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- MODULE ZabWithQTest2
EXTENDS Zab
 constants that uniquely used for constraining state space in model checking
Constants MaxElectionNum, MaxTotalRestartNum, MaxTransactionNum
 variables that uniquely used for constraining state space in model checking
                               the round of leader election, not equal to Maximum\{currentEpoch[i]: i \in Server\},
Variables electionNum,
                               because currentEpoch will increase only when follower receives NEWEPOCH,
                               and it is common that some round of election ends without leader broadcasting NEWEPOCH
                               or follower receiving NEWEPOCH.
             totalRestartNum the number of restart from all servers, also as a global variable.
             \triangleq \langle electionNum, totalRestartNum \rangle
varsT \stackrel{\triangle}{=} \langle vars, testVars \rangle
InitT \triangleq \land Init
            \land electionNum
                                   = 0
            \wedge totalRestartNum = 0
Election T(i, Q) \stackrel{\Delta}{=} test restrictions
         \land \ electionNum < MaxElectionNum
         \wedge Election(i, Q)
         \land electionNum' = electionNum + 1
InitialElectionT(i, Q) \triangleq
         \land \forall s \in Server : state[s] = Follower \land leaderOracle[s] = NullPoint
         \wedge Election T(i, Q)
         \land UNCHANGED \langle currentEpoch, history, commitIndex, currentCounter,
                     sendCounter, recoveryVars, proposalMsgsLog, totalRestartNum \rangle
LeaderTimeoutT(i, j) \triangleq
         \land state[i] \neq Follower
         \wedge j \neq i
         \land j \in cluster[i]
         \land LET newCluster \triangleq cluster[i] \setminus \{j\}
                \land \lor \land newCluster \in Quorums
                        \land cluster' = [cluster \ Except \ ![i] = newCluster]
                        \wedge clean(i, j)
                        \land UNCHANGED \langle state, cepochRecv, ackeRecv, ackldRecv, ackIndex,
                                   committedIndex,\ initial History,\ temp Max Epoch,\ temp Max Last Epoch,
                                   tempInitialHistory, leaderOracle, leaderEpoch, cepochSent, electionNum
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\lor \land newCluster \notin Quorums
                       \land \exists Q \in Quorums : \land i \in Q
                                             \land \exists v \in Q : ElectionT(v, Q)
         ∧ UNCHANGED ⟨currentEpoch, history, commitIndex, currentCounter, sendCounter,
                          recovery Vars, proposalMsqsLog, totalRestartNum\
FollowerTimeoutT(i) \triangleq
         \land state[i] = Follower
         \land leaderOracle[i] \neq NullPoint
         \land \exists Q \in Quorums : \land i \in Q
                                \land \exists v \in Q : Election T(v, Q)
         ∧ UNCHANGED ⟨currentEpoch, history, commitIndex, currentCounter, sendCounter,
                           recovery Vars, proposal MsgsLog, total Restart Num
RestartT(i) \stackrel{\triangle}{=} test restrictions
           \land totalRestartNum < MaxTotalRestartNum
           \wedge totalRestartNum' = totalRestartNum + 1
           \wedge Restart(i)
          \land UNCHANGED electionNum
RecoveryAfterRestartT(i) \stackrel{\triangle}{=} test restrictions
         \land totalRestartNum < MaxTotalRestartNum
         \land RecoveryAfterRestart(i)
         \land UNCHANGED testVars
HandleRecoveryRequestT(i, j) \triangleq \land HandleRecoveryRequest(i, j)
                                       \land UNCHANGED testVars
HandleRecoveryResponseT(i, j) \triangleq \land HandleRecoveryResponse(i, j)
                                         \land UNCHANGED testVars
FindClusterT(i) \triangleq \wedge FindCluster(i)
                       ∧ UNCHANGED test Vars
FollowerDiscovery1T(i) \triangleq \land FollowerDiscovery1(i)
                                \land UNCHANGED testVars
LeaderHandleCEPOCHT(i, j) \triangleq \land LeaderHandleCEPOCH(i, j)
                                       ∧ UNCHANGED testVars
LeaderDiscovery1T(i) \triangleq \land LeaderDiscovery1(i)
                              \land UNCHANGED testVars
FollowerDiscovery2T(i, j) \stackrel{\Delta}{=} \land FollowerDiscovery2(i, j)
                                   \land UNCHANGED testVars
LeaderHandleACKET(i, j) \triangleq \land LeaderHandleACKE(i, j)
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\land UNCHANGED testVars

 $LeaderDiscovery2Sync1T(i) \stackrel{\triangle}{=} \land LeaderDiscovery2Sync1(i)$

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\land UNCHANGED testVars
FollowerSync1T(i, j) \triangleq \land FollowerSync1(i, j)
                             \land UNCHANGED testVars
LeaderHandleACKLDT(i, j) \triangleq \land LeaderHandleACKLD(i, j)
                                     \land UNCHANGED testVars
LeaderSync2T(i) \stackrel{\Delta}{=} \land LeaderSync2(i)
                        \land UNCHANGED testVars
FollowerSync2T(i, j) \triangleq \land FollowerSync2(i, j)
                             \land UNCHANGED testVars
ClientRequestT(i, v) \stackrel{\Delta}{=} test restrictions
        \land Len(history[i]) < MaxTransactionNum
         \land ClientRequest(i, v)
        \land UNCHANGED testVars
LeaderBroadcast1T(i) \stackrel{\Delta}{=} \land LeaderBroadcast1(i)
                              ∧ UNCHANGED test Vars
FollowerBroadcast1T(i, j) \triangleq \land FollowerBroadcast1(i, j)
                                  \land UNCHANGED testVars
LeaderHandleACKT(i, j) \triangleq \land LeaderHandleACK(i, j)
                                  \land UNCHANGED testVars
LeaderAdvanceCommitT(i) \stackrel{\Delta}{=} \land LeaderAdvanceCommit(i)
                                    ∧ UNCHANGED test Vars
LeaderBroadcast2T(i) \stackrel{\Delta}{=} \land LeaderBroadcast2(i)
                              \land UNCHANGED testVars
FollowerBroadcast2T(i, j) \triangleq \land FollowerBroadcast2(i, j)
                                  ∧ UNCHANGED test Vars
LeaderHandleCEPOCHinPhase3T(i, j) \triangleq \land LeaderHandleCEPOCHinPhase3(i, j)
                                                 \land UNCHANGED testVars
LeaderHandleACKLDinPhase3T(i, j) \triangleq \land LeaderHandleACKLDinPhase3(i, j)
                                                \land UNCHANGED testVars
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 \land UNCHANGED testVars

 $BecomeFollowerT(i) \stackrel{\Delta}{=} \land BecomeFollower(i)$

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Defines how the variables may transition.
NextT \triangleq
          \forall \exists i \in Server, Q \in Quorums : InitialElection T(i, Q)
          \vee \exists i \in Server :
                                     RestartT(i)
           \vee \exists i \in Server :
                                     RecoveryAfterRestartT(i)
                                    HandleRecoveryRequestT(i, j)
          \vee \exists i, j \in Server:
          \vee \exists i, j \in Server:
                                    HandleRecoveryResponseT(i, j)
          \vee \exists i, j \in Server:
                                    FindClusterT(i)
          \forall \exists i, j \in Server :
                                    LeaderTimeoutT(i, j)
          \forall \exists i \in Server :
                                     FollowerTimeoutT(i)
          \vee \exists i \in Server :
                                     FollowerDiscovery1T(i)
          \vee \exists i, j \in Server:
                                    LeaderHandleCEPOCHT(i, j)
          \vee \exists i \in Server :
                                     Leader Discovery 1 T(i)
          \forall \exists i, j \in Server :
                                    FollowerDiscovery2T(i, j)
          \vee \exists i, j \in Server :
                                    LeaderHandleACKET(i, j)
          \vee \exists i \in Server :
                                     Leader Discovery 2 Sync1 T(i)
          \vee \exists i, j \in Server:
                                    FollowerSync1T(i, j)
          \vee \exists i, j \in Server :
                                    LeaderHandleACKLDT(i, j)
          \vee \exists i \in Server :
                                     LeaderSync2T(i)
          \vee \exists i, j \in Server :
                                    FollowerSync2T(i, j)
          \vee \exists i \in Server, v \in Value : ClientRequestT(i, v)
          \vee \exists i \in Server :
                                     LeaderBroadcast1T(i)
          \vee \exists i, j \in Server:
                                    FollowerBroadcast1T(i, j)
          \vee \exists i, j \in Server:
                                    LeaderHandleACKT(i, j)
          \forall \exists i \in Server :
                                     LeaderAdvanceCommitT(i)
          \forall \exists i \in Server :
                                     LeaderBroadcast2T(i)
          \forall \exists i, j \in Server :
                                    FollowerBroadcast2T(i, j)
          \vee \exists i, j \in Server:
                                    LeaderHandleCEPOCHinPhase3T(i, j)
          \vee \exists i, j \in Server:
                                    LeaderHandleACKLDinPhase3T(i, j)
          \vee \exists i \in Server :
                                     DiscardStaleMessageT(i)
          \vee \exists i \in Server :
                                     BecomeFollowerT(i)
SpecT \triangleq InitT \wedge \Box [NextT]_{varsT}
\ ∗ Modification History
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- \ * Last modified Mon May 17 22:00:38 CST 2021 by Dell
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