

# How to use the example inpainting code in train mode

By Mike Wang

## Project GitHub Link:

<https://github.com/quick2063706271/generative-inpainting-pytorch-gpu>

## Training dataset link:

<https://bbbc.broadinstitute.org/BBBC041>

## Pre-requisite:

- Python3
- PyTorch 1.0+
- torchvision 0.2.0+
- tensorboardX
- pyyaml (5.4.1) Important, version 5.6+ will result in additional Loader in the field of load() function. To check your pyyaml version in your terminal *pip show pyyaml*

## Steps:

- ⇒ **Step 1:** check if you have a GPU, if you have a GPU (with cuda) skip to Step 2. Else, change the config.yaml file from *generative-inpainting-pytorch/configs/config.yaml* as

```
1 # data parameters
2 dataset_name: imagenet
3 data_with_subfolder: False
4 train_data_path: /Users/mikewang/Library/CloudStorage/OneDrive-JohnsHopkins/Study/Master/Semaster_1/EN.580.697/malaria_sampled/images
5 val_data_path:
6 resume:
7 batch_size: 48
8 image_shape: [1200,1600,3]
9 mask_shape: [128, 128]
10 mask_batch_size: True
11 max_delta_shape: [32, 32]
12 margin: [0, 0]
13 discounted_mask: True
14 spatial_discounting_gamma: 0.9
15 random_crop: True
16 mask_type: hole # hole | mosaic
17 mosaic_unit_size: 12
18
19 # training parameters
20 expname: benchmark
21 # cuda: True
22 cuda: False
23 gpu_ids: [0, 1, 2] # set the GPU ids to use, e.g. [0] or [1, 2]
24 num_workers: 4
25 lr: 0.0001
26 beta1: 0.5
27 beta2: 0.9
28 n_crit: 5
29 niter: 500000
30 print_iter: 100
31 viz_iter: 1000
32 viz_max_out: 16
33 snapshot_save_iter: 5000
34
35 # loss weight
36 coarse_l1_alpha: 1.2
37 l1_loss_alpha: 1.2
38 ae_loss_alpha: 1.2
39 global_wgan_loss_alpha: 1.
40 gan_loss_alpha: 0.001
41 wgan_gp_lambda: 10
42
43 # network parameters
44 netG:
45   input_dim: 3
46   ngf: 32
47
48 netD:
49   input_dim: 3
50   ndf: 64
51
```

This is to make sure that your torch is working in cpu mode.

- ⇒ **Step 2:** change the config.yaml file from *generative-inpainting-pytorch/configs/config.yaml/train\_data\_path* as the training malaria dataset directory
- ⇒ **Step 3:** change the config.yaml file from *generative-inpainting-pytorch/configs/config.yaml/image\_shape* as [1200,1600,3]
- ⇒ **Step 4:** In terminal cd to the *generative-inpainting-pytorch* directory and then run *python train.py --config configs/config.yaml*