

# BIO3SS3: Population Ecology

## UNIT 1: Introduction

### 1 Course overview

#### 1.1 Course structure

##### Communication

- Lecture notes for each section will be available the afternoon before you need them
  - Check Avenue frequently for announcements and new information
  - All info will also be on the course resource page
    - \* <http://bio3ss.github.io/>
- The professor is Jonathan Dushoff
  - Contact via Teams classroom channel
  - or Teams chat

##### Expectations of professor

- Start and end on time
- Focus on conceptual understanding
- Make clear what terminology and facts must be learned
- Open to questions – in class (within reason); office hours; classroom channel

##### Expectations of students

- Start and end on time
- Don't talk while other students are talking, or while I am responding to student questions
- If you must talk at other times, be unobtrusive
- Don't use the internet for non-class activities
- Attend the lecture, and the mandatory tutorials
  - Tutorials start week of 17 Jan

##### Craziness

- We expect to return in person for the week of 7 Feb
- We will share additional information with you as soon as we get it

## Texts

- The primary text for this course is the lecture notes
- Additional resources will be shared through the resource page

## Structure of presentation

- Required material will be clearly outlined in the notes
  -
- Required terminology will be presented in **bold**
- General ideas and approaches presented in class may also be required; you should take notes on these in your own words

## Taking notes

- You will do best if you take notes
  - You should know by now what works for you
  - Or else that you need to keep working on it
- If a new concept is making sense to you right now, write something that will help you remember
- If there's something specific I think you all need to write down, I will write it for you (or mark it as an answer)

## Polling

- You can obtain extra credit by responding to in-class polls
  - Text from your cell phone, or answer on the web
- Poll: Why are you taking this class?

## 1.2 People

### Dushoff

- Loves math
- Lived in four countries
- Studies evolution and spread of infectious diseases
  - HIV, rabies, ebola, influenza, ...
  - <https://mac-theobio.github.io/dushoff.html>
  - [https://twitter.com/jd\\_mathbio](https://twitter.com/jd_mathbio)

## TA

- Celine Lajoie
  - Effects of forestry on mercury in boreal stream food webs
  - Also: how mercury risks may be mediated by beaver ponds

## Students

- Poll: What year are you in?
- Poll: What kind of career are you aiming for?

## 2 Course content

### 2.1 Learning goals

- Ecology and population ecology
- Quantitative thinking
- Dynamical modeling

### Ecology

- Poll: What is ecology?
- My answer
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### Population ecology

- Poll: What is population ecology?
- My answer
  - 
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### Dynamical modeling

- Investigates the links between local, short-term processes, and large-scale, long-term outcomes
- Allows us to explore what assumptions we're making, and how assumptions affect the link

## Math

- Population ecology uses math
  - Math is a critical tool for linking processes to outcomes
  - Math will play a central role in the course
- We will keep it *simple*
  - But we understand that simple does not always mean easy
- Review the math supplement: <https://bio3ss.github.io/materials/math.handouts.pdf>

## Humans and abstract thought

- People are evolved to be concrete thinkers, not conceptual thinkers
- A goal of this course is to build conceptual thinking skills

## 2.2 Examples

### Malaria

- A nasty, mosquito-borne disease
- In some places (e.g., the southeastern US), it has been eradicated almost by accident
  - Mosquitoes are still present
- In other places it persists at high levels despite concerted efforts at elimination
- *What factors determine when and where malaria spreads?*

### Red squirrels

- Red squirrels are rapidly disappearing from England
  - Loss of suitable habitat?
  - Competition from gray squirrels introduced from North America?
  - Diseases carried by gray squirrels?
- [http://en.wikipedia.org/wiki/Eastern\\_grey\\_squirrels\\_in\\_Europe](http://en.wikipedia.org/wiki/Eastern_grey_squirrels_in_Europe)

### Cod fisheries

- Is the ocean too big for people to affect?
- What happened to the cod?
- [http://en.wikipedia.org/wiki/Collapse\\_of\\_the\\_Atlantic\\_northwest\\_cod\\_fishery](http://en.wikipedia.org/wiki/Collapse_of_the_Atlantic_northwest_cod_fishery)

## Populations

- Poll: What population of organisms interests you?

## Dandelions

- Start with one dandelion; it produces 100 seeds, of which only 4% survive to reproduce the next year.
  - How many dandelions after 3 years?
    - \*
    - \*

## 3 Example populations

### 3.1 Dandelions

- Start with one dandelion; it produces 100 seeds, of which only 4% survive to reproduce the next year.
- How many dandelions after 3 years?
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  - See spreadsheet on resource page: <https://bio3ss.github.io/linear.html>
- The spreadsheet is an implementation of a dynamical model!

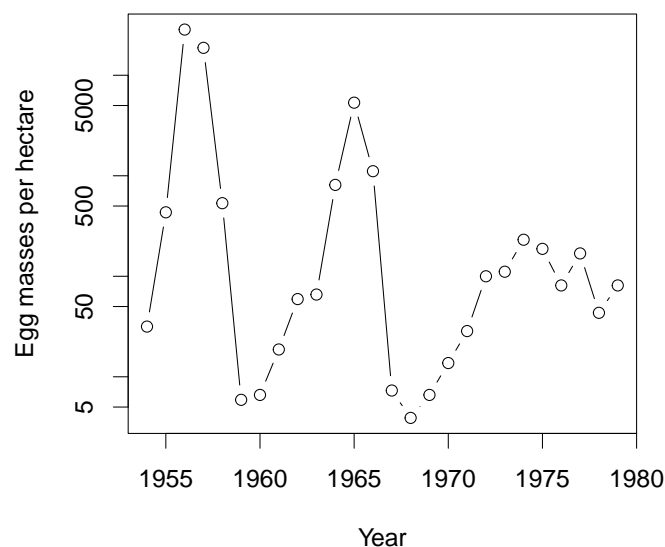
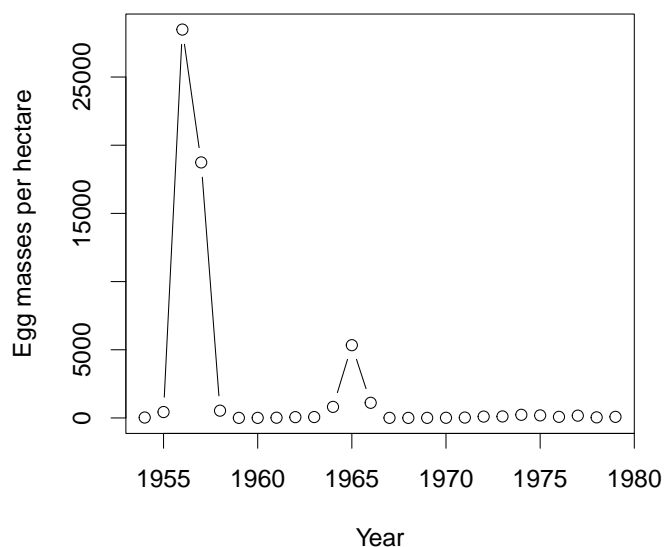
## Dynamical models

- Make rules about how things change on a small scale
- Assumptions should be clear enough to allow you to calculate or simulate population-level results
- Challenging and clarifying assumptions is a key advantage of models

### 3.2 Gypsy moths

- A pest species that feeds on deciduous trees
- Introduced to N. America from Europe 150 years ago
- Capable of wide-scale defoliation

## Gypsy moth populations



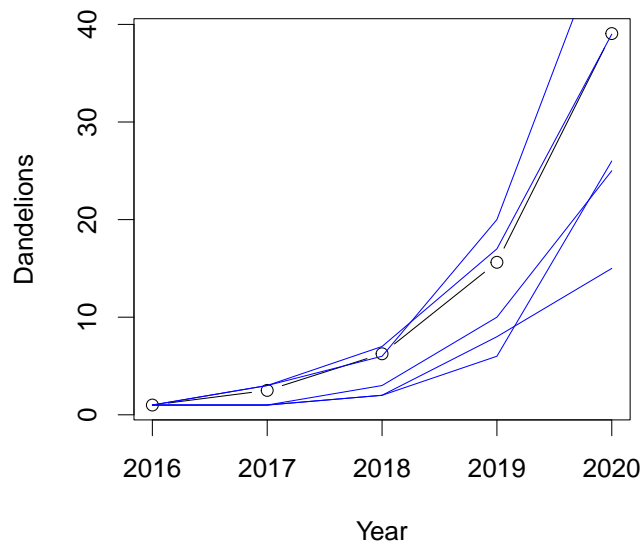
## Moth calculation

- Researchers studying a gypsy moth population make the following estimates:
  - The average reproductive female lays 600 eggs
  - 10% of eggs hatch into larvae
  - 10% of larvae mature into pupae
  - 50% of pupae mature into adults
  - 50% of adults survive to reproduce
  - All adults die after reproduction
- What happens if we start with 10 moths?
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## Stochastic version

- Obviously, we will not get *exactly* 7.5 moths.
- If we consider moths as individuals, we need a **stochastic** model
- What do we mean by stochastic?
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## Stochastic model



- A stochastic model has randomness in the model.
- If we run it again with the same parameters and starting conditions, we get a different answer

### 3.3 Bacteria

- Imagine we have some bacteria growing in a big tank, constantly dividing and dying:
  - They divide (forming two bacteria from one) at a rate of  $0.04/\text{hr}$
  - They wash out of the tank at a rate of  $0.02/\text{hr}$
  - They die at a rate of  $0.01/\text{hr}$
- Rates are **per capita** (i.e., per individual) and **instaneous** (they describe what is happening at each moment of time)
- We start with 10 bacteria/ml
  - How many do we have after 1 hr?
  - What about after 1 day?

## Bacteria, rescaled

- Imagine we have some bacteria growing in a big tank:
  - They divide (forming two bacteria from one) at a rate of 0.96/day
  - They wash out of the tank at a rate of 0.48/day
  - They die at a rate of 0.24/day
- If we start with 10 bacteria/ml, how many do we have after 1 day?

## Units

- When we attach units to a quantity, the meaning is concrete
  - 0.24/day *must* mean exactly the same thing as 0.01/hr
  - The two questions above *must* have the same answer

## Types of growth

- arithmetic/linear:
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- geometric/exponential:
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- other:
  - Many possibilities, we may discuss some later

## Exponential decline?

- Poll: What is exponential decline?
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## Terminology

- Sometimes people distinguish
  - **arithmetic** from **linear** growth, or
  - **geometric** from **exponential** growth
- Based on:
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- We won't worry much about this.



### 3.4 Log and linear scales

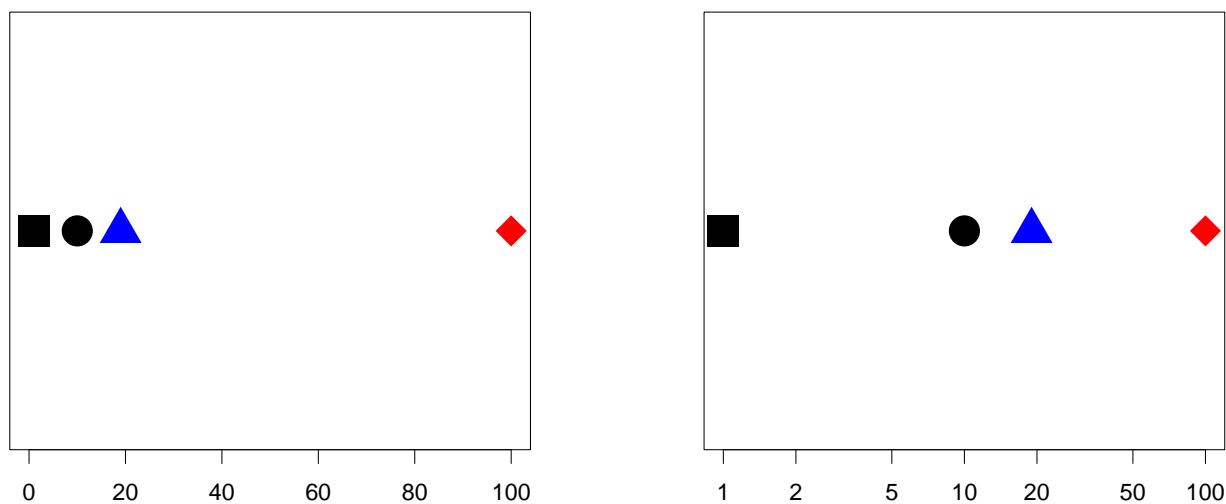
#### Scales of comparison

- Poll: 1 is to 10 as 10 is to what?

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#### Scales of display

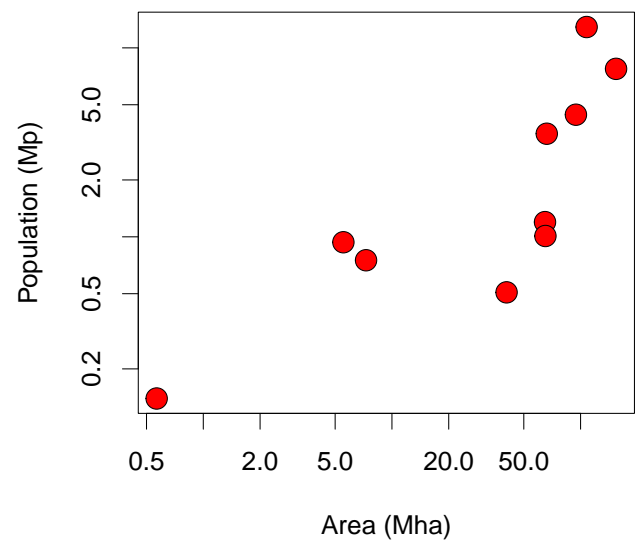
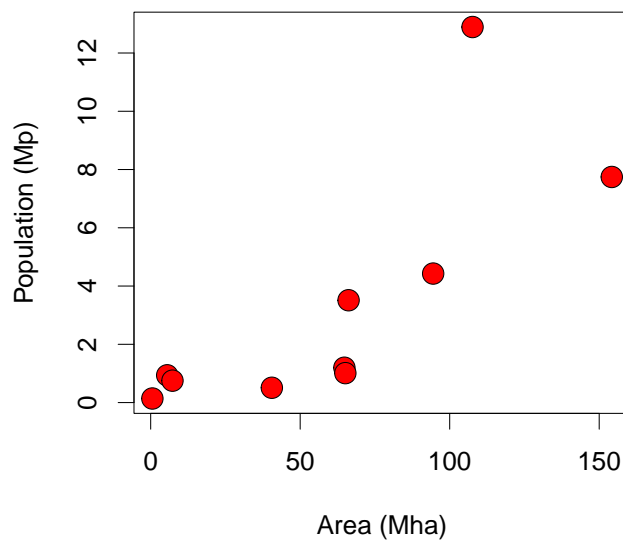


There is only one log scale; it doesn't matter which base you use!

#### Canadian provinces

- How many people know the Canadian provinces song?
- Poll: Which Canadian province is the most unusual in terms of area?
- Poll: Which Canadian province is the most unusual in terms of population?

#### Canadian provinces



## Predation comparison

- A 300 lb lion is attacking a 600 lb buffalo!
- Poll: This is analogous to a 15 lb red fox attacking: a beaver, an elk
  - A 30 lb beaver (twice as heavy)?
  - A 315 lb elk (300 lbs heavier)?

## Different scales

- The log scale and linear scale provide different ways of looking at the same data
- Equally valid
- What are some advantages of each?

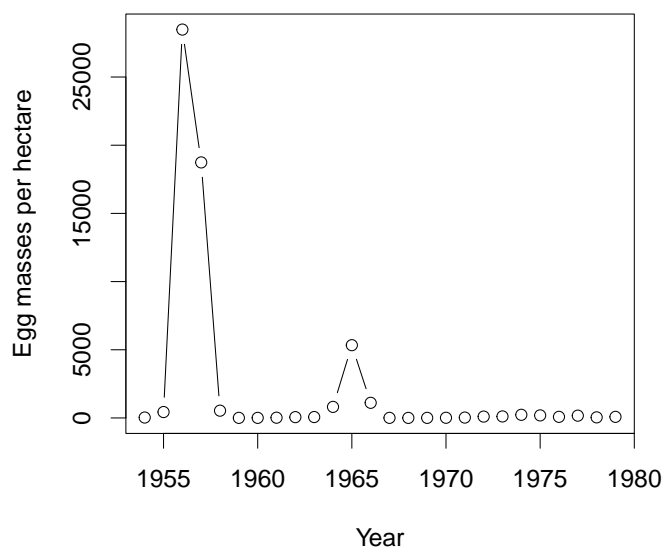
## Advantages of arithmetic view

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## Advantages of geometric view

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## Gypsy-moth example



## Scales in population biology

- The linear scale looks at differences at the population scale
- The log scale looks at differences at the individual scale (per capita)

### 3.5 Time scales

#### Characteristic times

- Characteristic time is the *ratio* between the thing that is changing (units [widgets]) and the rate of change ([widgets/time]).

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- Exponential change is when the characteristic time stays constant:
  - I'm always 1 hour away from the town of Speed
  - So I'm approaching it exponentially

#### Bacteriostasis

- What if we add an agent to the tank that makes the birth and death rates nearly zero?
- Now the bacteria are merely washing out at the rate of 0.02/hr
- If we start with 10 bacteria/ml, how many do we have after:
  - Poll: 1 hr?
  - Poll: 1 wk?

## Bacteriostasis answers

- Bacteria wash out at the rate of 0.02/hr
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- Start with 10 bacteria/ml:
  - 
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## Bacteriostasis analysis

- Rate of exponential decline is  $r = 0.02/\text{hr}$
- Characteristic time is  $T_c = 1/r = 50\text{ hr}$
- It is useful to think about time scales in exponential change by *comparing* elapsed time to characteristic time
  - 1 hour is short (almost linear decline)
  - 1 week is long (many exponential changes)

## Euler's $e$

- The reason mathematicians like  $e$  is that it makes this link between instantaneous change and long-term behaviour
- If I drive for an hour, how much closer do I get to the ideal town of Speed?
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- $e$  or  $1/e$  is the approximate answer to a lot of questions like this one
  - If I compound 1%/year interest for 100 years, how much does my money grow?
  - If two people go deal out two decks of cards simultaneously, what is the probability they will never match cards?
  - If everyone picks up a backpack at random after a test, what's the probability nobody gets the right backpack?

## Exponential growth

- We can think about exponential growth the same way as exponential decline:
  - Things are always changing at a rate that would take a fixed amount of time to get (back) to zero
  - This is the characteristic time
  - Exponential growth follows  $N = N_0 \exp(rt) = N_0 \exp(t/T_c)$

## Half life and doubling time

- The characteristic time is how long it takes to change by a factor of  $e$ 
  - Direct link to rate of instantaneous change.
- Half life (or doubling time) is how long to change (down or up) by a factor of 2
  - If it takes  $T_c$  time to change by a factor of  $e$
  - It takes  $\log_e(2)T_c \approx 0.69T_c$  to change by a factor of 2
- You should be able to do this calculation
  - $\exp(-rT_h) = 1/2$
  - $-rT_h = \log_e(1/2) = -\log_e(2)$
  - $T_h = \log_e(2)/r$
  - $T_h = \log_e(2)T_c$

## Summary

- Exponential growth is a specific thing
  - At least in math and science
- Often tied to a specific mechanism
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- Units can help us think clearly
  - or notice our mistakes