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- Module AJupiter -
 1 [
    Specification of the Jupiter protocol presented by Hagit Attiya and others
 5 EXTENDS JupiterInterface
    Messages between the Server and the Clients.
    Msg \triangleq [c:Client, ack:Int, op:Op \cup \{Nop\}] \cup messages sent to the Server from a client <math>c \in Client
10
                [ack: Int, op: Op \cup \{Nop\}] messages broadcast to Clients from the Server
11
12
    VARIABLES
13
         cbuf,
14
                       cbuf[c]: buffer (of operations) at the client c \in Client
         crec,
                       crec[c]: the number of new messages have been received by the client c \in Client
15
16
                               since the last time a message was sent
         sbuf,
                      sbuf[c]: buffer (of operations) at the Server, one per client c \in Client
17
         srec
                      srec[c]: the number of new messages have been ..., one per client c \in Client
18
     vars \triangleq \langle chins, cbuf, crec, sbuf, srec, cincoming, sincoming, state \rangle
20
21
     TypeOK \; \stackrel{\scriptscriptstyle \Delta}{=} \;
22
          Λ
                TypeOKInt
23
               Comm(Msg)! TypeOK
          Λ
24
               cbuf \in [Client \rightarrow Seq(Op \cup \{Nop\})]
25
               crec \in [Client \to Int]
          \land
26
               sbuf \in [Client \rightarrow Seq(Op \cup \{Nop\})]
27
                srec \in [Client \rightarrow Int]
28
29
    Init \stackrel{\triangle}{=}
30
          \wedge InitInt
31
          \land Comm(Msg)!Init
32
          \land cbuf = [c \in Client \mapsto \langle \rangle]
33
          \land crec = [c \in Client \mapsto 0]
34
          \wedge sbuf = [c \in Client \mapsto \langle \rangle]
35
          \land srec = [c \in Client \mapsto 0]
36
37
    Client c \in Client issues an operation op.
    DoOp(c, op) \triangleq
41
             \wedge state' = [state \ EXCEPT \ ![c] = Apply(op, @)]
42
             \wedge cbuf' = [cbuf \ \text{EXCEPT} \ ![c] = Append(@, op)]
43
             \wedge crec' = [crec \text{ except } ![c] = 0]
44
             \land Comm(Msg)! CSend([c \mapsto c, ack \mapsto crec[c], op \mapsto op])
45
     DoIns(c) \triangleq
47
         \exists \ ins \in \{op \in Ins : op.pos \in 1 .. (Len(state[c]) + 1) \land op.ch \in chins \land op.pr = Priority[c]\} :
48
             \wedge DoOp(c, ins)
49
             \wedge chins' = chins \ {ins.ch} \ We assume that all inserted elements are unique.
50
             \land UNCHANGED \langle sbuf, srec \rangle
51
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DoDel(c) \triangleq
 53
          \exists del \in \{op \in Del : op.pos \in 1 .. Len(state[c])\}:
 54
              \wedge DoOp(c, del)
55
              \land UNCHANGED \langle chins, sbuf, srec \rangle
 56
     Do(c) \triangleq
 58
             \vee DoIns(c)
 59
            \vee DoDel(c)
60
     Client c \in Client receives a message from the Server.
     Rev(c) \triangleq
64
            \land Comm(Msg)! CRev(c)
65
            \land crec' = [crec \ EXCEPT \ ![c] = @ + 1]
 66
            \wedge \text{ LET } m \stackrel{\triangle}{=} Head(cincoming[c])
 67
                     cBuf \stackrel{\Delta}{=} cbuf[c] the buffer at client c \in Client
                     cShiftedBuf \stackrel{\Delta}{=} SubSeq(cBuf, m.ack + 1, Len(cBuf)) buffer shifted
 69
                     xop \stackrel{\triangle}{=} XformOpOps(m.op, cShiftedBuf) transform op vs. shifted buffer
 70
                      xcBuf \stackrel{\Delta}{=} XformOpsOp(cShiftedBuf, m.op) transform shifted buffer vs. op
 71
                      \wedge cbuf' = [cbuf \ EXCEPT \ ![c] = xcBuf]
 72
                       \wedge state' = [state \ EXCEPT \ ![c] = Apply(xop, @)] apply the transformed operation xop
 73
            \land UNCHANGED \langle chins, sbuf, srec \rangle
 74
     The Server receives a message.
     SRev \triangleq
 78
           \land Comm(Msq)!SRev
79
           \wedge LET m \stackrel{\triangle}{=} Head(sincoming) the message to handle with
 80
                   c \stackrel{\triangle}{=} m.c
                                                    the client c \in Client that sends this message
 81
                   cBuf \triangleq sbuf[c]
                                                    the buffer at the Server for client c \in Client
 82
                    cShiftedBuf \stackrel{\triangle}{=} SubSeq(cBuf, m.ack + 1, Len(cBuf)) buffer shifted
 83
                    xop \stackrel{\triangle}{=} XformOpOps(m.op, cShiftedBuf) transform op vs. shifted buffer
                     xcBuf \stackrel{\triangle}{=} XformOpsOp(cShiftedBuf, m.op) transform shifted buffer vs. op
 85
                    \land srec' = [cl \in Client \mapsto
 86
                                        If cl = c
 87
                                         THEN srec[cl] + 1 receive one more operation from client c \in Client
                                         ELSE 0 reset srec for other clients than c \in Client
 89
                     \wedge sbuf' = [cl \in Client \mapsto
 90
                                        If cl = c
 91
                                         THEN xcBuf transformed buffer for client c \in Client
                                         ELSE Append(sbuf[cl], xop) store transformed xop into other clients' bufs
 93
                     \land state' = [state \ EXCEPT \ ! [Server] = Apply(xop, @)] apply the transformed operation
 94
                     \land Comm(Msg)!SSend(c, [cl \in Client \mapsto [ack \mapsto srec[cl], op \mapsto xop]])
 95
           \land UNCHANGED \langle chins, cbuf, crec \rangle
 96
 97
     Next \triangleq
98
           \vee \exists c \in Client : Do(c) \vee Rev(c)
99
100
     Fairness: There is no requirement that the clients ever generate operations.
```