BARUCH, MFE

MTH 9821 Homework Three *

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1 C++ CODES

1.1 GENERAL LINEAR ITERATION

```
std::tuple<Eigen::VectorXd, int> linear_iterate_triangular
                    (const Eigen::VectorXd & x0, //initial estimate of solution
                     const Eigen::MatrixXd & M, //lower triangular matrix
                     const Eigen::MatrixXd & N, //not necessarily triangular
                     const Eigen::VectorXd & b, //right-hand side vector
                     double tol)
                                                 //tolerance factor
{
   Eigen::VectorXd c = forward_subst(M,b);
   Eigen::VectorXd x = x0, x_old = x0;
   Eigen::VectorXd r = b-(M+N)*x0;
   double stop_resid = tol*r.norm();
   int n = 0;
   while (r.norm() > stop_resid && n < MAX_ITERATION) {</pre>
       x = c-forward_subst(M, N*x_old);
       r = b-(M+N)*x;
       x_old = x;
       n++;
   }
   return std::make_tuple(x,n);
}
std::tuple<Eigen::VectorXd, int> linear_iterate_diagonal
                    (const Eigen::VectorXd & x0, //initial estimate of solution
                     const Eigen::VectorXd & d, //diagonal vector
                     const Eigen::MatrixXd & N, //not necessarily triangular
                     const Eigen::VectorXd & b, //right-hand side vector
                                                 //tolerance factor
                     double tol)
{
   Eigen::MatrixXd D = d.asDiagonal();
   Eigen::VectorXd c = forward_subst_banded(D,0,b);
   Eigen::VectorXd x = x0, x_old = x0;
   Eigen::VectorXd r = b-(D+N)*x0;
   double stop_resid = tol*r.norm();
   int n = 0;
   while (r.norm() > stop_resid && n < MAX_ITERATION) {</pre>
       x = c-forward_subst_banded(D,0,N*x_old);
       r = b-(D+N)*x;
       x_old = x;
       n++;
   return std::make_tuple(x,n);
```

1.2 JACOBI ITERATION

1.3 Successve Over Relaxation and Gauss-Seidel Iteration

```
std::tuple<Eigen::VectorXd, int> sor(double omega,
                                  const Eigen::MatrixXd & A,
                                  const Eigen::VectorXd & b,
                                  double tol)
{
   assert(omega>0);
   assert(omega<2);</pre>
   int n = A.rows();
   assert(n == A.cols());
   double w = 1.0/omega;
   Eigen::VectorXd d = A.diagonal();
   Eigen::MatrixXd M = A;
   M.triangularView<Eigen::StrictlyUpper>().setZero();
   M += ((w-1)*d).asDiagonal();
   Eigen::MatrixXd N = A;
   N.triangularView<Eigen::StrictlyLower>().setZero();
   N -= (w*d).asDiagonal();
   Eigen::VectorXd x0 = Eigen::VectorXd::Zero(n);
   return linear_iterate_triangular(x0,M,N,b,tol);
}
std::tuple<Eigen::VectorXd, int> gs(const Eigen::MatrixXd & A,
                                     const Eigen::VectorXd & b,
                                    double tol)
{
   return sor(1,A,b,tol); // Gauss-Seidel is SOR with Omega=1
}
```

1.4 BAND STORAGE IMPLEMENTATION

```
// The array a[0,...,n-1][0,...,m1+m2] stores a matrix A as follows:
// The diagonal elements are in a[0,...n-1][m1].
// Subdiagonal elements are in a[j,...,n-1][0,...,m1-1]
// with j>0 appropriate to the number of elements on each subdiagonal;
// Superdiagonal elements are in a[0,...,j][m1+1,...,m1+m2]
// with j < n-1 appropriate to the number of elements on each superdiagonal.
//
// m1: width of lower band
// m2: width of upper band
Eigen::MatrixXd dense_from_band(const Eigen::ArrayXXd & a, int m1, int m2)
   int n = a.rows();
   assert(a.cols() == m1+m2+1);
   Eigen::MatrixXd A = Eigen::MatrixXd::Zero(n,n);
   for (int i=0; i<n; i++) {</pre>
       for (int j=0; j<n; j++) {</pre>
           if (i-j>m1 || j-i>m2) {
               continue;
           }
           A(i,j) = a(i,m1-i+j);
       }
   }
   return A;
}
Eigen::ArrayXXd band_from_dense(const Eigen::MatrixXd & A, int m1, int m2)
   int n = A.rows();
   assert(n == A.cols());
   Eigen::ArrayXXd a = Eigen::ArrayXXd::Zero(n,m1+m2+1);
   a.col(m1) = A.diagonal();
   for (int i=1; i<=m1; i++) {</pre>
       a.col(m1-i).block(i,0,n-i,1) = A.diagonal(-i);
   for (int i=1; i<=m2; i++) {</pre>
       a.col(m1+i).block(0,0,n-i,1) = A.diagonal(i);
   return a;
}
```

```
Eigen::VectorXd band_mult(const Eigen::ArrayXXd & a, int m1, int m2,
                            const Eigen::VectorXd & x)
{
   int width=m1+m2+1;
   int n = a.rows();
   Eigen::VectorXd y = Eigen::VectorXd::Zero(n);
   for (int i=0; i<n; i++) {</pre>
       int k=i-m1;
       int tmploop = std::min(width,n-k);
       for (int j=std::max(0,-k); j<tmploop; j++) {</pre>
           y(i) += a(i,j)*x(j+k);
   }
   return y;
}
Eigen::ArrayXXd band_add(const Eigen::ArrayXXd & a, int m1, int m2,
                           const Eigen::ArrayXXd & b, int n1, int n2)
{
   int n=a.rows();
   assert(n == b.rows());
   int 11 = std::max(m1,n1);
   int 12 = std::max(m2,n2);
   int l=11+12+1;
   Eigen::ArrayXXd c = Eigen::ArrayXXd::Zero(n,1);
   c.col(11) = a.col(m1) + b.col(n1);
   for (int i=1; i<=11; i++) {</pre>
       if (i <= m1) {</pre>
           c.col(l1-i) += a.col(m1-i);
       if (i <= n1) {</pre>
           c.col(11-i) += b.col(n1-i);
   for (int i=1; i<=12; i++) {</pre>
       if (i <= m2) {</pre>
           c.col(l1+i) += a.col(m1+i);
       if (i <= n2) {</pre>
           c.col(l1+i) += b.col(n1+i);
   }
   return c;
}
```

1.6 FORWARD/BACKWARD SUBSTITUTION WITH BANDED STORAGE

```
Eigen::VectorXd forward_subst_banded(const Eigen::ArrayXXd & L,
                                      const Eigen::VectorXd & b)
{
   int n = b.size();
   assert(L.rows() == n);
   int m = L.cols()-1;
   Eigen::VectorXd x = Eigen::VectorXd::Zero(n);
   for (int i=0; i<n; i++) {</pre>
       double sum = 0;
       int boundary = std::max(0,i-m);
       for (int j=boundary;j<i;j++) {</pre>
           // here is how the band storage differnt from dense storage
           sum += L(i,m-i+j)*x(j);
       x(i) = (b(i)-sum)/L(i,m);
   return x;
}
Eigen::VectorXd backward_subst_banded(const Eigen::ArrayXXd & U,
                                       const Eigen::VectorXd & b)
{
   int n = b.size();
   assert(U.rows() == n);
   int m = U.cols()-1;
   Eigen::VectorXd x = Eigen::VectorXd::Zero(n);
   for (int i=n-1; i>=0; i--) {
       double sum = 0;
       int boundary = std::min(n,i+m+1);
       for (int j=i+1; j<boundary; j++) {</pre>
           // here is how the band storage differnt from dense storage
           sum += U(i,j-i)*x(j);
       x(i) = (b(i)-sum)/U(i,0);
   }
   return x;
}
```

1.7 Linear Iteration with Banded Storage

```
std::tuple<Eigen::VectorXd, int> linear_iterate_triangular_banded
                    (const Eigen::VectorXd & x0, //initial estimate of solution
                     const Eigen::ArrayXXd & M, //lower triangular banded
                     const Eigen::ArrayXXd & N, //upper triangular banded
                     const Eigen::VectorXd & b, //right-hand side vector
                     int m, double tol)
                                                 //band width, tolerance factor
{
   Eigen::ArrayXXd MN = band_add(M,m,0,N,0,m);
   Eigen::VectorXd c = forward_subst_banded(M,b);
   Eigen::VectorXd x = x0, x_old = x0;
   Eigen::VectorXd r = b-band_mult(MN,m,m,x0);
   double stop_resid = tol*r.norm();
   int n = 0;
   while (r.norm() > stop_resid && n < MAX_ITERATION) {</pre>
       x = c-forward_subst_banded(M, band_mult(N,0,m,x_old));
       r = b-band_mult(MN,m,m,x);
       x_old = x;
       n++;
   }
   return std::make_tuple(x,n);
}
std::tuple<Eigen::VectorXd, int> linear_iterate_diagonal_banded
                    (const Eigen::VectorXd & x0, //initial estimate of solution
                     const Eigen::ArrayXd & d, //diagonal vector
                     const Eigen::ArrayXXd & N, //banded
                     const Eigen::VectorXd & b, //right-hand side vector
                     int m, double tol)
                                                 //band width, tolerance factor
{
   Eigen::ArrayXXd MN = N;
   MN.col(m) += d;
   Eigen::VectorXd c = b.array()/d;
   Eigen::VectorXd x = x0, x_old = x0;
   Eigen::VectorXd r = b-band_mult(MN,m,m,x0);
   double stop_resid = tol*r.norm();
   int n = 0;
   while (r.norm() > stop_resid && n < MAX_ITERATION) {</pre>
       x = c.array()-band_mult(N,m,m,x_old).array()/d;
       r = b-band_mult(MN,m,m,x);
       x_old = x;
       n++;
   return std::make_tuple(x,n);
}
```

1.8 BANDED JACOBI ITERATION

1.9 BANDED SUCCESSVE OVER RELAXATION AND GAUSS-SEIDEL ITERATION

```
std::tuple<Eigen::VectorXd, int> sor(double omega,
                                      const Eigen::ArrayXXd & A, int m,
                                      const Eigen::VectorXd & b,
                                      double tol)
{    //the only difference from the dense implementation is band width m
   assert(omega>0);
   assert(omega<2);</pre>
   int nrow = A.rows();
   int ncol = A.cols();
   assert(2*m+1 == ncol);
   double w = 1.0/omega;
   Eigen::ArrayXd d = A.col(m);
   Eigen::ArrayXXd M = A.block(0,0,nrow,m+1);
   M.col(m) += (w-1)*d;
   Eigen::ArrayXXd N = A.block(0,m,nrow,ncol-m);
   N.col(0) = w*d;
   Eigen::VectorXd x0 = Eigen::VectorXd::Zero(nrow);
   return linear_iterate_triangular_banded(x0,M,N,b,m,tol);
}
std::tuple<Eigen::VectorXd, int> gs(const Eigen::ArrayXXd & A, int m,
                                     const Eigen::VectorXd & b,
                                    double tol)
{
   return sor(1,A,m,b,tol);
}
```

2 DIVERGENCE OF LINEAR ITERATION

If $\rho(R) \ge 1$, then there exists an eigenvalue λ of R with $|\lambda| \ge 1$. Show that if $\rho(R) \ge 1$, then there exist iterations of the form, given x_0 ,

$$x_{n+1} = Rx_n + c$$
, $\forall n > 0$

which do not converge.

Proof: Note that the matrix $\mathbb{I} - R$ has the same eigenvectors as R with eigenvalues of the form $1 - \lambda$ if λ is an eigenvalue of R.

• Consider the first case where one eigenvalue $\lambda > 1$ and none of the eigenvalues are equal to 1, then the matrix $\mathbb{I} - R$ have non-zero eigenvalues and is non-singular. Thus, the matrix $\mathbb{I} - R$ has an inverse. Let

$$b = (1 - R)^{-1}c$$

we can write the matrix iteration as

$$x_{n+1} - b = R(x_n - b).$$

Choose x_0 to be the eigenvector of R corresponding to eigenvalue λ , i.e. $Rx_0 = \lambda x_0$, then $R(x_0 - b) = \lambda (x_0 - b)$ and

$$x_n - b = \lambda^n (x_0 - b)$$

or

$$x_n = b + \lambda^n (x_0 - b) \to \infty$$
, as $n \to \infty$.

In other words, the iteration does not converge.

• Consider the second case where the eigenvalue $\lambda = 1$. In this case, the matrix 1 - R is singular and does not have an inverse. Again, choose norm 1 vector x_0 to be the eigenvector of R corresponding to eigenvalue $\lambda = 1$, i.e. $Rx_0 = x_0$, then

$$x_n = x_0 + (1 + R + R^2 + \dots + R^{n-1})c, \quad n \ge 1.$$

If the vector c has non-zero overlap with x_0 such that $x_0^T c \neq 0$,

Multiplies x_0^T to the left side of the equation, we have:

$$x_0^T(x_{n+1} - x_0) = nx_0^T c$$

When $x_0^T c \neq 0$, then the right side goes to infinity when $n \to \infty$. Recall that x_0 is bounded, then

$$\|x_{n+1}-x_0\|\to\infty$$

Thus, the iteration does not converge. Notice that when c = 0 and $\lambda = 1$, the above iteration does converge.

3 TRIDIAGONAL LINEAR SYSTEM

Let A be a 14×14 matrix given by

$$A_{ii} = 2, \quad \forall i = 0, \dots, 13,$$

 $A_{i+1,i} = -1, \quad \forall i = 0, \dots, 12,$
 $A_{i,i+1} = -1, \quad \forall i = 0, \dots, 12$

and let b be a column vector given by

$$b_i = i^2, \quad \forall i = 0, \dots, 13.$$

Our goal is to solve the linear system Ax = b using iterative methods. For all the problems below, use tolerance $tol = 10^{-6}$ and the initial guess vector x_0 , with $x_0(0) = 1, \forall i = 0, \dots, 13$.

- (i) Use the Jacobi iteration to solve Ax = b. Use first the residual-based stopping criterion and then the consecutive approximation stopping criterion. Report the solution and the number of iterations for each algorithm. *Solution*: See spreadsheet.
- (ii) Use the Gauss-Siedel iteration to solve Ax = b. Use first the residual-based stopping criterion and then the consecutive approximation stopping criterion. Report the solution and the number of iterations for each algorithm. *Solution*: See spreadsheet.
- (iii) Use the SOR iteration with $\omega = 1.15$ to solve Ax = b. Use first the residual-based stopping criterion and then the consecutive approximation stopping criterion. Report the solution and the number of iterations for each algorithm. *Solution*: See spreadsheet.
- (iv) For only this part of the problem, use only the residual-based stopping criterion. Solve Ax = b using the SOR iteration for the following values of ω :

$$\omega = 1.02 : 0.02 : 1.98$$
.

Report the number of iterations to convergence for each value of ω . Comment on the results. *Solution*: See spreadsheet.

4 FINITE DIFFERENCE SOLUTION TO POISSON EQUATION

Consider the following two-dimensional second order PDE on the unit square $[0,1] \times [0,1]$:

$$-\frac{\partial^2 u}{\partial x^2} - \frac{\partial^2 u}{\partial y^2} = f(x, y), \quad \forall (x, y) \in (0, 1) \times (0, 1),$$

where

$$f(x, y) = (x^2 + y^2 - 2)\sin(x)\sin(y) - 2x\cos(x)\sin(y) - 2y\sin(x)\cos(y)$$

with boundary conditions

$$u(x,0) = 0, \quad \forall x \in [0,1];$$

$$u(0,y) = 0, \quad \forall y \in [0,1];$$

$$u(x,1) = \frac{1}{2}(x^2 + 1)\sin(x)\sin(1), \quad \forall x \in [0,1];$$

$$u(1,y) = \frac{1}{2}(y^2 + 1)\sin(y)\sin(1), \quad \forall y \in [0,1].$$

Note that the exact solution of this PDE is

$$u_{\text{exact}}(x, y) = \frac{1}{2}(x^2 + y^2)\sin(x)\sin(y).$$

(i) Discretize this PDE using N + 2 equidistant nodes on the [0, 1] interval on both the x-axis and the y-axis and central finite difference approximations. Suppose that the whole mesh is

$$\{x_1, x_2, x_3, \dots, x_{N+1}, xN+2\} \otimes \{y_1, y_2, y_3, \dots, y_{N+1}, y_{N+2}\}.$$

Exculding the boundaries, the PDE is discretized at the interior points:

$$\{x_2, x_2, x_3, \cdots, x_{N+1}\} \otimes \{y_2, y_3, \cdots, y_{N+1},\}.$$

The resulting linear system can be written as

$$T_N x = b$$
,

where T_N is an $N^2 \times N^2$ matrix given by

$$A_{ii} = 4, \quad \forall i = 1, \dots, N^2;$$

$$A_{i+1,i} = -1, \quad \forall i = 1, \dots, N^2 - 1, \text{ such that } N \text{ does not divide } i;$$

$$A_{i,i+1} = -1, \quad \forall i = 1, \dots, N^2 - 1, \text{ such that } N \text{ does not divide } i;$$

$$A_{i,i+N} = -1, \quad \forall i = 1, \dots, N^2 - N;$$

$$A_{i+N,i} = -1, \quad \forall i = 1, \dots, N^2 - N.$$

The right-hand-side b is a column vector of length N^2 :

$$b = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_N \end{pmatrix},$$

where each b_i is a column vector of length N, collocated at y_{i+1} :

$$b_{1} = \frac{1}{(N+1)^{2}} \begin{pmatrix} f(x_{2}, y_{2}) \\ f(x_{3}, y_{2}) \\ \vdots \\ f(x_{N+1}, y_{2}) \end{pmatrix} + \begin{pmatrix} u(x_{1}, y_{2}) \\ 0 \\ \vdots \\ u(x_{N+2}, y_{2}) \end{pmatrix} + \begin{pmatrix} u(x_{2}, y_{1}) \\ u(x_{3}, y_{1}) \\ \vdots \\ u(x_{N+1}, y_{1}) \end{pmatrix},$$

$$b_{j} = \frac{1}{(N+1)^{2}} \begin{pmatrix} f(x_{2}, y_{j+1}) \\ f(x_{3}, y_{j+1}) \\ \vdots \\ f(x_{N+1}, y_{j+1}) \end{pmatrix} + \begin{pmatrix} u(x_{1}, y_{j+1}) \\ 0 \\ \vdots \\ u(x_{N+2}, y_{j+1}) \end{pmatrix}, \quad 2 \leq j \leq N-1,$$

$$b_{N} = \frac{1}{(N+1)^{2}} \begin{pmatrix} f(x_{2}, y_{N+1}) \\ f(x_{3}, y_{N+1}) \\ \vdots \\ f(x_{N+1}, y_{N+1}) \end{pmatrix} + \begin{pmatrix} u(x_{1}, y_{N+1}) \\ 0 \\ \vdots \\ u(x_{N+2}, y_{N+1}) \end{pmatrix} + \begin{pmatrix} u(x_{2}, y_{N+2}) \\ u(x_{3}, y_{N+2}) \\ \vdots \\ u(x_{N+1}, y_{N+2}) \end{pmatrix}.$$

- (ii) Let $N \in \{2, 4, 8, 16, 32, 64, 128, 256\}$. Solve the linear system $T_N x = b$ using Cholesky. Report the approximation error (that is, the maximum elementwise error) of your solution. *Solution*: See spreadsheet.
- (iii) Let $N \in \{2,4,8,16,32,64,128\}$. Use the Gauss-Siedel iteration to solve $T_N x = b$ using the residual-based stopping criterion, with tolerance $tol = 10^{-6}$ and initial guess vector $x_0 = 0$. Report the number of iterations and the approximation error of the solution. *Solution*: See spreadsheet.
- (iv) Let $N \in \{2,4,8,16,32,64\}$. Solve $T_N x = b$ b using the SOR iteration with tolerance $tol = 10^{-6}$ and initial guess vector $x_0 = 0$, and using the residual-based stopping criterion, for the following values of ω :

$$\omega = 1.02 : .02 : 1.98$$
.

Report the number of iterations to convergence for each value of ω . Comment on the results. *Solution*: Numerical results see spreadsheet. An over-relaxation parameter greater than one generally accelerates the convergence of SOR iterations. According to the numerical results reported in the spreadsheet,

- the optimal over-relaxation parameter occurs somewhere between 1 and 2;
- the optimal over-relaxation parameter increases as the matrix size grows (or the grid size for the finite difference solution of the Poisson problem);
- the reduction of iteration steps with respect to Gauss-Seidel also improves as the matrix size grows, for example, the reduction ratio is about $7/11 \sim 0.64$ for N=2 and the reduction ratio is about $208/3539 \sim 0.06$ for N=64. For N=64, this corresponds to approximately 17-fold reduction in iteration steps, which is a significant improvement of convergence rate.