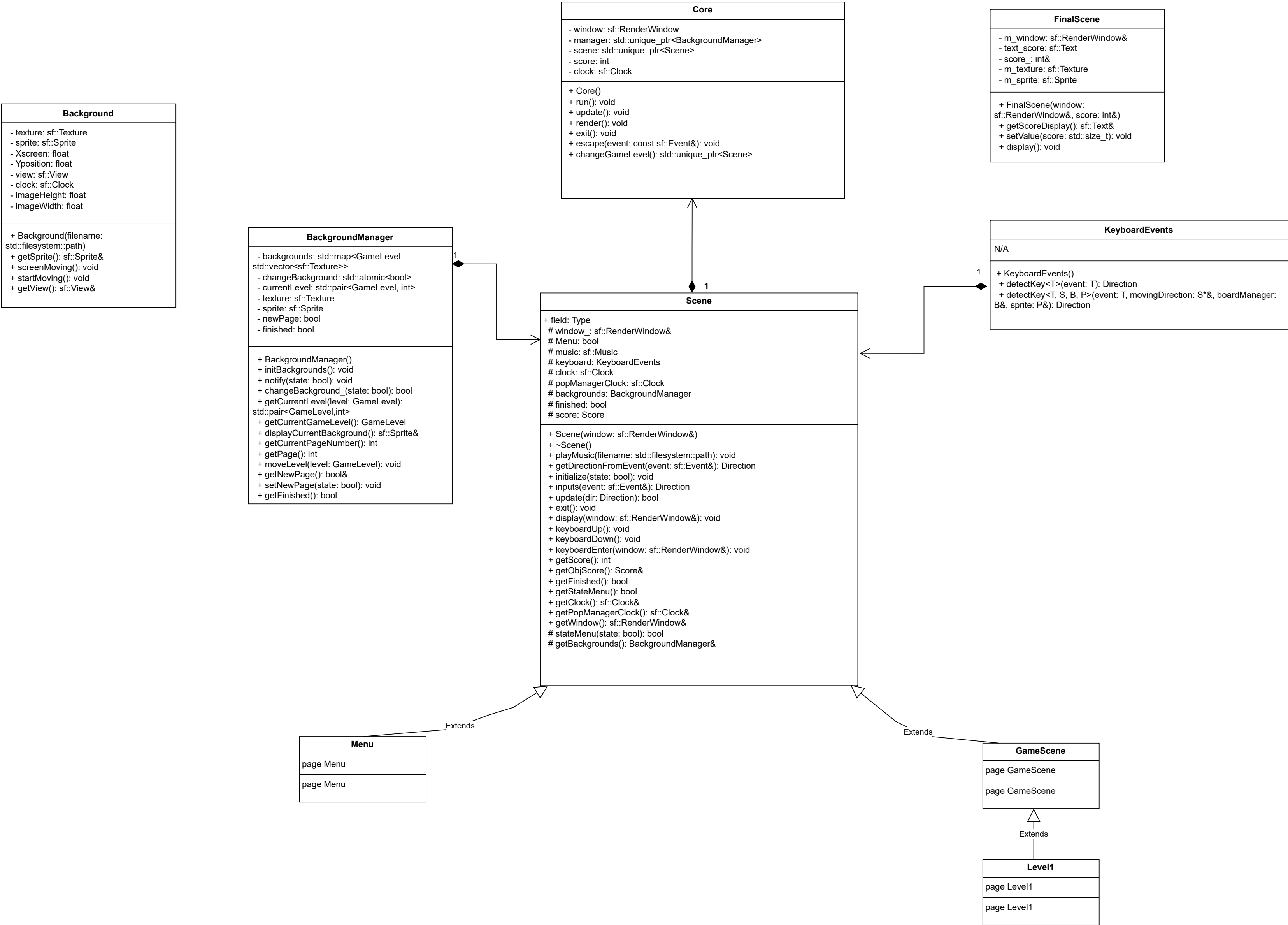
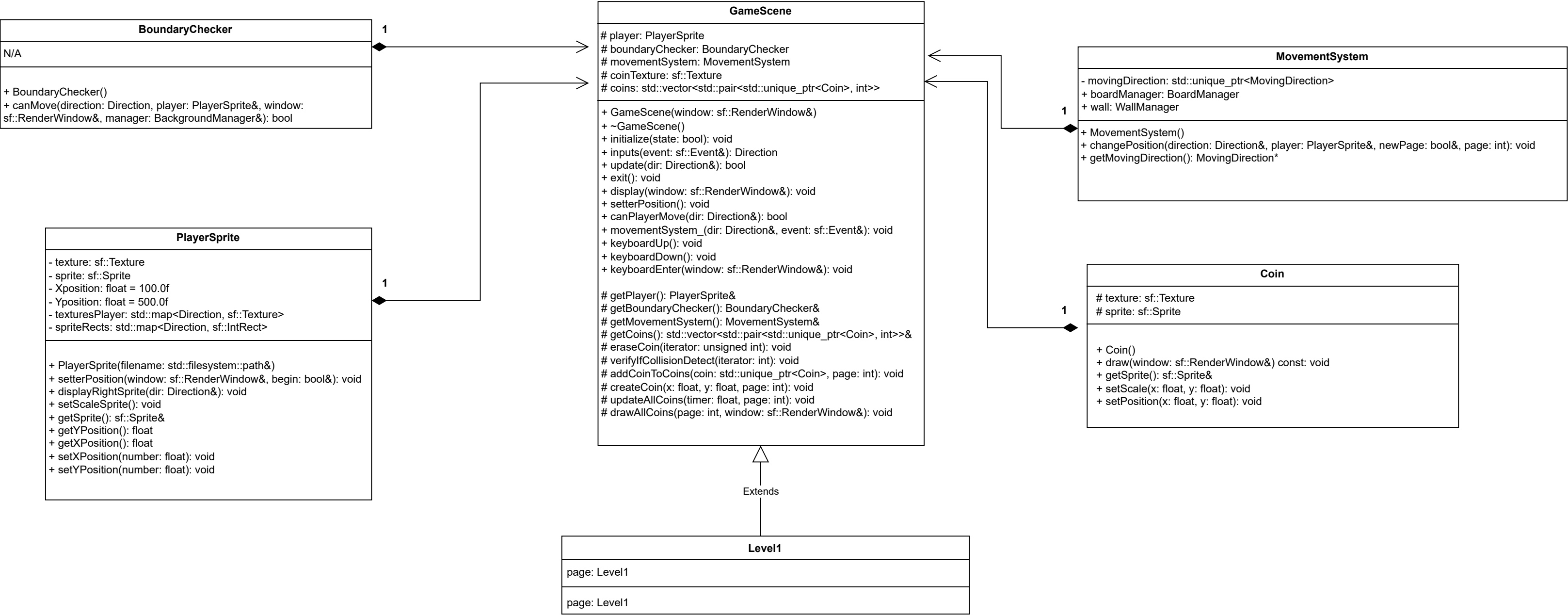


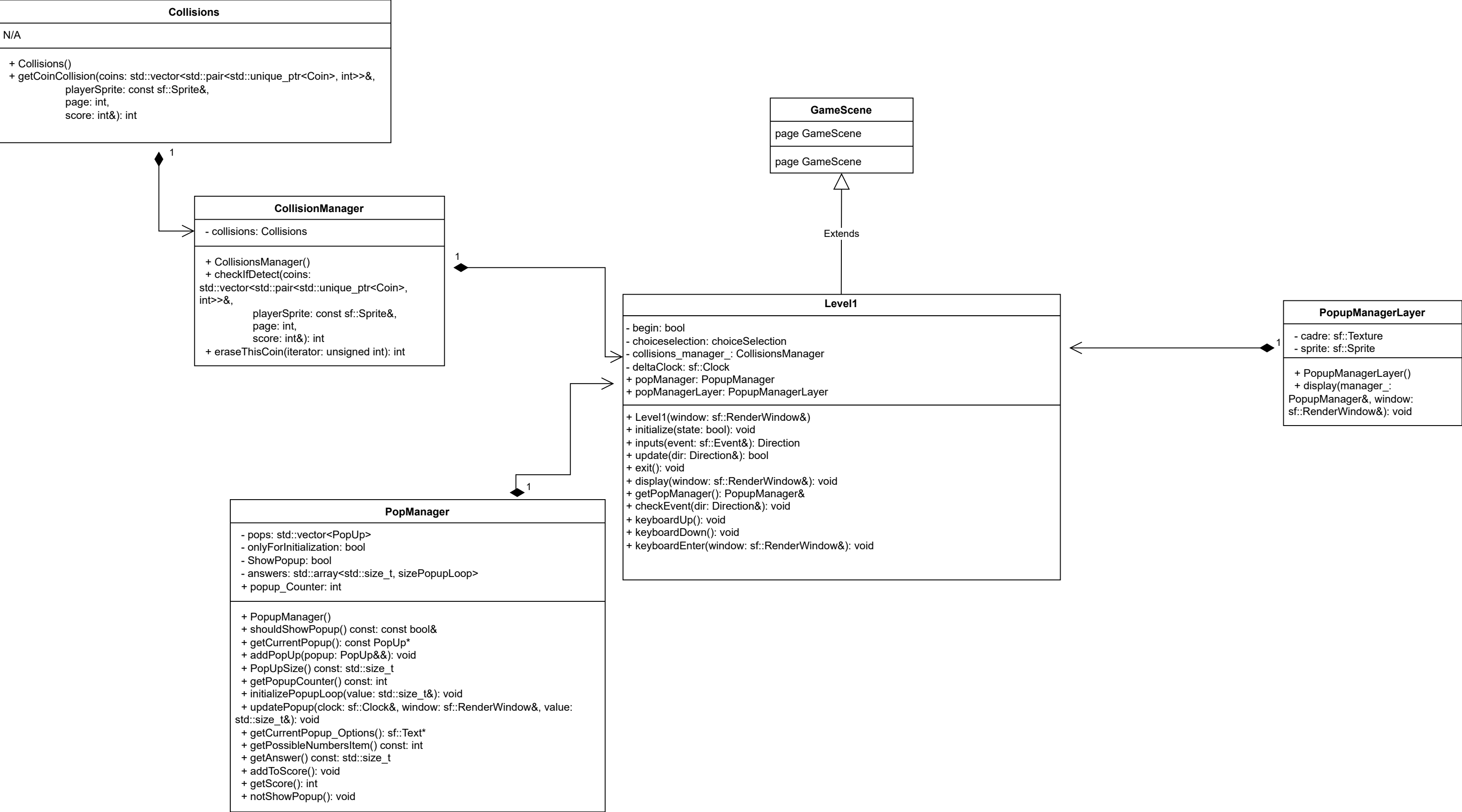
Page: Scene



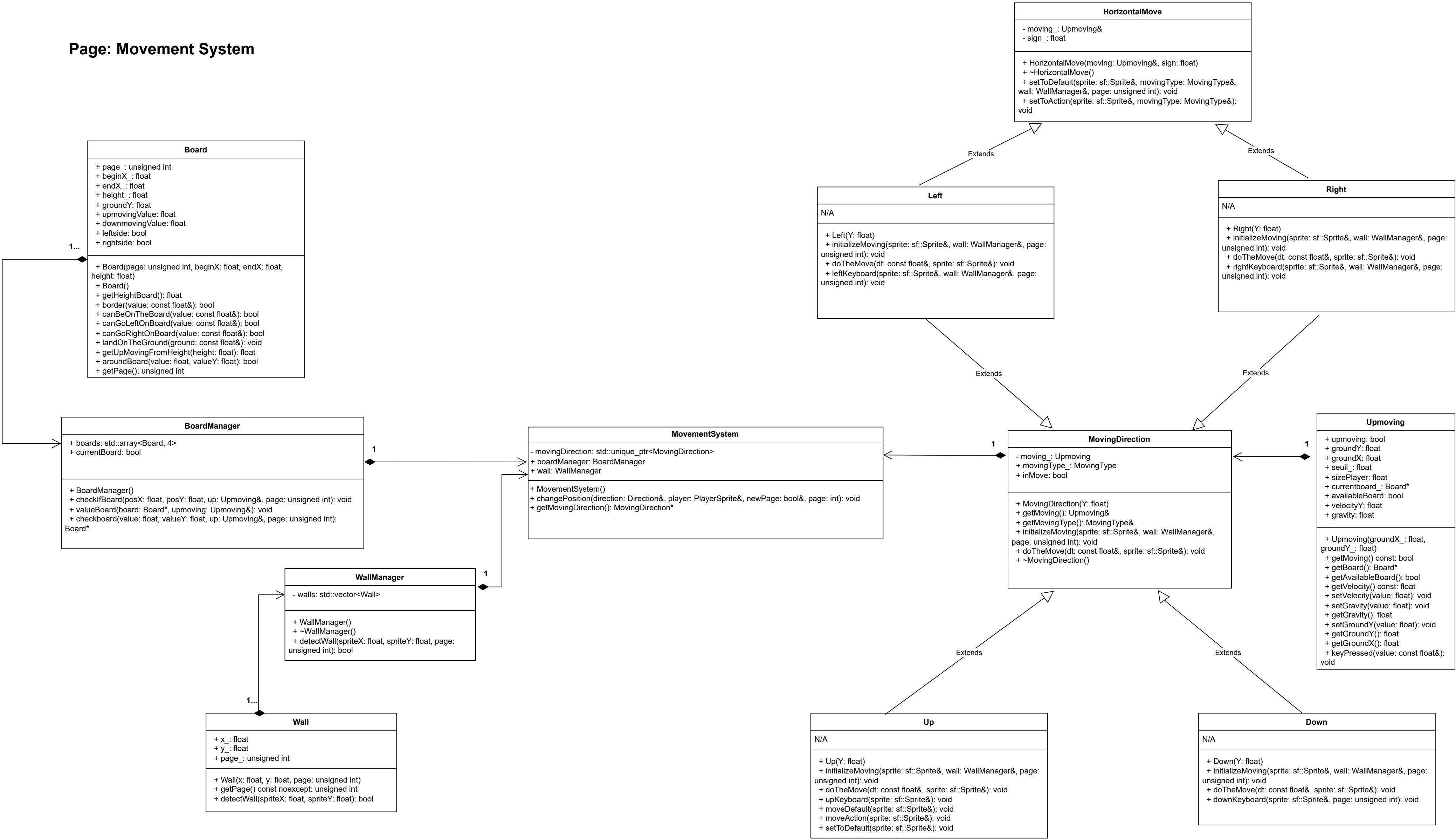
Page: GameScene



Page: Level1



Page: Movement System



Page: Menu

