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— MODULE AltImplHandshake
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EXTENDS Integers
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a \oplus b \stackrel{\triangle}{=} (a+b)\%2
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***********************
--algorithm AltImplHandshake{
 variable p = 0, c = 0;
 process ( Producer = 0 )
   variable tp = 0;
   { pe: while (TRUE)
                   await p = c;
                   tp := c;
              pe1: \mathbf{if} \ (\ p \neq tp \ ) \ \{ \ \mathbf{goto} \ pe \ \} \ ;
              put: \mathbf{skip};
              px: p := p \oplus 1
    }
 process ( Consumer = 1 )
   variable tc = 0;
   { ce: while (TRUE)
                   await p \neq c;
                   tc := p;
              ce1: if ( c = tc ) { goto ce } ;
              get: \mathbf{skip};
             cx: c := c \oplus 1
    }
}
```

## BEGIN TRANSLATION

```
VARIABLES p, c, pc, tp, tc
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$$vars \triangleq \langle p, c, pc, tp, tc \rangle$$

$$ProcSet \triangleq \{0\} \cup \{1\}$$

$$Init \stackrel{\Delta}{=} Global variables$$

$$\wedge p = 0$$

$$\wedge c = 0$$

Process Producer

 $\wedge tp = 0$ 

 ${\bf Process}\ {\bf Consumer}$ 

$$\wedge tc = 0$$

$$\land pc = [self \in ProcSet \mapsto CASE \ self = 0 \rightarrow "pe"]$$

```
pe \stackrel{\Delta}{=} \wedge pc[0] = "pe"
           \wedge tp' = c
            \land pc' = [pc \text{ EXCEPT } ![0] = "pe1"]
           \land UNCHANGED \langle p, c, tc \rangle
pe1 \stackrel{\triangle}{=} \wedge pc[0] = "pe1"
              \wedge if p \neq tp
                       THEN \wedge pc' = [pc \text{ EXCEPT } ![0] = \text{"pe"}]
                       ELSE \wedge pc' = [pc \text{ EXCEPT } ! [0] = "put"]
              \land UNCHANGED \langle p, c, tp, tc \rangle
put \stackrel{\Delta}{=} \wedge pc[0] = "put"
             \wedge TRUE
              \wedge pc' = [pc \text{ EXCEPT } ![0] = "px"]
              \land UNCHANGED \langle p, c, tp, tc \rangle
px \stackrel{\triangle}{=} \wedge pc[0] = \text{"px"}
            \wedge p' = p \oplus 1
            \land pc' = [pc \text{ except } ![0] = \text{``pe''}]
            \land UNCHANGED \langle c, tp, tc \rangle
Producer \stackrel{\Delta}{=} pe \lor pe1 \lor put \lor px
ce \stackrel{\triangle}{=} \wedge pc[1] = \text{``ce''}
           \wedge tc' = p
           \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{``ce1''}]
           \land UNCHANGED \langle p, c, tp \rangle
ce1 \stackrel{\triangle}{=} \wedge pc[1] = \text{``ce1''}
             \wedge if c = tc
                       THEN \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{``ce''}]
                       ELSE \land pc' = [pc \text{ EXCEPT } ![1] = "get"]
             \land Unchanged \langle p, c, tp, tc \rangle
get \stackrel{\Delta}{=} \wedge pc[1] = "get"
             \wedge TRUE
             \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{``cx''}]
             \land UNCHANGED \langle p, c, tp, tc \rangle
cx \stackrel{\Delta}{=} \wedge pc[1] = \text{``cx''}
            \wedge c' = c \oplus 1
            \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{``ce''}]
            \land UNCHANGED \langle p, tp, tc \rangle
```

 $Consumer \stackrel{\triangle}{=} ce \lor ce1 \lor get \lor cx$ 

 $\Box$   $self = 1 \rightarrow$  "ce"

 $Next \triangleq Producer \lor Consumer$ 

 $Spec \ \stackrel{\triangle}{=} \ Init \wedge \square[Next]_{vars}$ 

## END TRANSLATION

 $A \ \stackrel{\Delta}{=} \ \text{Instance} \ \textit{AltSpec} \ \text{with} \ b \leftarrow p \oplus c, \ \textit{pc} \leftarrow \textit{pcBar}$