



Programming for Data Science

– Introduction to Python

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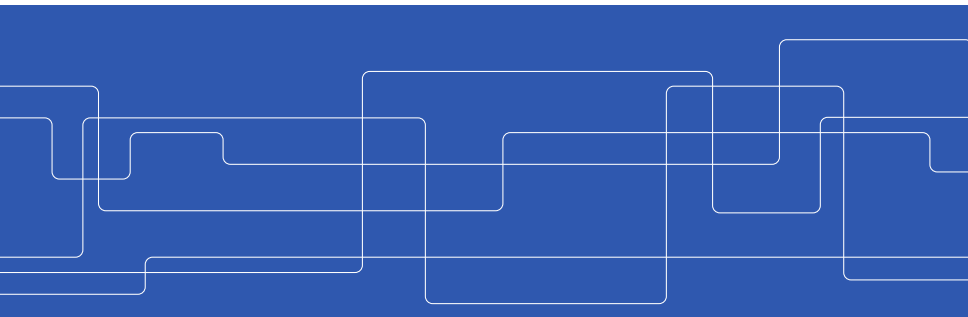
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Outline

Installing Python

Variables, numbers, strings, booleans and casting

Operators

Lists, tuples, sets and dictionaries

If statements, for and while loops

List comprehensions

Functions

Classes and objects

Modules

Input/output



Installing Python

- ▶ The official Python website is www.python.org, where downloads, tutorials, community, etc. may be found
- ▶ A convenient way of installing Python together with a large number of packages (several to be used during the course) is to install Anaconda (www.anaconda.com/download/)
- ▶ Find some suitable IDE/working environment, e.g., PyCharm, PyDev, Jupyter, Emacs
- ▶ Note that the assignments have to be submitted in the form of Jupyter notebooks; see instructions in Canvas



Variables and numbers

- ▶ A variable is created when a value is assigned to it

```
v = 3.6
```

- ▶ There are three types of numbers; int, float and complex

```
i = 314
```

```
f = 3.14e2
```

```
z = 2+3j
```

- ▶ The type of a variable can be checked with `isinstance(...)`

```
b = isinstance(i,float)      # b = False
```

- Strings (str) are surrounded by single or double quotes

```
s = 'hello'
```

```
# s = 'hello'
```

```
b = isinstance("i",str)
```

```
# b = True
```

- The Boolean type (`bool`) consists of the values `True` and `False`

```
b1 = True                # b1 = True
b2 = isinstance(b1,bool) # b2 = True
b3 = isinstance("True",bool) # b3 = False
```

- Casting using constructor functions; `int(...)`, `float(...)`, `str(...)`, `bool(...)`

```
i = int(3.14)           # i = 3
f = float(3)            # f = 3.0
s = str(3.14)           # s = "3.14"
f = float(s)            # f = 3.14
i = int(float("3.14"))  # i = 3

b = bool("hello")       # b = True
b = bool("")            # b = False
b = bool(5)             # b = True
b = bool(0.0)           # b = False
```

Operators

- ▶ Arithmetic operators; +, -, *, /, ** (exp.), // (floor div.), % (modulus)

```
v = 2.0 + 2**3          # v = 10.0
```

- ▶ Assignment operators; =, +=, -=, *=, /=

```
x = 12  
x += 2                  # x = 14
```

- ▶ Comparison operators; ==, !=, >, <, >=, <=

```
b = (2.0 == 2)          # b = True
```


Operators (cont.)

- Logical operators; and, or, not

```
b = (1+1 == 2 and not 4>5)    # b = True
```

- Identity operators; is, is not

```
b = 2 is not 2.0              # b = True
```

```
b = 1+1 is 2                  # b = True
```

Operator precedence

Lowest precedence (least binding) to highest precedence (most binding) operators:

=
if - else
or
and
not
in, not in, is, is not, <, <=, >, >=, !=, ==
+, -
*, /, //, %
**
(...)

Lists

- Lists (indexed, ordered, changeable)

```
lang = ["Python","r","Julia"]
first = lang[0]           # first = "Python"
first_two = lang[0:2]     # first_two = ["Python","r"]
all_but_first = lang[1:] # all_but_first = ["r","Julia"]
all_but_last = lang[:-1] # all_but_last = ["Python","r"]
lang[1] = "R"             # lang = ["Python","R","Julia"]
lang += ["S"]             # lang = ["Python","R","Julia","S"]
l1 = ["a","b","b"]
len(l1)                   # 3
l1.count("b")             # 2
l1.append("c")            # l1 = ["a","b","b","c"]
l1.remove("b")            # l1 = ["a","b","c"]
l1.extend(["d","e"])      # l1 = ["a","b","c","d","e"]
l2 = [1,2,3]+[4,5]        # l2 = [1,2,3,4,5]
1 in l2                   # True
```

- Tuples (indexed, ordered, items cannot be changed)

```
fixed = ("a","b","c")
```

```
f = fixed[1]
```

```
fixed[0] = "d"
```

```
"c" in fixed
```

```
# f = "b"
```

```
# Results in error
```

```
# True
```

- Sets (not indexed, unordered, no duplicates)

```
s = {"a","b","b","c"}           # s = {"a","b","c"}
s.remove("a")                   # s = {"b","c"}
s.add("d")                      # s = {"b","c","d"}
s = s.union(set(lang))
s = s.difference(set(["b","c","d"]))
s = s.intersection(set(["Python","F#"]))
"S" in s                        # False
s < set(lang)                   # True
```

Dictionaries

- Dictionaries (indexed, unordered, changeable)

```
d = {"Python":1994,"R":1995,"Julia":2018}
y = d["R"]                      # y = 1995
d["S"] = 1976
list(d.keys())                  # ["Python", "R", "Julia", "S"]
list(d.values())                # [1994, 1995, 2018, 1976]

t = d["T"]                      # Key error
t = d.get("T")                  # t = None
t = d.get("T", 0)               # t = 0

d2 = {("a",1):500, ("b",2):250}
d2[("b",2)]                     # returns 250
```

- if statements (with elif and else)

```
if n>5:
    print("more than 5")
elif n == 5:
    print("equal to 5")
else:
    print("less than 5")
```

- elif not required,
and multiple allowed
- else not required
and most one allowed



For loops

► for loops

```
for i in range(3):           # Prints 0, 1, 2
    print(i)
```

```
for i in [1,2,3]:           # Prints 1, 2, 3
    print(i)
```

```
for i in "hello":           # Prints h, e, l, l, o
    print(i)
```

```
for e in enumerate(["a","b","c"]):
    print(e)                 # Prints (0,a), (1,b), (2,c)
```

```
for e in enumerate(["a","b","c"]):
    if e[0] % 2 == 0:        # Prints a, c
        print(e[1])
```


For loops (cont.)

- for loops (with break and continue)

```
for i in [1,2,3]:  
    if i % 2 == 0:  
        break  
    print(i)                                # Prints 1
```

```
for i in [1,2,3]:  
    if i % 2 == 0:  
        continue  
    print(i)                                # Prints 1,3
```

While loops

- ▶ while loops (with break and continue)

```
i = 1
while i < 4:                                # Prints 1, 2, 3
    print(i)
    i += 1
```

```
i = 1
while i < 4:                                # Prints 1
    if i % 2 == 0:
        break
    print(i)
    i += 1
```

While loops (cont.)

- ▶ while loops (with break and continue)

```
i = 1
while i < 4:
    if i % 2 == 0:
        continue
    print(i)
    i += 1
```

Prints 1 and then
enters infinite loop

List comprehensions

- Creating lists without for/while loops

```
nl = []  
for la in lang:  
    nl += [la.lower()]
```

```
# Equivalent (but more efficient):  
nl = [la.lower() for la in lang]
```

```
# Include only items with multiple characters  
nl = [la.lower() for la in lang if len(la) > 1]
```

```
# Convert items only with multiple characters  
nl = [la.lower() if len(la) > 1 else la for la in lang]
```

```
# Generate a list with all characters  
cs = [c for la in lang for c in la]
```

- functions (using def and return)

```
def add_one_and_print(a):
```

```
    a += 1
```

```
    print(a)
```

```
    return a
```

```
b = 1
```

```
c = add_one_and_print(b)
```

```
print(b)
```

```
# 2 is printed and c = 2
```

```
# 1 is printed
```

```
def add_two_to_second(l1):
```

```
    l1[1] += 2
```

```
l = [1,2,3,4,5]
```

```
r = add_two_to_second(l)
```

```
r is None
```

```
# Note: l = [1,4,3,4,5]
```

```
# True
```

Functions (cont.)

- functions with default argument values

```
def diff(a=10,b=20):  
    return a-b
```

d0 = diff()	# d0 = -10
d1 = diff(5,6)	# d1 = -1
d2 = diff(5)	# d2 = -15
d3 = diff(b=5)	# d3 = 5
d4 = diff(b=2,a=3)	# d4 = 1

Lambda functions

- Lambda functions = anonymous functions with one expression

```
r = (lambda x: x+1)(5)           # r = 6
```

```
f = lambda x,y: x+y  
sum = f(2,3)                     # sum = 5
```

```
def deriv(f,x,h):  
    return (f(x+h)-f(x))/h
```

```
deriv(lambda x: x**2,8,1e-10) # 16.000001323845936
```

Classes and objects

- ▶ Class definitions (using class)

```
class DSLang:
    def __init__(self, name, year):
        self.name = name
        self.year = year

l1 = DSLang("Python", 1994)
l2 = DSLang("Julia", 2018)
print(l1.name)                                # Prints Python
```


Classes and Objects (cont.)

► Methods

```
class DSLang:
    def __init__(self, name, year):
        self.name = name
        self.year = year

    def age(self, current_year):
        return current_year - self.year

12 = DSLang("Julia", 2018)
print(12.age(2019))          # Prints 1
```

Classes and objects (cont.)

► Special methods

```
class Super:
    def __init__(self, age):
        self.age = age
    def __str__(self):
        return "My age is: "+str(self.age)
    def __eq__(self,value):
        return self.age == value
    def __len__(self):
        return self.age

o = Super(5)
print(o)                # My age is: 5
o == 5                  # True
```

Classes and objects (cont.)

► Inheritance

```
class Sub(Super):  
    def __init__(self, age=3):  
        self.age = age  
  
s = Sub()  
print(s)                # My age is: 3  
len(s)                  # 3
```

- Define a module by placing your code in a file, named with the extension `.py`

```
# In the file my_definitions.py
```

```
class DSLang:
    def __init__(self, name, year):
        self.name = name
        self.year = year
```

Modules (cont.)

- Import a module and use its definitions

```
import my_definitions  
lo = my_definitions.DSLang("R",1995)
```

```
import my_definitions as md  
lo = md.DSLang("R",1995)
```

```
from my_definitions import DSLang  
lo = DSLang("R",1995)
```



Modules (cont.)

- Reloading a module (after having edited its definitions)

```
from importlib import reload
```

```
reload(my_definitions)
```

► Write to standard output

```
print("R",1995) # R 1995
print("N:{} Y:{}".format("R",1995)) # N: R Y: 1995
print("F: {:.2f}".format(31.41592)) # F: 31.42
print("F: {:.4f}".format(31.41592)) # F: 31.4159
print("E: {:.4e}".format(31.41592)) # E: 3.1416e+01
print("S: {1:10.2f}".format(1,2,3)) # S:          2.00
```

► Read from standard input

```
s = input() # s will be assigned
            # a string
```

► Write to files

```
f = open("temp.txt","w")      # Opens file for (over-)writing
result = [1,2,3]
f.write(str(result))          # Only strings can be written
f.close()

f = open("temp.txt","a")      # Opens file for appending text
f.write("Bye!\n")
f.close()
```


- ▶ We have covered a large part (but not all) of the syntax and semantics of Python (check the documentation for additional features)
- ▶ It should be noted that Python has primarily been developed for ease-of-use rather than with efficiency in mind
- ▶ Together with libraries, such as NumPy and pandas (covered in the next lecture), it has become a standard tool for data scientists