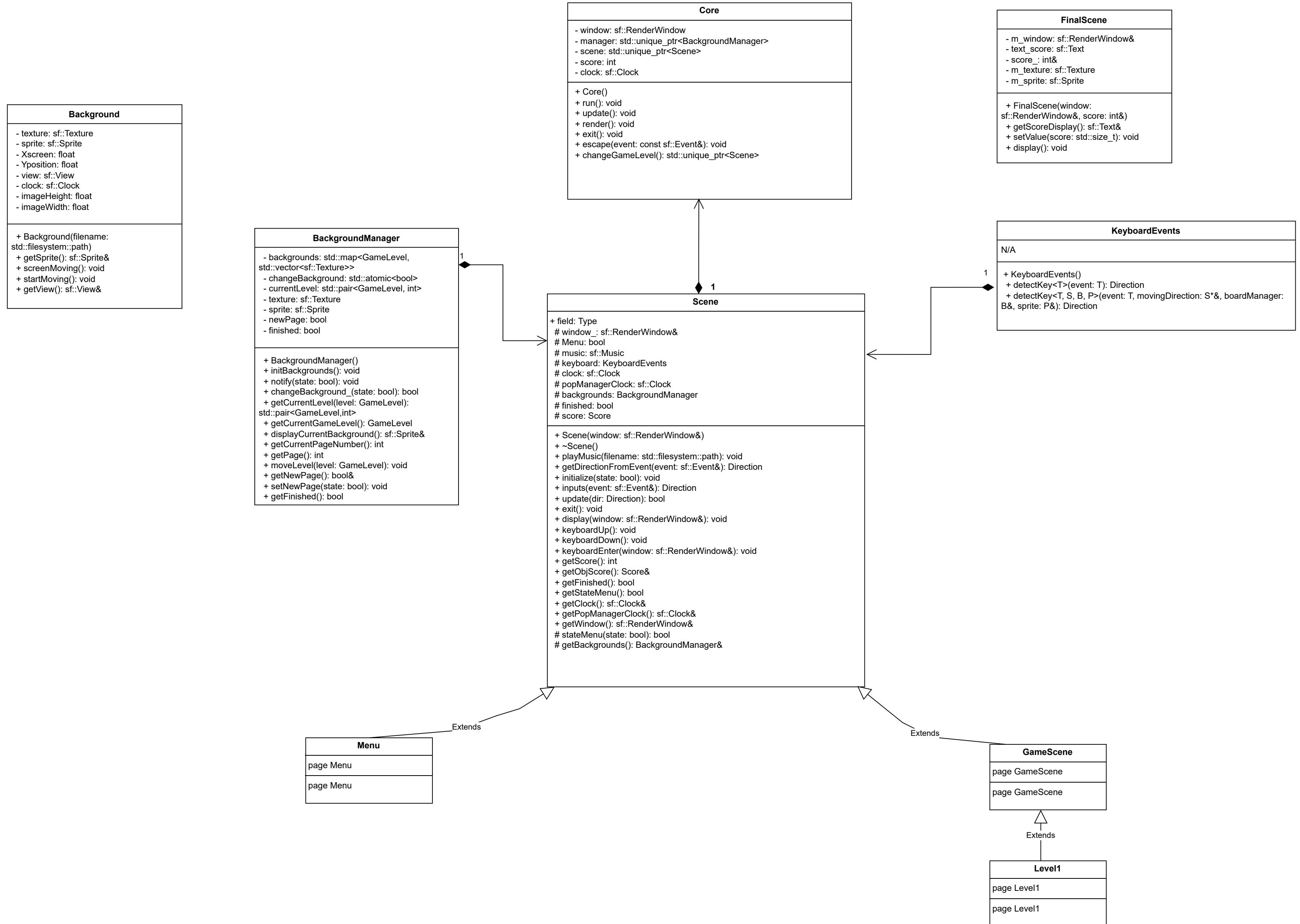
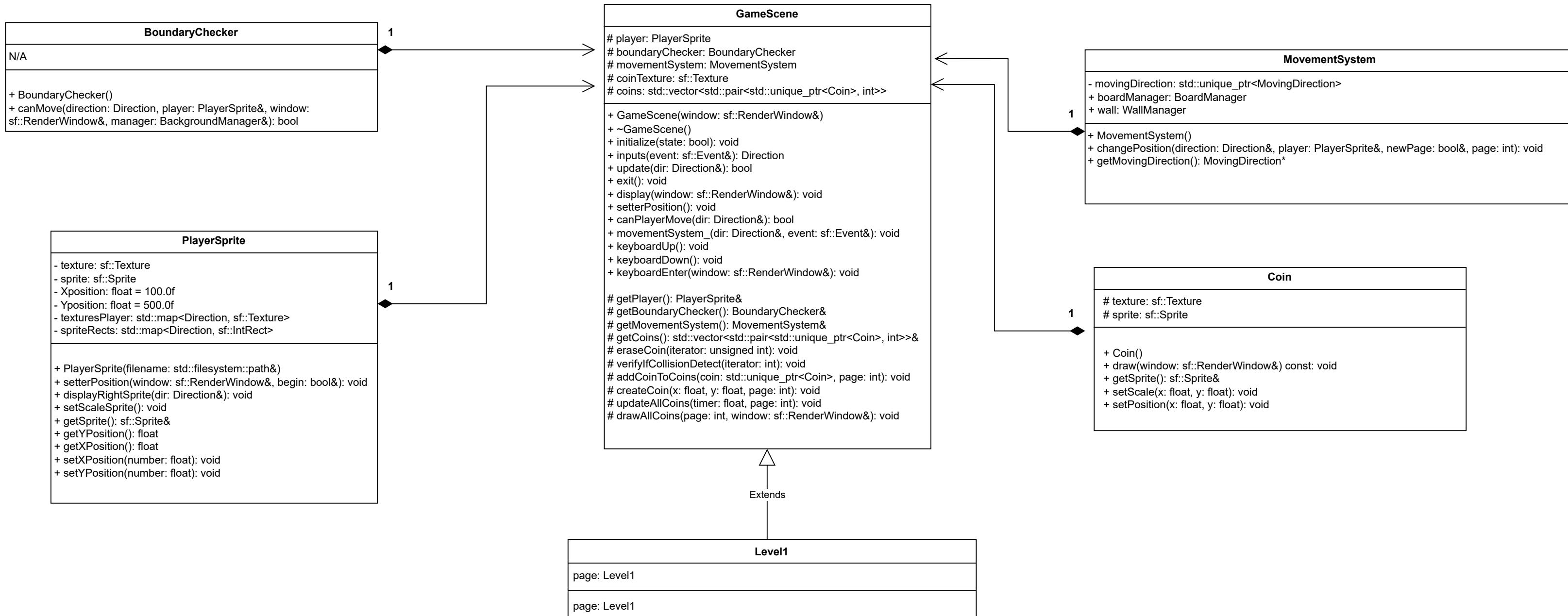


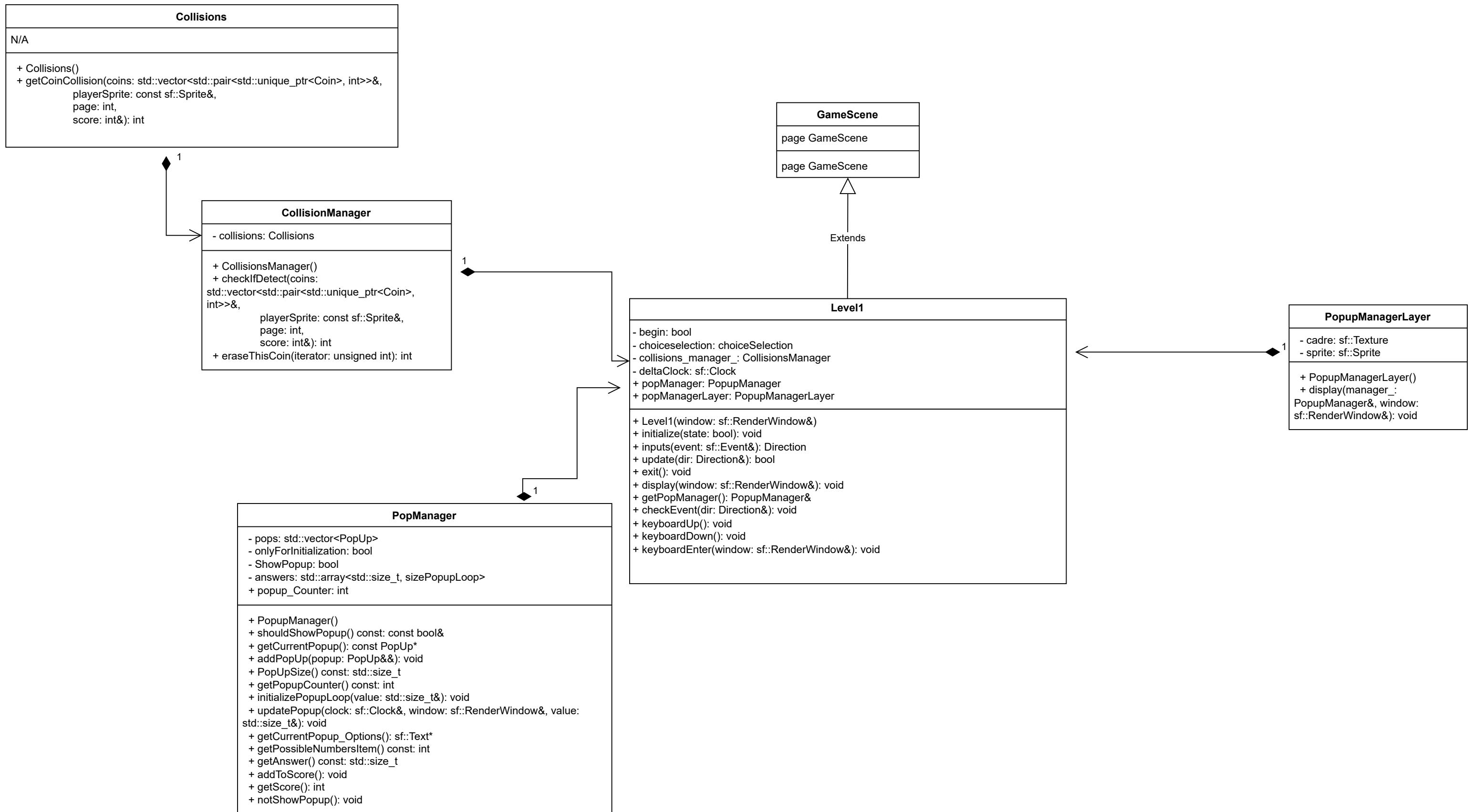
**Page: Scene**



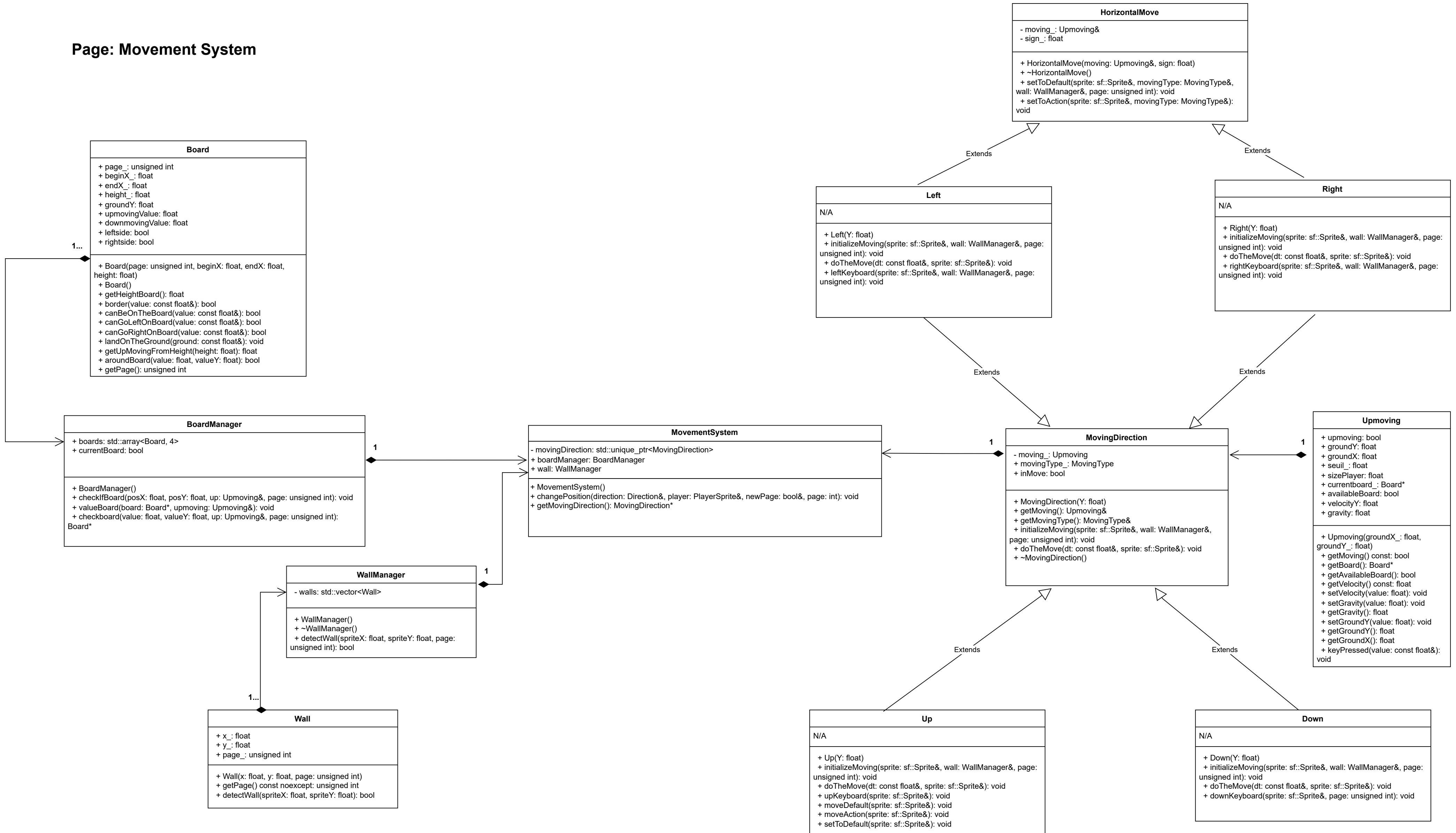
## Page: GameScene



## Page: Level1



## Page: Movement System



## Page: Menu

