element that fails to appear. But this element appears on Q, from which we can find it on P, thus establishing a contradiction.

- $\langle 1 \rangle$ 29. PICK $s \in S$: ¬∃ $i \in 1$. . LenP : P[i] = s by $\langle 1 \rangle$ 27. Def LenP
- $\langle 1 \rangle 30$. PICK $i \in 1 ... n : Q[i] = s$ by $\langle 1 \rangle 3$, $\langle 1 \rangle 6$ def LenQ
- $\langle 1 \rangle 31$. Case i = k

A duplicate of Q[k] appears in Q[j]. Since $j \neq k$ and $j \in 1 \dots m$, we copied Q[j] to P[j].

- $\langle 2 \rangle 1. j \neq k$ by $\langle 1 \rangle 9$, SMTT(10)
- $\langle 2 \rangle 2$. P[j] = Q[j] by $\langle 2 \rangle 1$, $\langle 1 \rangle 21$ def P
- $\langle 2 \rangle 3. \ Q[j] = Q[k] \text{ BY } \langle 1 \rangle 7$
- $\langle 2 \rangle 4$. P[j] = s BY $\langle 2 \rangle 2$, $\langle 2 \rangle 3$, $\langle 1 \rangle 31$, $\langle 1 \rangle 30$
- $\langle 2 \rangle 5. j \in 1.. LenP$ by $\langle 1 \rangle 21, \langle 1 \rangle 28$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 4$, $\langle 2 \rangle 5$, $\langle 1 \rangle 29$
- $\langle 1 \rangle 32$. Case $i \neq k \wedge i = n$

Since $k \in 1 \dots m$, we copied Q[n] to P[k].

- $\langle 2 \rangle 1. k \in 1... m \text{ BY } \langle 1 \rangle 32, \langle 1 \rangle 23$
- $\langle 2 \rangle 2$. P[k] = Q[n] by $\langle 2 \rangle 1$ def P
- $\langle 2 \rangle 3$. P[k] = s by $\langle 2 \rangle 2$, $\langle 1 \rangle 32$, $\langle 1 \rangle 30$
- $\langle 2 \rangle 4. k \in 1.. LenP BY \langle 2 \rangle 1, \langle 1 \rangle 28, SMTT(10)$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 3$, $\langle 2 \rangle 4$, $\langle 1 \rangle 29$
- $\langle 1 \rangle 33$. Case $i \neq k \land i \neq n$

Since $i \neq k$ and $i \in 1 \dots m$, we copied Q[i] to P[i].

- $\langle 2 \rangle 1. \ i \neq k \wedge i \in 1 \dots m \text{ BY } \langle 1 \rangle 33, \langle 1 \rangle 24$
- $\langle 2 \rangle 2$. P[i] = Q[i] by $\langle 2 \rangle 1$ def P
- $\langle 2 \rangle 3$. P[i] = s BY $\langle 2 \rangle 2$, $\langle 1 \rangle 31$, $\langle 1 \rangle 30$
- [2/3, 1][i] = S B1 [2/2, (1/31, (1/3), (
- $\langle 2 \rangle 4. \ i \in 1 \dots LenP$ by $\langle 2 \rangle 1, \ \langle 1 \rangle 28$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 3$, $\langle 2 \rangle 4$, $\langle 1 \rangle 29$ $\langle 1 \rangle$ QED BY $\langle 1 \rangle 31$, $\langle 1 \rangle 32$, $\langle 1 \rangle 33$

Having an exact sequence is the same as being a finite set.

```
Theorem ExactSeqIsFiniteSet \triangleq Assume
   New S
Prove IsFiniteSet(S) \equiv (\exists \ Q : IsExactSeqFor(\ Q,\ S))
Proof \langle 1 \rangle 1. \ IsFiniteSet(S) \Rightarrow (\exists \ Q : IsExactSeqFor(\ Q,\ S)) by ExactSeqExists
\langle 1 \rangle 2. \ (\exists \ Q : IsExactSeqFor(\ Q,\ S)) \Rightarrow IsFiniteSet(S)
\langle 2 \rangle 1. \ Suffices \ Assume \ New \ Q, \ IsExactSeqFor(\ Q,\ S) prove IsFiniteSet(S) obvious \langle 2 \rangle 2. \ Q \in Seq(S) by \langle 2 \rangle 1 def IsExactSeqFor
\langle 2 \rangle 3. \ ExactSeq\_Each(\ Q,\ S) by \langle 2 \rangle 1 def IsExactSeqFor
\langle 2 \rangle 4. \ \forall \ s \in S : \exists \ q \in 1 ... \ Len(\ Q) : \ Q[\ q] = s by \langle 2 \rangle 3 def ExactSeq\_Each
\langle 2 \rangle \ QED \ BY \ \langle 2 \rangle 2, \ \langle 2 \rangle 4, \ CorrectIsFiniteSet
\langle 1 \rangle \ QED \ BY \ \langle 1 \rangle 1, \ \langle 1 \rangle 2
```

If S is a finite set, then ExactSeqFor(S) is an exact sequence for S.

```
THEOREM ExactSeqForProperties \triangleq
ASSUME
NEW S, IsFiniteSet(S)
PROVE
IsExactSeqFor(ExactSeqFor(S), S)
PROOF
\langle 1 \rangle QED BY ExactSeqExists DEF ExactSeqFor
```

The exact sequence for the empty set is the empty sequence.

```
THEOREM ExactSeqEmpty \triangleq
ASSUME
NEW S,
NEW Q, IsExactSeqFor(Q, S)
PROVE
Q = \langle \rangle \equiv S = \{ \}
PROOF
```

```
\langle 1 \rangle DEFINE LenQ \triangleq Len(Q)
\langle 1 \rangle 1. \ Q \in Seq(S) by Def IsExactSeqFor
\langle 1 \rangle 2. LenQ \in Nat \text{ BY } \langle 1 \rangle 1, LenInNat
\langle 1 \rangle 3. \ Q \in [1.. \ LenQ \rightarrow S] \ \text{BY} \ \langle 1 \rangle 1, \ LenAxiom
\langle 1 \rangle 4. \ \forall s \in S: \exists i \in 1... \ Len Q: Q[i] = s \ \text{By Def} \ \textit{IsExactSeqFor}, \ \textit{ExactSeq\_Each}
\langle 1 \rangle HIDE DEF LenQ
\langle 1 \rangle 5. \ Q = \langle \rangle \Rightarrow S = \{\}
   \langle 2 \rangle 1. Suffices assume Q = \langle \rangle, S \neq \{\} prove false obvious
   \langle 2 \rangle 2. LenQ = 0 BY \langle 2 \rangle 1, EmptySeq DEF LenQ
   \langle 2 \rangle 3. PICK s \in S : TRUE BY \langle 2 \rangle 1
   \langle 2 \rangle 4. \exists i \in 1 .. LenQ: Q[i] = s by \langle 1 \rangle 4, \langle 2 \rangle 3
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 4, SMTT(10)
\langle 1 \rangle 6. S = \{\} \Rightarrow Q = \langle \rangle
   \langle 2 \rangle1. Suffices assume S = \{\} prove Q = \langle \rangle obvious
   \langle 2 \rangle 2. Len Q = 0
       \langle 3 \rangle 1. Suffices assume LenQ \neq 0 prove false obvious
       \langle 3 \rangle 2. Len Q > 0 BY \langle 1 \rangle 2, \langle 3 \rangle 1, SMTT(10)
       \langle 3 \rangle PICK i \in 1 ... LenQ: TRUE BY \langle 1 \rangle 2, \langle 3 \rangle 2, SMTT(10)
       \langle 3 \rangle 3. \ Q[i] \in \{\} \ \text{BY} \ \langle 1 \rangle 3, \ \langle 2 \rangle 1
       \langle 3 \rangle QED by \langle 3 \rangle 3
   \langle 2 \rangle QED BY \langle 1 \rangle 1, \langle 2 \rangle 2, EmptySeq DEF LenQ
\langle 1 \rangle QED BY \langle 1 \rangle 5, \langle 1 \rangle 6
```

Removing one element from an exact sequence yields a smaller exact sequence.

```
THEOREM ExactSeqRemoveAt \triangleq

ASSUME

NEW S,

NEW Q, IsExactSeqFor(Q, S),

NEW n \in 1 ... Len(Q)

PROVE

IsExactSeqFor(RemoveAt(Q, n), S \setminus \{Q[n]\})

PROOF

\langle 1 \rangle DEFINE s0 \triangleq Q[n]
\langle 1 \rangle DEFINE S1 \triangleq S \setminus \{s0\}
\langle 1 \rangle DEFINE Q1 \triangleq RemoveAt(Q, n)
\langle 1 \rangle DEFINE LenQ \triangleq Len(Q)
\langle 1 \rangle DEFINE LenQ1 \triangleq Len(Q1)
\langle 1 \rangle HIDE DEF s0, s0,
```

```
\langle 1 \rangle 1. \ Q \in Seq(S) by Def IsExactSeqFor
\langle 1 \rangle 2. ExactSeq\_Each(Q, S) by Def IsExactSeqFor
\langle 1 \rangle 3. ExactSeq\_Once(Q) by DEF IsExactSeqFor
\langle 1 \rangle 4. \ Q \in [1 ... LenQ \rightarrow S] by \langle 1 \rangle 1, LenAxiom def LenQ
\langle 1 \rangle 5. LenQ \in Nat \text{ BY } \langle 1 \rangle 1, LenInNat \text{ DEF } LenQ
\langle 1 \rangle 6. \ n \in 1 \dots LenQ by Def LenQ
\langle 1 \rangle 7. Len Q \geq 1 BY \langle 1 \rangle 5, \langle 1 \rangle 6, SMTT(10)
\langle 1 \rangle 8. \ s0 \in S \ \text{By} \ \langle 1 \rangle 4, \ \langle 1 \rangle 6 \ \text{Def} \ s0
\langle 1 \rangle 9. \ Q1 \in Seq(S) by \langle 1 \rangle 1, RemoveAtProperties def Q1
\langle 1 \rangle 10. LenQ1 \in Nat by \langle 1 \rangle 9, LenInNat def LenQ1
\langle 1 \rangle 11.~Q1 \in [1~..~LenQ1 \rightarrow S] by \langle 1 \rangle 9,~LenAxiom~ def LenQ1
\langle 1 \rangle 12. LenQ1 = LenQ - 1 BY \langle 1 \rangle 1, RemoveAtProperties DEF LenQ, Q1, LenQ1
Now proceed to prove each of the three conjuncts in IsExactSeqFor.
\langle 1 \rangle 13. \ Q1 \in Seq(S1)
   \langle 2 \rangle 1. \ \forall \ q1 \in 1 \dots LenQ1 : Q1[q1] \in S1
      \langle 3 \rangle 1. Suffices assume \exists q 1 \in 1 \dots Len Q 1 : Q 1[q 1] \notin S 1 prove false obvious
      \langle 3 \rangle 2. PICK q1: q1 \in 1.. LenQ1 \wedge Q1[q1] \notin S1 by \langle 3 \rangle 1
      \langle 3 \rangle 3. \ Q1[q1] = s0
         \langle 4 \rangle 1. Q1[q1] \in S BY \langle 1 \rangle 11, \langle 3 \rangle 2
         \langle 4 \rangle QED BY \langle 1 \rangle 8, \langle 3 \rangle 2, \langle 4 \rangle 1 DEF S1
      \langle 3 \rangle 4. \exists q \in 1.. LenQ: q \neq n \land Q[q] = s0
         \langle 4 \rangle 1. RemoveAt_EachBackward(Q, n) by \langle 1 \rangle 1, RemoveAtProperties
         \langle 4 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 4 \rangle 1 DEF RemoveAt_EachBackward, LenQ, LenQ1, Q1
      \langle 3 \rangle 7. \neg ExactSeq\_Once(Q) by \langle 1 \rangle 6, \langle 3 \rangle 4 Def ExactSeq\_Once, s0, LenQ
      \langle 3 \rangle QED BY \langle 1 \rangle 3, \langle 3 \rangle 7
   \langle 2 \rangle 2. Q1 \in [1 ... Len Q1 \rightarrow S1] BY \langle 1 \rangle 11, \langle 2 \rangle 1
   \langle 2 \rangle QED BY \langle 1 \rangle 10, \langle 2 \rangle 2, IsASeq
\langle 1 \rangle 14. ExactSeq\_Each(Q1, S1)
   \langle 2 \rangle 1. Suffices assume new s1, s1 \in S1 prove \exists q1 \in 1 ... LenQ1 : Q1[q1] = s1
            BY DEF ExactSeq_Each, LenQ1
   \langle 2 \rangle 2. \ s1 \in S \ \text{BY} \ \langle 2 \rangle 1 \ \text{DEF} \ S1
   \langle 2 \rangle 3. PICK q: q \in 1.. LenQ \wedge Q[q] = s1 BY \langle 1 \rangle 2, \langle 2 \rangle 2 DEF ExactSeq\_Each, LenQ
   \langle 2 \rangle 4. \ s1 \neq s0 \ \text{By} \ \langle 2 \rangle 1 \ \text{Def} \ S1
   \langle 2 \rangle 5. \ q \neq n \text{ BY } \langle 2 \rangle 3, \ \langle 2 \rangle 4 \text{ DEF } s0
   \langle 2 \rangle6. RemoveAt_EachForward(Q, n) by \langle 1 \rangle1, RemoveAtProperties
   \langle 2 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 5, \langle 2 \rangle 6 DEF RemoveAt_EachForward, LenQ, LenQ1, Q1
\langle 1 \rangle 15. ExactSeq\_Once(Q1)
   \langle 2 \rangle 1. Suffices assume \neg ExactSeq\_Once(Q1) prove false obvious
   (2)2. PICK q1a, q1b \in 1.. LenQ1: q1a \neq q1b \land Q1[q1a] = Q1[q1b]
            BY \langle 2 \rangle 1 DEF ExactSeq\_Once, LenQ1
   \langle 2 \rangle 3. \exists qa, qb \in 1.. LenQ : qa \neq qb \land Q[qa] = Q[qb]
      \langle 3 \rangle 1. PICK qa, qb \in 1.. LenQ:
               qa \neq qb \land qa \neq n \land qb \neq n \land Q[qa] = Q1[q1a] \land Q[qb] = Q1[q1b]
         \langle 4 \rangle 1. RemoveAt_DistinctBackward(Q, n) by \langle 1 \rangle 1, RemoveAtProperties
```

 $\langle 1 \rangle$ DEFINE $LenR1 \stackrel{\triangle}{=} Len(R1)$

```
\langle 4 \rangle QED BY \langle 2 \rangle 2, \langle 4 \rangle 1 DEF RemoveAt_DistinctBackward, LenQ, LenQ1, Q1
        \langle 3 \rangle 2. qa \neq qb \wedge Q[qa] = Q[qb] by \langle 3 \rangle 1, \langle 2 \rangle 2
        \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2
      \langle 2 \rangle 4. \neg ExactSeq\_Once(Q) by \langle 2 \rangle 3 def ExactSeq\_Once, LenQ
     \langle 2 \rangle QED BY \langle 1 \rangle 3, \langle 2 \rangle 4
   \langle 1 \rangle QED BY \langle 1 \rangle 13, \langle 1 \rangle 14, \langle 1 \rangle 15 DEF IsExactSegFor, Q1, S1, s0
Every exact sequence for a given set has the same length.
THEOREM ExactSeqLength \triangleq
   ASSUME
     NEW S,
     NEW Q, IsExactSeqFor(Q, S),
     NEW R, IsExactSeqFor(R, S)
   PROVE
   Len(Q) = Len(R)
PROOF
  A counterexample to this theorem is a set S1 with exact sequences Q1 and R1 that have different lengths.
   \langle 1 \rangle DEFINE Is Counterexample (S1, Q1, R1) \stackrel{\Delta}{=}
            \land IsExactSeqFor(Q1, S1)
            \land IsExactSeqFor(R1, S1)
            \wedge Len(Q1) \neq Len(R1)
   \langle 1 \rangle HIDE DEF IsCounterexample
  Let N be the set of all natural numbers n such that there is a counterexample and the length of one of the exact sequences is n.
   \langle 1 \rangle DEFINE N \triangleq \{ n \in Nat : \exists S1, Q1, R1 : IsCounterexample(S1, Q1, R1) \land n = Len(Q1) \}
   \langle 1 \rangle hide def N
   \langle 1 \rangle 1. SUFFICES N = \{\}
      \langle 2 \rangle 1. Suffices assume Len(Q) \neq Len(R) prove false obvious
      \langle 2 \rangle 2. Is Counterexample (S, Q, R) by \langle 2 \rangle 1 def Is Counterexample
      \langle 2 \rangle 3. \ Q \in Seq(S) by Def IsExactSeqFor
     \langle 2 \rangle 4. Len(Q) \in Nat \text{ BY } \langle 2 \rangle 3, LenInNat
      \langle 2 \rangle 5. Len(Q) \in N by \langle 2 \rangle 2, \langle 2 \rangle 4 def N
      \langle 2 \rangle QED BY \langle 1 \rangle 1, \langle 2 \rangle 5
   \langle 1 \rangle 2. Suffices assume N \neq \{\} prove false obvious
  If there is a counterexample, there must be a smallest one.
   \langle 1 \rangle 3. PICK n \in N : \forall m \in N : n \leq m by \langle 1 \rangle 2, NatWellFounded def N
   \langle 1 \rangle4. PICK S1, Q1, R1: Is Counterexample (S1, Q1, R1) \wedge n = Len(Q1) by \langle 1 \rangle3 def N
   \langle 1 \rangle DEFINE LenQ1 \stackrel{\Delta}{=} Len(Q1)
```

$\langle 1 \rangle$ HIDE DEF LenQ1, LenR1

Based on this "smallest" counterexample, we will construct a smaller one, thus establishing a contradiction.

First we establish various useful facts about S1, Q1, and R1.

- $\langle 1 \rangle$ 5. IsExactSeqFor(Q1, S1) by $\langle 1 \rangle$ 4 def IsCounterexample
- $\langle 1 \rangle 6. \ Q1 \in Seg(S1) \ \text{BY} \ \langle 1 \rangle 5 \ \text{DEF} \ IsExactSegFor$
- $\langle 1 \rangle$ 7. $ExactSeq_Each(Q1, S1)$ by $\langle 1 \rangle$ 5 def IsExactSeqFor
- $\langle 1 \rangle 8$. LenQ1 \in Nat by $\langle 1 \rangle 6$, LenInNat def LenQ1
- $\langle 1 \rangle 9$. Is ExactSeqFor(R1, S1) by $\langle 1 \rangle 4$ def Is Counter example
- $\langle 1 \rangle 10. R1 \in Seq(S1)$ by $\langle 1 \rangle 9$ def IsExactSeqFor
- $\langle 1 \rangle 11$. $ExactSeq_Each(R1, S1)$ by $\langle 1 \rangle 9$ def IsExactSeqFor
- $\langle 1 \rangle 12$. LenR1 \in Nat by $\langle 1 \rangle 10$, LenInNat def LenR1
- $\langle 1 \rangle 13$. LenQ1 \neq LenR1 BY $\langle 1 \rangle 4$ DEF LenQ1, LenR1, IsCounterexample
- $\langle 1 \rangle$ 14. n = LenQ1 by $\langle 1 \rangle$ 4 def LenQ1
- $\langle 1 \rangle 15. S1 \neq \{\}$
 - $\langle 2 \rangle 1$. Suffices assume $S1 = \{\}$ prove false obvious
 - $\langle 2 \rangle 2$. $Q1 = \langle \rangle$ BY $\langle 1 \rangle 5$, $\langle 2 \rangle 1$, ExactSeqEmpty
 - $\langle 2 \rangle 3$. $R1 = \langle \rangle$ BY $\langle 1 \rangle 9$, $\langle 2 \rangle 1$, ExactSeqEmpty
 - $\langle 2 \rangle 4$. Q1 = R1 BY $\langle 2 \rangle 2$, $\langle 2 \rangle 3$
 - $\langle 2 \rangle$ 5. LenQ1 = LenR1 by $\langle 2 \rangle$ 4 def LenQ1, LenR1
 - $\langle 2 \rangle$ QED BY $\langle 1 \rangle 13$, $\langle 2 \rangle 5$

Since $S1 \neq \{\}$, we pick some element $s1 \in S1$ and remove it from S1, Q1, and R1. This creates a smaller counterexample.

- $\langle 1 \rangle 16$. PICK $s1:s1 \in S1$ by $\langle 1 \rangle 15$
- $\langle 1 \rangle 17.~\text{PICK}~q1:q1 \in 1~.~LenQ1 \land Q1[q1] = s1~\text{By}~\langle 1 \rangle 7,~\langle 1 \rangle 16~\text{Def}~ExactSeq_Each,~LenQ1 \land Q1[q1] = s1~\text{By}~\langle 1 \rangle 7,~\langle 1 \rangle 16~\text{Def}~ExactSeq_Each,~LenQ1 \land Q1[q1] = s1~\text{By}~\langle 1 \rangle 7,~\langle 1 \rangle 16~\text{Def}~ExactSeq_Each,~LenQ1 \land Q1[q1] = s1~\text{By}~\langle 1 \rangle 7,~\langle 1 \rangle 16~\text{Def}~ExactSeq_Each,~LenQ1 \land Q1[q1] = s1~\text{Def}~ExactSeq_Each,~LenQ1 \land Q1[q1] = s1~\text{Def}~E$
- $\langle 1 \rangle 18$. PICK $r1: r1 \in 1$.. $LenR1 \wedge R1[r1] = s1$ by $\langle 1 \rangle 11$, $\langle 1 \rangle 16$ def $ExactSeq_Each$, LenR1
- $\langle 1 \rangle$ define $S2 \triangleq S1 \setminus \{s1\}$
- $\langle 1 \rangle$ DEFINE $Q2 \triangleq RemoveAt(Q1, q1)$
- $\langle 1 \rangle$ DEFINE $R2 \stackrel{\Delta}{=} RemoveAt(R1, r1)$
- $\langle 1 \rangle$ DEFINE $LenQ2 \stackrel{\triangle}{=} Len(Q2)$
- $\langle 1 \rangle$ DEFINE $LenR2 \stackrel{\Delta}{=} Len(R2)$
- $\langle 1 \rangle$ HIDE DEF S2, Q2, R2, LenQ2, LenR2
- $\langle 1 \rangle 19$. LenQ2 = LenQ1 1 BY $\langle 1 \rangle 6$, $\langle 1 \rangle 17$, RemoveAtProperties DEF Q2, LenQ2, LenQ1
- $\langle 1 \rangle 20$. LenR2 = LenR1 1 by $\langle 1 \rangle 10$, $\langle 1 \rangle 18$, RemoveAtProperties DEF R2, LenR2, LenR1
- $\langle 1 \rangle 21$. IsExactSeqFor(Q2, S2) by $\langle 1 \rangle 5$, $\langle 1 \rangle 17$, ExactSeqRemoveAt def Q2, S2, LenQ1
- $\langle 1 \rangle 22$. IsExactSeqFor(R2, S2) by $\langle 1 \rangle 9$, $\langle 1 \rangle 18$, ExactSeqRemoveAt def R2, S2, LenR1
- $\langle 1 \rangle 23. \ Q2 \in Seq(S2)$ by $\langle 1 \rangle 21$ def IsExactSeqFor
- $\langle 1 \rangle 24$. LenQ2 \in Nat by $\langle 1 \rangle 23$, LenInNat def LenQ2
- $\langle 1 \rangle 25$. $LenQ2 \neq LenR2$ BY $\langle 1 \rangle 8$, $\langle 1 \rangle 12$, $\langle 1 \rangle 13$, $\langle 1 \rangle 19$, $\langle 1 \rangle 20$, SMTT(10)
- $\langle 1 \rangle$ 26. IsCounterexample (S2, Q2, R2) by $\langle 1 \rangle$ 21, $\langle 1 \rangle$ 22, $\langle 1 \rangle$ 25 def LenQ2, LenR2, IsCounterexample
- $\langle 1 \rangle 27$. $Len Q2 \in N$ by $\langle 1 \rangle 24$, $\langle 1 \rangle 26$ def Len Q2, N

```
\langle 1 \rangle 28. \ \neg(LenQ1 \leq LenQ2) by \langle 1 \rangle 8, \ \langle 1 \rangle 19, \ SMTT(10) \langle 1 \rangle qed by \langle 1 \rangle 3, \ \langle 1 \rangle 14, \ \langle 1 \rangle 27, \ \langle 1 \rangle 28
```

C.7 Facts about partial orders

– MODULE NaiadClockProofPartialOrders ——

EXTENDS NaiadClockProofExactSeqs

Facts about partial orders.

This really ought to be a library of theorems.

Although most of these theorems follow immediately from the definition, appealing to the theorem name in subsequent proofs rather than to the definition makes the subsequent proofs easier to understand.

A partial order is reflexive. This follows immediately from the definition.

```
THEOREM PartialOrderReflexive \triangleq
ASSUME

NEW leq \in PointRelationType, IsPartialOrder(leq), NEW s \in Point
PROVE

LET

a \preceq b \triangleq leq[a][b]
a \prec b \triangleq a \preceq b \land a \neq b
IN
s \preceq s
PROOF

\langle 1 \rangle QED BY DEF IsPartialOrder
```

A partial order is antisymmetric. This follows immediately from the definition.

```
THEOREM PartialOrderAntisymmetric \triangleq
ASSUME

NEW leq \in PointRelationType, IsPartialOrder(leq),
NEW s \in Point,
NEW t \in Point
PROVE
```

```
LET a \preceq b \ \stackrel{\triangle}{=} \ leq[a][b] a \prec b \ \stackrel{\triangle}{=} \ a \preceq b \land a \neq b IN s \preceq t \land t \preceq s \Rightarrow s = t PROOF \langle 1 \rangle \ \text{QED BY DEF} \ \textit{IsPartialOrder}
```

A partial order is transitive. This follows immediately from the definition.

```
THEOREM PartialOrderTransitive \triangleq

ASSUME

NEW leq \in PointRelationType, IsPartialOrder(leq),

NEW s \in Point,

NEW t \in Point,

NEW u \in Point

PROVE

LET

a \preceq b \triangleq leq[a][b]

a \prec b \triangleq a \preceq b \land a \neq b

IN

s \preceq t \land t \preceq u \Rightarrow s \preceq u

PROOF

\langle 1 \rangle QED by DEF IsPartialOrder
```

A partial order is strictly transitive.

```
THEOREM PartialOrderStrictlyTransitive \triangleq

ASSUME

NEW leq \in PointRelationType, IsPartialOrder(leq),

NEW s \in Point,

NEW t \in Point,

NEW u \in Point

PROVE

LET

a \leq b \triangleq leq[a][b]
```

C.7. FACTS ABOUT PARTIAL ORDERS

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$$a \prec b \triangleq a \leq b \land a \neq b$$

$$\land \, s \preceq t \land t \prec u \Rightarrow s \prec u$$

$$\land \, s \prec t \land t \preceq u \Rightarrow s \prec u$$

PROOF

- $\langle 1 \rangle$ DEFINE $a \leq b \stackrel{\triangle}{=} leq[a][b]$ $\langle 1 \rangle$ DEFINE $a \prec b \stackrel{\triangle}{=} a \leq b \land a \neq b$
- $\langle 1 \rangle 1$. Suffices assume $s \preceq t, \ t \preceq u, \ s \neq t \lor t \neq u$ prove $\ s \prec u$ obvious
- $\langle 1 \rangle 2. \ s \leq u$ by $\langle 1 \rangle 1$, PartialOrderTransitive
- $\langle 1 \rangle 3$. Suffices assume s=u prove false by $\langle 1 \rangle 2$
- $\langle 1 \rangle 4.\ u \leq s$ by $\langle 1 \rangle 3$, PartialOrderReflexive
- $\langle 1 \rangle 5. \ u \leq t \text{ BY } \langle 1 \rangle 1, \langle 1 \rangle 4, PartialOrderTransitive$
- $\langle 1 \rangle \mathbf{6}.~u=t$ by $\langle 1 \rangle \mathbf{1},~\langle 1 \rangle \mathbf{5},~PartialOrderAntisymmetric$
- $\langle 1 \rangle 7. s = t \text{ BY } \langle 1 \rangle 3, \langle 1 \rangle 6$
- $\langle 1 \rangle$ qed by $\langle 1 \rangle 1$, $\langle 1 \rangle 6$, $\langle 1 \rangle 7$

C.8 Facts about delta vectors

MODULE NaiadClockProofDeltaVecs —

EXTENDS NaiadClockProofPartialOrders

Facts about delta vectors.

Addition of delta vectors is closed.

```
THEOREM DeltaVecAddType \triangleq

ASSUME

NEW a \in DeltaVecType,

NEW b \in DeltaVecType

PROVE

DeltaVecAdd(a, b) \in DeltaVecType

PROOF

\langle 1 \rangle QED BY Isa DEF DeltaVecType, DeltaVecAdd
```

Zero is a delta vec.

```
THEOREM Delta Vec Zero Type \triangleq Delta Vec Zero \in Delta Vec Type

PROOF
\langle 1 \rangle \text{ QED BY } Isa \text{ DEF } Delta Vec Type, \ Delta Vec Zero
```

Zero is the identity.

```
THEOREM DeltaVecAddZero \triangleq
ASSUME

NEW a \in DeltaVecType
PROVE

\land DeltaVecAdd(a, DeltaVecZero) = a
\land DeltaVecAdd(DeltaVecZero, a) = a
```

PROOF

 $\langle 1 \rangle$ QED BY Isa DEF DeltaVecType, DeltaVecAdd, DeltaVecZero

```
Addition of delta vectors is commutative.
```

```
THEOREM DeltaVecAddCommutative \triangleq ASSUME

NEW a \in DeltaVecType,

NEW b \in DeltaVecType

PROVE

DeltaVecAdd(a, b) = DeltaVecAdd(b, a)

PROOF

\langle 1 \rangle SUFFICES ASSUME NEW t \in Point

PROVE a[t] + b[t] = b[t] + a[t]

BY DEF DeltaVecAdd

\langle 1 \rangle QED BY SMTT(10) DEF DeltaVecType
```

Addition of delta vectors is associative.

```
Theorem DeltaVecAddAssociative \triangleq

ASSUME

New a \in DeltaVecType,

New b \in DeltaVecType,

New c \in DeltaVecType

Prove

DeltaVecAdd(DeltaVecAdd(a, b), c) = DeltaVecAdd(a, DeltaVecAdd(b, c))

Proof

\langle 1 \rangle Suffices assume new t \in Point

Prove (a[t] + b[t]) + c[t] = a[t] + (b[t] + c[t])

By Def DeltaVecAdd

\langle 1 \rangle Qed by SMTT(10) Def DeltaVecType
```

Negation of delta vectors is closed.

Theorem $DeltaVecNegType \stackrel{\triangle}{=}$

```
ASSUME  \begin{tabular}{ll} NEW $a \in DeltaVecType$\\ PROVE \\ DeltaVecNeg(a) \in DeltaVecType$\\ PROOF \\ $\langle 1 \rangle$ QED by $Isa$ DEF $DeltaVecType$, $DeltaVecNeg$\\ \end{tabular}
```

Negation of a delta vector creates the additive inverse.

```
THEOREM DeltaVecAddNeg \triangleq

ASSUME

NEW a \in DeltaVecType

PROVE

 \land DeltaVecAdd(a, DeltaVecNeg(a)) = DeltaVecZero
 \land DeltaVecAdd(DeltaVecNeg(a), a) = DeltaVecZero
PROOF
 \langle 1 \rangle \text{ SUFFICES ASSUME NEW } t \in Point
 \text{ PROVE } a[t] + (0 - a[t]) = 0 \land (0 - a[t]) + a[t] = 0
 \text{ BY DEF } DeltaVecAdd, DeltaVecNeg, DeltaVecZero
 \langle 1 \rangle \text{ QED BY } SMTT(10) \text{ DEF } DeltaVecType
```

C.9 Facts about summing up sequences of delta vectors

EXTENDS NaiadClockProofDeltaVecs

Facts about summing up sequences of delta vectors.

This really ought to be a library of theorems.

Let Prop be any predicate satisfied by Zero and preserved by Add. Let Q be a sequence of delta vectors in which each element after the first k satisfies Prop. Then the skip k sum of Q is a delta vector that satisfies Prop.

We define explicit operators to capture the hypothesis and conclusion. Otherwise the provers seem to have difficulty figuring out how to apply this theorem.

```
DeltaVecSeqSkipSumProp\_Hypothesis(Prop(\_), Q, k) \stackrel{\triangle}{=}
   \land Prop(DeltaVecZero)
   \land \forall a, b \in DeltaVecType : Prop(a) \land Prop(b) \Rightarrow Prop(DeltaVecAdd(a, b))
   \land Q \in Seq(DeltaVecType)
   \land k \in Nat
   \land \, \forall \, i \in \mathit{Nat} : k < i \land i \leq \mathit{Len}(\mathit{Q}) \Rightarrow \mathit{Prop}(\mathit{Q}[i])
DeltaVecSeqSkipSumProp\_Conclusion(Prop(\_), Q, k) \stackrel{\triangle}{=}
   \land DeltaVecSeqSkipSum(k, Q) \in DeltaVecType
   \land Prop(DeltaVecSeqSkipSum(k, Q))
THEOREM DeltaVecSegSkipSumProp \stackrel{\Delta}{=}
  Assume new Prop(\_), new Q, new k, DeltaVecSeqSkipSumProp\_Hypothesis(Prop, <math>Q, k)
  PROVE DeltaVecSeqSkipSumProp\_Conclusion(Prop, Q, k)
PROOF
                                  \triangleq Delta Vec Type
  \langle 1 \rangle DEFINE Type
                                  \triangleq Delta Vec Zero
   \langle 1 \rangle DEFINE Zero
  \langle 1 \rangle DEFINE Add(a, b) \stackrel{\triangle}{=} DeltaVecAdd(a, b)
  \langle 1 \rangle USE DEF DeltaVecSeqSkipSumProp\_Hypothesis
   \langle 1 \rangle 1. Prop(Zero)
                                                                                       OBVIOUS
   \langle 1 \rangle 2. \ \forall \ a, \ b \in \mathit{Type} : \mathit{Prop}(a) \land \mathit{Prop}(b) \Rightarrow \mathit{Prop}(\mathit{Add}(a, \ b)) \ \mathsf{OBVIOUS}
   \langle 1 \rangle 3. \ Q \in Seq(Type)
                                                                                      OBVIOUS
   \langle 1 \rangle 4. \ k \in Nat
                                                                                     OBVIOUS
  \langle 1 \rangle 5. \ \forall i \in Nat : k < i \land i \leq Len(Q) \Rightarrow Prop(Q[i])
                                                                                OBVIOUS
  \langle 1 \rangle HIDE DEF DeltaVecSeqSkipSumProp\_Hypothesis
```

 $\langle 1 \rangle$ DEFINE $TypeProp(a) \stackrel{\triangle}{=} a \in Type \land Prop(a)$

```
Show the definition of the recursive function used to define the sum.
\langle 1 \rangle DEFINE Elem(i) \triangleq DeltaVecSeqSkipSum(k, Q)! : !Elem(i)
\langle 1 \rangle DEFINE f0 \triangleq Zero
\langle 1 \rangle DEFINE Def(v, i) \triangleq Add(v, Elem(i))
\langle 1 \rangle define f \triangleq \text{Choose } f : f = [i \in Nat \mapsto \text{if } i = 0 \text{ Then } f0 \text{ else } Def(f[i-1], i)]
\langle 1 \rangle DEFINE LenQ \stackrel{\Delta}{=} Len(Q)
\langle 1 \rangle 6. LenQ \in Nat \text{ BY } \langle 1 \rangle 3, LenInNat
\langle 1 \rangle 7. DeltaVecSeqSkipSum(k, Q) = f[LenQ] by Def DeltaVecSeqSkipSum
\langle 1 \rangle 8. \ \forall i \in Nat: f[i] = \text{if } i = 0 \text{ then } f0 \text{ else } Def(f[i-1], i)
   \langle 2 \rangle HIDE DEF f0, Def, f
   \langle 2 \rangle SUFFICES NatInductiveDefConclusion(f, f0, Def) BY DEF NatInductiveDefConclusion
   \langle 2 \rangle SUFFICES NatInductiveDefHypothesis(f, f0, Def) by NatInductiveDef
   \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, f
Each Elem has TypeProp.
\langle 1 \rangle 9. \ \forall i \in Nat \setminus \{0\} : TypeProp(Elem(i))
   \langle 2 \rangle suffices assume new i \in Nat \setminus \{0\} prove TypeProp(Elem(i)) obvious
   \langle 2 \rangle HIDE DEF LenQ
   \langle 2 \rangle1. Case k < i \land i \leq LenQ
      \langle 3 \rangle SUFFICES TypeProp(Q[i]) BY \langle 2 \rangle 1 DEF LenQ
      \langle 3 \rangle 1. i \in 1.. LenQBY \langle 2 \rangle 1, \langle 1 \rangle 6, DotDotDef, SMTT(10)
      \langle 3 \rangle 2. Q[i] \in Type by \langle 3 \rangle 1, \langle 1 \rangle 3, LenAxiom def LenQ
      \langle 3 \rangle 3. Prop(Q[i]) by \langle 2 \rangle 1, \langle 1 \rangle 5 def LenQ
      \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3
   \langle 2 \rangle 2. Case \neg (k < i \land i \leq LenQ)
      \langle 3 \rangle \ Elem(i) = Zero \ \text{BY} \ \langle 2 \rangle 2 \ \ \text{DEF} \ Len Q
      \langle 3 \rangle QED BY \langle 1 \rangle 1, Delta VecZero Type
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
The sum of the sequence evaluates its recursive function at the length of the sequence. Showing that this satisfies Prop requires induction.
\langle 1 \rangle 10. TypeProp(f[LenQ])
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} TypeProp(f[i])
   \langle 2 \rangle HIDE DEF LenQ, f
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) by \langle 1 \rangle 6
   \langle 2 \rangle 1. P(0) BY \langle 1 \rangle 1, \langle 1 \rangle 8, Delta Vec Zero Type DEF f, f0
   \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
      \langle 3 \rangle 1. Suffices assume New i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
               \wedge i + 1 \in Nat
               \wedge i + 1 \in Nat \setminus \{0\}
               \wedge i + 1 \neq 0
               \wedge (i + 1) - 1 = i
               BY SMTT(10)
      \langle 3 \rangle 3. f[i+1] = Add(f[i], Elem(i+1)) BY \langle 3 \rangle 2, \langle 1 \rangle 8
```

```
\begin{array}{l} \langle 3 \rangle \text{4. } TypeProp(Elem(i+1)) \text{ By } \langle 3 \rangle \text{2, } \langle 1 \rangle 9 \\ \langle 3 \rangle \text{ QED BY } \langle 3 \rangle \text{3, } \langle 3 \rangle \text{4, } \langle 3 \rangle \text{1, } \langle 1 \rangle \text{2, } DeltaVecAddType \\ \langle 2 \rangle \text{ HIDE DEF } P \\ \langle 2 \rangle \text{ QED BY ONLY } \langle 2 \rangle \text{1, } \langle 2 \rangle \text{2, } NatInduction, Isa \\ \langle 1 \rangle \text{ QED BY } \langle 1 \rangle \text{7, } \langle 1 \rangle \text{10 } \text{ DEF } DeltaVecSeqSkipSumProp\_Conclusion \\ \end{array}
```

The skip k sum of a sequence of delta vectors is a delta vector.

```
Theorem DeltaVecSeqSkipSumType \triangleq

Assume

New Q \in Seq(DeltaVecType),

New k \in Nat

Prove

DeltaVecSeqSkipSum(k, Q) \in DeltaVecType

Proof

\langle 1 \rangle Define Prop(a) \triangleq \text{True}

\langle 1 \rangle DeltaVecSeqSkipSumProp\_Conclusion(Prop, Q, k)

\langle 2 \rangle DeltaVecSeqSkipSumProp\_Hypothesis(Prop, Q, k) by Def DeltaVecSeqSkipSumProp\_Hypothesis

\langle 2 \rangle Qed by DeltaVecSeqSkipSumProp

\langle 1 \rangle Qed by Def DeltaVecSeqSkipSumProp
```

The skip k sum of a sequence of zero delta vectors is zero.

```
THEOREM Delta\ VecSeqSkipSumAllZero \triangleq
ASSUME

NEW Q \in Seq(Delta\ VecType),
NEW k \in Nat,
\forall i \in \text{DOMAIN } Q: Q[i] = Delta\ VecZero
PROVE
Delta\ VecSeqSkipSum(k, Q) = Delta\ VecZero
PROOF
\langle 1 \rangle \text{ DEFINE } Prop(a) \triangleq a = Delta\ VecZero
\langle 1 \rangle \text{ HIDE DEF } Prop
\langle 1 \rangle \text{ SUFFICES } Prop(Delta\ VecSeqSkipSum(k, Q)) \text{ By DEF } Prop
\langle 1 \rangle \text{ Delta}\ VecSeqSkipSumProp\_Hypothesis(Prop, Q, k)}
\langle 2 \rangle \text{ Prop}(Delta\ VecZero) \text{ By DEF } Prop
\langle 2 \rangle \forall a, b \in Delta\ VecType: Prop(a) \land Prop(b) \Rightarrow Prop(Delta\ VecAdd(a, b))
```

```
BY Delta Vec Zero Type, Delta Vec Add Zero DEF Prop
 \langle 2 \rangle \text{ Define } LenQ \triangleq Len(Q) 
 \langle 2 \rangle \ \forall \ i \in Nat : k < i \land i \leq LenQ \Rightarrow Prop(Q[i]) 
 \langle 3 \rangle \text{ Take } i \in Nat 
 \langle 3 \rangle \text{ Have } k < i \land i \leq LenQ 
 \langle 3 \rangle \text{ Suffices } i \in \text{ Domain } Q \text{ Obvious} 
 \langle 3 \rangle \text{ Suffices } i \in 1 \dots LenQ \text{ By } LenDef 
 \langle 3 \rangle \text{ LenQ} \in Nat \text{ By } LenInNat 
 \langle 3 \rangle \text{ Hide def } LenQ 
 \langle 3 \rangle \text{ Qed by } SMTT(10) 
 \langle 2 \rangle \text{ Hide def } Prop 
 \langle 2 \rangle \text{ Qed by def } Delta Vec SeqSkipSumProp\_Hypothesis 
 \langle 1 \rangle \text{ } Delta Vec SeqSkipSumProp\_Conclusion(Prop, Q, k) \text{ By } Isa, Delta Vec SeqSkipSumProp}
```

The skip k sum of a sequence of delta vectors is zero when you skip all of the elements of the sequence.

(1) QED BY DEF Delta VecSeqSkipSumProp_Conclusion

THEOREM $DeltaVecSeqSkipSumSkipAll \stackrel{\Delta}{=}$

ASSUME

```
NEW Q \in Seq(DeltaVecType),
    NEW k \in Nat, k \geq Len(Q)
  PROVE
  DeltaVecSeqSkipSum(k, Q) = DeltaVecZero
PROOF
  Show the definition of the recursive function used to define the sum.
  \langle 1 \rangle DEFINE Elem(i) \triangleq DeltaVecSeqSkipSum(k, Q)! : !Elem(i)
  \langle 1 \rangle Define f0 \triangleq Delta Vec Zero
  \langle 1 \rangle DEFINE Def(v, i) \triangleq Delta VecAdd(v, Elem(i))
  \langle 1 \rangle define f \triangleq \text{Choose } f : f = [i \in Nat \mapsto \text{if } i = 0 \text{ then } f0 \text{ else } Def(f[i-1], i)]
  \langle 1 \rangle DEFINE LenQ \stackrel{\Delta}{=} Len(Q)
  \langle 1 \rangle 1. LenQ \in Nat by LenInNat
  \langle 1 \rangle 2. DeltaVecSeqSkipSum(k, Q) = f[LenQ] by Def DeltaVecSeqSkipSum
  \langle 1 \rangle 3. \ \forall i \in Nat: f[i] = \text{if } i = 0 \text{ then } f0 \text{ else } Def(f[i-1], i)
     \langle 2 \rangle HIDE DEF f0, Def, f
     \langle 2 \rangle SUFFICES NatInductiveDefConclusion(f, f0, Def) by DEF NatInductiveDefConclusion
     \langle 2 \rangle SUFFICES NatInductiveDefHypothesis(f, f0, Def) BY NatInductiveDef
     \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, f
```

The sum of the sequence evaluates its recursive function at the length of the sequence. Showing that this is zero requires induction.

```
\begin{array}{l} \langle 1 \rangle 4. \ f[Len Q] = Delta Vec Zero \\ \langle 2 \rangle \ \text{Define} \ P(i) \ \stackrel{\triangle}{=} \ f[i] = Delta Vec Zero \end{array}
```

```
 \begin{array}{l} \langle 2 \rangle \text{ HIDE DEF } LenQ, f \\ \langle 2 \rangle \text{ SUFFICES } \forall i \in Nat : P(i) \text{ BY } \langle 1 \rangle 1, SMTT(10) \\ \langle 2 \rangle 1. P(0) \text{ BY } \langle 1 \rangle 3 \text{ DEF } f, f0 \\ \langle 2 \rangle 2. \text{ ASSUME NEW } i \in Nat, P(i) \text{ PROVE } P(i+1) \\ \langle 3 \rangle 1. i+1 \in Nat \wedge i+1 \neq 0 \wedge (i+1)-1=i \text{ BY } SMTT(10) \\ \langle 3 \rangle 2. f[i+1] = Delta Vec Add(f[i], Elem(i+1)) \text{ BY } \langle 1 \rangle 3, \langle 3 \rangle 1 \\ \langle 3 \rangle 3. Elem(i+1) = Delta Vec Zero \\ \langle 4 \rangle \text{ SUFFICES } \neg (k < i+1 \wedge i+1 \leq LenQ) \text{ BY DEF } LenQ \\ \langle 4 \rangle 1. k \geq LenQ \text{ BY DEF } LenQ \\ \langle 4 \rangle \text{ QED BY } \langle 4 \rangle 1, \langle 1 \rangle 1, SMTT(10) \\ \langle 3 \rangle 4. f[i] \in Delta Vec Type \text{ BY } \langle 2 \rangle 2, Delta Vec Zero Type \\ \langle 3 \rangle \text{ QED BY } \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 2 \rangle 2, Delta Vec Add Zero \\ \langle 2 \rangle \text{ HIDE DEF } P \\ \langle 2 \rangle \text{ QED BY } \langle 2 \rangle 1, \langle 2 \rangle 2, Nat Induction, Isa \\ \langle 1 \rangle \text{ QED BY } \langle 1 \rangle 2, \langle 1 \rangle 4 \\ \end{array}
```

The skip k sum of an empty sequence of delta vectors is zero. This is a simple corollary of the previous theorem.

```
Theorem DeltaVecSeqSkipSumEmpty \triangleq Assume  \begin{array}{c} \text{Assume} \\ \text{New } Q \in Seq(DeltaVecType), \quad Q = \langle \rangle, \\ \text{New } k \in Nat \\ \text{Prove} \\ DeltaVecSeqSkipSum(k, Q) = DeltaVecZero \\ \text{Proof} \\ \langle 1 \rangle \text{ Define } LenQ \triangleq Len(Q) \\ \langle 1 \rangle 1. \ LenQ = 0 \ \text{ By } EmptySeq \\ \langle 1 \rangle 2. \ k \geq LenQ \\ \langle 2 \rangle \text{ Hide } \text{Def } LenQ \\ \langle 2 \rangle \text{ QED By } \langle 1 \rangle 1, \ SMTT(10) \\ \langle 1 \rangle \text{ QED By } \langle 1 \rangle 2, \ DeltaVecSeqSkipSumSkipAll \\ \end{array}
```

The skip k sum of a sequence Q is the same as adding delta to the skip k+1 sum, where delta is Q[k+1] if $k+1 \leq Len(Q)$ and DeltaVecZero otherwise.

```
THEOREM DeltaVecSeqSkipSumNext \triangleq ASSUME
```

```
NEW Q \in Seq(DeltaVecType),
     NEW k \in Nat
  PROVE
  LET
     delta \stackrel{\triangle}{=} \text{ if } k+1 \leq Len(Q) \text{ THEN } Q[k+1] \text{ ELSE } Delta VecZero
     SSk \triangleq DeltaVecSeqSkipSum(k, Q)
     SSk1 \triangleq DeltaVecSeqSkipSum(k+1, Q)
  SSk = DeltaVecAdd(SSk1, delta)
PROOF
  \langle 1 \rangle define delta \stackrel{\triangle}{=} \text{ if } k+1 \leq Len(Q) \text{ then } Q[k+1] \text{ else } Delta VecZero
  \langle 1 \rangle DEFINE SSk \triangleq DeltaVecSeqSkipSum(k, Q)
  \langle 1 \rangle DEFINE SSk1 \triangleq Delta Vec Seq Skip Sum(k + 1, Q)
  XXXa definitions are related to the skip k sum.
  \langle 1 \rangle define Qa \stackrel{\Delta}{=} Q
  \langle 1 \rangle DEFINE Elema(i) \triangleq Delta VecSeqSkipSum(k, Qa)! : ! <math>Elem(i)
  \langle 1 \rangle Define f0a \stackrel{\triangle}{=} Delta Vec Zero
  \langle 1 \rangle Define Defa(v, i) \triangleq DeltaVecAdd(v, Elema(i))
  \langle 1 \rangle Define fa \triangleq \text{CHOOSE } f: f = [i \in Nat \mapsto \text{If } i = 0 \text{ THEN } f0a \text{ ELSE } Defa(f[i-1], i)]
  \langle 1 \rangle DEFINE LenQa \triangleq Len(Qa)
   \langle 1 \rangle 1. Qa \in Seq(Delta Vec Type) OBVIOUS
   \langle 1 \rangle 2. Qa \in [1 ... LenQa \rightarrow Delta VecType] BY \langle 1 \rangle 1, LenAxiom
  \langle 1 \rangle 3. LenQa \in Nat BY LenInNat
   \langle 1 \rangle 4. DeltaVecSeqSkipSum(k,\ Qa) = fa[LenQa]\ {
m BY\ DEF}\ DeltaVecSeqSkipSum
  \langle 1 \rangle5. \forall i \in Nat : fa[i] = \text{if } i = 0 \text{ then } f0a \text{ else } Defa(fa[i-1], i)
     \langle 2 \rangle HIDE DEF f0a, Defa, fa
     \langle 2 \rangle SUFFICES NatInductiveDefConclusion(fa, f0a, Defa) by Def NatInductiveDefConclusion
     \langle 2 \rangle SUFFICES NatInductiveDefHypothesis(fa, f0a, Defa) by NatInductiveDef
     \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fa
  XXXb definitions are related to the skip k+1 sum.
  \langle 1 \rangle Define Ob \triangleq O
   \langle 1 \rangle DEFINE Elemb(i) \triangleq Delta VecSeqSkipSum(k+1, Qb)! : ! Elem(i)
  \langle 1 \rangle Define f0b \stackrel{\triangle}{=} Delta Vec Zero
  \langle 1 \rangle DEFINE Defb(v, i) \stackrel{\triangle}{=} DeltaVecAdd(v, Elemb(i))
  \langle 1 \rangle Define fb \stackrel{\Delta}{=} Choose f: f = [i \in Nat \mapsto if \ i = 0 \text{ Then } f0b \text{ else } Defb(f[i-1], i)]
  \langle 1 \rangle DEFINE LenQb \stackrel{\triangle}{=} Len(Qb)
  \langle 1 \rangle 6. \ Qb \in Seq(DeltaVecType) \ OBVIOUS
  \langle 1 \rangle 7. \ Qb \in [1.. \ LenQb \rightarrow Delta VecType] \ BY \langle 1 \rangle 6, \ LenAxiom
   \langle 1 \rangle 8. LenQb \in Nat BY \langle 1 \rangle 6, LenInNat
  \langle 1 \rangle9. DeltaVecSegSkipSum(k+1, Qb) = fb[LenQb] by Def DeltaVecSegSkipSum
  \langle 1 \rangle 10. \ \forall i \in Nat : fb[i] = \text{IF } i = 0 \text{ THEN } f0b \text{ ELSE } Defb(fb[i-1], i)
     \langle 2 \rangle HIDE DEF f0b, Defb, fb
```

- $\label{eq:conclusion} \langle 2 \rangle \; \text{SUFFICES} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Conclusion \\ (fb, \, f0b, \, Defb) \; \; \text{By Def} \; NatInductive Def Con$
- $\langle 2 \rangle$ SUFFICES NatInductiveDefHypothesis(fb, f0b, Defb) by NatInductiveDef
- $\langle 2 \rangle$ QED BY DEF NatInductiveDefHypothesis, fb

Lengths are equal.

 $\langle 1 \rangle 11$. LenQa = LenQb obvious

Suffices to assume k < LenQa.

- $\langle 1 \rangle 12$. Suffices assume k < LenQa prove SSk = DeltaVecAdd(SSk1, delta)
 - $\langle 2 \rangle$ 1. Suffices assume $\neg (k < LenQa)$ prove SSk = DeltaVecAdd(SSk1, delta) obvious
 - $\langle 2 \rangle 2$. Delta VecSeqSkipSum(k, Q) = Delta VecZero
 - $\langle 3 \rangle 1. k \geq LenQa$
 - $\langle 4 \rangle$ hide def LenQa
 - $\langle 4 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 3$, SMTT(10)
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle$ 1, DeltaVecSeqSkipSumSkipAll
 - $\langle 2 \rangle 3$. Delta Vec Seq Skip Sum(k+1, Q) = Delta Vec Zero
 - $\langle 3 \rangle 1. k + 1 \ge LenQa$
 - $\langle 4 \rangle$ hide def LenQa
 - $\langle 4 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 3$, SMTT(10)
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle$ 1, DeltaVecSeqSkipSumSkipAll
 - $\langle 2 \rangle 4$. delta = Delta Vec Zero
 - $\langle 3 \rangle 1. \ \neg (k+1 \leq LenQa)$
 - $\langle 4 \rangle$ HIDE DEF LenQa
 - $\langle 4 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 3$, SMTT(10)
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$
 - $\langle 2 \rangle$ 5. DeltaVecAdd(DeltaVecSeqSkipSum(k+1, Q), delta) = DeltaVecZero by $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 4, DeltaVecAddZero, DeltaVecZeroType
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 2$, $\langle 2 \rangle 5$

delta a delta vec.

- $\langle 1 \rangle 13$. $delta \in Delta Vec Type$
 - $\langle 2 \rangle 1. \ delta = Q[k+1]$
 - $\langle 3 \rangle 1. \ k+1 \leq LenQa$
 - $\langle 4 \rangle$ HIDE DEF LenQa
 - $\langle 4 \rangle$ QED BY $\langle 1 \rangle 3$, $\langle 1 \rangle 12$, SMTT(10)
 - $\langle 3 \rangle$ QED by $\langle 3 \rangle 1$
 - $\langle 2 \rangle 2$. $Q[k+1] \in Delta Vec Type$
 - $\langle 3 \rangle 1. k + 1 \in 1.. Len Qa$
 - $\langle 4 \rangle$ HIDE DEF LenQa
 - $\langle 4 \rangle$ QED BY $\langle 1 \rangle 3$, $\langle 1 \rangle 12$, DotDotDef, SMTT(10)
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, LenAxiom
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$

Each Elema is a delta vec.

- $\langle 1 \rangle 14$. Assume new $i \in Nat \setminus \{0\}$ prove $Elema(i) \in Delta VecType$
 - $\langle 2 \rangle$ 1. CASE $k < i \land i \leq LenQa$

```
\langle 3 \rangle 1. \ i \in 1 ... LenQa
         \langle 4 \rangle HIDE DEF LenQa
         \langle 4 \rangle QED BY \langle 2 \rangle 1, \langle 1 \rangle 3, DotDotDef, SMTT(10)
      \langle 3 \rangle 2. Qa[i] \in Delta VecType BY \langle 3 \rangle 1, \langle 1 \rangle 6, LenAxiom
      \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1
   \langle 2 \rangle 2. Case \neg (k < i \land i \leq LenQa)
      \langle 3 \rangle 1. Elema(i) = Delta VecZero BY \langle 2 \rangle 2
      \langle 3 \rangle QED BY \langle 3 \rangle 1, DeltaVecZeroType, DeltaVecAddZero
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
Each Elemb is a delta vec.
\langle 1 \rangle 15. Assume new i \in Nat \setminus \{0\} prove Elemb(i) \in Delta VecType
   \langle 2 \rangle1. Case k+1 < i \land i \leq LenQb
      \langle 3 \rangle 1. i \in 1.. LenQb
         \langle 4 \rangle HIDE DEF LenQb
         \langle 4 \rangle QED BY \langle 2 \rangle 1, \langle 1 \rangle 8, DotDotDef, SMTT(10)
      \langle 3 \rangle 2. Qb[i] \in DeltaVecType BY \langle 3 \rangle 1, \langle 1 \rangle 6, LenAxiom
      \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1
   \langle 2 \rangle 2. Case \neg (k+1 < i \land i \leq LenQb)
      \langle 3 \rangle 1. Elemb(i) = Delta Vec Zero by \langle 2 \rangle 2
      \langle 3 \rangle QED BY \langle 3 \rangle 1, DeltaVecZeroType, DeltaVecAddZero
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
Each Elema(i) = Elemb(i) for all i > 0 except k + 1, where we have Elema(k + 1) = Elemb(k + 1) + delta.
\langle 1 \rangle16. ASSUME NEW i \in Nat \setminus \{0\}
           PROVE Elema(i) = \text{IF } i = k + 1 \text{ THEN } Delta VecAdd(Elemb(i), delta) \text{ ELSE } Elemb(i)
   \langle 2 \rangle1. ASSUME i = k + 1 PROVE Elema(i) = DeltaVecAdd(Elemb(i), delta)
      \langle 3 \rangle 1. Elema(k+1) = delta
         \langle 4 \rangle 1. k + 1 \leq LenQa
            \langle 5 \rangle HIDE DEF LenQa
             \langle 5 \rangle QED BY \langle 1 \rangle 3, \langle 1 \rangle 12, SMTT(10)
         \langle 4 \rangle 2. Elema(k+1) = Q[k+1]
             (5)1. k < k + 1 \text{ BY } SMTT(10)
             \langle 5 \rangle QED BY \langle 5 \rangle 1, \langle 4 \rangle 1
         \langle 4 \rangle 3. \ delta = Q[k+1] \text{ BY } \langle 4 \rangle 1
         \langle 4 \rangle QED BY \langle 4 \rangle 2, \langle 4 \rangle 3
      \langle 3 \rangle 2. Elemb(k+1) = Delta Vec Zero
         \langle 4 \rangle 1. \ \neg (k+1 < k+1) \ \text{BY } SMTT(10)
         \langle 4 \rangle QED BY \langle 4 \rangle 1
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1, \langle 1 \rangle 13, DeltaVecAddZero
   \langle 2 \rangle 2. ASSUME i \neq k+1 PROVE Elema(i) = Elemb(i)
      \langle 3 \rangle HIDE DEF Qa, Qb, LenQa, LenQb, Elema, Elemb
      \langle 3 \rangle 1. Case k < i \land i \leq LenQa
         \langle 4 \rangle 1. \ k < i \land i \leq LenQa \land i \in 1... \ LenQa \ \text{BY} \ \langle 3 \rangle 1, \ \langle 1 \rangle 3, \ DotDotDef, \ SMTT(10)
         \langle 4 \rangle 2. \ k+1 < i \land i \leq LenQb \land i \in 1... LenQb \text{ BY } \langle 4 \rangle 1, \langle 1 \rangle 11, \langle 2 \rangle 2, SMTT(10)
```

 $\langle 4 \rangle 3$. Elema(i) = Q[i] BY $\langle 4 \rangle 1$ DEF LenQa, Elema, Qa

```
\langle 4 \rangle 4. Elemb(i) = Q[i] BY \langle 4 \rangle 2 DEF LenQb, Elemb, Qb
         \langle 4 \rangle QED BY \langle 4 \rangle 3, \langle 4 \rangle 4
      \langle 3 \rangle 2. CASE \neg (k < i \land i \leq LenQa)
         \langle 4 \rangle 1. \neg (k < i \land i \leq LenQa) BY \langle 3 \rangle 2
         \langle 4 \rangle 2. \neg (k+1 < i \land i \leq LenQb) BY \langle 4 \rangle 1, \langle 1 \rangle 11, \langle 2 \rangle 2, SMTT(10)
         \langle 4 \rangle 3. Elema(i) = Delta Vec Zero by \langle 4 \rangle 1 Def Len Qa, Elema
         \langle 4 \rangle 4. Elemb(i) = Delta Vec Zero by \langle 4 \rangle 2 def Len Qb, Elemb
         \langle 4 \rangle QED BY \langle 4 \rangle 3, \langle 4 \rangle 4
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
fa[i] is a delta vector
\langle 1 \rangle 17. \ \forall \ i \in Nat : fa[i] \in DeltaVecType
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} fa[i] \in DeltaVecType
   \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb
   \langle 2 \rangle suffices \forall i \in Nat : P(i) obvious
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. fa[0] = Delta Vec Zero BY \langle 1 \rangle 5 DEF fa, f0a
      \langle 3 \rangle 2. fa[0] \in Delta Vec Type BY <math>\langle 3 \rangle 1, Delta Vec Zero Type, Delta Vec Add Zero
      \langle 3 \rangle QED BY \langle 3 \rangle 2
   \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
      \langle 3 \rangle 1. Suffices assume New i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
                \wedge i + 1 \in Nat
                \wedge i + 1 \in Nat \setminus \{0\}
                \wedge i + 1 \neq 0
                \wedge (i+1) - 1 = i
               BY SMTT(10)
      \langle 3 \rangle 3. fa[i+1] = DeltaVecAdd(fa[i], Elema(i+1)) BY \langle 3 \rangle 2, \langle 1 \rangle 5
      \langle 3 \rangle 4. fa[i] \in Delta Vec Type BY \langle 3 \rangle 1
      \langle 3 \rangle 5. Elema(i+1) \in Delta Vec Type BY <math>\langle 3 \rangle 2, \langle 1 \rangle 14
      \langle 3 \rangle QED by \langle 3 \rangle 6
   \langle 2 \rangle Hide def P
   \langle 2 \rangle QED BY ONLY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
fb[i] is a delta vector
\langle 1 \rangle 18. \ \forall i \in Nat: fb[i] \in DeltaVecType
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} fb[i] \in DeltaVecType
   \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) OBVIOUS
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. fb[0] = Delta Vec Zero by \langle 1 \rangle 10 def fb, f0b
      \langle 3 \rangle 2. fb[0] \in Delta VecType BY \langle 3 \rangle 1, Delta VecZeroType, Delta VecAddZero
      \langle 3 \rangle QED BY \langle 3 \rangle 2
```

```
\langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
      \langle 3 \rangle 1. Suffices assume New i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
                \wedge i + 1 \in Nat
                \wedge i + 1 \in Nat \setminus \{0\}
                \wedge i + 1 \neq 0
                \wedge (i + 1) - 1 = i
               BY SMTT(10)
      \langle 3 \rangle 3. fb[i+1] = DeltaVecAdd(fb[i], Elemb(i+1)) BY \langle 3 \rangle 2, \langle 1 \rangle 10
      \langle 3 \rangle 4. fb[i] \in Delta Vec Type BY \langle 3 \rangle 1
      \langle 3 \rangle 5. Elemb(i+1) \in Delta Vec Type BY <math>\langle 3 \rangle 2, \langle 1 \rangle 15
      \langle 3 \rangle 6. \ fb[i+1] \in DeltaVecType \ BY \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5, \ DeltaVecAddType
      \langle 3 \rangle QED BY \langle 3 \rangle 6
   \langle 2 \rangle hide def P
   \langle 2 \rangle QED BY ONLY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
Each sum evaluates its recursive function at the length of its sequence.
\langle 1 \rangle DEFINE AddD(v) \stackrel{\triangle}{=} Delta VecAdd(v, delta)
\langle 1 \rangle 19. \ fa[LenQa] = AddD(fb[LenQb])
   \langle 2 \rangle define P(i) \stackrel{\triangle}{=} fa[i] = \text{if } i < k+1 \text{ then } fb[i] \text{ else } AddD(fb[i])
   (2) HIDE DEF LenQa, LenQb, fa, fb, Elema, Elemb, AddD, delta
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i)
      \langle 3 \rangle \ Len Qa \in Nat \ BY \langle 1 \rangle 3
      \langle 3 \rangle \ Len Qb \in Nat \ {
m By} \ \langle 1 \rangle 8
      \langle 3 \rangle \ LenQa = LenQb \ \text{BY} \ \langle 1 \rangle 11
      \langle 3 \rangle k + 1 \leq LenQa BY \langle 1 \rangle 12, SMTT(10)
      \langle 3 \rangle QED BY SMTT(10)
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1.0 < k+1 BY SMTT(10)
      \langle 3 \rangle 2. fb[0] = Delta Vec Zero by \langle 1 \rangle 10 def fb, f0b
      \langle 3 \rangle 3. fa[0] = Delta Vec Zero by \langle 1 \rangle 5 DEF fa, f0a
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3
   \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
      \langle 3 \rangle 1. Suffices assume New i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
                \wedge i + 1 \in Nat
                \land i + 1 \in Nat \setminus \{0\}
                \wedge i + 1 \neq 0
                \wedge (i+1) - 1 = i
               BY SMTT(10)
      \langle 3 \rangle DEFINE fai \stackrel{\triangle}{=} fa[i]
      \langle 3 \rangle DEFINE fbi \triangleq fb[i]
      \langle 3 \rangle Define fai1 \triangleq fa[i+1]
      \langle 3 \rangle Define fbi1 \triangleq fb[i+1]
```

 $\langle 3 \rangle$ DEFINE $vai1 \stackrel{\triangle}{=} Elema(i+1)$

```
\langle 3 \rangle DEFINE vbi1 \stackrel{\triangle}{=} Elemb(i+1)
   \langle 3 \rangle 3. fai1 = Delta VecAdd(fai, vai1) BY \langle 3 \rangle 2, \langle 1 \rangle 5
   \langle 3 \rangle 4. fbi1 = Delta VecAdd(fbi, vbi1) BY \langle 3 \rangle 2, \langle 1 \rangle 10
   \langle 3 \rangle 5. fbi \in Delta Vec Type BY <math>\langle 3 \rangle 2, \langle 1 \rangle 18
   \langle 3 \rangle 6. \ vbi1 \in Delta VecType \ BY \langle 3 \rangle 2, \langle 1 \rangle 15
   (3)7. CASE i + 1 \neq k + 1
      \langle 4 \rangle 1. \ vai1 = vbi1 \ \text{BY} \ \langle 3 \rangle 2, \ \langle 3 \rangle 7, \ \langle 1 \rangle 16
      \langle 4 \rangle 2. Case i < k+1
          \langle 5 \rangle 1. fbi = fai \text{ BY } \langle 4 \rangle 2, \langle 3 \rangle 1
          (5)2. i + 1 < k + 1 BY (4)2, (3)7, SMTT(10)
          \langle 5 \rangle SUFFICES fai1 = fbi1 BY \langle 5 \rangle 2
          \langle 5 \rangle hide def fai, fbi, fai1, fbi1, vai1, vbi1
          \langle 5 \rangle 3. fbi1 = Delta VecAdd(fai, vai1) BY \langle 3 \rangle 4, \langle 5 \rangle 1, \langle 4 \rangle 1
          \langle 5 \rangle 4. fbi1 = fai1 BY \langle 5 \rangle 3, \langle 3 \rangle 3
          \langle 5 \rangle QED BY \langle 5 \rangle 4
      \langle 4 \rangle 3. Case \neg (i < k+1)
          \langle 5 \rangle 1. fai = AddD(fbi) BY \langle 4 \rangle 3, \langle 3 \rangle 1
          (5)2. \neg (i+1 < k+1) BY (4)3, (3)7, SMTT(10)
          \langle 5 \rangle SUFFICES fai1 = AddD(fbi1) BY \langle 5 \rangle 2
          (5) HIDE DEF fai, fbi, fai1, fbi1, vai1, vbi1
          \langle 5 \rangle fbi \in Delta Vec Type BY \langle 3 \rangle 5
          \langle 5 \rangle \ vbi1 \in Delta VecType \ {\tt BY} \ \langle 3 \rangle 6
          \langle 5 \rangle delta \in Delta Vec Type BY \langle 1 \rangle 13
          \langle 5 \rangle 3. fai1 = Delta VecAdd(Delta VecAdd(fbi, delta), vbi1) by \langle 3 \rangle 3, \langle 5 \rangle 1, \langle 4 \rangle 1 def AddD
          \langle 5 \rangle 4, fai1 = Delta VecAdd(fbi, Delta VecAdd(delta, vbi1)) BY \langle 5 \rangle 3, Delta VecAddAssociative
          \langle 5 \rangle 5. fai1 = Delta VecAdd(fbi, Delta VecAdd(vbi1, delta)) BY \langle 5 \rangle 4, Delta VecAddCommutative
          \langle 5 \rangle 6, fai1 = Delta Vec Add (Delta Vec Add (fbi, vbi1), delta) BY <math>\langle 5 \rangle 5, Delta Vec Add Associative
          \langle 5 \rangle 7. fai1 = AddD(fbi1) by \langle 5 \rangle 6, \langle 3 \rangle 4 def AddD
          \langle 5 \rangle QED BY \langle 5 \rangle 7
       \langle 4 \rangle QED BY \langle 4 \rangle 2, \langle 4 \rangle 3
   \langle 3 \rangle 8. Case i + 1 = k + 1
       \langle 4 \rangle 1. \ vai1 = AddD(vbi1) \ \text{BY} \ \langle 3 \rangle 2, \ \langle 3 \rangle 8, \ \langle 1 \rangle 16 \ \text{Def} \ AddD
       \langle 4 \rangle 2. i < k+1 BY \langle 3 \rangle 8, SMTT(10)
      \langle 4 \rangle 3. fai = fbi BY \langle 4 \rangle 2, \langle 3 \rangle 1
      \langle 4 \rangle 4. \neg (i + 1 < k + 1) BY \langle 3 \rangle 8, SMTT(10)
       \langle 4 \rangle SUFFICES fai1 = AddD(fbi1) BY \langle 4 \rangle 4
      \langle 4 \rangle hide def fai, fbi, fai1, fbi1, vai1, vbi1
      \langle 4 \rangle fbi \in DeltaVecType BY \langle 3 \rangle 5
      \langle 4 \rangle \ vbi1 \in DeltaVecType \ \text{BY} \ \langle 3 \rangle 6
       \langle 4 \rangle \ delta \in Delta VecType \ BY \langle 1 \rangle 13
      \langle 4 \rangle5. fai1 = Delta VecAdd(fbi, Delta VecAdd(vbi1, delta)) by \langle 3 \rangle3, \langle 4 \rangle3, \langle 4 \rangle1 def AddD
      \langle 4 \rangle6. fai1 = Delta VecAdd(Delta VecAdd(fbi, vbi1), delta) by \langle 4 \rangle5, Delta VecAddAssociative
      \langle 4 \rangle 7. \ fai1 = AddD(fbi1) by \langle 4 \rangle 6, \langle 3 \rangle 4 def AddD
      \langle 4 \rangle QED by \langle 4 \rangle 7
   \langle 3 \rangle QED BY \langle 3 \rangle 7, \langle 3 \rangle 8
\langle 2 \rangle hide def P
```

 $\langle 1 \rangle$ HIDE DEF fa, fb

 $\langle 2 \rangle$ QED BY ONLY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$, NatInduction, Isa

```
\langle 1 \rangle QED BY \langle 1 \rangle 4, \langle 1 \rangle 9, \langle 1 \rangle 19
When you append a value d to a sequence Q of delta vecs, the sums increase by d for all skip counts k \leq Len(Q).
THEOREM DeltaVecSegSkipSumAppend \triangleq
  ASSUME
     NEW Q \in Seq(DeltaVecType),
     NEW d \in DeltaVecType,
     NEW k \in Nat, k \leq Len(Q)
  PROVE
  Delta Vec Seq Skip Sum(k, Append(Q, d)) = Delta Vec Add(Delta Vec Seq Skip Sum(k, Q), d)
PROOF
  XXXa definitions are related to the sum based on the original Q.
  \langle 1 \rangle DEFINE Qa \stackrel{\triangle}{=} Q
  \langle 1 \rangle DEFINE Elema(i) \triangleq Delta VecSeqSkipSum(k, Qa)! : !Elem(i)
  \langle 1 \rangle define f0a \triangleq Delta Vec Zero
  \langle 1 \rangle DEFINE Defa(v, i) \triangleq DeltaVecAdd(v, Elema(i))
  \langle 1 \rangle Define fa \stackrel{\triangle}{=} \text{CHOOSE } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ THEN } f0a \text{ ELSE } Defa(f[i-1], i)]
  \langle 1 \rangle DEFINE LenQa \stackrel{\triangle}{=} Len(Qa)
  \langle 1 \rangle 1. LenQa \in Nat BY LenInNat
  \langle 1 \rangle 2. DeltaVecSegSkipSum(k, Qa) = fa[LenQa] by Def DeltaVecSegSkipSum
  \langle 1 \rangle 3. \ \forall \ i \in Nat: fa[i] = \text{if} \ i = 0 \text{ then } f0a \text{ else } Defa(fa[i-1], \ i)
     \langle 2 \rangle HIDE DEF f0a, Defa, fa
     \langle 2 \rangle SUFFICES NatInductiveDefConclusion(fa, f0a, Defa) by Def NatInductiveDefConclusion
     (2) SUFFICES NatInductiveDefHypothesis(fa, f0a, Defa) BY NatInductiveDef
     \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fa
  XXXb definitions are related to the sum after appending d to Q.
  \langle 1 \rangle DEFINE Qb \stackrel{\Delta}{=} Append(Q, d)
  \langle 1 \rangle DEFINE Elemb(i) \triangleq Delta VecSeqSkipSum(k, Qb)! : !Elem(i)
  \langle 1 \rangle Define f0b \triangleq Delta Vec Zero
  \langle 1 \rangle DEFINE Defb(v, i) \triangleq DeltaVecAdd(v, Elemb(i))
  \langle 1 \rangle Define fb \stackrel{\Delta}{=} Choose f: f = [i \in Nat \mapsto if \ i = 0 \text{ Then } f0b \text{ else } Defb(f[i-1], i)]
  \langle 1 \rangle DEFINE LenQb \stackrel{\Delta}{=} Len(Qb)
  \langle 1 \rangle 4. LenQb \in Nat BY LenInNat, IsaT(120)
  \langle 1 \rangle5. DeltaVecSeqSkipSum(k, Qb) = fb[LenQb] by Def DeltaVecSeqSkipSum
  \langle 1 \rangle 6. \ \forall i \in Nat : fb[i] = \text{if } i = 0 \text{ then } f0b \text{ else } Defb(fb[i-1], i)
     \langle 2 \rangle HIDE DEF f0b, Defb, fb
```

- $\langle 2 \rangle$ SUFFICES NatInductiveDefConclusion(fb, f0b, Defb) by DEF NatInductiveDefConclusion
- (2) SUFFICES NatInductiveDefHypothesis(fb, f0b, Defb) BY NatInductiveDef
- $\langle 2 \rangle$ QED BY DEF NatInductiveDefHypothesis, fb

Now relate the two sums. We show that Qb is one element longer than Qa, that the extra element on the end of Qb is d, and that Elemb and Elema are identical for the length of Qa.

```
\langle 1 \rangle7. LenQb = LenQa + 1 BY AppendProperties
\langle 1 \rangle8. \forall i \in 1 ... LenQa : Qb[i] = Qa[i] BY AppendProperties, IsaT(120)
\langle 1 \rangle9. Qb[LenQa + 1] = d BY AppendProperties, IsaT(120)
```

- $\langle 1 \rangle 10. \ \forall i \in 1 ... LenQa : Elemb(i) = Elema(i)$
 - $\langle 2 \rangle$ hide def Qa, Qb
 - $\langle 2 \rangle$ suffices assume New $i \in 1 \dots LenQa$ prove Elemb(i) = Elema(i) obvious
 - $\langle 2 \rangle 1$. Qb[i] = Qa[i] by $\langle 1 \rangle 8$
 - $\langle 2 \rangle 2$. $i \leq LenQa \wedge i \leq LenQb$
 - $\langle 3 \rangle$ HIDE DEF LenQa, LenQb
 - $\langle 3 \rangle$ QED BY $\langle 1 \rangle 1$, $\langle 1 \rangle 4$, $\langle 1 \rangle 7$, SMTT(10)
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$

The sum of the sequence evaluates its recursive function at the length of the sequence. Since Qb is one element longer than Qa, we use the recursive definition of fb to express fb[LenQb] in terms of fb[LenQa].

- $\langle 1 \rangle 11.$ fb[LenQa + 1] = DeltaVecAdd(fb[LenQa], Elemb(LenQa + 1))
 - $\langle 2 \rangle$ HIDE DEF LenQa, fb, Defb
 - $\langle 2 \rangle 1$. LenQa + 1 \in Nat BY $\langle 1 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle 2$. Len $Qa + 1 \neq 0$ BY $\langle 1 \rangle 1$, SMTT(10)
 - $\langle 2 \rangle 3. (LenQa + 1) 1 = LenQa \text{ BY } \langle 1 \rangle 1, SMTT(10)$
 - $\langle 2 \rangle$ QED BY $\langle 1 \rangle 6$, $\langle 2 \rangle 1$, $\langle 2 \rangle 2$, $\langle 2 \rangle 3$ DEF Defb

Now we show that evaluating fb at the length of Qa is the same as evaluating fa at the length of Qa. Proving this requires induction.

```
\langle 1 \rangle 12. fb[LenQa] = fa[LenQa]
```

- $\langle 2 \rangle$ DEFINE $P(i) \stackrel{\triangle}{=} i \leq LenQa \Rightarrow fb[i] = fa[i]$
- $\langle 2 \rangle$ HIDE DEF LenQa, fa, fb
- $\langle 2 \rangle$ SUFFICES $\forall i \in Nat : P(i)$ BY $\langle 1 \rangle 1$, SMTT(10)
- $\langle 2 \rangle 1. P(0)$ by $\langle 1 \rangle 3$, $\langle 1 \rangle 6$ def fa, f0a, fb, f0b
- $\langle 2 \rangle 2$. Assume new $i \in Nat$, P(i) prove P(i+1)
 - $\langle 3 \rangle 1$. Trivial facts to help the prover match known facts or proof obligations.

- $\langle 3 \rangle 2$. Suffices assume $i+1 \leq LenQa$ prove fb[i+1] = fa[i+1] obvious
- $\langle 3 \rangle 3$. fa[i+1] = DeltaVecAdd(fa[i], Elema(i+1)) BY $\langle 3 \rangle 1$, $\langle 1 \rangle 3$
- $\langle 3 \rangle 4. fb[i+1] = Delta VecAdd(fb[i], Elemb(i+1))$ BY $\langle 3 \rangle 1, \langle 1 \rangle 6$
- $\langle 3 \rangle 5. fb[i] = fa[i]$
 - $\langle 4 \rangle 1. i \leq LenQa$ BY $\langle 3 \rangle 2, \langle 1 \rangle 1, SMTT(10)$
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 2 \rangle 2$
- $\langle 3 \rangle 6$. Elemb(i+1) = Elema(i+1)
 - $\langle 4 \rangle 1. i + 1 \in 1 ... LenQa$ BY $\langle 3 \rangle 2, \langle 1 \rangle 1, DotDotDef, SMTT(10)$
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 1 \rangle 10$

```
\begin{array}{l} \langle 3 \rangle \ \mathsf{QED} \ \mathsf{BY} \ \langle 3 \rangle 3, \ \langle 3 \rangle 4, \ \langle 3 \rangle 5, \ \langle 3 \rangle 6 \\ \langle 2 \rangle \ \mathsf{HIDE} \ \mathsf{DEF} \ P \\ \langle 2 \rangle \ \mathsf{QED} \ \mathsf{BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 2, \ \mathit{NatInduction}, \ \mathit{Isa} \\ \\ \mathsf{Now} \ \mathsf{we} \ \mathsf{show} \ \mathsf{that} \ \mathit{Elemb}(\mathit{LenQb}) \ \mathsf{is} \ \mathsf{in} \ \mathsf{fact} \ d \ , \ \mathsf{the} \ \mathsf{additional} \ \mathsf{element} \ \mathsf{that} \ \mathsf{was} \ \mathsf{appended} \ \mathsf{to} \ \mathit{Qa} \ . \ \mathsf{Proving} \ \mathsf{this} \ \mathsf{requires} \ \mathsf{that} \ \mathit{k} \leq \mathit{Len(Q)} \ . \\ \langle 1 \rangle 13. \ \mathit{Elemb}(\mathit{LenQa} + 1) = d \\ \langle 2 \rangle \ \mathsf{SUFFICES} \ \mathit{k} \ < \mathit{LenQa} + 1 \wedge \mathit{LenQa} + 1 \leq \mathit{LenQb} \ \mathsf{BY} \ \langle 1 \rangle 9 \\ \langle 2 \rangle 1. \ \mathit{k} \leq \mathit{LenQa} \ \mathsf{OBVIOUS} \\ \langle 2 \rangle \ \mathsf{HIDE} \ \mathsf{DEF} \ \mathit{LenQb} \ \mathsf{LenQb} \\ \langle 2 \rangle 2. \ \mathit{k} \ < \mathit{LenQa} \ + 1 \ \mathsf{BY} \ \langle 1 \rangle 1, \ \langle 2 \rangle 1, \ \mathit{SMTT}(10) \\ \langle 2 \rangle 3. \ \mathit{LenQa} + 1 \leq \mathit{LenQb} \ \mathsf{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 7, \ \mathit{SMTT}(10) \\ \langle 2 \rangle \ \mathsf{QED} \ \mathsf{BY} \ \langle 2 \rangle 2, \ \langle 2 \rangle 3 \\ \langle 1 \rangle \ \mathsf{HIDE} \ \mathsf{DEF} \ \mathit{fa}, \ \mathit{fb} \\ \langle 1 \rangle \ \mathsf{QED} \ \mathsf{BY} \ \langle 1 \rangle 2, \ \langle 1 \rangle 5, \ \langle 1 \rangle 11, \ \langle 1 \rangle 12, \ \langle 1 \rangle 13, \ \mathit{IsaT}(120) \\ \end{array}
```

For a non-empty sequence Q of delta vecs, the sums skipping k of Tail(Q) are the same as the sums skipping k+1 of Q.

```
ASSUME
  NEW Q \in Seq(DeltaVecType), Q \neq \langle \rangle,
  NEW k \in Nat
PROVE
Delta Vec Seq Skip Sum(k, Tail(Q)) = Delta Vec Seq Skip Sum(k+1, Q)
XXXa definitions are related to the sum of Q skipping k+1.
\langle 1 \rangle define Qa \stackrel{\Delta}{=} Q
\langle 1 \rangle DEFINE Elema(i) \triangleq DeltaVecSeqSkipSum(k+1, Qa)! : !Elem(i)
\langle 1 \rangle define f0a \triangleq DeltaVecZero
\langle 1 \rangle DEFINE Defa(v, i) \triangleq DeltaVecAdd(v, Elema(i))
\langle 1 \rangle define fa \stackrel{\triangle}{=} \text{Choose } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ Then } f0a \text{ else } Defa(f[i-1], i)]
\langle 1 \rangle DEFINE LenQa \stackrel{\triangle}{=} Len(Qa)
\langle 1 \rangle 1. k + 1 \in Nat \text{ BY } SMTT(10)
\langle 1 \rangle 2. LenQa \in Nat by LenInNat
\langle 1 \rangle 3. Delta Vec Seq Skip Sum(k+1, Qa) = fa[Len Qa] by \langle 1 \rangle 1 def Delta Vec Seq Skip Sum
\langle 1 \rangle 4. \ \forall i \in Nat : fa[i] = \text{IF } i = 0 \text{ THEN } f0a \text{ ELSE } Defa(fa[i-1], i)
  \langle 2 \rangle HIDE DEF f0a, Defa, fa
  \langle 2 \rangle SUFFICES NatInductiveDefConclusion(fa, f0a, Defa) by Def NatInductiveDefConclusion
  (2) SUFFICES NatInductiveDefHypothesis(fa, f0a, Defa) BY NatInductiveDef
  \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fa
```

XXXb definitions are related to the sum of Tail(Q) skipping k.

THEOREM $DeltaVecSeqSkipSumTail \stackrel{\Delta}{=}$

 $\wedge 0 + 1 \neq 0$ $\wedge (0+1) - 1 = 0$

```
\langle 1 \rangle DEFINE Qb \stackrel{\triangle}{=} Tail(Q)
\langle 1 \rangle DEFINE Elemb(i) \stackrel{\Delta}{=} DeltaVecSeqSkipSum(k, Qb)! : !Elem(i)
\langle 1 \rangle DEFINE f0b \triangleq Delta Vec Zero
\langle 1 \rangle DEFINE Defb(v, i) \triangleq DeltaVecAdd(v, Elemb(i))
\langle 1 \rangle Define fb \stackrel{\triangle}{=} \text{CHOOSE } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ Then } f0b \text{ ELSE } Defb(f[i-1], i)]
\langle 1 \rangle DEFINE LenQb \stackrel{\triangle}{=} Len(Qb)
\langle 1 \rangle5. Qb \in Seg(DeltaVecType) BY TailProp
\langle 1 \rangle 6. LenQb \in Nat BY \langle 1 \rangle 5, LenInNat
\langle 1 \rangle 7. Delta VecSeqSkipSum(k, Qb) = fb[LenQb] by DEF Delta VecSeqSkipSum
\langle 1 \rangle 8. \ \forall i \in Nat: fb[i] = \text{if } i = 0 \text{ Then } f0b \text{ else } Defb(fb[i-1], i)
   \langle 2 \rangle HIDE DEF f0b, Defb, fb
   (2) SUFFICES NatInductiveDefConclusion(fb, f0b, Defb) by Def NatInductiveDefConclusion
   (2) SUFFICES NatInductiveDefHypothesis(fb, f0b, Defb) BY NatInductiveDef
   \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fb
Now relate the two sums. We show that Elemb(i) is the same as Elema(i+1) and that Elema(1) is zero.
\langle 1 \rangle 9. LenQb = LenQa - 1 BY TailProp
\langle 1 \rangle 10. \ \forall i \in Nat \setminus \{0\} : Elemb(i) = Elema(i+1)
   \langle 2 \rangle 1. \ \forall i \in 1.. \ LenQb : Qb[i] = Qa[i+1] \ \text{BY } TailProp
   \langle 2 \rangle HIDE DEF Qa, Qb, LenQa, LenQb
   \langle 2 \rangle suffices assume new i \in Nat \setminus \{0\} prove Elemb(i) = Elema(i+1) obvious
   \langle 2 \rangle 2. (i \in 1... LenQb) \lor (i > LenQb) BY \langle 1 \rangle 6, DotDotDef, SMTT(10)
   \langle 2 \rangle 3. Case i \in 1 \dots LenQb
      \langle 3 \rangle 1. Qb[i] = Qa[i+1] BY \langle 2 \rangle 1, \langle 2 \rangle 3
                                       +1 \leq LenQa BY \langle 2 \rangle 3, \langle 1 \rangle 2, \langle 1 \rangle 6, \langle 1 \rangle 9, DotDotDef, SMTT(10)
      \langle 3 \rangle 2. i < Len Qb \wedge i
      \langle 3 \rangle 3. \ k < i \equiv k + 1 < i + 1 \text{ BY } SMTT(10)
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3 DEF LenQa, LenQb
   \langle 2 \rangle4. Case i > LenQb
      \langle 3 \rangle 1. \neg (i \leq LenQb) \land \neg (i+1 \leq LenQa) BY \langle 2 \rangle 4, \langle 1 \rangle 2, \langle 1 \rangle 6, \langle 1 \rangle 9, SMTT(10)
      \langle 3 \rangle QED BY \langle 3 \rangle 1 DEF LenQa, LenQb
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4
\langle 1 \rangle 11. Elema(1) = Delta Vec Zero
   \langle 2 \rangle 1. \ \neg (k+1 < 1) \ \text{BY } SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 1
Each sum evaluates its recursive function at the length of its sequence. Now we show that the results are the same for each sum. Proving this
requires induction.
\langle 1 \rangle 12. fb[LenQb] = fa[LenQa]
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} fb[i] = fa[i+1]
   \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) BY \langle 1 \rangle 2, \langle 1 \rangle 6, \langle 1 \rangle 9, SMTT(10)
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. Trivial facts to help the prover match known facts or proof obligations.
               \wedge 0 + 1 \in Nat
```

```
\wedge 0 + 1 = 1
                BY SMTT(10)
      \langle 3 \rangle 2. fb[0] = Delta Vec Zero BY \langle 1 \rangle 8 DEF fb, f0b
      \langle 3 \rangle 3. fa[1] = Delta Vec Zero
          \langle 4 \rangle 2. fa[1] = Delta VecAdd(fa[0], Elema(1)) BY \langle 3 \rangle 1, \langle 1 \rangle 4 DEF fa, Defa
          \langle 4 \rangle 3. fa[0] = Delta VecZero by \langle 1 \rangle 4 def fa, f0a
          \langle 4 \rangle 4. Elema(1) = Delta Vec Zero BY \langle 3 \rangle 1, \langle 1 \rangle 11
          \langle 4 \rangle QED BY \langle 4 \rangle 2, \langle 4 \rangle 3, \langle 4 \rangle 4, Delta Vec Zero Type, Delta Vec Add Zero
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3
   \langle 2 \rangle 2. Assume new i \in Nat, P(i) prove P(i+1)
      \langle 3 \rangle 1. Trivial facts to help the prover match known facts or proof obligations.
                 \wedge i + 1 \in Nat
                 \wedge i + 1 \in Nat \setminus \{0\}
                 \wedge i + 1 \neq 0
                 \wedge (i + 1) - 1 = i
                 \wedge (i+1) + 1 = i+2
                 \wedge i + 2 \in Nat
                 \wedge i + 2 \in Nat \setminus \{0\}
                 \wedge i + 2 \neq 0
                 \wedge (i+2) - 1 = i+1
                BY SMTT(10)
      \langle 3 \rangle 2. \ fb[i+1] = Delta VecAdd(fb[i], \ Elemb(i+1)) by \langle 3 \rangle 1, \ \langle 1 \rangle 8
      \langle 3 \rangle 3. fa[i+2] = Delta VecAdd(fa[i+1], Elema(i+2)) BY \langle 3 \rangle 1, \langle 1 \rangle 4
      \langle 3 \rangle 4. fb[i] = fa[i+1] BY \langle 2 \rangle 2
      \langle 3 \rangle 5. Elemb(i+1) = Elema(i+2) BY \langle 1 \rangle 10, \langle 3 \rangle 1
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5
   \langle 2 \rangle hide def P
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
\langle 1 \rangle HIDE DEF fa, fb
\langle 1 \rangle QED by \langle 1 \rangle 3, \langle 1 \rangle 7, \langle 1 \rangle 12
```

For a non-empty sequence Q of delta vectors, Head(Q) plus the sum of all delta vectors on Tail(Q) is the same as the sum of all delta vecs on Q.

```
THEOREM DeltaVecSeqSkipSumHeadTail \triangleq
ASSUME
NEW Q \in Seq(DeltaVecType), \ Q \neq \langle \rangle
PROVE
DeltaVecAdd(Head(Q), \ DeltaVecSeqSkipSum(0, \ Tail(Q))) = DeltaVecSeqSkipSum(0, \ Q)
PROOF
```

XXXa definitions are related to the sum of Q skipping 0.

```
\langle 1 \rangle DEFINE Qa \stackrel{\triangle}{=} Q
\langle 1 \rangle DEFINE Elema(i) \stackrel{\Delta}{=} Delta VecSeqSkipSum(0, Qa)! : !Elem(i)
\langle 1 \rangle Define f0a \triangleq Delta Vec Zero
\langle 1 \rangle DEFINE Defa(v, i) \triangleq DeltaVecAdd(v, Elema(i))
\langle 1 \rangle define fa \stackrel{\Delta}{=} \text{ Choose } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ Then } f0a \text{ else } Defa(f[i-1], i)]
\langle 1 \rangle DEFINE LenQa \stackrel{\triangle}{=} Len(Qa)
\langle 1 \rangle 1. LenQa \in Nat BY LenInNat
\langle 1 \rangle 2. DeltaVecSegSkipSum(0, Qa) = fa[LenQa] by DEF DeltaVecSegSkipSum
\langle 1 \rangle 3. \ \forall i \in Nat: fa[i] = \text{IF } i = 0 \text{ THEN } f0a \text{ ELSE } Defa(fa[i-1], i)
  \langle 2 \rangle HIDE DEF f0a, Defa, fa
  \langle 2 \rangle SUFFICES NatInductiveDefConclusion(fa, f0a, Defa) by Def NatInductiveDefConclusion
  (2) SUFFICES NatInductiveDefHypothesis(fa, f0a, Defa) BY NatInductiveDef
  \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fa
```

XXXb definitions are related to the sum of Tail(Q) skipping 0.

 $\langle 2 \rangle$ QED BY DEF NatInductiveDefHypothesis, fb

```
\langle 1 \rangle DEFINE Qb \triangleq Tail(Q)
\langle 1 \rangle DEFINE Elemb(i) \stackrel{\triangle}{=} DeltaVecSeqSkipSum(0, Qb)! : ! Elem(i)
\langle 1 \rangle DEFINE f0b \stackrel{\triangle}{=} Delta VecZero
\langle 1 \rangle DEFINE Defb(v, i) \triangleq DeltaVecAdd(v, Elemb(i))
\langle 1 \rangle define fb \stackrel{\Delta}{=} \text{Choose } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ then } f0b \text{ else } Defb(f[i-1], i)]
\langle 1 \rangle DEFINE LenQb \stackrel{\triangle}{=} Len(Qb)
\langle 1 \rangle 4. \ Qb \in Seq(DeltaVecType) BY TailProp
\langle 1 \rangle 5. LenQb \in Nat BY \langle 1 \rangle 4, LenInNat
\langle 1 \rangle6. DeltaVecSeqSkipSum(0, Qb) = fb[LenQb] by Def DeltaVecSeqSkipSum
\langle 1 \rangle 7. \ \forall \ i \in Nat: fb[i] = \text{if} \ i = 0 \text{ then} \ f0b \text{ else } Defb(fb[i-1], \ i)
   \langle 2 \rangle HIDE DEF f0b, Defb, fb
```

Each *Elemb* is a delta vec.

```
\langle 1 \rangle 8. \ \forall i \in Nat \setminus \{0\} : Elemb(i) \in Delta Vec Type
   \langle 2 \rangle suffices assume new i \in Nat \setminus \{0\} prove Elemb(i) \in DeltaVecType obvious
   \langle 2 \rangle HIDE DEF LenQb
   \langle 2 \rangle 1. Case 0 < i \land i \leq LenQb
      \langle 3 \rangle 1. i \in 1.. LenQb \text{ BY } \langle 2 \rangle 1, \langle 1 \rangle 5, DotDotDef, SMTT(10)
      \langle 3 \rangle 2. Qb[i] \in Delta VecType BY \langle 3 \rangle 1, \langle 1 \rangle 4, LenAxiom DEF LenQb
      \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1 DEF LenQb
   \langle 2 \rangle 2. Case \neg (0 < i \land i \leq LenQb)
      \langle 3 \rangle 1. Elemb(i) = Delta Vec Zero by \langle 2 \rangle 2 def Len Qb
      \langle 3 \rangle QED BY \langle 3 \rangle 1, Delta Vec Zero Type
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
```

 $\langle 2 \rangle$ SUFFICES NatInductiveDefConclusion(fb, f0b, Defb) by Def NatInductiveDefConclusion

(2) SUFFICES NatInductiveDefHypothesis(fb, f0b, Defb) BY NatInductiveDef

Now relate the two sums. We show that Elemb(i) is the same as Elema(i+1).

```
\langle 1 \rangle 9. LenQb = LenQa - 1 BY TailProp
\langle 1 \rangle 10. \, \forall i \in Nat \setminus \{0\} : Elemb(i) = Elema(i+1)
   \langle 2 \rangle 1. \ \forall i \in 1 ... LenQb : Qb[i] = Qa[i+1]  BY TailProp
   \langle 2 \rangle 2. \ \forall i \in 1.. \ LenQb : Qb[i] \in DeltaVecType \ \text{BY} \ TailProp, \ ElementOfSeq
   \langle 2 \rangle HIDE DEF Qa, Qb, LenQa, LenQb
   \langle 2 \rangle 3. Suffices assume New i \in Nat \setminus \{0\}
            PROVE Elemb(i) = Elema(i+1)
            OBVIOUS
   \langle 2 \rangle 4. (i \in 1... LenQb) \lor (i > LenQb) BY \langle 1 \rangle 5, DotDotDef, SMTT(10)
   \langle 2 \rangle5. Case i \in 1 ... LenQb
      \langle 3 \rangle 1. Qb[i] = Qa[i+1] BY \langle 2 \rangle 1, \langle 2 \rangle 5
      \langle 3 \rangle 2. \ i \leq LenQb \wedge i + 1 \leq LenQa \text{ BY } \langle 2 \rangle 5, \langle 1 \rangle 1, \langle 1 \rangle 5, \langle 1 \rangle 9, DotDotDef, SMTT(10)
      \langle 3 \rangle 3.0 < i \land 0 < i + 1 BY SMTT(10)
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3 DEF LenQa, LenQb
   \langle 2 \rangle 6. Case i > LenQb
      \langle 3 \rangle 1. \ \neg (i \leq LenQb) \land \neg (i+1 \leq LenQa) \ \text{BY} \ \langle 2 \rangle 6, \ \langle 1 \rangle 1, \ \langle 1 \rangle 5, \ \langle 1 \rangle 9, \ SMTT(10)
      \langle 3 \rangle QED BY \langle 3 \rangle 1 DEF LenQa, LenQb
   \langle 2 \rangle QED BY \langle 2 \rangle 4, \langle 2 \rangle 5, \langle 2 \rangle 6
We show that Elema(1) is Head(Q).
\langle 1 \rangle 11. Head (Q) \in Delta Vec Type BY Head Type
\langle 1 \rangle 12. Len Qa > 0
   \langle 2 \rangle 2. Len Qa \neq 0 BY EmptySeq
   \langle 2 \rangle HIDE DEF LenQa
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 1 \rangle 1, SMTT(10)
\langle 1 \rangle 13. Elema(1) = Head(Q)
   \langle 2 \rangle HIDE DEF LenQa
   \langle 2 \rangle 1. \ Qa[1] = Head(Q) \ BY \ HeadDef
   \langle 2 \rangle 3.0 < 1 \land 1 \leq LenQa BY \langle 1 \rangle 12, \langle 1 \rangle 1, SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 3 DEF LenQa
Each sum evaluates its recursive function at the length of its sequence. Now we show that adding Head(Q) to the sum of Tail(Q) is the same
as the sum of Q. Proving this requires induction.
\langle 1 \rangle DEFINE AddHeadQ(v) \stackrel{\triangle}{=} DeltaVecAdd(Head(Q), v)
\langle 1 \rangle 14. AddHeadQ(fb[LenQb]) = fa[LenQa]
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} AddHeadQ(fb[i]) = fa[i+1] \land fb[i] \in DeltaVecType
   \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb, AddHeadQ
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) BY \langle 1 \rangle 1, \langle 1 \rangle 5, \langle 1 \rangle 9, \langle 1 \rangle 12, SMTT(10)
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1 . Trivial facts to help the prover match known facts or proof obligations.
                \wedge 0 + 1 \in Nat
                \wedge 0 + 1 \neq 0
                \wedge (0+1) - 1 = 0
                \wedge \ 0 + 1 = 1
               BY SMTT(10)
      \langle 3 \rangle 2. fb[0] = Delta Vec Zero BY \langle 1 \rangle 7 DEF fb, f0b
      \langle 3 \rangle 3. \ fb[0] \in Delta Vec Type \ BY \langle 3 \rangle 2, \ Delta Vec Zero Type
```

```
\langle 3 \rangle 4. DeltaVecAdd(Head(Q), fb[0]) = Head(Q) by \langle 3 \rangle 2, \langle 1 \rangle 11, DeltaVecAddZero
   \langle 3 \rangle 5. AddHeadQ(fb[0]) = Head(Q) by \langle 3 \rangle 4 Def AddHeadQ
   \langle 3 \rangle 6. fa[0] = Delta Vec Zero BY \langle 1 \rangle 3 DEF fa, f0a
   \langle 3 \rangle 7. fa[1] = DeltaVecAdd(fa[0], Elema(1)) BY \langle 3 \rangle 1, \langle 1 \rangle 3 DEF fa, Defa
   \langle 3 \rangle 8. \ fa[1] = Head(Q) \ \text{BY} \ \langle 3 \rangle 7, \ \langle 3 \rangle 6, \ \langle 1 \rangle 13, \ \langle 1 \rangle 11, \ Delta VecAddZero
   \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 3, \langle 3 \rangle 5, \langle 3 \rangle 8
\langle 2 \rangle 2. Assume new i \in Nat, P(i) prove P(i+1)
  \langle 3 \rangle 1. Trivial facts to help the prover match known facts or proof obligations.
             \wedge i + 1 \in Nat
             \wedge i + 1 \in Nat \setminus \{0\}
             \wedge i + 1 \neq 0
             \wedge (i + 1) - 1 = i
             \wedge (i+1) + 1 = i+2
             \wedge i + 2 \in Nat
             \wedge i + 2 \in Nat \setminus \{0\}
             \wedge i + 2 \neq 0
             \wedge (i+2) - 1 = i+1
            BY SMTT(10)
  Write in terms of definitions that can be hidden.
   \langle 3 \rangle DEFINE hq
                                 \stackrel{\Delta}{=} Head(Q)
                                \stackrel{\triangle}{=} fb[i]
   \langle 3 \rangle define fbi
   \langle 3 \rangle DEFINE fbi1 \triangleq fb[i+1]
   \langle 3 \rangle DEFINE vbi1 \stackrel{\triangle}{=} Elemb(i+1)
   \langle 3 \rangle DEFINE fai1 \triangleq fa[i+1]
   \langle 3 \rangle define fai2 \stackrel{\triangle}{=} fa[i+2]
   \langle 3 \rangle DEFINE vai2 \stackrel{\triangle}{=} Elema(i+2)
  Expose one level of recursion and re-associate adding Head(Q).
   \langle 3 \rangle 2. fai2 = Delta VecAdd(fai1, vai2) BY \langle 3 \rangle 1, \langle 1 \rangle 3
   \langle 3 \rangle 3. \ vbi1 = vai2 \text{ BY } \langle 3 \rangle 1, \langle 1 \rangle 10
   \langle 3 \rangle 4. \ fai2 = Delta VecAdd(fai1, vbi1) \ \text{BY} \ \langle 3 \rangle 2, \ \langle 3 \rangle 3
   \langle 3 \rangle 5. AddHeadQ(fbi) = fai1 BY \langle 2 \rangle 2
   \langle 3 \rangle6. DeltaVecAdd(hq, fbi) = fai1 by \langle 3 \rangle5 def AddHeadQ
   \langle 3 \rangle 7. fai2 = Delta VecAdd(Delta VecAdd(hq, fbi), vbi1) BY \langle 3 \rangle 4, \langle 3 \rangle 6
   \langle 3 \rangle 8. \ hq \in Delta VecType \ BY \langle 1 \rangle 11
   \langle 3 \rangle 9. fbi \in Delta Vec Type BY <math>\langle 2 \rangle 2
   \langle 3 \rangle 10. \ vbi1 \in Delta VecType \ BY \langle 3 \rangle 1, \langle 1 \rangle 8
   \langle 3 \rangle 11. fai2 = Delta VecAdd(hq, Delta VecAdd(fbi, vbi1))
      \langle 4 \rangle HIDE DEF fai2, hq, fbi, vbi1
      \langle 4 \rangle QED BY \langle 3 \rangle 7, \langle 3 \rangle 8, \langle 3 \rangle 9, \langle 3 \rangle 10, Delta VecAddAssociative
   \langle 3 \rangle 12. \ fbi1 = Delta VecAdd(fbi, vbi1) \ \text{BY} \ \langle 3 \rangle 1, \ \langle 1 \rangle 7
   \langle 3 \rangle 13. fbi1 \in DeltaVecType
      \langle 4 \rangle HIDE DEF fbi1, fbi, vbi1
      \langle 4 \rangle QED BY \langle 3 \rangle 9, \langle 3 \rangle 10, \langle 3 \rangle 12, DeltaVecAddType
   \langle 3 \rangle 14. \ fai2 = Delta VecAdd(hq, fbi1) \ \text{BY} \ \langle 3 \rangle 11, \ \langle 3 \rangle 12
  \langle 3 \rangle 15. \ fai2 = AddHeadQ(fbi1) \ \text{BY} \ \langle 3 \rangle 14 \ \text{DEF} \ AddHeadQ
```

 $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 3 \rangle 13$, $\langle 3 \rangle 15$

```
\langle 2 \rangle hide def P
     \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
  \langle 1 \rangle HIDE DEF fa, fb
  \langle 1 \rangle QED BY \langle 1 \rangle 2, \langle 1 \rangle 6, \langle 1 \rangle 14
For a sequence Q of delta vectors and an index n \in 1... Len(Q), Q[n] plus the sum of all delta vectors on RemoveAt(Q, n) is the same as the
sum of all delta vectors on Q.
THEOREM Delta VecSeqSkipSumRemoveAt \stackrel{\Delta}{=}
  ASSUME
     NEW Q \in Seq(DeltaVecType),
     NEW n \in 1 ... Len(Q)
  PROVE
  Delta VecAdd(Q[n], Delta VecSeqSkipSum(0, RemoveAt(Q, n))) = Delta VecSeqSkipSum(0, Q)
PROOF
  XXXa definitions are related to the sum of Q skipping 0.
  \langle 1 \rangle DEFINE Qa \stackrel{\triangle}{=} Q
  \langle 1 \rangle DEFINE Elema(i) \triangleq Delta VecSeqSkipSum(0, Qa)! : !Elem(i)
  \langle 1 \rangle Define f0a \triangleq Delta Vec Zero
  \langle 1 \rangle DEFINE Defa(v, i) \triangleq DeltaVecAdd(v, Elema(i))
  \langle 1 \rangle define fa \triangleq \text{Choose } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ then } f0a \text{ else } Defa(f[i-1], i)]
  \langle 1 \rangle DEFINE LenQa \stackrel{\Delta}{=} Len(Qa)
  \langle 1 \rangle HIDE DEF Qa, Elema, f0a, Defa, fa, LenQa
  \langle 1 \rangle 1. Qa \in Seq(DeltaVecType) by DEF Qa
  \langle 1 \rangle 2. Qa \in [1 ... LenQa \rightarrow Delta VecType] by \langle 1 \rangle 1, LenAxiom DEF LenQa
  \langle 1 \rangle 3. LenQa \in Nat BY \langle 1 \rangle 1, LenInNat DEF LenQa
  \langle 1 \rangle 4. Delta VecSeqSkipSum(0, Qa) = fa[LenQa] by Def Delta VecSeqSkipSum, fa, f0a, Defa, Elema, LenQa
  \langle 1 \rangle 5. \forall i \in Nat : fa[i] = \text{if } i = 0 \text{ then } f0a \text{ else } Defa(fa[i-1], i)
     \langle 2 \rangle SUFFICES NatInductiveDefConclusion(fa, f0a, Defa) by Def NatInductiveDefConclusion
     \langle 2 \rangle SUFFICES NatInductiveDefHypothesis(fa, f0a, Defa) by NatInductiveDef
     \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fa
  \langle 1 \rangle 6. \ \forall i \in Nat \setminus \{0\} : Elema(i) \in Delta Vec Type
     \langle 2 \rangle suffices assume new i \in Nat \setminus \{0\} prove Elema(i) \in Delta VecType obvious
     \langle 2 \rangle1. CASE 0 < i \land i \leq LenQa
```

 $\langle 3 \rangle 1. i \in 1.. LenQa$ BY $\langle 2 \rangle 1, \langle 1 \rangle 3, DotDotDef, SMTT(10)$

 $\langle 3 \rangle 2$. $Qa[i] \in DeltaVecType BY <math>\langle 3 \rangle 1$, $\langle 1 \rangle 2$

```
\langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1 DEF LenQa, Elema
   \langle 2 \rangle 2. Case \neg (0 < i \land i \leq LenQa)
      \langle 3 \rangle 1. Elema(i) = Delta Vec Zero by \langle 2 \rangle 2 def Len Qa, Elema
      \langle 3 \rangle QED BY \langle 3 \rangle 1, Delta Vec Zero Type
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
\langle 1 \rangle 7. \ \forall i \in Nat : fa[i]
                                           \in Delta Vec Type
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} fa[i] \in Delta Vec Type
   \langle 2 \rangle hide def P
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) by DEF P
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. fa[0] = Delta Vec Zero BY \langle 1 \rangle 5 DEF f 0a
      \langle 3 \rangle QED BY \langle 3 \rangle1, Delta Vec Zero Type DEF P
   \langle 2 \rangle 2. Assume new i \in Nat, P(i) prove P(i+1)
      Rewrite (i, i + 1) to (j - 1, j) to match inductive def.
      \langle 3 \rangle 1. PICK j: j=i+1 OBVIOUS
      \langle 3 \rangle 2. j \in Nat \setminus \{0\} BY \langle 3 \rangle 1, SMTT(10)
      \langle 3 \rangle 3. j - 1 = i BY \langle 3 \rangle 1, SMTT(10)
      \langle 3 \rangle 4. fa[j] = Delta VecAdd(fa[j-1], Elema(j)) by \langle 1 \rangle 5, \langle 3 \rangle 2 def Defa
      \langle 3 \rangle 5. fa[j-1] \in Delta VecType BY \langle 2 \rangle 2, \langle 3 \rangle 3 DEF P
      \langle 3 \rangle 6. Elema(j) \in Delta Vec Type BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 1 \rangle 6
      \langle 3 \rangle7. fa[j] \in Delta Vec Type BY <math>\langle 3 \rangle4, \langle 3 \rangle5, \langle 3 \rangle6, Delta Vec Add Type
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 7 DEF P
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
XXXb definitions are related to the sum of RemoveAt(Q, n) skipping 0.
\langle 1 \rangle DEFINE Qb \triangleq RemoveAt(Q, n)
\langle 1 \rangle DEFINE Elemb(i) \stackrel{\Delta}{=} Delta VecSeqSkipSum(0, Qb)! : !Elem(i)
\langle 1 \rangle DEFINE f0b \stackrel{\triangle}{=} Delta VecZero
\langle 1 \rangle DEFINE Defb(v, i) \triangleq DeltaVecAdd(v, Elemb(i))
\langle 1 \rangle Define fb \stackrel{\Delta}{=} \text{CHOOSE } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ THEN } f0b \text{ ELSE } Defb(f[i-1], i)]
\langle 1 \rangle DEFINE LenQb \stackrel{\Delta}{=} Len(Qb)
\langle 1 \rangle HIDE DEF Qb, Elemb, f0b, Defb, fb, LenQb
\langle 1 \rangle 8. \ Qb \in Seg(DeltaVecType) by RemoveAtProperties def Qb
\langle 1 \rangle 9. \ Qb \in [1..\ LenQb \rightarrow DeltaVecType] \ \text{BY } \langle 1 \rangle 8, \ LenAxiom \ \text{DEF} \ LenQb
\langle 1 \rangle 10. LenQb \in Nat by \langle 1 \rangle 8, LenInNat def LenQb
\langle 1 \rangle 11. \ Delta Vec Seq Skip Sum(0, Qb) = fb[Len Qb] by DEF Delta Vec Seq Skip Sum, fb, f0b, Defb, Elemb, Len Qb
\langle 1 \rangle 12. \ \forall i \in Nat: fb[i] = \text{if } i = 0 \text{ Then } f0b \text{ else } Defb(fb[i-1], i)
   (2) SUFFICES NatInductiveDefConclusion(fb, f0b, Defb) BY DEF NatInductiveDefConclusion
   (2) SUFFICES NatInductiveDefHypothesis(fb, f0b, Defb) BY NatInductiveDef
   \langle 2 \rangle QED BY DEF NatInductiveDefHypothesis, fb
\langle 1 \rangle 13. \ \forall i \in Nat \setminus \{0\} : Elemb(i) \in Delta Vec Type
   \langle 2 \rangle SUFFICES ASSUME NEW i \in Nat \setminus \{0\} PROVE Elemb(i) \in Delta Vec Type OBVIOUS
   \langle 2 \rangle 1. Case 0 < i \land i \leq LenQb
```

```
\langle 3 \rangle 1. i \in 1.. LenQb BY \langle 2 \rangle 1, \langle 1 \rangle 10, DotDotDef, SMTT(10)
      \langle 3 \rangle 2. Qb[i] \in Delta Vec Type BY <math>\langle 3 \rangle 1, \langle 1 \rangle 9
      \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1 DEF LenQb, Elemb
   \langle 2 \rangle 2. Case \neg (0 < i \land i \leq LenQb)
      \langle 3 \rangle 1. Elemb(i) = Delta VecZero BY \langle 2 \rangle 2 DEF LenQb, Elemb
      \langle 3 \rangle QED BY \langle 3 \rangle 1, Delta VecZero Type
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
\langle 1 \rangle 14. \ \forall i \in Nat : fb[i] \in DeltaVecType
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} fb[i] \in DeltaVecType
   \langle 2 \rangle hide def P
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) by DEF P
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. fb[0] = Delta Vec Zero BY \langle 1 \rangle 12 DEF f 0b
      \langle 3 \rangle QED BY \langle 3 \rangle 1, Delta Vec Zero Type DEF P
   \langle 2 \rangle 2. Assume new i \in Nat, P(i) prove P(i+1)
      Rewrite (i, i + 1) to (j - 1, j) to match inductive def.
      \langle 3 \rangle 1. PICK j:j=i+1 OBVIOUS
      \langle 3 \rangle 2. j \in Nat \setminus \{0\} BY \langle 3 \rangle 1, SMTT(10)
      \langle 3 \rangle 3. j - 1 = i BY \langle 3 \rangle 1, SMTT(10)
      \langle 3 \rangle 4. fb[j] = Delta VecAdd(fb[j-1], Elemb(j)) BY \langle 1 \rangle 12, \langle 3 \rangle 2 DEF Defb
      \langle 3 \rangle 5. \ fb[j-1] \in Delta VecType \ \text{BY} \ \langle 2 \rangle 2, \ \langle 3 \rangle 3 \ \text{DEF} \ P
      \langle 3 \rangle 6. Elemb(j) \in Delta Vec Type BY <math>\langle 3 \rangle 1, \langle 3 \rangle 2, \langle 1 \rangle 13
      \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 7 DEF P
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
Now relate the two sums.
\langle 1 \rangle 15. LenQb = LenQa - 1 by RemoveAtProperties Def Qa, Qb, LenQa, LenQb
\langle 1 \rangle16. n \in 1 . . LenQa by Def Qa, LenQa
\langle 1 \rangle 17.0 < n \land n \leq LenQa BY \langle 1 \rangle 3, \langle 1 \rangle 16, SMTT(10)
\langle 1 \rangle 18. \ \forall i \in Nat \setminus \{0\} : i \neq n \Rightarrow Elema(i) = Elemb(\text{IF } i < n \text{ THEN } i \text{ ELSE } i-1)
   \langle 2 \rangle1. SUFFICES ASSUME
              NEW ia, ia \in Nat \setminus \{0\}, ia \neq n,
              NEW ib, ib = if ia < n then ia else ia - 1
            PROVE Elema(ia) = Elemb(ib)
            OBVIOUS
   \langle 2 \rangle 2. \ \forall \ i \in 1 \ . \ . \ LenQa: i \neq n \Rightarrow Qa[i] = Qb[\text{if } i < n \text{ then } i \text{ else } i-1]
      \langle 3 \rangle 1. \ \forall i \in 1... \ LenQa: i \neq n \Rightarrow Qa[i] = Qb[RemoveAt\_ForwardIndex(Qa, n, i)]
         \langle 4 \rangle1. RemoveAt_MapForward(Qa, n) by RemoveAtProperties DEF Qa
         \langle 4 \rangle QED BY \langle 4 \rangle1 DEF RemoveAt_MapForward, Qa, Qb, LenQa
      \langle 3 \rangle QED BY \langle 3 \rangle 1 DEF RemoveAt_ForwardIndex
   \langle 2 \rangle3. Case 0 < ia \wedge ia \leq LenQa
      \langle 3 \rangle 1.0 < ib \wedge ib \leq LenQb BY \langle 1 \rangle 3, \langle 1 \rangle 10, \langle 1 \rangle 15, \langle 1 \rangle 16, \langle 2 \rangle 1, \langle 2 \rangle 3, SMTT(10)
      \langle 3 \rangle 2. Elema(ia) = Qa[ia] BY \langle 2 \rangle 3 DEF Elema, LenQa
```

```
\langle 3 \rangle 3. Elemb(ib) = Qb[ib] BY \langle 3 \rangle 1 DEF Elemb, LenQb
       \langle 3 \rangle 4. \ ia \in 1 ... \ LenQa \ BY \langle 1 \rangle 3, \langle 1 \rangle 10, \langle 2 \rangle 1, \langle 2 \rangle 3, \ DotDotDef, \ SMTT(10)
       \langle 3 \rangle 5. Qa[ia] = Qb[ib] BY \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 3 \rangle 4
       \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 3 \rangle 5
   \langle 2 \rangle 4. Case \neg (0 < ia \land ia \leq LenQa)
       \langle 3 \rangle 1. \neg (0 < ib \land ib \leq LenQb) BY \langle 1 \rangle 3, \langle 1 \rangle 10, \langle 1 \rangle 15, \langle 1 \rangle 16, \langle 2 \rangle 1, \langle 2 \rangle 4, SMTT(10)
       \langle 3 \rangle 2. Elema(ia) = Delta Vec Zero by \langle 2 \rangle 4 DEF Elema, Len Qa
       \langle 3 \rangle 3. Elemb(ib) = Delta Vec Zero by \langle 3 \rangle 1 Def Elemb, Len Qb
       \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3
   \langle 2 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 4
\langle 1 \rangle 19. Elema(n) = Qa[n]
    \langle 2 \rangle 1.0 < n \wedge n < LenQa BY \langle 1 \rangle 3, \langle 1 \rangle 16, SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle1 DEF Elema, LenQa
Each sum evaluates its recursive function at the length of its sequence.
\langle 1 \rangle 20. Delta VecAdd(Qa[n], fb[LenQb]) = fa[LenQa]
    \langle 2 \rangle DEFINE P(i) \triangleq fa[i] = \text{IF } i < n \text{ THEN } fb[i] \text{ ELSE } Delta VecAdd(Qa[n], fb[i-1])
    \langle 2 \rangle hide def P
   \langle 2 \rangle 1. \ \forall i \in Nat : P(i)
       \langle 3 \rangle 1. P(0)
           \langle 4 \rangle SUFFICES fa[0] = fb[0] BY \langle 1 \rangle 17 DEF P
           \langle 4 \rangle QED BY \langle 1 \rangle 5, \langle 1 \rangle 12 DEF f0a, f0b
       \langle 3 \rangle 2. Assume new i \in Nat, P(i) prove P(i+1)
           \langle 4 \rangle 1. PICK j:j
                                          =i+1 OBVIOUS
           \langle 4 \rangle 2. j \in Nat \setminus \{0\} \text{ BY } \langle 4 \rangle 1, SMTT(10)
          \langle 4 \rangle 3. j - 1 = i BY \langle 4 \rangle 1, SMTT(10)
          \langle 4 \rangle 4. Case j < n
              Before the removal point.
              \langle 5 \rangle 1. j \neq n BY \langle 4 \rangle 1, \langle 4 \rangle 4, SMTT(10)
              \langle 5 \rangle 2. j - 1 < n by \langle 4 \rangle 1, \langle 4 \rangle 4, SMTT(10)
              \langle 5 \rangle 3. fa[j-1] = fb[j-1] BY \langle 3 \rangle 2, \langle 4 \rangle 3, \langle 5 \rangle 2 DEF P
              \langle 5 \rangle 4. Elema(j) = Elemb(j) BY \langle 1 \rangle 18, \langle 4 \rangle 2, \langle 4 \rangle 4, \langle 5 \rangle 1
              \langle 5 \rangle 5. fa[j] = Delta VecAdd(fa[j-1], Elema(j)) BY \langle 1 \rangle 5, \langle 4 \rangle 2 DEF Defa
              \langle 5 \rangle 6. fb[j] = Delta VecAdd(fb[j-1], Elemb(j)) by \langle 1 \rangle 12, \langle 4 \rangle 2 def Defb
              \langle 5 \rangle 7. fa[j] = fb[j] BY \langle 5 \rangle 3, \langle 5 \rangle 4, \langle 5 \rangle 5, \langle 5 \rangle 6
              \langle 5 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 4, \langle 5 \rangle 7 DEF P
          \langle 4 \rangle5. Case j=n
              At the removal point.
              \langle 5 \rangle 1. \neg (i < n) BY \langle 4 \rangle 1, \langle 4 \rangle 5, SMTT(10)
              \langle 5 \rangle 2. j - 1 < n by \langle 4 \rangle 1, \langle 4 \rangle 5, SMTT(10)
              \langle 5 \rangle 3. fa[j-1] = fb[j-1] BY \langle 3 \rangle 2, \langle 4 \rangle 3, \langle 5 \rangle 2 DEF P
              \langle 5 \rangle 4. Elema(j) = Qa[n] BY \langle 1 \rangle 19, \langle 4 \rangle 5
              \langle 5 \rangle 5. fa[j] = Delta VecAdd(fa[j-1], Elema(j)) BY \langle 1 \rangle 5, \langle 4 \rangle 2 DEF Defa
```

```
\langle 5 \rangle 6. fa[j] = Delta VecAdd(fb[j-1], Qa[n]) BY \langle 5 \rangle 3, \langle 5 \rangle 4, \langle 5 \rangle 5
              \langle 5 \rangle 7. fa[j] = Delta VecAdd(Qa[n], fb[j-1])
                  \langle 6 \rangle 1. Qa[n] \in Delta Vec Type BY <math>\langle 1 \rangle 2, \langle 1 \rangle 16
                  \langle 6 \rangle 2. fb[j-1] \in DeltaVecType BY \langle 1 \rangle 14, \langle 4 \rangle 3
                  \langle 6 \rangle QED BY \langle 5 \rangle 6, \langle 6 \rangle 1, \langle 6 \rangle 2, Delta VecAdd Commutative
              \langle 5 \rangle QED BY \langle 4 \rangle 1, \langle 5 \rangle 1, \langle 5 \rangle 7 DEF P
           \langle 4 \rangle6. CASE j > n
              After the removal point.
               \langle 5 \rangle 1. j \neq n BY \langle 4 \rangle 1, \langle 4 \rangle 6, SMTT(10)
              \langle 5 \rangle 2. \neg (j < n) by \langle 4 \rangle 1, \langle 4 \rangle 6, SMTT(10)
               \langle 5 \rangle 3. \neg (j-1 < n) BY \langle 4 \rangle 1, \langle 4 \rangle 6, SMTT(10)
               \langle 5 \rangle 4. i \in Nat \setminus \{0\} \text{ BY } \langle 4 \rangle 3, \langle 5 \rangle 3, SMTT(10)
              \langle 5 \rangle 5. i-1 \in Nat \text{ BY } \langle 4 \rangle 3, \langle 5 \rangle 3, SMTT(10)
               \langle 5 \rangle 6. fa[j-1] = Delta VecAdd(Qa[n], fb[i-1]) by \langle 3 \rangle 2, \langle 4 \rangle 3, \langle 5 \rangle 3 def P
               \langle 5 \rangle 7. Elema(j) = Elemb(i) BY \langle 1 \rangle 18, \langle 4 \rangle 2, \langle 4 \rangle 3, \langle 5 \rangle 1, \langle 5 \rangle 2
              \langle 5 \rangle 8. fa[j] = Delta VecAdd(fa[j-1], Elema(j)) by \langle 1 \rangle 5, \langle 4 \rangle 2 def Defa
               \langle 5 \rangle 9. fb[i] = Delta VecAdd(fb[i-1], Elemb(i)) by \langle 1 \rangle 12, \langle 5 \rangle 4 def Defb
              \langle 5 \rangle 10. fa[j] = Delta VecAdd(fa[j-1], Elemb(i)) BY \langle 5 \rangle 8, \langle 5 \rangle 7
              \langle 5 \rangle 11. fa[j] = Delta VecAdd(Delta VecAdd(Qa[n], fb[i-1]), Elemb(i)) BY \langle 5 \rangle 10, \langle 5 \rangle 6
              \langle 5 \rangle 12. fa[j] = Delta VecAdd(Qa[n], Delta VecAdd(fb[i-1], Elemb(i)))
                  \langle 6 \rangle 1. \ Qa[n] \in Delta Vec Type \ BY \langle 1 \rangle 2, \langle 1 \rangle 16
                  \langle 6 \rangle 2. fb[i-1] \in DeltaVecType BY \langle 1 \rangle 14, \langle 5 \rangle 5
                  \langle 6 \rangle 3. Elemb(i) \in DeltaVecType BY \langle 1 \rangle 13, \langle 5 \rangle 4
                  \langle 6 \rangle QED BY \langle 5 \rangle 11, \langle 6 \rangle 1, \langle 6 \rangle 2, \langle 6 \rangle 3, Delta VecAddAssociative, Isa
               \langle 5 \rangle 13. fa[j] = Delta VecAdd(Qa[n], fb[i]) BY \langle 5 \rangle 9, \langle 5 \rangle 12
              \langle 5 \rangle QED BY \langle 4 \rangle 1, \langle 5 \rangle 2, \langle 5 \rangle 13, Isa DEF P
           \langle 4 \rangle QED BY \langle 4 \rangle 2, \langle 4 \rangle 4, \langle 4 \rangle 5, \langle 4 \rangle 6, SMTT(10)
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, NatInduction, Isa
   \langle 2 \rangle 2. \neg (LenQa < n) BY \langle 1 \rangle 3, \langle 1 \rangle 16, SMTT(10)
   \langle 2 \rangle QED BY \langle 1 \rangle 3, \langle 1 \rangle 15, \langle 2 \rangle 1, \langle 2 \rangle 2 DEF P
\langle 1 \rangle QED BY \langle 1 \rangle 4, \langle 1 \rangle 11, \langle 1 \rangle 20 DEF Qa, Qb
```

Adding a delta vector to one of a sequence of delta vectors.

AddAt makes a sequence of delta vectors.

```
THEOREM DeltaVecSeqAddAtType \triangleq
  ASSUME
     NEW Q \in Seq(DeltaVecType),
     NEW n \in 1 ... Len(Q),
     \texttt{NEW} \ d \ \in Delta\textit{VecType}
  PROVE
  LET R \triangleq DeltaVecSegAddAt(Q, n, d) IN
   \land R \in Seg(DeltaVecType)
   \wedge Len(Q) = Len(R)
PROOF
   \langle 1 \rangle DEFINE R \stackrel{\Delta}{=} DeltaVecSeqAddAt(Q, n, d)
   \langle 1 \rangle DEFINE LenQ \triangleq Len(Q)
   \langle 1 \rangle DEFINE LenR \triangleq Len(R)
   \langle 1 \rangle 1. LenQ \in Nat BY LenInNat
   \langle 1 \rangle suffices R \in Seq(DeltaVecType) \wedge LenQ = LenR obvious
   \langle 1 \rangle HIDE DEF R, LenQ, LenR
   \langle 1 \rangle 2. R \in [1..LenQ \rightarrow DeltaVecType]
      \langle 2 \rangle 1. n \in 1.. LenQ by Def LenQ
      \langle 2 \rangle 2. \ Q \in [1..LenQ \rightarrow DeltaVecType] by LenAxiom DEF LenQ
      \langle 2 \rangle 3. \ Q[n] \in Delta VecType \ BY \langle 2 \rangle 1, \langle 2 \rangle 2
      \langle 2 \rangle 4. Delta VecAdd(Q[n], d) \in Delta VecType BY \langle 2 \rangle 3, Delta VecAddType
     \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 2 \rangle 4 DEF R, DeltaVecSeqAddAt
   \langle 1 \rangle 3. R \in Seq(DeltaVecType) BY \langle 1 \rangle 1, \langle 1 \rangle 2, SeqDef
   \langle 1 \rangle 4. Len Q = Len R
      \langle 2 \rangle 1. Domain R=1 . . LenQ by \langle 1 \rangle 2
      \langle 2 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 3, \langle 2 \rangle 1, LenDomain DEF LenR
   \langle 1 \rangle QED BY \langle 1 \rangle 3, \langle 1 \rangle 4
```

Adding a value d to the sum of a sequence of delta vectors gives the same result as adding d to one of the elements of the sequence and then taking the sum

```
THEOREM DeltaVecSeqSkipSumAddAt \triangleq ASSUME NEW Q \in Seq(DeltaVecType), NEW n \in 1 ... Len(Q), NEW d \in DeltaVecType PROVE
```

 $Delta \textit{VecAdd}(Delta \textit{VecSeqSkipSum}(0,\ Q),\ d) = Delta \textit{VecSeqSkipSum}(0,\ Delta \textit{VecSeqAddAt}(Q,\ n,\ d))$ PROOF

```
XXXa definitions are related to the sum of Q.
```

- $\langle 1 \rangle$ DEFINE $Qa \stackrel{\triangle}{=} Q$
- $\langle 1 \rangle$ define $Elema(i) \stackrel{\triangle}{=} DeltaVecSeqSkipSum(0, Qa)! : !Elem(i)$
- $\langle 1 \rangle$ Define $f0a \triangleq Delta Vec Zero$
- $\langle 1 \rangle$ DEFINE $Defa(v, i) \triangleq Delta VecAdd(v, Elema(i))$
- $\langle 1 \rangle$ define $fa \stackrel{\triangle}{=} \text{Choose } f: f = [i \in Nat \mapsto \text{if } i = 0 \text{ then } f0a \text{ else } Defa(f[i-1], i)]$
- $\langle 1 \rangle$ DEFINE $LenQa \stackrel{\Delta}{=} Len(Qa)$
- $\langle 1 \rangle 1$. $Qa \in Seq(DeltaVecType)$ OBVIOUS
- $\langle 1 \rangle 2$. $Qa \in [1 ... LenQa \rightarrow DeltaVecType]$ by $\langle 1 \rangle 1$, LenAxiom
- $\langle 1 \rangle 3$. LenQa \in Nat BY LenInNat
- $\langle 1 \rangle 4$. Delta Vec Seq Skip Sum(0, Qa) = fa[Len Qa] by DEF Delta Vec Seq Skip Sum
- $\langle 1 \rangle 5$. $\forall i \in Nat : fa[i] = \text{if } i = 0 \text{ then } f0a \text{ else } Defa(fa[i-1], i)$
 - $\langle 2 \rangle$ hide def f0a, Defa, fa
 - $\langle 2 \rangle$ SUFFICES NatInductiveDefConclusion(fa, f0a, Defa) by DEF NatInductiveDefConclusion
 - $\langle 2 \rangle$ SUFFICES NatInductiveDefHypothesis(fa, f0a, Defa) by NatInductiveDef
 - $\langle 2 \rangle$ QED BY DEF NatInductiveDefHypothesis, fa

XXXb definitions are related to the sum of Q except d added to Q[n].

- $\langle 1 \rangle$ DEFINE $Qb \stackrel{\triangle}{=} DeltaVecSeqAddAt(Qa, n, d)$
- $\langle 1 \rangle$ DEFINE $Elemb(i) \stackrel{\Delta}{=} Delta VecSeqSkipSum(0, Qb)! : !Elem(i)$
- $\langle 1 \rangle$ Define $f0b \stackrel{\triangle}{=} Delta Vec Zero$
- $\langle 1 \rangle$ DEFINE $Defb(v, i) \triangleq DeltaVecAdd(v, Elemb(i))$
- $\langle 1 \rangle$ Define $fb \stackrel{\Delta}{=} \text{CHOOSE } f: f = [i \in Nat \mapsto \text{IF } i = 0 \text{ THEN } f0b \text{ ELSE } Defb(f[i-1], i)]$
- $\langle 1 \rangle$ DEFINE $LenQb \stackrel{\triangle}{=} Len(Qb)$
- $\langle 1 \rangle 6. \ Qb \in Seq(DeltaVecType)$ by DeltaVecSeqAddAtType
- $\langle 1 \rangle 7$. $Qb \in [1 ... Len Qb \rightarrow Delta Vec Type]$ BY $\langle 1 \rangle 6$, Len Axiom
- $\langle 1 \rangle 8$. LenQb \in Nat by $\langle 1 \rangle 6$, LenInNat
- $\langle 1 \rangle$ 9. DeltaVecSeqSkipSum(0, Qb) = fb[LenQb] by Def DeltaVecSeqSkipSum
- $\langle 1 \rangle 10. \ \forall i \in Nat : fb[i] = \text{IF } i = 0 \text{ THEN } f0b \text{ ELSE } Defb(fb[i-1], i)$
 - $\langle 2 \rangle$ HIDE DEF f0b, Defb, fb
 - (2) SUFFICES NatInductiveDefConclusion(fb, f0b, Defb) BY DEF NatInductiveDefConclusion
 - (2) SUFFICES NatInductiveDefHypothesis(fb, f0b, Defb) BY NatInductiveDef
 - $\langle 2 \rangle$ QED BY DEF NatInductiveDefHypothesis, fb

Miscellaneous facts about LenQa, LenQb, and n.

- $\langle 1 \rangle 11$. LenQb = LenQa BY DeltaVecSeqAddAtType
- $\langle 1 \rangle 12. \ 0 < n \wedge n \leq LenQa$
 - $\langle 2 \rangle$ 1. $n \in 1 ... Len Qa$ by Def Len Qa, Qa
 - $\langle 2 \rangle$ HIDE DEF LenQa
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 3$, DotDotDef, SMTT(10)

Each Elema is a delta vec.

```
\langle 1 \rangle 13. \ \forall i \in Nat \setminus \{0\} : Elema(i) \in Delta Vec Type
   \langle 2 \rangle SUFFICES ASSUME NEW i \in Nat \setminus \{0\} PROVE Elema(i) \in DeltaVecType OBVIOUS
   \langle 2 \rangle HIDE DEF LenQa
   \langle 2 \rangle 1. Case 0 < i \land i \leq LenQa
       \langle 3 \rangle 1. i \in 1... LenQa BY \langle 2 \rangle 1, \langle 1 \rangle 8, DotDotDef, SMTT(10)
       \langle 3 \rangle 2. Qa[i] \in DeltaVecType BY \langle 3 \rangle 1, \langle 1 \rangle 6, LenAxiom DEF LenQa
       \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1 DEF LenQa
   \langle 2 \rangle 2. Case \neg (0 < i \land i \leq LenQa)
       \langle 3 \rangle 1. Elema(i) = Delta Vec Zero by \langle 2 \rangle 2 def Len Qa
       \langle 3 \rangle QED BY \langle 3 \rangle 1, Delta VecZero Type, Delta VecAddZero
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
Each Elemb is a delta vec.
\langle 1 \rangle 14. \ \forall i \in Nat \setminus \{0\} : Elemb(i) \in Delta Vec Type
   \langle 2 \rangle suffices assume new i \in Nat \setminus \{0\} prove Elemb(i) \in DeltaVecType obvious
   \langle 2 \rangle HIDE DEF LenQb
   \langle 2 \rangle 1. Case 0 < i \land i \leq LenQb
       \langle 3 \rangle 1. i \in 1... LenQb BY \langle 2 \rangle 1, \langle 1 \rangle 8, DotDotDef, SMTT(10)
       \langle 3 \rangle 2. Qb[i] \in Delta VecType by \langle 3 \rangle 1, \langle 1 \rangle 6, LenAxiom def LenQb
       \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 2 \rangle 1 DEF LenQb
   \langle 2 \rangle 2. Case \neg (0 < i \land i \leq LenQb)
       \langle 3 \rangle 1. Elemb(i) = Delta Vec Zero by \langle 2 \rangle 2 def Len Qb
       \langle 3 \rangle QED BY \langle 3 \rangle 1, Delta VecZero Type, Delta VecAddZero
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
Each Elemb is the same as Elema except at [n], where it is Elema(n) + d.
\langle 1 \rangle 15. \ \forall i \in Nat \setminus \{0\}:
          Elemb(i) = IF i = n \text{ THEN } DeltaVecAdd(Elema(i), d) \text{ ELSE } Elema(i)
   \langle 2 \rangle suffices assume NeW i \in Nat \setminus \{0\}
         PROVE Elemb(i) = IF i = n \text{ THEN } DeltaVecAdd(Elema(i), d) \text{ ELSE } Elema(i)
         OBVIOUS
   \langle 2 \rangle HIDE DEF Qa, Qb, LenQa, LenQb, Elema, Elemb
   \langle 2 \rangle1. Case 0 < i \land i \leq LenQa
       \langle 3 \rangle 1.0 < i \land i \leq LenQa \land i \in 1.. LenQa \text{ BY } \langle 2 \rangle 1, \langle 1 \rangle 3, DotDotDef, SMTT(10)
       \langle 3 \rangle 2.0 < i \land i \leq LenQb \land i \in 1..LenQb BY \langle 3 \rangle 1, \langle 1 \rangle 11
       \langle 3 \rangle 3. Elema(i) = Qa[i] BY \langle 3 \rangle 1 DEF LenQa, Elema
       \langle 3 \rangle 4. Elemb(i) = Qb[i] by \langle 3 \rangle 2 def LenQb, Elemb
       \langle 3 \rangle5. Case i=n
         \langle 4 \rangle 1. \ Qb[i] = Delta VecAdd(Qa[i], d)
                   BY \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 3 \rangle 1, \langle 3 \rangle 5 DEF DeltaVecSegAddAt, Qb
          \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5
      \langle 3 \rangle6. Case i \neq n
         \langle 4 \rangle 1. \ Qb[i] = Qa[i]
                   BY \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 3 \rangle 1, \langle 3 \rangle 6 DEF DeltaVecSeqAddAt, Qb
         \langle 4 \rangle qed by \langle 4 \rangle 1,~\langle 3 \rangle 3,~\langle 3 \rangle 4,~\langle 3 \rangle 6
       \langle 3 \rangle QED BY \langle 3 \rangle 5, \langle 3 \rangle 6
   \langle 2 \rangle 2. Case \neg (0 < i \land i \leq LenQa)
```

 $\wedge i + 1 \in Nat \setminus \{0\}$

```
\langle 3 \rangle 1. \ \neg (0 < i \land i \leq LenQa) \ \text{BY} \ \langle 2 \rangle 2
      \langle 3 \rangle 2. \neg (0 < i \land i \leq LenQb) by \langle 3 \rangle 1, \langle 1 \rangle 11
      \langle 3 \rangle 3. Elema(i) = Delta Vec Zero by \langle 3 \rangle 1 Def Len Qa, Elema
      \langle 3 \rangle 4. Elemb(i) = Delta Vec Zero by \langle 3 \rangle 2 def Len Qb, Elemb
      \langle 3 \rangle 5. i \neq n BY \langle 3 \rangle 1, \langle 1 \rangle 12, SMTT(10)
      \langle 3 \rangle QED BY \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
fa[i] is a delta vector
\langle 1 \rangle 16. \ \forall i \in Nat : fa[i] \in DeltaVecType
   \langle 2 \rangle DEFINE P(i) \stackrel{\Delta}{=} fa[i] \in DeltaVecType
   \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb
   \langle 2 \rangle suffices \forall i \in Nat : P(i) obvious
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. fa[0] = Delta Vec Zero BY \langle 1 \rangle 5 DEF fa, f0a
      \langle 3 \rangle 2. fa[0] \in Delta VecType BY \langle 3 \rangle 1, Delta VecZero Type, Delta VecAddZero
      \langle 3 \rangle QED BY \langle 3 \rangle 2
   \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
      \langle 3 \rangle 1. Suffices assume New i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
                 \land \ i+1 \in \mathit{Nat}
                 \wedge i + 1 \in Nat \setminus \{0\}
                \wedge i + 1 \neq 0
                 \wedge (i+1) - 1 = i
                BY SMTT(10)
      \langle 3 \rangle 3. fa[i+1] = Delta VecAdd(fa[i], Elema(i+1)) BY \langle 3 \rangle 2, \langle 1 \rangle 5
      \langle 3 \rangle 4. fa[i] \in DeltaVecType BY <math>\langle 3 \rangle 1
      \langle 3 \rangle 5. Elema(i+1) \in Delta Vec Type BY \langle 3 \rangle 2, \langle 1 \rangle 13
      \langle 3 \rangle 6. \ fa[i+1] \in Delta Vec Type \ BY \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5, \ Delta Vec Add Type
      \langle 3 \rangle QED BY \langle 3 \rangle 6
   \langle 2 \rangle hide def P
   \langle 2 \rangle QED BY ONLY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
fb[i] is a delta vector
\langle 1 \rangle 17. \ \forall i \in Nat : fb[i] \in DeltaVecType
   \langle 2 \rangle DEFINE P(i) \stackrel{\triangle}{=} fb[i] \in DeltaVecType
   \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i) OBVIOUS
   \langle 2 \rangle 1. P(0)
      \langle 3 \rangle 1. fb[0] = Delta Vec Zero by \langle 1 \rangle 10 def fb, f0b
      \langle 3 \rangle 2. fb[0] \in DeltaVecType by \langle 3 \rangle 1, DeltaVecZeroType, DeltaVecAddZero
      \langle 3 \rangle QED BY \langle 3 \rangle 2
   \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
      \langle 3 \rangle 1. Suffices assume new i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
                 \wedge i + 1 \in Nat
```

```
\wedge i + 1 \neq 0
                 \wedge (i+1) - 1 = i
                 BY SMTT(10)
       \langle 3 \rangle 3. fb[i+1] = Delta VecAdd(fb[i], Elemb(i+1)) BY \langle 3 \rangle 2, \langle 1 \rangle 10
       \langle 3 \rangle 4. fb[i] \in Delta Vec Type BY <math>\langle 3 \rangle 1
       \langle 3 \rangle 5. Elemb(i+1) \in Delta Vec Type BY <math>\langle 3 \rangle 2, \langle 1 \rangle 14
       \langle 3 \rangle 6. \ fb[i+1] \in DeltaVecType \ BY \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5, \ DeltaVecAddType
       \langle 3 \rangle QED BY \langle 3 \rangle 6
    \langle 2 \rangle hide def P
    \langle 2 \rangle QED BY ONLY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
Each sum evaluates its recursive function at the length of its sequence.
\langle 1 \rangle DEFINE AddD(v) \stackrel{\Delta}{=} Delta VecAdd(v, d)
\langle 1 \rangle 18. fb[LenQb] = AddD(fa[LenQa])
    \langle 2 \rangle define P(i) \stackrel{\triangle}{=} fb[i] = \text{if } i < n \text{ Then } fa[i] \text{ else } AddD(fa[i])
    \langle 2 \rangle HIDE DEF LenQa, LenQb, fa, fb, Elema, Elemb, AddD
   \langle 2 \rangle SUFFICES \forall i \in Nat : P(i)
       \langle 3 \rangle \ Len Qa \in Nat \ BY \langle 1 \rangle 3
       \langle 3 \rangle \ Len Qb \in Nat \ \text{BY} \ \langle 1 \rangle 8
       \langle 3 \rangle \ LenQa = LenQb \ BY \langle 1 \rangle 11
       \langle 3 \rangle \ n \leq LenQa \text{ BY } \langle 1 \rangle 12
       \langle 3 \rangle QED BY SMTT(10)
    \langle 2 \rangle 1. P(0)
       \langle 3 \rangle 1.0 < n by \langle 1 \rangle 12
       \langle 3 \rangle 2. fb[0] = Delta Vec Zero BY \langle 1 \rangle 10 DEF fb, f0b
       \langle 3 \rangle 6. fa[0] = Delta Vec Zero BY \langle 1 \rangle 5 DEF fa, f0a
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 6
    \langle 2 \rangle 2. \ \forall i \in Nat : P(i) \Rightarrow P(i+1)
       \langle 3 \rangle 1. Suffices assume New i \in Nat, P(i) prove P(i+1) obvious
      \langle 3 \rangle 2. Trivial facts to help the prover match known facts or proof obligations.
                  \land i + 1 \in Nat
                  \wedge i + 1 \in Nat \setminus \{0\}
                 \wedge i + 1 \neq 0
                 \wedge (i+1) - 1 = i
                 BY SMTT(10)
       \langle 3 \rangle Define fai \stackrel{\triangle}{=} fa[i]
       \langle 3 \rangle Define fbi \triangleq fb[i]
       \langle 3 \rangle DEFINE fai1 \triangleq fa[i+1]
       \langle 3 \rangle DEFINE fbi1 \triangleq fb[i+1]
       \langle 3 \rangle DEFINE vai1 \stackrel{\triangle}{=} Elema(i+1)
       \langle 3 \rangle DEFINE vbi1 \stackrel{\Delta}{=} Elemb(i+1)
       \langle 3 \rangle 3. fai1 = Delta VecAdd(fai, vai1) BY \langle 3 \rangle 2, \langle 1 \rangle 5
       \langle 3 \rangle 4. fbi1 = DeltaVecAdd(fbi, vbi1) by \langle 3 \rangle 2, \langle 1 \rangle 10
       \langle 3 \rangle 5. fai \in Delta Vec Type BY <math>\langle 3 \rangle 2, \langle 1 \rangle 16
       \langle 3 \rangle 6. \ vai1 \in Delta VecType \ BY \langle 3 \rangle 2, \langle 1 \rangle 13
```

 $\langle 3 \rangle$ 7. Case $i+1 \neq n$

 $\langle 1 \rangle$ QED BY $\langle 1 \rangle 4$, $\langle 1 \rangle 9$, $\langle 1 \rangle 18$

```
\langle 4 \rangle 1. \ vai1 = vbi1 \ \text{BY} \ \langle 3 \rangle 2, \ \langle 3 \rangle 7, \ \langle 1 \rangle 15
          \langle 4 \rangle 2. Case i < n
              \langle 5 \rangle 1. fbi = fai BY \langle 4 \rangle 2, \langle 3 \rangle 1
              \langle 5 \rangle 2. i + 1 < n BY \langle 4 \rangle 2, \langle 3 \rangle 7, SMTT(10)
              \langle 5 \rangle SUFFICES fai1 = fbi1 BY \langle 5 \rangle 2
              \langle 5 \rangle HIDE DEF fai, fbi, fai1, fbi1, vai1, vbi1
              \langle 5 \rangle 3. fbi1 = Delta VecAdd(fai, vai1) BY \langle 3 \rangle 4, \langle 5 \rangle 1, \langle 4 \rangle 1
              \langle 5 \rangle 4. fbi1 = fai1 BY \langle 5 \rangle 3, \langle 3 \rangle 3
              \langle 5 \rangle QED BY \langle 5 \rangle 4
          \langle 4 \rangle3. Case \neg (i < n)
              \langle 5 \rangle 1. fbi = AddD(fai) BY \langle 4 \rangle 3, \langle 3 \rangle 1
              \langle 5 \rangle 2. \neg (i + 1 < n) BY \langle 4 \rangle 3, \langle 3 \rangle 7, SMTT(10)
              \langle 5 \rangle SUFFICES fbi1 = AddD(fai1) BY \langle 5 \rangle 2
              \langle 5 \rangle HIDE DEF fai, fbi, fai1, fbi1, vai1, vbi1
              \langle 5 \rangle 3. \ fbi1 = Delta VecAdd(Delta VecAdd(fai, d), vai1) by \langle 3 \rangle 4, \langle 5 \rangle 1, \langle 4 \rangle 1 def AddD
              \langle 5 \rangle 4. fbi1 = Delta VecAdd(fai, Delta VecAdd(d, vai1)) by \langle 5 \rangle 3, \langle 3 \rangle 5, \langle 3 \rangle 6, Delta VecAddAssociative
              \langle 5 \rangle 5. fbi1 = Delta VecAdd(fai, Delta VecAdd(vai1, d)) by \langle 5 \rangle 4, \langle 3 \rangle 5, \langle 3 \rangle 6, Delta VecAddCommutative
              \langle 5 \rangle 6. fbi1 = Delta VecAdd(Delta VecAdd(fai, vai1), d) by \langle 5 \rangle 5, \langle 3 \rangle 5, \langle 3 \rangle 6, Delta VecAddAssociative
              \langle 5 \rangle 7. fbi1 = AddD(fai1) by \langle 5 \rangle 6, \langle 3 \rangle 3 def AddD
              \langle 5 \rangle QED BY \langle 5 \rangle 7
           \langle 4 \rangle QED BY \langle 4 \rangle 2, \langle 4 \rangle 3
       \langle 3 \rangle 8. Case i+1=n
          \langle 4 \rangle 1. \ vbi1 = AddD(vai1) \ \text{BY} \ \langle 3 \rangle 2, \ \langle 3 \rangle 8, \ \langle 1 \rangle 15 \ \text{DEF} \ AddD
          \langle 4 \rangle 2. i < n BY \langle 3 \rangle 8, SMTT(10)
          \langle 4 \rangle 3. fbi = fai BY \langle 4 \rangle 2, \langle 3 \rangle 1
          \langle 4 \rangle 4. \neg (i+1 < n) by \langle 3 \rangle 8, SMTT(10)
          \langle 4 \rangle SUFFICES fbi1 = AddD(fai1) BY \langle 4 \rangle 4
          \langle 4 \rangle HIDE DEF fai, fbi, fai1, fbi1, vai1, vbi1
          \langle 4 \rangle 5. \ fbi1 = Delta VecAdd(fai, Delta VecAdd(vai1, d)) by \langle 3 \rangle 4, \langle 4 \rangle 3, \langle 4 \rangle 1 def AddD
          \langle 4 \rangle 6. fbi1 = Delta VecAdd (Delta VecAdd (fai, vai1), d) by \langle 4 \rangle 5, \langle 3 \rangle 5, \langle 3 \rangle 6, Delta VecAdd Associative
          \langle 4 \rangle 7. fbi1 = AddD(fai1) by \langle 4 \rangle 6, \langle 3 \rangle 3 def AddD
          \langle 4 \rangle QED BY \langle 4 \rangle 7
       \langle 3 \rangle QED BY \langle 3 \rangle 7, \langle 3 \rangle 8
   \langle 2 \rangle HIDE DEF P
   \langle 2 \rangle QED BY ONLY \langle 2 \rangle 1, \langle 2 \rangle 2, NatInduction, Isa
\langle 1 \rangle HIDE DEF fa, fb
```

Facts about summing up sequences of delta vectors. Corollaries for the special case of k = 0.

Let Prop be any predicate satisfied by Zero and preserved by Add. Let Q be a sequence of delta vectors in which each element satisfies Prop. Then the sum of Q is a delta vector that satisfies Prop.

```
Delta Vec Seq Sum Prop_{-} Hypothesis(Prop(_), Q) \stackrel{\Delta}{=}
   \land Prop(DeltaVecZero)
   \land \forall a, b \in DeltaVecType : Prop(a) \land Prop(b) \Rightarrow Prop(DeltaVecAdd(a, b))
   \land Q \in Seq(DeltaVecType)
   \land \forall i \in 1 ... Len(Q) : Prop(Q[i])
DeltaVecSeqSumProp\_Conclusion(Prop(\_), Q) \stackrel{\Delta}{=}
   \land DeltaVecSeqSum(Q) \in DeltaVecType
   \land Prop(DeltaVecSeqSum(Q))
THEOREM DeltaVecSeqSumProp \stackrel{\Delta}{=}
  ASSUME NEW Prop(\_), NEW Q, DeltaVecSeqSumProp\_Hypothesis(Prop, <math>Q)
  PROVE DeltaVecSeqSumProp\_Conclusion(Prop, Q)
PROOF
  \langle 1 \rangle Delta VecSeqSkipSum(0, Q) \in Delta VecType \wedge Prop(Delta VecSeqSkipSum(0, Q))
     \langle 2 \rangle Delta Vec Seg Skip Sum Prop\_Conclusion(Prop, Q, 0)
       \langle 3 \rangle Delta VecSeqSkipSumProp_Hypothesis(Prop, Q, 0)
         \langle 4 \rangle USE DEF DeltaVecSeqSumProp\_Hypothesis
         \langle 4 \rangle \ \forall \ i \in Nat : 0 < i \land i \leq Len(Q) \Rightarrow Prop(Q[i])
            \langle 5 \rangle DEFINE LenQ \triangleq Len(Q)
            \langle 5 \rangle HIDE DEF LenQ
                        \in 1 ... LenQ : Prop(Q[i]) BY DEF LenQ
            \langle 5 \rangle \ \forall \ i
            \langle 5 \rangle \ LenQ \in Nat \ {
m BY} \ LenInNat \ {
m DEF} \ LenQ
            \langle 5 \rangle \ \forall i \in Nat : 0 < i \land i \leq LenQ \Rightarrow i \in 1 ... LenQ \ \text{BY } SMTT(10)
            \langle 5 \rangle QED BY DEF LenQ
         \langle 4 \rangle QED BY DEF DeltaVecSeqSkipSumProp\_Hypothesis
       \langle 3 \rangle QED BY DeltaVecSeqSkipSumProp
     (2) QED BY DEF Delta VecSeqSkipSumProp_Conclusion
  (1) QED BY DEF Delta VecSeqSum, Delta VecSeqSumProp_Conclusion
```

The sum of a sequence of delta vectors is a delta vector.

```
COROLLARY DeltaVecSeqSumType \triangleq
ASSUME
NEW \ Q \in Seq(DeltaVecType)
PROVE
DeltaVecSeqSum(Q) \in DeltaVecType
PROOF
\langle 1 \rangle \text{ QED BY } DeltaVecSeqSkipSumType \text{ DEF } DeltaVecSeqSum
```

The sum of a sequence of zero delta vectors is zero.

```
\begin{aligned} & \text{COROLLARY } \textit{DeltaVecSeqSumAllZero} \; \stackrel{\triangle}{=} \\ & \text{ASSUME} \\ & \text{NEW } \textit{Q} \in \textit{Seq}(\textit{DeltaVecType}), \\ & \forall \textit{i} \in \text{DOMAIN } \textit{Q} : \textit{Q}[\textit{i}] = \textit{DeltaVecZero} \\ & \text{PROVE} \\ & \textit{DeltaVecSeqSum}(\textit{Q}) = \textit{DeltaVecZero} \\ & \text{PROOF} \\ & \langle 1 \rangle \; \text{QED BY } \textit{DeltaVecSeqSkipSumAllZero} \; \text{Def } \textit{DeltaVecSeqSum} \end{aligned}
```

The sum of an empty sequence of delta vectors is zero.

```
COROLLARY DeltaVecSeqSumEmpty \triangleq ASSUME NEW Q \in Seq(DeltaVecType), \ Q = \langle \rangle PROVE DeltaVecSeqSum(Q) = DeltaVecZero PROOF \langle 1 \rangle QED by DeltaVecSeqSkipSumEmpty Def DeltaVecSeqSum
```

When you append a delta vector d to a sequence of delta vectors, the sum increases by d.

```
COROLLARY Delta\ VecSeqSumAppend \triangleq

ASSUME

NEW Q \in Seq(Delta\ VecType),

NEW d \in Delta\ VecType

PROVE

Delta\ VecSeqSum(Append(Q, d)) = Delta\ VecAdd(Delta\ VecSeqSum(Q), d)

PROOF

\langle 1 \rangle 1.0 \leq Len(Q)

\langle 2 \rangle \ Define\ LenQ \triangleq Len(Q)

\langle 2 \rangle \ LenQ \in Nat\ BY\ LenInNat

\langle 2 \rangle \ Suffices\ 0 \leq LenQ\ Obvious

\langle 2 \rangle \ Hide\ Def\ LenQ

\langle 2 \rangle \ QED\ BY\ SMTT(10)

\langle 1 \rangle \ QED\ BY\ \langle 1 \rangle 1.\ Delta\ VecSeqSkipSumAppend,\ Isa\ Def\ Delta\ VecSeqSum
```

For a sequence Q of values and an index $n \in 1$.. Len(Q), Q[n] plus the sum of all values on RemoveAt(Q, n) is the same as the sum of all values on Q.

```
COROLLARY DeltaVecSeqSumRemoveAt \triangleq ASSUME NEW Q \in Seq(DeltaVecType), NEW n \in 1 ... Len(Q) PROVE DeltaVecAdd(Q[n], DeltaVecSeqSum(RemoveAt(Q, n))) = DeltaVecSeqSum(Q) PROOF \langle 1 \rangle QED by DeltaVecSeqSkipSumRemoveAt Def DeltaVecSeqSum
```

Adding a value d to the sum of a sequence of delta vectors gives the same result as adding d to one of the elements of the sequence and then taking the sum.

```
COROLLARY DeltaVecSeqSumAddAt \triangleq ASSUME NEW Q \in Seq(DeltaVecType), NEW n \in 1 ... Len(Q), NEW d \in DeltaVecType PROVE
```

 $Delta VecAdd(Delta VecSeqSum(Q),\ d) = Delta VecSeqSum(Delta VecSeqAddAt(Q,\ n,\ d))$ PROOF

 $\langle 1 \rangle \; {\tt QED} \; {\tt BY} \; Delta Vec Seq Skip Sum Add At \; {\tt DEF} \; Delta Vec Seq Sum$

C.10 Facts about summing up delta vectors in the range of a function

— MODULE NaiadClockProofDeltaVecFuns —

EXTENDS NaiadClockProofDeltaVecSeqs

Facts about summing up delta vectors in the range of a function.

This really ought to be a library of theorems.

Let Prop be any predicate satisfied by Zero and preserved by Add. Let F be a function to delta vectors in which F[d] satisfies Prop for each $d \in DOMAIN F$. Then any index sum of F satisfies Prop.

```
DeltaVecFunIndexSumProp\_Hypothesis(Prop(\_), F, I) \triangleq
   \land Prop(DeltaVecZero)
   \land \ \forall \ a, \ b \in \mathit{DeltaVecType} : \mathit{Prop}(a) \land \mathit{Prop}(b) \Rightarrow \mathit{Prop}(\mathit{DeltaVecAdd}(a, \ b))
   \land F \in [\mathsf{DOMAIN}\ F \to DeltaVecType]
   \land \forall s \in \text{DOMAIN } F : Prop(F[s])
   \wedge I \in Seq(DOMAIN F)
DeltaVecFunIndexSumProp\_Conclusion(Prop(\_), F, I) \stackrel{\triangle}{=}
   \land DeltaVecFunIndexSum(F, I) \in DeltaVecType
   \land Prop(DeltaVecFunIndexSum(F, I))
THEOREM DeltaVecFunIndexSumProp \stackrel{\triangle}{=}
  ASSUME NEW Prop(\_), NEW F, NEW I, DeltaVecFunIndexSumProp\_Hypothesis(Prop, <math>F, I)
  PROVE DeltaVecFunIndexSumProp\_Conclusion(Prop, F, I)
PROOF
  \langle 1 \rangle I \in Seq(Domain F) by Def DeltaVecFunIndexSumProp\_Hypothesis
  \langle 1 \rangle DEFINE LenI \triangleq Len(I)
  \langle 1 \rangle define Q \stackrel{\Delta}{=} [i \in 1 ... LenI \mapsto F[I[i]]]
  \langle 1 \rangle HIDE DEF LenI, Q
  \langle 1 \rangle \ Delta VecSeqSum(Q) \in Delta VecType \land Prop(Delta VecSeqSum(Q))
     \langle 2 \rangle DeltaVecSeqSumProp\_Conclusion(Prop, Q)
       \langle 3 \rangle Delta VecSeqSumProp_Hypothesis(Prop, Q)
          \langle 4 \rangle LenI \in Nat by LenInNat def LenI
          \langle 4 \rangle \ Q \in [1 ... LenI \rightarrow DeltaVecType]
            \langle 5 \rangle I \in [1 ... LenI \rightarrow \text{domain } F] by LenAxiom \text{ def } LenI
            \langle 5 \rangle F \in [DOMAIN F \rightarrow Delta VecType] by DEF Delta VecFunIndexSumProp\_Hypothesis
```

```
\langle 5 \rangle QED BY DEF Q
       \langle 4 \rangle \ Q \in Seq(DeltaVecType) by IsASeq
       \langle 4 \rangle \ Len I = Len (Q)
          \langle 5 \rangle Len(Q) \in Nat \text{ BY } LenInNat
         \langle 5 \rangle domain Q = 1 \dots Len(Q) by LenDef
          \langle 5 \rangle domain Q=1 . . LenI obvious
          \langle 5 \rangle QED BY DotDotOneThruN
       \langle 4 \rangle \ \forall \ q \in 1 \dots Len I : Prop(Q[q])
          \langle 5 \rangle \ \forall \ q \in 1 \dots LenI : Q[q] = F[I[q]] by Def Q
          \langle 5 \rangle I \in Seq(DOMAIN F) by Def DeltaVecFunIndexSumProp\_Hypothesis
         \langle 5 \rangle \, \forall \, q \in 1 \dots LenI : I[q] \in \text{DOMAIN } F \text{ BY } ElementOfSeq \text{ DEF } LenI
         \langle 5 \rangle \ \forall \ s \in \text{domain} \ F : Prop(F[s]) \ \text{by def} \ Delta VecFunIndexSumProp\_Hypothesis}
          ⟨5⟩ QED OBVIOUS
       \langle 4 \rangle QED BY DEF DeltaVecSeqSumProp\_Hypothesis, DeltaVecFunIndexSumProp\_Hypothesis
     \langle 3 \rangle QED BY DeltaVecSeqSumProp
  \langle 2 \rangle QED BY DEF DeltaVecSeqSumProp\_Conclusion
\langle 1 \rangle Delta VecSeqSum(Q) \in Delta VecType BY Delta VecSeqSumType
\langle 1 \rangle Delta VecFunIndexSum(F, I) = Delta VecSeqSum(Q) by DEF Delta VecFunIndexSum, LenI, Q
\langle 1 \rangle QED BY DEF DeltaVecFunIndexSumProp\_Conclusion
```

Let Prop be any predicate satisfied by Zero and preserved by Add. Let F be a function to delta vectors in which F[d] satisfies Prop for each $d \in \text{DOMAIN } F$. Then any finite subset sum of F satisfies Prop.

```
DeltaVecFunSubsetSumProp\_Hypothesis(Prop(\_), F, S) \triangleq \\ \land Prop(DeltaVecZero) \\ \land \forall a, b \in DeltaVecType : Prop(a) \land Prop(b) \Rightarrow Prop(DeltaVecAdd(a, b)) \\ \land F \in [\mathsf{DOMAIN}\ F \to DeltaVecType] \\ \land \forall s \in \mathsf{DOMAIN}\ F : Prop(F[s]) \\ \land S \subseteq \mathsf{DOMAIN}\ F \\ \land IsFiniteSet(S) \\ DeltaVecFunSubsetSumProp\_Conclusion(Prop(\_), F, S) \triangleq \\ \land DeltaVecFunSubsetSum(F, S) \in DeltaVecType \\ \land Prop(DeltaVecFunSubsetSum(F, S)) \\ \mathsf{THEOREM}\ DeltaVecFunSubsetSumProp \triangleq \\ \mathsf{ASSUME}\ \mathsf{NEW}\ Prop(\_), \ \mathsf{NEW}\ F, \ \mathsf{NEW}\ S, \ DeltaVecFunSubsetSumProp\_Hypothesis(Prop, F, S) \\ \mathsf{PROVE}\ DeltaVecFunSubsetSumProp\_Conclusion(Prop, F, S) \\ \mathsf{PROOF} \\ \langle 1 \rangle \ \mathsf{DEFINE}\ I \triangleq ExactSeqFor(S) \\ \end{cases}
```

```
\langle 1 \rangle hide def I
\langle 1 \rangle Delta VecFunIndexSumProp_Conclusion(Prop, F, I)
  \langle 2 \rangle Delta VecFunIndexSumProp_Hypothesis(Prop, F, I)
    \langle 3 \rangle USE DEF DeltaVecFunSubsetSumProp\_Hypothesis
    \langle 3 \rangle I \in Seq(DOMAIN F)
      \langle 4 \rangle \ I \in Seq(S)
         \langle 5 \rangle IsExactSeqFor(I, S) by ExactSeqForProperties def I
         \langle 5 \rangle QED BY DEF IsExactSeqFor
       \langle 4 \rangle QED BY SeqSupset
    (3) QED BY DEF Delta VecFunIndexSumProp_Hypothesis
  \langle 2 \rangle QED BY DeltaVecFunIndexSumProp
\langle 1 \rangle QED
  (2) USE DEF Delta VecFunSubsetSumProp_Conclusion
  (2) USE DEF Delta VecFunIndexSumProp_Conclusion
  \langle 2 \rangle USE DEF DeltaVecFunSubsetSum
  \langle 2 \rangle use def I
  \langle 2 \rangle QED OBVIOUS
```

```
Let Prop be any predicate satisfied by Zero and preserved by Add. Let F be a function to delta vectors with finite non-zero range in which F[d] satisfies Prop for each d \in DOMAIN F. Then the sum of F satisfies Prop.
```

```
Delta VecFunSumProp\_Hypothesis(Prop(\_), F) \triangleq \\ \land Prop(Delta VecZero) \\ \land \forall a, b \in Delta VecType : Prop(a) \land Prop(b) \Rightarrow Prop(Delta VecAdd(a, b)) \\ \land F \in [\mathsf{DOMAIN}\ F \to Delta VecType] \\ \land \forall s \in \mathsf{DOMAIN}\ F : Prop(F[s]) \\ \land Delta VecFunHasFiniteNonZeroRange(F) \\ Delta VecFunSumProp\_Conclusion(Prop(\_), F) \triangleq \\ \land Delta VecFunSum(F) \in Delta VecType \\ \land Prop(Delta VecFunSum(F)) \\ \\ \mathsf{THEOREM}\ Delta VecFunSumProp \triangleq \\ \mathsf{ASSUME}\ \mathsf{NEW}\ Prop(\_), \ \mathsf{NEW}\ F, \ Delta VecFunSumProp\_Hypothesis(Prop, F) \\ \mathsf{PROVE}\ Delta VecFunSumProp\_Conclusion(Prop, F) \\ \mathsf{PROOF} \\ \langle 1 \rangle \ \mathsf{DEFINE}\ S \triangleq \{s \in \mathsf{DOMAIN}\ F : F[s] \neq Delta VecZero\} \\ \langle 1 \rangle \ \mathsf{HIDE}\ \mathsf{DEF}\ S
```

```
 \begin{array}{l} \langle 1 \rangle \ Delta VecFunSubsetSumProp\_Conclusion(Prop,\ F,\ S) \\ \langle 2 \rangle \ Delta VecFunSubsetSumProp\_Hypothesis(Prop,\ F,\ S) \\ \langle 3 \rangle \ USE\ DEF\ Delta VecFunSumProp\_Hypothesis \\ \langle 3 \rangle \ S \subseteq \mathsf{DOMAIN}\ F\ \ \mathsf{BY}\ \mathsf{DEF}\ S \\ \langle 3 \rangle \ IsFiniteSet(S)\ \ \mathsf{BY}\ \mathsf{DEF}\ Delta VecFunHasFiniteNonZeroRange,\ S \\ \langle 3 \rangle \ \ \mathsf{QED}\ \ \mathsf{BY}\ \ \mathsf{DEF}\ Delta VecFunSubsetSumProp\_Hypothesis \\ \langle 2 \rangle \ \ \mathsf{QED}\ \ \mathsf{BY}\ \ Delta VecFunSubsetSumProp \\ \langle 1 \rangle \ \ \mathsf{QED} \\ \langle 2 \rangle \ \ \mathsf{USE}\ \ \mathsf{DEF}\ \ Delta VecFunSumProp\_Conclusion \\ \langle 2 \rangle \ \ \mathsf{USE}\ \ \mathsf{DEF}\ \ Delta VecFunSum \\ \langle 2 \rangle \ \ \mathsf{USE}\ \ \mathsf{DEF}\ \ Delta VecFunSum \\ \langle 2 \rangle \ \ \mathsf{USE}\ \ \mathsf{DEF}\ \ S \\ \langle 2 \rangle \ \ \mathsf{QED}\ \ \mathsf{OBVIOUS} \\ \end{array}
```

The index sum is a delta vector.

```
Theorem DeltaVecFunIndexSumType \triangleq

Assume

New D,

New F \in [D \to DeltaVecType],

New I \in Seq(D)

Prove

DeltaVecFunIndexSum(F, I) \in DeltaVecType

Proof

\langle 1 \rangle Define Prop(a) \triangleq \text{True}

\langle 1 \rangle DeltaVecFunIndexSumProp\_Hypothesis(Prop, F, I) by Def DeltaVecFunIndexSumProp\_Hypothesis

\langle 1 \rangle DeltaVecFunIndexSumProp\_Conclusion(Prop, F, I) by DeltaVecFunIndexSumProp

\langle 1 \rangle Qed by Def DeltaVecFunIndexSumProp\_Conclusion
```

The subset sum is a delta vector.

```
THEOREM DeltaVecFunSubsetSumType \triangleq
ASSUME
NEW D,
NEW F \in [D \rightarrow DeltaVecType],
NEW S, IsFiniteSet(S), S \subseteq D
PROVE
```

```
Delta\textit{VecFunSubsetSum}(F,\,S) \in \textit{DeltaVecType}  PROOF
```

- $\langle 1 \rangle$ DEFINE $Prop(a) \stackrel{\triangle}{=} TRUE$
- $\langle 1 \rangle$ Delta VecFunSubsetSumProp_Hypothesis (Prop, F, S) by Def Delta VecFunSubsetSumProp_Hypothesis
- $\langle 1 \rangle$ Delta VecFunSubsetSumProp_Conclusion(Prop, F, S) by Delta VecFunSubsetSumProp
- $\langle 1 \rangle$ QED BY DEF $DeltaVecFunSubsetSumProp_Conclusion$

The sum is a delta vector.

```
THEOREM DeltaVecFunSumType \triangleq

ASSUME

NEW D,

NEW F \in [D \rightarrow DeltaVecType], DeltaVecFunHasFiniteNonZeroRange(F)

PROVE

DeltaVecFunSum(F) \in DeltaVecType

PROOF

\langle 1 \rangle DEFINE Prop(a) \triangleq TRUE

\langle 1 \rangle DeltaVecFunSumProp\_Hypothesis(Prop, F) BY DEF DeltaVecFunSumProp\_Hypothesis

\langle 1 \rangle DeltaVecFunSumProp\_Conclusion(Prop, F) BY DeltaVecFunSumProp

\langle 1 \rangle QED BY DEF DeltaVecFunSumProp\_Conclusion
```

Removing an index from an index sum produces the expected partial sum.

```
Theorem DeltaVecFunIndexSumRemoveAt \triangleq

Assume

New D,

New F \in [D \to DeltaVecType],

New I \in Seq(D),

New i \in 1 ... Len(I)

Prove

DeltaVecFunIndexSum(F, I) = DeltaVecAdd(F[I[i]], DeltaVecFunIndexSum(F, RemoveAt(I, i)))

Proof

\langle 1 \rangle define LenI \triangleq Len(I)

\langle 1 \rangle define Q \triangleq [k \in 1 ... LenI \mapsto F[I[k]]]

\langle 1 \rangle define LenQ \triangleq Len(Q)

\langle 1 \rangle hide define Q \in Len(Q)

\langle 1 \rangle obvious
```

```
\langle 1 \rangle 2. \ i \in 1 ... LenI by Def LenI
\langle 1 \rangle 3. LenI \in Nat by LenInNat def LenI
\langle 1 \rangle 4. I \in [1..LenI \rightarrow D] by LenAxiom def LenI
\langle 1 \rangle 5. \ Q \in [1... LenI \rightarrow DeltaVecType] by \langle 1 \rangle 4 def Q
\langle 1 \rangle 6. \ Q \in Seq(DeltaVecType) BY \langle 1 \rangle 3, \langle 1 \rangle 5, IsASeq
\langle 1 \rangle 7. LenQ = LenI by \langle 1 \rangle 3, \langle 1 \rangle 5, \langle 1 \rangle 6, LenDomain def LenQ
\langle 1 \rangle 8. i \in 1... LenQ BY \langle 1 \rangle 2, \langle 1 \rangle 7
\langle 1 \rangle9. DeltaVecSeqSum(Q) = DeltaVecAdd(Q[i], DeltaVecSeqSum(RemoveAt(Q, i))) by \langle 1 \rangle6, \langle 1 \rangle8, DeltaVecSeqSumRemoveAt(Q, i)9.
\langle 1 \rangle 10. Delta VecFunIndexSum(F, I) = Delta VecSeqSum(Q) by Def Delta VecFunIndexSum, Q, LenI
\langle 1 \rangle 11. F[I[i]] = Q[i] BY \langle 1 \rangle 2 DEF Q
\langle 1 \rangle 12. DeltaVecFunIndexSum(F, RemoveAt(I, i)) = DeltaVecSegSum(RemoveAt(Q, i))
   \langle 2 \rangle DEFINE I1 \stackrel{\triangle}{=} RemoveAt(I, i)
  \langle 2 \rangle DEFINE Q1 \triangleq RemoveAt(Q, i)
   \langle 2 \rangle DEFINE LenI1 \stackrel{\triangle}{=} Len(I1)
   \langle 2 \rangle DEFINE LenQ1 \triangleq Len(Q1)
   \langle 2 \rangle HIDE DEF I1, Q1, LenI1, LenQ1
   \langle 2 \rangle 1. I1 \in Seq(D) by \langle 1 \rangle 1, \langle 1 \rangle 2, RemoveAtProperties DEF I1, LenI
   \langle 2 \rangle 2. Q1 \in Seq(DeltaVecType) BY \langle 1 \rangle 6, \langle 1 \rangle 8, RemoveAtProperties DEF Q1, LenQ
  \langle 2 \rangle 3. Len I1 = Len Q1
     \langle 3 \rangle 3. LenI = LenI - 1 BY \langle 1 \rangle 1, \langle 1 \rangle 2, RemoveAtProperties DEF I1, LenI, LenI1
     \langle 3 \rangle4. LenQ1 = LenQ - 1 by \langle 1 \rangle6, \langle 1 \rangle8, RemoveAtProperties DEF Q1, LenQ, LenQ1
     \langle 3 \rangle QED BY \langle 1 \rangle 7, \langle 3 \rangle 3, \langle 3 \rangle 4
   \langle 2 \rangle4. DeltaVecFunIndexSum(F, I1) = DeltaVecSeqSum([k \in 1...LenI1 \mapsto F[I1[k]]]) by DEF DeltaVecFunIndexSum,
   \langle 2 \rangle suffices Q1 = [k \in 1 ... Len Q1 \mapsto F[I1[k]]] by \langle 2 \rangle 3, \langle 2 \rangle 4 def I1, Q1
  \langle 2 \rangle 5. Q1 \in [1 ... LenQ1 \rightarrow Delta VecType] BY \langle 2 \rangle 2, LenAxiom DEF LenQ1
   \langle 2 \rangle6. Suffices assume New k, k \in 1 \dots LenQ1 prove Q1[k] = F[I1[k]] by \langle 2 \rangle5
   \langle 2 \rangle 7. k \in 1.. Len I1  BY \langle 2 \rangle 3, \langle 2 \rangle 6
   \langle 2 \rangle 8. \ k \in 1... \ Len Q1 obvious
   \langle 2 \rangle9. RemoveAt_MapBackward(I, i) by \langle 1 \rangle1, \langle 1 \rangle2, RemoveAtProperties DEF I1, LenI
   \langle 2 \rangle 10. RemoveAt_MapBackward(Q, i) by \langle 1 \rangle 6, \langle 1 \rangle 8, RemoveAtProperties DEF Q1, LenQ
   \langle 2 \rangle DEFINE Iik \triangleq RemoveAt\_BackwardIndex(I, i, k)
   \langle 2 \rangle DEFINE Qik \triangleq RemoveAt\_BackwardIndex(Q, i, k)
   \langle 2 \rangle 11.\ Iik \in 1..\ LenI \wedge I1[k] = I[Iik] by \langle 2 \rangle 7,\ \langle 2 \rangle 9 def RemoveAt\_MapBackward,\ I1,\ LenI,\ LenI1
   \langle 2 \rangle 12. \ Qik \in 1.. \ LenQ \wedge Q1[k] = Q[Qik] \ \text{BY} \ \langle 2 \rangle 8, \ \langle 2 \rangle 10 \ \ \text{DEF} \ RemoveAt\_MapBackward,} \ Q1, \ LenQ, \ LenQ1
   \langle 2 \rangle13. Iik = Qik by Def RemoveAt\_BackwardIndex
   \langle 2 \rangle QED BY \langle 1 \rangle 7, \langle 2 \rangle 11, \langle 2 \rangle 12, \langle 2 \rangle 13 DEF Q
\langle 1 \rangle QED BY \langle 1 \rangle 9, \langle 1 \rangle 10, \langle 1 \rangle 11, \langle 1 \rangle 12
```

All exact sequences for a given subset produce the same index sum.

```
DeltaVecFunIndexSumAnyExactSeq\_Hypothesis(F, S, I, J) \stackrel{\triangle}{=}
     D \stackrel{\Delta}{=} \text{DOMAIN } F
  IN
   \land F \in [D \rightarrow DeltaVecType]
   \wedge S \subseteq D
   \land IsExactSeqFor(I, S)
   \wedge IsExactSeqFor(J, S)
DeltaVecFunIndexSumAnyExactSeq\_Conclusion(F, S, I, J) \triangleq
  DeltaVecFunIndexSum(F, I) = DeltaVecFunIndexSum(F, J)
THEOREM DeltaVecFunIndexSumAnyExactSeq \stackrel{\triangle}{=}
  ASSUME NEW F, NEW S, NEW I, NEW J, Delta VecFunIndexSumAnyExactSeq\_Hypothesis(F, S, I, J)
  PROVE DeltaVecFunIndexSumAnyExactSeq\_Conclusion(F, S, I, J)
PROOF
  \langle 1 \rangle define D \stackrel{\Delta}{=} domain F
  \langle 1 \rangle F \in [D \to Delta VecType] BY DEF Delta VecFunIndexSumAnyExactSeq\_Hypothesis
                       BY DEF Delta VecFunIndexSumAnyExactSeq_Hypothesis
  \langle 1 \rangle Is ExactSeqFor(I, S) By Def Delta VecFunIndexSumAnyExactSeq\_Hypothesis
   \langle 1 \rangle IsExactSeqFor(J, S) BY DEF DeltaVecFunIndexSumAnyExactSeq_Hypothesis
  \langle 1 \rangle HIDE DEF D
  (1) USE DEF Delta VecFunIndexSumAnyExactSeq_Conclusion
  A counterexample to this theorem is a subset S1 with exact sequences I1 and J1 that produce different index sums.
  \langle 1 \rangle DEFINE IsCounterexample(S1, I1, J1) \stackrel{\triangle}{=}
          \land \, S1 \subseteq D
          \land IsExactSeqFor(I1, S1)
          \land IsExactSeqFor(J1, S1)
          \land DeltaVecFunIndexSum(F, I1) \neq DeltaVecFunIndexSum(F, J1)
  \langle 1 \rangle HIDE DEF IsCounterexample
  Let N be the set of all natural numbers n such that there is a counterexample and the length of one of the exact sequences is n.
  \langle 1 \rangle Define N \triangleq \{ n \in Nat : \exists S1, I1, J1 : IsCounterexample(S1, I1, J1) \land n = Len(I1) \}
  \langle 1 \rangle hide def N
  \langle 1 \rangle 1. SUFFICES N = \{\}
     \langle 2 \rangle1. Suffices assume DeltaVecFunIndexSum(F, I) \neq DeltaVecFunIndexSum(F, J) prove false obvious
     \langle 2 \rangle 2. Is Counterexample (S, I, J) by \langle 2 \rangle 1 def is Counterexample
     \langle 2 \rangle 3. I \in Seq(S) by Def IsExactSeqFor
     \langle 2 \rangle 4. Len(I) \in Nat BY \langle 2 \rangle 3, LenInNat
     \langle 2 \rangle5. Len(I) \in N by \langle 2 \rangle2, \langle 2 \rangle4 def N
     \langle 2 \rangle QED BY \langle 1 \rangle 1, \langle 2 \rangle 5
  \langle 1 \rangle 2. Suffices assume N \neq \{\} prove false obvious
  If there is a counterexample, there must be a smallest one.
```

```
\langle 1 \rangle 3. PICK n \in N : \forall m \in N : n \leq m by \langle 1 \rangle 2, NatWellFounded def N
\langle 1 \rangle 4. PICK S1, I1, J1 : IsCounterexample(S1, I1, J1) <math>\wedge n = Len(I1) by \langle 1 \rangle 3 def N
\langle 1 \rangle DEFINE LenI1 \triangleq Len(I1)
\langle 1 \rangle DEFINE Len J 1 \stackrel{\Delta}{=} Len (J 1)
\langle 1 \rangle HIDE DEF LenI1, LenI1
Based on this "smallest" counterexample, we will construct a smaller one, thus establishing a contradiction.
First we establish various useful facts about S1, I1, and J1.
\langle 1 \rangle 5. S1 \subseteq D by \langle 1 \rangle 4 def IsCounterexample
\langle 1 \rangle6. IsExactSeqFor(I1, S1) by \langle 1 \rangle4 def IsCounterexample
\langle 1 \rangle 7. Is Exact Seq For(J1, S1) by \langle 1 \rangle 4 def Is Counter example
\langle 1 \rangle 8. \ I1 \in Seq(S1) \ \text{BY} \ \langle 1 \rangle 6 \ \text{DEF} \ IsExactSeqFor
\langle 1 \rangle 9. J1 \in Seq(S1) by \langle 1 \rangle 7 def IsExactSeqFor
\langle 1 \rangle 10. \ ExactSeq\_Each(I1, S1) \ BY \langle 1 \rangle 6 \ DEF \ IsExactSeqFor
\langle 1 \rangle 11. ExactSeq\_Each(J1, S1) by \langle 1 \rangle 7 def IsExactSeqFor
\langle 1 \rangle 12. LenI1 \in Nat by \langle 1 \rangle 8, LenInNat def LenI1
\langle 1 \rangle 13. Len J1 \in Nat \text{ BY } \langle 1 \rangle 9, Len In Nat \text{ DEF } Len J1
\langle 1 \rangle 14. \ I1 \ \in Seq(D) by \langle 1 \rangle 5, \ \langle 1 \rangle 8, \ SeqSupset
\langle 1 \rangle 15. J1 \in Seq(D) BY \langle 1 \rangle 5, \langle 1 \rangle 9, SeqSupset
\langle 1 \rangle16. DeltaVecFunIndexSum(F, I1) \neq DeltaVecFunIndexSum(F, J1) BY \langle 1 \rangle4 DEF Is Counterexample
\langle 1 \rangle 17. n = LenI1 by \langle 1 \rangle 4 Def LenI1
\langle 1 \rangle 18. \ S1 \neq \{\}
   \langle 2 \rangle 1. Suffices assume S1 = \{\} prove false obvious
   \langle 2 \rangle 2. I1 = \langle \rangle BY \langle 1 \rangle 6, \langle 2 \rangle 1, ExactSeqEmpty
   \langle 2 \rangle 3. J1 = \langle \rangle BY \langle 1 \rangle 7, \langle 2 \rangle 1, ExactSeqEmpty
   \langle 2 \rangle 4. I1 = J1 by \langle 2 \rangle 2, \langle 2 \rangle 3
   \langle 2 \rangle5. DeltaVecFunIndexSum(F, I1) = DeltaVecFunIndexSum(F, J1) by \langle 2 \rangle4
   \langle 2 \rangle QED BY \langle 1 \rangle 16, \langle 2 \rangle 5
Since S1 \neq \{\}, we pick some element s1 \in S1 and remove it from S1, I1, and J1. This creates a smaller counterexample.
\langle 1 \rangle 19. PICK s1:s1 \in S1 by \langle 1 \rangle 18
\langle 1 \rangle 20. PICK i1:i1 \in 1... Len I1 \wedge I1[i1] = s1 by \langle 1 \rangle 10, \langle 1 \rangle 19 def Exact Seq\_Each, Len I1
\langle 1 \rangle 21. PICK j1: j1 \in 1... LenJ1 \wedge J1[j1] = s1 by \langle 1 \rangle 11, \langle 1 \rangle 19 def ExactSeq\_Each, LenJ1
```

```
\begin{array}{l} \langle 1 \rangle 19. \ \text{PICK} \ s1: s1 \in S1 \ \text{By} \ \langle 1 \rangle 18 \\ \langle 1 \rangle 20. \ \text{PICK} \ i1: i1 \in 1 \dots LenI1 \land I1[i1] = s1 \ \text{By} \ \langle 1 \rangle 10, \ \langle 1 \rangle 19 \ \text{ def} \ ExactSeq\_Each}, \ LenI1 \\ \langle 1 \rangle 21. \ \text{PICK} \ j1: j1 \in 1 \dots LenJ1 \land J1[j1] = s1 \ \text{By} \ \langle 1 \rangle 11, \ \langle 1 \rangle 19 \ \text{ def} \ ExactSeq\_Each}, \ LenJ1 \\ \langle 1 \rangle \ \text{Define} \ S2 \ \stackrel{\triangle}{=} \ S1 \setminus \{s1\} \\ \langle 1 \rangle \ \text{define} \ I2 \ \stackrel{\triangle}{=} \ RemoveAt(I1, i1) \\ \langle 1 \rangle \ \text{define} \ J2 \ \stackrel{\triangle}{=} \ RemoveAt(J1, j1) \\ \langle 1 \rangle \ \text{define} \ LenI2 \ \stackrel{\triangle}{=} \ Len(I2) \\ \langle 1 \rangle \ \text{define} \ LenJ2 \ \stackrel{\triangle}{=} \ Len(J2) \\ \langle 1 \rangle \ \text{Hide} \ \text{def} \ S2, \ I2, \ J2, \ LenI2, \ LenJ2 \\ \langle 1 \rangle 22. \ LenI2 = \ LenI1 \ -1 \ \text{By} \ \langle 1 \rangle 8, \ \langle 1 \rangle 20, \ RemoveAtProperties \ \text{def} \ I2, \ LenI2, \ LenI1 \\ \end{array}
```

```
\langle 1 \rangle 23. LenJ2 = LenJ1 - 1 by \langle 1 \rangle 9, \langle 1 \rangle 21, RemoveAtProperties DEF J2, LenJ2, LenJ1
\langle 1 \rangle 24. S2 \subseteq D by \langle 1 \rangle 5 def S2
\langle 1 \rangle 25. Is ExactSeqFor(I2, S2) by \langle 1 \rangle 6, \langle 1 \rangle 20, ExactSeqRemoveAt def I2, S2, LenI1
\langle 1 \rangle26. IsExactSeqFor(J2, S2) by \langle 1 \rangle7, \langle 1 \rangle21, ExactSeqRemoveAt def J2, S2, LenJ1
\langle 1 \rangle 27. I2 \in Seq(S2) by \langle 1 \rangle 25 def IsExactSeqFor
\langle 1 \rangle 28. \ J2 \in Seq(S2) by \langle 1 \rangle 26 def IsExactSeqFor
\langle 1 \rangle 29. LenI2 \in Nat by \langle 1 \rangle 27, LenInNat def LenI2
\langle 1 \rangle 30. \ Delta VecFunIndexSum(F,\ I1) = Delta VecAdd(F[s1],\ Delta VecFunIndexSum(F,\ I2))
         BY \langle 1 \rangle 14, \langle 1 \rangle 20, Delta VecFunIndexSumRemoveAt DEF I2, LenI1
\langle 1 \rangle 31. DeltaVecFunIndexSum(F, J1) = DeltaVecAdd(F[s1], DeltaVecFunIndexSum(F, J2))
         BY \langle 1 \rangle 15, \langle 1 \rangle 21, Delta VecFunIndexSumRemoveAt DEF J2, LenJ1
\langle 1 \rangle32. Delta VecFunIndexSum(F, I2) \neq Delta VecFunIndexSum(F, J2)
   \langle 2 \rangle 1. Suffices assume DeltaVecFunIndexSum(F, I2) = DeltaVecFunIndexSum(F, J2) prove false obvious
   \langle 2 \rangle 2. Delta VecFunIndexSum(F, I1) = Delta VecFunIndexSum(F, I1) BY \langle 1 \rangle 30, \langle 1 \rangle 31, \langle 2 \rangle 1
  \langle 2 \rangle QED BY \langle 1 \rangle 16, \langle 2 \rangle 2
\langle 1 \rangle 33. Is Counterexample (S2, I2, J2) BY \langle 1 \rangle 24, \langle 1 \rangle 25, \langle 1 \rangle 26, \langle 1 \rangle 32 DEF Is Counterexample
\langle 1 \rangle 34. LenI2 \in N by \langle 1 \rangle 29, \langle 1 \rangle 33 def LenI2, N
\langle 1 \rangle 35. \neg (LenI1 \leq LenI2) BY \langle 1 \rangle 12, \langle 1 \rangle 22, SMTT(10)
\langle 1 \rangle QED BY \langle 1 \rangle 3, \langle 1 \rangle 17, \langle 1 \rangle 34, \langle 1 \rangle 35
```

The index sum of an empty sequence is zero.

```
Theorem DeltaVecFunIndexSumEmpty \triangleq Assume New D, New F \in [D \to DeltaVecType] Prove DeltaVecFunIndexSum(F, \langle \rangle) = DeltaVecZero Proof \langle 1 \rangle define I \triangleq \langle \rangle \langle 1 \rangle define LenI \triangleq Len(I) \langle 1 \rangle define Q \triangleq [i \in 1 ... LenI \mapsto F[I[i]]] \langle 1 \rangle hide def I, LenI, Q \langle 1 \rangle 1... DeltaVecFunIndexSum(F, I) = DeltaVecSeqSum(Q) by def DeltaVecFunIndexSum, LenI, Q \langle 1 \rangle 2... LenI = 0 by EmptySeq def I, LenI
```

```
\begin{array}{l} \langle 1 \rangle 3.\ 1\dots LenI = \{\}\ \text{BY } \langle 1 \rangle 2,\ SMTT(10) \\ \langle 1 \rangle 4.\ \forall\ i \in 1\dots LenI:\ I[i] \in D\ \text{BY } \langle 1 \rangle 3 \\ \langle 1 \rangle 5.\ Q \in [1\dots LenI \to DeltaVecType]\ \text{BY } \langle 1 \rangle 4\ \text{ DEF }Q \\ \langle 1 \rangle 6.\ \text{DOMAIN }Q = 1\dots LenI\ \text{ BY } \langle 1 \rangle 5 \\ \langle 1 \rangle 7.\ Q \in Seq(DeltaVecType)\ \text{BY } \langle 1 \rangle 2,\ \langle 1 \rangle 5,\ IsASeq \\ \langle 1 \rangle 8.\ Len(Q) = 0\ \text{BY } \langle 1 \rangle 2,\ \langle 1 \rangle 6,\ \langle 1 \rangle 7,\ LenDomain \\ \langle 1 \rangle 9.\ Q = \langle \rangle\ \text{BY } \langle 1 \rangle 7,\ \langle 1 \rangle 8,\ EmptySeq \\ \langle 1 \rangle 10.\ DeltaVecSeqSum(Q) = DeltaVecZero\ \text{BY } \langle 1 \rangle 7,\ \langle 1 \rangle 9,\ DeltaVecSeqSumEmpty \\ \langle 1 \rangle\ \text{QED BY } \langle 1 \rangle 1,\ \langle 1 \rangle 10\ \text{DEF }I \end{array}
```

The subset sum of an empty subset is zero.

```
THEOREM DeltaVecFunSubsetSumEmpty \triangleq

ASSUME

NEW D,

NEW F \in [D \rightarrow DeltaVecType]

PROVE

DeltaVecFunSubsetSum(F, \{\}) = DeltaVecZero

PROOF

\langle 1 \rangle 1. \ DeltaVecFunIndexSum(F, \langle \rangle) = DeltaVecZero By DeltaVecFunIndexSumEmpty

\langle 1 \rangle 2. \ \langle \rangle = ExactSeqFor(\{\})

BY FiniteSetEmpty, ExactSeqForProperties, ExactSeqEmpty

\langle 1 \rangle QED BY \langle 1 \rangle 1, \ \langle 1 \rangle 2 DEF DeltaVecFunSubsetSum
```

The sum of an all-zero function is zero.

```
Theorem DeltaVecFunSumAllZero \triangleq assume \text{New } D, \text{New } F \in [D \to DeltaVecType], \forall d \in D : F[d] = DeltaVecZero \text{Prove} \land DeltaVecFunHasFiniteNonZeroRange(F) \land DeltaVecFunSum(F) = DeltaVecZero \text{Proof} \langle 1 \rangle \text{ Define } S \triangleq \{d \in \text{Domain } F : F[d] \neq DeltaVecZero\} \langle 1 \rangle \text{ Hide def } S
```

Adding a new element $x \notin S$ to subset S causes the subset sum to increase by F[x].

```
DeltaVecFunSubsetSumNewElem\_Hypothesis(F, S, x) \triangleq
  LET
    D \stackrel{\triangle}{=} \operatorname{DOMAIN} F
   \land F \in [D \to DeltaVecType]
   \wedge \; S \subseteq D
   \wedge IsFiniteSet(S)
   \land x \in D
   \land x \notin S
DeltaVecFunSubsetSumNewElem\_Conclusion(F, S, x) \stackrel{\Delta}{=}
  LET
    D \stackrel{\Delta}{=} \operatorname{DOMAIN} F
    T \triangleq S \cup \{x\}
   \land Delta VecAdd(F[x], Delta VecFunSubsetSum(F, S)) = Delta VecFunSubsetSum(F, T)
   \land Delta VecAdd(Delta VecFunSubsetSum(F, S), F[x]) = Delta VecFunSubsetSum(F, T)
   \wedge T \subseteq D
   \wedge IsFiniteSet(T)
THEOREM DeltaVecFunSubsetSumNewElem \stackrel{\Delta}{=}
  Assume new F, new S, new x, DeltaVecFunSubsetSumNewElem\_Hypothesis(<math>F, S, x)
  PROVE DeltaVecFunSubsetSumNewElem\_Conclusion(F, S, x)
PROOF
  \langle 1 \rangle define D \stackrel{\triangle}{=} domain F
```

 $\langle 2 \rangle$ QED obvious

 $\langle 1 \rangle$ 24. Delta VecFunIndexSum(F, I) = Delta VecFunIndexSum(F, K)

```
\langle 1 \rangle Define T \stackrel{\triangle}{=} S \cup \{x\}
\langle 1 \rangle DEFINE I \triangleq ExactSeqFor(S)
\langle 1 \rangle DEFINE J \stackrel{\triangle}{=} ExactSeqFor(T)
\langle 1 \rangle hide def D, T, I, J
\langle 1 \rangle 1. \ F \in [D \to Delta \ Vec Type] by Def Delta \ Vec Fun Subset Sum New Elem\_Hypothesis, D
\langle 1 \rangle 2. IsFiniteSet(\{x\}) BY FiniteSetSingleton
\langle 1 \rangle 3. IsFiniteSet(S) by Def DeltaVecFunSubsetSumNewElem_Hypothesis
\langle 1 \rangle 4. IsFiniteSet(T) by \langle 1 \rangle 2, \langle 1 \rangle 3, FiniteSetUnion DEF T
\langle 1 \rangle 5. \ x \in D by Def Delta VecFunSubsetSumNewElem_Hypothesis, D
\langle 1 \rangle 6. \ x \notin S by Def Delta VecFunSubsetSumNewElem_Hypothesis
\langle 1 \rangle 7. \ x \in T by Def T
\langle 1 \rangle 8. \ T \setminus \{x\} = S \text{ By } \langle 1 \rangle 6 \text{ Def } T
\langle 1 \rangle 9. S \subseteq D by Def Delta VecFunSubsetSumNewElem_Hypothesis, D
\langle 1 \rangle 10. T \subseteq D by \langle 1 \rangle 5, \langle 1 \rangle 9 def T
\langle 1 \rangle 11. \ Delta VecFunSubsetSum(F, S) = Delta VecFunIndexSum(F, I)
          BY \langle 1 \rangle 3 DEF Delta VecFunSubsetSum, I
\langle 1 \rangle 12. Delta VecFunSubsetSum(F, T) = Delta VecFunIndexSum<math>(F, J)
          BY \langle 1 \rangle4 DEF Delta VecFunSubsetSum, J
\langle 1 \rangle 13. Is ExactSeqFor(I, S) by \langle 1 \rangle 3, ExactSeqForProperties DEF I
\langle 1 \rangle 14. IsExactSeqFor(J, T) by \langle 1 \rangle 4, ExactSeqForProperties def J
\langle 1 \rangle 15. ExactSeq\_Each(J, T) by \langle 1 \rangle 14 def IsExactSeqFor
\langle 1 \rangle 16. J \in Seq(T) by \langle 1 \rangle 14 def IsExactSeqFor
\langle 1 \rangle 17. J \in Seq(D) by \langle 1 \rangle 10, \langle 1 \rangle 16, SeqSupset
\langle 1 \rangle 18. PICK j: j \in 1.. Len(J) \wedge J[j] = x by \langle 1 \rangle 7, \langle 1 \rangle 15 def ExactSeq\_Each
\langle 1 \rangle DEFINE K \stackrel{\triangle}{=} RemoveAt(J, j)
\langle 1 \rangle HIDE DEF K
\langle 1 \rangle 19. Is ExactSeqFor(K, S) by \langle 1 \rangle 8, \langle 1 \rangle 14, \langle 1 \rangle 18, ExactSeqRemoveAt def K
\langle 1 \rangle 20. K \in Seq(S) by \langle 1 \rangle 19 def IsExactSeqFor
\langle 1 \rangle 21. K \in Seq(D) BY \langle 1 \rangle 9, \langle 1 \rangle 20, SeqSupset
\langle 1 \rangle22. DeltaVecFunIndexSum(F, K) \in DeltaVecType BY \langle 1 \rangle1, \langle 1 \rangle21, DeltaVecFunIndexSumType
\langle 1 \rangle 23. DeltaVecFunIndexSum(F, J) = DeltaVecAdd(F[x], DeltaVecFunIndexSum(F, K))
   \langle 2 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 17, \langle 1 \rangle 18
   \langle 2 \rangle USE DeltaVecFunIndexSumRemoveAt
   \langle 2 \rangle USE DEF K
```

```
\langle 2 \rangle Delta VecFunIndexSumAnyExactSeq_Conclusion(F, S, I, K)
     \langle 3 \rangle Delta VecFunIndexSumAnyExactSeq_Hypothesis(F, S, I, K)
        \langle 4 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 9, \langle 1 \rangle 13, \langle 1 \rangle 19
       (4) QED BY DEF Delta VecFunIndexSumAnyExactSeq_Hypothesis
     (3) QED BY DeltaVecFunIndexSumAnyExactSeq
  (2) QED BY DEF Delta VecFunIndexSumAnyExactSeq_Conclusion
\langle 1 \rangle 25. Delta VecAdd(F[x], Delta VecFunIndexSum(F, I)) = Delta VecFunIndexSum(F, J)
        BY \langle 1 \rangle 23, \langle 1 \rangle 24
\langle 1 \rangle26. DeltaVecAdd(F[x], DeltaVecFunSubsetSum(F, S)) = DeltaVecFunSubsetSum(F, T)
        BY \langle 1 \rangle 25 DEF Delta VecFunSubsetSum, I, J
\langle 1 \rangle27. DeltaVecAdd(DeltaVecFunSubsetSum(F, S), F[x]) = DeltaVecFunSubsetSum(F, T)
  \langle 2 \rangle 1. F[x] \in Delta Vec Type BY \langle 1 \rangle 1, \langle 1 \rangle 5
  \langle 2 \rangle 2. Delta VecFunSubsetSum(F, S) \in Delta VecType
          BY \langle 1 \rangle 1, \langle 1 \rangle 3, \langle 1 \rangle 9, Delta VecFunSubsetSumType DEF D
  \langle 2 \rangle QED BY \langle 1 \rangle 26, \langle 2 \rangle 1, \langle 2 \rangle 2, Delta VecAdd Commutative
\langle 1 \rangle QED
  \langle 2 \rangle USE \langle 1 \rangle 4, \langle 1 \rangle 10, \langle 1 \rangle 26, \langle 1 \rangle 27
  (2) QED BY DEF Delta VecFunSubsetSumNewElem_Conclusion, D, T
```

Adding element x to subset S does not change the subset sum when either already $x \in S$ or F[x] = Zero.

```
 \begin{array}{l} \textit{DeltaVecFunSubsetSumElemNoChange\_Hypothesis}(F,\,S,\,x) \, \triangleq \\ \text{LET} & D \, \triangleq \, \text{Domain}\,\,F \\ \text{IN} & \land F \in [D \to DeltaVecType] \\ \land S \subseteq D & \land \, IsFiniteSet(S) \\ \land x \in D & \land \, x \in S \lor F[x] = DeltaVecZero \\ \\ \begin{array}{l} \textit{DeltaVecFunSubsetSumElemNoChange\_Conclusion}(F,\,S,\,x) \, \triangleq \\ \text{LET} & D \, \triangleq \, \text{Domain}\,\,F \\ T \, \triangleq \, S \cup \{x\} \\ \text{IN} \\ \end{array}
```

```
\land DeltaVecFunSubsetSum(F, S) = DeltaVecFunSubsetSum(F, T)
   \wedge T \subseteq D
   \wedge IsFiniteSet(T)
THEOREM DeltaVecFunSubsetSumElemNoChange \triangleq
  ASSUME NEW F, NEW S, NEW x, DeltaVecFunSubsetSumElemNoChange\_Hypothesis(<math>F, S, x)
  PROVE DeltaVecFunSubsetSumElemNoChange\_Conclusion(F, S, x)
PROOF
  \langle 1 \rangle define D \triangleq \operatorname{domain} F
  \langle 1 \rangle define T \stackrel{\Delta}{=} S \cup \{x\}
  \langle 1 \rangle hide def D, T
  \langle 1 \rangle 1. \ F \in [D \to DeltaVecType] by Def DeltaVecFunSubsetSumElemNoChange_Hypothesis, D
  \langle 1 \rangle 2. \ x \in D by Def DeltaVecFunSubsetSumElemNoChange_Hypothesis, D
  \langle 1 \rangle 3. \ x \in S \lor F[x] = Delta VecZero by DEF Delta VecFunSubsetSumElemNoChange\_Hypothesis
  \langle 1 \rangle 4. S \subseteq D by Def Delta VecFunSubsetSumElemNoChange_Hypothesis, D
  \langle 1 \rangle5. T \subseteq D by \langle 1 \rangle2, \langle 1 \rangle4 def T
  \langle 1 \rangle 6. IsFiniteSet(\{x\}) BY FiniteSetSingleton
  \langle 1 \rangle 7. IsFiniteSet(S) by Def DeltaVecFunSubsetSumElemNoChange_Hypothesis
  \langle 1 \rangle 8. Is Finite Set (T) by \langle 1 \rangle 6, \langle 1 \rangle 7, Finite Set Union def T
  \langle 1 \rangle 9. \ Delta VecFunSubsetSum(F, S) = Delta VecFunSubsetSum(F, T)
     \langle 2 \rangle 1. Case x \in S by \langle 2 \rangle 1 def T
     \langle 2 \rangle 2. Case x \notin S
        \langle 3 \rangle1. Delta VecAdd(F[x], Delta VecFunSubsetSum(F, S)) = Delta VecFunSubsetSum(F, T)
          \langle 4 \rangle Delta VecFunSubsetSumNewElem_Conclusion(F, S, x)
             \langle 5 \rangle Delta VecFunSubsetSumNewElem_Hypothesis(F, S, x)
               \langle 6 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 4, \langle 1 \rangle 7, \langle 2 \rangle 2
               (6) QED BY DEF Delta VecFunSubsetSumNewElem_Hypothesis, D
             (5) QED BY DeltaVecFunSubsetSumNewElem
          \langle 4 \rangle QED BY DEF Delta VecFunSubsetSumNewElem_Conclusion, T
        \langle 3 \rangle 2. F[x] = Delta VecZero BY \langle 1 \rangle 3, \langle 2 \rangle 2
        \langle 3 \rangle 3. Delta VecFunSubsetSum(F, S) \in Delta VecType
          \langle 4 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 4, \langle 1 \rangle 7
          \langle 4 \rangle QED BY DeltaVecFunSubsetSumType DEF D
        \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3, Delta VecZero Type, Delta VecAddZero
     \langle 2 \rangle QED by \langle 2 \rangle 1, \langle 2 \rangle 2
  \langle 1 \rangle QED
     \langle 2 \rangle USE \langle 1 \rangle 5, \langle 1 \rangle 8, \langle 1 \rangle 9
     \langle 2 \rangle QED BY DEF Delta VecFunSubsetSumElemNoChange_Conclusion, D, T
```

If two functions F and G have the same value on every $s \in S$, then their subset sums on S are the same.

```
DeltaVecFunSubsetSumSameSubset\_Hypothesis(F, G, S) \triangleq
    DF \stackrel{\Delta}{=} DOMAIN F
    DG \stackrel{\Delta}{=} \text{DOMAIN } G
  IN
   \land F \in [DF \rightarrow DeltaVecType]
   \land G \in [DG \rightarrow DeltaVecType]
   \wedge S \subseteq DF
   \wedge \ S \subseteq DG
   \wedge IsFiniteSet(S)
   \land \forall s \in S : F[s] = G[s]
DeltaVecFunSubsetSumSameSubset\_Conclusion(F, G, S) \stackrel{\Delta}{=}
   \land DeltaVecFunSubsetSum(F, S) = DeltaVecFunSubsetSum(G, S)
THEOREM DeltaVecFunSubsetSumSameSubset \stackrel{\Delta}{=}
  ASSUME NEW F, NEW G, NEW S, DeltaVecFunSubsetSumSameSubset\_Hypothesis(<math>F, G, S)
  PROVE DeltaVecFunSubsetSumSameSubset\_Conclusion(F, G, S)
PROOF
  \langle 1 \rangle define DF \stackrel{\triangle}{=} domain F
  \langle 1 \rangle define DG \stackrel{\triangle}{=} domain G
  \langle 1 \rangle DEFINE I \triangleq ExactSeqFor(S)
  \langle 1 \rangle Define QF \stackrel{\triangle}{=} [i \in 1 ... Len(I) \mapsto F[I[i]]]
  \langle 1 \rangle define QG \triangleq [i \in 1 ... Len(I) \mapsto G[I[i]]]
  \langle 1 \rangle hide def DF,\ DG,\ I,\ QF,\ QG
  \langle 1 \rangle 1. F \in [DF \rightarrow Delta VecType] by DEF Delta VecFunSubsetSumSameSubset\_Hypothesis, DF
  \langle 1 \rangle 2. \ G \in [DG \to Delta VecType] by DEF Delta VecFunSubsetSumSameSubset\_Hypothesis, DG
  \langle 1 \rangle 3. S \subseteq DF by Def Delta VecFunSubsetSumSameSubset_Hypothesis, DF
  \langle 1 \rangle 4. S \subseteq DG by Def DeltaVecFunSubsetSumSameSubset_Hypothesis, DG
  \langle 1 \rangle5. IsFiniteSet(S) by DEF DeltaVecFunSubsetSumSameSubset\_Hypothesis
  \langle 1 \rangle6. \forall s \in S : F[s] = G[s] by Def Delta VecFunSubsetSumSameSubset_Hypothesis
  \langle 1 \rangle7. Delta VecFunSubsetSum(F, S) = Delta VecSeqSum(QF)
     \langle 2 \rangle1. Delta VecFunSubsetSum(F, S) = Delta VecFunIndexSum(F, I) by Def Delta VecFunSubsetSum, I
     \langle 2 \rangle 2. Delta VecFunIndexSum(F, I) = Delta VecSeqSum(QF) by Def Delta VecFunIndexSum, QF
    \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
```

```
 \langle 1 \rangle 8. \ Delta VecFunSubsetSum(G, S) = Delta VecSeqSum(QG) \\ \langle 2 \rangle 1. \ Delta VecFunSubsetSum(G, S) = Delta VecFunIndexSum(G, I) \ \text{BY DEF } Delta VecFunSubsetSum, I \\ \langle 2 \rangle 2. \ Delta VecFunIndexSum(G, I) = Delta VecSeqSum(QG) \ \text{BY DEF } Delta VecFunIndexSum, QG \\ \langle 2 \rangle \text{ QED BY } \langle 2 \rangle 1, \ \langle 2 \rangle 2 \\ \langle 1 \rangle 9. \ QF = QG \\ \langle 2 \rangle 1. \ IsExactSeqFor(I, S) \ \text{BY } \langle 1 \rangle 5, \ ExactSeqForProperties \ \text{DEF } I \\ \langle 2 \rangle 2. \ I \in Seq(S) \ \text{BY } \langle 2 \rangle 1 \ \text{DEF } IsExactSeqFor \\ \langle 2 \rangle 3. \ \forall i \in 1 \ .. \ Len(I) : I[i] \in S \ \text{BY } \langle 2 \rangle 2, \ ElementOfSeq \\ \langle 2 \rangle 4. \ QF \in [1 \ .. \ Len(I) \rightarrow Delta VecType] \ \text{BY } \langle 1 \rangle 1, \ \langle 1 \rangle 3, \ \langle 2 \rangle 3 \ \text{DEF } QF \\ \langle 2 \rangle 5. \ QG \in [1 \ .. \ Len(I) \rightarrow Delta VecType] \ \text{BY } \langle 1 \rangle 2, \ \langle 1 \rangle 4, \ \langle 2 \rangle 3 \ \text{DEF } QG \\ \langle 2 \rangle 6. \ \forall i \in 1 \ .. \ Len(I) : \ QF[i] = QG[i] \ \text{BY } \langle 1 \rangle 6, \ \langle 2 \rangle 3 \ \text{DEF } QF, \ QG \\ \langle 2 \rangle \text{ QED BY } \langle 2 \rangle 4, \ \langle 2 \rangle 5, \ \langle 2 \rangle 6, \ Isa \\ \langle 1 \rangle 10. \ Delta VecFunSubsetSum(F, S) = Delta VecFunSubsetSum(G, S) \ \text{BY } \langle 1 \rangle 7, \ \langle 1 \rangle 8, \ \langle 1 \rangle 9 \\ \langle 1 \rangle \text{ QED BY } \langle 1 \rangle 10 \ \text{DEF } Delta VecFunSubsetSumSameSubset\_Conclusion}
```

Adding a delta vector at a point in a function preserves the condition that the function has a range of delta vectors.

```
THEOREM DeltaVecFunAddAtPreservesType \stackrel{\triangle}{=}
  ASSUME
     NEW D,
     NEW F \in [D \to DeltaVecType],
     NEW d \in D,
     NEW v \in DeltaVecType
  PROVE
  DeltaVecFunAddAt(F, d, v) \in [D \rightarrow DeltaVecType]
   \langle 1 \rangle DEFINE E \stackrel{\Delta}{=} DeltaVecFunAddAt(F, d, v)
  \langle 1 \rangle hide def E
  \langle 1 \rangle suffices E \in [D \to DeltaVecType] by Def E
   \langle 1 \rangle 1. E = [F \text{ except } ! [d] = Delta VecAdd(F[d], v)] by Def Delta VecFunAddAt, E
   \langle 1 \rangle suffices assume New k \in D prove E[k] \in DeltaVecType by \langle 1 \rangle 1
  \langle 1 \rangle 2. Case k \neq d
      \langle 2 \rangle 1. E[k] = F[k] \text{ BY } \langle 1 \rangle 1, \langle 1 \rangle 2
      \langle 2 \rangle 2. F[k] \in Delta VecType OBVIOUS
      \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
   \langle 1 \rangle3. Case k = d
      \langle 2 \rangle 1. E[k] = Delta VecAdd(F[k], v) \text{ BY } \langle 1 \rangle 1, \langle 1 \rangle 3
      \langle 2 \rangle 2. F[k] \in Delta VecType OBVIOUS
     \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, DeltaVecAddType
```

```
\langle 1 \rangle QED BY \langle 1 \rangle 2, \langle 1 \rangle 3
```

Adding a delta vector at a point in a function preserves the condition that the function has a finite non-zero range.

```
THEOREM DeltaVecFunAddAtPreservesFiniteNonZeroRange \stackrel{\Delta}{=}
  ASSUME
     NEW D,
     NEW F \in [D \to Delta VecType], Delta VecFunHasFiniteNonZeroRange(F),
     NEW d \in D,
     NEW v \in DeltaVecType
  PROVE
  DeltaVecFunHasFiniteNonZeroRange(DeltaVecFunAddAt(F, d, v))
PROOF
   \langle 1 \rangle DEFINE E \stackrel{\triangle}{=} DeltaVecFunAddAt(F, d, v)
   \langle 1 \rangle DEFINE SF \triangleq \{k \in D : F[k] \neq Delta VecZero\}
  \langle 1 \rangle DEFINE SE \triangleq \{k \in D : E[k] \neq DeltaVecZero\}
   \langle 1 \rangle HIDE DEF E, SF, SE
   \langle 1 \rangle SUFFICES DeltaVecFunHasFiniteNonZeroRange(E) by DEF E
   \langle 1 \rangle 1. E \in [D \to DeltaVecType] by DeltaVecFunAddAtPreservesType def E
   \langle 1 \rangle SUFFICES IsFiniteSet(SE) BY \langle 1 \rangle1 DEF DeltaVecFunHasFiniteNonZeroRange, SE
   \langle 1 \rangle 2. E = [F \text{ EXCEPT } ! [d] = Delta VecAdd(F[d], v)] by Def Delta VecFunAddAt, E
   \langle 1 \rangle 3. Is Finite Set (SF) by DEF Delta VecFunHas Finite NonZero Range, SF
   \langle 1 \rangle 4. IsFiniteSet(\{d\}) BY FiniteSetSingleton
   \langle 1 \rangle 5. IsFiniteSet(SF \cup \{d\}) BY \langle 1 \rangle 3, \langle 1 \rangle 4, FiniteSetUnion
   \langle 1 \rangle SUFFICES SE \subseteq (SF \cup \{d\}) BY \langle 1 \rangle 5, FiniteSetSubset
   \langle 1 \rangle6. Suffices assume new k \in SE, k \notin SF, k \neq d prove false obvious
   \langle 1 \rangle 7. k \in D by \langle 1 \rangle 6 def SE
   \langle 1 \rangle 8. E[k] \neq Delta Vec Zero  by \langle 1 \rangle 6  def SE
   \langle 1 \rangle 9. F[k] = Delta Vec Zero BY \langle 1 \rangle 6, \langle 1 \rangle 7 DEF SF
   \langle 1 \rangle 10. E[k] = F[k] BY \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 6, \langle 1 \rangle 7
  \langle 1 \rangle QED BY \langle 1 \rangle 8, \langle 1 \rangle 9, \langle 1 \rangle 10
```

Adding delta vector v to F[x] increases the sum of the function by v.

We define explicit operators to capture the hypothesis and conclusion. Otherwise the provers seem to have difficulty figuring out how to apply this theorem.

The strategy of the proof is as follows. We define G as the function produced by adding v to component x in function F. Clearly, F and G have the same domain and if F has a finite non-zero range of delta vectors, so will G.

We define S as the subset of the domain of F that maps to non-zero values, and likewise T as the subset of the domain of G that maps to non-zero values. Note that since F and G are identical everywhere except possibly at x, S and T will be the same except that possibly one or the other will include x.

To get rid of this "possibly", we expand S to S1 by adding the element x if it was not already included. Note that SubsetSum(F, S) = SubsetSum(F, S1) because S already contained all domain elements that map to non-zero values under F.

We do the same thing with T, and now we have sets S1 and T1 that are identical and include x. From these sets we construct S2 and T2 respectively by taking x out. Since F and G are identical everywhere except possibly at x, we can conclude that S2 = T2 and consequently that SubsetSum(F, S2) = SubsetSum(G, T2).

We use the DeltaVecFunSubsetSumNewElem lemma to relate the S1 and T1 subset sums to the respective S2 and T2 subset sums. Putting everything together with a little commutativity and associativity gives us the conclusion of the theorem.

```
DeltaVecFunSumAddAt\_Hypothesis(F, x, v) \triangleq
               D \stackrel{\Delta}{=} \text{DOMAIN } F
       IN
          \land F \in [D \to DeltaVecType]
          \land DeltaVecFunHasFiniteNonZeroRange(F)
          \land x \in D
          \land v \in DeltaVecType
DeltaVecFunSumAddAt\_Conclusion(F, x, v) \triangleq
        LET
               D \stackrel{\Delta}{=} \text{DOMAIN } F
                G \triangleq DeltaVecFunAddAt(F, x, v)
          \land G \in [D \to DeltaVecType]
          \land DeltaVecFunHasFiniteNonZeroRange(G)
          \land DeltaVecFunSum(G) \in DeltaVecType
          \land DeltaVecFunSum(G) = DeltaVecAdd(v, DeltaVecFunSum(F))
          \land DeltaVecFunSum(G) = DeltaVecAdd(DeltaVecFunSum(F), v)
THEOREM DeltaVecFunSumAddAt \triangleq
        ASSUME NEW F, NEW x, NEW v, Delta VecFunSumAddAt_Hypothesis (F, x, v)
        PROVE DeltaVecFunSumAddAt\_Conclusion(F, x, v)
PROOF
       Define some convenient abbreviations for this proof.
                                                                                                                                                   \triangleq Delta Vec Type
        \langle 1 \rangle Define Type
      \begin{array}{lll} \langle 1 \rangle \; \text{DEFINE} \; Iype & = \; Detta \, Vec \, Iype \\ \langle 1 \rangle \; \text{DEFINE} \; Zero & \triangleq \; Delta \, Vec \, Zero \\ \langle 1 \rangle \; \text{DEFINE} \; Add(\_a,\_b) & \triangleq \; Delta \, Vec \, Add(\_a,\_b) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F,\_S) & \triangleq \; Delta \, Vec \, Fun \, Subset \, Sum(\_F,\_S) \\ \langle 1 \rangle \; \text{DEFINE} \; Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Subset \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Subset \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Fun \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Sum(\_F) & \triangleq \; Delta \, Vec \, Sum(\_F) \\ \langle 1 \rangle \; \text{DEFINE} \; Subset \, Su
        \langle 1 \rangle DEFINE AddAt(\_F, \_x, \_v) \stackrel{\triangle}{=} DeltaVecFunAddAt(\_F, \_x, \_v)
        \langle 1 \rangle define D \stackrel{\triangle}{=} domain F
```

```
\langle 1 \rangle DEFINE G \stackrel{\triangle}{=} AddAt(F, x, v)
\langle 1 \rangle DEFINE S \triangleq \{k \in D : F[k] \neq Zero\}
\langle 1 \rangle define T \triangleq \{k \in D : G[k] \neq Zero\}
\langle 1 \rangle define S1 \triangleq S \cup \{x\}
\langle 1 \rangle DEFINE T1 \triangleq T \cup \{x\}
\langle 1 \rangle define S2 \triangleq S1 \setminus \{x\}
\langle 1 \rangle define T2 \stackrel{\triangle}{=} T1 \setminus \{x\}
\langle 1 \rangle HIDE DEF D, G, S, T, S1, T1, S2, T2
Some easy initial facts.
\langle 1 \rangle 1. x \in D by Def Delta VecFunSumAddAt_Hypothesis, D
\langle 1 \rangle 2. \ v \in Type \ \text{BY DEF} \ Delta VecFunSumAddAt\_Hypothesis
\langle 1 \rangle 3. F \in [D \to Type] BY DEF Delta VecFunSumAddAt_Hypothesis, D
\langle 1 \rangle 4. \ G \in [D \to Type]
   \langle 2 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3
   \langle 2 \rangle QED BY Delta VecFunAddAtPreservesType DEF G
\langle 1 \rangle5. Delta VecFunHasFiniteNonZeroRange(F) by DEF Delta VecFunSumAddAt\_Hypothesis
\langle 1 \rangle6. Delta VecFunHasFiniteNonZeroRange(G)
   \langle 2 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 1 \rangle 5
   \langle 2 \rangle QED BY DeltaVecFunAddAtPreservesFiniteNonZeroRange DEF G
\langle 1 \rangle 7. Sum(G) \in Type BY \langle 1 \rangle 4, \langle 1 \rangle 6, Delta VecFunSumType
\langle 1 \rangle 8. S \subseteq D by Def S
\langle 1 \rangle 9. T \subseteq D by Def T
\langle 1 \rangle 10. S1 \subseteq D by \langle 1 \rangle 1, \langle 1 \rangle 8 def S1
\langle 1 \rangle 11. T1 \subseteq D by \langle 1 \rangle 1, \langle 1 \rangle 9 def T1
\langle 1 \rangle 12. S2 \subseteq D by \langle 1 \rangle 10 def S2
\langle 1 \rangle 13. T2 \subseteq D by \langle 1 \rangle 11 def T2
\langle 1 \rangle 14. Is Finite Set (\{x\}) By Finite Set Singleton
\langle 1 \rangle 15. Is FiniteSet(S) BY \langle 1 \rangle 3, \langle 1 \rangle 5 DEF DeltaVecFunHasFiniteNonZeroRange, S
\langle 1 \rangle16. Is Finite Set (T) BY \langle 1 \rangle4, \langle 1 \rangle6 DEF Delta Vec Fun Has Finite Non Zero Range, T
\langle 1 \rangle 17. Is Finite Set (S1) by \langle 1 \rangle 14, \langle 1 \rangle 15, Finite Set Union DEF S1
\langle 1 \rangle 18. \ IsFiniteSet(T1) \ \text{BY} \ \langle 1 \rangle 14, \ \langle 1 \rangle 16, \ FiniteSetUnion \ \text{DEF} \ T1
\langle 1 \rangle 19. IsFiniteSet(S2) by \langle 1 \rangle 17, FiniteSetSubset def S2
\langle 1 \rangle 20. IsFiniteSet(T2) by \langle 1 \rangle 18, FiniteSetSubset def T2
Sum(F) and Sum(G) are the same as the respective subset sums over S1 and T1
\langle 1 \rangle 21. Sum(F) = SubsetSum(F, S1)
   \langle 2 \rangle 1. Sum(F) = SubsetSum(F, S) by \langle 1 \rangle 3 def DeltaVecFunSum, S
   \langle 2 \rangle 2. SubsetSum(F, S) = SubsetSum(F, S1)
      \langle 3 \rangle Delta VecFunSubsetSumElemNoChange_Conclusion(F, S, x)
         \langle 4 \rangle Delta VecFunSubsetSumElemNoChange_Hypothesis(F, S, x)
```

 $\langle 5 \rangle x \in S \vee F[x] = Delta Vec Zero$ BY $\langle 1 \rangle 1$ DEF S

```
\langle 5 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 3, \langle 1 \rangle 8, \langle 1 \rangle 15
          (5) QED BY DEF Delta VecFunSubsetSumElemNoChange_Hypothesis
       (4) QED BY Delta VecFunSubsetSumElemNoChange
     (3) QED BY DEF Delta VecFunSubsetSumElemNoChange_Conclusion, S1
  \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
\langle 1 \rangle 22. Sum(G) = SubsetSum(G, T1)
   \langle 2 \rangle 1. Sum(G) = SubsetSum(G, T) by \langle 1 \rangle 4 def DeltaVecFunSum, T
  \langle 2 \rangle 2. SubsetSum(G, T) = SubsetSum(G, T1)
     \langle 3 \rangle Delta VecFunSubsetSumElemNoChange_Conclusion(G, T, x)
       \langle 4 \rangle Delta VecFunSubsetSumElemNoChange_Hypothesis(G, T, x)
          \langle 5 \rangle x \in T \vee G[x] = Zero \text{ BY } \langle 1 \rangle 1 \text{ Def } T
          \langle 5 \rangle USE \langle 1 \rangle 1, \langle 1 \rangle 4, \langle 1 \rangle 9, \langle 1 \rangle 16
          (5) QED BY DEF Delta VecFunSubsetSumElemNoChange_Hypothesis
       (4) QED BY Delta VecFunSubsetSumElemNoChange
     \langle 3 \rangle QED BY DEF Delta VecFunSubsetSumElemNoChange_Conclusion, T1
  \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2
Relate the S1 and T1 subset sums to the respective sums over the smaller subsets S2 and T2.
\langle 1 \rangle 23. \ SubsetSum(F, S1) = Add(F[x], SubsetSum(F, S2))
  \langle 2 \rangle 1. \ SubsetSum(F, S2 \cup \{x\}) = Add(F[x], SubsetSum(F, S2))
     \langle 3 \rangle Delta VecFunSubsetSumNewElem_Conclusion(F, S2, x)
       \langle 4 \rangle Delta VecFunSubsetSumNewElem_Hypothesis (F, S2, x)
          \langle 5 \rangle x \notin S2 by Def S2
```

(5) QED BY DEF Delta VecFunSubsetSumNewElem_Hypothesis

(3) QED BY DEF Delta VecFunSubsetSumNewElem_Conclusion

 $\langle 2 \rangle$ 1. $SubsetSum(G, T2 \cup \{x\}) = Add(G[x], SubsetSum(G, T2))$ $\langle 3 \rangle$ $DeltaVecFunSubsetSumNewElem_Conclusion(G, T2, x)$ $\langle 4 \rangle$ $DeltaVecFunSubsetSumNewElem_Hypothesis(G, T2, x)$

(3) QED BY DEF Delta VecFunSubsetSumNewElem_Conclusion

 $\langle 5 \rangle$ QED BY DEF $DeltaVecFunSubsetSumNewElem_Hypothesis$

 $\langle 5 \rangle$ USE $\langle 1 \rangle 1$, $\langle 1 \rangle 3$, $\langle 1 \rangle 12$, $\langle 1 \rangle 19$

 $\langle 5 \rangle \ x \notin T2$ by Def T2

 $\langle 5 \rangle$ USE $\langle 1 \rangle 1$, $\langle 1 \rangle 4$, $\langle 1 \rangle 13$, $\langle 1 \rangle 20$

 $\langle 2 \rangle$ 2. $S1 = S2 \cup \{x\}$ $\langle 3 \rangle$ $x \in S1$ by Def S1 $\langle 3 \rangle$ QED by Def S2 $\langle 2 \rangle$ QED by $\langle 2 \rangle$ 1, $\langle 2 \rangle$ 2

 $\langle 2 \rangle 2$. $T1 = T2 \cup \{x\}$ $\langle 3 \rangle$ $x \in T1$ by Def T1 $\langle 3 \rangle$ QED by Def T2 $\langle 2 \rangle$ QED by $\langle 2 \rangle 1$, $\langle 2 \rangle 2$

⟨4⟩ QED BY Delta VecFunSubsetSumNewElem

 $\langle 1 \rangle 24. \ SubsetSum(G, T1) = Add(G[x], SubsetSum(G, T2))$

 $\langle 4 \rangle$ QED BY DeltaVecFunSubsetSumNewElem

```
The consequences of G = AddAt(F, x, v)
\langle 1 \rangle 25. \ G = [F \ \text{EXCEPT} \ ![x] = Add(F[x], \ v)] \ \text{by Def} \ Delta VecFunAddAt, \ G
\langle 1 \rangle 26. \ G[x] = Add(v, F[x])
   \langle 2 \rangle G[x] = Add(F[x], v) BY \langle 1 \rangle 1, \langle 1 \rangle 3, \langle 1 \rangle 25
   \langle 2 \rangle F[x] \in Type \text{ BY } \langle 1 \rangle 1, \langle 1 \rangle 3
   \langle 2 \rangle v \in Type \text{ BY } \langle 1 \rangle 2
   \langle 2 \rangle QED BY DeltaVecAddCommutative
\langle 1 \rangle 27. S2 = T2
   \langle 2 \rangle S1 = T1
      \langle 3 \rangle \ \forall \ k \in D : k \neq x \Rightarrow F[k] = G[k] \ \text{BY} \ \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ \langle 1 \rangle 25
      \langle 3 \rangle QED BY DEF S, T, S1, T1
   \langle 2 \rangle QED by Def S2,\ T2
\langle 1 \rangle 28. \ SubsetSum(F, S2) = SubsetSum(G, T2)
   \langle 2 \rangle SUFFICES SubsetSum(F, S2) = SubsetSum(G, S2) by \langle 1 \rangle 27
   \langle 2 \rangle Delta VecFunSubsetSumSameSubset_Conclusion(F, G, S2)
      \langle 3 \rangle Delta VecFunSubsetSumSameSubset_Hypothesis(F, G, S2)
          \langle 4 \rangle USE \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 12, \langle 1 \rangle 19, \langle 1 \rangle 25
         \langle 4 \rangle x \notin S2 by Def S2
         \langle 4 \rangle \ \forall s \in S2 : F[s] = G[s] \ \text{obvious}
         (4) QED BY DEF Delta VecFunSubsetSumSameSubset_Hypothesis
      (3) QED BY Delta VecFunSubsetSumSameSubset
   \langle 2 \rangle QED BY DEF DeltaVecFunSubsetSumSameSubset\_Conclusion
\langle 1 \rangle 29. \ SubsetSum(G, T1) = Add(v, SubsetSum(F, S1))
   \langle 2 \rangle SubsetSum(G, T1) = Add(v, Add(F[x], SubsetSum(F, S2)))
      \langle 3 \rangle SubsetSum(G, T1) = Add(Add(v, F[x]), SubsetSum(F, S2)) by \langle 1 \rangle 24, \langle 1 \rangle 26, \langle 1 \rangle 28
      \langle 3 \rangle F[x] \in Type \text{ BY } \langle 1 \rangle 1, \langle 1 \rangle 3
      \langle 3 \rangle \ v \in Type \text{ BY } \langle 1 \rangle 2
      \langle 3 \rangle SubsetSum(F, S2) \in Type BY \langle 1 \rangle 3, \langle 1 \rangle 12, \langle 1 \rangle 19, DeltaVecFunSubsetSumType
      (3) QED BY Delta VecAddAssociative
   \langle 2 \rangle QED BY \langle 1 \rangle 23
\langle 1 \rangle 30. Sum(G) = Add(v, Sum(F)) BY \langle 1 \rangle 21, \langle 1 \rangle 22, \langle 1 \rangle 29
\langle 1 \rangle 31. Sum(G) = Add(Sum(F), v)
   \langle 2 \rangle 1. v \in Type \text{ BY } \langle 1 \rangle 2
   \langle 2 \rangle 2. Sum(F) \in TypeBY \langle 1 \rangle 3, \langle 1 \rangle 5, DeltaVecFunSumType
   \langle 2 \rangle QED BY \langle 1 \rangle 30, \langle 2 \rangle 1, \langle 2 \rangle 2, Delta VecAdd Commutative
\langle 1 \rangle QED
   \langle 2 \rangle USE \langle 1 \rangle 4, \langle 1 \rangle 6, \langle 1 \rangle 7, \langle 1 \rangle 30, \langle 1 \rangle 31
```

 $\langle 2 \rangle$ QED BY DEF Delta VecFunSumAddAt_Conclusion, G, D

C.11 Facts about upright delta vectors

— MODULE NaiadClockProofDeltaVecUpright –

EXTENDS NaiadClockProofDeltaVecFuns

Facts about upright delta vectors.

If v is an upright delta vector then for every positive point t there is some negative point $s \prec t$ such that v is nonpos up thru s. We call point s a support in v for point t.

```
THEOREM Delta Vec Upright\_Exists Support \triangleq
  ASSUME
    NEW leq \in PointRelationType,
    NEW v \in DeltaVecType,
    NEW t \in Point,
    IsPartialOrder(leq),
    IsDeltaVecUpright(leq, v),
    v[t] > 0
  PROVE
  LET
    a \leq b \triangleq leq[a][b]
    a \prec b \stackrel{\triangle}{=} a \preceq b \land a \neq b
  \exists s \in Point :
   \wedge s \prec t
   \wedge v[s] < 0
   \land IsDeltaVecNonposUpto(leq, v, s)
  \langle 1 \rangle 1. IsDelta VecSupported (leq, v, t) by Def IsDelta VecUpright
  \langle 1 \rangle QED BY \langle 1 \rangle 1 DEF IsDelta VecSupported
```

Delta Vec Zero is an upright delta vector.

THEOREM $DeltaVecUpright_Zero \stackrel{\triangle}{=}$

```
ASSUME

NEW leq \in PointRelationType,

IsPartialOrder(leq)

PROVE

IsDeltaVecUpright(leq, DeltaVecZero)

PROOF

\langle 1 \rangle QED by Def DeltaVecZero, IsDeltaVecUpright, IsDeltaVecSupported, Isa
```

The sum of two upright delta vectors is an upright delta vector.

```
THEOREM Delta Vec Upright\_Add \stackrel{\triangle}{=}
  ASSUME
     NEW leq \in PointRelationType,
     NEW v1 \in DeltaVecType,
     \text{NEW } v2 \in \textit{DeltaVecType},
     IsPartialOrder(leq),
     IsDeltaVecUpright(leq, v1),
     IsDeltaVecUpright(leq, v2)
  PROVE
  IsDelta Vec Upright(leg, Delta Vec Add(v1, v2))
  \langle 1 \rangle 1. PICK v0 \in DeltaVecType: v0 = DeltaVecAdd(v1, v2) by DeltaVecAddType
  \langle 1 \rangle define a \leq b \stackrel{\triangle}{=} leq[a][b]
  \langle 1 \rangle Define a \prec b \stackrel{\triangle}{=} a \preceq b \land a \neq b
  Assume that point t is positive in v0. It suffices to find a support for t. A support is a point lower than t that is negative in v0 and no yet lower
  point is positive in v0.
  \langle 1 \rangle 2. Suffices assume
            NEW t \in Point,
            v0[t] > 0
          PROVE
            \exists s \in Point :
            \wedge s \prec t
             \wedge v0[s] < 0
```

 $\langle 1 \rangle 3. \ v1[t] > 0 \ \lor \ v2[t] > 0 \ \text{ BY } \langle 1 \rangle 1, \ \langle 1 \rangle 2, \ SMTT(10) \ \text{ DEF } Delta VecAdd, \ Delta VecType$

BY $\langle 1 \rangle 1$ DEF IsDelta VecUpright, IsDelta VecSupported, IsDelta VecNonposUpto

Without loss of generality, pick va as whichever of v1 or v2 is positive at point t, and pick vb as the other.

 $\land \neg \exists u \in Point : u \leq s \land v0[u] > 0$

```
\langle 1 \rangle define vaisv1 \stackrel{\triangle}{=} v1[t] > 0
```

 $\langle 1 \rangle$ HIDE DEF vaisv1

$$\langle 1 \rangle 4$$
. PICK $va \in Delta VecType : va = \text{if } vaisv1 \text{ then } v1 \text{ else } v2 \text{ obvious}$

$$\langle 1 \rangle$$
5. PICK $vb \in DeltaVecType: vb = \text{if } vaisv1 \text{ then } v2 \text{ else } v1 \text{ obvious}$

$$\langle 1 \rangle$$
6. IsDeltaVecUpright(leq, va) BY $\langle 1 \rangle$ 4

$$\langle 1 \rangle 7$$
. $IsDeltaVecUpright(leq, vb)$ by $\langle 1 \rangle 5$

$$\langle 1 \rangle 8. \ v0 = Delta VecAdd(va, vb) \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 4, \ \langle 1 \rangle 5, \ Delta VecAdd Commutative$$

$$\langle 1 \rangle 9. \ va[t] > 0 \ \text{BY} \ \langle 1 \rangle 3, \ \langle 1 \rangle 4 \ \text{DEF} \ vaisv1$$

Since va is upright and va[t] > 0, we can pick a lower point x that is negative in va and no yet lower point is positive in va.

 $\langle 1 \rangle 10$. PICK $x \in Point$:

 $\land IsDeltaVecNonposUpto(leq, va, x)$

BY $\langle 1 \rangle 6$, $\langle 1 \rangle 9$, Delta Vec Upright_Exists Support

State what we know about x as separate facts.

$$\langle 1 \rangle 11. \ x \prec t \ \text{By} \ \langle 1 \rangle 10$$

$$\langle 1 \rangle 12$$
. $va[x] < 0$ by $\langle 1 \rangle 10$

$$\langle 1 \rangle 13$$
. IsDelta VecNonpos Upto (leq, va, x) BY $\langle 1 \rangle 10$

$$\langle 1 \rangle 14$$
. Case $\neg \exists s \in Point : s \leq x \land vb[s] > 0$

No point up thru x is positive in vb. In this case, point x is a support in v0 for point t, since in v0 point x must be negative and no lower point can be positive.

$$\langle 2 \rangle 1$$
. $\neg (vb[x] > 0)$ BY $\langle 1 \rangle 14$, $PartialOrderReflexive$

$$\langle 2 \rangle 2$$
. $v0[x] < 0$ by $\langle 2 \rangle 1$, $\langle 1 \rangle 8$, $\langle 1 \rangle 12$, $SMTT(10)$ def $DeltaVecAdd$, $DeltaVecType$

$$\langle 2 \rangle 3$$
. Assume new $u \in Point, u \leq x, v0[u] > 0$ prove false

$$\langle 3 \rangle 1$$
. $\neg (va[u] > 0)$ by $\langle 2 \rangle 3$, $\langle 1 \rangle 13$ def $\mathit{IsDeltaVecNonposUpto}$

$$\langle 3 \rangle 2$$
. $\neg (vb[u] > 0)$ by $\langle 2 \rangle 3$, $\langle 1 \rangle 14$

$$\langle 3 \rangle 3$$
. $\neg (v0[u] > 0)$ by $\langle 3 \rangle 1$, $\langle 3 \rangle 2$, $\langle 1 \rangle 8$, $SMTT(10)$ DEF $DeltaVecAdd$, $DeltaVecType$

$$\langle 3 \rangle$$
 QED BY $\langle 3 \rangle 3$, $\langle 2 \rangle 3$

$$\langle 2 \rangle$$
 QED BY $\langle 1 \rangle 11$, $\langle 2 \rangle 2$, $\langle 2 \rangle 3$

$$\langle 1 \rangle 15$$
. Case $\exists s \in Point : s \leq x \wedge vb[s] > 0$

Some point at or lower than x is positive in vb. We pick one.

$$\langle 2 \rangle 1$$
. PICK $s \in Point : s \prec x \land vb[s] > 0$ by $\langle 1 \rangle 15$

State what we know about s as separate facts.

$$\langle 2 \rangle 2. \ s \leq x \ \text{BY} \ \langle 2 \rangle 1$$

$$\langle 2 \rangle 3. \ vb[s] > 0 \ \mathrm{BY} \ \langle 2 \rangle 1$$

Since vb is upright and vb[s] > 0, we can pick a lower point y that is negative in vb and no yet lower point is positive in vb.

Since point $y \prec s \preceq x$, no point at or lower than y can be positive in va. Therefore, in v0 point y must be negative and no yet lower point can be positive. Hence point y is a support in v0 for point t.

$$\langle 2 \rangle$$
4. PICK $y \in Point$:

```
\land IsDeltaVecNonposUpto(leq, vb, y)
BY \langle 1 \rangle 7, \langle 2 \rangle 3, DeltaVecUpright_ExistsSupport
```

```
State what we know about y as separate facts.
```

```
 \begin{array}{l} \langle 2 \rangle 5. \ y \prec s \ \text{BY} \ \langle 2 \rangle 4 \\ \langle 2 \rangle 6. \ vb[y] < 0 \ \text{BY} \ \langle 2 \rangle 4 \\ \langle 2 \rangle 7. \ IsDelta VecNonpos Upto (leq, \ vb, \ y) \ \text{BY} \ \langle 2 \rangle 4 \\ \\ \langle 2 \rangle 8. \ y \preceq x \ \text{BY} \ \langle 2 \rangle 2, \ \langle 2 \rangle 5, \ Partial Order Transitive \\ \langle 2 \rangle 9. \ \neg (va[y] > 0) \ \text{BY} \ \langle 1 \rangle 13, \ \langle 2 \rangle 8 \ \text{DEF} \ IsDelta VecNonpos Upto} \\ \langle 2 \rangle 10. \ v0[y] < 0 \ \text{BY} \ \langle 2 \rangle 6, \ \langle 2 \rangle 9, \ \langle 1 \rangle 8, \ SMTT(10) \ \text{DEF} \ Delta VecAdd, \ Delta VecType} \\ \langle 2 \rangle 11. \ \text{ASSUME NEW} \ u \in Point, \ u \preceq y, \ v0[u] > 0 \ \text{PROVE FALSE} \\ \langle 3 \rangle 1. \ u \preceq x \ \text{BY} \ \langle 2 \rangle 8, \ \langle 2 \rangle 11, \ Partial Order Transitive \\ \langle 3 \rangle 2. \ \neg (va[u] > 0) \ \text{BY} \ \langle 3 \rangle 1, \ \langle 1 \rangle 13 \ \text{DEF} \ IsDelta VecNonpos Upto} \\ \langle 3 \rangle 3. \ \neg (vb[u] > 0) \ \text{BY} \ \langle 2 \rangle 7, \ \langle 2 \rangle 11 \ \text{DEF} \ IsDelta VecNonpos Upto} \\ \langle 3 \rangle 4. \ \neg (v0[u] > 0) \ \text{BY} \ \langle 3 \rangle 2, \ \langle 3 \rangle 3, \ \langle 1 \rangle 8, \ SMTT(10) \ \text{DEF} \ Delta VecAdd, \ Delta VecType} \\ \langle 3 \rangle \ \text{QED BY} \ \langle 3 \rangle 4, \ \langle 2 \rangle 11 \\ \langle 2 \rangle 12. \ y \prec t \ \text{BY} \ \langle 2 \rangle 8, \ \langle 1 \rangle 11, \ Partial Order Strictly Transitive} \\ \langle 2 \rangle \ \text{QED BY} \ \langle 1 \rangle 14, \ \langle 1 \rangle 15 \\ \end{array}
```

The skip \boldsymbol{k} sum of a sequence of upright delta vectors is an upright delta vector.

```
COROLLARY DeltaVecUpright\_SeqSkipSum \stackrel{\triangle}{=}
  ASSUME
    NEW leq \in PointRelationType,
    NEW Q \in Seq(DeltaVecType),
    NEW k \in Nat,
    IsPartialOrder(leq),
    \forall i \in Nat : k < i \land i \leq Len(Q) \Rightarrow IsDeltaVecUpright(leq, Q[i])
  PROVE
  IsDeltaVecUpright(leq, DeltaVecSegSkipSum(k, Q))
PROOF
  \langle 1 \rangle DEFINE Prop(a) \triangleq IsDeltaVecUpright(leq, a)
  (1) USE Delta Vec Upright_Zero
  \langle 1 \rangle USE DeltaVecUpright\_Add
  \langle 1 \rangle Delta VecSeqSkipSumProp_Conclusion(Prop, Q, k)
    \langle 2 \rangle Delta VecSeqSkipSumProp_Hypothesis(Prop, Q, k)
      \langle 3 \rangle QED BY DEF DeltaVecSeqSkipSumProp\_Hypothesis
    \langle 2 \rangle QED BY DeltaVecSeqSkipSumProp
```

 $\langle 1 \rangle$ QED BY DEF $DeltaVecSeqSkipSumProp_Conclusion, Prop$

The sum of a sequence of upright delta vectors is an upright delta vector.

```
COROLLARY DeltaVecUpright\_SeqSum \stackrel{\Delta}{=}
  ASSUME
    NEW leg \in PointRelationType,
    NEW Q \in Seq(DeltaVecType),
    NEW k \in Nat,
    IsPartialOrder(leq),
    \forall i \in 1 .. Len(Q) : IsDeltaVecUpright(leq, Q[i])
  IsDeltaVecUpright(leq, DeltaVecSeqSum(Q))
PROOF
  \langle 1 \rangle DEFINE Prop(a) \triangleq IsDeltaVecUpright(leq, a)
  \langle 1 \rangle USE Delta Vec Upright\_Zero
  \langle 1 \rangle USE DeltaVecUpright\_Add
  \langle 1 \rangle Delta VecSeqSumProp_Conclusion(Prop, Q)
    \langle 2 \rangle Delta VecSeqSumProp_Hypothesis(Prop, Q)
       \langle 3 \rangle QED BY DEF DeltaVecSeqSumProp\_Hypothesis
    \langle 2 \rangle QED BY DeltaVecSeqSumProp
  \langle 1 \rangle QED BY DEF DeltaVecSeqSumProp\_Conclusion, Prop
```

The sum of the delta vectors in the range of a function, all of which are upright, is an upright delta vector.

```
COROLLARY Delta\ Vec\ Upright\_FunSum \triangleq

ASSUME

NEW leq \in PointRelationType,

NEW D,

NEW F \in [D \rightarrow Delta\ Vec\ Type],

IsPartial\ Order(leq),

Delta\ Vec\ FunHas\ Finite\ NonZero\ Range(F),

\forall\ d \in D: IsDelta\ Vec\ Upright(leq,\ F[d])

PROVE

IsDelta\ Vec\ Upright(leq,\ Delta\ Vec\ FunSum(F))
```

PROOF

- $\langle 1 \rangle$ Define $Prop(a) \stackrel{\triangle}{=} IsDeltaVecUpright(leq, a)$
- $\langle 1 \rangle$ USE $Delta Vec Upright_Zero$
- $\langle 1 \rangle$ USE $DeltaVecUpright_Add$
- $\langle 1 \rangle$ Delta VecFunSumProp_Conclusion(Prop, F)
 - $\langle 2 \rangle$ Delta VecFunSumProp_Hypothesis(Prop, F)
 - $\langle 3 \rangle$ QED BY DEF $DeltaVecFunSumProp_Hypothesis$
 - $\langle 2 \rangle$ QED BY DeltaVecFunSumProp
- $\langle 1 \rangle$ QED BY DEF $DeltaVecFunSumProp_Conclusion, Prop$

C.12 Facts about beta-upright delta vectors

- MODULE NaiadClockProofDeltaVecBetaUpright -

EXTENDS NaiadClockProofDeltaVecUpright

Facts about beta-upright delta vectors.

Given a vb-upright delta vector va, then for every positive point t in va there is in va or vb some negative point $s \prec t$ such that va is nonpos up thru s. We call point s a vb-foundation for point t in va.

```
THEOREM Delta VecBeta Upright\_ExistsFoundation \stackrel{\triangle}{=}
  ASSUME
    NEW leq \in PointRelationType,
    NEW va \in Delta Vec Type,
    NEW vb \in DeltaVecType,
    IsPartialOrder(leq),
    IsDeltaVecBetaUpright(leq, va, vb),
    NEW t \in Point, va[t] > 0
  PROVE
  LET
    a \preceq b \stackrel{\triangle}{=} leq[a][b]
    a \prec b \stackrel{\triangle}{=} a \preceq b \land a \neq b
  \exists s \in Point :
   \land \ s \prec t
   \wedge va[s] < 0 \lor vb[s] < 0
   \land IsDeltaVecNonposUpto(leq, va, s)
  \langle 1 \rangle QED BY DEF IsDeltaVecBetaUpright
```

A zero delta vector is vb-upright for any vb.

THEOREM $DeltaVecBetaUpright_Zero \triangleq$ ASSUME

```
NEW leq \in PointRelationType,

NEW vb \in DeltaVecType,

IsPartialOrder(leq)

PROVE

IsDeltaVecBetaUpright(leq, DeltaVecZero, vb)

PROOF

\langle 1 \rangle QED BY DEF DeltaVecZero, IsDeltaVecBetaUpright, Isa
```

If delta vector va is vb-upright, and vb and vc are upright delta vectors, then va is (vb + vc)-upright.

```
Theorem DeltaVecBetaUpright\_Add \triangleq

ASSUME

New leq \in PointRelationType,

New va \in DeltaVecType,

New vb \in DeltaVecType,

New vc \in DeltaVecType,

IsPartialOrder(leq),

IsDeltaVecBetaUpright(leq, va, vb),

IsDeltaVecUpright(leq, vb),

IsDeltaVecUpright(leq, vc)

PROVE

IsDeltaVecBetaUpright(leq, va, DeltaVecAdd(vb, vc))

PROOF

\langle 1 \rangle Define a \preceq b \triangleq leq[a][b]

\langle 1 \rangle Define a \prec b \triangleq a \preceq b \land a \neq b
```

Assume that t is a positive point in va and that there is no (vb + vc)-foundation for t in va. It suffices to show a contradiction.

```
\begin{array}{l} \langle 1 \rangle 1. \text{ Suffices assume} \\ \text{ New } t \in Point, \\ va[t] > 0, \\ \neg \exists \, s \in Point: \\ \land \, s \prec t \\ \land \, va[s] < 0 \lor (vb[s] + vc[s] < 0) \\ \land \, \neg \exists \, u \in Point: u \preceq s \land va[u] > 0 \\ \text{ PROVE FALSE} \\ \langle 2 \rangle \text{ USE DEF } Delta VecAdd \\ \langle 2 \rangle \text{ USE DEF } Delta VecType \\ \langle 2 \rangle \text{ USE DEF } IsDelta VecBeta Upright \\ \langle 2 \rangle \text{ USE DEF } IsDelta VecNonpos Upto \\ \langle 2 \rangle \text{ QED BY } SMTT(10) \end{array}
```

Since va is vb-upright, we can pick x as a vb-foundation for t.

```
\langle 1 \rangle2. PICK x \in Point:
 \land \quad x \prec t 
 \land \quad va[x] < 0 \lor vb[x] < 0 
 \land \quad IsDeltaVecNonposUpto(leq, va, x) 
 \mathsf{BY} \ \langle 1 \rangle 1, \ DeltaVecBetaUpright\_ExistsFoundation
```

State what we know about x as separate facts.

```
\langle 1 \rangle 3. \ x \prec t \ \text{BY} \ \langle 1 \rangle 2 \\ \langle 1 \rangle 4. \ va[x] < 0 \ \forall vb[x] < 0 \ \text{BY} \ \langle 1 \rangle 2 \\ \langle 1 \rangle 5. \ \textit{IsDeltaVecNonposUpto(leq, } va, \ x) \ \text{BY} \ \langle 1 \rangle 2
```

If va[x] < 0 then x is a (vb + vc)-foundation for t in va. So this must not be. We deduce that vb[x] < 0.

$$\langle 1 \rangle 6. \ \neg (va[x] < 0)$$
 by $\langle 1 \rangle 1, \ \langle 1 \rangle 3, \ \langle 1 \rangle 5$ def $IsDeltaVecNonposUpto$ $\langle 1 \rangle 7. \ vb[x] < 0$ by $\langle 1 \rangle 4, \ \langle 1 \rangle 6$

If vb[x] + vc[x] < 0 then x is a (vb + vc)-foundation for t in va. So this must not be. We deduce by arithmetic that vc[x] > 0.

$$\langle 1 \rangle 8$$
. $\neg (vb[x] + vc[x] < 0)$ by $\langle 1 \rangle 1$, $\langle 1 \rangle 3$, $\langle 1 \rangle 5$ def $\mathit{IsDeltaVecNonposUpto}$ $\langle 1 \rangle 9$. $vc[x] > 0$ by $\langle 1 \rangle 7$, $\langle 1 \rangle 8$, $\mathit{SMTT}(10)$ def $\mathit{DeltaVecAdd}$, $\mathit{DeltaVecType}$

Since vc is upright, we can pick y as a support in vc for x.

 $\langle 1 \rangle 10$. PICK $y \in Point$:

State what we know about y as separate facts.

 $\langle 1 \rangle 11. \ y \prec x \ \text{BY} \ \langle 1 \rangle 10$ $\langle 1 \rangle 12. \ vc[y] < 0 \ \text{BY} \ \langle 1 \rangle 10$ $\langle 1 \rangle 13. \ IsDelta VecNonpos Upto(leq, vc, y) \ \text{BY} \ \langle 1 \rangle 10$

By transitivity, we almost have y as (vb + vc)-support for t in va.

- $\langle 1 \rangle 14. \ y \prec t \ \text{BY} \ \langle 1 \rangle 3, \ \langle 1 \rangle 11, \ PartialOrderStrictlyTransitive$
- $\langle 1 \rangle 15$. Assume new $u \in Point$, $u \leq y$, va[u] > 0 prove false
 - $\langle 2 \rangle u \leq x$ BY $\langle 1 \rangle 11$, $\langle 1 \rangle 15$, PartialOrderTransitive
 - $\langle 2 \rangle$ QED BY $\langle 1 \rangle 5$, $\langle 1 \rangle 15$ DEF IsDelta VecNonpos Upto

If vb[y] + vc[y] < 0 then y is a (vb + vc)-support for t in va. So this must not be. We deduce by arithmetic that vb[y] > 0.

- $\langle 1 \rangle 16. \neg (vb[y] + vc[y] < 0)$ by $\langle 1 \rangle 1, \langle 1 \rangle 14, \langle 1 \rangle 15$
- $\langle 1 \rangle 17. \ vb[y] > 0 \ \text{By} \ \langle 1 \rangle 12, \ \langle 1 \rangle 16, \ SMTT(10) \ \text{Def} \ Delta VecAdd, \ Delta VecType}$

Since vb is upright, we can pick z as a support in vb for y.

```
\langle 1 \rangle18. PICK z \in Point:  \land z \prec y   \land vb[z] < 0   \land IsDeltaVecNonposUpto(leq, vb, z)  BY \langle 1 \rangle17, DeltaVecUpright\_ExistsSupport
```

```
State what we know about z as separate facts.
```

```
\langle 1 \rangle 19.~z \prec y~ by \langle 1 \rangle 18 \langle 1 \rangle 20.~vb[z] < 0~ by \langle 1 \rangle 18 \langle 1 \rangle 21.~IsDeltaVecNonposUpto(leq, vb, z)~ by \langle 1 \rangle 18
```

By transitivity, we almost have z as (vb + vc)-support for t in va.

```
\langle 1 \rangle 22. \ z \prec t \ \text{By} \ \langle 1 \rangle 14, \ \langle 1 \rangle 19, \ PartialOrderStrictlyTransitive  
 <math>\langle 1 \rangle 23. \ \text{Assume new} \ u \in Point, \ u \preceq z, \ va[u] > 0 \ \text{prove false}
```

- $\langle 2 \rangle \ u \leq y \ \text{BY} \ \langle 1 \rangle 19, \ \langle 1 \rangle 23, \ PartialOrderTransitive$
- $\langle 2 \rangle$ QED BY $\langle 1 \rangle 15$, $\langle 1 \rangle 23$

If vb[z] + vc[z] < 0 then z is a (vb + vc)-support for t in va. So this must not be. We deduce by arithmetic that vc[z] > 0.

```
\langle 1 \rangle 24. \ \neg (vb[z] + vc[z] < 0) \ \ \text{by} \ \langle 1 \rangle 1, \ \langle 1 \rangle 22, \ \langle 1 \rangle 23
```

 $\langle 1 \rangle 25. \ vc[z] > 0 \ \text{By} \ \langle 1 \rangle 20, \ \langle 1 \rangle 24, \ SMTT(10) \ \text{def} \ Delta VecAdd, \ Delta VecType}$

But $z \prec y$ and y is a support in vc, so we cannot have vc[z] > 0. This completes the proof.

```
\langle 1 \rangle QED BY \langle 1 \rangle 13, \langle 1 \rangle 19, \langle 1 \rangle 25 DEF IsDelta VecNonpos Upto
```

Given F mapping to upright delta vectors with a finite non-zero range, if delta vector va is F[d]-upright for some d, then va is also Sum(F)-upright.

```
DeltaVecBetaUpright\_FunSum\_Hypothesis(leq, F, va, d0) \stackrel{\triangle}{=}
  LET
    D \triangleq \text{DOMAIN } F
  IN
  \land leq \in PointRelationType
  \wedge IsPartialOrder(leq)
  \land F \in [D \to DeltaVecType]
  \land va \in DeltaVecType
  \land DeltaVecFunHasFiniteNonZeroRange(F)
  \land \forall d \in D : IsDeltaVecUpright(leq, F[d])
  \wedge d0 \in D
  \land IsDeltaVecBetaUpright(leq, va, F[d0])
THEOREM DeltaVecBetaUpright\_FunSum \stackrel{\Delta}{=}
  ASSUME
    NEW leq,
    NEW F,
    NEW va,
    NEW d0,
    DeltaVecBetaUpright\_FunSum\_Hypothesis(leq, F, va, d0)
```

PROVE

```
IsDeltaVecBetaUpright(leq, va, DeltaVecFunSum(F))
\langle 1 \rangle USE DEF Delta VecBeta Upright_FunSum_Hypothesis
\langle 1 \rangle define D \stackrel{\triangle}{=} \text{domain } F
\langle 1 \rangle leq \in PointRelationType
                                                               OBVIOUS
\langle 1 \rangle IsPartialOrder(leq)
                                                                OBVIOUS
\langle 1 \rangle F \in [D \to DeltaVecType]
                                                                OBVIOUS
\langle 1 \rangle va \in Delta Vec Type
                                                               OBVIOUS
\langle 1 \rangle Delta VecFunHasFiniteNonZeroRange(F)
                                                                         OBVIOUS
\langle 1 \rangle \ \forall \ d \in D : IsDeltaVecUpright(leq, F[d]) OBVIOUS
\langle 1 \rangle \ d0 \in D
                                                              OBVIOUS
\langle 1 \rangle 1. IsDelta VecBeta Upright (leq, va, F[d0])
                                                                     OBVIOUS
\langle 1 \rangle HIDE DEF DeltaVecBetaUpright\_FunSum\_Hypothesis
\langle 1 \rangle Define G \stackrel{\triangle}{=} [F \text{ except } ! [d0] = Delta VecZero]
\langle 1 \rangle DEFINE SumF \triangleq DeltaVecFunSum(F)
\langle 1 \rangle DEFINE SumG \triangleq DeltaVecFunSum(G)
\langle 1 \rangle 2. \ G \in [D \to DeltaVecType] by DeltaVecZeroType
\langle 1 \rangle 3. Delta VecFunHasFiniteNonZeroRange(G)
  \langle 2 \rangle DEFINE Fnz \stackrel{\triangle}{=} \{ d \in D : F[d] \neq Delta Vec Zero \}
   \langle 2 \rangle define Gnz \triangleq \{d \in D : G[d] \neq Delta VecZero\}
   \langle 2 \rangle1. IsFiniteSet(Fnz) by Def DeltaVecFunHasFiniteNonZeroRange
   \langle 2 \rangle 2. Gnz \subseteq Fnz obvious
   \langle 2 \rangle 3. IsFiniteSet(Gnz) by \langle 2 \rangle 1, \langle 2 \rangle 2, FiniteSetSubset
  \langle 2 \rangle QED BY \langle 2 \rangle 3 DEF Delta VecFunHasFiniteNonZeroRange
\langle 1 \rangle 4. SumG \in DeltaVecType BY \langle 1 \rangle 2, \langle 1 \rangle 3, DeltaVecFunSumType
\langle 1 \rangle 5. \ \forall \ d
                 \in D: IsDeltaVecUpright(leq, G[d]) By DeltaVecUpright\_Zero
\langle 1 \rangle6. IsDelta Vec Upright (leq, Sum G)
        BY \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 1 \rangle 5, Delta Vec Upright_FunSum
\langle 1 \rangle 7. F = Delta VecFunAddAt(G, d0, F[d0])
   \langle 2 \rangle 1. F[d0] = Delta VecAdd(Delta VecZero, F[d0]) by Delta VecAddZero
  \langle 2 \rangle QED BY \langle 2 \rangle1 DEF DeltaVecFunAddAt
\langle 1 \rangle 8. SumF = DeltaVecAdd(F[d0], SumG)
   \langle 2 \rangle hide def G
  \langle 2 \rangle 1. Delta VecFunSumAddAt_Hypothesis (G, d0, F[d0])
          BY \langle 1 \rangle 2, \langle 1 \rangle 3 DEF Delta VecFunSumAddAt_Hypothesis
  \langle 2 \rangle 2. Delta VecFunSumAddAt_Conclusion(G, d0, F[d0])
          BY \langle 2 \rangle 1, Delta VecFunSumAddAt
  \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 1 \rangle 7 DEF DeltaVecFunSumAddAt\_Conclusion
\langle 1 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 4, \langle 1 \rangle 6, \langle 1 \rangle 8, DeltaVecBetaUpright\_Add
```

If we have delta vectors va and vb such that va + vb is upright and va positive implies va + vb, then va is vb-upright.

```
THEOREM DeltaVecBetaUpright\_PositiveImplies \stackrel{\Delta}{=}
   ASSUME
     NEW leq \in PointRelationType,
     NEW va \in DeltaVecType,
     NEW vb \in DeltaVecType,
      IsPartialOrder(leq),
      IsDelta Vec Upright(leq, Delta Vec Add(va, vb)),
      IsDeltaVecPositiveImplies(va, DeltaVecAdd(va, vb))
   PROVE
   IsDeltaVecBetaUpright(leq, va, vb)
PROOF
  \begin{array}{lll} \langle 1 \rangle \ {\rm define} \ a \preceq b \ \stackrel{\triangle}{=} \ leq[a][b] \\ \langle 1 \rangle \ {\rm define} \ a \prec b \ \stackrel{\triangle}{=} \ a \preceq b \wedge a \neq b \end{array}
   \langle 1 \rangle 1. PICK v0 \in DeltaVecType: v0 = DeltaVecAdd(va, vb) by DeltaVecAddType
  Assume that t is a positive point in va. It suffices to show that there is a vb-foundation for t in va.
   \langle 1 \rangle 2. SUFFICES ASSUME
              NEW t \in Point,
              va[t] > 0
           PROVE
              \exists s \in Point :
                  \wedge s \prec t
                  \wedge va[s] < 0 \lor vb[s] < 0
                  \land IsDeltaVecNonposUpto(leq, va, s)
           By Def IsDeltaVecBetaUpright
   \langle 1 \rangle 3. \ v0[t] > 0 \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 2 \ \text{DEF} \ \textit{IsDeltaVecPositiveImplies}
  Since v0 is upright, we can pick x as a support in v0 for t.
   \langle 1 \rangle4. PICK x \in Point:
              \land x \prec t
              \wedge v0[x] < 0
               \land IsDeltaVecNonposUpto(leq, v0, x)
           BY \langle 1 \rangle 1, \langle 1 \rangle 3, Delta Vec Upright_Exists Support
  State what we know about x as separate facts.
   \langle 1 \rangle5. x \prec t by \langle 1 \rangle4
   \langle 1 \rangle 6. \ v0[x] < 0 \ \mathrm{BY} \ \langle 1 \rangle 4
   \langle 1 \rangle7. IsDeltaVecNonposUpto(leq, v0, x) BY \langle 1 \rangle4
```

Deduce that x is a vb-foundation for t in va.

- $\langle 1 \rangle 8. \ va[x] < 0 \ \lor \ vb[x] < 0 \ \ \mathsf{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 6, \ SMTT(10) \ \ \mathsf{DEF} \ Delta \ VecAdd, \ Delta \ VecType$
- $\langle 1 \rangle 9$. Assume new $u \in Point, \ u \preceq x, \ va[u] > 0$ prove false
 - $\langle 2 \rangle 1$. $\neg (v0[u] > 0)$ by $\langle 1 \rangle 7$, $\langle 1 \rangle 9$ def IsDeltaVecNonposUpto
 - $\langle 2 \rangle 2. \ v0[u] > 0 \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 9 \ \text{DEF} \ IsDelta VecPositive Implies}$
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$
- $\langle 1 \rangle$ qed by $\langle 1 \rangle 5$, $\langle 1 \rangle 8$, $\langle 1 \rangle 9$ def $\mathit{IsDeltaVecNonposUpto}$

C.13 Facts about delta vectors vacant up to point t

-- MODULE NaiadClockProofDeltaVecVacantUpto

EXTENDS NaiadClockProofDeltaVecBetaUpright

Facts about delta vectors vacant up to point t.

Given delta vectors va, vb, and vc such that vc = va + vb, if any two of these delta vectors are vacant up to point t then the third one is also.

```
THEOREM Delta Vec Vacant Upto\_Add \stackrel{\Delta}{=}
  ASSUME
     NEW leq \in PointRelationType,
    NEW va \in Delta Vec Type,
    NEW vb \in DeltaVecType,
    NEW t \in Point
  PROVE
  LET
                  \stackrel{\triangle}{=} DeltaVecAdd(va, vb)
     VUT(v) \triangleq IsDeltaVecVacantUpto(leq, v, t)
  IN
   \wedge VUT(va) \wedge VUT(vb) \Rightarrow VUT(vc)
   \wedge VUT(vb) \wedge VUT(vc) \Rightarrow VUT(va)
   \wedge \ VUT(vc) \wedge \ VUT(va) \Rightarrow \ VUT(vb)
PROOF
                               \stackrel{\triangle}{=} DeltaVecAdd(va, vb)
  \langle 1 \rangle Define vc
  \langle 1 \rangle DEFINE VUT(v) \stackrel{\triangle}{=} IsDeltaVecVacantUpto(leq, v, t)
  \langle 1 \rangle USE DEF Delta VecAdd
  \langle 1 \rangle USE DEF Delta Vec Type
  \langle 1 \rangle use def \mathit{IsDeltaVecVacantUpto}
  \langle 1 \rangle 1. ASSUME VUT(va), VUT(vb) PROVE VUT(vc) BY \langle 1 \rangle 1, SMTT(10)
  \langle 1 \rangle 2. ASSUME VUT(vb), VUT(vc) PROVE VUT(va) BY \langle 1 \rangle 2, SMTT(10)
  \langle 1 \rangle 3. ASSUME VUT(vc), VUT(va) PROVE VUT(vb) BY \langle 1 \rangle 3, SMTT(10)
  \langle 1 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3
```

```
If we have a delta vectors va and vb such that
 (1) va is vb-upright,
 (2) vb is upright, and
 (3) the sum va + vb is vacant up to point t,
then we can conclude that va is vacant up to point t.
THEOREM Delta Vec Vacant Up to\_Beta Up right \stackrel{\Delta}{=}
  ASSUME
     NEW leg \in PointRelationType,
     NEW va \in Delta Vec Type,
     NEW vb \in DeltaVecType,
     NEW t \in Point,
     IsPartialOrder(leq),
     IsDeltaVecBetaUpright(leq, va, vb),
     IsDelta Vec Upright(leq, vb),
     IsDelta Vec Vacant Up to (leq, Delta Vec Add(va, vb), t)
  IsDelta Vec Vacant Up to (leq, va, t)
PROOF
  \langle 1 \rangle DEFINE a \leq b \stackrel{\triangle}{=} leq[a][b]
  \langle 1 \rangle DEFINE a \prec b \triangleq a \prec b \land a \neq b
  \langle 1 \rangle 1. \, \forall \, s \in Point :
           \wedge va[s] \in Int
           \wedge vb[s] \in Int
           \land s \leq t \Rightarrow va[s] + vb[s] = 0
          BY DEF IsDelta Vec Vacant Upto, Delta Vec Add, Delta Vec Type
  LEMMA : If we can find a point s \leq t where va[s] > 0, we can produce a contradiction.
  \langle 1 \rangle 2. Assume
            NEW s \in Point,
            s \leq t,
            va[s] > 0
          PROVE FALSE
     State what we know about s as separate facts.
     \langle 2 \rangle 1. \ s \leq t \ \text{By} \ \langle 1 \rangle 2
     \langle 2 \rangle 2. va[s] > 0 BY \langle 1 \rangle 2
     Since va is vb-upright, let x be a vb-foundation for s in va.
     \langle 2 \rangle 3. PICK x \in Point:
                \land x \prec s
                \wedge va[x] < 0 \lor vb[x] < 0
                \land IsDeltaVecNonposUpto(leq, va, x)
            BY \langle 2 \rangle 2, DeltaVecBetaUpright\_ExistsFoundation
     State what we know about x as separate facts.
```

```
\langle 2 \rangle 4. \ x \prec s \ \text{BY} \ \langle 2 \rangle 3
```

$$\langle 2 \rangle$$
5. $va[x] < 0 \lor vb[x] < 0$ by $\langle 2 \rangle$ 3

- $\langle 2 \rangle$ 6. IsDelta VecNonpos Upto (leq, va, x) BY $\langle 2 \rangle$ 3
- $\langle 2 \rangle$ 7. Case vb[x] < 0

We have va[x] > 0 since va + vb is vacant up to point t.

- $\langle 3 \rangle 1. \ x \leq t \ \text{BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 4, \ PartialOrderTransitive$
- $\langle 3 \rangle 2. \ va[x] > 0 \ \text{by} \ \langle 3 \rangle 1, \ \langle 2 \rangle 7, \ \langle 1 \rangle 1, \ SMTT(10)$

But this contradicts the choice of x.

- $\langle 3 \rangle 3. \ x \leq x$ By PartialOrderReflexive
- $\langle 3 \rangle$ QED BY $\langle 3 \rangle 2$, $\langle 3 \rangle 3$, $\langle 2 \rangle 6$ DEF IsDeltaVecNonposUpto
- $\langle 2 \rangle 8$. Case va[x] < 0

We have vb[x] > 0 since va + vb is vacant up to point t.

- $\langle 3 \rangle 1. \ x \leq t \ \text{BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 4, \ PartialOrderTransitive$
- $\langle 3 \rangle 2. \ vb[x] > 0 \ \text{BY} \ \langle 3 \rangle 1, \ \langle 2 \rangle 8, \ \langle 1 \rangle 1, \ SMTT(10)$

Since vb is upright, let y be a support for x in vb.

 $\langle 3 \rangle 3$. PICK $y \in Point$:

 $\land IsDeltaVecNonposUpto(leq, vb, y)$

BY $\langle 3 \rangle 2$, $DeltaVecUpright_ExistsSupport$

State what we know about y as separate facts.

- $\langle 3 \rangle 4$. $y \prec x$ by $\langle 3 \rangle 3$
- $\langle 3 \rangle 5. \ vb[y] < 0 \ \text{BY} \ \langle 3 \rangle 3$
- $\langle 3 \rangle 6$. IsDelta VecNonpos Upto (leq, vb, y) BY $\langle 3 \rangle 3$

We have va[y] > 0 since va + vb is vacant up to point t.

- $\langle 3 \rangle$ 7. $y \leq t$ BY $\langle 3 \rangle$ 1, $\langle 3 \rangle$ 4, PartialOrderTransitive
- $\langle 3 \rangle 8. \ va[y] > 0 \ \text{BY} \ \langle 3 \rangle 5, \ \langle 3 \rangle 7, \ \langle 1 \rangle 1, \ SMTT(10)$

But this contradicts the choice of x.

- $\langle 3 \rangle$ QED BY $\langle 3 \rangle 4$, $\langle 3 \rangle 8$, $\langle 2 \rangle 6$ DEF IsDelta VecNonpos Upto
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 3$, $\langle 2 \rangle 7$, $\langle 2 \rangle 8$

So let us assume that the conclusion is false and then derive a contradiction. If the conclusion is false, then there must be some point $s \leq t$ such that $va[s] \neq 0$.

 $\langle 1 \rangle 3$. SUFFICES ASSUME

NEW
$$s \in Point$$
, $s \leq t$, $va[s] \neq 0$

PROVE FALSE

by def IsDeltaVecVacantUpto

State what we know about s as separate facts.

$$\langle 1 \rangle 4. \ s \leq t \ \text{BY} \ \langle 1 \rangle 3$$

 $\langle 1 \rangle$ 5. $va[s] \neq 0$ by $\langle 1 \rangle$ 3

So we have two cases: either va[s] > 0 or va[s] < 0. In either case, we find a point $\leq t$ where va is positive. This produces a contradiction by our lemma.

- $\langle 1 \rangle 6$. Case va[s] > 0 by $\langle 1 \rangle 2$, $\langle 1 \rangle 4$, $\langle 1 \rangle 6$
- $\langle 1 \rangle 7$. Case va[s] < 0

We have vb[s] > 0 since va + vb is vacant up to point t.

$$\langle 2 \rangle 1. \ vb[s] > 0 \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 4, \ \langle 1 \rangle 7, \ SMTT(10)$$

Since vb is upright, let x be a support for s in vb.

$$\langle 2 \rangle 2$$
. PICK $x \in Point$:

$$\land x \prec s$$

$$\wedge vb[x] < 0$$

 $\land \quad \mathit{IsDeltaVecNonposUpto(leq, \, vb, \, x)}$

BY $\langle 2 \rangle 1$, $Delta Vec Upright_Exists Support$

State what we know about x as separate facts.

$$\langle 2 \rangle 3. \ x \prec s \ \text{BY} \ \langle 2 \rangle 2$$

$$\langle 2 \rangle 4. \ vb[x] < 0 \ \mathrm{BY} \ \langle 2 \rangle 2$$

 $\langle 2 \rangle$ 5. IsDeltaVecNonposUpto(leq, vb, x) by $\langle 2 \rangle$ 2

We have va[x] > 0 since va + vb is vacant up to point t.

$$\langle 2 \rangle$$
6. $x \leq t$ by $\langle 2 \rangle$ 3, $\langle 1 \rangle$ 4, $PartialOrderTransitive$

$$\langle 2 \rangle 7. \ va[x] > 0 \ \text{BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 6, \ \langle 1 \rangle 1, \ SMTT(10)$$

$$\langle 2 \rangle$$
 QED BY $\langle 1 \rangle 2$, $\langle 2 \rangle 6$, $\langle 2 \rangle 7$

 $\langle 1 \rangle$ QED BY $\langle 1 \rangle 1$, $\langle 1 \rangle 4$, $\langle 1 \rangle 5$, $\langle 1 \rangle 6$, $\langle 1 \rangle 7$, SMTT(10)

C.14 Additional invariants needed in the proof

- MODULE NaiadClockProofInvariants -

EXTENDS NaiadClockProofDeltaVecVacantUpto

Additional invariants needed in the proof.

For every skip count k, sending processor p, and receiving processor q, InfoAt(k, p, q) is a delta vector.

```
InvInfoAtType \triangleq
  \forall k \in Nat:
  \forall p \in Proc:
  \forall q \in Proc:
  LET
                    \stackrel{\Delta}{=} msg[p][q]
     M
                    \stackrel{\Delta}{=} Len(M)
     Len M
     InRange \; \stackrel{\scriptscriptstyle \Delta}{=} \;
         \vee \ k \in \operatorname{domain} \ M
         \forall k \in 1 ... Len M
         \forall k \neq 0 \land k \leq LenM
         \vee \ 0 < k \wedge k \leq Len M
   \land InfoAt(k, p, q) \in DeltaVecType
   \wedge k = 0 \Rightarrow InfoAt(k, p, q) = DeltaVecZero
   \land LenM < k \Rightarrow InfoAt(k, p, q) = DeltaVecZero
   \land InRange \Rightarrow InfoAt(k, p, q) = M[k]
```

For every skip count k, sending processor p, and receiving processor q, IncomingInfo(k, p, q) is a delta vector.

```
 \begin{split} &InvIncomingInfoType \;\; \stackrel{\triangle}{=} \\ &\;\; \forall \; k \in Nat : \\ &\;\; \forall \; p \in Proc : \\ &\;\;\; \forall \; q \in Proc : \\ &\;\; \text{LET} \\ &\;\; sum \;\; \stackrel{\triangle}{=} \;\; IncomingInfo(k, \; p, \; q)! : !sum \\ &\;\; \text{IN} \end{split}
```

```
 \land sum \in DeltaVecType \\ \land IncomingInfo(k, p, q) \in DeltaVecType
```

For every skip count k, sending processor p, and receiving processor q, GlobalIncomingInfo(k, p, q) is a delta vector.

```
 \begin{split} &InvGlobalIncomingInfoType \ \triangleq \\ &\forall \, k \in Nat : \\ &\forall \, p \in Proc : \\ &\forall \, q \in Proc : \\ &\text{LET} \\ &F \ \triangleq \ GlobalIncomingInfo\_F(k, \, p, \, q) \\ &\text{IN} \\ &\land \, F \in [Proc \rightarrow DeltaVecType] \\ &\land \, DeltaVecFunHasFiniteNonZeroRange(F) \\ &\land \, GlobalIncomingInfo(k, \, p, \, q) \in DeltaVecType \end{split}
```

```
GlobalIncomingInfo(0, p, q) is the same regardless of p.
```

```
InvGlobalIncomingInfoSkip0 \triangleq \\ \forall p1 \in Proc: \\ \forall p2 \in Proc: \\ \forall q \in Proc: \\ GlobalIncomingInfo(0, p1, q) = GlobalIncomingInfo(0, p2, q)
```

For every skip count k, sending processor p, and receiving processor q, the InfoAt(k, p, q) is IncomingInfo(k, p, q)-upright.

Note that InfoAt(k, p, q) is an item of incoming information on the message queue from processor p to processor q. IncomingInfo(k, p, q) is the sum of all subsequent incoming information on that message queue plus all information in temp[p] that has not yet been sent.

```
InvInfoAtBetaUpright \stackrel{\triangle}{=} \\ \forall k \in Nat : \\ \forall p \in Proc : \\ \forall q \in Proc : \\ IsDeltaVecBetaUpright(lleq, InfoAt(k, p, q), IncomingInfo(k, p, q))
```

For every skip count k, sending processor p, and receiving processor q, the $InfoAt(k,\ p,\ q)$ is $GlobalIncomingInfo(k,\ p,\ q)$ -upright.

Note that InfoAt(k, p, q) is an item of incoming information on the message queue from processor p to processor q.

GlobalIncomingInfo(k, p, q) is the sum of all incoming information to processor q except for skipping the first k messages coming from processor p.

C.15 Deduce various invariants from others

— MODULE NaiadClockProofDeduceInv -

EXTENDS NaiadClockProofInvariants

Deduce various invariants from others.

We prove these deductions in both the current state (unprimed) and the next state (primed). It is the exact same proof each way so we prove both ways at once using $goal^{\#}$ to represent both instances. There is no deduction rule that permits you to deduce the primed version from the unprimed version since, in general, such a rule would be unsound.

The invariant InvInfoAtType follows from InvType.

```
THEOREM DeduceInvInfoAtType \stackrel{\triangle}{=}
  LET qoal \triangleq
     InvType
     InvInfoAtType
  IN
  goal \wedge goal'
PROOF
   \langle 1 \rangle DEFINE goal \stackrel{\triangle}{=} DeduceInvInfoAtType!:!goal
   \langle 1 \rangle Define DoPr(primeit, x) \triangleq \text{if } primeit \text{ Then } x' \text{ else } x
   \langle 1 \rangle SUFFICES ASSUME NEW primeit \in BOOLEAN PROVE DoPr(primeit, goal) OBVIOUS
   \langle 1 \rangle DEFINE x^{\#} \triangleq DoPr(primeit, x)
   \langle 1 \rangle 1. Suffices assume InvType^{\#} prove InvInfoAtType^{\#} obvious
   \langle 1 \rangle DEFINE I(k, p, q) \stackrel{\triangle}{=} InvInfoAtType!(k)!(p)!(q)
   \langle 1 \rangle hide def I
   \langle 1 \rangle SUFFICES ASSUME NEW k \in Nat, NEW p \in Proc, NEW q \in Proc PROVE I(k, p, q)^{\#}
     The prover needs help to distribute DoPr through quantifiers.
     \langle 2 \rangle \ \forall \ k \in Nat : \forall \ p \in Proc : \forall \ q \in Proc : I(k, \ p, \ q)^{\#} \ \text{By Def } I
     \langle 2 \rangle \ (\forall k \in Nat : \forall p \in Proc : \forall q \in Proc : I(k, p, q))^{\#} \ OBVIOUS
     \langle 2 \rangle QED BY IsaDEF InvInfoAtType, I
   \langle 1 \rangle define M \qquad \stackrel{\triangle}{=} \; msg[p][q]
   \langle 1 \rangle DEFINE LenM \triangleq Len(M)
   \langle 1 \rangle HIDE DEF M, LenM
```

```
\langle 1 \rangle 2. M^{\#} \in Seq(DeltaVecType) BY \langle 1 \rangle 1 DEF InvType, M
\langle 1 \rangle4. LenM^{\#} \in Nat \text{ BY } \langle 1 \rangle 2, LenInNat \text{ DEF } LenM
\langle 1 \rangle7. Domain M^{\#} = 1 .. Len M^{\#} by \langle 1 \rangle2, Len Def def Len M
\langle 1 \rangle DEFINE InRange \triangleq
          \forall k \in \text{Domain } M^{\#}
           \forall k \in 1 ... LenM^{\#}
           \forall k \neq 0 \land k \leq LenM^{\#}
           \vee 0 < k \wedge k \leq LenM^{\#}
\langle 1 \rangle 8. InRange \Rightarrow 0 < k \land k < LenM^{\#} BY \langle 1 \rangle 4, \langle 1 \rangle 7, SMTT(10)
\langle 1 \rangle 9. Case k=0
   \langle 2 \rangle 1. \neg (0 < k \land k \leq LenM^{\#}) BY \langle 1 \rangle 4, \langle 1 \rangle 9, SMTT(10)
   \langle 2 \rangle 2. InfoAt(k, p, q)# = DeltaVecZero BY \langle 2 \rangle 1 DEF InfoAt, LenM, M
   \langle 2 \rangle 3. InfoAt(k, p, q)^{\#} \in DeltaVecType BY \langle 2 \rangle 2, DeltaVecZeroType
   \langle 2 \rangle 4. \neg (Len M^{\#} < k) BY \langle 1 \rangle 4, \langle 1 \rangle 9, SMTT(10)
   \langle 2 \rangle 5. \neg InRangeBY \langle 2 \rangle 1, \langle 1 \rangle 8
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4, \langle 2 \rangle 5, \langle 1 \rangle 9 DEF M, Len M, I
\langle 1 \rangle 10. Case 0 < k \wedge k \leq LenM^{\#}
   \langle 2 \rangle 1. InfoAt(k, p, q)# = M[k]# BY \langle 1 \rangle 10 DEF InfoAt, LenM, M
   \langle 2 \rangle 2. k \in 1.. Len M^{\#} BY \langle 1 \rangle 4, \langle 1 \rangle 10, SMTT(10)
   \langle 2 \rangle 3. M[k]^{\#} \in Delta Vec Type BY \langle 2 \rangle 2, \langle 1 \rangle 2, Element Of Seq Def Len M
   \langle 2 \rangle 4. \ k \neq 0BY \langle 1 \rangle 4, \langle 1 \rangle 10, SMTT(10)
   \langle 2 \rangle 5. \neg (Len M^{\#} < k) BY \langle 1 \rangle 4, \langle 1 \rangle 10, SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 3, \langle 2 \rangle 4, \langle 2 \rangle 5 DEF M, LenM, I
\langle 1 \rangle 11. Case Len M^{\#} < k
   \langle 2 \rangle 1. \ \neg (0 < k \land k \leq LenM^{\#}) \text{ BY } \langle 1 \rangle 4, \langle 1 \rangle 11, SMTT(10)
   \langle 2 \rangle 2. InfoAt(k, p, q)^{\#} = DeltaVecZero BY \langle 2 \rangle 1 DEF InfoAt, LenM, M
   \langle 2 \rangle 3. InfoAt(k, p, q)^{\#} \in DeltaVecType BY \langle 2 \rangle 2, DeltaVecZeroType
   \langle 2 \rangle 4. \ k \neq 0 \text{ BY } \langle 1 \rangle 4, \ \langle 1 \rangle 11, \ SMTT(10)
   \langle 2 \rangle5. Len M^{\#} < k BY \langle 1 \rangle11
   \langle 2 \rangle 6. \neg InRangeBY \langle 2 \rangle 1, \langle 1 \rangle 8
   \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4, \langle 2 \rangle 5, \langle 2 \rangle 6 DEF M, LenM, I
\langle 1 \rangle QED BY \langle 1 \rangle 4, \langle 1 \rangle 9, \langle 1 \rangle 10, \langle 1 \rangle 11, SMTT(10)
```

The invariant InvIncomingInfoType follows from InvType.

THEOREM $DeduceInvIncomingInfoType \triangleq$ LET $goal \triangleq$

```
InvType
     InvIncomingInfoType
  IN
  goal \wedge goal'
PROOF
  \langle 1 \rangle DEFINE goal \stackrel{\triangle}{=} DeduceInvIncomingInfoType!:!goal
  \langle 1 \rangle Define DoPr(primeit, x) \triangleq \text{if } primeit \text{ Then } x' \text{ else } x
  \langle 1 \rangle suffices assume new primeit \in BOOLEAN prove DoPr(primeit, goal) obvious
  \langle 1 \rangle DEFINE x^{\#} \triangleq DoPr(primeit, x)
  \langle 1 \rangle 1. Suffices assume InvType^\# prove InvIncomingInfoType^\# obvious
  \langle 1 \rangle SUFFICES ASSUME
          NEW k \in Nat,
          NEW p \in Proc,
          \text{NEW } q \in \mathit{Proc}
        PROVE InvIncomingInfoType!(k)!(p)!(q)^{\#}
     The prover needs help to distribute DoPr through quantifiers.
     \langle 2 \rangle DEFINE I(k, p, q) \stackrel{\triangle}{=} InvIncomingInfoType!(k)!(p)!(q)
     \langle 2 \rangle hide def I
     \langle 2 \rangle \ \forall \ k \in Nat : \forall \ p \in Proc : \forall \ q \in Proc : I(k, \ p, \ q)^{\#} \ \text{By Def } I
     \langle 2 \rangle \ (\forall k \in Nat : \forall p \in Proc : \forall q \in Proc : I(k, p, q))^{\#} \ OBVIOUS
     \langle 2 \rangle QED BY Isa DEF InvIncomingInfoType, I
  \langle 1 \rangle define tempp \stackrel{\Delta}{=} temp[p]
  \langle 1 \rangle DEFINE msgpq \triangleq msg[p][q]
  \langle 1 \rangle DEFINE sum \stackrel{\triangle}{=} IncomingInfo(k, p, q)! : !sum
  \langle 1 \rangle 2. tempp^{\#} \in DeltaVecType BY \langle 1 \rangle 1 DEF InvType
  \langle 1 \rangle 4. sum^{\#} \in Delta VecType BY \langle 1 \rangle 3, Delta VecSeqSkipSumType
  \langle 1 \rangle5. IncomingInfo(k, p, q)^{\#} \in DeltaVecType
          BY \langle 1 \rangle 2, \langle 1 \rangle 4, DeltaVecAddType DEF IncomingInfo
  \langle 1 \rangle QED BY \langle 1 \rangle 4, \langle 1 \rangle 5
```

The invariant InvGlobalIncomingInfoType follows from InvType.

```
THEOREM DeduceInvGlobalIncomingInfoType \triangleq LET goal \triangleq
```

```
InvType
     InvGlobalIncomingInfoType
  ΙN
  goal \wedge goal'
PROOF
  \langle 1 \rangle DEFINE goal \stackrel{\triangle}{=} DeduceInvGlobalIncomingInfoType!:!goal
  \langle 1 \rangle Define DoPr(primeit, x) \stackrel{\triangle}{=} \text{ if } primeit \text{ Then } x' \text{ else } x
  \langle 1 \rangle SUFFICES ASSUME NEW primeit \in BOOLEAN PROVE DoPr(primeit, goal) OBVIOUS
  \langle 1 \rangle DEFINE x^{\#} \stackrel{\Delta}{=} DoPr(primeit, x)
   \langle 1 \rangle 1. Suffices assume InvType^{\#} prove InvGlobalIncomingInfoType^{\#} obvious
  \langle 1 \rangle 2. InvIncomingInfoType<sup>#</sup> BY \langle 1 \rangle 1, DeduceInvIncomingInfoType
  ⟨1⟩ SUFFICES ASSUME
          NEW k \in Nat,
          NEW p \in Proc,
          NEW q \in Proc
        PROVE InvGlobalIncomingInfoType!(k)!(p)!(q)^{\#}
     The prover needs help to distribute DoPr through quantifiers.
     \langle 2 \rangle DEFINE I(k, p, q) \triangleq InvGlobalIncomingInfoType!(k)!(p)!(q)
     \langle 2 \rangle hide def I
     \langle 2 \rangle \ \forall \ k \in Nat : \forall \ p \in Proc : \forall \ q \in Proc : I(k, \ p, \ q)^{\#} \ \text{BY DEF } I
     \langle 2 \rangle (\forall k \in Nat : \forall p \in Proc : \forall q \in Proc : I(k, p, q))^{\#} OBVIOUS
     \langle 2 \rangle QED BY Isa DEF InvGlobalIncomingInfoType, I
  \langle 1 \rangle DEFINE GII \stackrel{\triangle}{=} GlobalIncomingInfo(k, p, q)
  \langle 1 \rangle DEFINE F \stackrel{\triangle}{=} GlobalIncomingInfo(k, p, q)! : !F
  \langle 1 \rangle 3. F^{\#} \in [Proc \rightarrow Delta Vec Type] BY \langle 1 \rangle 2 DEF InvIncomingInfo Type
  \langle 1 \rangle 4. DeltaVecFunHasFiniteNonZeroRange(F^{\#})
     \langle 2 \rangle Define FFP \triangleq \{fp \in Proc : F[fp] \neq DeltaVecZero\}
     \langle 2 \rangle define TFP \triangleq \{fp \in Proc : temp[fp] \neq DeltaVecZero\}
     \langle 2 \rangle Define MFP \triangleq \{fp \in Proc : msg[fp][q] \neq \langle \rangle \}
     \langle 2 \rangle SUFFICES IsFiniteSet(FFP^{\#}) BY \langle 1 \rangle 3 DEF DeltaVecFunHasFiniteNonZeroRange
     \langle 2 \rangle 1. IsFiniteSet(TFP#) by \langle 1 \rangle 1 def InvType, IsFiniteTempProcs
     \langle 2 \rangle 2. IsFiniteSet(MFP#) BY \langle 1 \rangle 1 DEF InvType, IsFiniteMsgSenders
     \langle 2 \rangle 3. IsFiniteSet(TFP# \cup MFP#) BY \langle 2 \rangle 2, \langle 2 \rangle 1, FiniteSetUnion
     \langle 2 \rangle 4. FFP^{\#} \subset (TFP^{\#} \cup MFP^{\#})
        \langle 3 \rangle 1. Suffices assume
                  NEW fp \in Proc,
                  fp \notin TFP^{\#},
                  fp \notin MFP^{\#}
```

```
PROVE fp \notin FFP^{\#}
                OBVIOUS
      \langle 3 \rangle suffices F^{\#}[fp] = Delta VecZero obvious
      \langle 3 \rangle 2. temp^{\#}[fp] = Delta VecZero BY \langle 3 \rangle 1
      \langle 3 \rangle 3. Assume New fk \in Nat prove IncomingInfo(fk, fp, q)^{\#} = DeltaVecZero
          \langle 4 \rangle DEFINE sum \stackrel{\triangle}{=} DeltaVecSeqSkipSum(fk, <math>msg^{\#}[fp][q])
          \langle 4 \rangle DEFINE add \triangleq DeltaVecAdd(sum, temp^{\#}[fp])
          \langle 4 \rangle 1. \; sum = Delta Vec Zero
             \langle 5 \rangle 1. \ msg^{\#}[fp][q] = \langle \rangle \ \text{BY } \langle 3 \rangle 1
             \langle 5 \rangle 2. \ msg^{\#}[fp][q] \in Seq(DeltaVecType) by \langle 1 \rangle 1 Def InvType
             \langle 5 \rangle QED BY \langle 5 \rangle 1, \langle 5 \rangle 2, Delta Vec Seq Skip Sum Empty
          \langle 4 \rangle 2. add = Delta Vec Zero by \langle 3 \rangle 2, \langle 4 \rangle 1, Delta Vec Add Zero, Delta Vec Zero Type
          \langle 4 \rangle QED BY \langle 4 \rangle2 DEF IncomingInfo
      \langle 3 \rangle4. Case fp = p
          \langle 4 \rangle 1. F^{\#}[fp] = IncomingInfo(k, fp, q)^{\#} BY \langle 3 \rangle 4
          \langle 4 \rangle 2. k \in Nat obvious
          \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 3 \rangle 3
      \langle 3 \rangle5. Case fp \neq p
          \langle 4 \rangle 1. F^{\#}[fp] = IncomingInfo(0, fp, q)^{\#} BY \langle 3 \rangle 5
          \langle 4 \rangle 2.0 \in Nat \text{ obvious}
          \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 3 \rangle 3
      \langle 3 \rangle QED BY \langle 3 \rangle 4, \langle 3 \rangle 5
   \langle 2 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 4, FiniteSetSubset
\langle 1 \rangle 5. GII^{\#} \in Delta VecType BY \langle 1 \rangle 3, \langle 1 \rangle 4, Delta VecFunSumType DEF GlobalIncomingInfo
\langle 1 \rangle qed by \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 5 def GlobalIncomingInfo\_F
```

The invariant InvGlobalIncomingInfoSkip0 follows from InvType.

```
THEOREM DeduceInvGlobalIncomingInfoSkip0 \triangleq
LET goal \triangleq
InvType
\Rightarrow
InvGlobalIncomingInfoSkip0
IN
goal \land goal'
```

```
PROOF
  \langle 1 \rangle Define goal \stackrel{\triangle}{=} DeduceInvGlobalIncomingInfoSkip0! : !goal
  \langle 1 \rangle Define DoPr(primeit, x) \triangleq \text{ if } primeit \text{ Then } x' \text{ else } x
  \langle 1 \rangle SUFFICES ASSUME NEW primeit \in BOOLEAN PROVE DoPr(primeit, goal) OBVIOUS
  \langle 1 \rangle DEFINE x^{\#} \stackrel{\Delta}{=} DoPr(primeit, x)
  \langle 1 \rangle Suffices assume InvType^{\#} prove InvGlobalIncomingInfoSkip0^{\#} obvious
  \langle 1 \rangle SUFFICES ASSUME
         NEW p1 \in Proc,
         NEW p2 \in Proc,
         NEW q \in Proc
       PROVE (GlobalIncomingInfo(0, p1, q) = GlobalIncomingInfo(0, p2, q))^{\#}
       BY DEF InvGlobalIncomingInfoSkip0
  \langle 1 \rangle DEFINE GII(p) \triangleq GlobalIncomingInfo(0, p, q)
  \langle 1 \rangle Define F(p) \triangleq GlobalIncomingInfo_F(0, p, q)
  \langle 1 \rangle 1. \ (F(p1) = F(p2))^{\#} \ \ {\rm BY \ DEF} \ \textit{GlobalIncomingInfo\_F}
  \langle 1 \rangle 2. Assume New p \in Proc
         PROVE (GII(p) = DeltaVecFunSum(F(p)))^{\#}
         BY DEF GlobalIncomingInfo, GlobalIncomingInfo_F
  \langle 1 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 2
```

The invariant $InvGlobalIncomingInfoUpright\ follows\ from\ subsidiary\ invariants.$

```
Theorem DeduceInvGlobalIncomingInfoUpright \triangleq  Let goal \triangleq  \land InvType  \land InvIncomingInfoUpright  \Rightarrow  InvGlobalIncomingInfoUpright  In goal \land goal' Proof $\langle 1 \rangle$ define <math>goal \triangleq DeduceInvGlobalIncomingInfoUpright! : !goal $\langle 1 \rangle$ define <math>DoPr(primeit, x) \triangleq \text{If } primeit \text{ Then } x' \text{ else } x$ $\langle 1 \rangle$ suffices assume new <math>primeit \in \text{Boolean } \text{Prove } DoPr(primeit, goal) \text{ obvious } \langle 1 \rangle$ define <math>x^{\#} \triangleq DoPr(primeit, x)
```

```
\langle 1 \rangle suffices assume
       InvType^{\#},
        InvIncomingInfoUpright\#
     PROVE InvGlobalIncomingInfoUpright#
     OBVIOUS
⟨1⟩ SUFFICES ASSUME
       NEW k \in Nat,
        NEW p \in Proc,
       NEW q \in Proc
     PROVE IsDeltaVecUpright(lleq, GlobalIncomingInfo(k, p, q))^{\#}
     BY DEF InvGlobalIncomingInfoUpright
(1) InvIncomingInfoType# BY DeduceInvIncomingInfoType
(1) InvGlobalIncomingInfoType# BY DeduceInvGlobalIncomingInfoType
Pick a value corresponding to either the primed or the unprimed case. This makes things simpler for the prover in subsequent obligations by
removing the DoPr clutter.
\langle 1 \rangle 1. PICK lleqx : lleqx = lleq^{\#}
                                                                       OBVIOUS
\langle 1 \rangle 2. PICK Fx : Fx = GlobalIncomingInfo_F(k, p, q)^{\#} OBVIOUS
\langle 1 \rangle 3. PICK GIIx : GIIx = GlobalIncomingInfo(k, p, q)^{\#} OBVIOUS
\langle 1 \rangle 4. lleqx \in PointRelationType BY \langle 1 \rangle 1 DEF InvType
\langle 1 \rangle5. IsPartialOrder(lleqx) BY \langle 1 \rangle1 DEF InvType
\langle 1 \rangle6. Fx \in [Proc \rightarrow DeltaVecType] BY \langle 1 \rangle2 DEF InvGlobalIncomingInfoType
\langle 1 \rangle 7. Delta VecFunHasFiniteNonZeroRange(Fx) by \langle 1 \rangle 2 def InvGlobalIncomingInfoType
\langle 1 \rangle 8. GIIx = Delta VecFunSum(Fx) by \langle 1 \rangle 2, \langle 1 \rangle 3 Def GlobalIncomingInfo\_F, GlobalIncomingInfo
\langle 1 \rangle 9. Assume new p1 \in Proc prove IsDeltaVecUpright(lleqx, Fx[p1])
  \langle 2 \rangle1. ASSUME NEW k1 \in Nat PROVE IsDelta VecUpright(llegx, IncomingInfo(k1, p1, q)#)
          BY \langle 1 \rangle 1 DEF InvIncomingInfoUpright
  \langle 2 \rangle 2. Case p1 = p
     \langle 3 \rangle 1. Fx[p1] = IncomingInfo(k, p1, q)^{\#} BY \langle 2 \rangle 2, \langle 1 \rangle 2 DEF GlobalIncomingInfo_F
     \langle 3 \rangle 2. \ k \in Nat \text{ obvious}
     \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1
  \langle 2 \rangle3. Case p1 \neq p
     \langle 3 \rangle 1. Fx[p1] = IncomingInfo(0, p1, q)^{\#} BY \langle 2 \rangle 3, \langle 1 \rangle 2 DEF GlobalIncomingInfo_F
     \langle 3 \rangle 2.0 \in Nat \text{ obvious}
     \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1
  \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3
\langle 1 \rangle 10. IsDelta Vec Upright (llegx, Delta Vec FunSum (Fx))
   \langle 2 \rangle USE \langle 1 \rangle 4, \langle 1 \rangle 5, \langle 1 \rangle 6, \langle 1 \rangle 7, \langle 1 \rangle 9
  \langle 2 \rangle QED BY DeltaVecUpright\_FunSum
\langle 1 \rangle 11. IsDelta Vec Upright (lleqx, GIIx) BY \langle 1 \rangle 8, \langle 1 \rangle 10
```

```
\langle 1 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 3, \langle 1 \rangle 11
```

 $\langle 1 \rangle 3$. PICK $globxq : globxq = glob[q]^{\#}$

 $\langle 1 \rangle 4$. PICK $lleqx : lleqx = lleq^{\#}$

The invariant InvGlobVacantUptoImpliesNrec follows from subsidiary invariants.

```
THEOREM DeduceInvGlobVacantUptoImpliesNrec \stackrel{\Delta}{=}
  LET goal \triangleq
     \wedge InvType
     \land InvGlobalIncomingInfoUpright
     \land InvGlobalRecordCount
    InvGlob Vacant Up to Implies Nrec
  goal \wedge goal'
PROOF
  \langle 1 \rangle DEFINE goal \stackrel{\triangle}{=} DeduceInvGlobVacantUptoImpliesNrec!:!goal
  \langle 1 \rangle DEFINE DoPr(primeit, x) \stackrel{\triangle}{=} IF primeit THEN x' ELSE x
  \langle 1 \rangle suffices assume new primeit \in \text{Boolean} prove DoPr(primeit, goal) obvious
  \langle 1 \rangle DEFINE x^{\#} \triangleq DoPr(primeit, x)
  \langle 1 \rangle suffices assume
         InvType^{\#},
         InvGlobalIncomingInfoUpright^{\#},
         InvGlobalRecordCount^{\#}
      PROVE InvGlobVacantUptoImpliesNrec^{\#}
      OBVIOUS
  \langle 1 \rangle InvGlobalIncomingInfoType^\# by DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle suffices assume
        NEW q \in Proc,
        NEW t \in Point,
         Glob Vacant Up to(q, t)^{\#}
       PROVE NrecVacantUpto(t)^{\#}
       BY DEF InvGlobVacantUptoImpliesNrec
  Pick a value corresponding to either the primed or the unprimed case. This makes things simpler for the prover in subsequent obligations by
  removing the DoPr clutter.
  \langle 1 \rangle 1. PICK nrecx: nrecx = nrec^{\#}
                                                                    OBVIOUS
  \langle 1 \rangle 2. PICK GIIx : GIIx = GlobalIncomingInfo(0, q, q)^{\#} OBVIOUS
```

OBVIOUS

OBVIOUS

```
\langle 1 \rangle DEFINE a \leq b \stackrel{\triangle}{=} lleqx[a][b]
\langle 1 \rangle define a \prec b \stackrel{\triangle}{=} a \preceq b \land a \neq b
\langle 1 \rangle 5. lleqx \in PointRelationType
                                                               BY \langle 1 \rangle4 DEF InvType
\langle 1 \rangle6. IsPartialOrder(lleqx)
                                                                BY \langle 1 \rangle4 DEF InvType
\langle 1 \rangle 7. \ nrecx = Delta VecAdd(GIIx, globxq)
                                                                      BY \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3 DEF InvGlobalRecordCount
\langle 1 \rangle 8. \ nrecx \in Count VecType
                                                                 BY \langle 1 \rangle 1 DEF InvTupe
\langle 1 \rangle 9. \ globxq \in Delta Vec Type
                                                                BY \langle 1 \rangle 3 DEF InvType
\langle 1 \rangle 10. IsDeltaVecUpright(lleqx, GIIx)
                                                                    BY \langle 1 \rangle 2, \langle 1 \rangle 4 DEF InvGlobalIncomingInfoUpright
\langle 1 \rangle 11. GIIx \in DeltaVecType
                                                                 BY \langle 1 \rangle 2 DEF InvGlobalIncomingInfoType
\langle 1 \rangle 12. Suffices assume new s \in Point, s \leq t prove nrecx[s] = 0
          BY \langle 1 \rangle 1, \langle 1 \rangle 4 DEF Nrec Vacant Upto, Is Delta Vec Vacant Upto
\langle 1 \rangle 13. \ nrecx[s] \in Nat BY \langle 1 \rangle 8 DEF CountVecType
```

- $\langle 1 \rangle 14. \ globxq[s] \in Int \ \ \text{BY } \langle 1 \rangle 9 \ \ \text{DEF } Delta VecType$
- BY $\langle 1 \rangle 11$ DEF DeltaVecType $\langle 1 \rangle 15$. $GIIx[s] \in Int$

Since nrec is a count vector, all its points must be non-negative. Hence if there is a point s lleq t such that $nrec[s] \neq 0$, it must be the case that nrec[s] > 0. Assume we have such an s and prove a contradiction.

 $\langle 1 \rangle 16$. Suffices assume nrecx[s] > 0 prove false by $\langle 1 \rangle 13$, SMTT(10)

Since point $s \leq t$, we have globq[s] = 0. Since nrec = GII + globq, we have GII[s] > 0.

- $\langle 1 \rangle 17. \ nrecx[s] = GIIx[s] + globxq[s] \ \text{BY } \langle 1 \rangle 7 \ \text{DEF } DeltaVecAdd$
- $\langle 1 \rangle 18. \ globxq[s] = 0 \ \text{BY} \ \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ \langle 1 \rangle 12 \ \text{DEF} \ Glob Vacant Upto, \ Is Delta Vec Vacant Upto$
- $\langle 1 \rangle 19$. GIIx[s] > 0 BY $\langle 1 \rangle 13$, $\langle 1 \rangle 15$, $\langle 1 \rangle 16$, $\langle 1 \rangle 17$, $\langle 1 \rangle 18$, SMTT(10)

Since GII is an upright delta vector and GII[s] > 0, there must be a point $u \leq s$ such that GII[u] < 0.

```
\langle 1 \rangle 20. PICK u \in Point : u \prec s \land GIIx[u] < 0
            BY \langle 1 \rangle 5, \langle 1 \rangle 6, \langle 1 \rangle 10, \langle 1 \rangle 11, \langle 1 \rangle 19, Delta Vec Upright_Exists Support
```

But then point $u \leq t$, which means that globq[u] = 0. Since nrec = GII + globq, we can conclude that GII[u] < 0 cannot be true.

```
\langle 1 \rangle 21. \ u \leq t \ \text{BY} \ \langle 1 \rangle 5, \ \langle 1 \rangle 6, \ \langle 1 \rangle 12, \ \langle 1 \rangle 20, \ PartialOrderTransitive
```

```
\langle 1 \rangle 22. qlobxq[u] = 0
                                         BY \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 21 DEF Glob Vacant Upto, IsDelta Vec Vacant Upto
```

- $\langle 1 \rangle 23. \ nrecx[u] \in Nat$ BY $\langle 1 \rangle 8$ DEF CountVecType
- $\langle 1 \rangle 24$. $GIIx[u] \in Int$ BY $\langle 1 \rangle 11$ DEF Delta Vec Type
- $\langle 1 \rangle 25$. nrecx[u] = GIIx[u] + globxq[u] BY $\langle 1 \rangle 7$ DEF DeltaVecAdd
- $\langle 1 \rangle 26$. $\neg (GIIx[u] < 0)$ BY $\langle 1 \rangle 22$, $\langle 1 \rangle 23$, $\langle 1 \rangle 24$, $\langle 1 \rangle 25$, SMTT(10)
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 20$, $\langle 1 \rangle 26$

The invariant InvGlobalInfoAtBetaUpright follows from subsidiary invariants.

```
THEOREM DeduceInvGlobalInfoAtBetaUpright \stackrel{\Delta}{=}
  LET qoal \triangleq
     \land InvType
     \land InvInfoAtBetaUpright
     \land InvIncomingInfoUpright
     \Rightarrow
    InvGlobalInfoAtBetaUpright \\
  goal \wedge goal'
PROOF
  \langle 1 \rangle define goal \triangleq DeduceInvGlobalInfoAtBetaUpright!:!goal
  \langle 1 \rangle Define DoPr(primeit, x) \triangleq \text{if } primeit \text{ Then } x' \text{ else } x
  \langle 1 \rangle SUFFICES ASSUME NEW primeit \in BOOLEAN PROVE DoPr(primeit, goal) OBVIOUS
  \langle 1 \rangle DEFINE x^{\#} \stackrel{\Delta}{=} DoPr(primeit, x)
  \langle 1 \rangle suffices assume
         InvType^{\#},
         InvInfoAtBetaUpright^{\#},
         InvIncomingInfoUpright^{\#}
       PROVE InvGlobalInfoAtBetaUpright#
      OBVIOUS
  \langle 1 \rangle InvInfoAtType# BY DeduceInvInfoAtType
  (1) InvIncomingInfoType# BY DeduceInvIncomingInfoType
  \langle 1 \rangle InvGlobalIncomingInfoType<sup>#</sup> BY DeduceInvGlobalIncomingInfoType
```

The prover chews right through all the DoPr clutter with no problem. It looks like the prover has gotten better since I wrote some of the other proofs in this module.

```
\begin{array}{c} \langle 1 \rangle \text{ Suffices assume} \\ \text{ New } k \in Nat, \\ \text{ New } p \in Proc, \\ \text{ New } q \in Proc \\ \text{PROVE} \\ \text{ Let} \\ IA & \triangleq InfoAt(k,\,p,\,q) \\ GII & \triangleq GlobalIncomingInfo(k,\,p,\,q) \\ \text{ IN} \\ IsDeltaVecBetaUpright(lleq,\,IA,\,GII)^{\#} \\ \text{ By Def } InvGlobalInfoAtBetaUpright \\ \\ \langle 1 \rangle \text{ Define } IA & \triangleq InfoAt(k,\,p,\,q) \\ \langle 1 \rangle \text{ Define } II & \triangleq IncomingInfo(k,\,p,\,q) \\ \end{array}
```

```
\langle 1 \rangle DEFINE GII \stackrel{\triangle}{=} GlobalIncomingInfo(k, p, q)
\langle 1 \rangle DEFINE F \triangleq GlobalIncomingInfo_F(k, p, q)
⟨1⟩ SUFFICES IsDelta VecBeta Upright (lleq, IA, GII) # OBVIOUS
                                                           )# by def InvType
\langle 1 \rangle 6. (lleq \in PointRelationType
                                                            )# BY DEF InvType
\langle 1 \rangle 7. (IsPartialOrder(lleq))
                                                            )# BY DEF InvInfoAtType
\langle 1 \rangle 8. (IA \in Delta Vec Type)
\langle 1 \rangle9. (IsDeltaVecBetaUpright(lleq, IA, II))^{\#} by Def InvInfoAtBetaUpright
                                                            )# BY DEF GlobalIncomingInfo_F
\langle 1 \rangle 10. (II = F[p])
\langle 1 \rangle 11. (GII \in DeltaVecType
                                                             )# BY DEF InvGlobalIncomingInfoType
                                                            )# BY DEF InvGlobalIncomingInfoType
\langle 1 \rangle 12. (F \in [Proc \rightarrow Delta Vec Type])
\langle 1 \rangle 13. (Delta VecFun Has Finite NonZero Range(F))^{\#} BY DEF InvGlobal Incoming Info Type
\langle 1 \rangle 14. (GII = Delta VecFunSum(F)
                                                                   )# BY DEF GlobalIncomingInfo_F, GlobalIncomingInfo
\langle 1 \rangle 15. Assume new p1 \in Proc prove IsDeltaVecUpright(lleq, F[p1])#
  \langle 2 \rangle 1. ASSUME NEW k1 \in Nat PROVE IsDelta Vec Upright (lleq, Incoming Info (k1, p1, q))#
          BY DEF InvIncomingInfoUpright
  \langle 2 \rangle 2. Case p1 = p
     \langle 3 \rangle 1. (F[p1] = IncomingInfo(k, p1, q))^{\#} BY \langle 2 \rangle 2 DEF GlobalIncomingInfo\_F
     \langle 3 \rangle 2. \ k \in Nat \text{ OBVIOUS}
     \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1
  \langle 2 \rangle3. Case p1 \neq p
     \langle 3 \rangle 1. (F[p1] = IncomingInfo(0, p1, q))^{\#} BY \langle 2 \rangle 3 DEF GlobalIncomingInfo_F
     \langle 3 \rangle 2.0 \in Nat \text{ obvious}
     \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1
  \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3
\langle 1 \rangle 16. Delta VecBeta Upright_FunSum_Hypothesis(lleq, F, IA, p)#
         BY \langle 1 \rangle 6, \langle 1 \rangle 7, \langle 1 \rangle 8, \langle 1 \rangle 9, \langle 1 \rangle 10, \langle 1 \rangle 12, \langle 1 \rangle 13, \langle 1 \rangle 15
         DEF Delta VecBeta Upright_FunSum_Hypothesis
\langle 1 \rangle 17. IsDeltaVecBetaUpright(lleq, IA, DeltaVecFunSum(F))#
         BY \langle 1 \rangle16, DeltaVecBetaUpright\_FunSum
\langle 1 \rangle QED BY \langle 1 \rangle 14, \langle 1 \rangle 17
```

C.16 How the actions affect the state variables

EXTENDS NaiadClockProofDeduceInv

How the actions affect the state variables

Here we establish a lot of facts about how each action affects the various state variables. Later, we repeatedly appeal to these facts when proving facts about how each action affects a state operator or when proving that an action preserves an invariant.

How NextCommon updates the state variables.

```
NextCommon\_State\_Conclusion \triangleq \\ \land \text{UNCHANGED } lleq \\ \land nrecvut' = [xt \in Point \mapsto NrecVacantUpto(xt)] \\ \land globvut' = [xp \in Proc \mapsto [xt \in Point \mapsto GlobVacantUpto(xp, xt)]] \\ \land nrecvut' \in [Point \to \text{BOOLEAN }] \\ \land globvut' \in [Proc \to [Point \to \text{BOOLEAN }]] \\ \land IsPartialOrder(lleq')
THEOREM \ NextCommon\_State \triangleq \\ ASSUME \\ InvType, \\ NextCommon
```

PROOF Type and value of lleq'

PROVE

 $\langle 1 \rangle 1$. Unchanged lleq by Def NextCommon

 $NextCommon_State_Conclusion$

 $\langle 1 \rangle 2$. IsPartialOrder(lleq') BY $\langle 1 \rangle 1$ DEF InvType

Type of nrecvut'

```
\langle 1 \rangle 3. \ nrecvut' = [xt \in Point \mapsto NrecVacantUpto(xt)]
BY DEF NextCommon
```

```
 \begin{array}{l} \langle 1 \rangle 4. \ nrecvut' \in [Point \rightarrow \mathtt{BOOLEAN}] \\ \langle 2 \rangle \ \mathtt{USE} \ \mathtt{DEF} \ Nrec Vacant Upto \\ \langle 2 \rangle \ \mathtt{USE} \ \mathtt{DEF} \ IsDelta Vec Vacant Upto \\ \langle 2 \rangle \ \mathtt{QED} \ \mathtt{BY} \ \langle 1 \rangle 3 \\ \end{array}   \begin{array}{l} \mathsf{Type} \ \mathtt{of} \ globvut' \\ \langle 1 \rangle 5. \ globvut' = [xp \in Proc \mapsto [xt \in Point \mapsto Glob Vacant Upto (xp, xt)]] \\ \mathtt{BY} \ \mathtt{DEF} \ Next Common \\ \\ \langle 1 \rangle 6. \ globvut' \in [Proc \rightarrow [Point \rightarrow \mathtt{BOOLEAN}\,]] \\ \langle 2 \rangle \ \mathtt{USE} \ \mathtt{DEF} \ Glob Vacant Upto \\ \langle 2 \rangle \ \mathtt{USE} \ \mathtt{DEF} \ IsDelta Vec Vacant Upto \\ \langle 2 \rangle \ \mathtt{QED} \ \mathtt{BY} \ \langle 1 \rangle 5 \\ \\ \langle 1 \rangle \ \mathtt{USE} \ \mathtt{DEF} \ Next Common\_State\_Conclusion \\ \langle 1 \rangle \ \mathtt{QED} \ \mathtt{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 2, \ \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ \langle 1 \rangle 5, \ \langle 1 \rangle 6 \\ \end{array}
```

How the NextPerformOperation(p, c, r) action updates the state variables.

```
NextPerformOperation\_State\_Conclusion(p, c, r) \stackrel{\Delta}{=}
    delta \triangleq NextPerformOperation\_Delta(p, c, r)
  IN
   \land c \in [Point \rightarrow Nat]
   \land r \in [Point \rightarrow Nat]
   \land \ delta \in Delta \textit{VecType}
   \land \forall xt \in Point : c[xt] \leq nrec[xt]
   \land IsDeltaVecUpright(lleq, delta)
   \land nrec::
      \land nrec' = DeltaVecAdd(nrec, delta)
      \land nrec' = DeltaVecAdd(delta, nrec)
   \land temp::
     \forall fp \in Proc:
       IF fp = p
        THEN
           \wedge temp'[fp] = DeltaVecAdd(temp[fp], delta)
          \wedge temp'[fp] = DeltaVecAdd(delta, temp[fp])
        ELSE UNCHANGED temp[fp]
```

```
\land UNCHANGED glob
   \land UNCHANGED msg
   \land NextCommon\_State\_Conclusion!:
   \wedge InvType'
THEOREM NextPerformOperation_State \stackrel{\triangle}{=}
  ASSUME
     NEW p \in Proc,
     NEW c \in PointToNat,
     NEW r \in PointToNat,
     InvType,
     NextPerformOperation\_WithPCR(p, c, r)
  PROVE
  NextPerformOperation\_State\_Conclusion(p, c, r)
PROOF
  \langle 1 \rangle USE DEF NextPerformOperation\_Delta
  \langle 1 \rangle DEFINE delta \stackrel{\triangle}{=} NextPerformOperation\_Delta(p, c, r)
  \langle 1 \rangle hide def delta
  Type and value of c and r
  \langle 1 \rangle 1. \ c \in [Point \rightarrow Nat] \ \text{BY} \ Assume Point To Nat
  \langle 1 \rangle 2. \ r \in [Point \rightarrow Nat] \ \text{BY} \ Assume Point To Nat
  \langle 1 \rangle 3. \ \forall \ xt \in Point : c[xt] \in Nat \ BY \langle 1 \rangle 1
  \langle 1 \rangle 4. \ \forall \ xt \in Point : r[xt] \in Nat \ \text{BY} \ \langle 1 \rangle 2
  Type and value of delta
  \langle 1 \rangle 5. \forall xt \in Point : delta[xt] = r[xt] - c[xt] by Def NextPerformOperation_WithPCR, delta
  \langle 1 \rangle 6. \ \forall xt \in Point : delta[xt] \in Int \ BY \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 5, SMTT(10)
  \langle 1 \rangle 7. \exists S : delta \in [Point \rightarrow S] by Isa Def NextPerformOperation_WithPCR, delta
  \langle 1 \rangle 8. \ delta \in Delta Vec Type \ \text{BY} \ \langle 1 \rangle 6, \ \langle 1 \rangle 7 \ \text{DEF} \ Delta Vec Type
  \langle 1 \rangle9. IsDelta Vec Upright (lleq, delta) by Def NextPerformOperation_WithPCR, delta
  Type and value of nrec^\prime
  \langle 1 \rangle 10. \ nrec \in CountVecType BY DEF InvType
  \langle 1 \rangle 11. \ nrec \in Delta VecType \ \text{BY} \ \langle 1 \rangle 10, \ SMTT(10) \ \text{DEF} \ CountVecType, \ Delta VecType}
  \langle 1 \rangle 12. \, \forall \, xt \in Point : nrec[xt] \in Nat \, \text{BY} \, \langle 1 \rangle 10 \, \text{DEF} \, Count \, VecType
  \langle 1 \rangle 13. \ \forall xt \in Point : c[xt] \leq nrec[xt] by DEF NextPerformOperation_WithPCR
  \langle 1 \rangle 14. \ \forall xt \in Point : nrec[xt] + (r[xt] - c[xt]) \in Nat \ \text{BY} \ \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ \langle 1 \rangle 12, \ \langle 1 \rangle 13, \ SMTT(10)
  \langle 1 \rangle 15. \ \forall xt \in Point : nrec[xt] + delta[xt] \in Nat \ \text{BY} \ \langle 1 \rangle 5, \ \langle 1 \rangle 14
  \langle 1 \rangle16. nrec' = Delta VecAdd(nrec, delta) by DEF NextPerformOperation\_WithPCR, delta
```

- $\langle 1 \rangle 17. \ nrec' = Delta Vec Add (delta, nrec)$ by $\langle 1 \rangle 8, \langle 1 \rangle 11, \langle 1 \rangle 16, Delta Vec Add Commutative$
- $\langle 1 \rangle 18. \ \forall xt \in Point : nrec'[xt] = nrec[xt] + delta[xt] \ \text{by} \ \langle 1 \rangle 16 \ \text{def} \ Def Delta Vec Add$
- $\langle 1 \rangle 19. \, \forall xt \in Point : nrec'[xt] \in Nat \, BY \, \langle 1 \rangle 18, \, \langle 1 \rangle 15$
- $\langle 1 \rangle 20. \ nrec' \in Delta VecType \ BY \langle 1 \rangle 8, \langle 1 \rangle 11, \langle 1 \rangle 16, \ Delta VecAddType$
- $\langle 1 \rangle 21. \ nrec' \in CountVecType \ BY \langle 1 \rangle 19, \langle 1 \rangle 20 \ DEF \ DeltaVecType, \ CountVecType$
- $\langle 1 \rangle 22.\ NextPerformOperation_State_Conclusion(p,\ c,\ r)!\ nrec$ by $\langle 1 \rangle 16,\ \langle 1 \rangle 17$ Def delta

Type and value of temp'

- $\langle 1 \rangle 23. \ temp \in [Proc \rightarrow DeltaVecType]$ BY DEF InvType
- $\langle 1 \rangle 24$. $DeltaVecAdd(temp[p], delta) \in DeltaVecType$ BY $\langle 1 \rangle 8$, $\langle 1 \rangle 23$, DeltaVecAddType
- $\langle 1 \rangle$ 25. $temp' = [temp \ \text{EXCEPT} \ ![p] = DeltaVecAdd(temp[p], \ delta)]$ by $\langle 1 \rangle$ 23 \ def NextPerformOperation_WithPCR, \ delta
- $\langle 1 \rangle 26. \ temp' \in [Proc \rightarrow DeltaVecType] \ BY \langle 1 \rangle 23, \langle 1 \rangle 24, \langle 1 \rangle 25$
- $\langle 1 \rangle 27. temp'[p] = Delta VecAdd(temp[p], delta)$ BY $\langle 1 \rangle 25, \langle 1 \rangle 26$
- $\langle 1 \rangle 28. \ temp'[p] = Delta VecAdd(delta, \ temp[p])$ by $\langle 1 \rangle 8, \langle 1 \rangle 23, \langle 1 \rangle 27, \ Delta VecAddCommutative$
- $\langle 1 \rangle$ 29. Assume new $fp \in Proc, fp \neq p$ prove unchanged temp[fp]by $\langle 1 \rangle$ 23, $\langle 1 \rangle$ 25, $\langle 1 \rangle$ 29
- $\langle 1 \rangle 30.$ NextPerformOperation_State_Conclusion(p, c, r)! temp BY $\langle 1 \rangle 27, \langle 1 \rangle 28, \langle 1 \rangle 29$ DEF delta

Type and value of glob'

- (1)31. UNCHANGED glob BY DEF NextPerformOperation_WithPCR
- $\langle 1 \rangle 32. \ glob' \in [Proc \rightarrow DeltaVecType]$ BY $\langle 1 \rangle 31$ DEF InvType

Type and value of msg'

- (1)33. UNCHANGED msq BY DEF NextPerformOperation_WithPCR
- $\langle 1 \rangle 34. \ msg' \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]] \ BY \langle 1 \rangle 33 \ DEF InvType$
- $\langle 1 \rangle$ 35. NextCommon_State_Conclusion!:
 - $\langle 2 \rangle$ USE DEF NextPerformOperation_WithPCR
 - $\langle 2 \rangle$ USE DEF NextCommon_State_Conclusion
 - $\langle 2 \rangle$ QED BY $NextCommon_State$

Is Finite Temp Procs'

- $\langle 1 \rangle$ 36. IsFiniteTempProcs'
 - $\langle 2 \rangle$ define $FP \triangleq \{fp \in Proc : temp[fp] \neq DeltaVecZero\}$
 - $\langle 2 \rangle$ 1. IsFiniteSet(FP) by Def InvType, IsFiniteTempProcs

```
\langle 2 \rangle2. IsFiniteSet(\{p\}) by FiniteSetSingleton \langle 2 \rangle3. IsFiniteSet(FP \cup \{p\}) by \langle 2 \rangle1, \langle 2 \rangle2, FiniteSetUnion \langle 2 \rangle4. FP' \subseteq (FP \cup \{p\}) by \langle 1 \rangle29 \langle 2 \rangle5. IsFiniteSet(FP') by \langle 2 \rangle3, \langle 2 \rangle4, FiniteSetSubset \langle 2 \rangle qed by \langle 2 \rangle5 def IsFiniteTempProcs
```

Is Finite Msg Senders'

How the NextSendUpdate(p, t) action updates the state variables.

```
NextSendUpdate\_State\_Conclusion(p, tt) \stackrel{\Delta}{=}
    gamma \stackrel{\triangle}{=} NextSendUpdate\_Gamma(p, tt)
  \land gamma \in DeltaVecType
  \land IsDeltaVecPositiveImplies(gamma, temp[p])
  \land IsDeltaVecUpright(lleq, temp[p]) \Rightarrow IsDeltaVecUpright(lleq, temp[p])'
  \land temp::
    \forall fp \in Proc:
      IF fp = p
       THEN
         \land temp[fp] = DeltaVecAdd(temp'[fp], gamma)
         \wedge temp[fp] = DeltaVecAdd(gamma, temp'[fp])
       ELSE UNCHANGED temp[fp]
  \land msg::
    \forall fp \in Proc:
    \forall fq \in Proc:
      IF fp = p
       THEN msg'[fp][fq] = Append(msg[fp][fq], gamma)
       ELSE UNCHANGED msg[fp][fq]
```

```
\land unchanged glob
   \land UNCHANGED nrec
   \land NextCommon_State_Conclusion!:
   \wedge InvType'
THEOREM NextSendUpdate\_State \triangleq
  ASSUME
     NEW p \in Proc,
     NEW tt \in SUBSET Point,
     InvType,
     NextSendUpdate\_WithPTT(p, tt)
  PROVE
  NextSendUpdate\_State\_Conclusion(p, tt)
PROOF
  \langle 1 \rangle USE DEF NextSendUpdate\_Gamma
  \langle 1 \rangle DEFINE qamma \stackrel{\triangle}{=} NextSendUpdate\_Gamma(p, tt)
   \langle 1 \rangle DEFINE newtempp \stackrel{\triangle}{=} NextSendUpdate!(p)!(tt)!newtempp
  \langle 1 \rangle HIDE DEF gamma, newtempp
  \langle 1 \rangle 1. \ temp \in [Proc \rightarrow DeltaVecType] by Def InvType
  \langle 1 \rangle 2. \ msg \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]] by Def InvType
  \langle 1 \rangle 3. qamma \in Delta Vec Type
     \langle 2 \rangle USE DEF Delta Vec Type
     \langle 2 \rangle QED BY \langle 1 \rangle 1, \, SMTT(10) DEF gamma
  \langle 1 \rangle 4. newtempp \in Delta VecType
     \langle 2 \rangle 1.0 \in Int \text{ BY } SMTT(10)
     \langle 2 \rangle USE DEF DeltaVecType
     \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 1 \rangle 1 DEF newtempp
  \langle 1 \rangle 5. temp' = [temp EXCEPT ! [p] = newtempp]
     \langle 2 \rangle QED BY \langle 1 \rangle4 DEF NextSendUpdate_WithPTT, newtempp
  Type and value of temp' in relation to gamma
  \langle 1 \rangle 6. \ temp' \in [\mathit{Proc} \to \mathit{DeltaVecType}] \ \ \mathsf{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 4, \ \langle 1 \rangle 5
  \langle 1 \rangle7. Assume New t \in Point
          PROVE gamma[t] = \text{if } t \in tt \text{ then } temp[p][t] \text{ else } 0
          BY DEF gamma, NextSendUpdate_WithPTT
  \langle 1 \rangle 8. Assume New t \in Point
          PROVE temp'[p][t] = \text{IF } t \in tt \text{ THEN } 0 \text{ ELSE } temp[p][t]
          BY \langle 1 \rangle 1 DEF NextSendUpdate\_WithPTT
```

```
\langle 1 \rangle 9. temp[p] = Delta VecAdd(gamma, temp'[p])
   \langle 2 \rangle suffices assume new t \in Point
          PROVE temp[p][t] = gamma[t] + temp'[p][t]
          BY \langle 1 \rangle 1 DEF Delta VecAdd, Delta VecType
    \langle 2 \rangle 1. \ gamma[t] \in Int \ \text{BY } \langle 1 \rangle 3 \ \text{DEF } Delta VecType
   \langle 2 \rangle 2. temp[p][t] \in Int \ \text{BY } \langle 1 \rangle 1 \ \text{DEF } Delta VecType
    \langle 2 \rangle 3. \ temp'[p][t] \in Int \ BY \langle 1 \rangle 6 \ DEF \ Delta \ Vec \ Type
   \langle 2 \rangle4. Case t \in tt
       \langle 3 \rangle 1. \ gamma[t] = temp[p][t] \ \text{BY} \ \langle 2 \rangle 4, \ \langle 1 \rangle 7
       \langle 3 \rangle 2. temp'[p][t] = 0 BY \langle 2 \rangle 4, \langle 1 \rangle 8
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 2 \rangle 3, SMTT(10)
    \langle 2 \rangle5. Case t \notin tt
       \langle 3 \rangle 1. gamma[t] = 0 BY \langle 2 \rangle 5, \langle 1 \rangle 7
       \langle 3 \rangle 2. temp'[p][t] = temp[p][t] BY \langle 2 \rangle 5, \langle 1 \rangle 8
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 2 \rangle 3, SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 4, \langle 2 \rangle 5
\langle 1 \rangle 10. \ temp[p] = Delta VecAdd(temp'[p], gamma)
          BY \langle 1 \rangle 3, \langle 1 \rangle 6, \langle 1 \rangle 9, Delta VecAdd Commutative
\langle 1 \rangle 11. Assume new fp \in Proc, fp \neq p prove unchanged temp[fp]
   \langle 2 \rangle temp' = [temp \ EXCEPT \ ![p] = temp'[p]] \ BY \langle 1 \rangle 1, \langle 1 \rangle 6 \ DEF \ NextSendUpdate_WithPTT
   \langle 2 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 11
\langle 1 \rangle 12. IsDeltaVecPositiveImplies(gamma, temp[p])
    \langle 2 \rangle 1. Suffices assume new t \in Point, gamma[t] > 0
              PROVE temp[p][t] > 0
              BY \langle 1 \rangle 1, \langle 1 \rangle 3 DEF IsDeltaVecPositiveImplies
    \langle 2 \rangle 2. gamma[t] \in Int \ BY \langle 1 \rangle 3 \ DEF \ Delta Vec Type
   \langle 2 \rangle 3. \ temp[p][t] \in Int \ \text{BY } \langle 1 \rangle 1 \ \text{DEF } Delta VecType
    \langle 2 \rangle 4. \ temp'[p][t] \in Int \ BY \langle 1 \rangle 6 \ DEF \ Delta \ Vec \ Type
    \langle 2 \rangle 5. \ temp[p][t] = gamma[t] + temp'[p][t] \text{ BY } \langle 1 \rangle 9 \text{ DEF } DeltaVecAdd
   \langle 2 \rangle6. Case t \in tt
       \langle 3 \rangle 1. \ gamma[t] = temp[p][t] \ \text{BY} \ \langle 2 \rangle 6, \ \langle 1 \rangle 7
       \langle 3 \rangle 2. temp'[p][t] = 0 BY \langle 2 \rangle 6, \langle 1 \rangle 8
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4, \langle 2 \rangle 5, SMTT(10)
    \langle 2 \rangle7. Case t \notin tt
       \langle 3 \rangle 1. gamma[t] = 0 BY \langle 2 \rangle 7, \langle 1 \rangle 7
       \langle 3 \rangle 2. temp'[p][t] = temp[p][t] BY \langle 2 \rangle 7, \langle 1 \rangle 8
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 4, \langle 2 \rangle 5, SMTT(10)
   \langle 2 \rangle QED BY \langle 2 \rangle 6, \langle 2 \rangle 7
\langle 1 \rangle 13. NextSendUpdate_State_Conclusion(p, tt)! temp
            BY \langle 1 \rangle 9, \langle 1 \rangle 10, \langle 1 \rangle 11 DEF gamma
```

- $\langle 1 \rangle 14$. Assume new $q \in Proc$ prove $Append(msg[p][q], gamma) \in Seq(DeltaVecType)$
 - $\langle 2 \rangle$ Define $msgpq \stackrel{\triangle}{=} msg[p][q]$
 - $\langle 2 \rangle$ HIDE DEF msqpq
 - $\langle 2 \rangle$ SUFFICES Append(msgpq, gamma) \in Seq(DeltaVecType) BY DEF msgpq
 - $\langle 2 \rangle 1. \ msgpq \in Seq(DeltaVecType) \ \text{BY } \langle 1 \rangle 2 \ \text{DEF} \ msgpq$
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 3$, AppendProperties
- $\langle 1 \rangle 15. \ msg' = [msg \ \text{except } ![p] = [q \in Proc \mapsto Append(msg[p][q], \ gamma)]]$ by Def $NextSendUpdate_WithPTT, \ gamma$
- $\langle 1 \rangle 16. \ msg' \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]] \ BY \langle 1 \rangle 2, \langle 1 \rangle 14, \langle 1 \rangle 15$
- $\langle 1 \rangle$ 17. ASSUME NEW $fp \in Proc$, NEW $fq \in Proc$, fp = p PROVE msg'[fp][fq] = Append(msg[fp][fq], gamma) BY $\langle 1 \rangle$ 2, $\langle 1 \rangle$ 15, $\langle 1 \rangle$ 16, $\langle 1 \rangle$ 17
- $\langle 1 \rangle$ 18. Assume new $fp \in Proc$, new $fq \in Proc$, $fp \neq p$ prove unchanged msg[fp][fq] by $\langle 1 \rangle$ 2, $\langle 1 \rangle$ 15, $\langle 1 \rangle$ 16, $\langle 1 \rangle$ 18
- $\langle 1 \rangle$ 19. NextSendUpdate_State_Conclusion(p, tt)!msg BY $\langle 1 \rangle$ 17, $\langle 1 \rangle$ 18 DEF gamma

Type and value of glob'

- $\langle 1 \rangle 20$. Unchanged glob by Def NextSendUpdate_WithPTT
- $\langle 1 \rangle 21. \ glob' \in [Proc \rightarrow Delta Vec Type] \text{ BY } \langle 1 \rangle 20 \text{ DEF } Inv Type$

Type and value of $nrec^\prime$

- $\langle 1 \rangle$ 22. Unchanged nrec by Def NextSendUpdate_WithPTT
- $\langle 1 \rangle 23. \ nrec' \in CountVecType \ \text{BY} \ \langle 1 \rangle 22 \ \text{DEF} \ InvType$
- $\langle 1 \rangle$ 24. NextCommon_State_Conclusion!:
 - $\langle 2 \rangle$ USE DEF NextSendUpdate_WithPTT
 - $\langle 2 \rangle$ USE DEF $NextCommon_State_Conclusion$
 - $\langle 2 \rangle$ QED BY $NextCommon_State$

Is Finite Temp Procs'

- $\langle 1 \rangle 25$. Is Finite TempProcs'
 - $\langle 2 \rangle$ Define $FP \triangleq \{fp \in Proc : temp[fp] \neq DeltaVecZero\}$
 - $\langle 2 \rangle 1$. Is Finite Set (FP) by DEF Inv Type, Is Finite TempProcs
 - $\langle 2 \rangle 2$. IsFiniteSet($\{p\}$) BY FiniteSetSingleton
 - $\langle 2 \rangle 3$. IsFiniteSet(FP $\cup \{p\}$) BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$, FiniteSetUnion
 - $\langle 2 \rangle 4$. $FP' \subseteq (FP \cup \{p\})$ by $\langle 1 \rangle 11$
 - $\langle 2 \rangle$ 5. IsFiniteSet(FP') by $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 4, FiniteSetSubset
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle$ 5 DEF IsFiniteTempProcs

Is Finite Msg Senders'

```
\langle 1 \rangle26. IsFiniteMsgSenders'
   \langle 2 \rangle suffices assume NeW fq \in Proc
          PROVE IsFiniteSet(\{fp \in Proc : msg'[fp][fq] \neq \langle \rangle \})
          BY DEF IsFiniteMsgSenders
   \langle 2 \rangle Define FP \triangleq \{fp \in Proc : msg[fp][fq] \neq \langle \rangle \}
   \langle 2 \rangle1. IsFiniteMsgSenders by Def InvType
   \langle 2 \rangle 2. Is Finite Set (FP) BY \langle 2 \rangle 1 DEF Is Finite Msg Senders
   \langle 2 \rangle 3. IsFiniteSet(\{p\}) BY FiniteSetSingleton
   \langle 2 \rangle 4. Is Finite Set (FP \cup \{p\}) BY \langle 2 \rangle 2, \langle 2 \rangle 3, Finite Set Union
   \langle 2 \rangle 5. FP' \subseteq FP \cup \{p\}
       \langle 3 \rangle 1. Suffices assume New fp \in FP' prove fp \in FP \lor fp = p obvious
       \langle 3 \rangle 2. Case fp = p by \langle 3 \rangle 2
       \langle 3 \rangle 3. Case fp \neq p
          \langle 4 \rangle 1. fp \in Proc \ \text{BY} \ \langle 3 \rangle 1
          \langle 4 \rangle 2. Unchanged msg[fp][fq] by \langle 4 \rangle 1, \langle 3 \rangle 3, \langle 1 \rangle 18
          \langle 4 \rangle 3. \ msg'[fp][fq] \neq \langle \rangle \ \text{BY } \langle 3 \rangle 1
          \langle 4 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 4 \rangle 3
       \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3
   \langle 2 \rangle6. IsFiniteSet(FP') by \langle 2 \rangle4, \langle 2 \rangle5, FiniteSetSubset
   \langle 2 \rangle QED BY \langle 2 \rangle 6
\langle 1 \rangle 27. InvType' BY \langle 1 \rangle 6, \langle 1 \rangle 16, \langle 1 \rangle 21, \langle 1 \rangle 23, \langle 1 \rangle 24, \langle 1 \rangle 25, \langle 1 \rangle 26 DEF InvType
```

Preservation of upright temp[p]

- $\langle 1 \rangle$ 28. ASSUME IsDelta Vec Upright (lleq, temp[p]) PROVE IsDelta Vec Upright (lleq, temp[p])'
 - $\langle 2 \rangle$ DEFINE $tempp \stackrel{\triangle}{=} temp[p]$
 - $\langle 2 \rangle$ HIDE DEF tempp
 - $\langle 2 \rangle$ SUFFICES IsDeltaVecUpright(lleq, tempp') BY $\langle 1 \rangle$ 24 DEF tempp
 - $\langle 2 \rangle 1. \ tempp' = newtempp \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 5 \ \text{DEF} \ tempp$
 - $\langle 2 \rangle 2$. IsDelta Vec Upright (lleq, newtempp) by DEF NextSend Update_With PTT, newtempp
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$
- $\langle 1 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$
- $\langle 1 \rangle$ USE DEF gamma
- $\langle 1 \rangle \text{ QED BY } \langle 1 \rangle 3, \ \langle 1 \rangle 12, \ \langle 1 \rangle 13, \ \langle 1 \rangle 19, \ \langle 1 \rangle 20, \ \langle 1 \rangle 22, \ \langle 1 \rangle 24, \ \langle 1 \rangle 27, \ \langle 1 \rangle 28$

```
NextReceiveUpdate\_State\_Conclusion(p, q) \stackrel{\triangle}{=}
    kappa \triangleq NextReceiveUpdate\_Kappa(p, q)
            \stackrel{\Delta}{=} msg[p][q]
    M
  IN
  \land M \neq \langle \rangle
  \wedge Len(M) \in Nat
  \wedge Len(M) \neq 0
  \wedge Len(M) > 0
  \wedge kappa = Head(M)
  \wedge kappa = M[1]
  \land kappa \in DeltaVecType
  \land glob::
    \forall fq \in Proc:
       IF fq = q
       THEN
          \land glob'[fq] = DeltaVecAdd(glob[fq], kappa)
          \land glob'[fq] = DeltaVecAdd(kappa, glob[fq])
        ELSE UNCHANGED glob[fq]
  \land \ msg ::
    \forall fp \in Proc:
    \forall fq \in Proc:
       \text{if } fp = p \land fq = q
       Then msg'[fp][fq] = Tail(msg[fp][fq])
        ELSE UNCHANGED msg[fp][fq]
  \land UNCHANGED temp
  \land UNCHANGED nrec
  \land NextCommon_State_Conclusion!:
  \wedge InvType'
THEOREM NextReceiveUpdate\_State \stackrel{\Delta}{=}
  ASSUME
    NEW p \in Proc,
    NEW q \in Proc,
    InvType,
    NextReceiveUpdate\_WithPQ(p, q)
  PROVE
  NextReceive\,Update\_State\_Conclusion(\,p,\,\,q)
```

PROOF

- (1) USE DEF NextReceiveUpdate_Kappa
- $\langle 1 \rangle$ DEFINE $kappa \stackrel{\Delta}{=} NextReceiveUpdate_Kappa(p, q)$
- $\langle 1 \rangle$ HIDE DEF kappa
- $\langle 1 \rangle$ define $M \stackrel{\triangle}{=} msg[p][q]$
- $\langle 1 \rangle$ hide def M
- $\langle 1 \rangle$ DEFINE $LenM \stackrel{\triangle}{=} Len(M)$
- $\langle 1 \rangle$ hide def LenM

Type and value of msg' in relation to kappa

- $\langle 1 \rangle 1. \ msg \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]]$ By DEF InvType
- $\langle 1 \rangle 2. M \in Seq(DeltaVecType)$ by $\langle 1 \rangle 1$ def M
- $\langle 1 \rangle 3. M \neq \langle \rangle$ by Def NextReceiveUpdate_WithPQ, M
- $\langle 1 \rangle 4$. Len $M \in Nat$ by $\langle 1 \rangle 2$, LenInNat def LenM
- $\langle 1 \rangle 5$. LenM $\neq 0$ by $\langle 1 \rangle 2$, $\langle 1 \rangle 3$, EmptySeq Def LenM
- $\langle 1 \rangle 6$. LenM > 0 BY $\langle 1 \rangle 4$, $\langle 1 \rangle 5$, SMTT(10)
- $\langle 1 \rangle 7.1 \in 1.. LenM$ BY $\langle 1 \rangle 4, \langle 1 \rangle 5, SMTT(10)$
- $\langle 1 \rangle 8. M \in [1..LenM \rightarrow DeltaVecType]$ by $\langle 1 \rangle 2, LenAxiom$ def LenM
- $\langle 1 \rangle 9. M[1] \in DeltaVecType BY \langle 1 \rangle 7, \langle 1 \rangle 8$
- $\langle 1 \rangle 10$. Head(M) = M[1] BY $\langle 1 \rangle 2$, HeadDef
- $\langle 1 \rangle 11$. Head $(M) \in Delta Vec Type BY <math>\langle 1 \rangle 9$, $\langle 1 \rangle 10$
- $\langle 1 \rangle 12$. kappa = Head(M) BY DEF kappa, M
- $\langle 1 \rangle 13. \ kappa = M[1] \text{ BY } \langle 1 \rangle 10, \ \langle 1 \rangle 12$
- $\langle 1 \rangle 14. \ kappa \in Delta VecType \ BY \langle 1 \rangle 11, \langle 1 \rangle 12$
- $\langle 1 \rangle 15$. $Tail(M) \in Seq(DeltaVecType)$ BY $\langle 1 \rangle 2$, $\langle 1 \rangle 3$, TailProp
- $\langle 1 \rangle 16. \ msg' = [msg \ \text{except} \ ![p][q] = Tail(M)] \ \text{by def} \ NextReceiveUpdate_WithPQ}, \ M$
- $\langle 1 \rangle 17. \ msg' \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]] \ BY \langle 1 \rangle 1, \langle 1 \rangle 15, \langle 1 \rangle 16$
- $\langle 1 \rangle 18. \ msg'[p][q] = Tail(M) \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 16$
- $\langle 1 \rangle 19.~NextReceiveUpdate_State_Conclusion(p,~q) !\, msg$ by $\langle 1 \rangle 1,~\langle 1 \rangle 16~$ def M

Type and value of glob' in relation to kappa

- $\langle 1 \rangle 20. \ qlob \in [Proc \rightarrow DeltaVecType]$ BY DEF InvType
- $\langle 1 \rangle 21.\ Delta Vec Add (glob[q],\ kappa) \in Delta Vec Type$ BY $\langle 1 \rangle 14,\ \langle 1 \rangle 20,\ Delta Vec Add Type$
- $\langle 1 \rangle$ 22. $glob' = [glob \ EXCEPT \ ! [q] = Delta VecAdd(glob[q], \ kappa)]$ BY DEF $NextReceiveUpdate_WithPQ$, kappa

- $\langle 1 \rangle 23. \ glob' \in [Proc \rightarrow Delta Vec Type] \text{ BY } \langle 1 \rangle 20, \ \langle 1 \rangle 21, \ \langle 1 \rangle 22$
- $\langle 1 \rangle 24. \ glob'[q] = Delta VecAdd(glob[q], \ kappa)$ by $\langle 1 \rangle 20, \ \langle 1 \rangle 22$
- $\langle 1 \rangle$ 25. glob'[q] = Delta VecAdd(kappa, glob[q])BY $\langle 1 \rangle$ 14, $\langle 1 \rangle$ 20, $\langle 1 \rangle$ 24, Delta VecAddCommutative
- $\langle 1 \rangle$ 26. NextReceiveUpdate_State_Conclusion(p, q)! glob BY $\langle 1 \rangle$ 20, $\langle 1 \rangle$ 22, $\langle 1 \rangle$ 24, $\langle 1 \rangle$ 25 DEF kappa

Type and value of temp'

- (1)27. UNCHANGED temp BY DEF NextReceive Update_WithPQ
- $\langle 1 \rangle 28. \ temp' \in [Proc \rightarrow Delta VecType] \ \text{BY} \ \langle 1 \rangle 27 \ \text{DEF} \ InvType$

Type and value of nrec'

- $\langle 1 \rangle$ 29. UNCHANGED nrec by Def NextReceiveUpdate_WithPQ
- $\langle 1 \rangle 30. \ nrec' \in CountVecType \ {\tt BY} \ \langle 1 \rangle 29 \ {\tt DEF} \ InvType$
- $\langle 1 \rangle 31$. NextCommon_State_Conclusion!:
 - $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_WithPQ$
 - $\langle 2 \rangle$ USE DEF $NextCommon_State_Conclusion$
 - $\langle 2 \rangle$ QED BY $NextCommon_State$

Is Finite Temp Procs'

- $\langle 1 \rangle 32$. Is Finite Temp Procs'
 - $\langle 2 \rangle 1$. Is Finite TempProcs by DEF InvType
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 27$ DEF IsFiniteTempProcs

Is Finite Msg Senders'

- $\langle 1 \rangle 33$. Is Finite Msg Senders'
 - $\langle 2 \rangle$ SUFFICES ASSUME NEW $fq \in Proc$ PROVE $IsFiniteSet(\{fp \in Proc : msg'[fp][fq] \neq \langle \rangle \})$ BY DEF IsFiniteMsgSenders
 - $\langle 2 \rangle$ define $FP \triangleq \{fp \in Proc : msg[fp][fq] \neq \langle \rangle \}$
 - $\langle 2 \rangle$ 1. IsFiniteMsgSenders by Def InvType
 - $\langle 2 \rangle 2$. IsFiniteSet(FP) by $\langle 2 \rangle 1$ def IsFiniteMsgSenders
 - $\langle 2 \rangle 3$. IsFiniteSet($\{p\}$) BY FiniteSetSingleton
 - $\langle 2 \rangle 4$. IsFiniteSet(FP $\cup \{p\}$) BY $\langle 2 \rangle 2$, $\langle 2 \rangle 3$, FiniteSetUnion
 - $\langle 2 \rangle 5$. $FP' \subseteq FP \cup \{p\}$
 - $\langle 3 \rangle 1$. Suffices assume New $fp \in FP'$ prove $fp \in FP \lor fp = p$ obvious
 - $\langle 3 \rangle 2$. Case fp = p by $\langle 3 \rangle 2$
 - $\langle 3 \rangle 3$. Case $fp \neq p$
 - $\langle 4 \rangle 1. fp \in Proc \ \text{BY} \ \langle 3 \rangle 1$
 - $\langle 4 \rangle 2$. UNCHANGED msg[fp][fq] BY $\langle 4 \rangle 1$, $\langle 3 \rangle 3$, $\langle 1 \rangle 19$
 - $\langle 4 \rangle 3. \ msg'[fp][fq] \neq \langle \rangle \ \text{BY } \langle 3 \rangle 1$

- $\langle 4 \rangle$ qed by $\langle 4 \rangle 1$, $\langle 4 \rangle 2$, $\langle 4 \rangle 3$
- $\langle 3 \rangle$ QED BY $\langle 3 \rangle 2$, $\langle 3 \rangle 3$
- $\langle 2 \rangle$ 6. IsFiniteSet(FP') BY $\langle 2 \rangle$ 4, $\langle 2 \rangle$ 5, FiniteSetSubset
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 6$
- $\langle 1 \rangle 34. \ InvType' \ \text{by} \ \langle 1 \rangle 17, \ \langle 1 \rangle 23, \ \langle 1 \rangle 28, \ \langle 1 \rangle 30, \ \langle 1 \rangle 31, \ \langle 1 \rangle 32, \ \langle 1 \rangle 33 \ \ \text{def} \ InvType$
- $\langle 1 \rangle \ {\tt USE} \ {\tt DEF} \ NextReceiveUpdate_State_Conclusion$
- $\langle 1 \rangle$ use def kappa, M, LenM
- $\langle 1 \rangle \text{ QED BY } \langle 1 \rangle 3, \ \langle 1 \rangle 4, \ \langle 1 \rangle 5, \ \langle 1 \rangle 6, \ \langle 1 \rangle 12, \ \langle 1 \rangle 13, \ \langle 1 \rangle 14, \ \langle 1 \rangle 19, \ \langle 1 \rangle 26, \ \langle 1 \rangle 27, \ \langle 1 \rangle 29, \ \langle 1 \rangle 31, \ \langle 1 \rangle 34$

C.17 How the actions affect InfoAt

 ${\tt EXTENDS}\ NaiadClockProofAffectState$

How the actions affect InfoAt.

```
The initial state for InfoAt(fk, fp, fq).
```

```
Init\_InfoAt\_Conclusion(fk, fp, fq) \stackrel{\Delta}{=}
  InfoAt(fk, fp, fq) = DeltaVecZero
THEOREM Init\_InfoAt \triangleq
  ASSUME
     NEW fk \in Nat,
     NEW fp \in Proc,
     NEW fq \in Proc,
     InvType,
     Init
  PROVE
  Init\_InfoAt\_Conclusion(fk, fp, fq)
PROOF
   \langle 1 \rangle 1. \ msg[fp][fq] \in Seq(DeltaVecType) by Def InvType
   \langle 1 \rangle 2. \; msg[fp][fq] = \langle \rangle \; {
m By \; Def} \; Init
   \langle 1 \rangle 3. Len(msg[fp][fq]) = 0 by \langle 1 \rangle 2, EmptySeq
  \langle 1 \rangle DEFINE LenM \stackrel{\Delta}{=} Len(msg[fp][fq])
  \langle 1 \rangle 6. Len M = 0 by \langle 1 \rangle 3
  \langle 1 \rangle 7. \neg (0 < fk \land fk \le LenM)
      \langle 2 \rangle hide def LenM
     \langle 2 \rangle QED BY \langle 1 \rangle 6, SMTT(10)
  \langle 1 \rangle 9. InfoAt(fk, fp, fq) = DeltaVecZero by \langle 1 \rangle 7 def InfoAt
  \langle 1 \rangle QED BY \langle 1 \rangle9 DEF Init\_InfoAt\_Conclusion
```

```
What the NextPerformOperation(p, c, r) action does to InfoAt(fk, fp, fq).
NextPerformOperation\_InfoAt\_Conclusion(fk, fp, fq, p, c, r) \stackrel{\triangle}{=}
  UNCHANGED InfoAt(fk, fp, fq)
THEOREM NextPerformOperation\_InfoAt \stackrel{\triangle}{=}
  ASSUME
    NEW fk \in Nat,
    NEW fp \in Proc,
    NEW fg \in Proc,
    NEW p \in Proc,
    NEW c \in PointToNat,
    NEW r \in PointToNat,
    InvType,
    NextPerformOperation\_WithPCR(p, c, r)
  NextPerformOperation\_InfoAt\_Conclusion(fk, fp, fq, p, c, r)
PROOF
  \langle 1 \rangle 1. NextPerformOperation_State_Conclusion(p, c, r) by NextPerformOperation_State
  \langle 1 \rangle USE DEF NextPerformOperation\_State\_Conclusion
  \langle 1 \rangle QED BY \langle 1 \rangle 1, Isa DEF InfoAt, NextPerformOperation_InfoAt_Conclusion
What the NextSendUpdate(p, tt) action does to InfoAt(fk, fp, fq).
NextSendUpdate\_InfoAt\_Conclusion(fk, fp, fq, p, tt) \stackrel{\triangle}{=}
    gamma \stackrel{\triangle}{=} NextSendUpdate\_Gamma(p, tt)
              \triangleq Len(msg[fp][fq])
    len
   \land fp \neq p \Rightarrow \text{UNCHANGED } InfoAt(fk, fp, fq)
     \wedge fk = len + 1 \Rightarrow InfoAt(fk, fp, fq)' = gamma
     \wedge fk \neq len + 1 \Rightarrow \text{UNCHANGED } InfoAt(fk, fp, fq)
THEOREM NextSendUpdate\_InfoAt \stackrel{\triangle}{=}
  ASSUME
    NEW fk \in Nat,
    NEW fp \in Proc,
```

NEW $fq \in Proc$,

```
NEW p \in Proc,
     NEW tt \in SUBSET Point,
     InvType,
     NextSendUpdate\_WithPTT(p, tt)
  PROVE
   NextSendUpdate\_InfoAt\_Conclusion(fk, fp, fq, p, tt)
PROOF
   \langle 1 \rangle InvInfoAtType BY DeduceInvInfoAtType
   \langle 1 \rangle 1. NextSendUpdate_State_Conclusion(p, tt) by NextSendUpdate_State
   \langle 1 \rangle use def NextSendUpdate\_State\_Conclusion
   \langle 1 \rangle 2. Case fp \neq p
      \langle 2 \rangle 1. Unchanged msg[fp][fq] by \langle 1 \rangle 1, \langle 1 \rangle 2
      \langle 2 \rangle 2. UNCHANGED InfoAt(fk, fp, fq) BY \langle 2 \rangle 1 DEF InfoAt
     \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 1 \rangle 2 DEF NextSendUpdate\_InfoAt\_Conclusion
   \langle 1 \rangle 3. Case fp = p
      \langle 2 \rangle USE DEF NextSendUpdate_Gamma
      \langle 2 \rangle DEFINE gamma \stackrel{\triangle}{=} NextSendUpdate\_Gamma(p, tt)
      \langle 2 \rangle HIDE DEF qamma
      \langle 2 \rangle 1. gamma \in DeltaVecType BY \langle 1 \rangle 1 DEF gamma
                                    \stackrel{\triangle}{=} msg[fp][fq]
      \langle 2 \rangle define M
      \langle 2 \rangle DEFINE LenM \stackrel{\triangle}{=} Len(M)
      \langle 2 \rangle HIDE DEF M, LenM
      \langle 2 \rangle 2. \ msg \in [Proc \rightarrow [Proc \rightarrow Seg(DeltaVecType)]] BY DEF InvType
      \langle 2 \rangle 3. M \in Seq(DeltaVecType) by \langle 2 \rangle 2 def M
      \langle 2 \rangle 4. LenM \in Nat \text{ BY } \langle 2 \rangle 3, LenInNat \text{ DEF } LenM
      \langle 2 \rangle 5. M' = Append(M, gamma) BY \langle 1 \rangle 1, \langle 1 \rangle 3 DEF M, gamma
      \langle 2 \rangle 6. M' \in Seq(DeltaVecType) BY \langle 2 \rangle 1, \langle 2 \rangle 3, \langle 2 \rangle 5, AppendProperties
      \langle 2 \rangle 7. LenM' \in Nat \text{ BY } \langle 2 \rangle 6, LenInNat Def LenM
      \langle 2 \rangle 8. LenM' = LenM + 1 BY \langle 2 \rangle 1, \langle 2 \rangle 3, \langle 2 \rangle 5, AppendProperties DEF LenM
     fk is outside the next state message queue.
     \langle 2 \rangle 9. Case fk = 0 \lor LenM + 1 < fk
         \langle 3 \rangle 1. fk \neq LenM + 1 \text{ BY } \langle 2 \rangle 4, \langle 2 \rangle 9, SMTT(10)
         \langle 3 \rangle 2. \neg (0 < fk \land fk \le LenM) BY \langle 2 \rangle 4, \langle 2 \rangle 8, \langle 2 \rangle 9, SMTT(10)
         \langle 3 \rangle 3. \neg (0 < fk \land fk \le LenM') BY \langle 2 \rangle 4, \langle 2 \rangle 8, \langle 2 \rangle 9, SMTT(10)
         \langle 3 \rangle 4. InfoAt(fk, fp, fq) = DeltaVecZero BY \langle 3 \rangle 2 DEF InfoAt, LenM, M
         \langle 3 \rangle 5. InfoAt(fk, fp, fq)' = DeltaVecZero by \langle 3 \rangle 3 DEF InfoAt, LenM, M
```

fk is inside the previously existing elements on the next state message queue.

 $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 3 \rangle 6$, $\langle 1 \rangle 3$ DEF NextSendUpdate_InfoAt_Conclusion, LenM, M

 $\langle 3 \rangle 6$. UNCHANGED InfoAt(fk, fp, fq) by $\langle 3 \rangle 4, \langle 3 \rangle 5$

```
 \begin{array}{l} \langle 2 \rangle 10. \ {\rm CASE} \ 0 < fk \wedge fk \ < LenM + 1 \\ \langle 3 \rangle 1. \ InfoAt(fk, fp, fq) = M[fk] \\ \langle 4 \rangle 1. \ 0 < fk \wedge fk \leq LenM \ \ {\rm BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 10, \ SMTT(10) \\ \langle 4 \rangle \ \ {\rm QED} \ \ {\rm BY} \ \langle 4 \rangle 1 \ \ \ {\rm DEF} \ InvInfoAtType, \ M, \ LenM \\ \langle 3 \rangle 2. \ InfoAt(fk, fp, fq)' = M[fk]' \\ \langle 4 \rangle 1. \ 0 < fk \wedge fk \leq LenM' \ \ {\rm BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 8, \ \langle 2 \rangle 10, \ SMTT(10) \\ \langle 4 \rangle \ \ {\rm QED} \ \ {\rm BY} \ \langle 4 \rangle 1 \ \ \ {\rm DEF} \ InfoAt, \ M, \ LenM \\ \langle 3 \rangle 3. \ M[fk]' = M[fk] \\ \langle 4 \rangle 1. \ fk \in 1 \ .. \ LenM \ \ {\rm BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 10, \ SMTT(10) \\ \langle 4 \rangle \ \ {\rm QED} \ \ {\rm BY} \ \langle 4 \rangle 1, \ \langle 2 \rangle 1, \ \langle 2 \rangle 3, \ \langle 2 \rangle 5, \ AppendPropertiesOldElems \ \ {\rm DEF} \ LenM \\ \langle 3 \rangle 4. \ \ {\rm UNCHANGED} \ \ InfoAt(fk, fp, fq) \ \ {\rm BY} \ \langle 3 \rangle 1, \ \langle 3 \rangle 2, \ \langle 3 \rangle 3 \\ \langle 3 \rangle 5. \ fk \neq LenM + 1 \ \ {\rm BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 10, \ SMTT(10) \\ \langle 3 \rangle \ \ \ {\rm QED} \ \ {\rm BY} \ \langle 3 \rangle 4, \ \langle 3 \rangle 5, \ \langle 1 \rangle 3 \ \ \ {\rm DEF} \ NextSendUpdate\_InfoAt\_Conclusion, \ LenM, \ M \end{array}
```

fk is the appended element on the next state message queue.

```
 \begin{array}{l} \langle 2 \rangle 11. \ {\rm CASE} \ fk = LenM + 1 \\ \langle 3 \rangle 1. \ M[fk]' = gamma \\ \langle 4 \rangle \ {\rm QED} \ {\rm BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 3, \ \langle 2 \rangle 5, \ \langle 2 \rangle 11, \ AppendPropertiesNewElem \ {\rm DEF} \ LenM \\ \langle 3 \rangle 2. \ InfoAt(fk, fp, fq)' = M[fk]' \\ \langle 4 \rangle 1. \ 0 < fk \wedge fk \leq LenM' \ {\rm BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 8, \ \langle 2 \rangle 11, \ SMTT(10) \\ \langle 4 \rangle 2. \ InfoAt(fk, fp, fq)' = M[fk]' \ {\rm BY} \ \langle 4 \rangle 1 \ {\rm DEF} \ InfoAt, \ M, \ LenM \\ \langle 4 \rangle \ {\rm QED} \ {\rm BY} \ \langle 4 \rangle 2 \\ \langle 3 \rangle 3. \ InfoAt(fk, fp, fq)' = gamma \ {\rm BY} \ \langle 3 \rangle 1, \ \langle 3 \rangle 2 \\ \langle 3 \rangle \ {\rm QED} \ {\rm BY} \ \langle 3 \rangle 3, \ \langle 2 \rangle 11, \ \langle 1 \rangle 3 \ {\rm DEF} \ NextSendUpdate\_InfoAt\_Conclusion, \ LenM, \ M, \ gamma \\ \langle 2 \rangle \ {\rm QED} \ {\rm BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 9, \ \langle 2 \rangle 10, \ \langle 2 \rangle 11, \ \langle 1 \rangle 3, \ SMTT(10) \\ \langle 1 \rangle \ {\rm QED} \ {\rm BY} \ \langle 1 \rangle 2, \ \langle 1 \rangle 3 \end{array}
```

What the NextReceiveUpdate(p, q) action does to InfoAt(fk, fp, fq).

```
NextReceiveUpdate\_InfoAt\_Conclusion(fk, fp, fq, p, q) \triangleq \\ \text{If } fp = p \land fq = q \land fk > 0 \\ \text{THEN} \\ InfoAt(fk, fp, fq)' = InfoAt(fk + 1, fp, fq) \\ \text{ELSE} \\ \text{UNCHANGED } InfoAt(fk, fp, fq) \\ \\ \text{THEOREM } NextReceiveUpdate\_InfoAt \triangleq \\ \text{ASSUME} \\ \text{NEW } fk \in Nat, \\ \end{cases}
```

```
NEW fp \in Proc,
      NEW fq \in Proc,
      NEW p \in Proc,
      NEW q \in Proc,
      InvType,
      NextReceiveUpdate\_WithPQ(p, q)
   NextReceiveUpdate\_InfoAt\_Conclusion(fk, fp, fq, p, q)
PROOF
   \langle 1 \rangle 1. NextReceiveUpdate_State_Conclusion(p, q) by NextReceiveUpdate_State
   \langle 1 \rangle USE DEF NextReceiveUpdate\_State\_Conclusion
   \langle 1 \rangle 2. ASSUME fk = 0 PROVE UNCHANGED InfoAt(fk, fp, fq)
      \langle 2 \rangle \neg (0 < fk) BY \langle 1 \rangle 2, SMTT(10)
      \langle 2 \rangle QED BY DEF InfoAt
   \langle 1 \rangle 3. Assume fp \neq p \lor fq \neq q prove unchanged InfoAt(fk, fp, fq)
      \langle 2 \rangle 1. UNCHANGED msg[fp][fq]
         \langle 3 \rangle 1. USE \langle 1 \rangle 1, \langle 1 \rangle 3
         \langle 3 \rangle QED BY ZenonT(20) sometimes zenon needs more time
      \langle 2 \rangle QED BY \langle 2 \rangle 1 DEF InfoAt
   \langle 1 \rangle 4. Assume fp = p, fq = q, fk > 0 prove InfoAt(fk, fp, fq)' = InfoAt(fk + 1, fp, fq)
      \langle 2 \rangle define M \stackrel{\triangle}{=} msg[p][q]
      \langle 2 \rangle DEFINE LenM \triangleq Len(M)
      \langle 2 \rangle HIDE DEF M, LenM
      \langle 2 \rangle 1. msg \in [Proc \rightarrow [Proc \rightarrow Seg(DeltaVecType)]] BY DEF InvType
      \langle 2 \rangle 2. M \neq \langle \rangle by \langle 1 \rangle 1 def M
      \langle 2 \rangle 3. M \in Seq(DeltaVecType) by \langle 2 \rangle 1 def M
      \langle 2 \rangle 4. LenM \in Nat \text{ BY } \langle 2 \rangle 3, LenInNat \text{ DEF } LenM
      \langle 2 \rangle 5. M' = Tail(M) by \langle 1 \rangle 1 def M
      \langle 2 \rangle 6. M' \in Seq(DeltaVecType) BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 5, TailProp
      \langle 2 \rangle 7. LenM' \in Nat \text{ BY } \langle 2 \rangle 6, LenInNat Def LenM
      \langle 2 \rangle 8. LenM' = LenM - 1 BY \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 5, TailProp DEF LenM
      \langle 2 \rangle 9. LenM = LenM' + 1 BY \langle 2 \rangle 4, \langle 2 \rangle 7, \langle 2 \rangle 8, SMTT(10)
      Within the sequence — a simple consequence of TailProp.
      \langle 2 \rangle17. Case fk \leq LenM'
         \langle 3 \rangle 1. fk \in 1.. LenM' BY \langle 2 \rangle 7, \langle 2 \rangle 17, \langle 1 \rangle 4, SMTT(10)
         \langle 3 \rangle 2. M[fk]' = M[fk+1] by \langle 2 \rangle 2, \langle 2 \rangle 3, \langle 2 \rangle 5, \langle 3 \rangle 1, TailProp def LenM
         \langle 3 \rangle 3. fk + 1 \in 1.. LenM BY \langle 3 \rangle 1, \langle 2 \rangle 7, \langle 2 \rangle 9, SMTT(10)
         \langle 3 \rangle 4. InfoAt(fk, fp, fq)' = M[fk]'
            \langle 4 \rangle 1.0 < fk \wedge fk \leq LenM' BY \langle 3 \rangle 1, \langle 2 \rangle 7, SMTT(10)
            \langle 4 \rangle QED BY \langle 4 \rangle 1,~ \langle 1 \rangle 4~ DEF InfoAt,~M,~LenM
         \langle 3 \rangle 5. InfoAt(fk + 1, fp, fq) = M[fk + 1]
            \langle 4 \rangle 1.0 < fk + 1 \land fk + 1 \le LenM BY \langle 3 \rangle 3, \langle 2 \rangle 4, SMTT(10)
```

```
\langle 4 \rangle qed by \langle 4 \rangle 1,~\langle 1 \rangle 4~ def InfoAt,~M,~LenM \langle 3 \rangle qed by \langle 3 \rangle 2,~\langle 3 \rangle 4,~\langle 3 \rangle 5
```

Off the end of the sequence — both InfoAt are 0.

```
 \begin{array}{l} \langle 2 \rangle 18. \ {\rm CASE} \ fk > LenM' \\ \langle 3 \rangle 1. \ InfoAt(fk, fp, fq)' = DeltaVecZero \\ \langle 4 \rangle 1. \ \neg (0 < fk \wedge fk \leq LenM') \ \ {\rm BY} \ \langle 2 \rangle 7, \ \langle 2 \rangle 18, \ \langle 1 \rangle 4, \ SMTT(10) \\ \langle 4 \rangle \ \ {\rm QED} \ {\rm BY} \ \langle 4 \rangle 1, \ \langle 1 \rangle 4 \ \ {\rm DEF} \ InfoAt, \ M, \ LenM \\ \langle 3 \rangle 2. \ InfoAt(fk+1, fp, fq) = DeltaVecZero \\ \langle 4 \rangle 1. \ fk+1 \in Nat \ \ {\rm BY} \ SMTT(10) \\ \langle 4 \rangle 2. \ \neg (0 < fk+1 \wedge fk+1 \leq LenM) \ \ {\rm BY} \ \langle 2 \rangle 7, \ \langle 2 \rangle 9, \ \langle 2 \rangle 18, \ SMTT(10) \\ \langle 4 \rangle \ \ {\rm QED} \ {\rm BY} \ \langle 4 \rangle 1, \ \langle 4 \rangle 2, \ \langle 1 \rangle 4 \ \ {\rm DEF} \ InfoAt, \ M, \ LenM \\ \langle 3 \rangle \ \ {\rm QED} \ {\rm BY} \ \langle 3 \rangle 1, \ \langle 3 \rangle 2 \\ \\ \langle 2 \rangle \ \ {\rm QED} \ \ {\rm BY} \ \langle 2 \rangle 7, \ \langle 2 \rangle 17, \ \langle 2 \rangle 18, \ \langle 1 \rangle 4, \ SMTT(10) \\ \end{array}
```

 $\langle 1 \rangle$ QED BY $\langle 1 \rangle 2$, $\langle 1 \rangle 3$, $\langle 1 \rangle 4$, SMTT(10) DEF $NextReceiveUpdate_InfoAt_Conclusion$

What the NextReceiveUpdate(p, q) action means about InfoAt(1, p, q).

```
THEOREM NextReceiveUpdate\_InfoAt1 \triangleq
  ASSUME
     NEW p \in Proc,
    NEW q \in Proc,
     InvType,
     NextReceiveUpdate\_WithPQ(p, q)
  PROVE
  InfoAt(1, p, q) = NextReceiveUpdate\_Kappa(p, q)
PROOF
  \langle 1 \rangle DEFINE kappa \stackrel{\Delta}{=} NextReceiveUpdate\_Kappa(p, q)
  \langle 1 \rangle 1. NextReceiveUpdate_State_Conclusion(p, q) by NextReceiveUpdate_State
  (1) USE DEF NextReceive Update_State_Conclusion
  \langle 1 \rangle define M \stackrel{\triangle}{=} msg[p][q]
  \langle 1 \rangle DEFINE LenM \stackrel{\triangle}{=} Len(M)
  \langle 1 \rangle 2. kappa = M[1] BY \langle 1 \rangle 1
  \langle 1 \rangle 3. LenM \in Nat \text{ BY } \langle 1 \rangle 1
  \langle 1 \rangle 4. Len M > 0 BY \langle 1 \rangle 1
  \langle 1 \rangle 5.0 < 1 \wedge 1 \leq LenM
     \langle 2 \rangle HIDE DEF LenM
```

 $\langle 2 \rangle$ qed by $\langle 1 \rangle 3, \, \langle 1 \rangle 4, \, SMTT(10)$

 $\langle 1 \rangle$ qed by $\langle 1 \rangle 2, \ \langle 1 \rangle 5$ def InfoAt

C.18 How the actions affect IncomingInfo

EXTENDS NaiadClockProofAffectInfoAt

How the actions affect IncomingInfo.

```
The initial state for IncomingInfo(fk, fp, fq).
```

```
Init\_IncomingInfo\_Conclusion(fk, fp, fq) \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq) = DeltaVecZero
```

```
THEOREM Init\_IncomingInfo \stackrel{\triangle}{=}
  ASSUME
    NEW fk \in Nat,
    NEW fp \in Proc,
     NEW fq \in Proc,
     InvType,
     Init
  PROVE
  Init_IncomingInfo_Conclusion(fk, fp, fq)
PROOF
  \langle 1 \rangle 1. msg[fp][fq] \in Seq(DeltaVecType) by Def InvType
  \langle 1 \rangle 2. \ msg[fp][fq] = \langle \rangle by Def Init
  \langle 1 \rangle DEFINE sum \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq)! : !sum
  \langle 1 \rangle 5. sum = Delta Vec Zero BY \langle 1 \rangle 1, \langle 1 \rangle 2, Delta Vec Seq Skip Sum Empty
  \langle 1 \rangle 6. \ temp[fp] = Delta Vec Zero by DEF Init, Delta Vec Add Zero
  \langle 1 \rangle7. Delta VecAdd(sum, temp[fp]) = Delta VecZero
          BY \langle 1 \rangle 5, \langle 1 \rangle 6, DeltaVecZeroType, DeltaVecAddZero
  \langle 1 \rangle 8. IncomingInfo(fk, fp, fq) = DeltaVecZero BY \langle 1 \rangle 7 DEF IncomingInfo
  \langle 1 \rangle QED BY \langle 1 \rangle 8 DEF Init\_IncomingInfo\_Conclusion
```

```
NextPerformOperation\_IncomingInfo\_Conclusion(fk, fp, fq, p, c, r) \stackrel{\triangle}{=}
    delta \triangleq NextPerformOperation\_Delta(p, c, r)
             \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq)
    II
  If fp = p then II' = DeltaVecAdd(II, delta) else unchanged II
THEOREM NextPerformOperation\_IncomingInfo \stackrel{\triangle}{=}
  ASSUME
    NEW fk \in Nat,
    NEW fp \in Proc,
    NEW fq \in Proc,
    NEW p \in Proc,
    NEW c \in PointToNat,
    NEW r \in PointToNat,
    InvType,
    NextPerformOperation\_WithPCR(p, c, r)
  PROVE
  NextPerformOperation\_IncomingInfo\_Conclusion(fk, fp, fq, p, c, r)
PROOF
   (1) InvIncomingInfoType BY DeduceInvIncomingInfoType
  \langle 1 \rangle 1. NextPerformOperation_State_Conclusion(p, c, r) by NextPerformOperation_State
  (1) USE DEF NextPerformOperation_State_Conclusion
  Not affected.
  \langle 1 \rangle 3. Case fp \neq p
     \langle 2 \rangle 1. UNCHANGED temp[fp] BY \langle 1 \rangle 1, \langle 1 \rangle 3
     \langle 2 \rangle 2. Unchanged msg by \langle 1 \rangle 1
     \langle 2 \rangle USE DEF IncomingInfo
     \langle 2 \rangle USE DEF NextPerformOperation\_IncomingInfo\_Conclusion
     \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 1 \rangle 3
  Affected.
  \langle 1 \rangle 4. Case fp = p
     \langle 2 \rangle 1. \ msg \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]] by Def InvType
     \langle 2 \rangle 2. msq' = msq BY \langle 1 \rangle 1
     The sum of delta vectors is associative. We have
            incoming' = summsg + tempp'
                             summsg + (tempp + delta)
                          = (summsg + tempp) + delta
                                 incoming
                                                      + delta
     \langle 2 \rangle Define tempp \stackrel{\triangle}{=} temp[p]
     \langle 2 \rangle DEFINE delta \stackrel{\triangle}{=} NextPerformOperation\_Delta(p, c, r)
     \langle 2 \rangle 3. \ delta \in Delta VecType \ BY \langle 1 \rangle 1
     \langle 2 \rangle 4. tempp \in DeltaVecType BY DEF InvType
```

```
\langle 2 \rangle5. tempp' = Delta VecAdd(tempp, delta) BY \langle 1 \rangle 1, \langle 1 \rangle 4
   \langle 2 \rangle Define summsg \triangleq IncomingInfo(fk, p, fq)! : !sum
   \langle 2 \rangle 6. summsq \in DeltaVecType BY DEF InvIncomingInfoType
  \langle 2 \rangle7. UNCHANGED summsq by \langle 2 \rangle2
   \langle 2 \rangle DEFINE incoming \stackrel{\triangle}{=} DeltaVecAdd(summsq, tempp)
   \langle 2 \rangle 8. incoming \in Delta Vec Type BY \langle 2 \rangle 6, \langle 2 \rangle 4, Delta Vec Add Type
   \langle 2 \rangle 9. incoming' = Delta VecAdd(summsg, tempp') BY \langle 2 \rangle 7
  \langle 2 \rangle 10. incoming' = Delta VecAdd(summsq, Delta VecAdd(tempp, delta)) BY \langle 2 \rangle 5, \langle 2 \rangle 9
  \langle 2 \rangle 11. incoming' = Delta VecAdd(Delta VecAdd(summsg, tempp), delta)
     \langle 3 \rangle HIDE DEF incoming, summsg, tempp, delta
     \langle 3 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 4, \langle 2 \rangle 6, \langle 2 \rangle 10, Delta VecAddAssociative
   \langle 2 \rangle 12. incoming' = Delta VecAdd (incoming, delta) BY \langle 2 \rangle 11
   \langle 2 \rangle USE DEF IncomingInfo
  \langle 2 \rangle USE DEF NextPerformOperation_IncomingInfo_Conclusion
   \langle 2 \rangle QED BY \langle 2 \rangle 12, \langle 1 \rangle 4
\langle 1 \rangle QED BY \langle 1 \rangle 3, \langle 1 \rangle 4
```

What the NextSendUpdate(p, tt) action does to IncomingInfo(fk, fp, fq).

```
NextSendUpdate\_IncomingInfo\_Conclusion(fk, fp, fq, p, tt) \triangleq
    II \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq)
    len \triangleq Len(msg[fp][fq])
 If fp = p \wedge fk > len then II' = temp[fp]' else unchanged II
THEOREM NextSendUpdate\_IncomingInfo \triangleq
  ASSUME
    NEW fk \in Nat,
    NEW fp \in Proc,
    \text{NEW } \textit{fq} \in \textit{Proc},
    NEW p \in Proc,
    NEW tt \in SUBSET Point,
    InvType,
    NextSendUpdate\_WithPTT(p, tt)
  NextSendUpdate_IncomingInfo_Conclusion(fk, fp, fq, p, tt)
PROOF
  (1) InvIncomingInfoType BY DeduceInvIncomingInfoType
```

- $\langle 1 \rangle 1$. $NextSendUpdate_State_Conclusion(p, tt)$ by $NextSendUpdate_State$
- $\langle 1 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$

Not affected.

- $\langle 1 \rangle 2$. Case $fp \neq p$
 - $\langle 2 \rangle 1$. Unchanged temp[fp] by $\langle 1 \rangle 1$, $\langle 1 \rangle 2$
 - $\langle 2 \rangle 2$. Unchanged msg[fp][fq] by $\langle 1 \rangle 1$, $\langle 1 \rangle 2$
 - $\langle 2 \rangle$ USE DEF $NextSendUpdate_IncomingInfo_Conclusion$
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 2 \rangle 2$, $\langle 1 \rangle 2$ DEF IncomingInfo

Affected.

$\langle 1 \rangle 3$. Case fp = p

Definitions for the current state.

- $\begin{array}{lll} \langle 2 \rangle \ \text{define} \ CurrT & \stackrel{\triangle}{=} \ temp[p] \\ \langle 2 \rangle \ \text{define} \ CurrM & \stackrel{\triangle}{=} \ msg[p][fq] \end{array}$
- $\langle 2 \rangle$ DEFINE CurrSum $\stackrel{\triangle}{=}$ IncomingInfo(fk, p, fq)!:!sum
- $\langle 2 \rangle$ DEFINE CurrII $\stackrel{\triangle}{=}$ IncomingInfo(fk, p, fq)
- $\langle 2 \rangle$ DEFINE $LenCurrM \triangleq Len(CurrM)$
- $\langle 2 \rangle 1$. CurrSum = DeltaVecSeqSkipSum(fk, CurrM) obvious
- $\langle 2 \rangle 2$. CurrII = DeltaVecAdd(CurrSum, CurrT) BY DEF IncomingInfo
- $\langle 2 \rangle 3. \ CurrT \in Delta VecType \ \text{BY DEF} \ InvType$
- $\langle 2 \rangle$ 4. Curr $M \in Seq(DeltaVecType)$ BY DEF InvType
- $\langle 2 \rangle$ 5. CurrSum $\in DeltaVecType$ BY $\langle 2 \rangle$ 4, DeltaVecSeqSkipSumType
- $\langle 2 \rangle$ 6. CurrII $\in DeltaVecType$ BY $\langle 2 \rangle$ 2, $\langle 2 \rangle$ 5, $\langle 2 \rangle$ 3, DeltaVecAddType
- $\langle 2 \rangle$ 7. LenCurrM \in Nat BY $\langle 2 \rangle$ 4, LenInNat

Definitions for the next state.

- $\begin{array}{lll} \langle 2 \rangle \ \text{DEFINE} \ NextT & \stackrel{\triangle}{=} \ temp[p]' \\ \langle 2 \rangle \ \text{DEFINE} \ NextM & \stackrel{\triangle}{=} \ msg[p][fq]' \\ \end{array}$
- $\langle 2 \rangle$ Define NextSum $\stackrel{\triangle}{=}$ IncomingInfo(fk, p, fq)!:!sum'
- $\langle 2 \rangle$ Define NextII $\stackrel{\triangle}{=}$ IncomingInfo(fk, p, fq)'
- $\langle 2 \rangle$ DEFINE $LenNextM \triangleq Len(NextM)$
- $\langle 2 \rangle 8. \ NextSum = DeltaVecSeqSkipSum(fk, NextM) \ Obvious$
- $\langle 2 \rangle$ 9. NextII = DeltaVecAdd(NextSum, NextT) by Def IncomingInfo
- $\langle 2 \rangle 10. \ NextT \in DeltaVecType \ \text{BY } \langle 1 \rangle 1 \ \text{DEF } InvType$
- $\langle 2 \rangle 11. \ NextM \in Seq(DeltaVecType) \ \text{BY } \langle 1 \rangle 1 \ \text{DEF } InvType$
- $\langle 2 \rangle$ 12. NextSum \in DeltaVecType BY $\langle 2 \rangle$ 11, DeltaVecSeqSkipSumType
- $\langle 2 \rangle 13. \ NextII \in Delta VecType \ BY \langle 2 \rangle 9, \langle 2 \rangle 12, \langle 2 \rangle 10, \ Delta VecAddType$
- $\langle 2 \rangle$ 14. $LenNextM \in Nat \text{ BY } \langle 2 \rangle$ 11, LenInNat

Relation between current state and next state.

- $\langle 2 \rangle$ DEFINE gamma $\stackrel{\triangle}{=} NextSendUpdate_Gamma(p, tt)$
- $\langle 2 \rangle 15. \ gamma \in Delta VecType \ \text{BY } \langle 1 \rangle 1$
- $\langle 2 \rangle$ 16. CurrT = DeltaVecAdd(gamma, NextT) BY $\langle 1 \rangle$ 1

```
\langle 2 \rangle 17. \ NextM = Append(CurrM, gamma) \ BY \langle 1 \rangle 1, \langle 1 \rangle 3
```

- $\langle 2 \rangle$ 18. LenNextM = LenCurrM + 1
 - $\langle 3 \rangle$ HIDE DEF NextM, CurrM
 - $\langle 3 \rangle$ QED BY $\langle 2 \rangle 4$, $\langle 2 \rangle 15$, $\langle 2 \rangle 17$, AppendProperties

When fk > LenCurrM, we have NextSum = 0, which results in NextII = NextT.

- $\langle 2 \rangle 20$. Assume fk > LenCurrM prove NextII = NextT
 - $\langle 3 \rangle 1. fk \geq LenNextM$
 - $\langle 4 \rangle$ HIDE DEF LenCurrM, LenNextM
 - $\langle 4 \rangle$ QED BY $\langle 2 \rangle 7$, $\langle 2 \rangle 14$, $\langle 2 \rangle 18$, $\langle 2 \rangle 20$, SMTT(10)
 - $\langle 3 \rangle 2$. NextSum = DeltaVecZero by $\langle 3 \rangle 1$, $\langle 2 \rangle 8$, $\langle 2 \rangle 11$, DeltaVecSeqSkipSumSkipAll
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 2$, $\langle 2 \rangle 9$, $\langle 2 \rangle 10$, DeltaVecAddZero

When $fk \leq LenCurrM$, we have NextSum = CurrSum + gamma, which results in NextII = CurrII.

 $\langle 2 \rangle 21$. Assume $\neg (fk > LenCurrM)$ prove NextII = CurrII

The action adds gamma to sum.

- $\langle 3 \rangle 1. NextSum = DeltaVecAdd(CurrSum, gamma)$
 - $\langle 4 \rangle 1. fk \leq LenCurrM$
 - $\langle 5 \rangle$ HIDE DEF LenCurrM
 - $\langle 5 \rangle$ QED BY $\langle 2 \rangle 7$, $\langle 2 \rangle 21$, SMTT(10)
 - (4) HIDE DEF NextSum, NextM, CurrSum, CurrM, gamma
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle$ 1, $\langle 2 \rangle$ 1, $\langle 2 \rangle$ 4, $\langle 2 \rangle$ 8, $\langle 2 \rangle$ 15, $\langle 2 \rangle$ 17, DeltaVecSeqSkipSumAppend

Re-associate the sum of gamma vectors. We have

```
NextII = NextSum + NextT
= (CurrSum + gamma) + NextT
= CurrSum + (gamma + NextT)
= CurrSum + CurrT
= CurrII
```

- $\langle 3 \rangle$ hide def CurrT, CurrSum, CurrII
- $\langle 3 \rangle$ hide def NextT, NextSum, NextII
- $\langle 3 \rangle$ HIDE DEF gamma
- $\langle 3 \rangle 2$. NextII = Delta VecAdd(Delta VecAdd(CurrSum, gamma), NextT) by $\langle 3 \rangle 1$, $\langle 2 \rangle 9$
- $\langle 3 \rangle 3$. NextII = DeltaVecAdd(CurrSum, DeltaVecAdd(gamma, NextT)) BY $\langle 3 \rangle 2$, $\langle 2 \rangle 5$, $\langle 2 \rangle 10$, $\langle 2 \rangle 15$, DeltaVecAddAssociative
- $\langle 3 \rangle 4. \ NextII = Delta VecAdd (CurrSum, CurrT) \ \text{BY} \ \langle 3 \rangle 3, \ \langle 2 \rangle 16$
- $\langle 3 \rangle$ QED BY $\langle 3 \rangle 4$, $\langle 2 \rangle 2$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 20$, $\langle 2 \rangle 21$, $\langle 1 \rangle 3$ DEF $NextSendUpdate_IncomingInfo_Conclusion$ $\langle 1 \rangle$ QED BY $\langle 1 \rangle 2$, $\langle 1 \rangle 3$

```
NextReceiveUpdate\_IncomingInfo\_Conclusion(fk, fp, fq, p, q) \triangleq
  If fp = p \land fq = q
   THEN IncomingInfo(fk, fp, fq)' = IncomingInfo(fk + 1, fp, fq)
   ELSE UNCHANGED IncomingInfo(fk, fp, fq)
THEOREM NextReceive Update_IncomingInfo \stackrel{\Delta}{=}
  ASSUME
     NEW fk \in Nat,
     NEW fp \in Proc,
     NEW fq \in Proc,
     NEW p \in Proc,
     NEW q \in Proc,
     InvType,
     NextReceiveUpdate\_WithPQ(p, q)
  NextReceiveUpdate\_IncomingInfo\_Conclusion(fk, fp, fq, p, q)
PROOF
  \langle 1 \rangle 1. NextReceiveUpdate_State_Conclusion(p, q) BY NextReceiveUpdate_State
  \langle 1 \rangle USE DEF NextReceiveUpdate\_State\_Conclusion
  \langle 1 \rangle InvIncomingInfoType BY DeduceInvIncomingInfoType
  \langle 1 \rangle InvType'
                                  BY \langle 1 \rangle 1
  (1) InvIncomingInfoType' BY DeduceInvIncomingInfoType
  Not affected.
  \langle 1 \rangle 2. Case \neg (fp = p \land fq = q)
     \langle 2 \rangle 1. Unchanged temp by \langle 1 \rangle 1
     \langle 2 \rangle 2. Unchanged msg[fp][fq] by \langle 1 \rangle 1, \langle 1 \rangle 2
     (2) USE DEF NextReceiveUpdate_IncomingInfo_Conclusion
     \langle 2 \rangle QED BY \langle 1 \rangle 2, \langle 2 \rangle 1, \langle 2 \rangle 2 DEF IncomingInfo
  Affected.
  \langle 1 \rangle 3. Case fp = p \wedge fq = q
     Definitions for the current state. Note that these reference fk + 1.
     \langle 2 \rangle Define CurrT \triangleq temp[p]
     \langle 2 \rangle Define CurrM \triangleq msg[p][q]

\langle 2 \rangle Define CurrSum \triangleq IncomingInfo(fk + 1, p, q)! : !sum
     \langle 2 \rangle DEFINE CurrII \stackrel{\triangle}{=} IncomingInfo(fk + 1, p, q)
     \langle 2 \rangle 1. CurrII = Delta VecAdd(CurrSum, CurrT) BY DEF IncomingInfo
     \langle 2 \rangle 2. CurrSum = DeltaVecSeqSkipSum(fk + 1, CurrM) OBVIOUS
     \langle 2 \rangle 3. Curr T \in Delta Vec Type by DEF Inv Type
     \langle 2 \rangle 4. CurrM \in Seq(DeltaVecType) BY DEF InvType
     \langle 2 \rangle5. CurrSum \in DeltaVecType BY DEF InvIncomingInfoType
```

- $\langle 2 \rangle$ 6. $CurrII \in DeltaVecType$ by Def InvIncomingInfoType
- $\langle 2 \rangle$ 7. $CurrM \neq \langle \rangle$ BY $\langle 1 \rangle$ 1

Definitions for the next state.

- $\langle 2 \rangle$ Define $NextT \triangleq temp[p]'$
- $\langle 2 \rangle$ define $NextM \triangleq msg[p][q]'$ $\langle 2 \rangle$ define $NextSum \triangleq IncomingInfo(fk, p, q)! : !sum'$
- $\langle 2 \rangle$ DEFINE NextII $\triangleq IncomingInfo(fk, p, q)'$
- $\langle 2 \rangle 8. \ NextII = DeltaVecAdd(NextSum, NextT)$ by Def IncomingInfo
- $\langle 2 \rangle 9. \ NextSum = DeltaVecSeqSkipSum(fk, NextM) \ OBVIOUS$
- $\langle 2 \rangle 10$. $NextT \in DeltaVecType$ by DEF InvType
- $\langle 2 \rangle 11. \ NextM \in Seq(DeltaVecType)$ by Def InvType
- $\langle 2 \rangle$ 12. $NextSum \in DeltaVecType$ by DEF InvIncomingInfoType
- $\langle 2 \rangle$ 13. NextII $\in DeltaVecType$ BY DEF InvIncomingInfoType

Relation between current state and next state.

- $\langle 2 \rangle 14$. CurrT = NextT by $\langle 1 \rangle 1$
- $\langle 2 \rangle 15$. NextM = Tail(CurrM) BY $\langle 1 \rangle 1$
- $\langle 2 \rangle$ 16. NextSum = DeltaVecSeqSkipSum(fk, Tail(CurrM)) BY $\langle 2 \rangle$ 9, $\langle 2 \rangle$ 15
- $\langle 2 \rangle$ 17. Delta Vec Seq Skip Sum(fk, Tail(CurrM)) = Delta Vec Seq Skip Sum(fk + 1, CurrM)
 - $\langle 3 \rangle$ hide def CurrM
 - $\langle 3 \rangle$ QED BY $\langle 2 \rangle 4$, $\langle 2 \rangle 7$, Delta VecSeqSkipSumTail
- $\langle 2 \rangle 18. \ NextSum = CurrSum \ \text{BY} \ \langle 2 \rangle 2, \ \langle 2 \rangle 15, \ \langle 2 \rangle 16, \ \langle 2 \rangle 17$
- $\langle 2 \rangle$ 19. NextII = CurrII BY $\langle 2 \rangle$ 1, $\langle 2 \rangle$ 8, $\langle 2 \rangle$ 14, $\langle 2 \rangle$ 18
- $\ensuremath{\langle 2 \rangle} \ \mbox{USE DEF} \ NextReceiveUpdate_IncomingInfo_Conclusion$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle$ 19, $\langle 1 \rangle$ 3
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 2$, $\langle 1 \rangle 3$

C.19 How the actions affect GlobalIncomingInfo

— MODULE NaiadClockProofAffectGlobalIncomingInfo ————

EXTENDS NaiadClockProofAffectIncomingInfo

How the actions affect GlobalIncomingInfo.

```
The initial state for GlobalIncomingInfo(fk, fp, fq).
Init\_GlobalIncomingInfo\_Conclusion(fk, fp, fq) \triangleq
  LET
              \triangleq GlobalIncomingInfo(fk, fp, fq)
     GII
  IN
  GII = Delta Vec Zero
THEOREM Init\_GlobalIncomingInfo \stackrel{\triangle}{=}
  ASSUME
     NEW fk \in Nat,
     NEW fp \in Proc,
     NEW fq \in Proc,
     InvType,
     Init
  PROVE
  Init\_GlobalIncomingInfo\_Conclusion(fk, fp, fq)
PROOF
                          \triangleq GlobalIncomingInfo(fk, fp, fq)
  \langle 1 \rangle define GII
                          \triangleq GlobalIncomingInfo(fk, fp, fq)!:!F
  \langle 1 \rangle define F
  \langle 1 \rangle hide def GII, F
  \langle 1 \rangle InvGlobalIncomingInfoType BY DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle 1. F = GlobalIncomingInfo\_F(fk, fp, fq) by DEF GlobalIncomingInfo\_F, F
  \langle 1 \rangle 2. F \in [Proc \rightarrow Delta Vec Type] by \langle 1 \rangle 1 def InvGlobalIncomingInfo Type
  \langle 1 \rangle3. Delta VecFunHasFiniteNonZeroRange(F) by \langle 1 \rangle1 DEF InvGlobalIncomingInfoType
  \langle 1 \rangle 4. Assume new p \in Proc prove F[p] = Delta VecZero
     \langle 2 \rangle1. Assume new k \in Nat prove IncomingInfo(k, p, fq) = DeltaVecZero
         \langle 3 \rangle1. Init\_IncomingInfo\_Conclusion(k, p, fq) BY Init\_IncomingInfo
         \langle 3 \rangle QED BY \langle 3 \rangle 1 DEF Init\_IncomingInfo\_Conclusion
     \langle 2 \rangle 2. Case fp = p
       \langle 3 \rangle 1. fk \in Nat \text{ obvious}
       \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 2 \rangle 1, \langle 2 \rangle 2 DEF F
```

 $\langle 2 \rangle$ 3. Case $fp \neq p$

 $\langle 3 \rangle 1.0 \in \mathit{Nat} \ \mathrm{obvious}$

```
\langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 2 \rangle 1, \langle 2 \rangle 3 DEF F
     \langle 2 \rangle QED BY \langle 2 \rangle 2, \langle 2 \rangle 3
  \langle 1 \rangle5. Delta VecFunSum(F) = Delta VecZero BY \langle 1 \rangle2, \langle 1 \rangle3, \langle 1 \rangle4, Delta VecFunSumAll Zero
  \langle 1 \rangle 6. GII = Delta Vec Zero by \langle 1 \rangle 5 DEF Global Incoming Info, <math>GII, F
  (1) QED BY (1)6 DEF Init_GlobalIncomingInfo_Conclusion, GII
What the NextPerformOperation(p, c, r) action does to GlobalIncomingInfo(0, fq, fq).
NextPerformOperation\_GlobalIncomingInfo\_Conclusion(fq, p, c, r) \stackrel{\triangle}{=}
    delta \triangleq NextPerformOperation\_Delta(p, c, r)
    GII \stackrel{\triangle}{=} GlobalIncomingInfo(0, fq, fq)
  GII' = Delta VecAdd(GII, delta)
THEOREM NextPerformOperation\_GlobalIncomingInfo \stackrel{\triangle}{=}
  ASSUME
    NEW fq \in Proc,
    NEW p \in Proc,
    NEW c \in PointToNat,
    NEW r \in PointToNat,
    InvType,
    NextPerformOperation\_WithPCR(p, c, r)
  NextPerformOperation\_GlobalIncomingInfo\_Conclusion(fq, p, c, r)
PROOF
  \langle 1 \rangle InvIncomingInfoType BY DeduceInvIncomingInfoType
  \langle 1 \rangle InvGlobalIncomingInfoType by DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle DEFINE delta \triangleq NextPerformOperation\_Delta(p, c, r)
  \langle 1 \rangle DEFINE GII \triangleq GlobalIncomingInfo(0, fq, fq)
                        \stackrel{\triangle}{=} GlobalIncomingInfo_F(0, fq, fq)
  \langle 1 \rangle define F
  \langle 1 \rangle 1. NextPerformOperation_State_Conclusion(p, c, r)
         By NextPerformOperation\_State
  \langle 1 \rangle 2. Assume New k1 \in Nat, New p1 \in Proc
```

PROVE $NextPerformOperation_IncomingInfo_Conclusion(k1, p1, fq, p, c, r)$

BY NextPerformOperation_IncomingInfo

```
    ⟨1⟩ USE DEF NextPerformOperation_State_Conclusion
    ⟨1⟩ USE DEF NextPerformOperation_IncomingInfo_Conclusion
    ⟨1⟩ InvType' BY ⟨1⟩1
    ⟨1⟩ InvIncomingInfoType' BY DeduceInvIncomingInfoType
    ⟨1⟩ InvGlobalIncomingInfoType' BY DeduceInvGlobalIncomingInfoType
```

 $\langle 1 \rangle 3. \ delta \in Delta VecType \ {
m BY} \ \langle 1 \rangle 1 \ {
m DEF} \ delta$

```
\langle 1 \rangle4. F \in [Proc \rightarrow Delta Vec Type] by Def InvGlobalIncomingInfo Type \langle 1 \rangle5. F' \in [Proc \rightarrow Delta Vec Type] by Def InvGlobalIncomingInfo Type \langle 1 \rangle6. Assume new p1 \in Proc, \ p1 \neq p prove \ F'[p1] = F[p1]
```

```
\begin{array}{l} \langle 2 \rangle 1. \ 0 \in \mathit{Nat} \ \mathsf{OBVIOUS} \\ \langle 2 \rangle 2. \ \mathsf{UNCHANGED} \ \mathit{IncomingInfo}(0, \ p1, \ fq) \ \mathsf{BY} \ \langle 2 \rangle 1, \ \langle 1 \rangle 2, \ \langle 1 \rangle 6 \\ \langle 2 \rangle \ \mathsf{QED} \ \mathsf{BY} \ \langle 2 \rangle 1, \ \langle 2 \rangle 2 \ \ \mathsf{DEF} \ \mathit{GlobalIncomingInfo} F \end{array}
```

```
\langle 1 \rangle7. F'[p] = DeltaVecAdd(F[p], delta)
\langle 2 \rangle1. 0 \in Nat \text{ obvious}
```

- $\langle 2 \rangle$ 2. IncomingInfo(0, p, fq)' = DeltaVecAdd(IncomingInfo(0, p, fq), delta) by $\langle 2 \rangle$ 1, $\langle 1 \rangle$ 2 $\langle 2 \rangle$ QED by $\langle 2 \rangle$ 1, $\langle 2 \rangle$ 2 Def $GlobalIncomingInfo_F$
- $\langle 1 \rangle 8. \ F' = [F \ \text{EXCEPT} \ ![p] = Delta VecAdd(@, \ delta)] \ \text{By } \langle 1 \rangle 4, \langle 1 \rangle 5, \langle 1 \rangle 6, \langle 1 \rangle 7$
- $\langle 1 \rangle 9. \ F' = Delta VecFunAddAt(F, p, delta) \ {
 m BY} \ \langle 1 \rangle 8 \ {
 m DEF} \ Delta VecFunAddAt(F, p, delta) \ {
 m DEF} \ Delta VecFunAddAt(F, p, delta) \ {
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 m DEF} \ Delta VecFunAddAt(F, p, delta) \ {
 m DEF} \ Delta VecFunAddAt(F, p, delt$
- $\langle 1 \rangle 10.~GII' = DeltaVecAdd(GII,~delta)$
 - $\langle 2 \rangle \ Delta VecFunSumAddAt_Conclusion(F, \ p, \ delta)$
 - $\langle 3 \rangle \ Delta VecFunSumAddAt_Hypothesis(F, \ p, \ delta)$
 - $\langle 4 \rangle \ Delta VecFun Has Finite Non Zero Range (F) \ \ {\tt BY} \ \ {\tt DEF} \ Inv Global Incoming Info Type$
 - $\langle 4 \rangle$ QED BY $\langle 1 \rangle 3$, $\langle 1 \rangle 4$ DEF $DeltaVecFunSumAddAt_Hypothesis$
 - $\langle 3 \rangle$ QED BY DeltaVecFunSumAddAt
 - $\langle 2 \rangle$ GII = DeltaVecFunSum(F) by Def GlobalIncomingInfo, GlobalIncomingInfo_F
 - $\langle 2 \rangle$ GII' = DeltaVecFunSum(F') by Def GlobalIncomingInfo, $GlobalIncomingInfo_F$
 - $\langle 2 \rangle$ QED BY $\langle 1 \rangle$ 9 DEF $DeltaVecFunSumAddAt_Conclusion$
- $\langle 1 \rangle \ {\tt USE\ DEF}\ NextPerformOperation_GlobalIncomingInfo_Conclusion$
- $\langle 1 \rangle$ qed by $\langle 1 \rangle 10$

What the NextSendUpdate(p, tt) action does to GlobalIncomingInfo(0, fq, fq).

```
NextSendUpdate\_GlobalIncomingInfo\_Conclusion(fq, p, tt) \triangleq LET
GII \triangleq GlobalIncomingInfo(0, fq, fq)
```

```
IN
  UNCHANGED GII
THEOREM NextSendUpdate\_GlobalIncomingInfo \stackrel{\triangle}{=}
  ASSUME
    NEW fq \in Proc,
    NEW p \in Proc,
    NEW tt \in SUBSET Point,
    InvType,
    NextSendUpdate\_WithPTT(p, tt)
  NextSendUpdate\_GlobalIncomingInfo\_Conclusion(fq, p, tt)
PROOF
  \langle 1 \rangle InvIncomingInfoType
                                           BY DeduceInvIncomingInfoType
  \langle 1 \rangle InvGlobalIncomingInfoType BY DeduceInvGlobalIncomingInfoType
                         \triangleq GlobalIncomingInfo(0, fq, fq)
  \langle 1 \rangle define GII
                         \triangleq GlobalIncomingInfo_F(0, fq, fq)
  \langle 1 \rangle Define F
  \langle 1 \rangle 1. NextSendUpdate_State_Conclusion(p, tt)
         BY NextSendUpdate_State
  \langle 1 \rangle 2. Assume New k1 \in Nat, New p1 \in Proc
         PROVE NextSendUpdate\_IncomingInfo\_Conclusion(k1, p1, fq, p, tt)
         BY NextSendUpdate_IncomingInfo
  \langle 1 \rangle use def NextSendUpdate\_State\_Conclusion
  (1) USE DEF NextSendUpdate_IncomingInfo_Conclusion
  \langle 1 \rangle InvType' BY \langle 1 \rangle 1
                                          BY DeduceInvIncomingInfoType
  \langle 1 \rangle InvIncomingInfoType'
  \langle 1 \rangle InvGlobalIncomingInfoType' BY DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle 3. Unchanged F
     \langle 2 \rangle Assume New p1 \in Proc prove unchanged IncomingInfo(0, p1, fq)
                           \stackrel{\triangle}{=} msg[p1][fq]
       \langle 3 \rangle define M
       \langle 3 \rangle DEFINE LenM \triangleq Len(M)
       \langle 3 \rangle 1. M \in Seq(DeltaVecType) BY DEF InvType
       \langle 3 \rangle 2. LenM \in Nat \text{ BY } \langle 3 \rangle 1, LenInNat
       \langle 3 \rangle 3. \ \neg (0 > Len M)
         \langle 4 \rangle hide def LenM
         \langle 4 \rangle QED BY \langle 3 \rangle 2, SMTT(10)
       \langle 3 \rangle QED BY \langle 3 \rangle 3, \langle 1 \rangle 2
    \langle 2 \rangle qed by def GlobalIncomingInfo\_F
  \langle 1 \rangle4. Unchanged GII
     \langle 2 \rangle GII = Delta VecFunSum(F) by DEF GlobalIncomingInfo, GlobalIncomingInfo_F
    \langle 2 \rangle GII' = Delta VecFunSum(F') by Def GlobalIncomingInfo, GlobalIncomingInfo_F
```

```
\langle 2 \rangle QED by \langle 1 \rangle 3
  \langle 1 \rangle QED BY \langle 1 \rangle4 DEF NextSendUpdate_GlobalIncomingInfo_Conclusion
What the NextReceiveUpdate(p, q) action does to GlobalIncomingInfo(0, fq, fq).
NextReceiveUpdate\_GlobalIncomingInfo\_Conclusion(fq, p, q) \stackrel{\triangle}{=}
  LET
                 \triangleq GlobalIncomingInfo(0, fq, fq)
    GII
                 \triangleq \textit{NextReceiveUpdate\_Kappa}(p, q)
    negkappa \triangleq DeltaVecNeg(kappa)
  IF fq = q
  THEN
      \wedge GII = Delta VecAdd(GII', kappa)
                                                              looking backward
      \wedge GII' = Delta VecAdd(GII, negkappa)
                                                              looking forward
  ELSE UNCHANGED GII
THEOREM NextReceiveUpdate\_GlobalIncomingInfo \stackrel{\Delta}{=}
  ASSUME
    NEW fq \in Proc,
    NEW p \in Proc,
    NEW q \in Proc,
    InvType,
```

 $\langle 1 \rangle$ InvIncomingInfoType BY DeduceInvIncomingInfoType

 $NextReceiveUpdate_GlobalIncomingInfo_Conclusion(fq, p, q)$

 $\label{eq:continuity} \langle 1 \rangle \ \textit{InvGlobalIncomingInfoType} \quad \text{By } \textit{DeduceInvGlobalIncomingInfoType}$

```
\begin{array}{lll} \langle 1 \rangle \ {\rm Define} \ GII & \stackrel{\triangle}{=} \ GlobalIncomingInfo(0, fq, fq) \\ \langle 1 \rangle \ {\rm Define} \ kappa & \stackrel{\triangle}{=} \ NextReceiveUpdate\_Kappa(p, q) \\ \langle 1 \rangle \ {\rm Define} \ negkappa & \stackrel{\triangle}{=} \ DeltaVecNeg(kappa) \\ \langle 1 \rangle \ {\rm Define} \ F & \stackrel{\triangle}{=} \ GlobalIncomingInfo\_F(0, fq, fq) \\ \\ \langle 1 \rangle \ {\rm Define} \ Add(a, b) & \stackrel{\triangle}{=} \ DeltaVecAdd(a, b) \\ \langle 1 \rangle \ {\rm Define} \ Zero & \stackrel{\triangle}{=} \ DeltaVecZero & \text{a local abbreviation} \\ \end{array}
```

 $\langle 1 \rangle 1$. NextReceiveUpdate_State_Conclusion(p, q)BY NextReceiveUpdate_State

 $NextReceiveUpdate_WithPQ(p, q)$

- $\langle 1 \rangle$ 2. Assume new $k1 \in Nat$, new $p1 \in Proc$ Prove $NextReceiveUpdate_IncomingInfo_Conclusion(k1, p1, fq, p, q)$ By $NextReceiveUpdate_IncomingInfo$
- $\langle 1 \rangle$ USE DEF $NextReceiveUpdate_State_Conclusion$
- $\langle 1 \rangle$ USE DEF $NextReceiveUpdate_IncomingInfo_Conclusion$
- $\langle 1 \rangle InvType'$ BY $\langle 1 \rangle 1$
- $\langle 1 \rangle$ InvIncomingInfoType' BY DeduceInvIncomingInfoType
- $\langle 1 \rangle$ InvGlobalIncomingInfoType' by DeduceInvGlobalIncomingInfoType
- $\langle 1 \rangle 3. \ GII \in Delta Vec Type \$ BY DEF InvGlobalIncomingInfo Type
- $\langle 1 \rangle 4. \ kappa \in DeltaVecType \ BY \langle 1 \rangle 1$
- $\langle 1 \rangle$ 5. $negkappa \in DeltaVecType$ BY $\langle 1 \rangle$ 4, DeltaVecNegType
- $\langle 1 \rangle$ 6. GII = DeltaVecFunSum(F) by DEF GlobalIncomingInfo, GlobalIncomingInfo_F
- $\langle 1 \rangle 7$. GII' = DeltaVecFunSum(F') by Def GlobalIncomingInfo, GlobalIncomingInfo_F
- $\langle 1 \rangle 8. \ Delta VecFunHasFiniteNonZeroRange(F)$ by Def InvGlobalIncomingInfoType
- $\langle 1 \rangle 9. \ F \in [Proc \rightarrow Delta VecType]$ By Def InvGlobalIncomingInfoType

No change.

- $\langle 1 \rangle 10$. Assume $fq \neq q$ prove unchanged GII
 - $\langle 2 \rangle 1$. Unchanged F
 - $\langle 3 \rangle 1.$ Assume new $p1 \in Proc$ prove unchanged $IncomingInfo(0,\ p1,\ fq)$ by $\langle 1 \rangle 2,\ \langle 1 \rangle 10$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$ DEF GlobalIncomingInfo_F
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$, $\langle 1 \rangle 6$, $\langle 1 \rangle 7$

Change.

- $\langle 1 \rangle 11$. ASSUME fq = q PROVE GII' = DeltaVecAdd(GII, negkappa)
 - $\langle 2 \rangle 1. F' = Delta VecFunAddAt(F, p, negkappa)$
 - $\langle 3 \rangle$ 1. Assume new $p1 \in Proc, \ p1 \neq p$ prove unchanged $IncomingInfo(0, \ p1, \ fq)$ $\langle 4 \rangle$ Qed by $\langle 3 \rangle$ 1, $\langle 1 \rangle$ 2
 - $\langle 3 \rangle$ DEFINE II 0 $\stackrel{\triangle}{=}$ IncomingInfo(0, p, fq)
 - $\langle 3 \rangle$ DEFINE II1 $\stackrel{\triangle}{=}$ IncomingInfo(1, p, fq)
 - $\langle 3 \rangle$ SUFFICES II0' = Add(II0, negkappa)
 - $\langle 4 \rangle$ QED BY $\langle 3 \rangle$ 1 DEF Delta VecFunAddAt, GlobalIncomingInfo_F
 - $\langle 3 \rangle 2.0 \in Nat \text{ obvious}$
 - $\langle 3 \rangle 3.1 \in Nat \text{ obvious}$
 - $\langle 3 \rangle 4.0 + 1 = 1$ BY SMTT(10)
 - $\langle 3 \rangle 5$. II 0 $\in DeltaVecType$ BY $\langle 3 \rangle 2$ DEF InvIncomingInfoType

 $\langle 3 \rangle$ HIDE DEF F, negkappa

```
\langle 3 \rangle 6. III \in DeltaVecType BY \langle 3 \rangle 3 DEF InvIncomingInfoType
   \langle 3 \rangle 7. II0' = II1 BY \langle 3 \rangle 4, \langle 1 \rangle 2, \langle 1 \rangle 11
   \langle 3 \rangle 8. II0 = Add(II1, kappa)
                               \stackrel{\Delta}{=} msg[p][fq]
      \langle 4 \rangle define M
      \langle 4 \rangle DEFINE LenM \triangleq Len(M)
      \langle 4 \rangle 1. \ kappa = M[1] \ \text{BY} \ \langle 1 \rangle 1, \ \langle 1 \rangle 11
      \langle 4 \rangle 2.1 \leq LenM
         \langle 5 \rangle 1. LenM \in Nat \text{ BY } \langle 1 \rangle 1, \langle 1 \rangle 11
         \langle 5 \rangle 2. LenM \neq 0 BY \langle 1 \rangle 1, \langle 1 \rangle 11
         \langle 5 \rangle HIDE DEF LenM
         \langle 5 \rangle QED BY \langle 5 \rangle 1, \langle 5 \rangle 2, SMTT(10)
      \langle 4 \rangle DEFINE SS0 \triangleq DeltaVecSeqSkipSum(0, M)
      \langle 4 \rangle Define SS1 \triangleq DeltaVecSeqSkipSum(1, M)
      \langle 4 \rangle 3. M \in Seq(DeltaVecType)
         \langle 5 \rangle USE DEF InvType
         \langle 5 \rangle QED BY ZenonT(20) sometimes zenon needs more time
      \langle 4 \rangle 4. SS0 \in Delta VecType BY \langle 4 \rangle 3, \langle 3 \rangle 2, Delta VecSeqSkipSumType
      \langle 4 \rangle5. SS1 \in Delta VecType BY \langle 4 \rangle3, \langle 3 \rangle3, Delta VecSeqSkipSumType
      \langle 4 \rangle 6. SS0 = Add(SS1, kappa)
         \langle 5 \rangle HIDE DEF kappa, M
         \langle 5 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 4 \rangle 3, \langle 3 \rangle 4, Delta Vec Seq Skip Sum Next
      \langle 4 \rangle DEFINE tempp \stackrel{\triangle}{=} temp[p]
      \langle 4 \rangle7. tempp \in DeltaVecType BY DEF InvType
      \langle 4 \rangle 8. \ II0 = Add(SS0, tempp) by Def IncomingInfo
      \langle 4 \rangle 9. II1 = Add(SS1, tempp) BY DEF IncomingInfo
      \langle 4 \rangle QED
         \langle 5 \rangle HIDE DEF SS0, SS1, II0, II1, tempp, kappa
         \langle 5 \rangle USE \langle 4 \rangle 4, \langle 4 \rangle 5, \langle 4 \rangle 7, \langle 3 \rangle 5, \langle 3 \rangle 6, \langle 1 \rangle 4
         \langle 5 \rangle 1. II 0 = Add(Add(SS1, kappa), tempp) BY \langle 4 \rangle 6, \langle 4 \rangle 8
         \langle 5 \rangle 2. II0 = Add(SS1, Add(kappa, tempp)) BY \langle 5 \rangle 1, Delta VecAddAssociative
          \langle 5 \rangle 3. II0 = Add(SS1, Add(tempp, kappa)) BY \langle 5 \rangle 2, Delta VecAddCommutative
         \langle 5 \rangle 4. II0 = Add(Add(SS1, tempp), kappa) BY \langle 5 \rangle 3, DeltaVecAddAssociative
         \langle 5 \rangle 5. II0 = Add(II1, kappa) by \langle 5 \rangle 4, \langle 4 \rangle 9
         \langle 5 \rangle QED BY \langle 5 \rangle 5
   \langle 3 \rangle 9. II1 = Add(II0, negkappa)
      \langle 4 \rangle HIDE DEF kappa, negkappa, II0, II1
      \langle 4 \rangle USE \langle 3 \rangle 5, \langle 3 \rangle 6, \langle 1 \rangle 4, \langle 1 \rangle 5
      \langle 4 \rangle 2. \ Zero = Add(kappa, negkappa) by DeltaVecAddNeg def negkappa
      \langle 4 \rangle 3. \ II1 = Add(II1, \ Add(kappa, \ negkappa)) \ \text{BY} \ \langle 4 \rangle 2, \ Delta Vec Add Zero
      \langle 4 \rangle 4. II1 = Add(Add(II1, kappa), negkappa) BY \langle 4 \rangle 3, DeltaVecAddAssociative
      \langle 4 \rangle 5. II 1 = Add(II0, negkappa) BY \langle 4 \rangle 4, \langle 3 \rangle 8
      \langle 4 \rangle QED BY \langle 4 \rangle 5
  \langle 3 \rangle QED BY \langle 3 \rangle 7, \langle 3 \rangle 9
\langle 2 \rangle 2. Delta VecFunSumAddAt_Conclusion(F, p, negkappa)
```

```
\langle 3 \rangle USE \langle 1 \rangle 5, \langle 1 \rangle 8, \langle 1 \rangle 9
      \langle 3 \rangle Delta VecFunSumAddAt_Hypothesis(F, p, negkappa)
         (4) QED BY DEF Delta VecFunSumAddAt_Hypothesis
      \langle 3 \rangle QED BY DeltaVecFunSumAddAt
   \langle 2 \rangle QED BY \langle 2 \rangle 1, \langle 2 \rangle 2, \langle 1 \rangle 6, \langle 1 \rangle 7, \langle 1 \rangle 9 DEF Delta VecFunSumAddAt_Conclusion
\langle 1 \rangle 12. ASSUME fq = q PROVE GII = Add(GII', kappa)
   \langle 2 \rangle HIDE DEF kappa
   \langle 2 \rangle HIDE DEF negkappa
   \langle 2 \rangle hide def GII
   \langle 2 \rangle USE \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 5
   \langle 2 \rangle 1. \ Zero = Add(negkappa, kappa) by \langle 1 \rangle 4, \ Delta VecAddNeg def negkappa
   \langle 2 \rangle 2. GII = Add(GII, Add(negkappa, kappa)) BY \langle 2 \rangle 1, DeltaVecAddZero
   \langle 2 \rangle 3. \ GII = Add(Add(GII, negkappa), kappa) \ \text{BY} \ \langle 2 \rangle 2, \ DeltaVecAddAssociative
   \langle 2 \rangle QED BY \langle 2 \rangle 3, \langle 1 \rangle 11, \langle 1 \rangle 12
\langle 1 \rangle USE DEF NextReceiveUpdate\_GlobalIncomingInfo\_Conclusion
\langle 1 \rangle USE DEF GlobalIncomingInfo, GlobalIncomingInfo_F
\langle 1 \rangle QED BY \langle 1 \rangle 10, \langle 1 \rangle 11, \langle 1 \rangle 12
```

What the NextReceiveUpdate(p, q) action does to GlobalIncomingInfo(fk, p, q).

```
THEOREM NextReceive Update_GlobalIncomingInfo1 \stackrel{\triangle}{=}
  ASSUME
   NEW fk \in Nat,
   NEW p \in Proc,
   NEW q \in Proc,
    InvType,
    NextReceiveUpdate\_WithPQ(p, q)
  GlobalIncomingInfo(fk, p, q)' = GlobalIncomingInfo(fk + 1, p, q)
PROOF
  \langle 1 \rangle 1. IncomingInfo(fk, p, q)' = IncomingInfo(fk + 1, p, q)
    \langle 2 \rangle1. NextReceive Update_IncomingInfo_Conclusion(fk, p, q, p, q)
          BY NextReceiveUpdate_IncomingInfo
    (2) QED BY (2)1 DEF NextReceive Update_IncomingInfo_Conclusion
  \langle 1 \rangle 2. Assume new p1 \in Proc, p1 \neq p prove unchanged IncomingInfo(0, p1, q)
    \langle 2 \rangle 1. NextReceiveUpdate\_IncomingInfo\_Conclusion(0, p1, q, p, q)
          BY NextReceiveUpdate_IncomingInfo
```

- $\langle 2 \rangle$ QED by $\langle 2 \rangle 1$, $\langle 1 \rangle 2$ def NextReceiveUpdate_IncomingInfo_Conclusion
- $\langle 1 \rangle 3.$ GlobalIncomingInfo_F(fk, p, q)' = GlobalIncomingInfo_F(fk + 1, p, q) BY $\langle 1 \rangle 1, \ \langle 1 \rangle 2$ DEF GlobalIncomingInfo_F
- $\langle 1 \rangle$ QED by $\langle 1 \rangle 3~$ Def GlobalIncomingInfo, GlobalIncomingInfo_F

C.20 Proof of invariant InvType

- MODULE NaiadClockProofInvType

 ${\tt EXTENDS}\ NaiadClockProofAffectGlobalIncomingInfo$

Proof of invariant InvType.

InvType holds in the initial state.

```
THEOREM ThmInitInvType \triangleq Init \Rightarrow InvType
```

PROOF

- $\langle 1 \rangle$ suffices assume InitProve InvType obvious
- $\langle 1 \rangle 1$. $lleq \in PointRelationType$ BY DEF Init
- $\langle 1 \rangle 2$. Is Partial Order(lleq) by DEF Init
- $\langle 1 \rangle 3. \ nrec \in CountVecType \ {\tt BY} \ AssumePointToNat \ {\tt DEF} \ Init, \ CountVecType$
- $\langle 1 \rangle 4. \ glob \in [Proc \rightarrow DeltaVecType]$
 - $\langle 2 \rangle 1. \ glob = [p \in Proc \mapsto nrec] \ \text{By Def } Init$
 - $\langle 2 \rangle 2$. Count $VecType \subseteq Delta VecType$
 - $\langle 3 \rangle 1$. Nat $\subseteq Int$ BY SMTT(10)
 - $\langle 3 \rangle$ QED BY DEF Count Vec Type, Delta Vec Type
 - $\langle 2 \rangle$ QED BY $\langle 1 \rangle 3$, $\langle 2 \rangle 1$, $\langle 2 \rangle 2$
- $\langle 1 \rangle$ 5. $temp \in [Proc \rightarrow DeltaVecType]$ BY DeltaVecZeroType, DeltaVecAddZero DEF Init
- $\langle 1 \rangle 6. \ msg \in [Proc \rightarrow [Proc \rightarrow Seq(DeltaVecType)]]$
 - $\langle 2 \rangle 1. \langle \rangle \in Seq(DeltaVecType)$ by EmptySeq
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 1$ DEF Init
- $\langle 1 \rangle$ 7. $nrecvut \in [Point \rightarrow \texttt{BOOLEAN}]$ BY DEF Init, NrecVacantUpto, IsDeltaVecVacantUpto
- $$\label{eq:continuous} \begin{split} \langle 1 \rangle 8. \; & globvut \in [Proc \rightarrow [Point \rightarrow \texttt{BOOLEAN}\,]] \\ & \texttt{BY DEF} \; Init, \; Glob Vacant Upto, \; Is Delta Vec Vacant Upto \end{split}$$
- $\langle 1 \rangle$ 9. IsFiniteTempProcs

```
\langle 2 \rangle DEFINE FP \triangleq \{ p \in Proc : temp[p] \neq Delta VecZero \}
    \langle 2 \rangle 1. \ \forall \ p \in \mathit{Proc} : \mathit{temp}[p] = \mathit{DeltaVecZero} \ \ \mathsf{BY} \ \mathsf{Def} \ \mathit{Init}
    \langle 2 \rangle 2. FP = \{\} BY \langle 2 \rangle 1
    \langle 2 \rangle 3. IsFiniteSet(FP) BY \langle 2 \rangle 2, FiniteSetEmpty
    \langle 2 \rangle QED BY \langle 2 \rangle3 DEF IsFiniteTempProcs
\langle 1 \rangle 10. Is Finite Msq Senders
    \langle 2 \rangle suffices assume NeW q \in Proc
           PROVE IsFiniteSet(\{p \in Proc : msg[p][q] \neq \langle \rangle \})
           BY DEF IsFiniteMsqSenders
    \langle 2 \rangle 1. \ \forall \ p \in \mathit{Proc} : \mathit{msg}[p][q] = \langle \rangle \ \text{By def} \ \mathit{Init}
    \langle 2 \rangle 2. \{ p \in Proc : msg[p][q] \neq \langle \rangle \} = \{ \} \text{ BY } \langle 2 \rangle 1
   \langle 2 \rangle QED BY \langle 2 \rangle 2, FiniteSetEmpty
\langle 1 \rangle QED BY \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 5, \langle 1 \rangle 6, \langle 1 \rangle 7, \langle 1 \rangle 8, \langle 1 \rangle 9, \langle 1 \rangle 10 DEF InvType
```

InvType carries through a Next step.

```
THEOREM ThmNextInvType \triangleq
   \land \mathit{InvType}
   \wedge [Next]_{vars}
   \Rightarrow
   InvType'
```

PROOF

 $\langle 1 \rangle$ SUFFICES ASSUME InvType, NextPROVE InvType'

Dispose of the stutter step.

- $\langle 2 \rangle$ CASE UNCHANGED vars BY DEF vars, InvType, IsFiniteTempProcs, IsFiniteMsgSenders
- $\langle 2 \rangle$ QED OBVIOUS

If the action is NextPerformOperation.

- $\langle 1 \rangle 1$. Case NextPerformOperation
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, c \in PointToNat, r \in PointToNat$: $NextPerformOperation_WithPCR(p, c, r)$ BY $\langle 1 \rangle 1$ DEF NextPerformOperation, NextPerformOperation_WithPCR
 - $\langle 2 \rangle 2$. NextPerformOperation_State_Conclusion(p, c, r)BY $\langle 2 \rangle 1$, NextPerformOperation_State
 - $\langle 2 \rangle$ USE DEF NextPerformOperation_State_Conclusion
 - $\langle 2 \rangle$ QED by $\langle 2 \rangle 2$

If the action is NextSendUpdate.

- $\langle 1 \rangle 2$. CASE NextSendUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, tt \in \text{SUBSET } Point:$ $NextSendUpdate_WithPTT(p, tt)$ $\text{BY } \langle 1 \rangle 2 \text{ DEF } NextSendUpdate, NextSendUpdate_WithPTT$
 - $\langle 2 \rangle$ 2. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle$ 1, NextSendUpdate_State
 - $\langle 2 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$
 - $\langle 2 \rangle$ QED by $\langle 2 \rangle 2$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle 3$. Case NextReceiveUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc$, $q \in Proc$: $NextReceiveUpdate_WithPQ(p, q)$ $BY \langle 1 \rangle 3 \text{ DEF } NextReceiveUpdate, NextReceiveUpdate_WithPQ$
 - $\langle 2 \rangle$ 2. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_State
 - $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_State_Conclusion$
 - $\langle 2 \rangle$ QED by $\langle 2 \rangle 2$
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 1$, $\langle 1 \rangle 2$, $\langle 1 \rangle 3$ DEF Next

InvType holds in all reachable states.

```
THEOREM ThmInvType \triangleq Spec \Rightarrow \Box InvType
```

PROOF

- $\langle 1 \rangle$ Init \Rightarrow InvType BY ThmInitInvType
- $\langle 1 \rangle InvType \wedge [Next]_{vars} \Rightarrow InvType'$ by ThmNextInvType
- $\langle 1 \rangle$ QED OMITTED BY DEF Spec

C.21 Proof of invariant InvTempUpright

- MODULE NaiadClockProofInvTempUpright -

EXTENDS NaiadClockProofInvType

Proof of invariant InvTempUpright.

InvTempUpright holds in the initial state.

THEOREM $ThmInitInvTempUpright \triangleq$ $Init \Rightarrow InvTempUpright$ PROOF

- $\langle 1 \rangle$ suffices assume Init prove InvTempUpright obvious
- (1) QED BY Delta Vec Upright_Zero DEF Init, InvTempUpright

InvTempUpright carries through a Next step.

```
THEOREM ThmNextInvTempUpright \triangleq
   \land \mathit{InvType}
```

 $\land \mathit{InvTempUpright}$

 $\wedge [Next]_{vars}$

 $InvTemp\,Upright'$

PROOF

 $\langle 1 \rangle$ suffices assume

InvType, $InvTemp\,Upright,$ $[Next]_{vars}$ PROVE InvTempUpright'

OBVIOUS

- $\langle 1 \rangle$ Suffices assume Next prove InvTempUpright'
 - $\langle 2 \rangle$ case unchanged vars by def vars, InvTempUpright

- $\langle 2 \rangle$ QED OBVIOUS
- $\langle 1 \rangle$ SUFFICES ASSUME NEW $fp \in Proc$ PROVE IsDeltaVecUpright(lleq, temp[fp])' By Def InvTempUpright
- $\langle 1 \rangle 2$. $lleq \in PointRelationType$ by DEF InvType
- $\langle 1 \rangle 3$. Is Partial Order(lleq) BY DEF InvType

If the action is NextPerformOperation.

- $\langle 1 \rangle$ 4. CASE NextPerformOperation
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, c \in PointToNat, r \in PointToNat$: $NextPerformOperation_WithPCR(p, c, r)$ $\text{BY } \langle 1 \rangle \text{4} \quad \text{DEF } NextPerformOperation, NextPerformOperation_WithPCR$
 - $\langle 2 \rangle$ 2. NextPerformOperation_State_Conclusion(p, c, r) BY $\langle 2 \rangle$ 1, NextPerformOperation_State
 - $\langle 2 \rangle$ USE DEF NextPerformOperation_State_Conclusion
 - $\langle 2 \rangle 3$. Unchanged *lleq* by $\langle 2 \rangle 2$

temp[fp] unchanged.

- $\langle 2 \rangle$ 4. Case $fp \neq p$
 - $\langle 3 \rangle 1$. Unchanged temp[fp] by $\langle 2 \rangle 2$, $\langle 2 \rangle 4$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 2 \rangle 3$ DEF InvTempUpright

temp[fp] changed.

- $\langle 2 \rangle$ 5. Case fp = p
 - $\langle 3 \rangle$ Define $tempp \stackrel{\triangle}{=} temp[p]$
 - $\langle 3 \rangle$ DEFINE delta $\stackrel{\triangle}{=} NextPerformOperation_Delta(p, c, r)$
 - $\langle 3 \rangle$ SUFFICES IsDelta Vec Upright (lleq, tempp') BY $\langle 2 \rangle 3$, $\langle 2 \rangle 5$
 - $\langle 3 \rangle 1. tempp \in Delta VecType$ BY DEF InvType
 - $\langle 3 \rangle 2$. IsDelta Vec Upright (lleq, tempp) by Def Inv Temp Upright
 - $\langle 3 \rangle 3$. $delta \in Delta Vec Type$ BY $\langle 2 \rangle 2$
 - $\langle 3 \rangle 4$. IsDelta Vec Upright (lleq, delta) BY $\langle 2 \rangle 2$
 - $\langle 3 \rangle 5. \ tempp' = Delta VecAdd(tempp, \ delta) \ BY \langle 2 \rangle 2, \langle 2 \rangle 5$
 - $\langle 3 \rangle$ HIDE DEF delta, tempp
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 3 \rangle 2$, $\langle 3 \rangle 3$, $\langle 3 \rangle 4$, $\langle 3 \rangle 5$, $\langle 1 \rangle 2$, $\langle 1 \rangle 3$, $Delta Vec Upright_Add$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 4$, $\langle 2 \rangle 5$

If the action is NextSendUpdate.

- $\langle 1 \rangle$ 5. Case NextSendUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, tt \in SUBSET Point :$

 $NextSendUpdate_WithPTT(p,\ tt) \\ \text{BY } \langle 1 \rangle \text{5} \ \ \text{DEF } NextSendUpdate,\ NextSendUpdate_WithPTT$

- $\langle 2 \rangle 2$. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle 1$, NextSendUpdate_State
- $\langle 2 \rangle$ USE DEF NextSendUpdate_State_Conclusion

temp[fp] unchanged.

- $\langle 2 \rangle$ 6. Case $fp \neq p$
 - $\langle 3 \rangle 1$. UNCHANGED temp[fp] BY $\langle 2 \rangle 6$, $\langle 2 \rangle 2$
 - $\langle 3 \rangle 2$. Unchanged *lleq* by $\langle 2 \rangle 2$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 3 \rangle 2$ DEF InvTempUpright

temp[fp] changed.

- $\langle 2 \rangle$ 7. Case fp = p
 - $\langle 3 \rangle$ 1. IsDeltaVecUpright(lleq, temp[p]) by Def InvTempUpright
 - $\langle 3 \rangle 2$. IsDelta Vec Upright (lleq, temp[p])' BY $\langle 3 \rangle 1$, $\langle 2 \rangle 2$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 2$, $\langle 2 \rangle 7$ DEF InvTempUpright
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 6$, $\langle 2 \rangle 7$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle$ 6. Case NextReceiveUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, q \in Proc:$ $NextReceiveUpdate_WithPQ(p, q)$

(p, q)

BY $\langle 1 \rangle$ 6 DEF NextReceiveUpdate, $NextReceiveUpdate_WithPQ$

- $\langle 2 \rangle 2$. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle 1$, NextReceiveUpdate_State
- $\langle 2 \rangle$ USE DEF NextReceive Update_State_Conclusion
- $\langle 2 \rangle$ 3. Unchanged lleq by $\langle 2 \rangle$ 2
- $\langle 2 \rangle 4$. Unchanged temp by $\langle 2 \rangle 2$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 3$, $\langle 2 \rangle 4$ DEF InvTempUpright
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 4$, $\langle 1 \rangle 5$, $\langle 1 \rangle 6$ DEF Next

InvTempUpright holds in all reachable states.

THEOREM $ThmInvTempUpright \triangleq Spec \Rightarrow \Box InvTempUpright$

PROOF

- $\begin{array}{c} \langle 1 \rangle \; \text{DEFINE} \; I \; \stackrel{\triangle}{=} \\ & \wedge \; InvType \\ & \wedge \; InvTempUpright \end{array}$
- $\langle 1 \rangle$ $Init \Rightarrow I$
 - $\langle 2 \rangle$ USE ThmInitInvType
 - $\langle 2 \rangle$ USE ThmInitInvTempUpright
 - $\langle 2 \rangle$ qed obvious
- $\langle 1 \rangle \ I \wedge [Next]_{vars} \Rightarrow I'$
 - $\langle 2 \rangle$ USE ThmNextInvType
 - $\langle 2 \rangle$ USE ThmNextInvTempUpright
 - $\langle 2 \rangle$ qed obvious
- $\langle 1 \rangle \; Init \wedge \quad \Box [Next]_{vars} \Rightarrow \Box I \; \; \text{OMITTED} \quad \textit{TLAPS} \; \text{cannot check it}$
- $\langle 1 \rangle \; Spec \Rightarrow \Box I \; {
 m OMITTED} \; \; {
 m By \; def} \; Spec$
- $\langle 1 \rangle$ QED OMITTED TLAPS cannot check it

C.22 Proof of invariant InvIncomingInfoUpright

MODULE NaiadClockProofInvIncomingInfoUpright —

EXTENDS NaiadClockProofInvTempUpright

Proof of invariant InvIncomingInfoUpright.

InvIncomingInfoUpright holds in the initial state.

Theorem $ThmInitInvIncomingInfoUpright \triangleq$

 $Init \Rightarrow InvIncomingInfoUpright$

PROOF

- $\langle 1 \rangle$ suffices assume Init prove InvIncomingInfoUpright obvious
- $\langle 1 \rangle$ InvTypeBY ThmInitInvType
- ⟨1⟩ InvTempUpright by ThmInitInvTempUpright
- $\langle 1 \rangle \ \forall \ k \in Nat :$

 $\forall p \in Proc:$

 $\forall q \in Proc:$

IsDeltaVecUpright(lleq, IncomingInfo(k, p, q))

 $\langle 2 \rangle$ suffices assume

NEW $k \in Nat$,

NEW $p \in Proc$,

NEW $q \in Proc$

PROVE IsDelta Vec Upright(lleq, IncomingInfo(k, p, q))

OBVIOUS

- $\langle 2 \rangle IncomingInfo(k, p, q) = DeltaVecZero$
 - $\label{eq:localization} \ensuremath{\langle 3 \rangle} \ensuremath{\textit{Init_IncomingInfo_Conclusion}}(k,\ p,\ q) \verb"By Init_IncomingInfo"$
 - (3) QED BY DEF Init_IncomingInfo_Conclusion
- $\langle 2 \rangle$ $lleq \in PointRelationType$ by Def InvType
- $\langle 2 \rangle$ IsPartialOrder(lleq) by Def InvType
- $\langle 2 \rangle$ QED BY $DeltaVecUpright_Zero$
- $\langle 1 \rangle$ QED BY DEF InvIncomingInfoUpright

```
InvIncomingInfoUpright carries through a Next step.
THEOREM ThmNextInvIncomingInfoUpright \stackrel{\Delta}{=}
  \wedge InvType
  \wedge InvTempUpright
  \land InvIncomingInfoUpright
  \wedge [Next]_{vars}
  \Rightarrow
  InvIncomingInfoUpright'
PROOF
  \langle 1 \rangle SUFFICES ASSUME
         InvType,
         InvTempUpright,
         InvIncomingInfoUpright,
         [Next]_{vars}
      PROVE InvIncomingInfoUpright'
      OBVIOUS
  \langle 1 \rangle InvIncomingInfoType
                                         BY DeduceInvIncomingInfoType
  \langle 1 \rangle InvType'
                                       BY ThmNextInvType
  \langle 1 \rangle InvTempUpright'
                                         BY ThmNextInvTempUpright
  \langle 1 \rangle InvIncomingInfoType'
                                         BY DeduceInvIncomingInfoType
  Dispose of the stutter step.
  \langle 1 \rangle 1. Case unchanged vars
    \langle 2 \rangle use def vars
    \langle 2 \rangle USE DEF InvIncomingInfoUpright
    \langle 2 \rangle USE DEF IncomingInfo
    \langle 2 \rangle QED BY \langle 1 \rangle 1
  Set up to prove InvIncomingInfoUpright'.
  \langle 1 \rangle suffices assume Next prove InvIncomingInfoUpright' by \langle 1 \rangle 1
  ⟨1⟩ SUFFICES ASSUME
         NEW fk \in Nat,
        NEW fp \in Proc,
        NEW fq \in Proc
      PROVE IsDeltaVecUpright(lleq, IncomingInfo(fk, fp, fq))'
      BY DEF InvIncomingInfoUpright
  If the action is NextPerformOperation.
  \langle 1 \rangle 2. Case NextPerformOperation
    \langle 2 \rangle1. PICK p \in Proc, c \in PointToNat, r \in PointToNat:
           NextPerformOperation\_WithPCR(p, c, r)
           BY \langle 1 \rangle 2 DEF NextPerformOperation, NextPerformOperation_WithPCR
    \langle 2 \rangle 2. NextPerformOperation_State_Conclusion(p, c, r)
           BY \langle 2 \rangle 1, NextPerformOperation_State
```

```
\langle 2 \rangle3. NextPerformOperation_IncomingInfo_Conclusion(fk, fp, fq, p, c, r)
      BY \langle 2 \rangle 1, NextPerformOperation_IncomingInfo
(2) USE DEF NextPerformOperation_State_Conclusion
(2) USE DEF NextPerformOperation_IncomingInfo_Conclusion
                    \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq)
\langle 2 \rangle define II
```

- $\langle 2 \rangle$ DEFINE delta $\stackrel{\triangle}{=} NextPerformOperation_Delta(p, c, r)$
- $\langle 2 \rangle 4$. Unchanged *lleq* by $\langle 2 \rangle 2$
- $\langle 2 \rangle$ 5. $lleq' \in PointRelationType$ BY DEF InvType
- $\langle 2 \rangle 6$. Is Partial Order (lleq') BY DEF Inv Type
- $\langle 2 \rangle 7$. $II \in Delta Vec Type$ BY DEF InvIncomingInfo Type
- $\langle 2 \rangle 8. \ delta \in Delta VecType \ BY \langle 2 \rangle 2$
- $\langle 2 \rangle 9$. IsDelta Vec Upright (lleq', delta) BY $\langle 2 \rangle 2$
- $\langle 2 \rangle 10$. IsDelta Vec Upright (lleq', II) by $\langle 2 \rangle 4$ Def InvIncomingInfo Upright
- $\langle 2 \rangle$ 11. IsDelta Vec Upright (lleq', Delta Vec Add (II, delta))
 - $\langle 3 \rangle$ HIDE DEF delta, II
 - $\langle 3 \rangle$ QED BY $\langle 2 \rangle 5$, $\langle 2 \rangle 6$, $\langle 2 \rangle 7$, $\langle 2 \rangle 8$, $\langle 2 \rangle 9$, $\langle 2 \rangle 10$, $DeltaVecUpright_Add$
- $\langle 2 \rangle 12$. $II' = \text{if } fp = p \text{ THEN } DeltaVecAdd(II, delta) \text{ ELSE } II \text{ BY } \langle 2 \rangle 3$
- $\langle 2 \rangle$ QED by $\langle 2 \rangle 10$, $\langle 2 \rangle 11$, $\langle 2 \rangle 12$

If the action is NextSendUpdate.

- $\langle 1 \rangle$ 3. CASE NextSendUpdate
 - $\langle 2 \rangle 1$. PICK $p \in Proc, tt \in SUBSET Point :$ $NextSendUpdate_WithPTT(p, tt)$ BY (1)3 DEF NextSendUpdate, NextSendUpdate_WithPTT
 - $\langle 2 \rangle 2$. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle 1$, NextSendUpdate_State
 - $\langle 2 \rangle 3$. NextSendUpdate_IncomingInfo_Conclusion(fk, fp, fq, p, tt) BY $\langle 2 \rangle 1$, NextSendUpdate_IncomingInfo
 - $\langle 2 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$
 - (2) USE DEF NextSendUpdate_IncomingInfo_Conclusion

```
\triangleq IncomingInfo(fk, fp, fq)
\langle 2 \rangle define II
\langle 2 \rangle Define msgpq \stackrel{\Delta}{=} msg[fp][fq]
\langle 2 \rangle DEFINE tempp \stackrel{\triangle}{=} temp[fp]
```

- $\langle 2 \rangle$ 4. Unchanged *lleq* by $\langle 2 \rangle$ 2
- $\langle 2 \rangle 5$. $II' = \text{if } fp = p \land fk > Len(msgpq) \text{ Then } tempp' \text{ ELSE } II \text{ BY } \langle 2 \rangle 3$
- $\langle 2 \rangle$ 6. IsDeltaVecUpright(lleq', tempp') by DEF InvTempUpright
- $\langle 2 \rangle$ 7. IsDeltaVecUpright(lleq', II) by $\langle 2 \rangle$ 4 def InvIncomingInfoUpright
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 5$, $\langle 2 \rangle 6$, $\langle 2 \rangle 7$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle$ 4. Case NextReceiveUpdate
 - $\langle 2 \rangle 1$. PICK $p \in Proc, q \in Proc$: $NextReceiveUpdate_WithPQ(p, q)$

```
BY \langle 1 \rangle4 DEF NextReceive Update, NextReceive Update_WithPQ
   \langle 2 \rangle 2. NextReceiveUpdate_State_Conclusion(p, q)
            BY \langle 2 \rangle 1, NextReceiveUpdate_State
   \label{eq:continuity} \mbox{$\langle 2 \rangle$3. NextReceiveUpdate\_IncomingInfo\_Conclusion(fk, fp, fq, p, q)$}
            BY \langle 2 \rangle 1, NextReceiveUpdate_IncomingInfo
   \langle 2 \rangle USE DEF NextReceive Update_State_Conclusion
   \langle 2 \rangle USE DEF NextReceive Update_IncomingInfo_Conclusion
   \langle 2 \rangle Define II \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq)
   \langle 2 \rangle DEFINE IIk1 \stackrel{\triangle}{=} IncomingInfo(fk + 1, fp, fq)
   \langle 2 \rangle4. Unchanged lleq by \langle 2 \rangle2
   \langle 2 \rangle5. fk + 1 \in Nat \text{ BY } SMTT(10)
   \langle 2 \rangle6. IsDelta Vec Upright (lleq', II) by \langle 2 \rangle4 def InvIncomingInfo Upright
   \langle 2 \rangle7. IsDeltaVecUpright(lleq', IIk1) by \langle 2 \rangle4, \langle 2 \rangle5 def InvIncomingInfoUpright
   \langle 2 \rangle 8. II' = \text{if } fp = p \land fq = q \text{ Then } IIk1 \text{ else } II \text{ by } \langle 2 \rangle 3
   \langle 2 \rangle QED BY \langle 2 \rangle 6, \langle 2 \rangle 7, \langle 2 \rangle 8
\langle 1 \rangle QED BY \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 1 \rangle 4 DEF Next
```

InvIncomingInfoUpright holds in all reachable states.

 $\langle 2 \rangle$ USE ThmNextInvTempUpright

 $\langle 2 \rangle$ QED OBVIOUS

 $\langle 2 \rangle$ USE ThmNextInvIncomingInfoUpright

 $\langle 1 \rangle \; Init \wedge \quad \Box [Next]_{vars} \Rightarrow \Box I \; \; {\rm OMITTED} \quad TLAPS \; {\rm cannot \; check \; it}$

- $\begin{array}{ll} \langle 1 \rangle \; Spec \Rightarrow \Box I \; \; \text{OMITTED} \quad \text{by Def} \; \; Spec} \\ \langle 1 \rangle \; \text{QED OMITTED} \quad TLAPS \; \text{cannot check it} \end{array}$

C.23 Proof of invariant InvInfoAtBetaUpright

- MODULE NaiadClockProofInvInfoAtBetaUpright —

EXTENDS NaiadClockProofInvIncomingInfoUpright

Proof of invariant InvInfoAtBetaUpright.

InvInfoAtBetaUpright says that for all skip counts k, sending processors p, and receiving processors q, InfoAt(k, p, q) is IncomingInfo(k, p, q)-upright. InfoAt(k, p, q) is the information at position k on the message queue from p to q. IncomingInfo(k, p, q) is the sum of all subsequent information from p to q.

To be IncomingInfo(k, p, q)-upright means that for each positive point in InfoAt(k, p, q) there is a strictly lower point that either is negative in InfoAt(k, p, q) or is negative in InfoAt(k, p, q) and neither that point nor any yet lower point is positive in InfoAt(k, p, q).

The invariant holds in the initial state because initially the message queues are empty, and hence no matter what position k is chosen we have InfoAt(k, p, q) = 0, and hence there are no positive points.

The invariant carries through each next step because:

- (1) A NextPerformOperation action adds delta to temp[p]. This has the effect of adding delta to the subsequent information IncomingInfo(k, p, q) of each item InfoAt(k, p, q) on any given message queue sent from p. However, since both IncomingInfo(k, p, q) and delta must be upright, this preserves the beta-upright property of InfoAt(k, p, q).
- (2) A NextSendUpdate action takes gamma from temp[p] and appends it onto the message queue from p to q for all q. For all previously existing items InfoAt(k, p, q) on the message queue, IncomingInfo(k, p, q) is unchanged and so the beta-upright properties are unchanged. The only question is the new item just appended onto the message queue. In other words, we require that gamma is temp[p]'-upright. But this follows from the fact that gamma must positive imply temp[p].
- (3) A NextReceive Update action removes the head item from a message queue incoming at q. The positions of all items on the queue shift up, but all of their existing beta-upright properties are unchanged.

 $InvInfoAtBetaUptight \ \ holds \ in \ the \ initial \ state.$

THEOREM $ThmInitInvInfoAtBetaUpright \triangleq Init \Rightarrow InvInfoAtBetaUpright$

PROOF

- $\langle 1 \rangle$ suffices assume Init prove InvInfoAtBetaUpright obvious
- $\langle 1 \rangle$ InvType BY ThmInitInvType
- $\langle 1 \rangle \ InvIncomingInfoType \ \ {\tt BY} \ DeduceInvIncomingInfoType$
- $\langle 1 \rangle$ assume

 $\begin{aligned} & \text{NEW } k \in \mathit{Nat}, \\ & \text{NEW } p \in \mathit{Proc}, \\ & \text{NEW } q \in \mathit{Proc} \end{aligned}$

PROVE IsDeltaVecBetaUpright(lleq, InfoAt(k, p, q), IncomingInfo(k, p, q))

- $\langle 2 \rangle$ InfoAt(k, p, q) = DeltaVecZero
 - $\langle 3 \rangle$ $Init_InfoAt_Conclusion(k, p, q)$ by $Init_InfoAt$
 - $\langle 3 \rangle$ QED BY DEF $Init_InfoAt_Conclusion$
- $\langle 2 \rangle$ IncomingInfo(k, p, q) \in DeltaVecType by Def InvIncomingInfoType
- $\langle 2 \rangle$ $lleq \in PointRelationType$ by DEF InvType
- $\langle 2 \rangle$ Is Partial Order(lleq) by Def InvType
- $\langle 2 \rangle$ QED BY $DeltaVecBetaUpright_Zero$
- $\langle 1 \rangle$ QED BY DEF InvInfoAtBetaUpright

InvInfoAtBetaUpright carries through a Next step.

```
THEOREM ThmNextInvInfoAtBetaUpright \triangleq
```

 $\wedge InvType$

 $\land \ InvTempUpright$

 $\land InvIncomingInfoUpright$

 $\land InvInfoAtBetaUpright$

 $\wedge [Next]_{vars}$

=

InvInfoAtBetaUpright'

PROOF

 $\langle 1 \rangle$ SUFFICES ASSUME

InvType,

InvTempUpright,

InvIncomingInfoUpright,

InvInfoAtBetaUpright,

 $[Next]_{vars}$

PROVE InvInfoAtBetaUpright'

OBVIOUS

 $\langle 1 \rangle$ InvInfoAtType

BY DeduceInvInfoAtType

 $\langle 1 \rangle$ InvIncomingInfoType

 ${\tt BY}\ Deduce InvIncoming Info Type$

 $\langle 1 \rangle InvType'$

BY ThmNextInvType

 $\langle 1 \rangle$ InvTempUpright'

BY ThmNextInvTempUpright

 $\langle 1 \rangle InvIncomingInfoUpright'$

BY ThmNextInvIncomingInfoUpright

 $\langle 1 \rangle$ InvInfoAtType'

BY DeduceInvInfoAtType

 $\langle 1 \rangle$ InvIncomingInfoType'

BY DeduceInvIncomingInfoType

Dispose of the stutter step.

- $\langle 1 \rangle 1$. Case unchanged vars
 - $\langle 2 \rangle$ USE DEF vars

```
\langle 2 \rangle USE DEF InvInfoAtBetaUpright
   \langle 2 \rangle USE DEF InfoAt
  \langle 2 \rangle USE DEF IncomingInfo
  \langle 2 \rangle QED by \langle 1 \rangle 1
Set up to prove InvInfoAtBetaUpright'.
\langle 1 \rangle suffices assume Next prove InvInfoAtBetaUpright' by \langle 1 \rangle 1
\langle 1 \rangle SUFFICES ASSUME
       NEW fk \in Nat,
       NEW fp \in Proc,
       NEW fq \in Proc
     PROVE IsDeltaVecBetaUpright(lleq, InfoAt(fk, fp, fq), IncomingInfo(fk, fp, fq))'
     BY DEF InvInfoAtBetaUpright
\langle 1 \rangle DEFINE IA \stackrel{\triangle}{=} InfoAt(fk, fp, fq)
\langle 1 \rangle DEFINE II \stackrel{\triangle}{=} IncomingInfo(fk, fp, fq)
\langle 1 \rangle 2. II \in DeltaVecType BY DEF InvIncomingInfoType
\langle 1 \rangle 3. IA \in Delta Vec Type BY DEF InvInfoAt Type
\langle 1 \rangle 4. lleq \in PointRelationType BY DEF InvType
\langle 1 \rangle5. IsPartialOrder(lleq) BY DEF InvType
If the action is NextPerformOperation.
\langle 1 \rangle6. CASE NextPerformOperation
  \langle 2 \rangle1. PICK p \in Proc, c \in PointToNat, r \in PointToNat:
          NextPerformOperation\_WithPCR(p, c, r)
         BY \langle 1 \rangle 6 DEF NextPerformOperation, NextPerformOperation_WithPCR
  \langle 2 \rangle 2. NextPerformOperation_State_Conclusion(p, c, r)
          BY \langle 2 \rangle 1, NextPerformOperation_State
  \langle 2 \rangle 3. NextPerformOperation_InfoAt_Conclusion(fk, fp, fq, p, c, r)
          BY \langle 2 \rangle 1, NextPerformOperation_InfoAt
  \langle 2 \rangle 4. NextPerformOperation_IncomingInfo_Conclusion(fk, fp, fq, p, c, r)
          BY \langle 2 \rangle 1, NextPerformOperation_IncomingInfo
   (2) USE DEF NextPerformOperation_State_Conclusion
  (2) USE DEF NextPerformOperation_InfoAt_Conclusion
  \langle 2 \rangle USE DEF NextPerformOperation_IncomingInfo_Conclusion
  \langle 2 \rangle DEFINE delta \stackrel{\triangle}{=} NextPerformOperation\_Delta(p, c, r)
   \langle 2 \rangle 5. \ delta \in Delta VecType \ BY \langle 2 \rangle 2
   \langle 2 \rangle6. UNCHANGED lleq BY \langle 2 \rangle2
   \langle 2 \rangle7. Unchanged IA by \langle 2 \rangle3
   \langle 2 \rangle 8. Case fp = p
     \langle 3 \rangle 1. II' = Delta VecAdd(II, delta) by \langle 2 \rangle 4, \langle 2 \rangle 8
```

 $\langle 3 \rangle 2$. Is Delta Vec Upright (lleq, II) by DEF InvIncomingInfo Upright

```
(3)3. IsDeltaVecBetaUpright(lleq, IA, II) by Def InvInfoAtBetaUpright
      \langle 3 \rangle 4. IsDelta VecUpright(lleq, delta) BY \langle 2 \rangle 2
      \langle 3 \rangle USE \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 3 \rangle 4
      \langle 3 \rangle USE \langle 2 \rangle 5, \langle 2 \rangle 6, \langle 2 \rangle 7, \langle 1 \rangle 2, \langle 1 \rangle 3, \langle 1 \rangle 4, \langle 1 \rangle 5
      (3) QED BY Delta VecBeta Upright_Add
  \langle 2 \rangle 9. Case fp \neq p
      \langle 3 \rangle 1. Unchanged II by \langle 2 \rangle 4, \langle 2 \rangle 9
      \langle 3 \rangle USE DEF InvInfoAtBetaUpright
      \langle 3 \rangle USE DEF InfoAt
      \langle 3 \rangle USE DEF IncomingInfo
     \langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 2 \rangle 6, \langle 2 \rangle 7
  \langle 2 \rangle QED BY \langle 2 \rangle 8, \langle 2 \rangle 9
If the action is NextSendUpdate.
\langle 1 \rangle7. Case NextSendUpdate
   \langle 2 \rangle 1. PICK p \in Proc, tt \in SUBSET Point :
           NextSendUpdate\_WithPTT(p, tt)
           BY (1)7 DEF NextSendUpdate, NextSendUpdate_WithPTT
  \langle 2 \rangle 2. NextSendUpdate_State_Conclusion(p, tt)
           BY \langle 2 \rangle 1, NextSendUpdate_State
   \langle 2 \rangle 3. NextSendUpdate_InfoAt_Conclusion(fk, fp, fq, p, tt)
           BY \langle 2 \rangle 1, NextSendUpdate_InfoAt
   \langle 2 \rangle 4. NextSendUpdate_IncomingInfo_Conclusion(fk, fp, fq, p, tt)
           BY \langle 2 \rangle 1, NextSendUpdate_IncomingInfo
   \langle 2 \rangle use def NextSendUpdate\_State\_Conclusion
   \langle 2 \rangle USE DEF NextSendUpdate\_InfoAt\_Conclusion
   (2) USE DEF NextSendUpdate_IncomingInfo_Conclusion
```

$\langle 2 \rangle 8$. Case fp = p

- $\triangleq msg[fp][fq]$ $\langle 3 \rangle$ define M
- $\langle 3 \rangle$ DEFINE $LenM \triangleq Len(M)$

 $\langle 2 \rangle$ 5. Unchanged *lleq* by $\langle 2 \rangle$ 2

- $\langle 3 \rangle$ HIDE DEF M, LenM
- $\langle 3 \rangle 1. M \in Seq(Delta Vec Type)$ by Zenon T(20) def Inv Type, M
- $\langle 3 \rangle 2$. Len $M \in Nat \text{ By } \langle 3 \rangle 1$, LenInNat DEF LenM

$\langle 3 \rangle 3$. Case fk = LenM + 1

- $\langle 4 \rangle 1$. IsDelta VecBeta Upright (lleq, IA', temp'[p])
 - $\langle 5 \rangle 1. IA' \in DeltaVecType$ by Def InvInfoAtType
 - $\langle 5 \rangle 2$. $IA' = NextSendUpdate_Gamma(p, tt)$ by $\langle 3 \rangle 3$, $\langle 2 \rangle 3$, $\langle 2 \rangle 8$ def LenM, M
 - $\langle 5 \rangle 3$. IsDelta VecPositiveImplies (IA', temp[p]) BY $\langle 5 \rangle 2$, $\langle 2 \rangle 2$
 - $\langle 5 \rangle 4. \ temp[p] = Delta VecAdd(IA', \ temp'[p]) \ BY \langle 5 \rangle 2, \langle 2 \rangle 2$

```
\langle 5 \rangle 5. IsDelta VecUpright (lleq, temp[p]) by Def InvTempUpright
          \langle 5 \rangle 6. \ temp'[p] \in DeltaVecType by Def InvType
          \langle 5 \rangle USE \langle 5 \rangle 1, \langle 5 \rangle 3, \langle 5 \rangle 4, \langle 5 \rangle 5, \langle 5 \rangle 6, \langle 1 \rangle 4, \langle 1 \rangle 5
          (5) QED BY DeltaVecBetaUpright_PositiveImplies
       \langle 4 \rangle 2. II' = temp'[p]
          \langle 5 \rangle 1. fk > LenM BY \langle 3 \rangle 3, \langle 3 \rangle 2, SMTT(10)
          \langle 5 \rangle QED BY \langle 5 \rangle 1, \langle 2 \rangle 4, \langle 2 \rangle 8 DEF LenM, M
       \langle 4 \rangle 3. IsDelta VecBeta Upright (lleq', IA', II') BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 2 \rangle 5
       \langle 4 \rangle QED BY \langle 4 \rangle 3
   \langle 3 \rangle4. Case fk < LenM + 1
       \langle 4 \rangle 1. Unchanged IA
          \langle 5 \rangle fk \neq LenM + 1 BY \langle 3 \rangle 2, \langle 3 \rangle 4, SMTT(10)
          \langle 5 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 8 DEF Len M, M
       \langle 4 \rangle 2. Unchanged II
          \langle 5 \rangle \neg (fk > Len M) BY \langle 3 \rangle 2, \langle 3 \rangle 4, SMTT(10)
          \langle 5 \rangle QED BY \langle 2 \rangle 4, \langle 2 \rangle 8 DEF Len M, M
       \langle 4 \rangle 3. IsDelta VecBeta Upright (lleq', IA', II')
          ⟨5⟩ USE DEF InvInfoAtBetaUpright
          \langle 5 \rangle USE DEF InfoAt
          \langle 5 \rangle USE DEF IncomingInfo
          \langle 5 \rangle QED BY \langle 4 \rangle 1, \langle 4 \rangle 2, \langle 2 \rangle 5
       \langle 4 \rangle QED BY \langle 4 \rangle 3
   \langle 3 \rangle5. Case fk > Len M + 1
       \langle 4 \rangle 1. IA = Delta Vec Zero
          \langle 5 \rangle fk > LenM \text{ BY } \langle 3 \rangle 2, \langle 3 \rangle 5, SMTT(10)
          \langle 5 \rangle USE DEF InvInfoAtType, LenM, M
          \langle 5 \rangle QED BY DeduceInvInfoAtType
       \langle 4 \rangle 2. Unchanged IA
          \langle 5 \rangle fk \neq LenM + 1 \text{ BY } \langle 3 \rangle 2, \langle 3 \rangle 5, SMTT(10)
          \langle 5 \rangle QED BY \langle 2 \rangle 3, \langle 2 \rangle 8 DEF LenM, M
       \langle 4 \rangle 3. IA' = Delta Vec Zero BY \langle 4 \rangle 1, \langle 4 \rangle 2
       \langle 4 \rangle 4. II' \in Delta Vec Type BY DEF InvIncomingInfo Type
       \langle 4 \rangle5. IsDeltaVecBetaUpright(lleq', IA', II')
          \langle 5 \rangle USE \langle 4 \rangle 3, \langle 4 \rangle 4, \langle 2 \rangle 5, \langle 1 \rangle 4, \langle 1 \rangle 5
          ⟨5⟩ QED BY Delta VecBeta Upright_Zero
       \langle 4 \rangle QED BY \langle 4 \rangle 5
   \langle 3 \rangle QED BY \langle 3 \rangle 2, \langle 3 \rangle 3, \langle 3 \rangle 4, \langle 3 \rangle 5, SMTT(10)
\langle 2 \rangle 9. CASE fp \neq p
   \langle 3 \rangle 1. Unchanged II by \langle 2 \rangle 4, \langle 2 \rangle 9
```

 $\langle 3 \rangle 2$. Unchanged IA by $\langle 2 \rangle 3$, $\langle 2 \rangle 9$ $\langle 3 \rangle$ Use def InvInfoAtBetaUpright

 $\langle 3 \rangle$ USE DEF InfoAt $\langle 3 \rangle$ USE DEF IncomingInfo

```
\langle 3 \rangle QED BY \langle 3 \rangle 1, \langle 3 \rangle 2, \langle 2 \rangle 5
```

```
\langle 2 \rangle QED BY \langle 2 \rangle 8, \langle 2 \rangle 9
```

If the action is NextReceiveUpdate.

```
\langle 1 \rangle 8. Case NextReceiveUpdate
```

```
\langle 2 \rangle1. PICK p \in Proc, q \in Proc: NextReceiveUpdate\_WithPQ(p, q)
```

BY $\langle 1 \rangle 8$ DEF NextReceiveUpdate, NextReceiveUpdate_WithPQ

- $\langle 2 \rangle 2$. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle 1$, NextReceiveUpdate_State
- $\langle 2 \rangle$ 3. NextReceiveUpdate_InfoAt_Conclusion(fk, fp, fq, p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_InfoAt
- $\langle 2 \rangle$ 4. NextReceiveUpdate_IncomingInfo_Conclusion(fk, fp, fq, p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_IncomingInfo
- $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_State_Conclusion$
- $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_InfoAt_Conclusion$
- $\langle 2 \rangle$ USE DEF NextReceive Update_IncomingInfo_Conclusion
- $\langle 2 \rangle$ 5. Unchanged lleq by $\langle 2 \rangle 2$
- $\langle 2 \rangle 8$. Case $fp = p \wedge fq = q$
 - $\langle 3 \rangle 1$. Case fk = 0
 - $\langle 4 \rangle 1$. IA' = Delta Vec Zero
 - $\langle 5 \rangle$ DEFINE $M \stackrel{\triangle}{=} msg[fp][fq]$
 - $\langle 5 \rangle$ DEFINE $LenM \stackrel{\Delta}{=} Len(M)$
 - $\langle 5 \rangle$ HIDE DEF M, LenM
 - $\langle 5 \rangle 1. M' \in Seg(Delta VecType)$ BY DEF InvType, M
 - $\langle 5 \rangle 2$. LenM' $\in Nat \text{ BY } \langle 5 \rangle 1$, LenInNat DEF LenM
 - $\langle 5 \rangle 3$. $\neg (0 < fk \land fk \le LenM')$ BY $\langle 3 \rangle 1$, $\langle 5 \rangle 2$, SMTT(10)
 - $\langle 5 \rangle$ QED BY $\langle 5 \rangle 3$ DEF InfoAt, LenM, M
 - $\langle 4 \rangle 2. \ II' \in Delta VecType \ \text{BY DEF} \ InvIncomingInfoType}$
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 4 \rangle 2$, $\langle 2 \rangle 5$, $\langle 1 \rangle 4$, $\langle 1 \rangle 5$, $DeltaVecBetaUpright_Zero$
 - $\langle 3 \rangle 2$. Case fk > 0
 - $\langle 4 \rangle$ DEFINE IIk1 $\stackrel{\triangle}{=}$ IncomingInfo(fk + 1, fp, fq)
 - $\langle 4 \rangle$ DEFINE $IAk1 \triangleq InfoAt(fk+1, fp, fq)$
 - $\langle 4 \rangle 1. II' = IIk1 \text{ BY } \langle 2 \rangle 4, \langle 2 \rangle 8$
 - $\langle 4 \rangle 2$. IA' = IAk1 BY $\langle 3 \rangle 2$, $\langle 2 \rangle 3$, $\langle 2 \rangle 8$
 - $\langle 4 \rangle 3$. IsDeltaVecBetaUpright(lleq, IAk1, IIk1)
 - $\langle 5 \rangle fk + 1 \in Nat \text{ BY } SMTT(10)$
 - $\langle 5 \rangle$ QED BY DEF InvInfoAtBetaUpright
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 4 \rangle 2$, $\langle 4 \rangle 3$, $\langle 2 \rangle 5$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 3 \rangle 2$, SMTT(10)

- $\langle 2 \rangle 9$. Case $\neg (fp = p \land fq = q)$
 - $\langle 3 \rangle$ 1. Unchanged II by $\langle 2 \rangle$ 4, $\langle 2 \rangle$ 9
 - $\langle 3 \rangle 2$. Unchanged IA by $\langle 2 \rangle 3$, $\langle 2 \rangle 9$
 - $\langle 3 \rangle$ USE DEF InvInfoAtBetaUpright
 - $\langle 3 \rangle$ use def InfoAt
 - $\langle 3 \rangle$ USE DEF IncomingInfo
 - $\langle 3 \rangle$ QED by $\langle 3 \rangle 1$, $\langle 3 \rangle 2$, $\langle 2 \rangle 5$
- $\langle 2 \rangle$ QED by $\langle 2 \rangle 8$, $\langle 2 \rangle 9$
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 6$, $\langle 1 \rangle 7$, $\langle 1 \rangle 8$ DEF Next

InvInfoAtBetaUpright holds in all reachable states.

Theorem $ThmInvInvInfoAtBetaUpright \stackrel{\triangle}{=}$

 $Spec \Rightarrow \Box InvInfoAtBetaUpright$

PROOF

- $\langle 1 \rangle$ define $I \stackrel{\triangle}{=}$
 - $\land InvType$
 - $\land \ InvTempUpright$
 - $\land InvIncomingInfoUpright$
 - $\land InvInfoAtBetaUpright$
- $\langle 1 \rangle$ Init $\Rightarrow I$
 - $\langle 2 \rangle$ USE ThmInitInvType
 - $\langle 2 \rangle$ USE ThmInitInvTempUpright
 - $\langle 2 \rangle$ USE ThmInitInvIncomingInfoUpright
 - $\langle 2 \rangle$ USE ThmInitInvInfoAtBetaUpright
 - $\langle 2 \rangle$ QED OBVIOUS
- $\langle 1 \rangle I \wedge [Next]_{vars} \Rightarrow I'$
 - $\langle 2 \rangle$ USE ThmNextInvType
 - $\langle 2 \rangle$ USE ThmNextInvTempUpright
 - $\langle 2 \rangle$ USE ThmNextInvIncomingInfoUpright
 - $\langle 2 \rangle$ USE ThmNextInvInfoAtBetaUpright
 - $\langle 2 \rangle$ QED obvious
- $\langle 1 \rangle \; Init \wedge \quad \Box [Next]_{vars} \Rightarrow \Box I \; \; {
 m OMITTED} \quad TLAPS \; {
 m cannot \; check \; it}$
- $\langle 1 \rangle \; Spec \Rightarrow \Box I \; \text{OMITTED} \; \; \text{by def} \; Spec}$
- $\langle 1 \rangle$ QED OMITTED TLAPS cannot check it

C.24 Proof of invariant InvGlobalRecordCount

- MODULE NaiadClockProofInvGlobalRecordCount —

EXTENDS NaiadClockProofInvInfoAtBetaUpright

Proof of invariant InvGlobalRecordCount.

InvGlobalRecordCount says that for all processors q, the sum of all information incoming at q, plus glob[q], equals nrec. This invariant holds in the initial state and carries through each next step.

The invariant holds in the initial state because initially glob[q] = nrec, temp[p] = 0 for all processors p, and all message queues are empty, meaning that there is no information incoming at q.

The invariant carries through each next step because:

- (1) A NextPerformOperation action adds delta to both nrec and temp[p]. Since temp[p] is included in the sum of all information incoming at q this preserves the invariant.
- (2) A NextSendUpdate action removes gamma from temp[p] and appends it onto all of the message queues from p. Since this has no net effect on the sum of information incoming at q, the invariant is preserved.
- (3) A NextReceiveUpdate action removes kappa from a message queue incoming at q and adds it to glob[q]. Since there is no change to nrec, this also preserves the invariant.

THEOREM $ThmInitInvGlobalRecordCount \stackrel{\Delta}{=}$

 $Init \Rightarrow InvGlobalRecordCount$

PROOF

- $\langle 1 \rangle$ suffices assume Init prove InvGlobalRecordCount obvious
- $\langle 1 \rangle$ InvType BY ThmInitInvType
- $\langle 1 \rangle$ InvGlobalRecordCount
 - $\langle 2 \rangle$ suffices assume new $q \in \mathit{Proc}$

 $\textit{PROVE} \ \ \textit{nrec} = \textit{DeltaVecAdd}(\textit{GlobalIncomingInfo}(0,\ q,\ q),\ \textit{glob}[q])$

BY DEF InvGlobalRecordCount

- $\langle 2 \rangle$ DEFINE $GII \triangleq GlobalIncomingInfo(0, q, q)$
- $\langle 2 \rangle 1$. nrec = glob[q] by DEF Init
- $\langle 2 \rangle 2$. $glob[q] \in DeltaVecType$ by Def InvType
- $\langle 2 \rangle 3$. GII = Delta Vec Zero
 - $\langle 3 \rangle$ Init_GlobalIncomingInfo_Conclusion(0, q, q) BY Init_GlobalIncomingInfo
- $\langle 3 \rangle$ QED BY DEF $Init_GlobalIncomingInfo_Conclusion$
- $\langle 2 \rangle 4. \ glob[q] = Delta VecAdd(GII, glob[q])$ By $\langle 2 \rangle 2, \langle 2 \rangle 3, \ Delta VecAddZero$
- $\langle 2 \rangle$ QED by $\langle 2 \rangle 1$, $\langle 2 \rangle 4$

 $\langle 1 \rangle$ qed obvious

```
InvGlobalRecordCount carries through a Next step.
THEOREM ThmNextInvGlobalRecordCount \stackrel{\triangle}{=}
  \wedge InvType
  \land \mathit{InvTempUpright}
  \wedge InvIncomingInfoUpright
  \land InvGlobalRecordCount
  \wedge [Next]_{vars}
  InvGlobalRecordCount'
PROOF
  \langle 1 \rangle SUFFICES ASSUME
         InvType,
         InvTempUpright,
         InvIncomingInfoUpright,
         InvGlobalRecordCount,
         [Next]_{vars}
      PROVE InvGlobalRecordCount'
      OBVIOUS
  \langle 1 \rangle InvGlobalIncomingInfoType
                                                BY DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle InvGlobalIncomingInfoUpright
                                                BY DeduceInvGlobalIncomingInfoUpright
  \langle 1 \rangle InvType'
                                            BY ThmNextInvType
  \langle 1 \rangle InvTempUpright'
                                               BY ThmNextInvTempUpright
  \langle 1 \rangle InvIncomingInfoUpright'
                                               BY ThmNextInvIncomingInfoUpright
  \langle 1 \rangle InvGlobalIncomingInfoType'
                                                BY DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle \ InvGlobalIncomingInfoUpright'
                                                BY DeduceInvGlobalIncomingInfoUpright
  Dispose of the stutter step.
  \langle 1 \rangle 1. Case unchanged vars
     \langle 2 \rangle USE DEF vars
     \langle 2 \rangle use def InvGlobalRecordCount
     \langle 2 \rangle USE DEF GlobalIncomingInfo
     \langle 2 \rangle USE DEF IncomingInfo
     \langle 2 \rangle QED BY \langle 1 \rangle 1
  Set up to prove InvGlobalRecordCount'.
  \langle 1 \rangle suffices assume Next prove InvGlobalRecordCount' by \langle 1 \rangle 1
  \langle 1 \rangle suffices assume New fq \in Proc
      PROVE nrec' = Delta VecAdd(GlobalIncomingInfo(0, fq, fq)', glob[fq]')
      BY DEF InvGlobalRecordCount
```

```
\langle 1 \rangle DEFINE GII \stackrel{\triangle}{=} GlobalIncomingInfo(0, fq, fq)
\langle 1 \rangle Define globfq \triangleq glob[fq]
\langle 1 \rangle SUFFICES nrec' = DeltaVecAdd(GII', globfg') OBVIOUS
\langle 1 \rangle 2. GII \in DeltaVecType by DEF InvGlobalIncomingInfoType
\langle 1 \rangle 3. \ GII' \in Delta VecType \ BY DEF InvGlobalIncomingInfo Type
\langle 1 \rangle 4. globfq \in Delta Vec Type BY DEF Inv Type
\langle 1 \rangle 5. globfq' \in Delta Vec Type BY DEF Inv Type
\langle 1 \rangle6. nrec = DeltaVecAdd(GII, globfq) by Def InvGlobalRecordCount
If the action is NextPerformOperation.
Adds delta to both nrec and GII, and so preserves the invariant.
\langle 1 \rangle7. CASE NextPerformOperation
  \langle 2 \rangle 1. PICK p \in Proc, c \in PointToNat, r \in PointToNat:
          NextPerformOperation\_WithPCR(p, c, r)
          BY (1)7 DEF NextPerformOperation, NextPerformOperation_WithPCR
  \langle 2 \rangle 2. NextPerformOperation_State_Conclusion(p, c, r)
          BY \langle 2 \rangle 1, NextPerformOperation_State
  \langle 2 \rangle3. NextPerformOperation_GlobalIncomingInfo_Conclusion(fq, p, c, r)
          BY (2)1, NextPerformOperation_GlobalIncomingInfo
  (2) USE DEF NextPerformOperation_State_Conclusion
  \langle 2 \rangle USE DEF NextPerformOperation_GlobalIncomingInfo_Conclusion
  \langle 2 \rangle DEFINE delta \stackrel{\triangle}{=} NextPerformOperation\_Delta(p, c, r)
  \langle 2 \rangle 4. \ delta \in Delta VecType \ BY \langle 2 \rangle 2
  \langle 2 \rangle 5. nrec' = Delta VecAdd(nrec, delta) BY \langle 2 \rangle 2
  \langle 2 \rangle 6. Unchanged globfq by \langle 2 \rangle 2
  \langle 2 \rangle 7. \ GII' = Delta VecAdd(GII, delta) \ BY \langle 2 \rangle 3
  \langle 2 \rangle QED by commutative and associative properties of DeltaVecAdd
     \langle 3 \rangle HIDE DEF GII, globfq, delta
                                                        hide the complicated definitions
     \langle 3 \rangle USE \langle 2 \rangle 4, \langle 1 \rangle 2, \langle 1 \rangle 4
                                                        know that they are delta vectors
     \langle 3 \rangle USE DeltaVecAddCommutative
                                                        know that add is commutative
     \langle 3 \rangle USE DeltaVecAddAssociative
                                                        know that add is associative
     \label{eq:condition} \mbox{$\langle 3 \rangle 1.$ $nrec' = DeltaVecAdd(DeltaVecAdd(GII, globfq), delta)$ By $\langle 2 \rangle 5, $\langle 1 \rangle 6$ }
     \langle 3 \rangle 2. nrec' = Delta VecAdd(GII, Delta VecAdd(globfq, delta)) BY \langle 3 \rangle 1
     \langle 3 \rangle 3. \ nrec' = Delta VecAdd(GII, Delta VecAdd(delta, globfq)) BY \langle 3 \rangle 2
```

 $\langle 3 \rangle 4. \ nrec' = Delta VecAdd(Delta VecAdd(GII, delta), \ globfq)$ by $\langle 3 \rangle 3$

 $\langle 3 \rangle$ 5. nrec' = Delta VecAdd(GII', globfq) BY $\langle 3 \rangle$ 4, $\langle 2 \rangle$ 7 $\langle 3 \rangle$ 6. nrec' = Delta VecAdd(GII', globfq') BY $\langle 3 \rangle$ 5, $\langle 2 \rangle$ 6

 $\langle 3 \rangle$ QED by $\langle 3 \rangle 6$

If the action is NextSendUpdate.

No change to nrec, globfq, or GII and so preserves the invariant.

- $\langle 1 \rangle$ 8. Case NextSendUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc$, $tt \in SUBSET Point$: $NextSendUpdate_WithPTT(p, tt)$ $NextSendUpdate_NextSendUpda$

BY $\langle 1 \rangle 8$ DEF NextSendUpdate, $NextSendUpdate_WithPTT$

- $\langle 2 \rangle 2$. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle 1$, NextSendUpdate_State
- $\langle 2 \rangle$ 3. NextSendUpdate_GlobalIncomingInfo_Conclusion(fq, p, tt) BY $\langle 2 \rangle$ 1, NextSendUpdate_GlobalIncomingInfo
- $\langle 2 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$
- $\langle 2 \rangle$ USE DEF $NextSendUpdate_GlobalIncomingInfo_Conclusion$
- $\langle 2 \rangle$ 4. Unchanged nrec by $\langle 2 \rangle$ 2
- $\langle 2 \rangle$ 5. UNCHANGED globfq BY $\langle 2 \rangle$ 2
- $\langle 2 \rangle 6$. Unchanged *GII* by $\langle 2 \rangle 3$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 4$, $\langle 2 \rangle 5$, $\langle 2 \rangle 6$, $\langle 1 \rangle 6$

If the action is NextReceiveUpdate.

No change to nrec. When $fq \neq q$, no change to GII or globfq. When fq = q, removes delta from GII and adds it to globfq. In either case preserves the invariant.

- $\langle 1 \rangle$ 9. Case NextReceiveUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, q \in Proc$:

 $NextReceiveUpdate_WithPQ(p, q)$

BY $\langle 1 \rangle$ 9 DEF NextReceiveUpdate, NextReceiveUpdate_WithPQ

- $\label{eq:conclusion} \ensuremath{\langle 2 \rangle} 2. \ NextReceiveUpdate_State_Conclusion(p,\ q)$
 - BY $\langle 2 \rangle 1$, NextReceive Update_State
- (2)3. NextReceiveUpdate_GlobalIncomingInfo_Conclusion(fq, p, q) BY (2)1, NextReceiveUpdate_GlobalIncomingInfo
- $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_State_Conclusion$
- $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_GlobalIncomingInfo_Conclusion$
- $\langle 2 \rangle 4$. UNCHANGED nrec BY $\langle 2 \rangle 2$

GII and globfq are unchanged if $fq \neq q$.

- $\langle 2 \rangle$ 5. Assume $fq \neq q$ prove nrec' = DeltaVecAdd(GII', globfq')
 - $\langle 3 \rangle$ 1. UNCHANGED GII BY $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 5
 - $\langle 3 \rangle 2$. UNCHANGED globfq BY $\langle 2 \rangle 2$, $\langle 2 \rangle 5$
 - $\langle 3 \rangle$ qed by $\langle 3 \rangle 1$, $\langle 3 \rangle 2$, $\langle 2 \rangle 4$, $\langle 1 \rangle 6$

Transfer delta from GII to globfq if fq = q.

- $\langle 2 \rangle$ 6. Assume fq = q prove nrec' = DeltaVecAdd(GII', globfq')
 - $\langle 3 \rangle$ DEFINE $delta \stackrel{\triangle}{=} NextReceiveUpdate_Kappa(p, q)$

```
\langle 3 \rangle 1. \ delta \in Delta VecType \ BY \langle 2 \rangle 2
      \langle 3 \rangle 2. GII = Delta VecAdd(GII', delta) by \langle 2 \rangle 3, \langle 2 \rangle 6
      \langle 3 \rangle 3. \ globfg' = Delta VecAdd(globfg, delta) \text{ BY } \langle 2 \rangle 2, \langle 2 \rangle 6
      \langle 3 \rangle QED by commutative and associative properties of DeltaVecAdd
          \langle 4 \rangle HIDE DEF delta, GII, globfq
                                                                         hide the complicated definitions
          \langle 4 \rangle USE \langle 3 \rangle 1, \langle 1 \rangle 3, \langle 1 \rangle 4
                                                                         know that they are delta vectors
          \langle 4 \rangle USE Delta VecAddCommutative know that add is commutative
          \langle 4 \rangle USE DeltaVecAddAssociative
                                                                          know that add is associative
          \langle 4 \rangle 1. \ nrec = Delta VecAdd(Delta VecAdd(GII', delta), globfq) \ \text{BY } \langle 3 \rangle 2, \langle 1 \rangle 6
          \langle 4 \rangle 2. \ nrec = Delta VecAdd(GII', Delta VecAdd(delta, globfq)) by \langle 4 \rangle 1
          \langle 4 \rangle 3. \ nrec = Delta VecAdd(GII', Delta VecAdd(globfg, delta)) BY \langle 4 \rangle 2
          \langle 4 \rangle 4. nrec = Delta VecAdd(GII', globfq') by \langle 4 \rangle 3, \langle 3 \rangle 3
          \langle 4 \rangle5. nrec' = DeltaVecAdd(GII', globfq') by \langle 4 \rangle4, \langle 2 \rangle4
          \langle 4 \rangle QED BY \langle 4 \rangle 5
   \langle 2 \rangle QED BY \langle 2 \rangle 5, \langle 2 \rangle 6
\langle 1 \rangle QED BY \langle 1 \rangle 7, \langle 1 \rangle 8, \langle 1 \rangle 9 DEF Next
```

InvGlobalRecordCount holds in all reachable states.

```
THEOREM ThmInvGlobalRecordCount \stackrel{\Delta}{=}
  Spec \Rightarrow \Box InvGlobalRecordCount
PROOF
  \langle 1 \rangle define I \triangleq
           \wedge InvType
           \wedge InvTempUpright
           \land InvIncomingInfoUpright
           \land InvGlobalRecordCount
  \langle 1 \rangle Init \Rightarrow I
     \langle 2 \rangle USE ThmInitInvType
     \langle 2 \rangle USE ThmInitInvTempUpright
     \langle 2 \rangle USE ThmInitInvIncomingInfoUpright
     \langle 2 \rangle USE ThmInitInvGlobalRecordCount
     \langle 2 \rangle QED OBVIOUS
  \langle 1 \rangle I \wedge [Next]_{vars} \Rightarrow I'
     \langle 2 \rangle USE ThmNextInvType
     \langle 2 \rangle USE ThmNextInvTempUpright
```

 $\langle 2 \rangle$ USE ThmNextInvIncomingInfoUpright

- $\langle 2 \rangle$ use ThmNextInvGlobalRecordCount
- $\langle 2 \rangle$ QED OBVIOUS
- $\begin{array}{lll} \langle 1 \rangle \; Init \; \wedge & \Box [Next]_{vars} \Rightarrow \Box I \; \; \text{OMITTED} & TLAPS \; \text{cannot check it} \\ \langle 1 \rangle \; Spec \Rightarrow \Box I \; \; \text{OMITTED} & \text{BY DEF} \; Spec \end{array}$
- $\langle 1 \rangle$ QED OMITTED TLAPS cannot check it

Proof of invariant InvStickyNrecVacantUpto C.25

- MODULE NaiadClockProofInvStickyNrecVacantUpto -

EXTENDS NaiadClockProofInvGlobalRecordCount

Proof of invariant InvStickyNrecVacantUpto.

InvStickyNrecVacantUpto says that for each point t, if all points up to t have no records in the current state, then all points up to t will have no records in the next state.

This invariant is proved by the following argument:

- (1) the number of records at each point is non-negative and
- (2) the only action that changes the number of records is NextPerformOperation, which makes a change expressed as a regular delta vector.

NrecVacantUpto is sticky.

```
THEOREM ThmStickyNrecVacantUpto \stackrel{\Delta}{=}
  ASSUME
    InvType,
    [Next]_{vars},
    NEW ft \in Point,
    Nrec Vacant Up to (ft)
  PROVE
```

Nrec Vacant Up to (ft)'

PROOF

 $\langle 1 \rangle InvType'$ BY ThmNextInvType

Dispose of the stutter step.

- $\langle 1 \rangle 1$. Case unchanged vars
 - $\langle 2 \rangle$ USE DEF vars
 - $\langle 2 \rangle$ USE DEF Nrec Vacant Upto
 - $\langle 2 \rangle$ QED by $\langle 1 \rangle 1$

Set up to prove that Nrec Vacant Up to(ft) is sticky.

- $\langle 1 \rangle$ SUFFICES ASSUME Next PROVE NrecVacantUpto(ft)' BY $\langle 1 \rangle 1$ DEF Next
- $\langle 1 \rangle 2$. $lleq \in PointRelationType$ by DEF InvType
- $\langle 1 \rangle 3$. Is Partial Order (lleq) BY DEF Inv Type
- $\langle 1 \rangle$ define $a \preceq b \stackrel{\triangle}{=} lleq[a][b]$
- $\langle 1 \rangle$ define $a \prec b \stackrel{\triangle}{=} a \preceq b \land a \neq b$

If the action is NextPerformOperation.

- $\langle 1 \rangle$ 4. CASE NextPerformOperation
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, c \in PointToNat, r \in PointToNat$: $NextPerformOperation_WithPCR(p, c, r)$ BY $\langle 1 \rangle$ 4 DEF NextPerformOperation, $NextPerformOperation_WithPCR$
 - $\langle 2 \rangle$ 2. NextPerformOperation_State_Conclusion(p, c, r) BY $\langle 2 \rangle$ 1, NextPerformOperation_State
 - $\langle 2 \rangle$ USE DEF NextPerformOperation_State_Conclusion
 - $\langle 2 \rangle$ define $delta \stackrel{\triangle}{=} NextPerformOperation_Delta(p, c, r)$
 - $\langle 2 \rangle 3$. Unchanged lleq by $\langle 2 \rangle 2$
 - $\langle 2 \rangle 4. \ delta \in Delta Vec Type \ BY \langle 2 \rangle 2$
 - $\langle 2 \rangle$ 5. IsDelta Vec Upright (lleq, delta) BY $\langle 2 \rangle$ 2
 - $\langle 2 \rangle 6. \ nrec' = Delta VecAdd(nrec, delta) \ BY \langle 2 \rangle 2$
 - $\langle 2 \rangle$ hide def delta

It suffices to show that $\forall s \leq ft : nrec'[s] = 0$. So assume we have a counterexample and prove a contradiction.

- $\langle 2 \rangle$ 7. Suffices assume new $s \in Point, s \leq ft, nrec'[s] \neq 0$ prove false by $\langle 2 \rangle$ 3 def NrecVacantUpto, IsDeltaVecVacantUpto
- $\langle 2 \rangle 8. \ nrec'[s] = nrec[s] + delta[s] \ BY \langle 2 \rangle 6 \ DEF \ Delta VecAdd$
- $\langle 2 \rangle 9. \ nrec'[s] \in Nat \ BY \ DEF \ InvType, \ CountVecType$
- $\langle 2 \rangle 10. \ delta[s] \in Int \ \text{BY} \ \langle 2 \rangle 4 \ \text{DEF} \ Delta Vec Type$
- $\langle 2 \rangle$ 11. nrec[s] = 0 by $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 7 def NrecVacantUpto, IsDeltaVecVacantUpto
- $\langle 2 \rangle 12. \ delta[s] > 0 \ \text{BY} \ \langle 2 \rangle 7, \ \langle 2 \rangle 8, \ \langle 2 \rangle 9, \ \langle 2 \rangle 10, \ \langle 2 \rangle 11, \ SMTT(10)$
- $\langle 2 \rangle$ 13. PICK $u \in Point: u \leq s \wedge delta[u] < 0$ BY $\langle 2 \rangle$ 4, $\langle 2 \rangle$ 5, $\langle 2 \rangle$ 12, $\langle 1 \rangle$ 2, $\langle 1 \rangle$ 3, $DeltaVecUpright_ExistsSupport$
- $\langle 2 \rangle 14.\ u \leq ft$ BY $\langle 2 \rangle 3,\ \langle 2 \rangle 7,\ \langle 2 \rangle 13,\ \langle 1 \rangle 2,\ \langle 1 \rangle 3,\ PartialOrderTransitive$
- $\langle 2 \rangle 15. \ nrec'[u] = nrec[u] + delta[u] \ \text{BY} \ \langle 2 \rangle 6 \ \text{Def} \ Delta VecAdd$
- $\langle 2 \rangle$ 16. $nrec'[u] \in Nat$ by Def InvType, CountVecType
- $\langle 2 \rangle$ 17. nrec[u] = 0 by $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 14 def Nrec Vacant Upto, IsDelta Vec Vacant Upto
- $\langle 2 \rangle$ 18. $delta[u] \in Int \ \text{BY} \ \langle 2 \rangle$ 4 DEF DeltaVecType
- $\langle 2 \rangle$ 19. nrec'[u] < 0 by $\langle 2 \rangle$ 13, $\langle 2 \rangle$ 15, $\langle 2 \rangle$ 17, $\langle 2 \rangle$ 18, SMTT(10)
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle$ 16, $\langle 2 \rangle$ 19, SMTT(10)

If the action is NextSendUpdate.

- $\langle 1 \rangle$ 5. Case NextSendUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, tt \in SUBSET Point$:

 $NextSendUpdate_WithPTT(p, tt)$

BY (1)5 DEF NextSendUpdate, NextSendUpdate_WithPTT

- $\langle 2 \rangle$ 2. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle$ 1, NextSendUpdate_State
- $\langle 2 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$
- $\langle 2 \rangle$ 4. Unchanged nrec by $\langle 2 \rangle$ 2
- $\langle 2 \rangle$ 5. Unchanged *lleq* by $\langle 2 \rangle$ 2
- $\langle 2 \rangle$ 6. UNCHANGED Nrec Vacant Up to(ft) by $\langle 2 \rangle$ 4, $\langle 2 \rangle$ 5 def Nrec Vacant Up to
- $\langle 2 \rangle$ qed by $\langle 2 \rangle 6$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle$ 6. Case NextReceiveUpdate
 - $\ \langle 2 \rangle$ 1. PICK $p \in Proc, \ q \in Proc$: $NextReceiveUpdate_WithPQ(p, \ q)$ BY $\ \langle 1 \rangle$ 6 DEF NextReceiveUpdate, $NextReceiveUpdate_WithPQ$
 - $\langle 2 \rangle$ 2. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_State
 - $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_State_Conclusion$
 - $\langle 2 \rangle$ 4. Unchanged nrec by $\langle 2 \rangle 2$
 - $\langle 2 \rangle$ 5. Unchanged lleq by $\langle 2 \rangle 2$
 - $\langle 2 \rangle$ 6. UNCHANGED Nrec Vacant Upto(ft) by $\langle 2 \rangle$ 4, $\langle 2 \rangle$ 5 def Nrec Vacant Upto
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 6$
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 4$, $\langle 1 \rangle 5$, $\langle 1 \rangle 6$ DEF Next

 $InvStickyNrec\,Vacant\,Upto\,\,\mathrm{holds}\,\,\mathrm{in}\,\,\mathrm{the}\,\,\mathrm{initial}\,\,\mathrm{state}.$

THEOREM $ThmInitInvStickyNrecVacantUpto \stackrel{\triangle}{=} Init \Rightarrow InvStickyNrecVacantUpto$

 $\langle 1 \rangle$ QED by DEF Init, InvStickyNrecVacantUpto

InvStickyNrecVacantUpto carries through a Next step.

If the action is NextSendUpdate. $\langle 1 \rangle 8$. CASE NextSendUpdate

 $\langle 2 \rangle 1$. PICK $p \in Proc, tt \in SUBSET Point :$

```
THEOREM ThmNextInvStickyNrecVacantUpto \stackrel{\triangle}{=}
   \land \mathit{InvType}
   \land InvStickyNrecVacantUpto
   \wedge [Next]_{vars}
   \Rightarrow
  InvStickyNrecVacantUpto'
PROOF
  \langle 1 \rangle suffices assume
         InvType,
         InvStickyNrecVacantUpto,
         [Next]_{vars}
       PROVE InvStickyNrecVacantUpto'
       OBVIOUS
  Dispose of the stutter step.
  \langle 1 \rangle 1. Case unchanged vars
     \langle 2 \rangle USE DEF vars
     \langle 2 \rangle use def InvStickyNrecVacantUpto
     \langle 2 \rangle USE DEF NrecVacantUpto
     \langle 2 \rangle QED BY \langle 1 \rangle 1
  Set up to prove InvStickyNrecVacantUpto'.
  \langle 1 \rangle suffices assume Next prove InvStickyNrecVacantUpto' by \langle 1 \rangle 1
  \langle 1 \rangle suffices assume new ft \in Point
       PROVE nrecvut[ft]' \Rightarrow NrecVacantUpto(ft)'
       By Def InvStickyNrecVacantUpto
  \langle 1 \rangle SUFFICES nrecvut[ft]' = NrecVacantUpto(ft) by ThmStickyNrecVacantUpto
  If the action is NextPerformOperation.
  \langle 1 \rangle7. Case NextPerformOperation
     \langle 2 \rangle1. PICK p \in Proc, c \in PointToNat, r \in PointToNat:
           NextPerformOperation\_WithPCR(p, c, r)
           BY \langle 1 \rangle7 DEF NextPerformOperation, NextPerformOperation_WithPCR
    \langle 2 \rangle 2. NextPerformOperation_State_Conclusion(p, c, r)
           BY \langle 2 \rangle 1, NextPerformOperation_State
    \langle 2 \rangle USE DEF NextPerformOperation_State_Conclusion
     \langle 2 \rangle QED by \langle 2 \rangle 2
```

 $NextSendUpdate_WithPTT(p, tt)$ BY $\langle 1 \rangle$ 8 DEF NextSendUpdate, $NextSendUpdate_WithPTT$

- $\langle 2 \rangle$ 2. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle$ 1, NextSendUpdate_State
- $\langle 2 \rangle$ use def NextSendUpdate_State_Conclusion
- $\langle 2 \rangle$ QED by $\langle 2 \rangle 2$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle$ 9. Case NextReceiveUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, q \in Proc:$ $NextReceiveUpdate_WithPQ(p, q)$ $BY \langle 1 \rangle 9 \text{ DEF } NextReceiveUpdate, NextReceiveUpdate_WithPQ$
 - $\langle 2 \rangle$ 2. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_State
 - $\langle 2 \rangle$ USE DEF $NextReceiveUpdate_State_Conclusion$
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 2$
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 7$, $\langle 1 \rangle 8$, $\langle 1 \rangle 9$ DEF Next

InvStickyNrecVacantUpto holds in all reachable states.

THEOREM $ThmInvStickyNrecVacantUpto \triangleq Spec \Rightarrow \Box InvStickyNrecVacantUpto$ PROOF

- $\begin{array}{l} \langle 1 \rangle \; \text{DEFINE} \; I \; \stackrel{\triangle}{=} \\ \; \; \wedge \; InvType \\ \; \; \wedge \; InvStickyNrec\,Vacant\,Upto \end{array}$
- $\langle 1 \rangle$ $Init \Rightarrow I$
 - $\langle 2 \rangle$ USE ThmInitInvType
 - $\langle 2 \rangle$ USE ThmInitInvStickyNrecVacantUpto
 - $\langle 2 \rangle$ QED obvious
- $\langle 1 \rangle I \wedge [Next]_{vars} \Rightarrow I'$
 - $\langle 2 \rangle$ USE ThmNextInvType
 - $\langle 2 \rangle$ USE ThmNextInvStickyNrecVacantUpto
 - $\langle 2 \rangle$ QED OBVIOUS
- $\langle 1 \rangle \ Init \wedge \ \square[Next]_{vars} \Rightarrow \square I \ \text{OMITTED} \ TLAPS \ \text{cannot check it}$

- $\begin{array}{ll} \langle 1 \rangle \; Spec \Rightarrow \Box I \; \; \text{OMITTED} & \text{By Def} \; \; Spec} \\ \langle 1 \rangle \; \text{QED OMITTED} & TLAPS \; \text{cannot check it} \end{array}$

C.26 Proof of invariant InvStickyGlobVacantUpto

ullet MODULE NaiadClockProofInvStickyGlobVacantUpto —

EXTENDS NaiadClockProofInvStickyNrecVacantUpto

Proof of invariant InvStickyGlobVacantUpto.

 $InvStickyGlob \ Vacant \ Up to \ says \ that \ for \ each \ processor \ fq \ and \ point \ t, \ if \ Glob \ Vacant \ Up to (fq, \ t) \ is \ TRUE \ in \ the \ current \ state, \ then \ it \ will \ be \ TRUE \ in \ the \ next \ state. \ Glob \ Vacant \ Up to (fq, \ t) \ says \ that \ all \ points \ s \ \le \ t \ have \ glob \ [fq|[s] = 0.$

This fact is proved as follows.

NextPerformOperation makes no change to glob[fq].

 $NextSendUpdate \ {\it makes no change to} \ glob[fq].$

NextReceiveUpdate takes the oldest update from msg[p][q] and adds it to glob[q]. When fq=q this is a change to glob[fq]. Let

```
\begin{array}{ccc} GII0 \ \stackrel{\triangle}{=} \ GlobalIncomingInfo(0,\ q,\ q) \\ GII1 \ \stackrel{\triangle}{=} \ GLobalIncomingInfo(1,\ q,\ q) \\ kappa \ \stackrel{\triangle}{=} \ msg[p][q][1] \end{array}
```

We know that

```
glob[q] is vacant up to t

nrec is vacant up to t

nrec = glob[q] + GII0
```

Hence we have

GII0 is vacant up to t

We know that

```
GII0 = kappa + GII1 kappa is GII1-upright GII1 is upright
```

Hence by the $DeltaVecVacantUpto_BetaUpright$ theorem we know that

kappa is vacant up to t

Since

```
glob[q]' = glob[q] + kappa
```

We know that

glob[q]' is vacant up to t

This completes the proof.

 $Glob\,Vacant\,Upto \ {\rm is \ sticky}.$

Theorem $ThmStickyGlobVacantUpto \stackrel{\triangle}{=}$

```
ASSUME
    InvType,
    InvTempUpright,
    InvIncomingInfoUpright,
    InvGlobalRecordCount,
    InvInfoAtBetaUpright,
    [Next]_{vars},
    NEW fq \in Proc,
    NEW ft \in Point,
    Glob Vacant Up to(fq, ft)
  PROVE
  Glob Vacant Up to (fq, ft)'
PROOF
  \langle 1 \rangle InvGlobalIncomingInfoType
                                                 BY DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle InvGlobalIncomingInfoSkip0
                                                 BY DeduceInvGlobalIncomingInfoSkip0
  \langle 1 \rangle InvGlobalIncomingInfoUpright
                                                 BY DeduceInvGlobalIncomingInfoUpright
  \langle 1 \rangle InvGlobalInfoAtBetaUpright
                                                 By DeduceInvGlobalInfoAtBetaUpright
  \langle 1 \rangle InvGlobVacantUptoImpliesNrec
                                                  By DeduceInvGlobVacantUptoImpliesNrec
  \langle 1 \rangle InvType'
                                              BY ThmNextInvType
  \langle 1 \rangle InvTempUpright'
                                                BY ThmNextInvTempUpright
  \langle 1 \rangle InvIncomingInfoUpright'
                                                BY ThmNextInvIncomingInfoUpright
  \langle 1 \rangle InvGlobalRecordCount'
                                                BY ThmNextInvGlobalRecordCount
  \langle 1 \rangle InvInfoAtBetaUpright'
                                                BY ThmNextInvInfoAtBetaUpright
  \langle 1 \rangle InvGlobalIncomingInfoType'
                                                 BY DeduceInvGlobalIncomingInfoType
  \langle 1 \rangle InvGlobalIncomingInfoSkip0'
                                                 BY DeduceInvGlobalIncomingInfoSkip0
  \langle 1 \rangle InvGlobalIncomingInfoUpright'
                                                 By DeduceInvGlobalIncomingInfoUpright
  \langle 1 \rangle InvGlobalInfoAtBetaUpright'
                                                 BY DeduceInvGlobalInfoAtBetaUpright
  \langle 1 \rangle InvGlobVacantUptoImpliesNrec'
                                                  BY DeduceInvGlobVacantUptoImpliesNrec
  Dispose of the stutter step.
  \langle 1 \rangle 1. Case unchanged vars
    \langle 2 \rangle use def vars
    \langle 2 \rangle USE DEF InvStickyGlobVacantUpto
    \langle 2 \rangle USE DEF Glob Vacant Upto
    \langle 2 \rangle QED BY \langle 1 \rangle 1
  Set up to prove that Glob Vacant Up to(fq, ft) is sticky.
  \langle 1 \rangle suffices assume Next prove GlobVacantUpto(fq, ft)' by \langle 1 \rangle 1, Isa def Next
  \langle 1 \rangle 2. lleq \in PointRelationType BY DEF InvType
  \langle 1 \rangle 3. Is PartialOrder(lleq) BY DEF InvType
  \langle 1 \rangle 4. Nrec Vacant Upto (ft) by Def InvGlob Vacant Upto Implies Nrec
```

If the action is NextPerformOperation.

```
\langle 1 \rangle6. Case NextPerformOperation
```

 $\langle 2 \rangle$ 1. PICK $p \in Proc, c \in PointToNat, r \in PointToNat$: $NextPerformOperation_WithPCR(p, c, r)$ BY $\langle 1 \rangle$ 6 DEF NextPerformOperation, $NextPerformOperation_WithPCR$

- $\langle 2 \rangle$ 2. NextPerformOperation_State_Conclusion(p, c, r) BY $\langle 2 \rangle$ 1, NextPerformOperation_State
- $\langle 2 \rangle$ USE DEF $NextPerformOperation_State_Conclusion$
- $\langle 2 \rangle 3$. Unchanged *lleq* by $\langle 2 \rangle 2$
- $\langle 2 \rangle$ 4. Unchanged glob by $\langle 2 \rangle 2$
- $\langle 2 \rangle$ 5. Unchanged $Glob\,Vacant\,Upto(fq,\,ft)$ by $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 4 def $Glob\,Vacant\,Upto,\,IsDelta\,Vec\,Vacant\,Upto$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 5$

If the action is NextSendUpdate.

- $\langle 1 \rangle$ 7. Case NextSendUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, \ tt \in {\tt SUBSET} \ Point:$ $NextSendUpdate_WithPTT(p, \ tt)$ ${\tt BY} \ \langle 1 \rangle 7 \ \ {\tt DEF} \ NextSendUpdate, \ NextSendUpdate_WithPTT$
 - $\langle 2 \rangle$ 2. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle$ 1, NextSendUpdate_State
 - $\langle 2 \rangle$ USE DEF NextSendUpdate_State_Conclusion
 - $\langle 2 \rangle$ 3. Unchanged lleq by $\langle 2 \rangle$ 2
 - $\langle 2 \rangle 4$. Unchanged glob by $\langle 2 \rangle 2$
 - $\langle 2 \rangle$ 5. Unchanged $Glob\,Vacant\,Upto(fq,\,ft)$ by $\langle 2 \rangle$ 3, $\langle 2 \rangle$ 4 def $Glob\,Vacant\,Upto,\,IsDelta\,Vec\,Vacant\,Upto$
 - $\langle 2 \rangle$ QED BY $\langle 2 \rangle 5$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle 8$. CASE NextReceive Update

 - $\langle 2 \rangle$ 2. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_State
 - $\langle 2 \rangle$ 3. NextReceiveUpdate_IncomingInfo_Conclusion(0, p, fq, p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_IncomingInfo
 - $\langle 2 \rangle$ 4. NextReceiveUpdate_GlobalIncomingInfo_Conclusion(fq, p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_GlobalIncomingInfo
 - $\langle 2 \rangle$ USE DEF NextReceive Update_State_Conclusion

- $\langle 2 \rangle$ USE DEF NextReceive Update_IncomingInfo_Conclusion
- $\langle 2 \rangle$ USE DEF NextReceive Update_GlobalIncomingInfo_Conclusion
- $\langle 2 \rangle 6$. Unchanged *lleq* by $\langle 2 \rangle 2$

```
glob[fq] is unchanged if fq \neq q.
```

- $\langle 2 \rangle$ 7. ASSUME $fq \neq q$ PROVE Glob Vacant Upto(fq, ft)'
 - $\langle 3 \rangle 1$. UNCHANGED glob[fq] BY $\langle 2 \rangle 2$, $\langle 2 \rangle 7$
 - $\langle 3 \rangle$ QED BY $\langle 3 \rangle 1$, $\langle 2 \rangle 6$ DEF Glob Vacant Upto, IsDelta Vec Vacant Upto

Transfer kappa from GII to glob[fq] if fq = q.

- $\langle 2 \rangle 8$. Assume fq = q prove Glob Vacant Upto(fq, ft)'
 - $\langle 3 \rangle$ DEFINE $kappa \triangleq NextReceiveUpdate_Kappa(p, q)$
 - $\langle 3 \rangle$ Define $GII \triangleq GlobalIncomingInfo(0, fq, fq)$
 - $\langle 3 \rangle$ define $globfq \triangleq glob[fq]$
 - $\langle 3 \rangle 1. \ kappa \in Delta VecType \ BY \langle 2 \rangle 2$
 - $\langle 3 \rangle 2$. $GII \in DeltaVecType$ by Def InvGlobalIncomingInfoType
 - $\langle 3 \rangle 3. \ GII' \in Delta VecType \ BY DEF InvGlobalIncomingInfoType$
 - $\langle 3 \rangle 4$. $globfq \in DeltaVecType$ BY DEF InvType
 - $\langle 3 \rangle$ 5. $nrec \in Delta VecType$ by DEF InvType, Delta VecType, Count VecType
 - $\langle 3 \rangle 6$. $lleq' \in PointRelationType BY <math>\langle 2 \rangle 6$, $\langle 1 \rangle 2$
 - $\langle 3 \rangle 7$. IsPartialOrder(lleq') by $\langle 2 \rangle 6$, $\langle 1 \rangle 3$
 - $\langle 3 \rangle 8$. IsDelta VecBeta Upright (lleq', kappa, GII')
 - $\langle 4 \rangle$ DEFINE GII0 $\stackrel{\triangle}{=}$ GlobalIncomingInfo(0, p, fq)
 - $\langle 4 \rangle$ DEFINE GII1 $\stackrel{\triangle}{=}$ GlobalIncomingInfo(1, p, fq)
 - $\langle 4 \rangle$ DEFINE IA1 $\stackrel{\triangle}{=}$ InfoAt(1, p, fq)
 - (4)1. IsDelta VecBeta Upright (lleq, IA1, GII1) BY DEF InvGlobalInfoAtBeta Upright
 - $\langle 4 \rangle 2$. kappa = IA1 BY $\langle 2 \rangle 1$, $\langle 2 \rangle 8$, $NextReceiveUpdate_InfoAt1$
 - $\langle 4 \rangle 3. \ GII' = GII0' \ \text{BY DEF} \ InvGlobalIncomingInfoSkip0}$
 - $\langle 4 \rangle 4$. GII0' = GII1 by $\langle 2 \rangle 1$, $\langle 2 \rangle 8$, NextReceiveUpdate_GlobalIncomingInfo1
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 4 \rangle 2$, $\langle 4 \rangle 3$, $\langle 4 \rangle 4$, $\langle 2 \rangle 6$
 - $\langle 3 \rangle 9. \ GII = Delta VecAdd(kappa, \ GII')$
 - $\langle 4 \rangle 1. \ GII = Delta VecAdd(GII', kappa) \ \text{BY} \ \langle 2 \rangle 4, \ \langle 2 \rangle 8$
 - $\langle 4 \rangle$ hide def GII, kappa
 - $\langle 4 \rangle$ USE $\langle 3 \rangle 1$, $\langle 3 \rangle 3$
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle$ 1, Delta VecAdd Commutative
 - $\langle 3 \rangle 10$. IsDelta Vec Vacant Upto (lleq', globfq, ft) by $\langle 2 \rangle 6$ def Glob Vacant Upto
 - $\langle 3 \rangle$ 11. IsDelta Vec Vacant Upto (lleq', GII, ft)
 - $\langle 4 \rangle$ 1. nrec = Delta VecAdd(GII, globfq) by Def InvGlobalRecordCount

 - $\langle 4 \rangle$ hide def GII, globfq
 - $\langle 4 \rangle$ USE $\langle 3 \rangle 2$, $\langle 3 \rangle 4$, $\langle 3 \rangle 5$, $\langle 3 \rangle 6$
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 4 \rangle 2$, $\langle 3 \rangle 10$, Delta Vec Vacant Upto_Add

```
⟨3⟩12. IsDelta Vec Vacant Upto (lleq', Delta Vec Add (kappa, GII'), ft) by ⟨3⟩9, ⟨3⟩11
⟨3⟩13. IsDelta Vec Vacant Upto (lleq', kappa, ft)
⟨4⟩1. IsDelta Vec Upright (lleq', GII') by Def InvGlobalIncomingInfo Upright
```

- $\langle 4 \rangle$ HIDE DEF GII, kappa
- $\langle 4 \rangle$ use $\langle 3 \rangle 1$, $\langle 3 \rangle 3$, $\langle 3 \rangle 6$, $\langle 3 \rangle 7$
- $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 3 \rangle 8$, $\langle 3 \rangle 12$, Delta Vec Vacant Upto_Beta Upright
- $\langle 3 \rangle$ 14. IsDelta Vec Vacant Upto (lleq', globfq', ft)
 - $\langle 4 \rangle 1. \ globfq' = Delta VecAdd(globfq, \ kappa) \ \text{BY} \ \langle 2 \rangle 2, \ \langle 2 \rangle 8$
 - $\langle 4 \rangle$ hide def $kappa,\ globfq$
 - $\langle 4 \rangle$ USE $\langle 3 \rangle 1$, $\langle 3 \rangle 4$, $\langle 3 \rangle 6$
 - $\langle 4 \rangle$ QED BY $\langle 4 \rangle 1$, $\langle 3 \rangle 10$, $\langle 3 \rangle 13$, $Delta Vec Vacant Upto_Add$
- $\langle 3 \rangle$ QED BY $\langle 3 \rangle$ 14 DEF Glob Vacant Upto
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 7$, $\langle 2 \rangle 8$
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 6$, $\langle 1 \rangle 7$, $\langle 1 \rangle 8$ DEF Next

InvStickyGlobVacantUpto holds in the initial state.

THEOREM $ThmInitInvStickyGlobVacantUpto \triangleq Init \Rightarrow InvStickyGlobVacantUpto$ PROOF

 $\langle 1 \rangle$ QED BY Isa DEF Init, InvStickyGlobVacantUpto

InvStickyGlobVacantUpto carries through a Next step.

```
Theorem ThmNextInvStickyGlobVacantUpto \triangleq
```

- $\land \mathit{InvType}$
- $\land InvTempUpright$
- $\land \mathit{InvIncomingInfoUpright}$
- $\land \ InvGlobalRecordCount$
- $\land InvInfoAtBetaUpright$
- $\land \ InvStickyGlob \ Vacant Up to$
- $\wedge [Next]_{vars}$
- \Rightarrow

InvStickyGlobVacantUpto'

PROOF

```
\langle 1 \rangle suffices assume
```

InvType,

InvTempUpright,

InvIncoming Info Upright,

InvGlobalRecordCount,

InvInfoAtBetaUpright,

InvStickyGlobVacantUpto,

 $[Next]_{vars}$

PROVE InvStickyGlobVacantUpto'

OBVIOUS

Dispose of the stutter step.

- $\langle 1 \rangle 1$. Case unchanged vars
 - $\langle 2 \rangle$ use def vars
 - $\langle 2 \rangle$ use def InvStickyGlobVacantUpto
 - $\langle 2 \rangle$ USE DEF Glob Vacant Upto
 - $\langle 2 \rangle$ QED by $\langle 1 \rangle 1$

Set up to prove InvStickyGlobVacantUpto'.

- $\langle 1 \rangle$ suffices assume Next prove InvStickyGlobVacantUpto' by $\langle 1 \rangle 1$
- $\langle 1 \rangle$ SUFFICES ASSUME NEW $fq \in Proc$, NEW $ft \in Point$ PROVE $globvut[fq][ft]' \Rightarrow GlobVacantUpto(fq, ft)'$ BY DEF InvStickyGlobVacantUpto
- $\langle 1 \rangle$ Suffices globvut[fq][ft]' = GlobVacantUpto(fq, ft) by ThmStickyGlobVacantUpto

If the action is NextPerformOperation.

- $\langle 1 \rangle$ 7. CASE NextPerformOperation
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, c \in PointToNat, r \in PointToNat$:

 $NextPerformOperation_WithPCR(p, c, r)$

BY $\langle 1 \rangle$ 7 DEF NextPerformOperation, NextPerformOperation_WithPCR

- $\langle 2 \rangle$ 2. NextPerformOperation_State_Conclusion(p, c, r) BY $\langle 2 \rangle$ 1, NextPerformOperation_State
- $\ensuremath{\langle 2 \rangle} \ \mbox{USE DEF} \ NextPerformOperation_State_Conclusion$
- $\langle 2 \rangle$ QED BY $\langle 2 \rangle 2$

If the action is NextSendUpdate.

- $\langle 1 \rangle 8$. CASE NextSendUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc, tt \in SUBSET Point :$

 $NextSendUpdate_WithPTT(p, tt)$

BY $\langle 1 \rangle 8$ DEF NextSendUpdate, NextSendUpdate_WithPTT

- $\langle 2 \rangle$ 2. NextSendUpdate_State_Conclusion(p, tt) BY $\langle 2 \rangle$ 1, NextSendUpdate_State
- $\langle 2 \rangle$ USE DEF $NextSendUpdate_State_Conclusion$
- $\langle 2 \rangle$ QED by $\langle 2 \rangle 2$

If the action is NextReceiveUpdate.

- $\langle 1 \rangle$ 9. Case NextReceiveUpdate
 - $\langle 2 \rangle$ 1. PICK $p \in Proc$, $q \in Proc$: $NextReceiveUpdate_WithPQ(p, q)$ $BY \langle 1 \rangle 9 \ \ DEF\ NextReceiveUpdate,\ NextReceiveUpdate_WithPQ$
 - $\langle 2 \rangle$ 2. NextReceiveUpdate_State_Conclusion(p, q) BY $\langle 2 \rangle$ 1, NextReceiveUpdate_State
 - $\langle 2 \rangle$ USE DEF NextReceive Update_State_Conclusion
 - $\langle 2 \rangle$ QED by $\langle 2 \rangle 2$
- $\langle 1 \rangle$ QED BY $\langle 1 \rangle 7$, $\langle 1 \rangle 8$, $\langle 1 \rangle 9$ DEF Next

$InvStickyGlob\,Vacant\,Upto \ \ holds \ in \ all \ reachable \ states.$

THEOREM ThmInvStickyGlobVacantUpto \triangleq $Spec \Rightarrow \Box InvStickyGlobVacantUpto$ PROOF

- $\langle 1 \rangle$ define $I \stackrel{\triangle}{=}$
 - $\wedge InvType$
 - $\wedge InvTempUpright$
 - $\land InvIncomingInfoUpright$
 - $\land InvGlobalRecordCount$
 - $\land InvInfoAtBetaUpright$
 - $\land \ InvStickyGlob \ Vacant Up to$
- $\langle 1 \rangle$ Init $\Rightarrow I$
 - $\langle 2 \rangle$ USE ThmInitInvType
 - $\langle 2 \rangle$ USE ThmInitInvTempUpright
 - $\langle 2 \rangle$ USE ThmInitInvIncomingInfoUpright
 - $\langle 2 \rangle$ USE ThmInitInvGlobalRecordCount
 - $\langle 2 \rangle$ USE ThmInitInvInfoAtBetaUpright
 - $\langle 2 \rangle$ USE ThmInitInvStickyGlobVacantUpto
 - $\langle 2 \rangle$ QED OBVIOUS

- $\begin{array}{l} \langle 1 \rangle \ I \wedge [\mathit{Next}]_{\mathit{vars}} \Rightarrow I' \\ \langle 2 \rangle \ \mathsf{USE} \ \mathit{ThmNextInvType} \end{array}$
 - $\langle 2 \rangle$ USE ThmNextInvTempUpright
 - $\langle 2 \rangle$ USE ThmNextInvIncomingInfoUpright
 - $\langle 2 \rangle$ USE ThmNextInvGlobalRecordCount
 - $\langle 2 \rangle$ USE ThmNextInvInfoAtBetaUpright
 - $\langle 2 \rangle$ USE ThmNextInvStickyGlobVacantUpto
 - $\langle 2 \rangle$ QED OBVIOUS
- $\langle 1 \rangle \; Init \wedge \quad \Box [Next]_{vars} \Rightarrow \Box I \; \; \text{OMITTED} \quad \textit{TLAPS} \; \text{cannot check it}$
- $\langle 1 \rangle \; Spec \Rightarrow \Box I \; {
 m OMITTED} \;\;\; {
 m By \; def} \; Spec$
- $\langle 1 \rangle$ QED OMITTED TLAPS cannot check it

C.27 The top-level proof module

- MODULE NaiadClockProof	·

EXTENDS NaiadClockProofInvStickyGlobVacantUpto

The top-level proof module.

This module presents the top-level theorems, which are proved by appealing to earlier theorems and temporal deductions. Unfortunately, TLAPS is unable to check the temporal deductions.

In any execution that obeys Spec, the safety property SafeStickyNrecVacantUpto always holds.

TLAPS is unable to check the temporal steps in this proof.

```
THEOREM ThmSafeStickyNrecVacantUpto \stackrel{\triangle}{=}
   Spec \Rightarrow \Box SafeStickyNrecVacantUpto
PROOF
   \langle 1 \rangle suffices assume NeW t \in Point
        PROVE
           (Init \wedge \Box [Next]_{vars})
           \Box(Nrec Vacant Up to(t)) \Rightarrow \Box Nrec Vacant Up to(t))
                         By Def Spec, SafeStickyNrecVacantUpto
   \langle 1 \rangle define I \triangleq
            \land \mathit{InvType}
   \langle 1 \rangle 1. Init \Rightarrow I
     \langle 2 \rangle USE ThmInitInvType
     \langle 2 \rangle QED OBVIOUS
   \langle 1 \rangle 2. (I \wedge [Next]_{vars}) \Rightarrow I'
     \langle 2 \rangle USE ThmNextInvType
     \langle 2 \rangle QED obvious
   \langle 1 \rangle 3. (I \wedge Nrec Vacant Upto(t) \wedge [Next]_{vars}) \Rightarrow Nrec Vacant Upto(t)'
           BY ThmStickyNrecVacantUpto
   \langle 1 \rangle QED OMITTED TLAPS cannot check it
```

In any execution that obeys Spec, the safety property SafeStickyGlobVacantUpto always holds.

TLAPS is unable to check the temporal steps in this proof.

```
THEOREM ThmSafeStickyGlobVacantUpto \stackrel{\Delta}{=}
  Spec \Rightarrow \Box SafeStickyGlobVacantUpto
PROOF
  \langle 1 \rangle suffices assume NeW q \in Proc, NeW t \in Point
          (Init \wedge \Box [Next]_{vars})
          \Box(Glob Vacant Up to(q, t)) \Rightarrow \Box Glob Vacant Up to(q, t))
       {\tt OMITTED} \quad {\tt BY \ DEF} \ Spec, SafeStickyGlobVacantUpto
  \langle 1 \rangle define I \triangleq
          \wedge InvType
          \wedge InvTempUpright
          \land \ InvIncomingInfoUpright
          \land InvGlobalRecordCount
          \land InvInfoAtBetaUpright
  \langle 1 \rangle 1. Init \Rightarrow I
     \langle 2 \rangle USE ThmInitInvType
     \langle 2 \rangle USE ThmInitInvTempUpright
     \langle 2 \rangle USE ThmInitInvIncomingInfoUpright
     (2) USE ThmInitInvGlobalRecordCount
     \langle 2 \rangle USE ThmInitInvInfoAtBetaUpright
     \langle 2 \rangle QED OBVIOUS
  \langle 1 \rangle 2. (I \wedge [Next]_{vars}) \Rightarrow I'
     \langle 2 \rangle USE ThmNextInvType
     \langle 2 \rangle USE ThmNextInvTempUpright
     \langle 2 \rangle USE ThmNextInvIncomingInfoUpright
     \langle 2 \rangle USE ThmNextInvGlobalRecordCount
     \langle 2 \rangle USE ThmNextInvInfoAtBetaUpright
     \langle 2 \rangle QED OBVIOUS
  \langle 1 \rangle 3. (I \wedge Glob Vacant Upto(q, t) \wedge [Next]_{vars}) \Rightarrow Glob Vacant Upto(q, t)'
          BY ThmStickyGlobVacantUpto
  \langle 1 \rangle QED OMITTED TLAPS cannot check it
```

```
In any execution that obeys Spec, the safety property SafeGlobVacantUptoImpliesStickyNrec always holds.
```

TLAPS is unable to check the temporal steps in this proof.

 $\langle 1 \rangle$ QED OMITTED TLAPS cannot check it

```
THEOREM ThmSafeGlobVacantUptoImpliesStickyNrec \stackrel{\Delta}{=}
  Spec \Rightarrow \Box SafeGlobVacantUptoImpliesStickyNrec
PROOF
  \langle 1 \rangle suffices assume NeW q \in Proc, NeW t \in Point
       PROVE
          (Init \wedge \Box [Next]_{vars})
          \Box(Glob Vacant Up to(q, t) \Rightarrow \Box Nrec Vacant Up to(t))
       {\tt OMITTED} \quad {\tt BY \ DEF} \ Spec, SafeGlobVacantUptoImpliesStickyNrec}
  \langle 1 \rangle define I \triangleq
          \wedge InvType
          \wedge InvTempUpright
          \land InvIncomingInfoUpright
          \land InvGlobalIncomingInfoUpright
          \land InvGlobalRecordCount
          \land InvGlobVacantUptoImpliesNrec
  \langle 1 \rangle 1. Init \Rightarrow I
     \langle 2 \rangle USE ThmInitInvType
     \langle 2 \rangle USE ThmInitInvTempUpright
     \langle 2 \rangle USE ThmInitInvIncomingInfoUpright
     \langle 2 \rangle USE ThmInitInvGlobalRecordCount
     \langle 2 \rangle USE DeduceInvGlobalIncomingInfoUpright
     \langle 2 \rangle USE DeduceInvGlobVacantUptoImpliesNrec
     \langle 2 \rangle QED OBVIOUS
  \langle 1 \rangle 2. (I \wedge [Next]_{vars}) \Rightarrow I'
     \langle 2 \rangle USE ThmNextInvType
     \langle 2 \rangle USE ThmNextInvTempUpright
     \langle 2 \rangle USE ThmNextInvIncomingInfoUpright
     (2) USE ThmNextInvGlobalRecordCount
     \langle 2 \rangle USE DeduceInvGlobalIncomingInfoUpright
     \langle 2 \rangle USE DeduceInvGlobVacantUptoImpliesNrec
     \langle 2 \rangle QED OBVIOUS
  \langle 1 \rangle 3. (I \wedge Glob Vacant Upto(q, t)) \Rightarrow Nrec Vacant Upto(t)
         By Def InvGlobVacantUptoImpliesNrec
  \langle 1 \rangle 4. (I \wedge Nrec Vacant Up to(t) \wedge [Next]_{vars}) \Rightarrow Nrec Vacant Up to(t)'
         BY ThmStickyNrecVacantUpto
```

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