SCRUM MEETING WEEK (6)

Sprint planning checklist

Preparation	Meeting	Follow up
UML Diagrams draft	Discuss + Edit UML Diagrams	M2 Finalize
	Discuss + Edit M2 Add User Stories Clean Up GitHub	Start Coding

Sprint team members

Name	Role
Heanan Bird	Team Member
Berkay Karacelik	Team Member
Jeffrey Peters	Scrum Master
James Raportar	Team Member
Alex Rybka	Team Member

Sprint planning meeting items

Previous sprint summary

Sprint theme	UML Diagrams + Exploratories
Issues completed	6
Issues left	7
Team Capacity	100%

Summary	This scrum meeting was used to improve our understanding of the use of github and finishing up M2 as per the TA instructions. M3 was also discussed for the current sprint and coding shall start this week!
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Details Current sprint

Start date	13/02/24	
End date	27/02/24	
Sprint theme	M2 + Initiate Coding	
Team capacity	100%	
Issues capacity	100%	
Individual capacity	Heanan 100%	
	Alex 100%	
	James 100%	
	Jeffrey 100%	
	Berkay 100%	
Potential risks	Github practices can be confusing, especially with	
	non-coding work	
	 Lack of technical knowledge of what could go 	
	wrong and what is technically possible	
Mitigations	Get consistent feedback from TA and ask for help	
	about what is feasible	
	 Seek out feedback based on team experience and 	
	professor knowledge	

Sprint planning resources

- The team is divided into front and backend
 - o Front End Alex, Jeffrey
 - o Back End Berkay, Brody
 - o Free Agent James
- IEEE and IoT Datasets
- Each member will Research working areas