

Chapter 8 - Android Locale





Android String Resources

- Android String Resources
 - When starting a new application
 - Note the line:

```
android:text="@string/hello_world"c
```

• @string refers to the resource string.xml file located in the res/values folder. "hello_world" is the id of the string defined in that file. In other words this is a reference to the string value "Hello World" defined as:

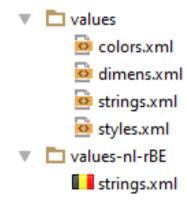
```
<string name="hello_world">Hello World</string>
```

- All your strings should be constructed this way. NO HARDCODED values.
- Allows us to easily add support for other languages without to much effort
 - Just copy the values folder as "values-< language code>" and modify the values of strings.xml



Application Locales

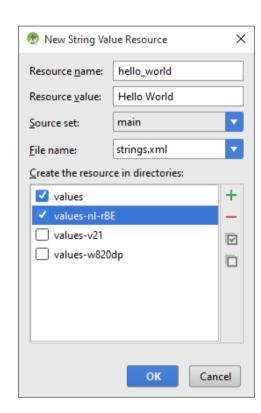
- Create a new resource folder called "values-nl" (all Dutch speaking) or "values-nl-rBE" (Belgium only)
- Copy the strings.xml resource from "values" to "values-nl" or " values-nl-rBE "
 - Notice how Android Studio displays some fancy flags ©





Application Locales

- Translate all the values but make sure not to delete any resources
 - When adding a new resource string later on make sure to add them to all translations!
 - Android Studio makes this job easy for you



- Deploy the application
- Set the emulator device or the actual phone to "Nederlands (Belgie) " or "English (Belgium)"

