



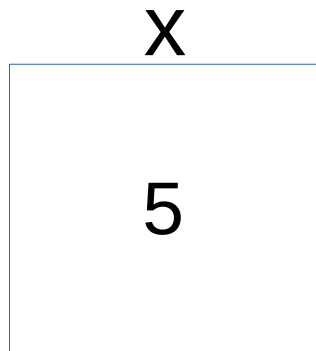
# Day 1

## **Variables, Strings, Simple Python**

# Variables are just placeholders

$x = 5$

$x \leftarrow 5$   
Assignment



$\leftarrow$   
Read

`print(x)`

# Numbers and Strings

“Hello world!”

“ or ‘  Tells Python it's text

Text works very different from numbers!

What's the difference between 1 and 1.0?



# Pizza time!

- Build a Pizza calculator script
- Use variables for all numbers
- For a Pizza of Radius  $z$  and height  $a$ :  
 $V = \pi * z * z * a$
- $\pi = 22/7$  (plenty close) or 3.14 (close enough)



# Whitespace

- Use empty lines to section your script
- Avoid empty space where it doesn't belong
- Especially avoid it at the beginning of lines (more later)



# Comments

- One-line comments are started with #, end with line
- Multi-line commands start and end with `"""`
- Later you explain yourself the script
- Can also section things



# Add some nice toppings

- Properly comment and section your Pizza script

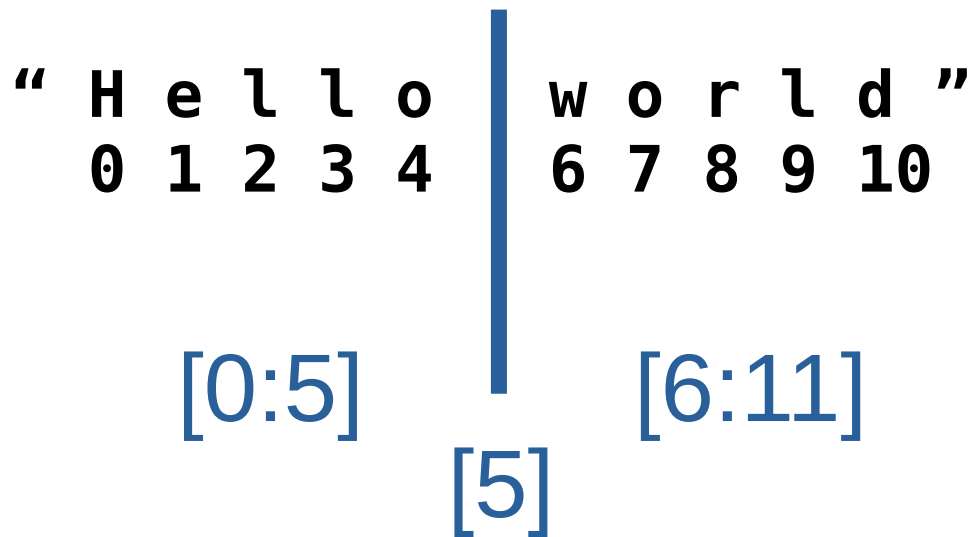
# Strings!





# String slicing

“ H e l l o | w o r l d ”  
0 1 2 3 4      6 7 8 9 10  
[0:5]      [6:11]  
[5]



The diagram shows the string "Hello world" with a vertical blue line separating it into two parts. The first part, "Hello", is indexed 0 to 4. The second part, "world", is indexed 6 to 10. Below the string, the slice [0:5] is shown under "Hello", [6:11] is shown under "world", and [5] is shown under the vertical line, representing the character at index 5, which is the space between "Hello" and "world".



# Functions and methods

`do(x)` : *do* is a function

`x.do()` : *do* is a method

You'll learn the difference later.

For now just remember which to use.



# For your string needs

<code>.strip()</code>	Remove whitespace at ends
<code>.replace(old, new)</code>	Replaces “old” with “new”
<code>.capitalize()</code>	Like so
<code>.lower()</code>	like so
<code>.title()</code>	Like So
<code>.upper()</code>	LIKE SO

**and MANY MORE!!**



# World: “Hello you!”

- Write a nice greeter program to say hello to you.
- Use the `input()` and `print()` functions along with f-Strings.



# What's my name?

- Slice and dice your name to make some funny creations.
- Be creative! ;)



# Exercises

## 1. Replacing within a string:

- Create string with words separated by commas (,)
- Replace the commas with spaces
- Print out resulting string

## 2. Write a greeter program:

- Says hello, then asks for your name
- User inputs the name
- Prints a greeting with the name