

```

1  |----- MODULE AJupiter -----|
   |
   | Model checking the Jupiter protocol presented by Attiya and others.
   |
7  | EXTENDS Op
8  |-----|
9  | CONSTANTS
10 |   Client,   the set of client replicas
11 |   Server    the (unique) server replica
12 |
13 | VARIABLES
   |   For the client replicas:
17 |   cbuf,      cbuf[c]: buffer (of operations) at the client  $c \in Client$ 
18 |   crec,      crec[c]: the number of new messages have been received by the client  $c \in Client$ 
19 |               since the last time a message was sent
20 |   cstate,    cstate[c]: state (the list content) of the client  $c \in Client$ 
   |   For the server replica:
25 |   sbuf,      sbuf[c]: buffer (of operations) at the Server, one per client  $c \in Client$ 
26 |   srec,      srec[c]: the number of new messages have been ... , one per client  $c \in Client$ 
27 |   sstate,    sstate: state (the list content) of the server Server
   |   For communication between the Server and the Clients:
32 |   cincoming, cincoming[c]: incoming channel at the client  $c \in Client$ 
33 |   sincoming  incoming channel at the Server
34 |-----|
35 | cVars  $\triangleq \langle cbuf, crec, cstate \rangle$ 
36 | sVars  $\triangleq \langle sbuf, srec, sstate \rangle$ 
37 | commVars  $\triangleq \langle cincoming, sincoming \rangle$ 
38 | vars  $\triangleq cVars \circ sVars \circ commVars$ 
39 |-----|
   | Messages between the Server and the Clients. There are two kinds of messages according to their
   | destinations.
44 | Msg  $\triangleq [c : Client, ack : Nat, op : Op]$  messages sent to the Server from a client  $c \in Client$ 
45 |            $\cup [ack : Nat, op : Op]$  messages broadcast to Clients from the Server
46 |-----|
47 | TypeOK  $\triangleq$ 
   |   For the client replicas:
51 |    $\wedge cbuf \in [Client \rightarrow Seq(Op)]$ 
52 |    $\wedge crec \in [Client \rightarrow Nat]$ 
53 |    $\wedge cstate \in [Client \rightarrow List]$ 
   |   For the server replica:
57 |    $\wedge sbuf \in [Client \rightarrow Seq(Op)]$ 
58 |    $\wedge srec \in [Client \rightarrow Nat]$ 
59 |    $\wedge sstate \in [Client \rightarrow List]$ 

```

For communication between the server and the clients:

63 $\wedge cincoming \in [Client \rightarrow Seq(Msg)]$
64 $\wedge sincoming \in Seq(Msg)$

The *Init* predicate.

69 $Init \triangleq$

For the client replicas:

73 $\wedge cbuf = [c \in Client \mapsto \langle \rangle]$
74 $\wedge crec = [c \in Client \mapsto 0]$
75 $\wedge cstate = [c \in Client \mapsto \langle \rangle]$

For the server replica:

79 $\wedge sbuf = [c \in Client \mapsto \langle \rangle]$
80 $\wedge srec = [c \in Client \mapsto 0]$
81 $\wedge sstate = [c \in Client \mapsto \langle \rangle]$

For communication between the server and the clients:

85 $\wedge cincoming = [c \in Client \mapsto \langle \rangle]$
86 $\wedge sincoming = \langle \rangle$

A client sends a message *msg* to the *Server*.

91 $CSend(msg) \triangleq \wedge sincoming' = Append(sincoming, msg)$

The *Server* broadcast a message *msg* to the Clients other than $c \in Client$.

97 $SBroadcast(c, msg) \triangleq$
98 $\wedge cincoming' = [cl \in Client \mapsto$
99 $\quad \text{IF } cl = c$
100 $\quad \text{THEN } cincoming[cl]$
101 $\quad \text{ELSE } Append(cincoming[cl], msg)]$

Client $c \in Client$ generates and performs an operation *op*.

106 $Do(c, op) \triangleq$
107 $\wedge \text{TRUE} \quad \text{no pre-condition}$
108 $\wedge cstate' = [cstate \text{ EXCEPT } ![c] = Apply(op, @)]$
109 $\wedge cbuf' = [cbuf \text{ EXCEPT } ![c] = Append(@, op)]$
110 $\wedge CSend([c \mapsto c, ack \mapsto crec[c], op \mapsto op])$
111 $\wedge crec' = [crec \text{ EXCEPT } ![c] = 0]$
112 $\wedge \text{UNCHANGED } (sVars \circ \langle cincoming \rangle)$

Client $c \in Client$ receives a message *msg* from the *Server*.

117 $CRev(c, msg) \triangleq$
118 $\wedge cincoming[c] \neq \langle \rangle \quad \text{there are messages to handle with}$
119 $\wedge crec' = [crec \text{ EXCEPT } ![c] = @ + 1]$
120 $\wedge \text{LET } m \triangleq Head(cincoming[c])$
121 $\text{IN } \wedge cbuf' = [cbuf \text{ EXCEPT } ![c] = SubSeq(@, m.ack + 1, Len(@))]$

```

122       $\wedge cincoming' = [cincoming \text{ EXCEPT } ![c] = Tail(@)]$ 
123       $\wedge \text{FALSE } \textit{TODO: } (buf, o) = xform(buf, o)$ 
124       $\wedge cstate' = [cstate \text{ EXCEPT } ![c] = Apply(m.op, @)] \setminus *$  using o above
125       $\wedge \text{UNCHANGED } (sVars \circ \langle sincoming \rangle)$ 
126  |-----|
127  | The Server receives a message msg. |
128  |-----|
129  |  $SRev(msg) \triangleq$  |
130  |  $\wedge sincoming \neq \langle \rangle$  | there are messages for the Server to handle with
131  |  $\wedge \text{LET } m \triangleq Head(sincoming)$  |
132  |  $c \triangleq m.c$  |
133  |  $\text{IN } \wedge srec' = [cl \in Client \mapsto$  |
134  |  $\quad \text{IF } cl = c$  |
135  |  $\quad \quad \text{THEN } srec[cl] + 1$  |
136  |  $\quad \quad \text{ELSE } 0]$  |
137  |  $\wedge sbuf' = [sbuf \text{ EXCEPT } ![c] = SubSeq(@, m.ack + 1, Len(@))]$  |
138  |  $\wedge sincoming' = Tail(sincoming)$  |
139  |  $\wedge \text{FALSE } \textit{TODO: } (o, buf[c]) = xform(o, buf[c])$  |
140  |  $\wedge sstate' = Apply(m.op, sstate) \setminus *$  using o above
141  |  $\wedge \text{FALSE for all other clients}$  |
142  |  $\wedge \text{UNCHANGED } cVars$  |
143  |-----|
144  | The next state relation. |
145  |-----|
146  |  $Next \triangleq \text{FALSE}$  |
147  |-----|
148  |
149  | \ * Modification History
150  | \ * Last modified Sun Jun 24 15:29:26 CST 2018 by hengxin
151  | \ * Created Sat Jun 23 17:14:18 CST 2018 by hengxin

```