

DATA SCIENCE II: Machine Learning MTH 9899 Baruch College

Lecture 1: Introduction to Machine Learning

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Outline

- 1 General Topics in Machine Learning
 - Supervised vs Unsupervised Learning
 - Classification vs Regression
 - Cross Validation
 - Bias vs Variance
 - Bias vs Variance Example - Ridge Regression
- 2 A Very Brief Introduction to Neural Networks
 - Neurons
 - Topology

Supervised Learning

Supervised machine learning consists of learning a function from a set of labeled training examples.

- Generally, You are given input examples AND output values.
- Success can be easily measured through a variety of metrics on in and out-of-sample observations.
- Sometimes, we don't have exact output values, but instead, a notion of 'maximizing' a function (ie Reinforcement Learning).

Unsupervised Learning

In Unsupervised Learning, you're trying to learn a structure that you don't know at the beginning. There are 2 main categories of Unsupervised Learning:

- Clustering – Identify similar/related items based on their features.
 - Identify 'similar' stocks based on returns or other characteristics.
 - Group mortgages together based on geographic data to understand default correlations.
- Latent Variable Models – Identify underlying variables that drive the features you can observe.
 - Latent Variable - A variable whose value is never known, but instead is implied by its state.

Classification

Identifying which category a variable belongs to. The categories can be:

- **Ordinal** Variables - which have an intrinsic order, ie. credit ratings
- **Categorical** Variables - No implicit ordering, such as what industry a stock belongs to.

Classification Metrics

Receiver Operating Characteristic (ROC) - A graph of the true positive vs false positive rate parameterized by the cutoff used to discriminate between outcomes in a true/false classification.

Confusion Matrix - A table of correct vs incorrect values across all categories.

Regression

Regression refers to prediction a continuous numerical variable - which is what we will focus on in this course. There are a wide variety of different metrics to measure the quality of fit of a regression, each with their own strengths and weaknesses.

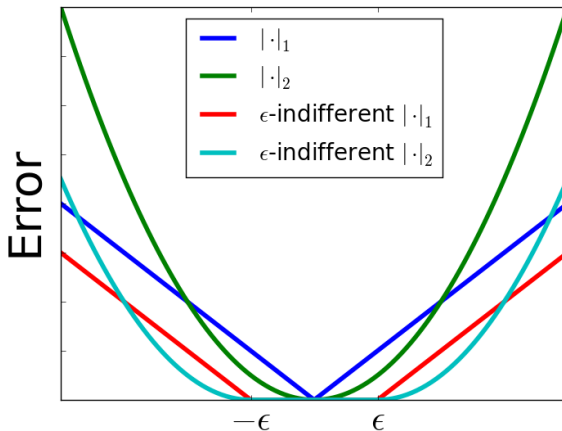
- Mean Squared Error (L2 Norm) - MSE is the most common metric for regression because it's intuitive and very easy to calculate. The problem is, it's not robust to outliers.
- Absolute Error (L1 Norm) - The L1 Norm is a very robust metric that can deal with outliers. Unfortunately, it's very costly to optimize since it's not a convex problem.

Regression

- ϵ Indifferent - This is a metric where we don't penalize for things within some constant, ϵ , of the training value, then apply another metric (ie L1 or L2 norm) to points outside of this area.

Ultimately, the best metric is a tradeoff of computational speed, robustness, and the underlying goal.

Regression



Regression

You might need to do some cleaning/filtering if you're using an L2 Norm.

- Winsorization - Clip points to a given percentile or number of σ :

$$x'_i = \text{clip}(x_i, \mu_X \pm n\sigma_x)$$

- Median Absolute Deviation (MAD) Filtering - Calculate the MAD - defined as the median of the absolute value of the deviation of every point in a series from the series' median. Then pull in all points to be within n (typically 3 to 5) MADs of the median:

$$\begin{aligned}\text{MAD}_X &= \text{med} |x_i - \text{med } X| \\ x'_i &= \text{clip}(x_i, \text{med}_X \pm n \text{MAD}_X)\end{aligned}$$

Which of these techniques is more robust?

Overview

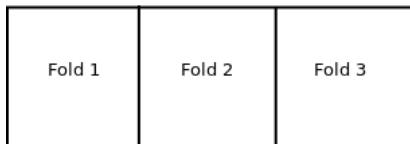
- First, divide your data up into F chunks, or 'folds'
- Cross Validation (CV) refers to fitting your model repeatedly on all but 1 one fold, and testing it on the out-of-sample fold repeatedly across all folds.
- At an extreme, we can perform 'Leave One Out' CV, which is equivalent to N -Fold CV.

Example

Let F_i be the indexes of all rows in Fold i , and $\hat{y}_{i,j}$ be the prediction for row j under a model that was fit excluding rows in F_i .

$$Err = \sum_{i=1..k} \sum_{j \in F_i} (\hat{y}_{i,j} - y_j)^2$$

For example, for the 3-Fold CV shown below, we would fit a model to portions 1 & 2, 2 & 3, 1&3 and use those models to calculate the error on portions 3 & 1 & 2 respectively.



Motivation

- In ML, we face a risk of overfitting our model to the data. CV will help us avoid this, by measuring the performance on data that is not used to build the underlying model.
- Without CV, we will overestimate the accuracy of our models. This is what leads us to adjusted R^2 .
- Regularization is a valuable technique we will use, and CV is well-suited to calibrating parameters.

Caveats

- With time series data, you have to be careful. If you divide your data up such that a single time is distributed across multiple folds, you might be using forward looking data!
- Without CV, we will overestimate the accuracy of our models. This is what leads us to adjusted R^2 .
- Regularization is a valuable technique we will use, and CV is well-suited to calibrating its parameters.
- Model Selection - Does adding a new variable really improve our model?

Bias & Variance

Normally, we try to calculate unbiased estimators:

$$E[\hat{x}] = x \quad (1)$$

Sometimes, we'd rather introduce a bias, if it can reduce the variance of our predictions. We have an inherent *variance* in our predictor, based on the input dataset, which is just a random sample.

Bias vs Variance in Linear Regression

In a traditional linear model (LM), of the form $Y = X\beta + \epsilon$, we assume $\epsilon \sim N(0, \sigma^2)$ and $\hat{\beta} = (X^T X)^{-1} X^T Y$. Let's consider our expected squared prediction error for a new sample, x :

$$\begin{aligned}\mathbb{E}_{\hat{\beta}}[(x\hat{\beta} - y)^2] &= \mathbb{E}[(x\hat{\beta})^2 - 2x\hat{\beta}y + y^2] \\&= \mathbb{E}[(x\hat{\beta})^2] - \mathbb{E}[(x\hat{\beta})^2] + \mathbb{E}[(x\hat{\beta})^2] + \mathbb{E}[-2(x\hat{\beta})y + y^2] \\&= \text{Var}(x\hat{\beta}) + [\mathbb{E}(x\hat{\beta})]^2 - 2\mathbb{E}(x\hat{\beta})y + \mathbb{E}y^2 \\&= \text{Var}(x\hat{\beta}) + [\mathbb{E}(x\hat{\beta})]^2 - 2\mathbb{E}(x\hat{\beta})(x\beta^* + \epsilon) + \mathbb{E}(x\beta^* + \epsilon)^2 \\&= \text{Var}(x\hat{\beta}) + [\mathbb{E}(x\hat{\beta})]^2 - 2x\beta^* \mathbb{E}(x\hat{\beta}) + (x\beta^*)^2 + \mathbb{E}(\epsilon)^2 \\&= \text{Var}(x\hat{\beta}) + (\mathbb{E}(x\hat{\beta}) - x\beta^*)^2 + \sigma^2 \\&= \text{Var}(x\hat{\beta}) + (\mathbb{E}(x\hat{\beta}) - x\beta^*)^2 + \sigma^2 \\&= \text{var} + \text{bias}^2 + \sigma^2\end{aligned}$$

Bias vs Variance in Linear Regression

For normal linear regression, $\mathbb{E} \hat{\beta} = \beta$, so the bias term can be eliminated:

$$\begin{aligned}\mathbb{E}_{\hat{\beta}}[\|y - \hat{\beta}x\|_2] &= [\mathbb{E}_{\hat{\beta}}[(\hat{\beta}x)^2] - \mathbb{E}_{\hat{\beta}}[\hat{\beta}x]^2] + \epsilon^2 + (\mathbb{E}_{\hat{\beta}}[\hat{\beta}x] - \beta x)^2 \\ &= [\mathbb{E}_{\hat{\beta}}[(\hat{\beta}x)^2] - \mathbb{E}_{\hat{\beta}}[\hat{\beta}x]^2] + \epsilon^2\end{aligned}$$

Now we cover Ridge Regression, where we'll see that allowing a biased estimator can improve the overall prediction quality.

Ridge Regression

Ridge Regression, also known as Tikhonov Regularization, is an extension of a normal least squares regression.

- We will add a penalty term to our normal linear regression - $\lambda \|\beta\|_2$
- This forces a tradeoff between the magnitude of the β s and the error terms.
- This is an example of **Regularization**, the notion of adding a penalty to shrink fitted parameters and reduce variance.

Ridge Regression

$$\min_{\beta^R} \|Y - X\hat{\beta}^R\| + \lambda\|\beta^R\|_2$$

$$\begin{aligned}\mathcal{L} &= \|Y - X\hat{\beta}^R\| + \lambda\|\hat{\beta}^R\|_2 \\ \frac{\partial \mathcal{L}}{\partial \hat{\beta}^R} &= -2Y^T X + 2X^T X \hat{\beta}^R + 2\lambda \hat{\beta}^R \\ \hat{\beta}^R &= (X^T X + \lambda I)^{-1} X^T Y\end{aligned}$$

Regularization
penalty

Ridge Regression

As we saw, in Ridge Regression, the estimate of β is no longer unbiased, in fact, we can show that:

$$\begin{aligned}\text{Bias}(\hat{\beta}^R) &= -\lambda(X^T X + \lambda I)^{-1} \beta \\ \text{Var}(\hat{\beta}^R) &= \sigma^2(X^T X + \lambda I)^{-1} X^T X (X^T X + \lambda I)^{-1}\end{aligned}$$

Compare this to OLS:

$$\begin{aligned}\text{Bias}(\hat{\beta}^{LS}) &= 0 \\ \text{Var}(\hat{\beta}^{LS}) &= \sigma^2(X^T X)^{-1}\end{aligned}$$

Ridge Regression

Does it work? Does allowing a biased estimator with a lower variance improve our regression results? Let's see in an IPython Notebook.

Ridge Regression - Choosing λ

So how do we pick a good λ ?? Cross-Validation!!

- We test various values of λ and use the value that minimizes the out-of-sample MSE.
- For Ridge, we can do something called 'Generalized Cross Validation', which is an estimate of leave-one-out validation

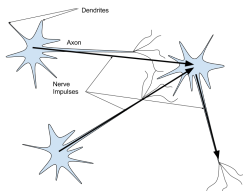
Ridge Regression

A few caveats:

- Ridge Regression is dependent on scale. Since we penalize all β values equally, we need to make sure that all variables are normalized, ie $\mu = 0, \sigma = 1$.
- The λ value scales linearly with the number of points, ie if your sample size doubles, your λ should too.

$$\hat{\beta}^R = (X^T X + \lambda I)^{-1} X^T Y$$

- Neurons are connected to each other in a network.
- They communicate by sending chemical signals between each other, which trigger electrical impulses, that are propagated further down the network.
- Neurons have thresholds of input from their neighbors that must be reached to trigger an output signal. They can be either excitatory or inhibitory.
- By varying the connections between neurons, functions can be learned.



- Neural Networks are a network of artificial neurons, the designs are simplistic versions of the brain.
- An artificial neuron is a node which collects the weighted output of its neighboring neurons, and sends a transformed version to its downstream connections. This transformation function is the key.
- Each neuron has an Activation Function, A , which will be applied to the weighted sum of the inputs to determine the output.
- Assume $w_{i,j}$ is the weight applied to the output of neuron i when it is used as the input to neuron j . We can define the output of a neuron as:

$$n_j = A\left(\sum_i w_{ij}n_i + b_j\right)$$

- The traditional topology for NNs is feed-forward, where the layers are cleanly separated (ie not interconnected within themselves), and feed data forward towards output nodes.
- There are many new and interesting new topologies that have been studied, which we'll talk about later.

