UNIT 8: Infectious disease

1 Introduction

Infectious disease

- Extremely common
- Huge impacts on ecological interactions
- A form of exploitation, but doesn't fit well into our previous modeling framework
 - How many people are there?
 - How many influenza viruses are there?
 - How do they find each other?

Disease agents

- Poll: Name an infectious agent that causes disease in humans.
- Disease agents vary tremendously:
 - Most viruses have just a handful of genes that allow them to hijack a cell and get it to make virus copies
 - * Answer: influenza virus, Ebola virus, HIV, measles
 - Bacteria are independent, free-living cells with hundreds or thousands of chemical pathways
 - * Answer: Tuberculosis, anthrax, pertussis
 - **Eukaryotic** pathogens are nucleated cells who are more closely related to you than they are to bacteria
 - * Answer: Malaria, various worms

Microparasites

- For infections with small pathogens (viruses and bacteria), we don't attempt to count pathogens, but instead divide disease into stages
 - Latently infected
 - Productively infected
 - Recovered

Microparasite models

- We model microparasites by counting the number of hosts in various states:
 - Susceptible individuals can become infected
 - **Infectious** individuals are infected and can infect others
 - Resistant individuals are not infected and cannot become infected
- More complicated models might include other states, such as latently infected hosts who are infected with the pathogen but cannot yet infect others

Models as tools

- Models are the tools that we use to connect scales:
 - individuals to populations
 - single actions to trends through time

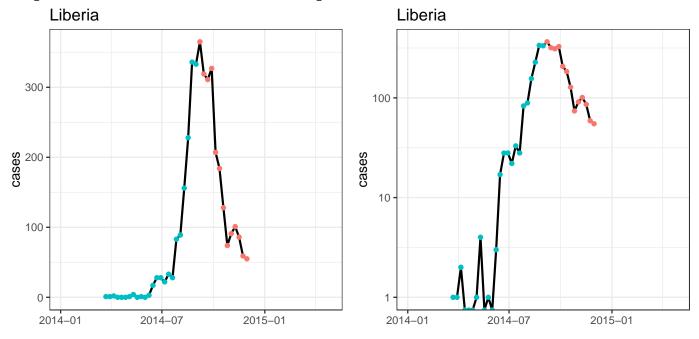
2 Rate of spread

- \bullet Poll: For many diseases, especially new diseases, we can observe and estimate r.
 - Answer: Instantaneous rate of increase (per capita)
 - * **Answer:** Units of 1/t
 - * **Answer:** Gives the exponential rate of spread
- Poll: Want to know what factors contribute to that, and how it relates to \mathcal{R} .
 - Answer: number of new cases per case
 - Answer: Unitless

Basic reproductive number

- People in the disease field love to talk specifically about \mathcal{R}_0
- But they don't always mean the same thing when they say \mathcal{R}_0 :
 - Actual value of \mathcal{R} before an epidemic
 - Hypothetical value assuming no immunity
 - Hypothetical value assuming no immunity and no control efforts whatsoever
- Often easier to talk simply about \mathcal{R} .

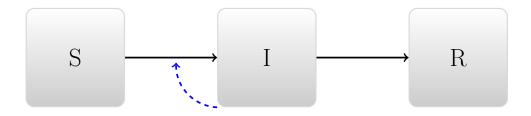
Example: the West African Ebola epidemic



3 Single-epidemic model

- \bullet Susceptible \to Infectious \to Recovered
- ullet We also use N to mean the total population

Transition rates



- What factors govern movement through the boxes?
 - People get better independently
 - People get infected by infectious people

Conceptual modeling

- Poll: What happens in the long term if we introduce an infectious individual?
 - Answer: The may be an epidemic an outbreak of disease
 - **Answer:** Disease burns out
 - Answer: Everyone winds up either recovered or susceptible
 - Answer: Not everyone gets infected!

Interpreting

- Why might there not be an epidemic?
 - Answer: If the disease can't spread well enough in the population
 - * Answer: Could depend on season, or immunity ...
 - <u>Answer</u>: Demographic stochasticity: if we only start with one individual, we expect an element of chance
- Why doesn't everyone get infected?
 - Answer postponed:

Quantities

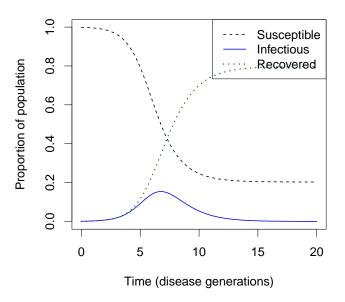
State variables

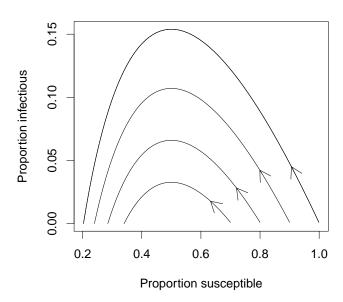
• S, I, R, N: [people] or [people/ha]

Parameters

- Susceptible people have **potentially effective** contacts at rate β (units [1/time])
 - These are contacts that would lead to infection if the person contacted is infectious
 - Total infection rate is $\beta I/N$, because I/N is the proportion of the population infectious
- Infectious people recover at $per\ capita$ rate γ (units [1/time])
 - Total recovery rate is γI
 - Mean time infectious is $D = 1/\gamma$ (units [time])

Simulating the model





Basic reproductive number

- Poll: What *unitless* parameter can you make from the model above?
 - <u>Answer</u>: $\mathcal{R}_0 = \beta D = \beta/\gamma$ is the basic reproductive number
 - <u>Answer:</u> The *potential* number of infections caused by an average infectious individual
 - * Answer: That is: the number they would cause on average if everyone else were susceptible
 - <u>Answer</u>: The product of the rate β (units [1/t]) and the duration D ([t])

Basic reproductive number implications

- Poll: What happens early in the epidemic if $\mathcal{R}_0 > 1$?
 - <u>Answer</u>: Number of infected individuals grows exponentially
- What happens early in the epidemic if $\mathcal{R}_0 < 1$?
 - <u>Answer</u>: Number of infected individuals does not grow (disease cannot invade)

Effective reproductive number

• The effective reproductive number gives the number of new infections per infectious individual in a partially susceptible population:

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- Answer: $\mathcal{R}_e = \mathcal{R}_0 S/N$
- Is the disease increasing or decreasing?

- Answer: It will increase when $\mathcal{R}_e > 1$ (more than one case per case)
- Answer: This happens when $S/N > 1/\mathcal{R}_0$
- Why doesn't everyone get infected?
 - Answer: When susceptibles are low enough $\mathcal{R}_e < 1$
 - <u>Answer</u>: When $\mathcal{R}_e < 1$, the disease dies out on its own (less than one case per case)

3.1 Epidemic size

- In this model, the epidemic always burns out
 - No source of new susceptibles
- Epidemic size is determined by:
 - Answer: \mathcal{R}_0 : larger \mathcal{R}_0 leads to a bigger epidemic
 - Answer: The number of susceptibles at the beginning of the epidemic
 - * **Answer:** More susceptibles leads to a bigger epidemic
 - * Answer: ... and fewer susceptibles at the end

Overshoot

- Why does more susceptibles at the beginning mean fewer susceptibles at the end?
 - **Answer:** More susceptibles \Longrightarrow
 - **Answer:** Faster initial growth \Longrightarrow
 - **Answer:** Bigger epidemic \Longrightarrow
 - Answer: More infections at peak (same number of susceptibles) \Longrightarrow
 - Answer: More generations needed for disease to fade out \implies
 - **Answer:** More infections after peak ...

Ebola example

- In September, the US CDC predicted "as many as" 1.5 million Ebola cases in Liberia by January
- In fact, their model predicted many more cases than that by April
- What happened?

What limits epidemics?

• Poll: What limits epidemics in our simple models?

- **Answer:** Depletion of susceptibles

• Poll: What else limits epidemics in real life?

- **Answer:** Interventions

- **Answer**: Behaviour change

- Answer: Heterogeneity (differences between hosts, locations, etc.)

4 Recurrent epidemic models

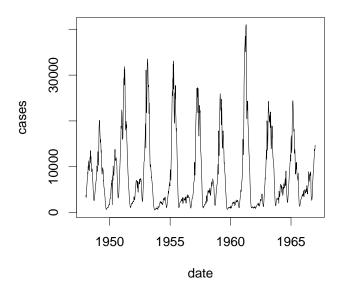
• Poll: If epidemics tend to burn out, why do we often see repeated epidemics?

- <u>Answer</u>: People might lose immunity

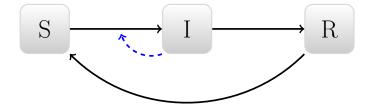
- **Answer:** Births and deaths; newborns are susceptible

Recurrent epidemics

Measles reports from England and Wales

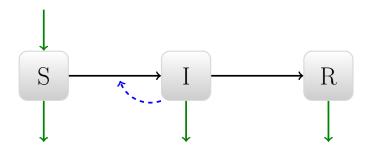


Closing the circle



• **Answer**: Loss of immunity

Closing the circle



• **Answer**: Births and deaths

- **Answer:** Effect on dynamics is similar to loss of immunity

4.1 Dynamics

Equilibrium

- At equilibrium, we know that $\mathcal{R}_e = 1$
 - One case per case

 Number of susceptibles at equilibrium determined by the number required to keep infection in balance

*
$$S/N = 1/\mathcal{R}_0$$

- What does this remind you of?
 - **Answer:** Reciprocal control!
- Number of infectious individuals determined by number required to keep susceptibles in balance.
- As susceptibles go up, what happens?
 - Per capita replenishment goes down
 - Infections required goes down

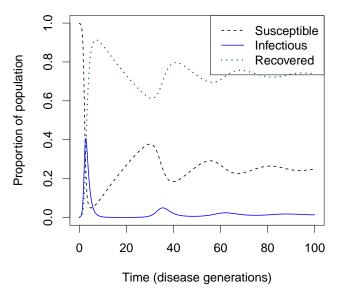
Reciprocal control

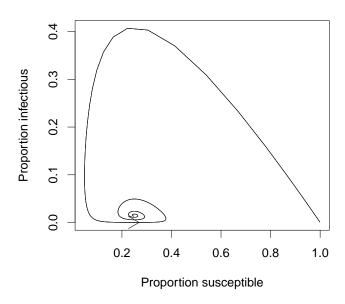
- What happens to equilibrium if we protect susceptibles (move them to R class)?
 - **Answer:** Equation for dI/dt does not change
 - Answer: Number of susceptibles at equilibrium does not change
 - Answer: Fewer susceptibles removed by infection (some are removed by us)
 - <u>Answer</u>: Less disease
- What else could happen?
 - Answer: If we remove susceptibles fast enough, infection could go extinct
 - **Answer:** If we keep increasing the rate ...
 - * Answer: Number of susceptibles goes down

Reciprocal control

- Poll: What happens if we remove infectious individuals at a constant rate (find them and cure them or isolate them)?
 - <u>Answer</u>: We need more susceptibles to balance dI/dt
 - <u>Answer</u>: If we have more susceptibles, then per capita replenishment goes down
 - * Answer: So the number of infectious individuals required for balance goes down
 - Answer: If we remove infectious individuals fast enough, the infection could go extinct

Tendency to oscillate





Tendency to oscillate

- "Closed-loop" SIR models (ie., with births or loss of immunity):
 - Tend to oscillate
 - Oscillations tend to be damped
 - * System reaches an **endemic** equilibrium disease persists

Source of oscillations

- Similar to predator-prey systems
- What happens if we start with too many susceptibles?
 - **Answer:** There will be a big epidemic
 - **Answer:** ...then a very low number of susceptibles
 - **Answer:** ...then a very low level of disease
 - Answer: ... then an increase in the number of susceptibles

Persistent oscillations

- Poll: If oscillations tend to be damped in simple models, why do they persist in real life?
 - **Answer:** Weather
 - * Answer: Seasonality
 - * **Answer:** Environmental stochasticity

- **Answer:** School terms

Answer: Demographic stochasticity

- <u>Answer</u>: Changes in Behaviour

* Answer: People are more careful when disease levels are high

5 Reproductive numbers and risk

- At equilibrium, the proportion of people who are susceptible to disease should be approximately $S/N = 1/\mathcal{R}_0$
- Proportion "affected" (infectious or immune) should be approximately $V/N = 1-1/\mathcal{R}_0$
- If you have a single, fast epidemic, the size is also predicted by \mathcal{R}_0 .

Equilibrium Single epidemic 1.0 1.0 0.8 0.8 Proportion affected Proportion affected 9.0 9.0 0.4 0.4 0.2 0.2 0.0 0.0 1.0 2.0 5.0 1.0 2.0 5.0 0.5 0.5 R R

Examples

- Ronald Ross predicted 100 years ago that reducing mosquito densities by a factor of 5 or so would *eliminate* malaria
- Gradual disappearance of polio, typhoid, etc., without risk factors going to zero
- Eradication of smallpox!

Threshold for elimination

- What proportion of the population should be vaccinated to eliminate a disease?
 - <u>Answer</u>: Transmission should be reduced by a factor of \mathcal{R} , so at least fraction $1 1/\mathcal{R}$ should be vaccinated

Examples:

- Polio has an \mathcal{R}_0 of about 5.
- Poll: What proportion of the population should be vaccinated to eliminate polio?
 - **Answer:** At least 1-1/5 = 80%
- Measles has an \mathcal{R}_0 of about 20. What proportion of the population should be vaccinated to eliminate measles?
 - **Answer:** At least 1-1/20 = 95%
- If gonorrhea has an \mathcal{R}_0 of about 2, what proportion of unprotected sexual encounters should be protected to eliminate gonorrhea?
 - **Answer:** At least 1-1/2 = 50%

Persistence of infectious disease

- Why have infectious diseases persisted?
 - The pathogens evolve
 - Human populations are **heterogeneous**
 - * People differ in: nutrition, exposure, access to care
 - Information and misinformation
 - * Vaccine scares, trust in health care in general

Heterogeneity and persistence

- Heterogeneity increases \mathcal{R}_0
 - When disease is rare, it is concentrated in the most vulnerable populations
 - * Cases per case is high
 - * Elimination is harder
- Marginal populations
 - Heterogeneity could make it easier to concentrate on the most vulnerable populations and eliminate disease
 - Humans rarely do this, however: the populations that need the most support typically have the least access