

Wednesday 27 June 2018

9am - Registrations

9.45am - Welcome by Professor John Hosking - Dean of Science

10.15am - TBC

10.45am Morning Tea

11.15am - ResBaz Sessions

303.G13	303.G14	303.G15	303.G16	302.G40
Utilising software for better research	What tools are helpful for me in bioinformatics?	Data Management - sharing, publishing and archiving	Room not available	Research compute facilities at the University of Auckland - part I

12.30pm Lunch

1.15pm - Assess your digital skills (activity)

2.00pm - Key story by Harkanwal Singh - Founder, Data elements studio

2.30pm - ResBaz Sessions

303.G13	303.G14	303.G15	303.G16	302.G40
Linux - An introduction to the commandline	Introduction to user experience design - part I	Data and narratives - part I	Room not available	Research compute facilities at the University of Auckland - part II

3.30pm Afternoon Tea

4.00pm - ResBaz Sessions

303.G13	303.G14	303.G15	303.G16	302.G40
Using integrated data infrastructure and research tools	Introduction to user experience design - part II	Data and narratives - part II	Room not available	

Thursday 28 June 2018			
9am - Key Story by Dr. Alys Clark			
9.30am - ResBaz sessions			
303.G13	303.G14	303.G15	303.G16
Introduction to R I	IT security and awareness	Reproducible research in Genomics - part I	NeCTAR research cloud - Hands on fundamental skills workshop - part I
10.30am - Morning Tea			
11am - ResBaz sessions			
303.G13	303.G14	303.G15	303.G16
Introduction to R II	Research commercialisation and intellectual property	Reproducible research in Genomics - part II	NeCTAR research cloud - Hands on fundamental skills workshop - part II
12pm - Lunch			
1.30pm - Key Story by Associate professor Minako O'Hagan			
2pm - ResBaz sessions			
303.G13	303.G14	303.G15	303.G16
LaTeX I	Tools for survey design I	Publishing and copyright part I	Room available for breakout sessions/discussions
3pm - Afternoon tea			
3.30pm - ResBaz sessions			
303.G13	303.G14	303.G15	303.G16
Latex II	Tools for survey design II	Publishing and copyright part II	Qualitative data analysis with Nvivo

Friday 29 June 2018

9am - Welcome and Digital Strategy by Stephen Whiteside - Chief digital officer, Auckland University

9.10am - Key Story by Professor Mark Billinghurst

9.40am - ResBaz sessions

303.G13	303.G14	303.G15	303.G16
Introduction to machine learning	AR/VR development with Unity	Research data management - planning organising and storing	Science communication strategies for researchers - TBC

10.30am - Morning Tea

11am - ResBaz sessions

303.G13	303.G14	303.G15	303.G16
Version control and collaboration tools - Introduction to Git and GitHub	Geneious Q and A by Dr. Moreland Gibbs, Geneious applications scientist	Writing a data management plan	TBC

12pm - Lunch

1.00pm Open Data and Figshare by Laura Armstrong

1.30pm - ResBaz sessions

303.G13	303.G14	303.G15	303.G16
Introduction to Jupyter notebooks	Drones in research	Tidy Data and introduction to Open Refine for data cleaning	TBC

2.30pm - Assess your digital skills (activity and swag to be won!)

3pm - Afternoon Tea

3.30pm - TBC