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- Module CJupiter -
 1 [
     Model of our own CJupiter protocol.
 5 EXTENDS StateSpace, JupiterSerial
     VARIABLES
                    css[r]: the n-ary ordered state space at replica r \in Replica
          css
     vars \stackrel{\triangle}{=} \langle int Vars, ctx Vars, serial Vars, css \rangle
10
     TypeOK \stackrel{\triangle}{=}
12
           Λ
                 TypeOKInt
13
                 TypeOKCtx
14
                 TypeOKSerial
15
                Comm(Cop)! TypeOK
                \forall r \in Replica : IsSS(css[r])
17
18 |
    Init \stackrel{\triangle}{=}
19
           \land \mathit{InitInt}
20
           \wedge InitCtx
21
           \land \ InitSerial
22
           \land Comm(Cop)!Init
23
           \land css = [r \in Replica \mapsto EmptySS]
25 l
     xForm: Iteratively transform cop with a path through the css at replica r \in Replica, following
     the first edges.
    xForm(cop, r) \triangleq
          Let rcss \stackrel{\triangle}{=} css[r]
31
                u \stackrel{\triangle}{=} Locate(cop, rcss)
32
                v \; \stackrel{\scriptscriptstyle \Delta}{=} \; u \cup \{cop.oid\}
33
                RECURSIVE xFormHelper(\_, \_, \_, \_)
                  'h' stands for "helper"; xcss: eXtra \ css created during transformation
35
                xFormHelper(uh, vh, coph, xcss) \stackrel{\Delta}{=}
36
                     IF uh = ds[r]
37
                       THEN [xcss \mapsto xcss, xcop \mapsto coph]
38
                       ELSE LET fedge \stackrel{\Delta}{=} \text{CHOOSE } e \in rcss.edge :
39
                                                      \wedge e.from = uh
40
                                                      \land \forall uhe \in rcss.edge:
41
                                                          (uhe.from = uh \land uhe \neq e) \Rightarrow tb(e.cop.oid, uhe.cop.oid, serial[r])
42
                                      uprime \triangleq fedge.to
43
                                      fcop \triangleq fedge.cop
44
                                      coph2fcop \stackrel{\triangle}{=} COT(coph, fcop)
45
                                      fcop2coph \stackrel{\triangle}{=} COT(fcop, coph)
46
                                       vprime \stackrel{\triangle}{=} vh \cup \{fcop.oid\}
                               IN
                                       xFormHelper(uprime, vprime, coph2fcop,
48
                                           xcss \oplus [node \mapsto \{vprime\},\
49
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edge \mapsto \{[from \mapsto vh, to \mapsto vprime, cop \mapsto fcop2coph],
 50
                                                                [from \mapsto uprime, to \mapsto vprime, cop \mapsto coph2fcop]\}])
 51
                xFormHelper(u, v, cop, [node \mapsto \{v\}, edge \mapsto \{[from \mapsto u, to \mapsto v, cop \mapsto cop]\}])
 52
     Perform cop at replica r \in Replica.
     Perform(cop, r) \triangleq
 56
          LET xform \stackrel{\triangle}{=} xForm(cop, r) xform: [xcss, xcop]
 57
                 \land css' = [css \text{ except } ![r] = @ \oplus xform.xcss]
 58
                 \land state' = [state \ EXCEPT \ ![r] = Apply(xform.xcop.op, @)]
 59
 60
     Client c \in Client issues an operation op.
     DoOp(c, op) \triangleq
                             op: the raw operation generated by the client c \in Client
 64
              \wedge LET cop \stackrel{\Delta}{=} [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq'[c]], ctx \mapsto ds[c]]
 65
                       \land Perform(cop, c)
 66
                       \land UpdateDS(c, cop)
 67
                       \land Comm(Cop)! CSend(cop)
 68
      DoIns(c) \triangleq
 70
          \exists \ ins \in \{op \in Ins : op.pos \in 1 .. (Len(state[c]) + 1) \land op.ch \in chins \land op.pr = Priority[c]\} :
 71
              \wedge DoOp(c, ins)
 72
              \wedge chins' = chins \ {ins.ch} \ We assume that all inserted elements are unique.
 73
      DoDel(c) \triangleq
 75
 76
          \exists del \in \{op \in Del : op.pos \in 1 .. Len(state[c])\}:
              \wedge DoOp(c, del)
 77
              \land UNCHANGED chins
 78
      Do(c) \triangleq
 80
             \wedge DoCtx(c)
 81
             \wedge DoSerial(c)
 82
             \land \lor DoIns(c)
 83
                \vee DoDel(c)
 84
     Client c \in Client receives a message from the Server.
      Rev(c) \triangleq
 88
            \land Comm(Cop)! CRev(c)
 89
            \land Perform(Head(cincoming[c]), c)
 90
            \land RevSerial(c)
 91
            \wedge RevCtx(c)
 92
            ∧ UNCHANGED chins
 93
 94 |
     The Server receives a message.
     SRev \triangleq
 98
           \land Comm(Cop)!SRev
 99
           \wedge \text{ LET } cop \stackrel{\triangle}{=} Head(sincoming)
100
                    \land Perform(cop, Server)
101
                    \land Comm(Cop)!SSendSame(cop.oid.c, cop) broadcast the original operation
102
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\land \ SRevSerial
103
           \land \ SRevCtx
104
           \land UNCHANGED chins
105
106 ⊦
    Next \triangleq
107
           \lor \exists c \in Client : Do(c) \lor Rev(c)
108
109
     Fairness: There is no requirement that the clients ever generate operations.
113
          WF_{vars}(SRev \vee \exists c \in Client : Rev(c))
114
     Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars} \wedge Fairness (We care more about safety.)
117 ⊢
     The compactness of CJupiter: the CSSes at all replicas are the same.
     Compactness \stackrel{\triangle}{=}
121
          Comm(Cop)! Empty Channel \Rightarrow Cardinality(Range(css)) = 1
122
124 THEOREM Spec \Rightarrow Compactness
125 L
      \* Modification History
      \* Last modified Mon Dec 24 11:28:51 CST 2018 by hengxin
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