

# ARSEN MAZMANYAN

• HTML5 Game Developer •

## ABOUT ME

An active person who is into HTML5 Game Development, because games provide lots of interesting challenges for me.

## EDUCATION

2018 - 2019 - Information Security at Yerevan State University

2019 - 2023 - Informatics and Applied Math at Yerevan State University

Thesis - Making 2D Web Games Engine

## PORTFOLIO

[birdman1104.github.io](https://birdman1104.github.io)

## CONTACT INFO

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Telegram - [@Birdman1104](https://t.me/Birdman1104)

## WORK EXPERIENCE

August 2023

- Nowadays

### PoggiPlay

*Front End Game Developer*

- Develop the software part of games using PixiJS
- Development and support of the own SDK
- Adding new features to older games
- Debugging and diagnosing issues in code
- Working with legacy code
- Follow the development pipeline

January 2023

- June 2023

### Playrix

*Marketing Creatives Developer*

- Develop the software part of creatives and mini-games using JavaScript (PixiJS, MatterJS)
- Perform creatives localization tasks
- Take an active part in team meetings
- Follow the development pipeline
- Monitor major trends in marketing creatives and programming

March 2022 -

January 2023

### Double Coconut

*HTML5 Game Developer*

- Making HTML5 Games with Phaser3, Phaser2 engines, using TypeScript
- Designing and implementing solutions for standard and complex programming tasks
- Writing and implementing clean and scalable code
- Participating in code reviews
- Providing guidance to entry-level, juniors engineers
- Assisting with client, customer and communication related to specific tasks, features, assignments

May 2020 -

March 2022

### Koreez Games / Armath

*HTML5 Game Developer*

- Making HTML5 Games with Phaser2 and PixiJS, using TypeScript and JavaScript
- Developed playable ads and mini-games for many well-known games
- Designing and implementing solutions for standard and complex programming tasks
- Debugging and diagnosing issues in code

## HARD SKILLS

JavaScript, TypeScript, OOP, HTML5 Game Development, Phaser3, Phaser2, PixiJS, MatterJS, ThreeJS, p5, Unity, C#, Troubleshooting, Debugging, Google and other search engines, Photo editing, Adobe Figma, Adobe Photoshop, Spine, Audio editing, Linux, Google AdSense, Google Analytics

## SOFT SKILLS

Adaptability, Teamwork, Communication, Collaboration, Problem Solving, Open for Healthy Criticism, Confidence, Organizational, Time Management

## PUBLIC SPEAKING

- **(Bad) Influence of Games** - Barcamp 2023
- **"Let's make games with JavaScript"** - JavaScript Summit Armenia 2023
- **"Math and Programming"** - Barcamp 2022
- **"JavaScript and Game Development"** - JS Conf 2021
- **"1 Day in IT sphere"** - presentation for middle school kids in Drakhtik Middle School (2022)

## OUTSIDE OF WORK

I love basketball a lot and in the summer of 2023 I was playing for the "Crazy Beavers" in the ABL League where I was the captain. I also love reading, hiking, concerts, cooking, exploring new places and trying new things. Learning how to play drums.