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— MODULE Peterson -
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EXTENDS Integers, TLAPS
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Not(i) \stackrel{\triangle}{=} \text{ if } i = 0 \text{ THEN 1 ELSE 0}
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--algorithm Peterson{
    variables flag = [i \in \{0, 1\} \mapsto \text{FALSE}], turn = 0;
    process ( proc \in \{0, 1\} ) {
          a0: while (TRUE) {
                     flag[self] := TRUE;
          a1:
         a2:
                     turn := Not(self);
                     if ( flag[Not(self)] ) { goto a3b } else { goto cs } ;
        a3a:
        a3b:
                     if ( turn = Not(self) ) { goto a3a } else { goto cs } ;
          cs:
                     skip;
          a4:
                     flag[self] := FALSE;
 BEGIN TRANSLATION
VARIABLES flag, turn, pc
vars \triangleq \langle flag, turn, pc \rangle
ProcSet \stackrel{\Delta}{=} (\{0, 1\})
Init \stackrel{\Delta}{=} Global variables
           \land flag = [i \in \{0, 1\} \mapsto FALSE]
           \wedge turn = 0
           \land pc = [self \in ProcSet \mapsto "a0"]
a0(self) \triangleq \wedge pc[self] = \text{``a0''}
                \land pc' = [pc \text{ EXCEPT } ![self] = \text{``a1''}]
                \land UNCHANGED \langle flag, turn \rangle
a1(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``a1''}
                \wedge flag' = [flag \ EXCEPT \ ![self] = TRUE]
                \land pc' = [pc \text{ EXCEPT } ![self] = \text{``a2''}]
                \wedge turn' = turn
a2(self) \stackrel{\Delta}{=} \wedge pc[self] = \text{``a2''}
                \wedge turn' = Not(self)
                \land pc' = [pc \text{ EXCEPT } ![self] = \text{"a3a"}]
                \wedge flag' = flag
a3a(self) \stackrel{\triangle}{=} \land pc[self] = \text{``a3a''}
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\wedge IF flag[Not(self)]
                                 THEN \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"a3b"}]
                                 ELSE \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{``cs''}]
                       \land UNCHANGED \langle flag, turn \rangle
a3b(self) \stackrel{\triangle}{=} \land pc[self] = \text{``a3b''}
                       \land IF turn = Not(self)
                                 THEN \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"a3a"}]
                                 ELSE \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{``cs''}]
                       \land UNCHANGED \langle flag, turn \rangle
cs(self) \stackrel{\Delta}{=} \wedge pc[self] = \text{``cs''}
                     \land TRUE
                     \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{``a4''}]
                     \land UNCHANGED \langle flag, turn \rangle
a4(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``a4''}
                     \land flag' = [flag \ EXCEPT \ ![self] = FALSE]
                     \land pc' = [pc \text{ EXCEPT } ! [self] = \text{``a0''}]
                     \wedge turn' = turn
proc(self) \triangleq a0(self) \lor a1(self) \lor a2(self) \lor a3a(self) \lor a3b(self)
                              \vee cs(self) \vee a4(self)
Next \stackrel{\Delta}{=} (\exists self \in \{0, 1\} : proc(self))
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}
 END TRANSLATION
MutualExclusion \stackrel{\triangle}{=} (pc[0] \neq \text{``cs''}) \lor (pc[1] \neq \text{``cs''})
TypeOK \stackrel{\triangle}{=} \land pc \in [\{0, 1\} \rightarrow \{\text{"a0"}, \text{"a1"}, \text{"a2"}, \text{"a3a"}, \text{"a3b"}, \text{"cs"}, \text{"a4"}\}]
                      \wedge turn \in \{0, 1\}
                      \land flag \in [\{0, 1\} \rightarrow BOOLEAN]
I \stackrel{\Delta}{=} \forall i \in \{0, 1\}:
             \land pc[i] \in \{\text{"a2"}, \text{"a3a"}, \text{"a3b"}, \text{"cs"}, \text{"a4"}\} \Rightarrow flag[i]
             \land \ pc[i] \in \{\text{``cs''}, \text{``a4''}\} \Rightarrow \land \ pc[Not(i)] \notin \{\text{``cs''}, \text{``a4''}\}
                                                        \land pc[Not(i)] \in \{\text{"a3a"}, \text{"a3b"}\} \Rightarrow turn = i
Inv \triangleq TypeOK \wedge I
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Theorem Spec \Rightarrow \Box MutualExclusion
\langle 1 \rangle 1. Init \Rightarrow Inv
      BY Zenon, Isadefs Init, Inv, TypeOK, I, ProcSet
\langle 1 \rangle 2. Inv \wedge [Next]_{vars} \Rightarrow Inv'
     \  \, \text{BY DEFS} \  \, \textit{Inv}, \, \textit{Next}, \, \textit{TypeOK}, \, \textit{I}, \, \textit{Not}, \, \textit{proc}, \, \textit{a0}, \, \textit{a1}, \, \textit{a2}, \, \textit{a3a}, \, \textit{a3b}, \, \textit{cs}, \, \textit{a4}, \, \textit{vars} \, \\
   \langle 2 \rangle 1. Suffices assume Inv, Next
                            PROVE Inv'
      BY Zenon, Isadefs Inv, TypeOK, I, vars
   \langle 2 \rangle 2. TypeOK'
     BY Zenon, Isa, \langle 2 \rangle 1
        DEFS Inv, TypeOK, Next, proc, a0, a1, a2, a3a, a3b, cs, a4, Not
   \langle 2 \rangle 3. I'
      \langle 3 \rangle 1. Suffices assume New j \in \{0, 1\}
                               PROVE I!(i)'
        By Zenon, IsaDEFS I
      \langle 3 \rangle 2. PICK i \in \{0, 1\} : proc(i)
        BY Zenon, Isa, \langle 2 \rangle 1
            DEFS Next, I, TypeOK, Next, proc, a0, a1, a2, a3a, a3b, cs, a4, Not
      \langle 3 \rangle 3.Case i = j
         BY Zenon, Isa, \langle 2 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 3
            DEFS Inv, I, TypeOK, proc, a0, a1, a2, a3a, a3b, cs, a4, Not
      \langle 3 \rangle 4.CASE i \neq j
        BY Zenon, Isa, \langle 2 \rangle 1, \langle 3 \rangle 2, \langle 3 \rangle 4
            DEFS Inv, I, TypeOK, proc, a0, a1, a2, a3a, a3b, cs, a4, Not
      \langle 3 \rangle 5. QED
        BY Zenon, Isa, \langle 3 \rangle 3, \langle 3 \rangle 4
   \langle 2 \rangle 4. QED
      By Zenon, Isa, \langle 2 \rangle 2, \langle 2 \rangle 3 Defs Inv
\langle 1 \rangle 3. Inv \Rightarrow MutualExclusion
      BY Zenon, Isadefs MutualExclusion, Inv, I, Not
\langle 1 \rangle 4. QED
     BY Zenon, Isa, \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3, PTL DEF Spec
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^{*} Modification History

^{*} Last modified Tue Jan 15 12:40:02 GMT+08:00 2019 by pure_

^{*} Last modified Mon Jan 14 22:22:59 CST 2019 by stary

^{*} Created Fri Jan 11 10:38:09 CST 2019 by stary