2018 Cincinnati Day of Agile & Cincy.Develop(); Sponsors

Diamond





Platinum





Gold













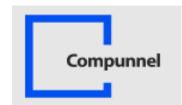




What I Am Doing Wrong with Functions

My Intro

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Agenda

- Overview of Server Less Computing
- Why Server Less Computing?
- Areas we Overlook
- Application Insights with Azure Functions
- Questions

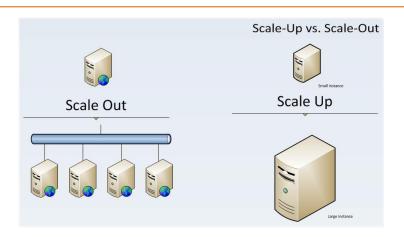
Server Less Computing - Overview

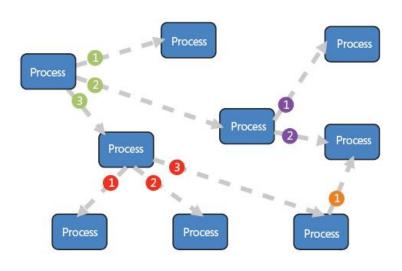
- Does not mean No Servers.
- Enables developers to develop and execute code with out server provisioning.
- "Function as Service" is mainly used to develop event driven applications or perform recurring actions with easier configuration.



Why Server Less Computing?

- Enables developers to focus on the functionality with out worrying on performance by automatically scaling up or down based on demand.
- Allows to pay for only the execution time along with costs for other resources like storage, network etc..
- Azure Functions, AWS Lambda, Google Cloud Functions, IBM Cloud Functions are different variations of function as service.





Platform Comparison



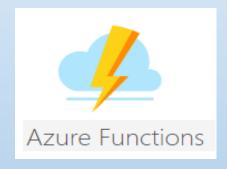






	AWS Lambda	Azure Functions	Google Function	IBM Cloud
Languages	Java , Node.js, C# , Python	C#, F#, Node.js, Python, PHP, Bash, Powershell, Custom exe	JavaScript /Node.js	Javascript/Node.js Swift, Python, Java, Docker (custom)
Triggers	HTTP, Event Based, Scheduled	HTTP, Event Based, Scheduled	HTTP , Event Based ,Scheduled	Event Driven, HTTP
Free Trial	Yes	Yes	Yes	Yes
Free Requests	1 Million Free Request per month	1 Million Executions 400,000 GB-s	400,000 GB-seconds 2 million invocations 5GB of Internet egress traffic	400,000 GB-s free

Azure Functions- Areas we Overlook



 Consumption Plan based Functions working well during development but fails with 503 errors during production when executed in parallel load.

Consumption Plan allows only 300 connections in the host. Any database connections or Http Client initializations should be made static and reused across the function.



 Queue Trigger is executed for each message which is added to queue. We receive influx of around 300 messages and discover that the function takes more execution time to process the messages.

```
-a795-0ce6bee0752a)
[7/27/2018 3:31:44 AM] C# Queue trigger function processed: 0
[7/27/2018 3:31:44 AM] Function started (Id=1a4594e1-863f-4073-9bd8-f0628c0af2de)[7/27/2018 3:31:44 AM] Function complet
ed (Success, Id=122bc49b-a46d-42cf-a795-0ce6bee0752a, Duration=32ms)
[7/27/2018 3:31:44 AM] Executing 'Function1' (Reason='New queue message detected on 'testqueue'.', Id=1a4594e1-863f-4073
-9bd8-f0628c0af2de)
[7/27/2018 3:31:44 AM] C# Queue trigger function processed: 1
[7/27/2018 3:31:44 AM] Function completed (Success, Id=1a4594e1-863f-4073-9bd8-f0628c0af2de, Duration=4ms)
[7/27/2018 3:31:44 AM] Executed 'Function1' (Succeeded, Id=1a4594e1-863f-4073-9bd8-f0628c0af2de)
[7/27/2018 3:31:44 AM] Executed 'Function1' (Succeeded, Id=122bc49b-a46d-42cf-a795-0ce6bee0752a)
[7/27/2018 3:31:44 AM] Function started (Id=269f2ad1-f62a-4f80-983d-457ee6710789)
[7/27/2018 3:31:44 AM] Executing 'Function1' (Reason='New queue message detected on 'testqueue'.', Id=269f2ad1-f62a-4f80
-983d-457ee6710789)
[7/27/2018 3:31:44 AM] C# Queue trigger function processed: 2
[7/27/2018 3:31:55 AM] C# Queue trigger function processed: 300
[7/27/2018 3:31:55 AM] Function completed (Success, Id=9317eee5-44e4-42c5-a618-71ff9061cd6c, Duration=5ms)
[7/27/2018 3:31:55 AM] Executed 'Function1' (Succeeded, Id=9317eee5-44e4-42c5-a618-71ff9061cd6c)
```

Execution time can be reduced if queue messages are processed in batch using host.json configuration. Execution time is reduced by 1ms.

```
{
   "queues": {
     "maxPollingInterval": 2000,
     "visibilityTimeout": "00:00:30",
     "batchSize": 30,
     "maxDequeueCount": 5,
     "newBatchThreshold": 15
}
```

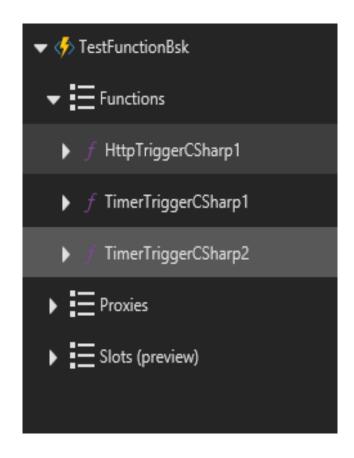
```
[7/27/2018 3:44:03 AM] Function started (Id=c8272247-a2a8-41ba-b2ac-b19364d7868f)
[7/27/2018 3:44:03 AM] Executing 'PostMessageToQueue' (Reason='This function was programmatically called via the host AP
Is.', Id=c8272247-a2a8-41ba-b2ac-b19364d7868f)
[7/27/2018 3:44:11 AM] C# HTTP trigger function processed a request.
[7/27/2018 3:44:14 AM] Function started (Id=83723a95-f1c5-4b1c-bf41-e4edb256280e)
7/27/2018 3:44:14 AM] Executing 'Function1' (Reason='New queue message detected on 'testqueue'.', Id=83723a95-f1c5-4b1c
-bf41-e4edb256280e)
[7/27/2018 3:44:14 AM] C# Oueue trigger function processed: 0
[7/27/2018 3:44:14 AM] Function started (Id=8c00643d-12a3-46df-b0af-f2ca9a9f672b)
[7/27/2018 3:44:14 AM] Executing 'Function1' (Reason='New queue message detected on 'testqueue'.', Id=8c00643d-12a3-46df
-b0af-f2ca9a9f672b)
[7/27/2018 3:44:14 AM] C# Queue trigger function processed: 1
[7/27/2018 3:44:14 AM] Function started (Id=dcaac2f4-926a-44ef-8ffa-8e794fccaf87)
7/27/2018 3:44:14 AM] Executing 'Function1' (Reason='New queue message detected on 'testqueue'.', Id=dcaac2f4-926a-44ef
 7/27/2018 3:44:23 AM] C# Queue trigger function processed: 299
7/27/2018 3:44:23 AM Function completed (Success, Id=3d565cb9-3520-4eb2-b870-118f8a7ba683, Duration=20ms)
7/27/2018 3:44:23 AMj Executed 'Function1' (Succeeded, Id=3d565cb9-3520-4eb2-b870-118f8a7ba683)
 7/27/2018 3:44:23 AM] Function started (Id=446beac3-023f-405c-9027-f455f64e2fb5)
[7/27/2018 3:44:23 AM] Executing 'Function1' (Reason='New queue message detected on 'testqueue'.', Id=446beac3-023f-405c
 9027-f455f64e2fb5)
7/27/2018 3:44:23 AM] C# Queue trigger function processed: 300
7/27/2018 3:44:23 AM] Function completed (Success, Id=446beac3-023f-405c-9027-f455f64e2fb5, Duration=4ms)
[7/27/2018 3:44:23 AM] Executed 'Function1' (Succeeded, Id=446beac3-023f-405c-9027-f455f64e2fb5)
```

 Functions process failed messages in queue for 5 times by default before moving the message to poison-queue.

```
{
   "queues": {
     "maxPollingInterval": 2000,
     "visibilityTimeout": "00:00:30",
     "batchSize": 30,
     "maxDequeueCount": 5,
     "newBatchThreshold": 15
}
```

```
802b-57324d81ebe9)
[7/27/2018 5:13:59 AM] C# Queue trigger function processed: 2
[7/27/2018 5:14:04 AM] A ScriptHost error has occurred
[7/27/2018 5:14:04 AM] Exception while executing function: Function1. QueueFunction: Error while processing.
[7/27/2018 5:14:04 AM] Exception while executing function: Function1
[7/27/2018 5:14:04 AM] Exception while executing function: Function1. QueueFunction: Error while processing.
[7/27/2018 5:14:05 AM] Function completed (Failure, Id=b02a0af5-9ce2-441a-802b-57324d81ebe9, Duration=5455ms)
[7/27/2018 5:14:05 AM] Executed 'Function1' (Failed, Id=b02a0af5-9ce2-441a-802b-57324d81ebe9)
[7/27/2018 5:14:05 AM] mscorlib: Exception while executing function: Function1. QueueFunction: Error while processing.
[7/27/2018 5:14:05 AM] Function had errors. See Azure WebJobs SDK dashboard for details. Instance ID is 'b02a0af5-9ce2'
[7/27/2018 5:14:05 AM] mscorlib: Exception while executing function: Function1. QueueFunction: Error while processing.
[7/27/2018 5:14:05 AM] mscorlib: Exception while executing function: Function1. QueueFunction: Error while processing.
[7/27/2018 5:14:05 AM] Message has reached MaxDequeueCount of 5. Moving message to queue 'testqueue-poison'.
```

- Running multiple functions as part of single
 Function App results in consumption of resources
 across the functions. If one function consumes
 major resources this could impact the resource
 allocation for remaining functions impacting
 performance of the functions.
- It is recommended to create multiple function app and group high load functions in dedicated function app and remaining low load functions in another function app.

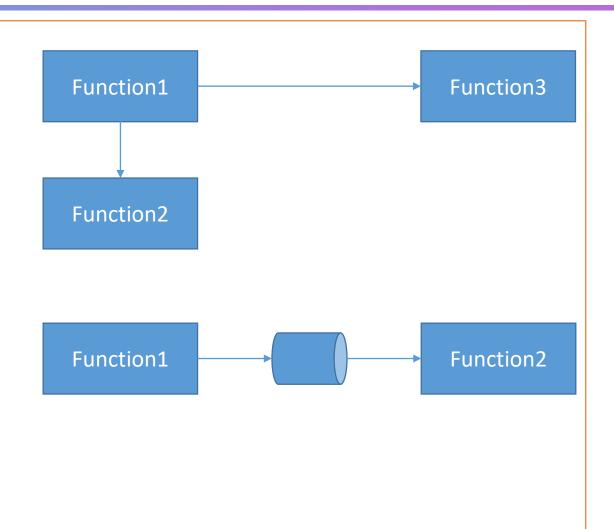


 Functions when executed in Consumption Plan automatically scale up to demand. This leads to increase in the instances of function to handle the load.

 We can control the maximum number of scaled out instances via the WEBSITE_MAX_DYNAMIC_APPLICATION_SCALE_OUT app setting. This is currently supported only for C# and is in preview.

 Overtime functions code tend to include more logics to be handled making the function performing cross function calls.

 Cross Function Calls is not recommended and it is best to develop functions as Stateless Functions and consider queue option in place of Cross Function Calls.

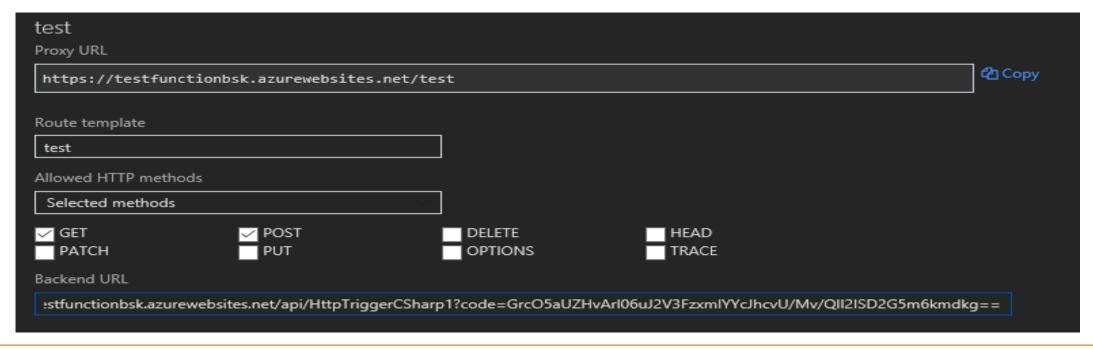


 Functions fail to handle concurrent request if there are more number of request received at the same time.

 Host.json can be used to configure http configuration to handle concurrent requests.

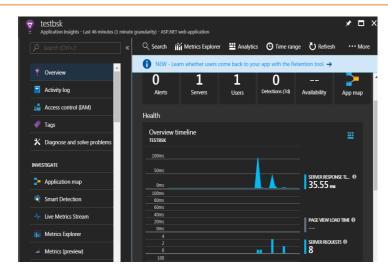
```
"http": {
    "routePrefix": "api",
    "dynamicThrottlesEnabled": false,
    "maxConcurrentRequests": 10,
    "maxOutstandingRequests": 20
}
```

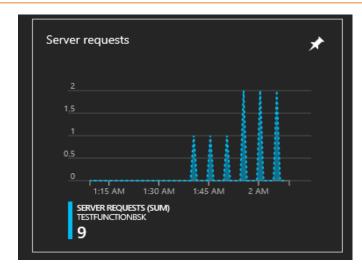
- Function Proxies can be used to override request and response returned from function.
- Function Proxy is considered a function and when we invoke another function through Function
 Proxy we would be charged for two separate function executions.

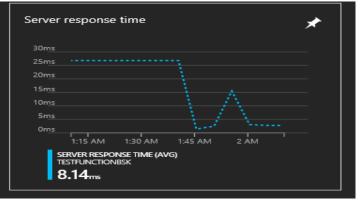


Application Insights

- App Insights can be used to monitor
 - Number of Users
 - Number of Servers
 - Service Response Times
 - Total Number of Requests
 - Failed Request
 - Total Requests By Performance







Application Insights

Host.json file can be used to monitor the health of the function host. Once default performance counters reaches the threshold function app reaches a hard stop.

 Health Monitor can be used to prevent the hard stop of Function App.

```
"healthMonitor": {
    "enabled": true,
    "healthCheckInterval": "00:00:10",
    "healthCheckWindow": "00:02:00",
    "healthCheckThreshold": 6,
    "counterThreshold": 0.80
}
```

References

https://blogs.msdn.microsoft.com/visualstudioalmrangers/2018/04/03/how-we-checked-and-fixed-the-503-error-and-performance-issue-in-our-azure-function/

https://github.com/Azure/azure-functions-host/wiki/Configuration-Settings

https://blogs.msdn.microsoft.com/visualstudioalmrangers/2017/09/24/azure-function-integration-tests-automation/

https://github.com/Azure/azure-functions-host/wiki/Host-Health-Monitor

Questions



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