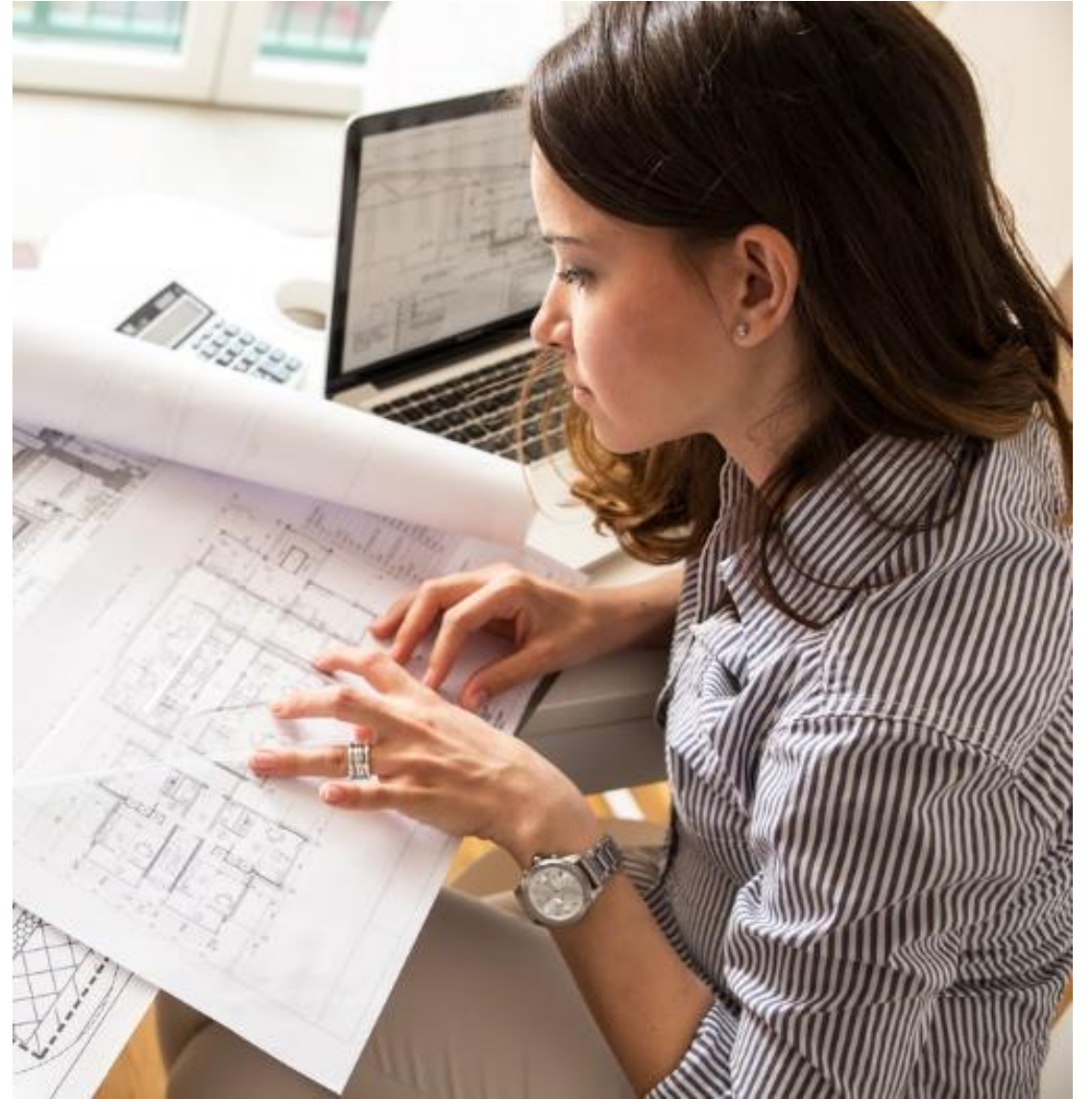


Clean Architecture

Patterns, Practices, and Principles

@matthewrenze

#devup













About Me

Independent consultant

Education

B.S. in Computer Science (ISU)

B.A. in Philosophy (ISU)

Community

Public Speaker

Pluralsight Author

Microsoft MVP

ASPInsider

Open-Source Software

IOWA STATE
UNIVERSITY



PLATINUM

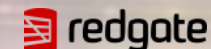
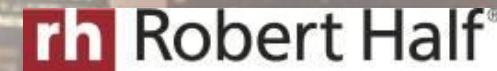
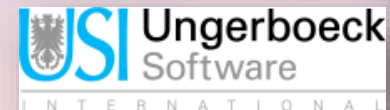
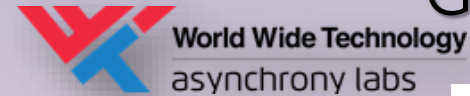


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GOLD



SILVER



Overview

1. Clean Architecture
2. Domain-Centric Architecture
3. Application Layer
4. Commands and Queries
5. Functional Organization
6. Microservices

Focus

Enterprise Architecture

Line-of-Business Applications

Modern equivalent of 3-Layer

Focus

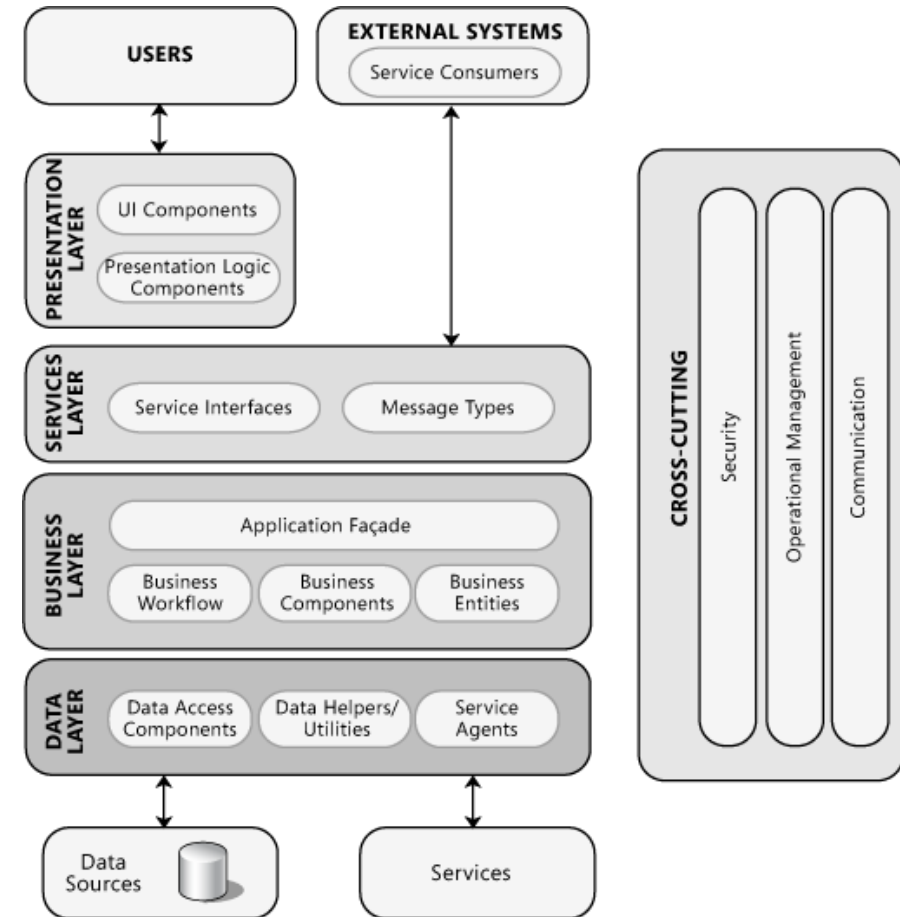
Generally applicable

6 Key Points

Q & A

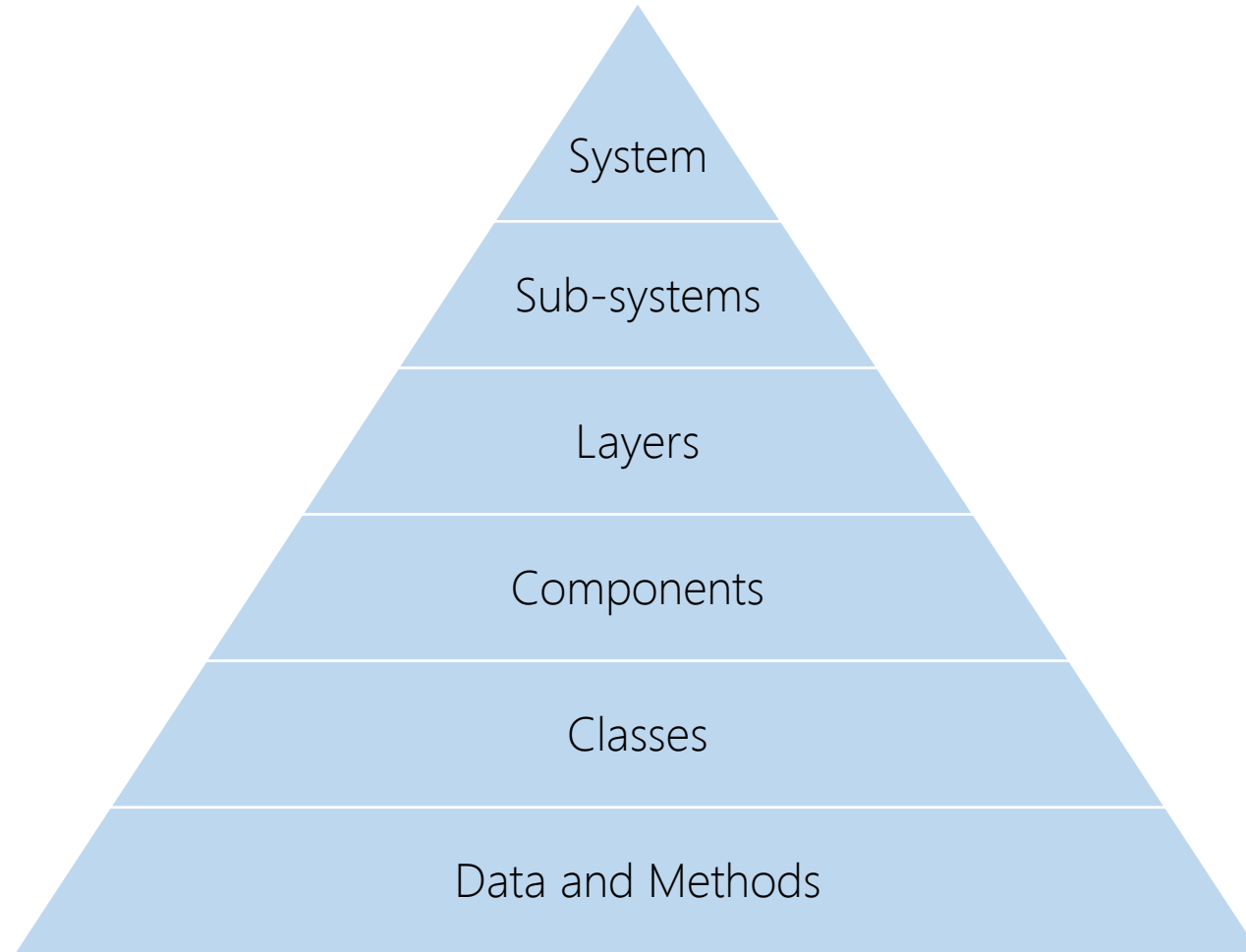
What is Software Architecture?

High-level
Structure
Layers
Components
Relationships

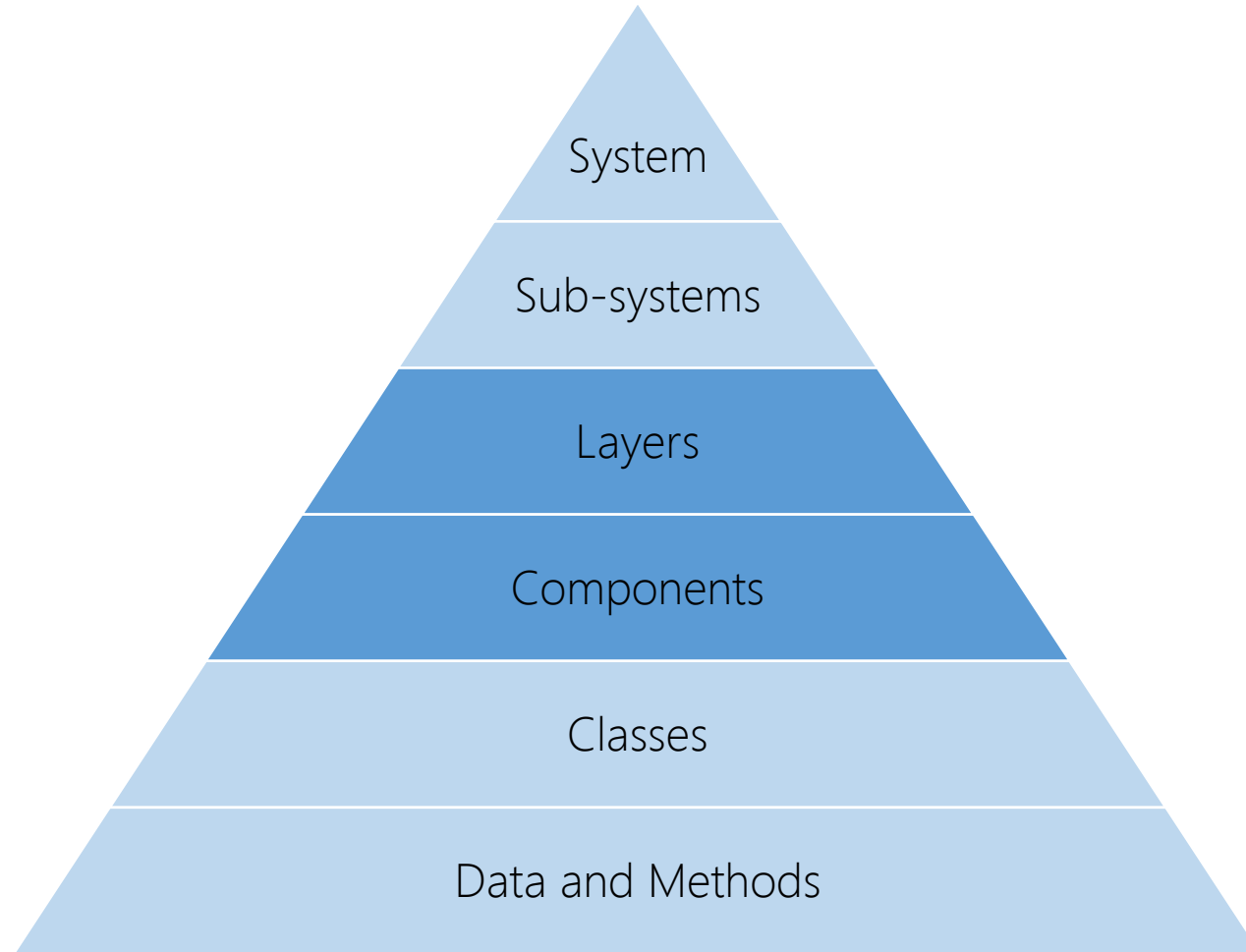


Source: <http://msdn.microsoft.com/en-us/library/ff650706.aspx>

Levels of Architectural Abstraction



Levels of Architectural Abstraction



Messy vs Clean Architecture

Messy vs Clean Architecture



Messy vs Clean Architecture



What Is Bad Architecture?

Complex

Inconsistent

Incoherent

Ridged

Brittle

Untestable

Unmaintainable



What Is Clean Architecture?

Simple

Understandable

Flexible

Emergent

Testable

Maintainable



What Is Clean Architecture?

Architecture that is designed for the
inhabitants of the architecture...
not for the architect... or the machine

What Is Clean Architecture?

Architecture that is designed for the
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not for the architect... or the **machine**

What Is Clean Architecture?

Architecture that is designed for the
inhabitants of the architecture...
not for the architect... or the machine

Why Is Clean Architecture Important?

Cost/benefit

Minimize cost to maintain

Maximize business value

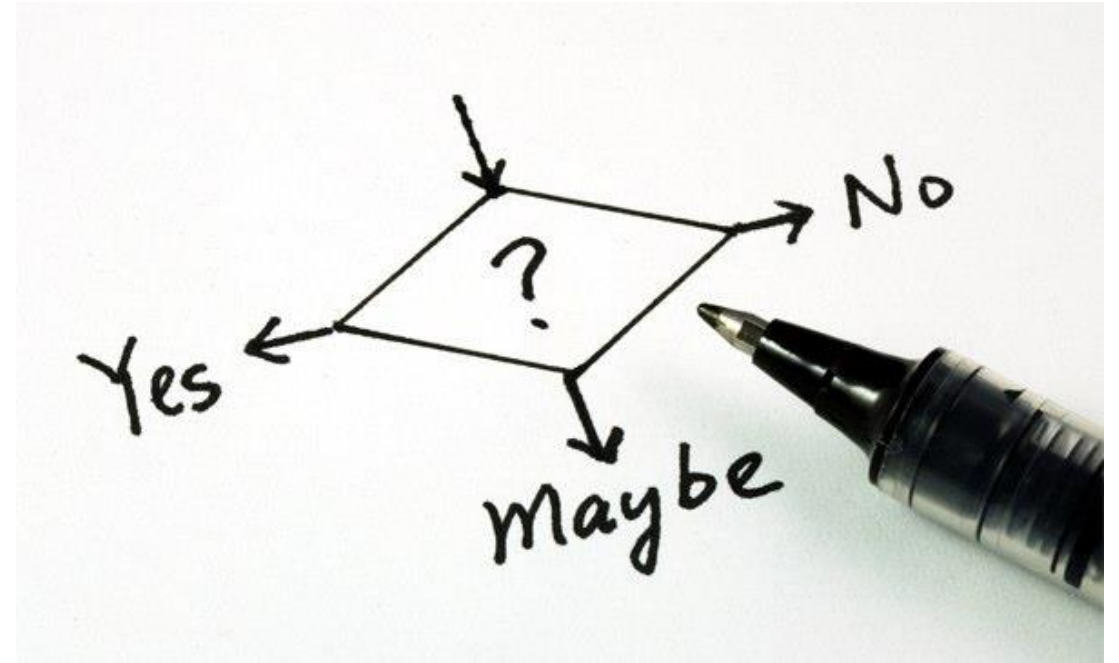


Decisions, Decisions, Decisions...

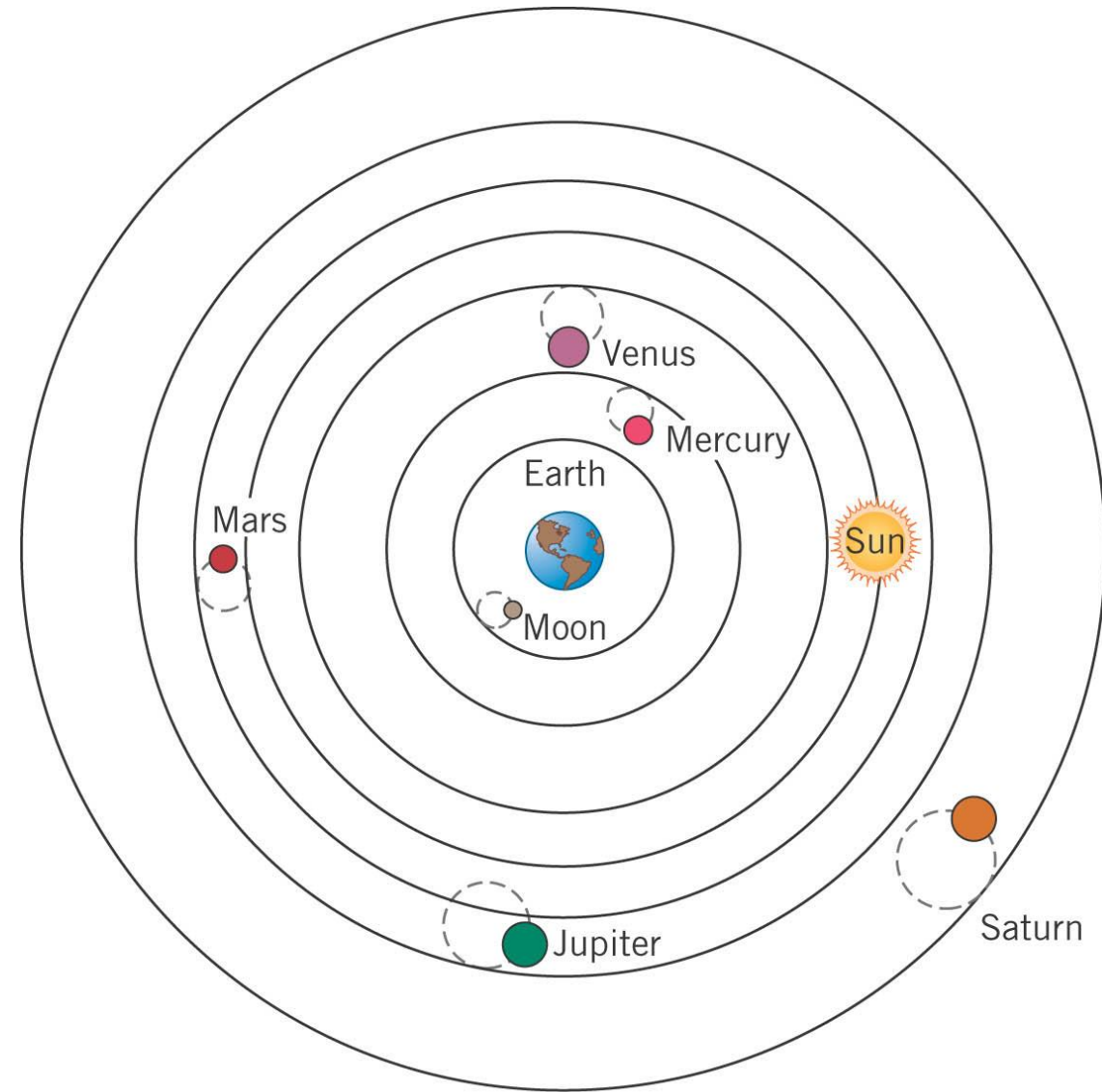
Context is king

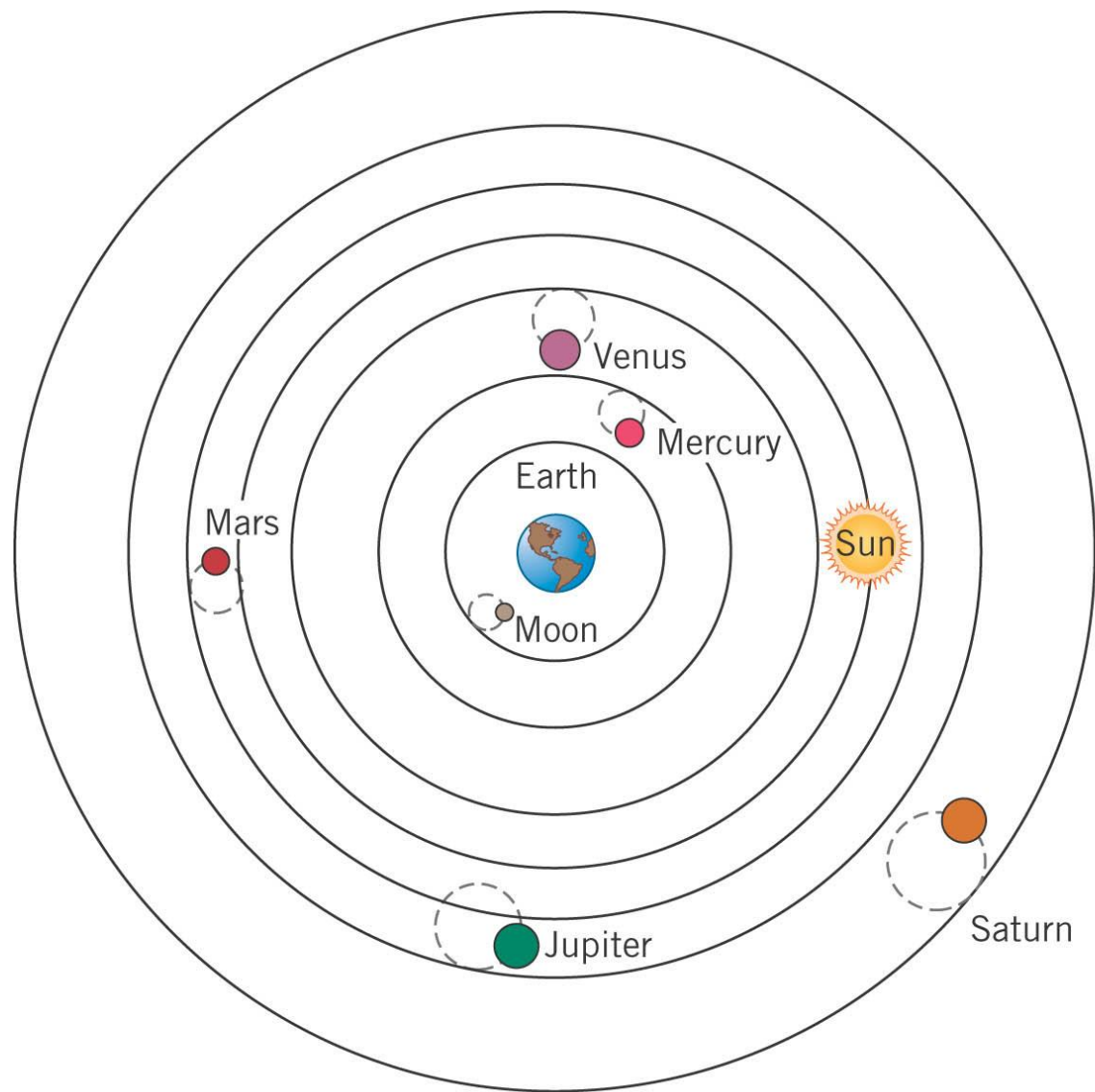
All decisions are a tradeoff

Use your best judgement

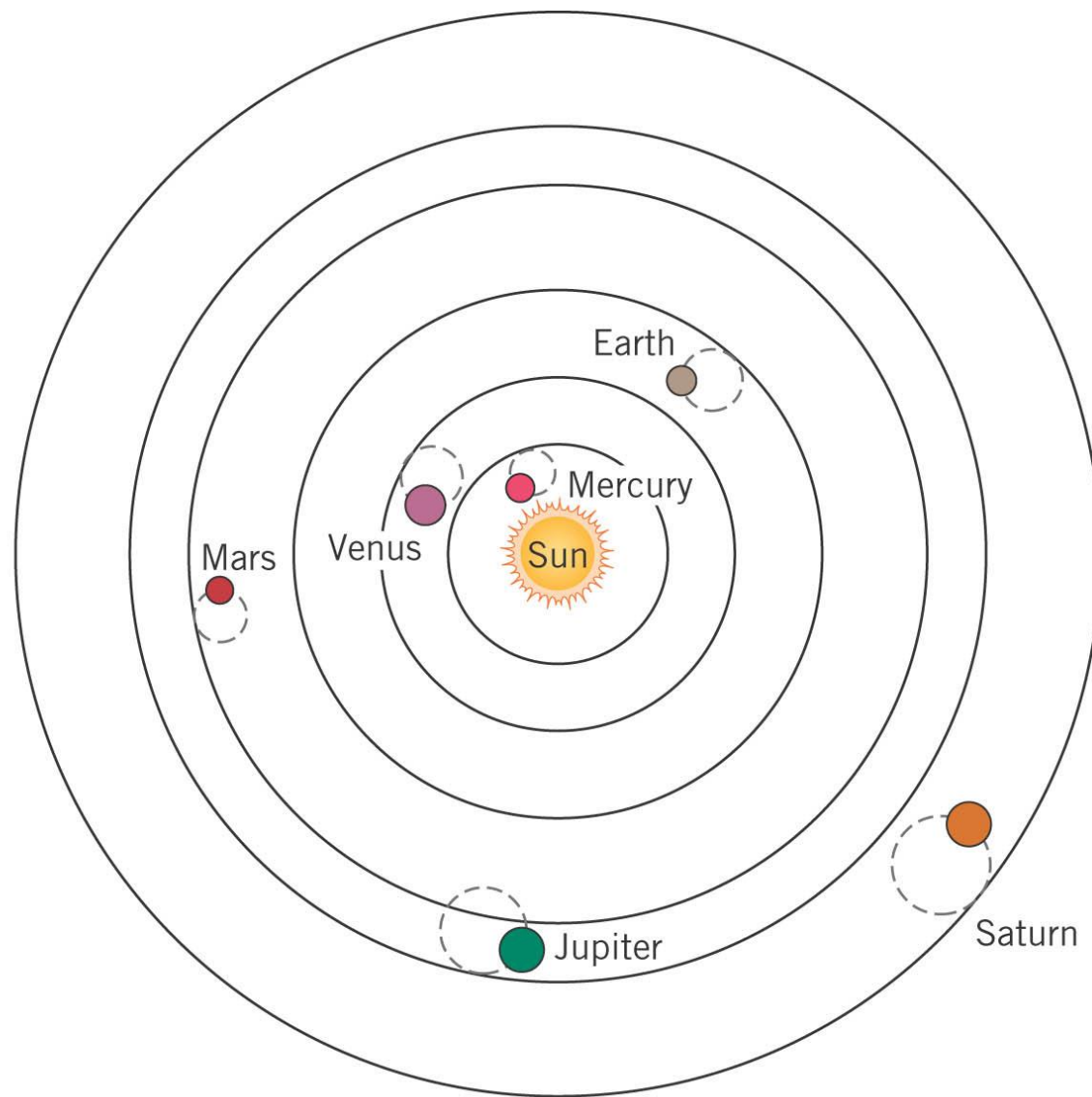


Domain-Centric Architecture



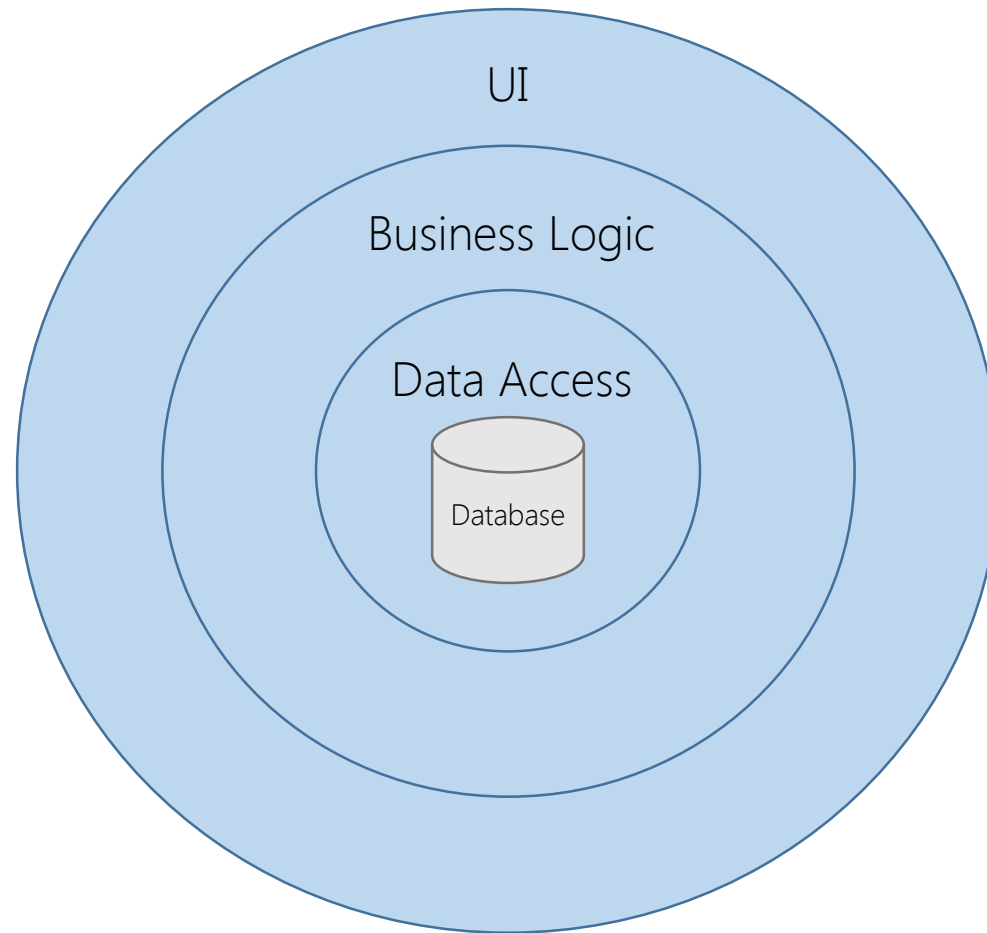


Geocentric Model

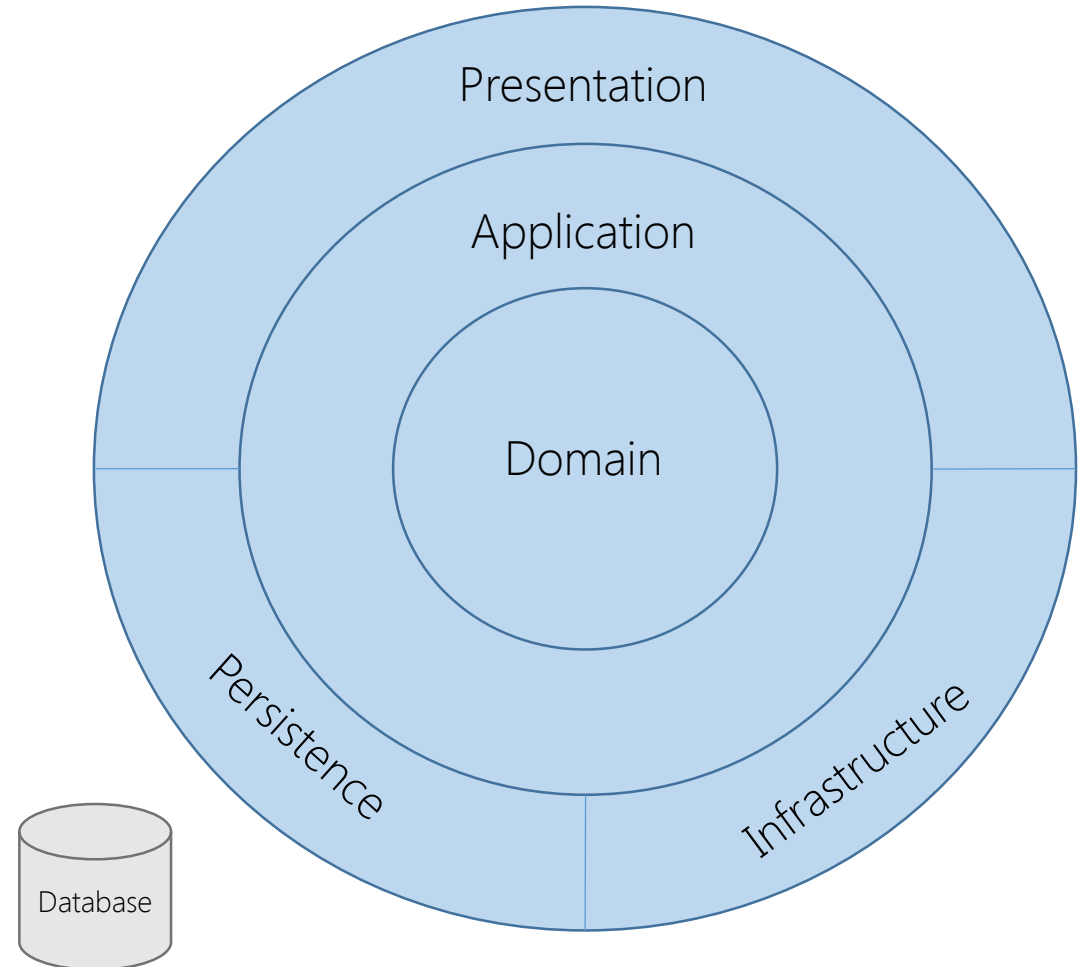
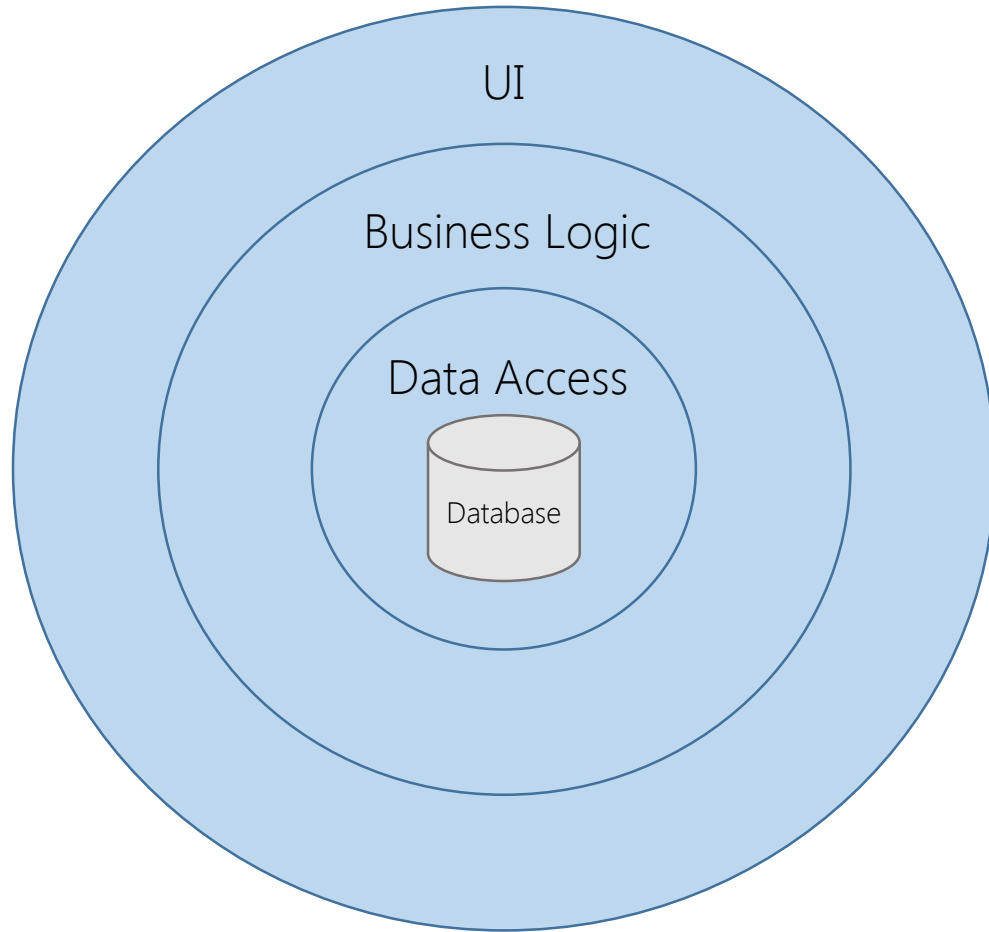


Heliocentric Model

Classic 3-layer Database-centric Architecture



Database- vs. Domain-centric Architecture



“The first concern of the architect is to make sure that the house is usable, it is not to ensure that the house is made of brick.”

– Uncle Bob

Essential vs. Detail

Space is essential

Usability is essential

Building material is a detail

Ornamentation is a detail



Source: <http://www.whitegadget.com/attachments/pc-wallpapers/85254d1320380902-house-house-wallpaper.jpg>

Essential vs. Detail

Domain is essential

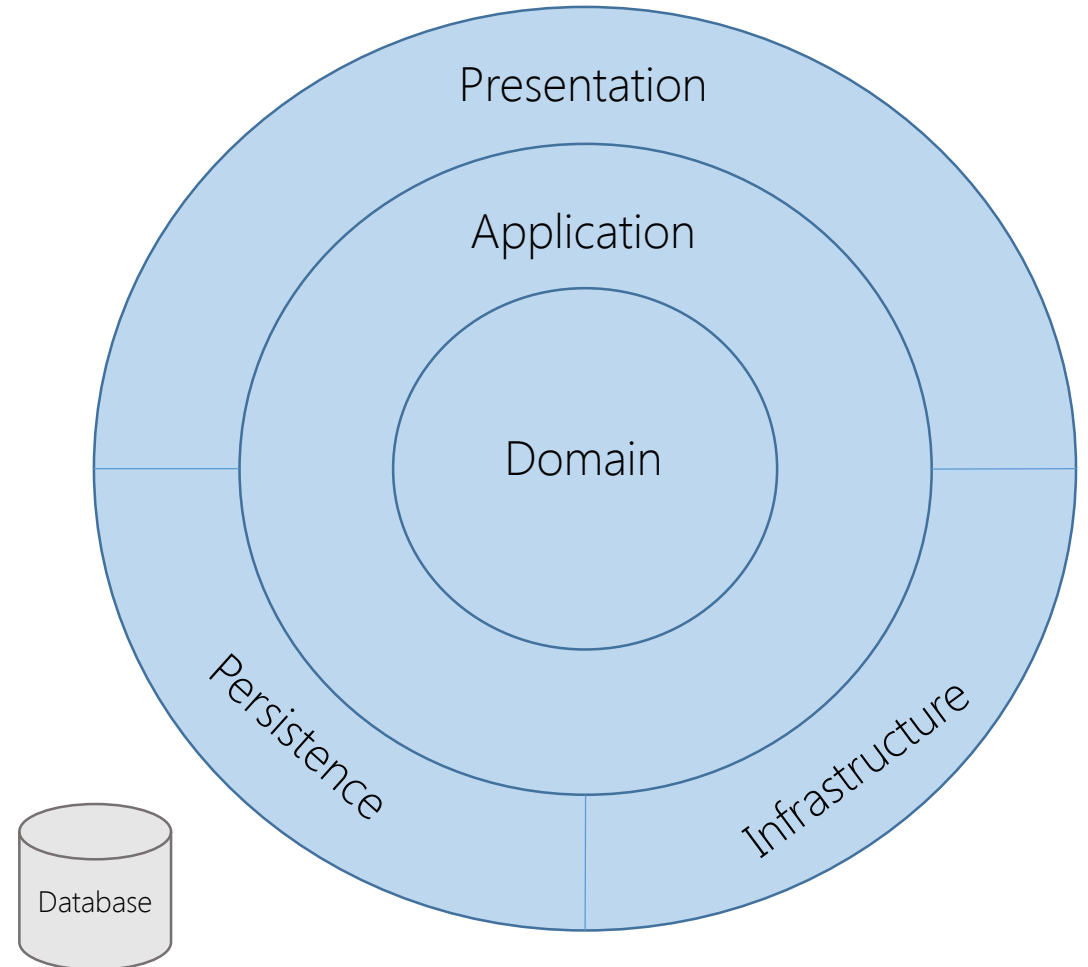
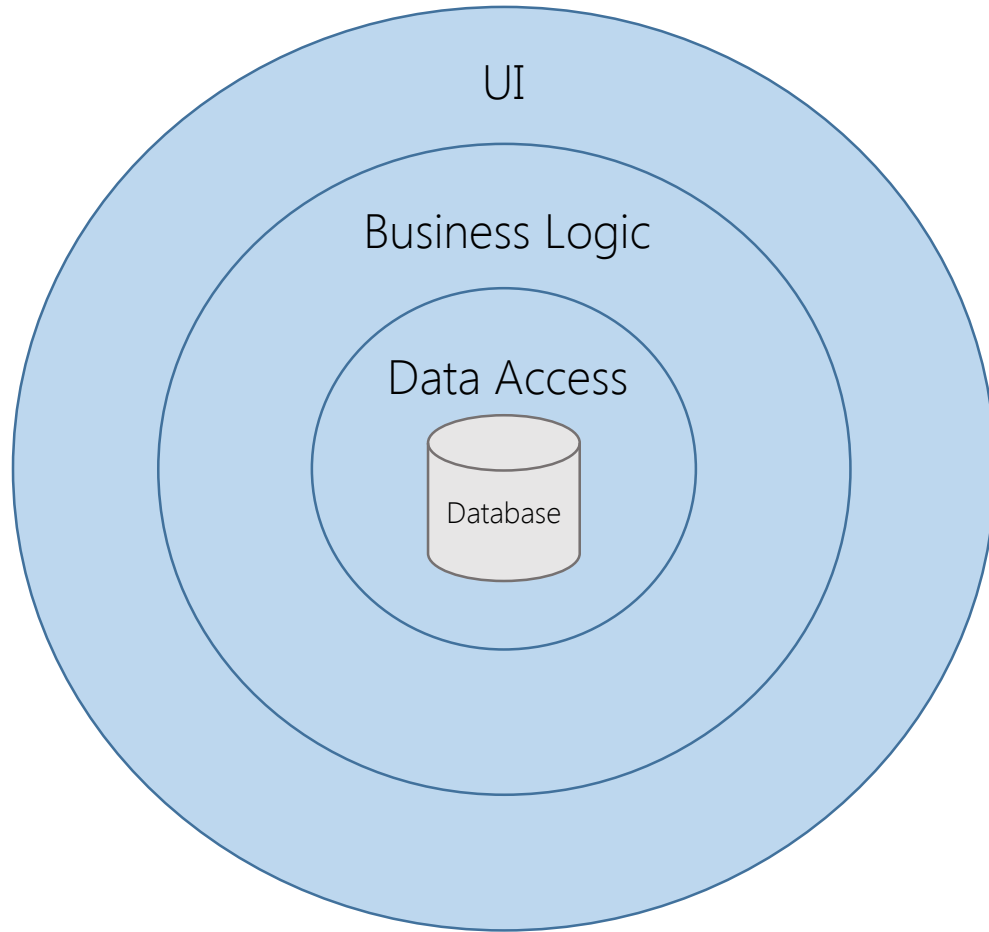
Use cases are essential

Presentation is a detail

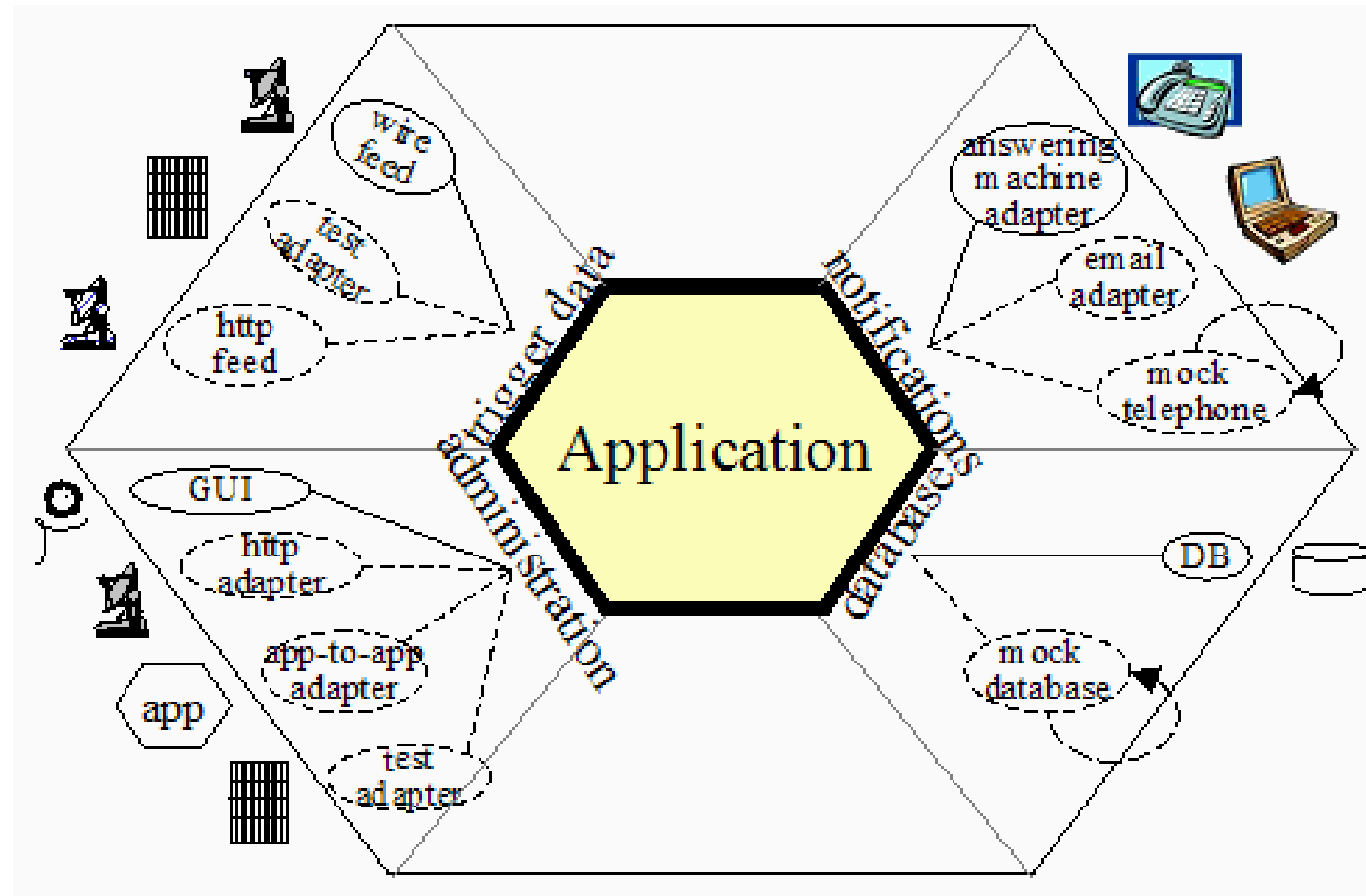
Persistence is a detail



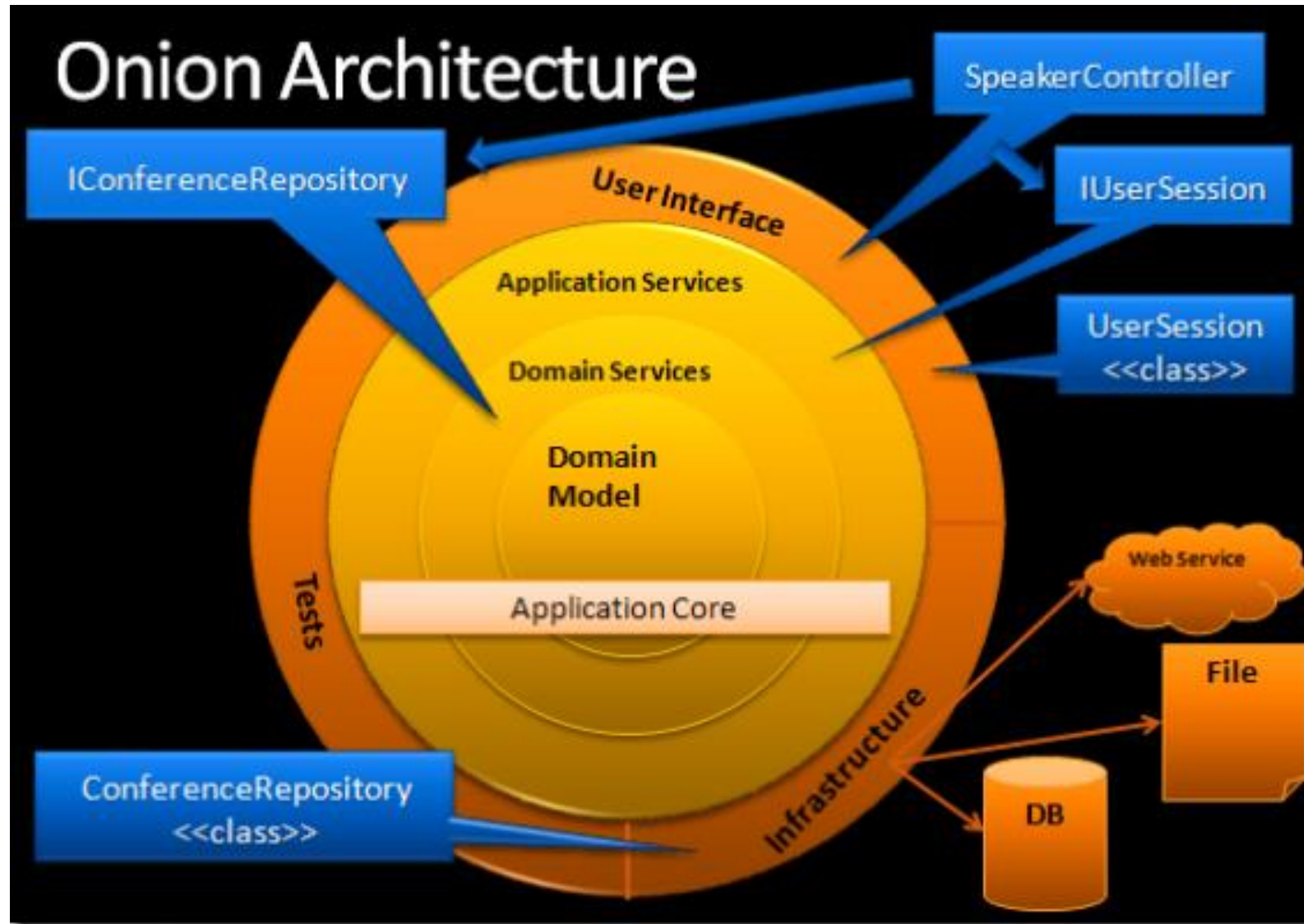
Database- vs. Domain-centric Architecture

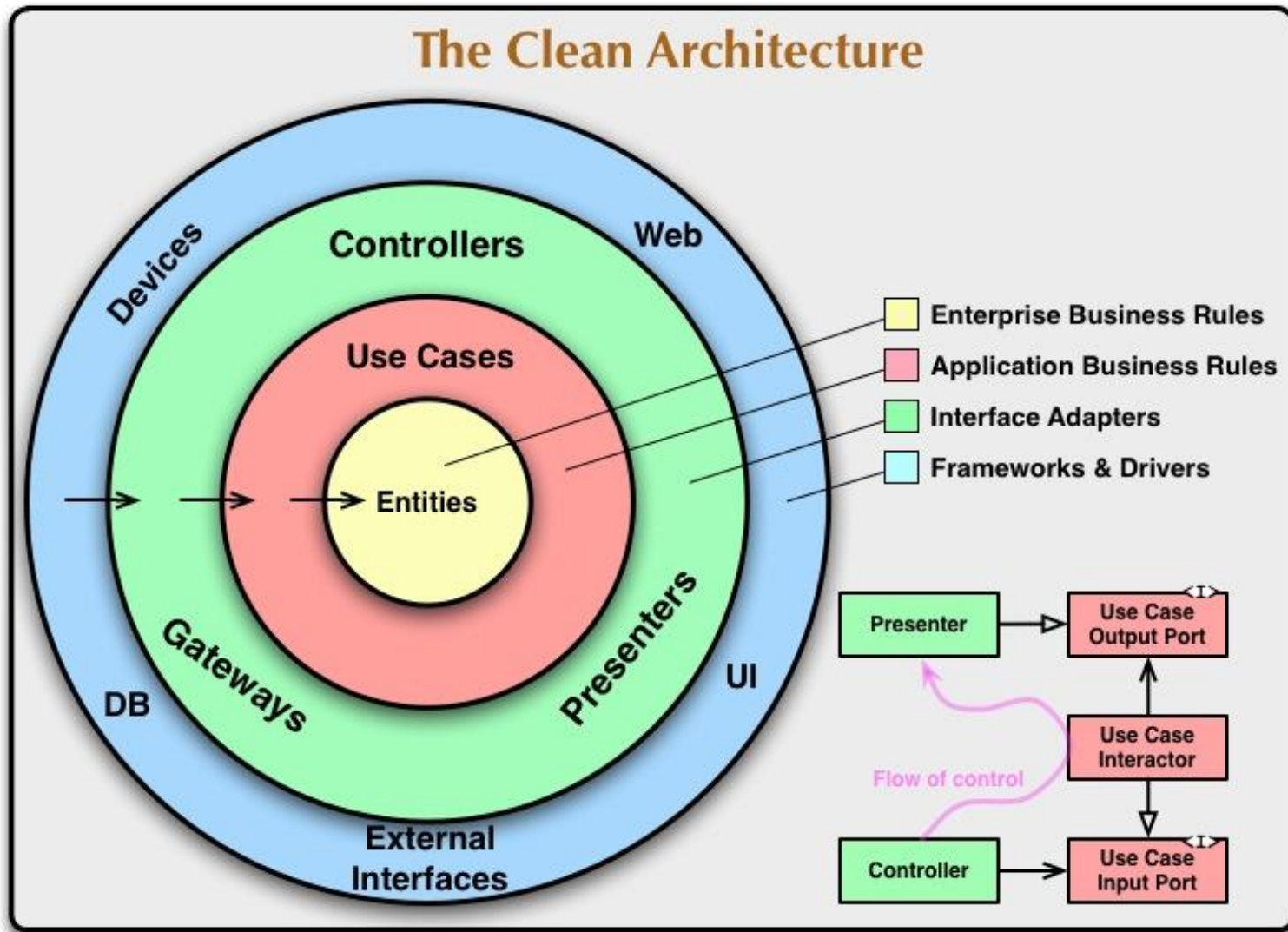


Hexagonal Architecture

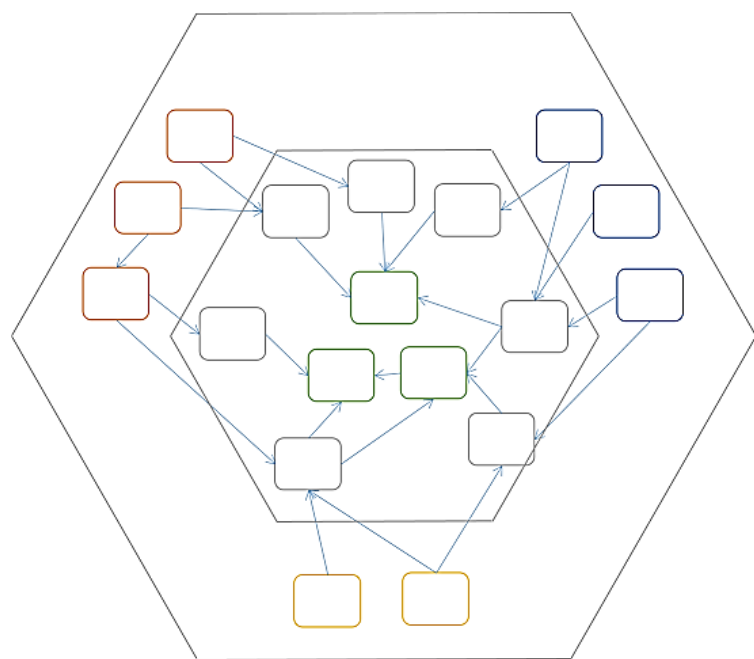


Source: <http://alistair.cockburn.us/Hexagonal+architecture>

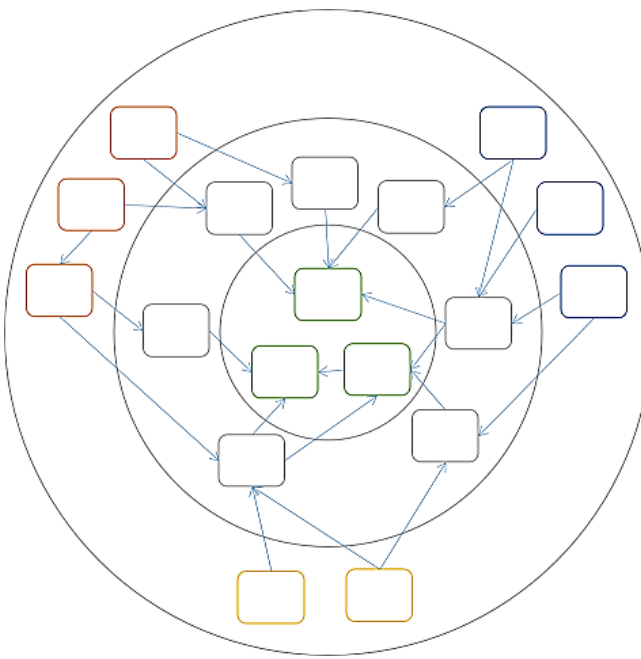




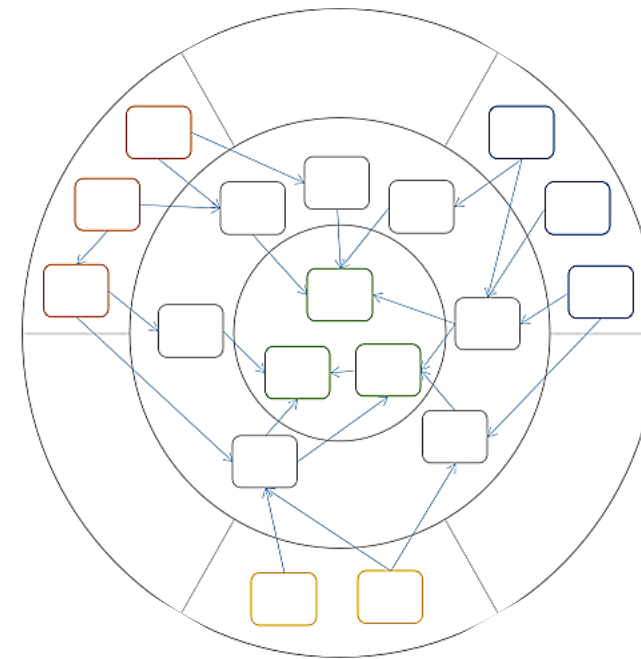
It's All the Same Thing



Hexagonal



Onion



Clean

Why Use Domain-Centric Architecture?

Pros

- Focus on essential

- Less coupling to details

- Necessary for DDD

Why Use Domain-Centric Architecture?

Pros

- Focus on essential
- Less coupling to details
- Necessary for DDD

Cons

- Change is difficult
- Requires extra thought
- Initial higher cost

Application Layer

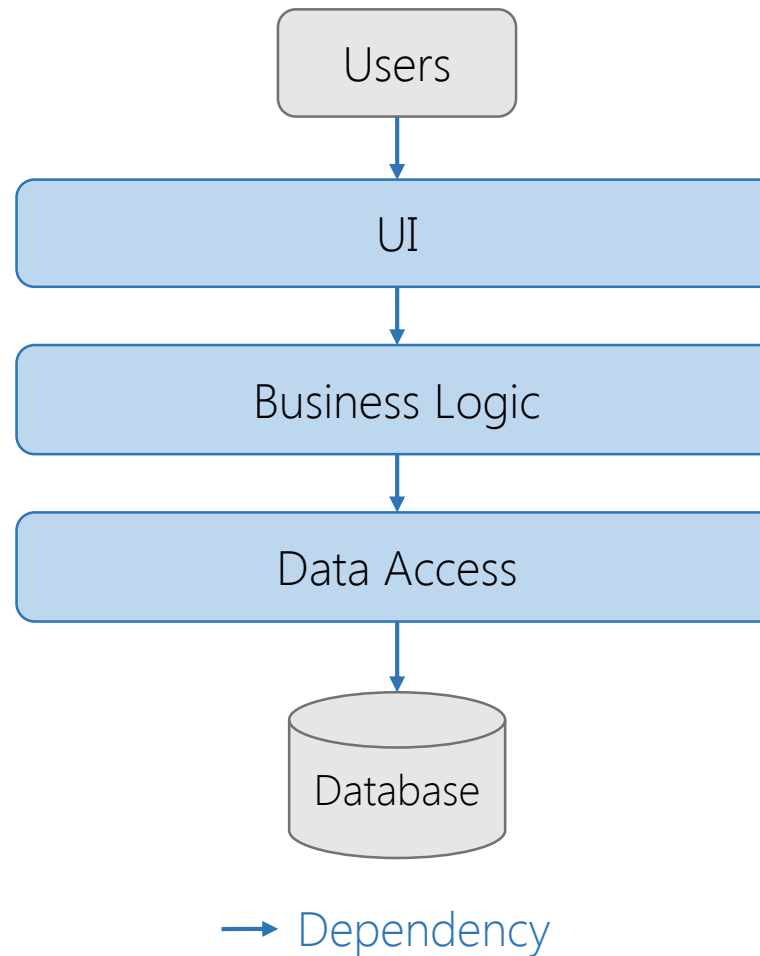
What Are Layers?

Levels of abstraction
Single-Responsibility Principle
Developer roles / skills
Multiple implementations
Varying rates of change

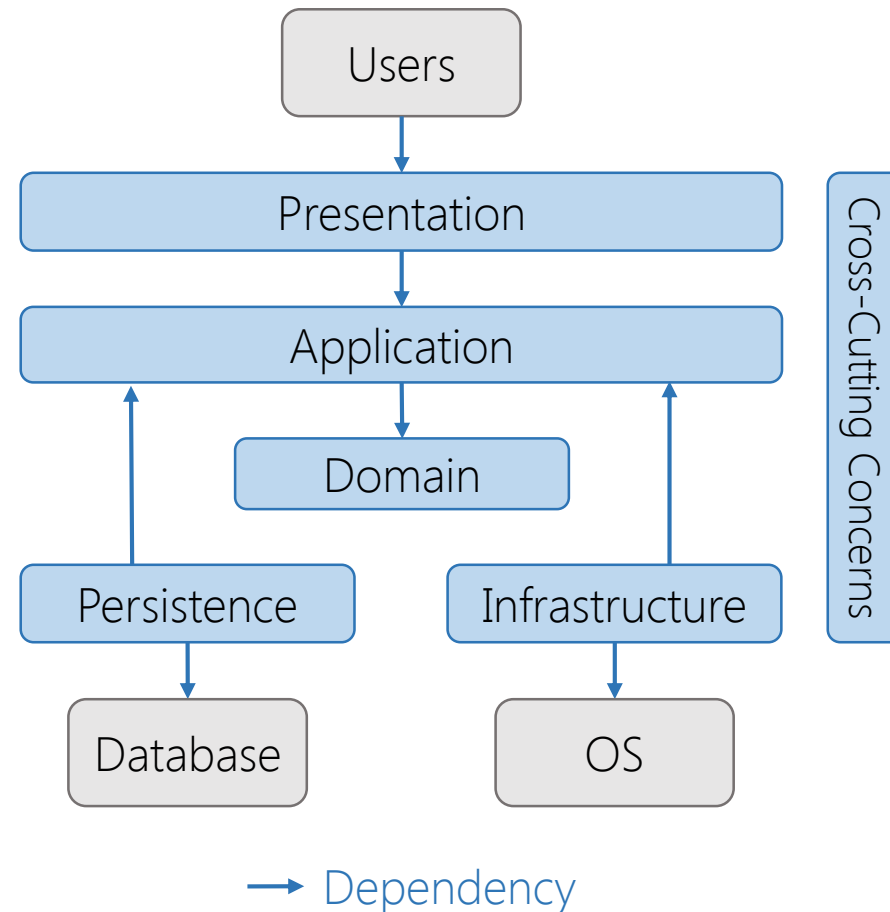


Source: <http://www.followmefoodie.com/wp-content/uploads/2012/03/Spumone-Layered-Cake.jpg>

Classic 3-Layer Architecture



Modern 4-Layer Architecture



Application Layer

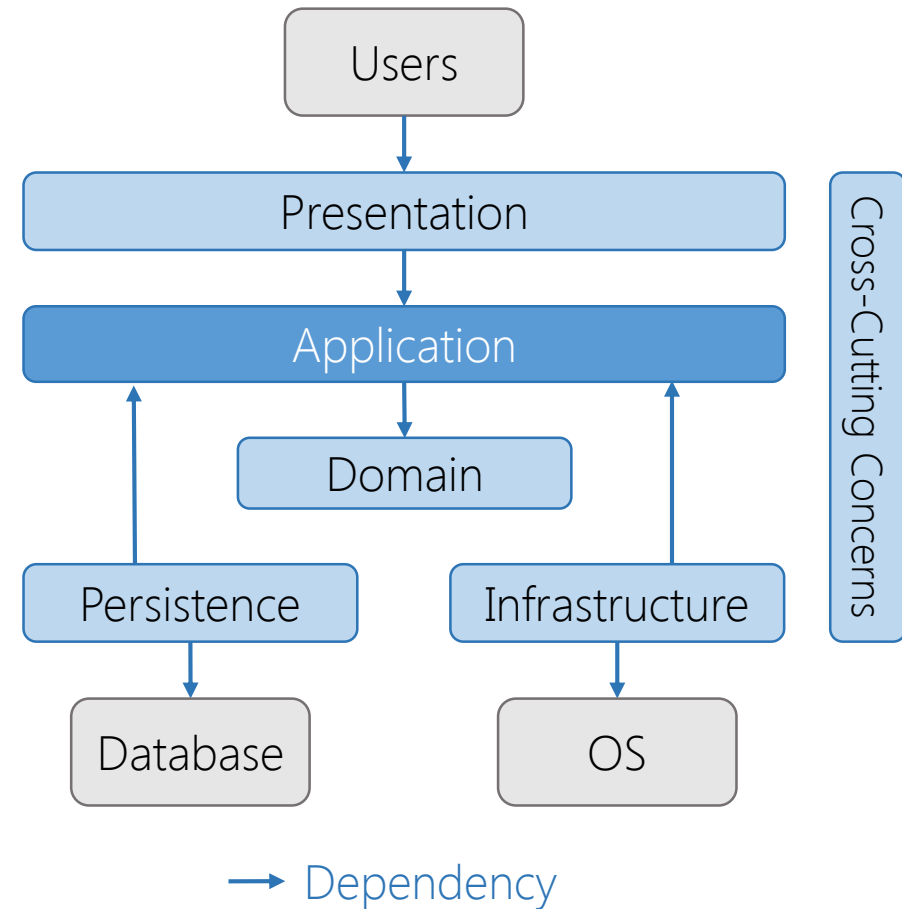
Implements use cases

High-level application logic

Knows about domain

No knowledge of other layers

Contains interfaces for details



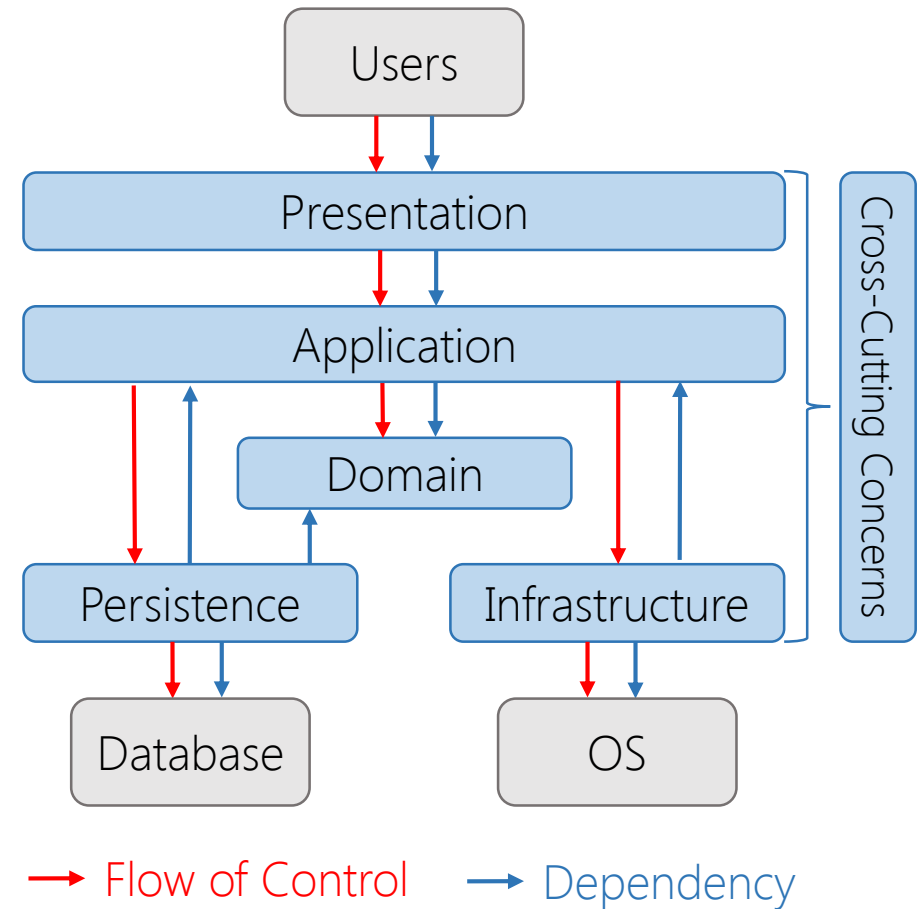
Layer Dependencies

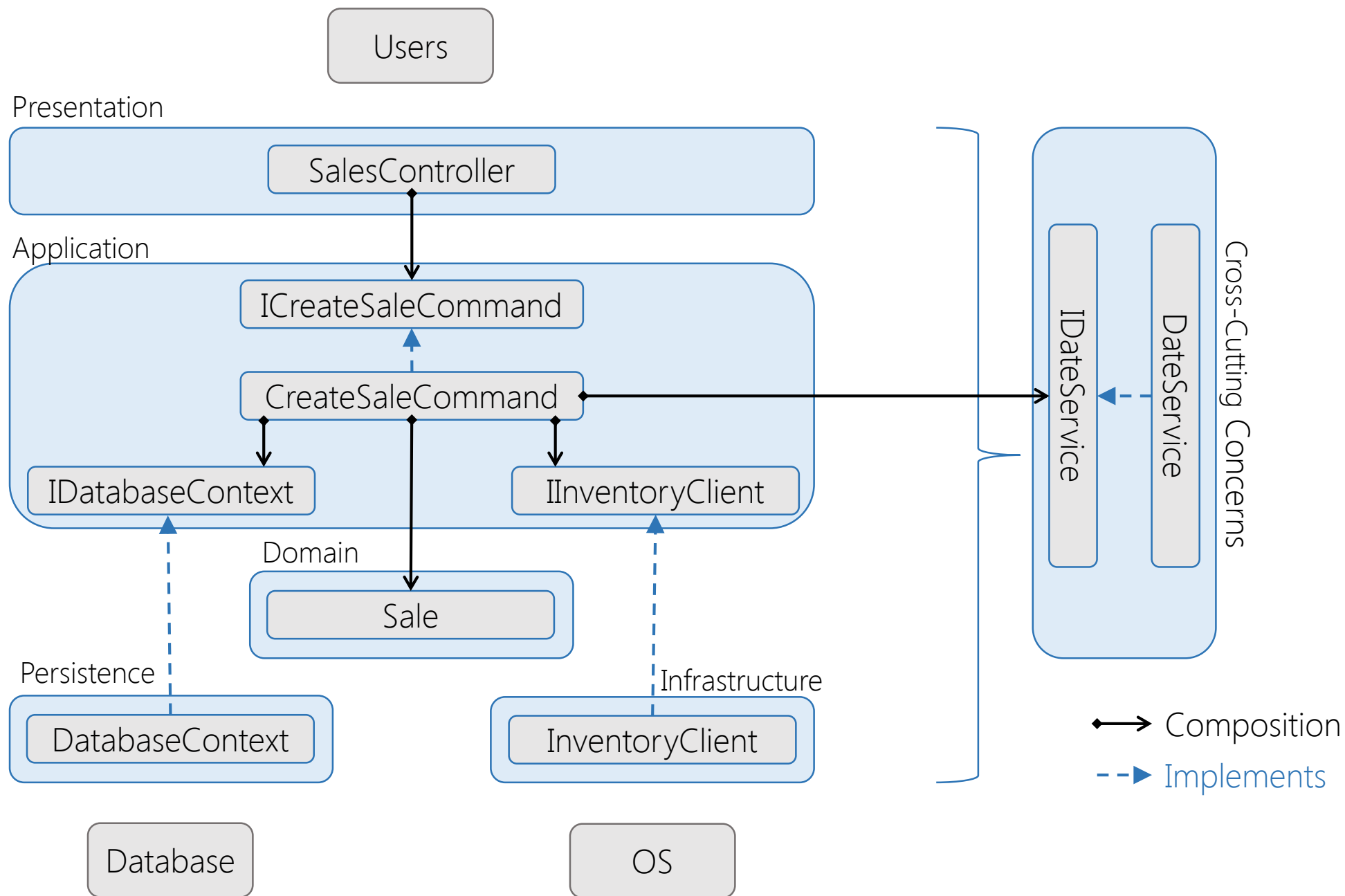
Dependency inversion

Inversion of control

Independent deployability

Flexibility and maintainability





Why Use an Application Layer?

Pros

Focus is on use cases

Easy to understand

Follows DIP

Why Use an Application Layer?

Pros

Focus is on use cases

Easy to understand

Follows DIP

Cons

Additional cost

Requires extra thought

IoC is counter-intuitive

Commands and Queries

Command-Query Separation

Command

Does something

Modifies state

Should not return a value

Command-Query Separation

Command

Does something

Modifies state

Should not return a value

Query

Answers a question

Does not modify state

Always returns a value

Command-Query Separation

Command

Does something

Modifies state

Should not return a value
(ideally)

Query

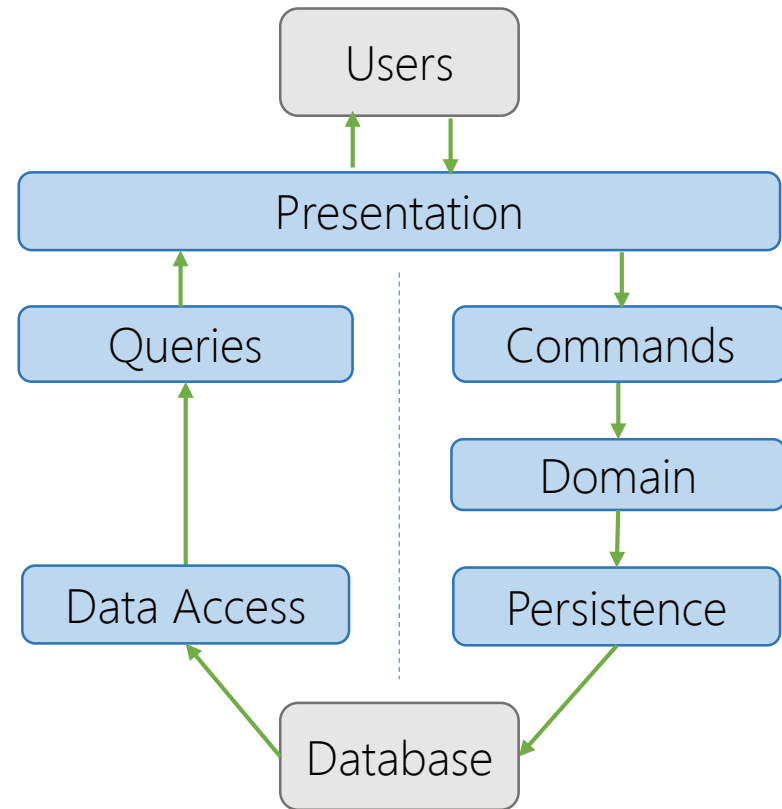
Answers a question

Does not modify state

Always returns a value

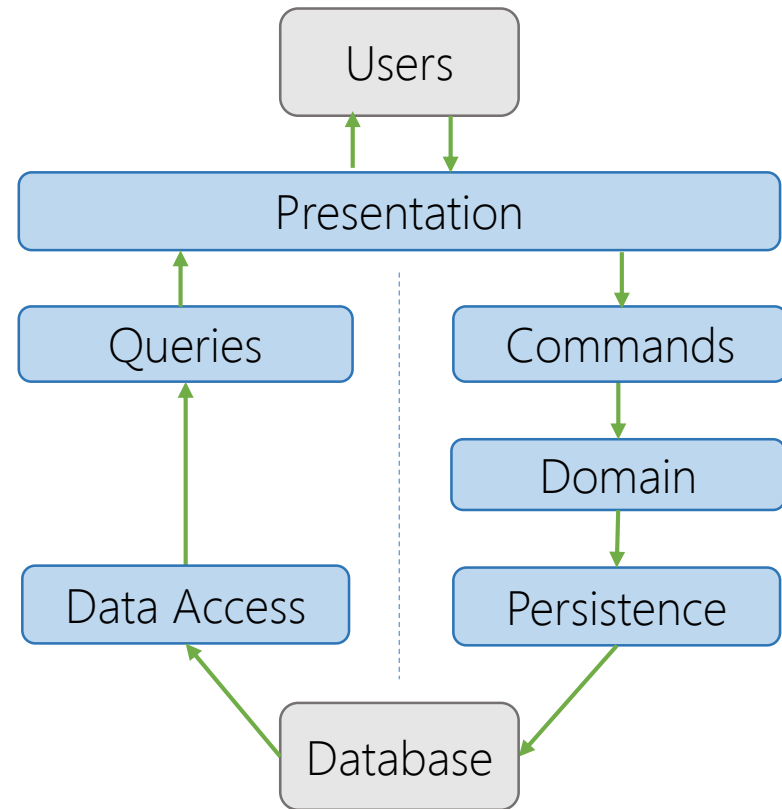
Avoid mixing the two!

CQRS Architectures



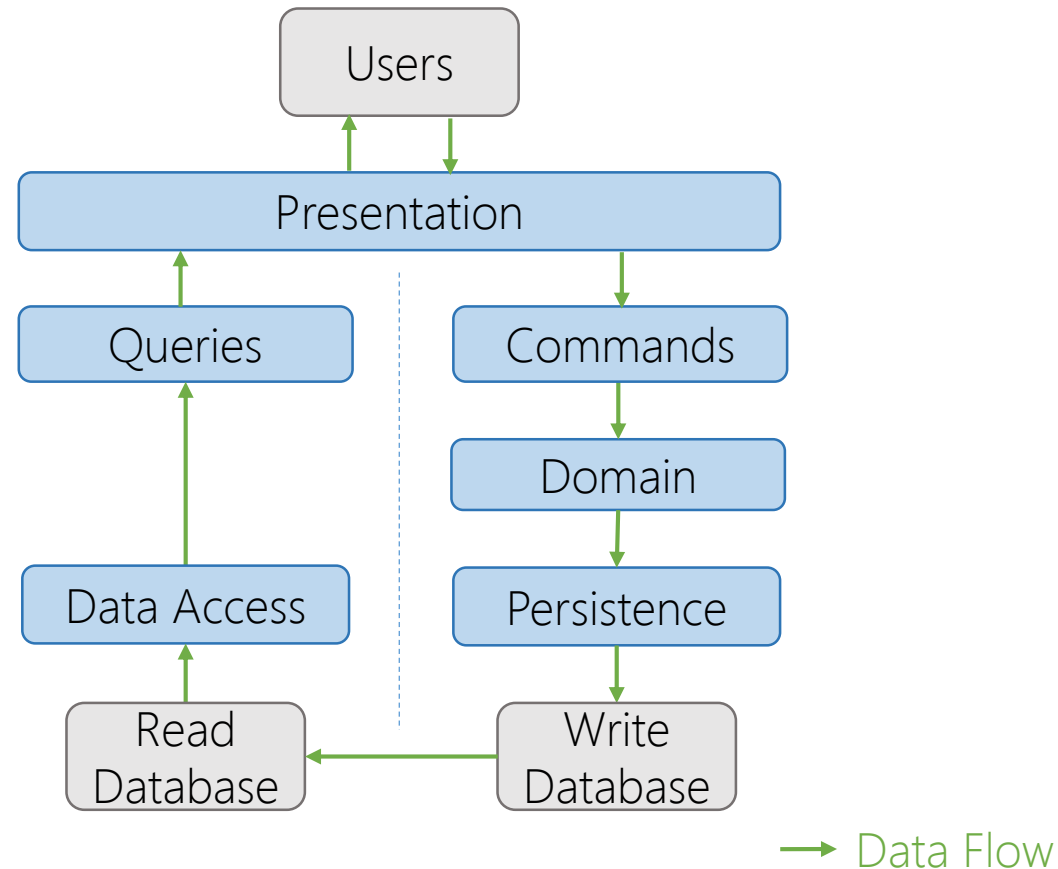
→ Data Flow

CQRS Type 1 – Single Database

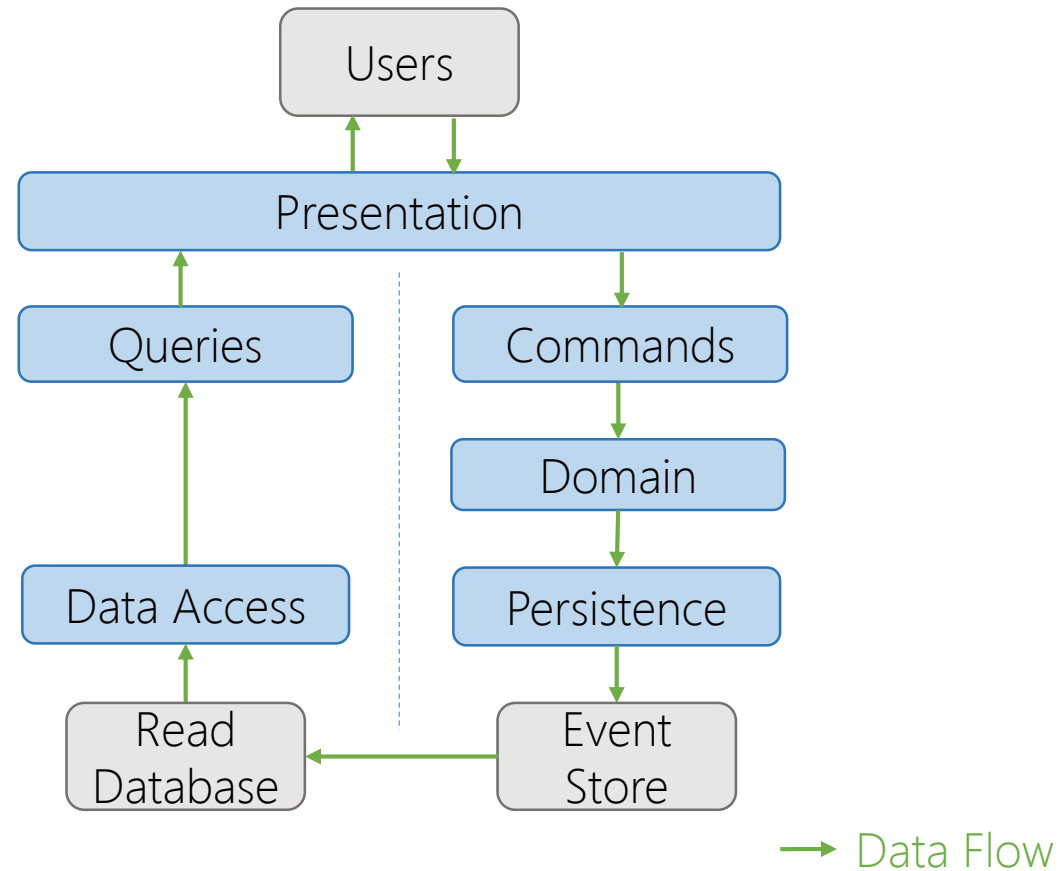


→ Data Flow

CQRS Type 2 – Read/Write Databases

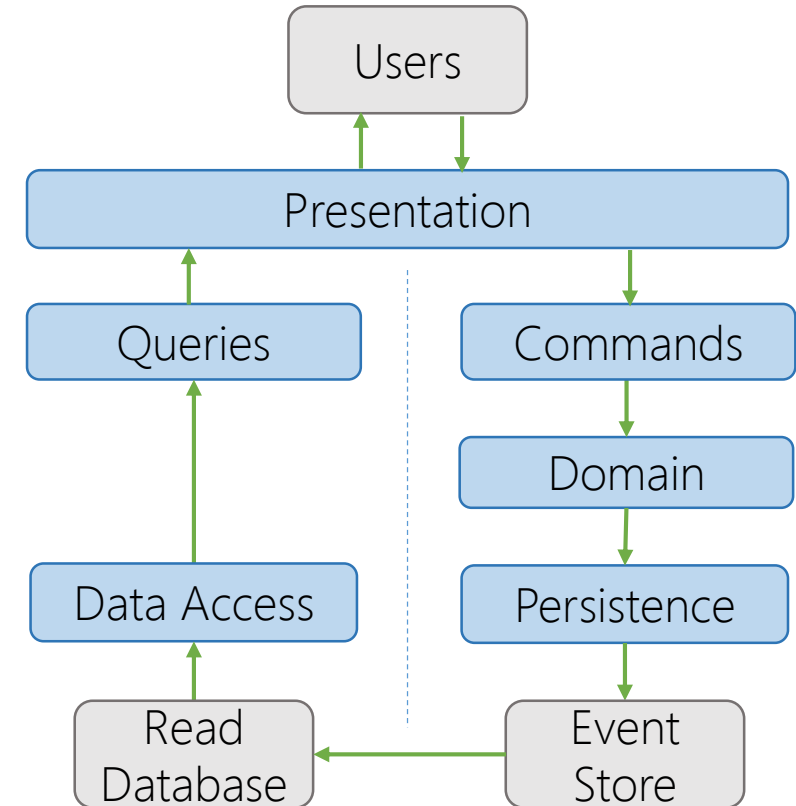


CQRS Type 3 – Event Sourcing



CQRS Type 3 – Event Sourcing

Complete audit trail
Point-in-time reconstruction
Replay events
Rebuild production database



Why Use CQRS?

Pros

More efficient design

Simpler within each stack

Optimized performance

Why Use CQRS?

Pros

- More efficient design
- Simpler within each stack
- Optimized performance

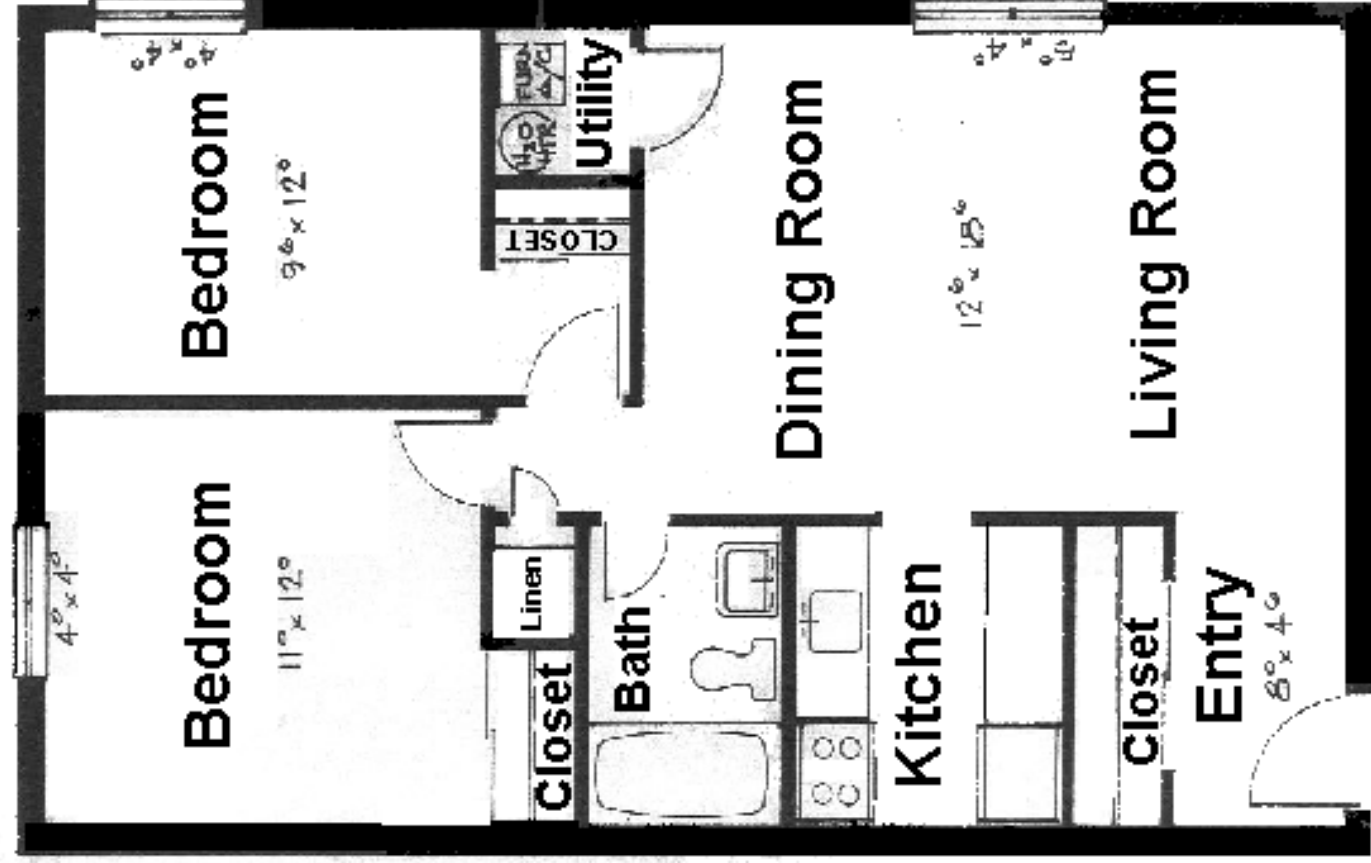
Cons

- Inconsistent across stacks
- Type 2 is more complex
- Type 3 might be overkill

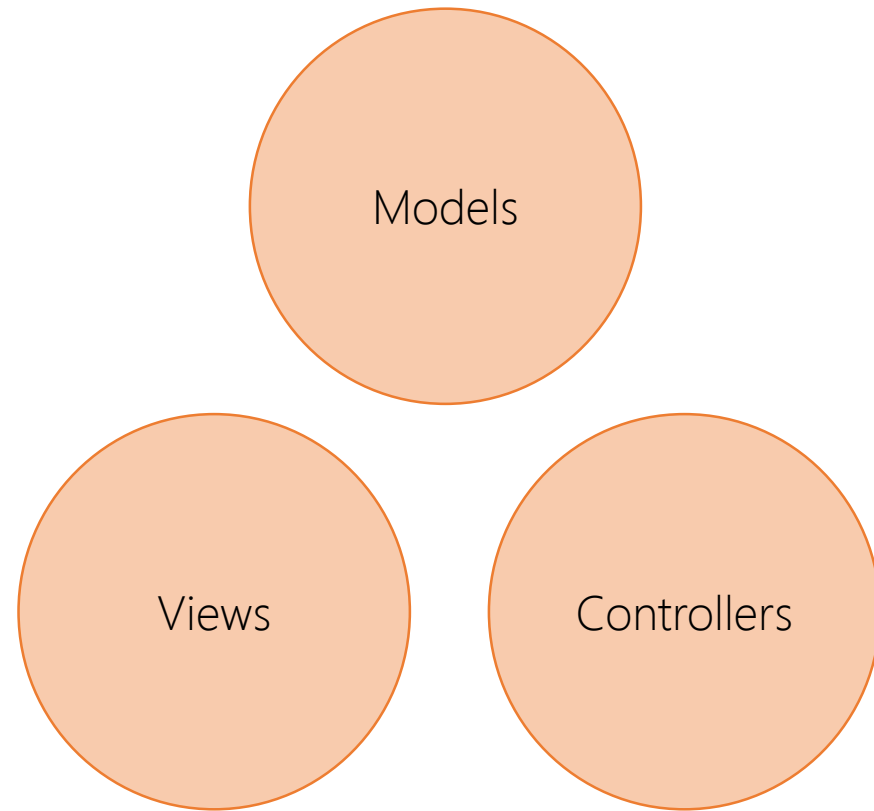
Functional Organization

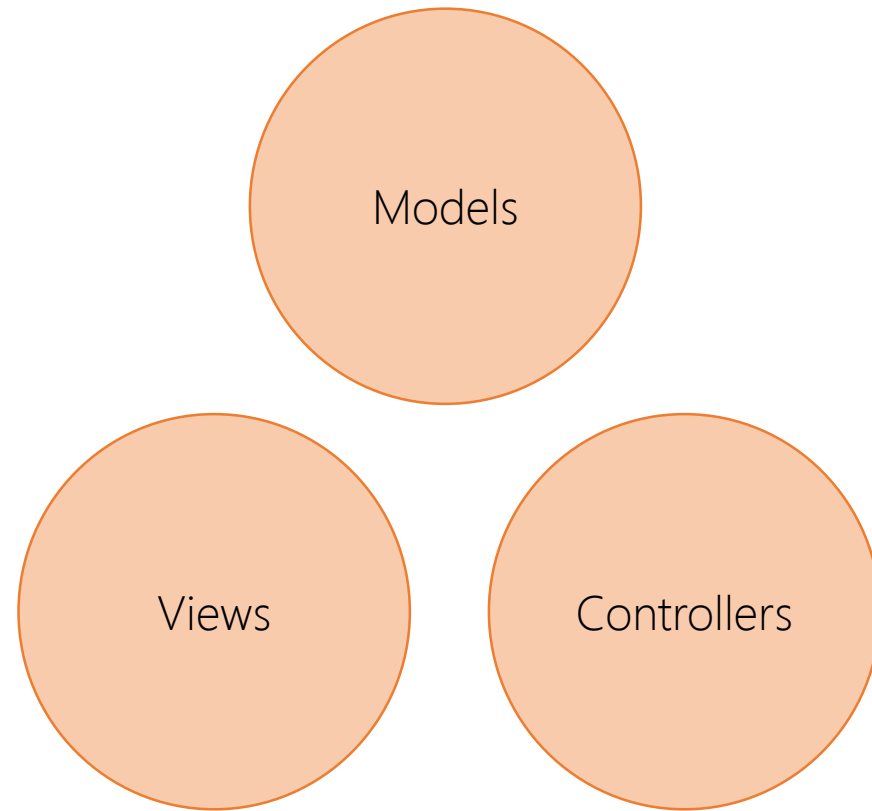
“The architecture should scream
the intent of the system!”

– Uncle Bob

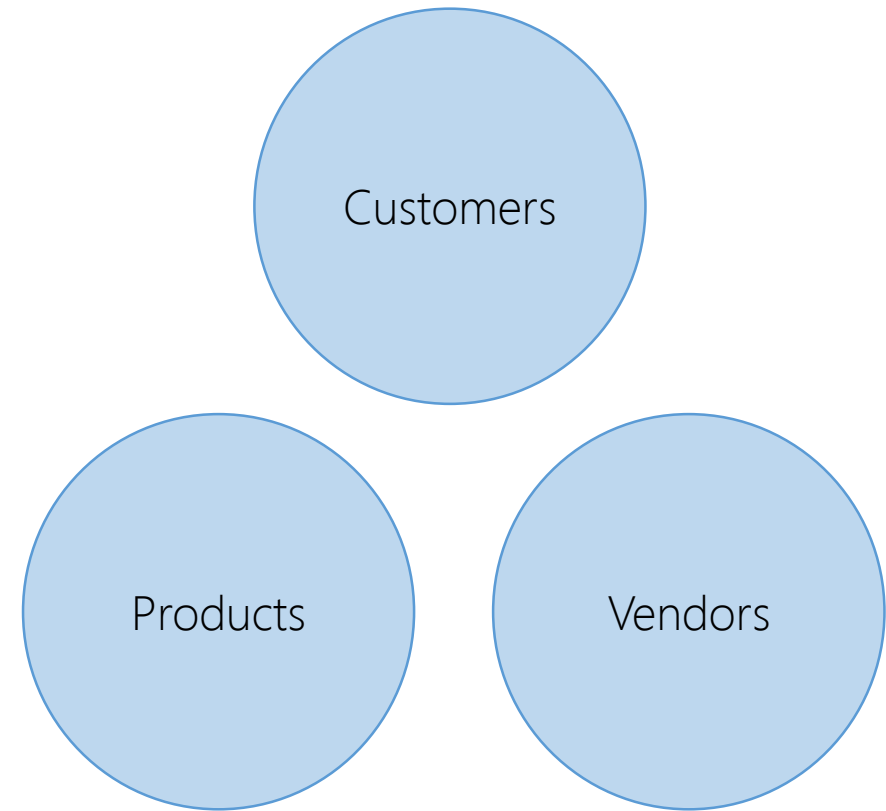


Material	Quantity	Cost
Appliances	5	\$5,000
Cabinets	10	\$2,500
Doors	15	\$750
Fixtures	12	\$2,400
Floors	9	\$4,000
Walls	20	\$10,000
Windows	8	\$2,500





VS





Content



Controllers



Models



Scripts



Views



Content



Controllers



Models



Scripts



Views

vs



Customers



Employees



Products



Sales



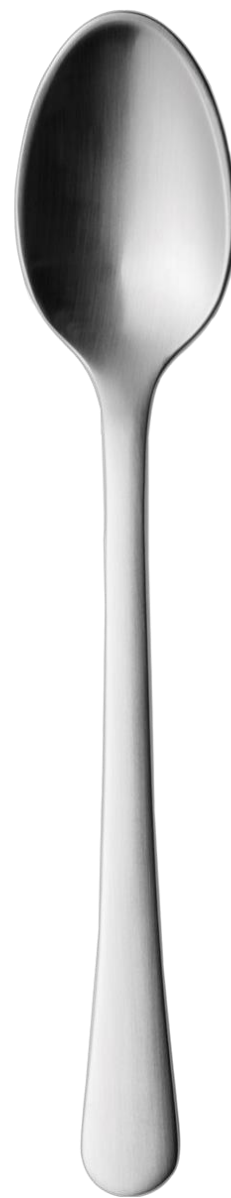
Vendors

So what?





VS



Why Use Functional Organization

Pros

Spatial locality

Easy to navigate

Avoid vendor lock-in

Why Use Functional Organization

Pros

Spatial locality

Easy to navigate

Avoid vendor lock-in

Cons

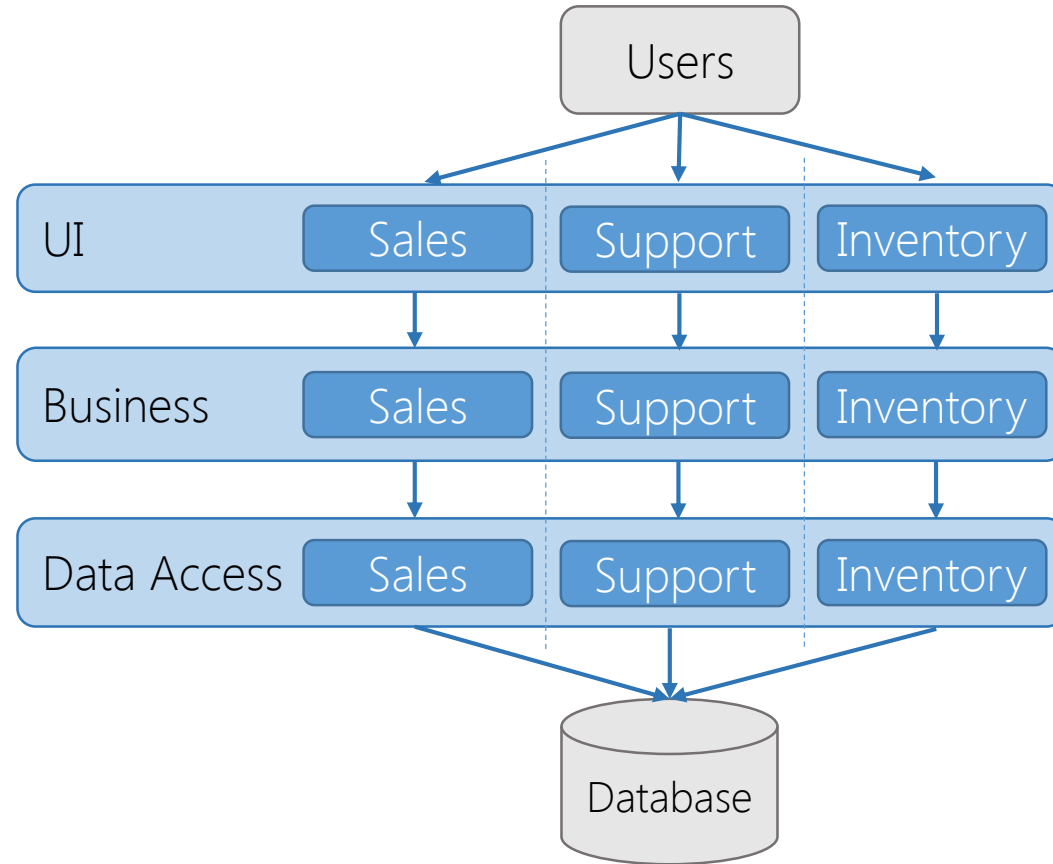
Lose framework conventions

Lose automatic scaffolding

Categorical is easier at first

Microservices

Components



Problem Domain

Sales

Sales Opportunity

Contact

Sales Person

Product

Sales Territory

Support

Support Ticket

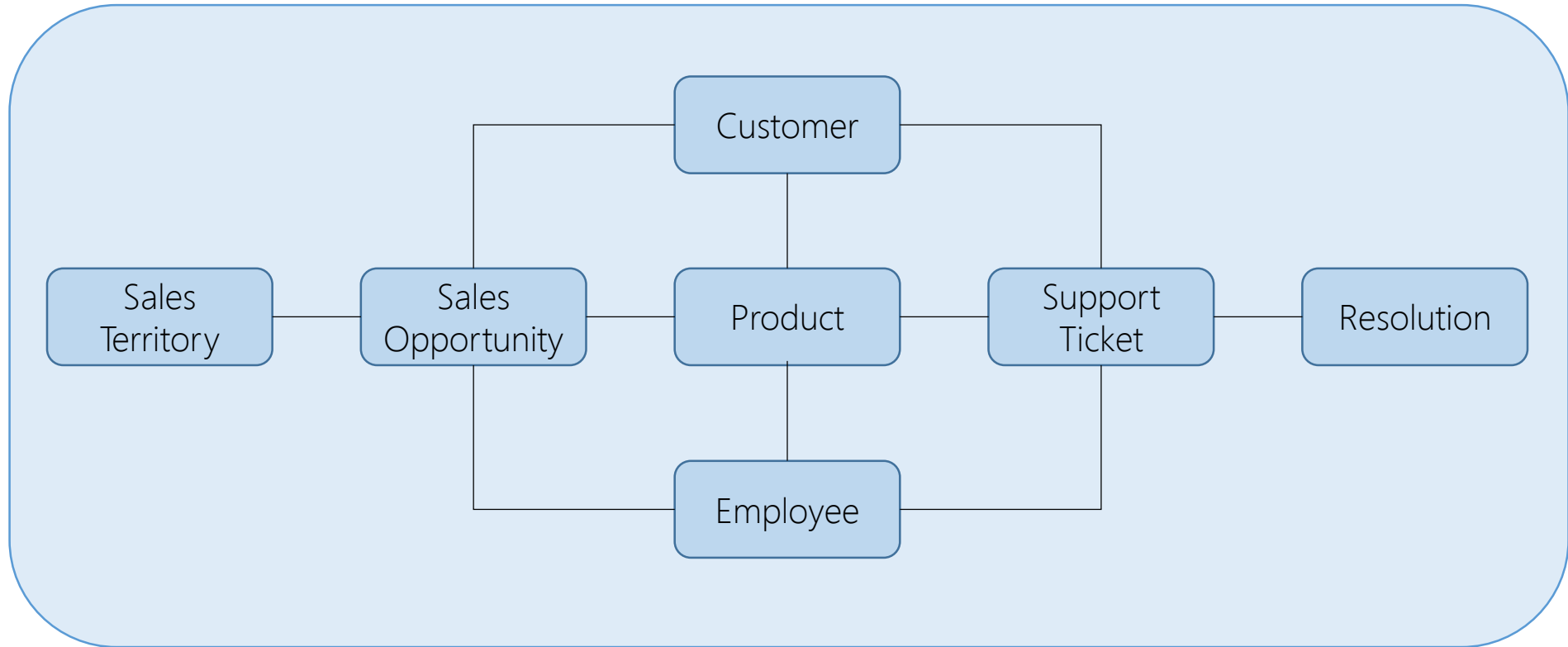
Customer

Support Person

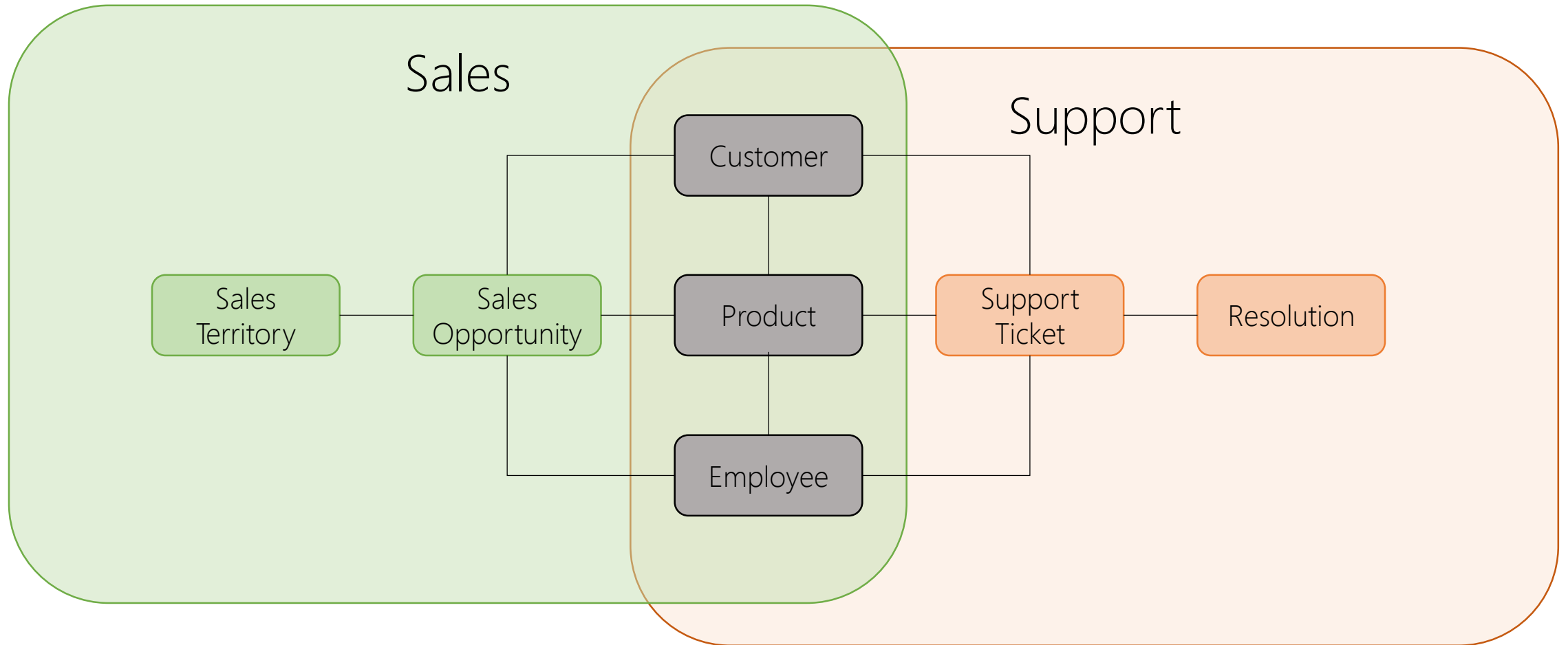
Product

Resolution

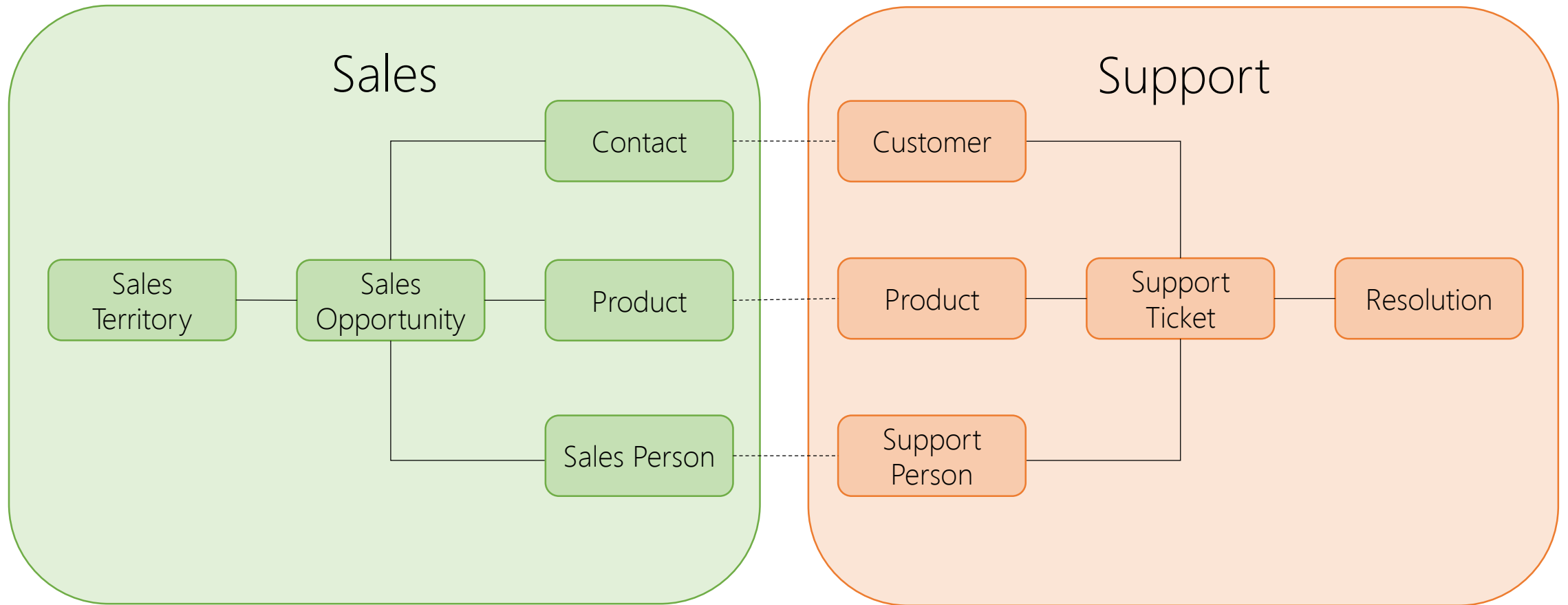
Single Domain Model



Bounded Contexts

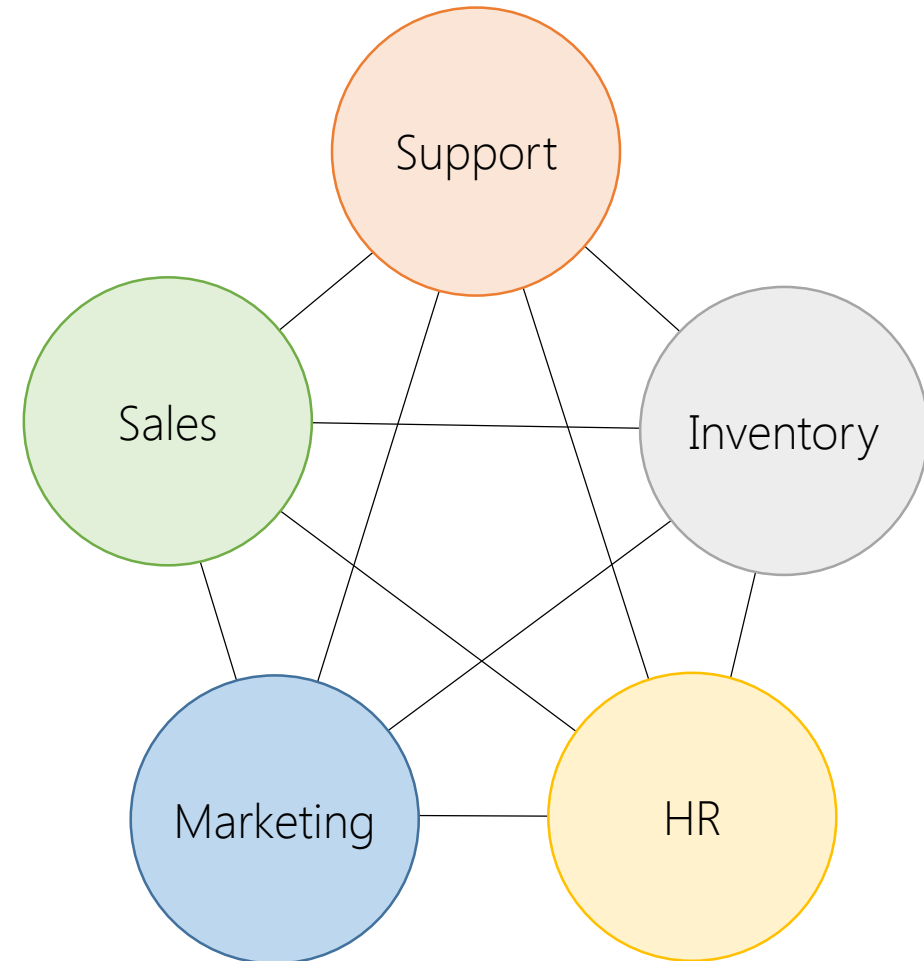


Bounded Contexts



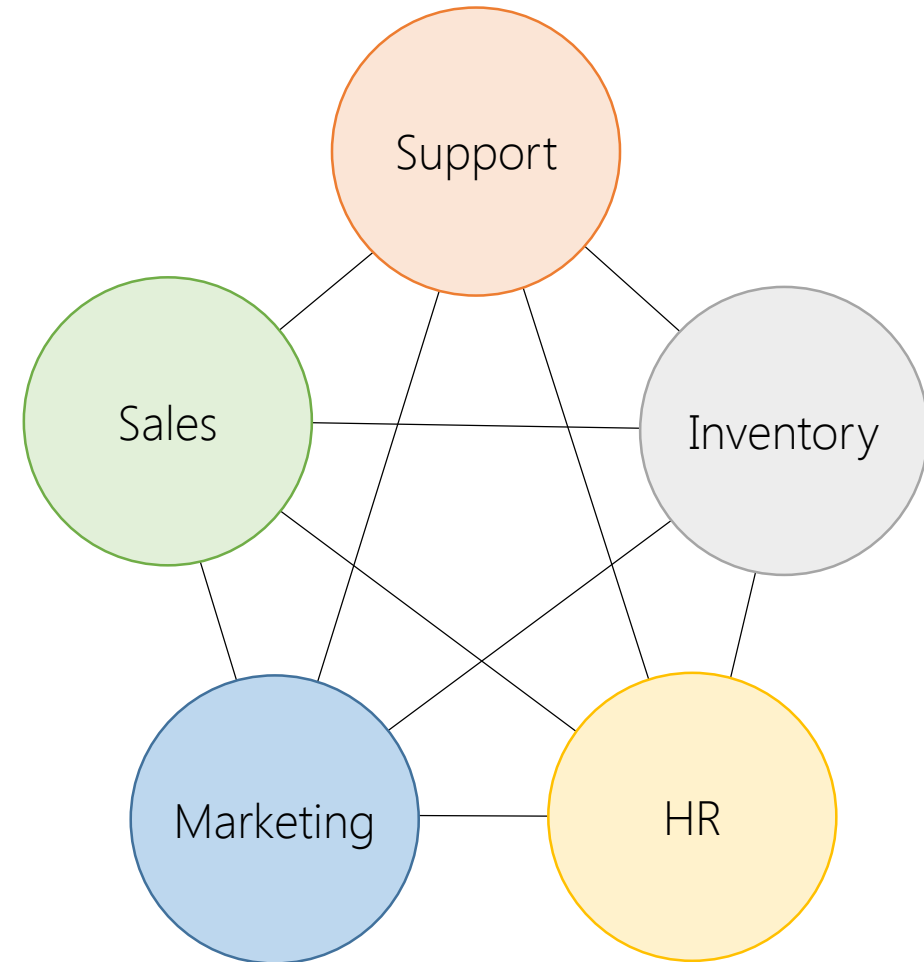
Microservice Architectures

Subdivide system
Bounded contexts
Small teams



Microservice Architectures

Independent
Similar to SOA



Why Use Microservices?

Pros

Less cost for large domains

Smaller teams

Independence

Why Use Microservices?

Pros

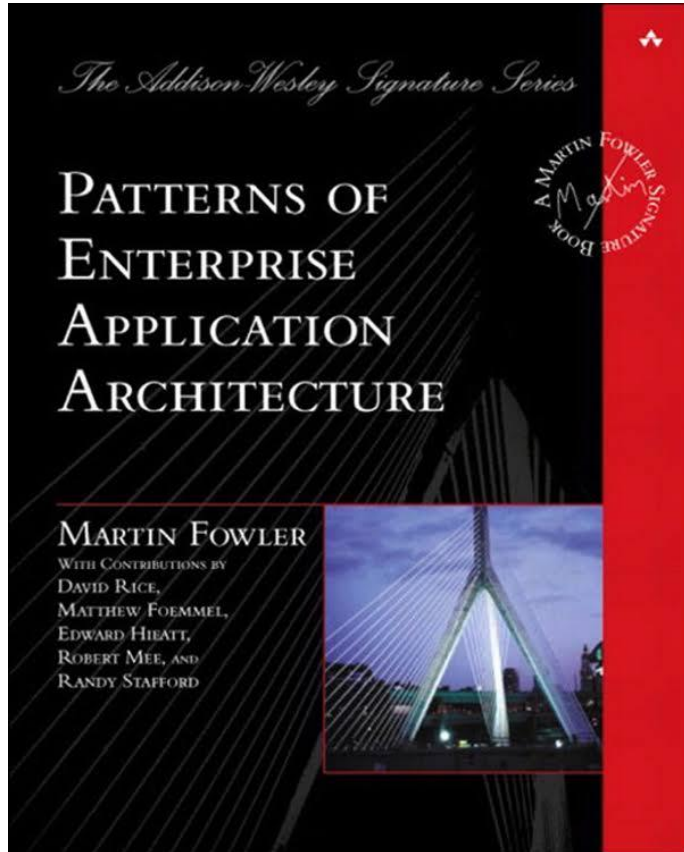
- Less cost for large domains
- Smaller teams
- Independence

Cons

- Only for large domains
- Higher up-front cost
- Distributed system costs

Code Demo

Where to Go Next?



Martin Fowler

Where to Go Next?

Uncle Bob presents the
Clean Code
Video Series

The banner features a green circular icon with a white checkmark and the words 'CLEAN CODE' repeated around its perimeter. To the right of the icon is a small portrait of Uncle Bob and a video player control bar with a timestamp of -00:14:19.

Episode 1 - Clean Code	Episode 12 - The Interface Segregation Principle
Episode 2 - Names++	Episode 13 - The Dependency Inversion Principle
Episode 3 - Functions	Episode 14 - SOLID Case Study
Episode 4 - Function Structure	Episode 15 - SOLID Components
Episode 5 - Form	Episode 16 - Component Cohesion
Episode 6 - TDD - Part 1	Episode 17 - Component Coupling
Episode 6 - TDD - Part 2	Episode 18 - Component Case Study
Episode 7 - Architecture	Episode 19 - Advanced TDD - Part 1
Episode 8 - SOLID Foundations	Episode 19 - Advanced TDD - Part 2
Episode 9 - The Single Responsibility Principle	
Episode 10 - The Open-Closed Principle	
Episode 11 - The Liskov Substitution Principle	

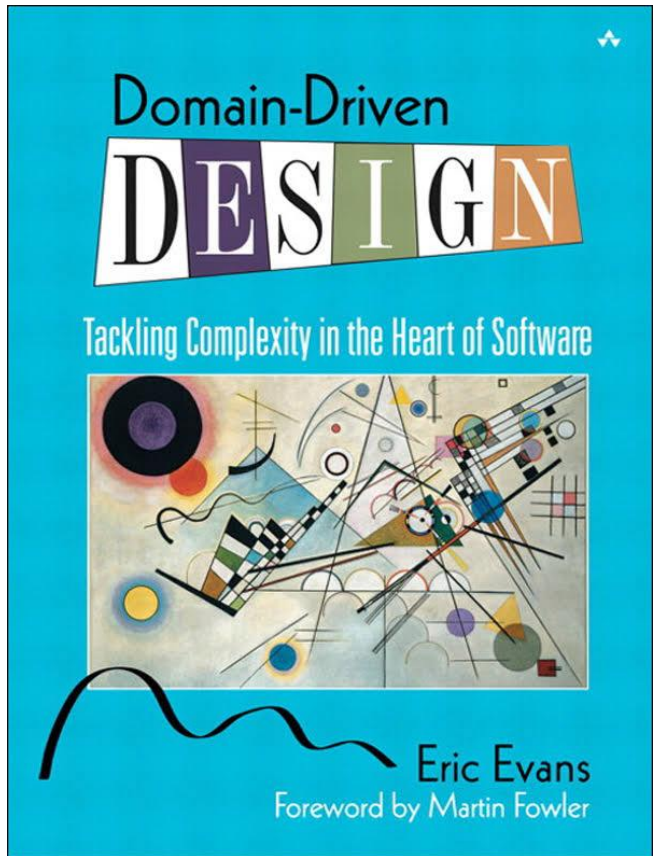
Episode 20 - Clean Tests

<http://cleancoders.com/>



Robert C. Martin

Where to Go Next?



Eric Evans

Where to Go Next?



Greg Young



Udi Dahan

Where to Go Next?

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Matthew Renze

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News


2016-07-11 - The Big Data Refinery

I wrote an article describing the [Data Refinery](#) pattern, which is a pattern for handling multiple consumers of Big Data. I learned about this pattern from my interactions with the Big Data Group at [Microsoft](#).




2016-07-01 - Microsoft MVP Award

I received my first [Microsoft MVP Award](#) today. Very happy to be part of such an amazing group of people! In addition, I'm really looking forward to attending the [Microsoft MVP Global Summit](#) again in November.




2016-06-26 - JavaScript Air Interview


[Kent Dodds](#) invited me to be on his podcast [JavaScript Air](#) at [KCDC](#). The [video](#) and [audio](#) of the podcast are now available online.




2016-06-25 - Lifelong Learning as a Developer

I participated in a discussion panel at [KCDC](#) on [Lifelong Learning](#) as a [Software Developer](#). The [video](#) of the discussion panel is now available online. I thought all of the panelist did an excellent job.





Matthew is an independent software consultant, author for [Pluralsight](#), international public speaker, a [Microsoft MVP](#), [ASPInsider](#), and open-source software contributor.



www.matthewrenze.com

Conclusion

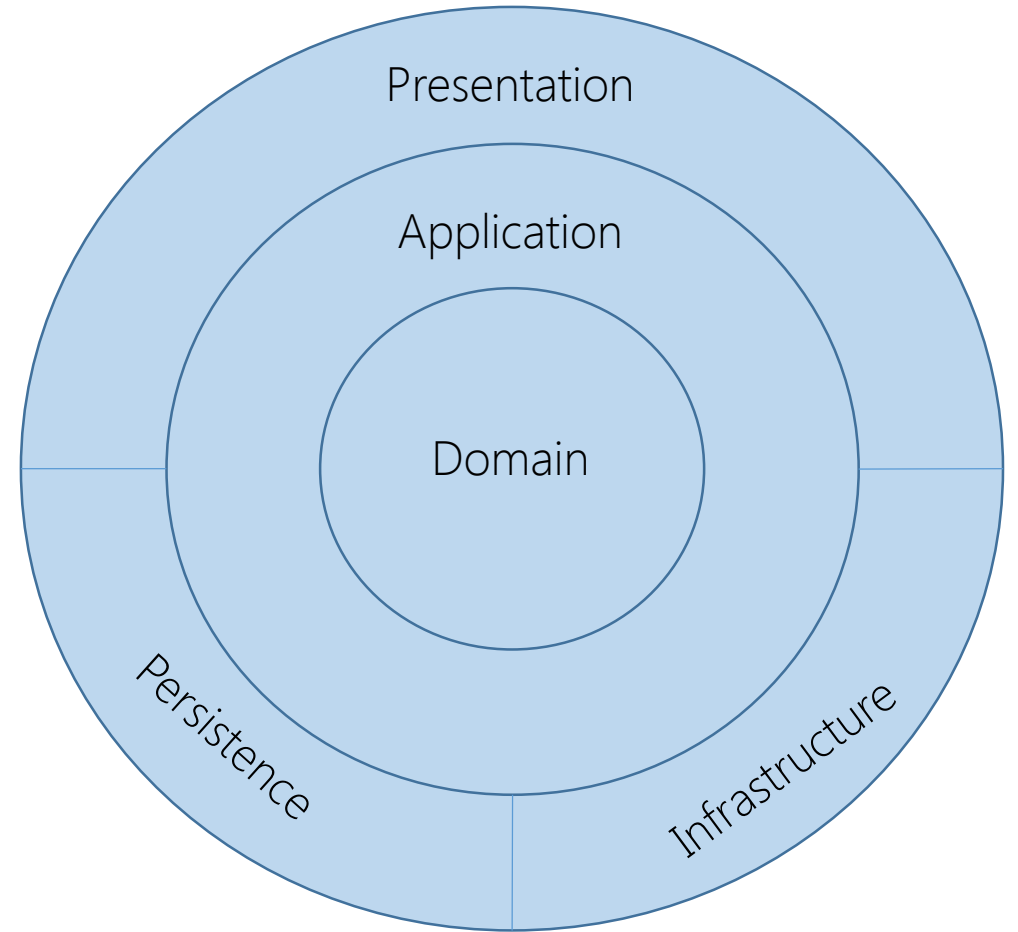
Summary

Focus on the inhabitants



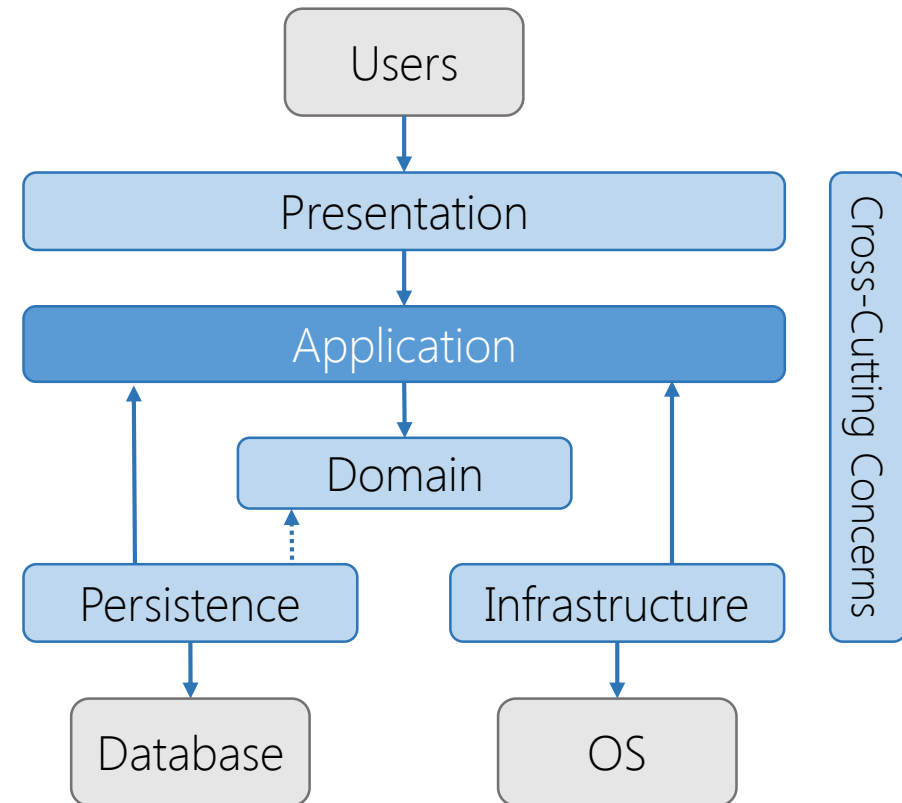
Summary

Focus on the inhabitants
Domain-centric Architecture



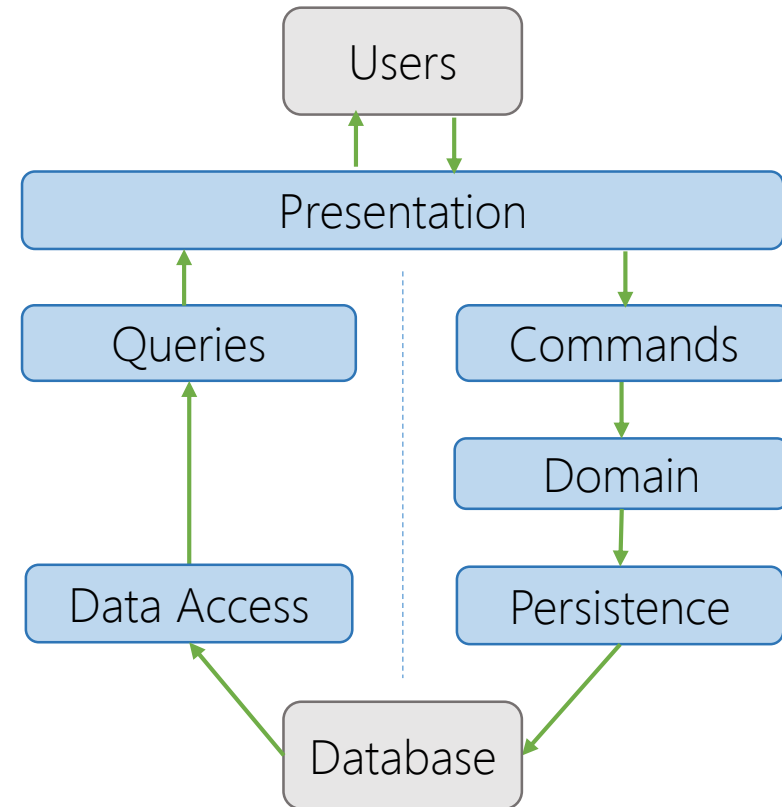
Summary

Focus on the inhabitants
Domain-centric Architecture
Application Layer



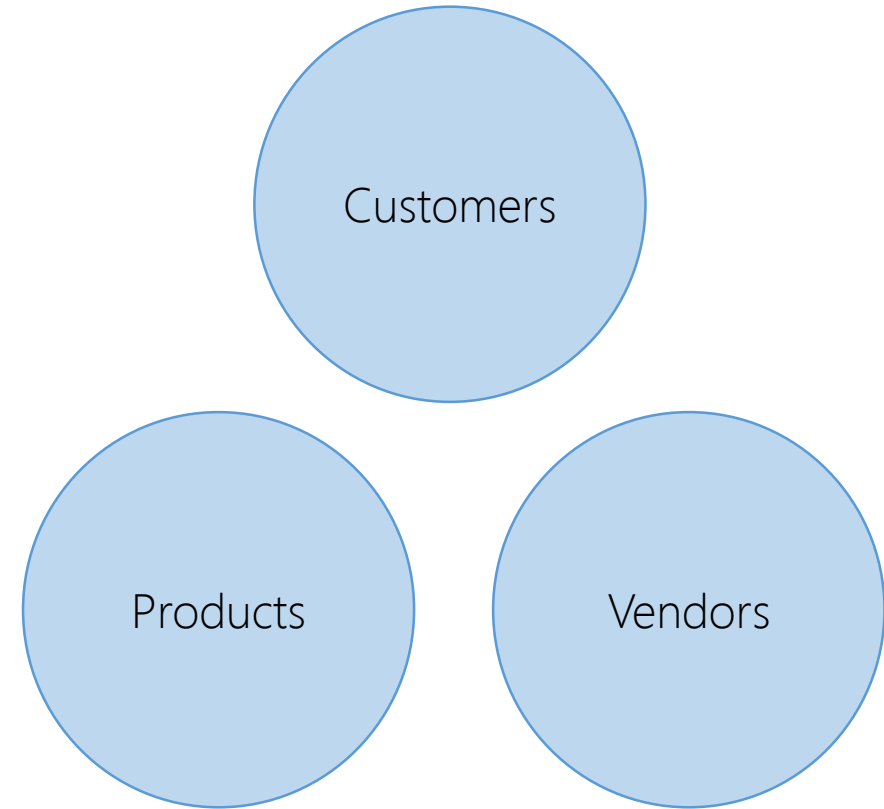
Summary

Focus on the inhabitants
Domain-centric Architecture
Application Layer
Commands and Queries



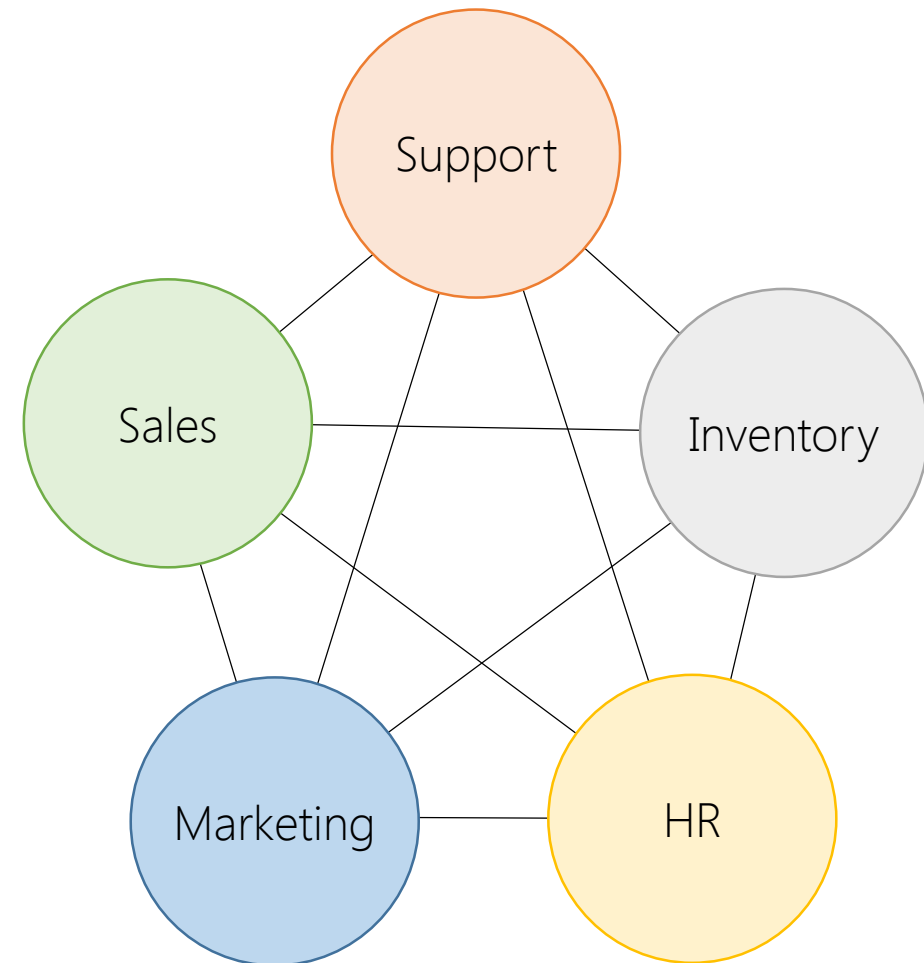
Summary

Focus on the inhabitants
Domain-centric Architecture
Application Layer
Commands and Queries
Functional Cohesion



Summary

Focus on the inhabitants
Domain-centric Architecture
Application Layer
Commands and Queries
Functional Cohesion
Bounded Contexts





dev up Conference 2016 Attendee Party

Ryse Nightclub

October 21st Friday 5:15 – 10:15

Food, Drinks, Games, and Fun!

Feedback

Feedback is very important to me!

One thing you liked?

One thing I could improve?



Contact Info

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Data Science Consultant
Renze Consulting

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Website: www.matthewrenze.com



Thank You! :)