W3D6 Setting Prototypes Review Questions

1.  What is the F.prototype property?

2.  How does the F.prototype property relate to [[Prototype]]?

3.  What are the built-in constructor functions for arrays, functions, objects, and numbers?

4.  What are obj.toString,  obj.__proto__.toString, Object.prototype.toString on slide 29 (Object.prototype)?

5.  trace the Array prototype hierarchy shown on slide 31 (JS object hierarchy) in your browser console.

6.  Try adding the show function to your String prototype (from slide 32, Changing native prototypes) and see if it works for every string.

7.  What is Object.create?  How does it relate to __proto__ and F.prototype?