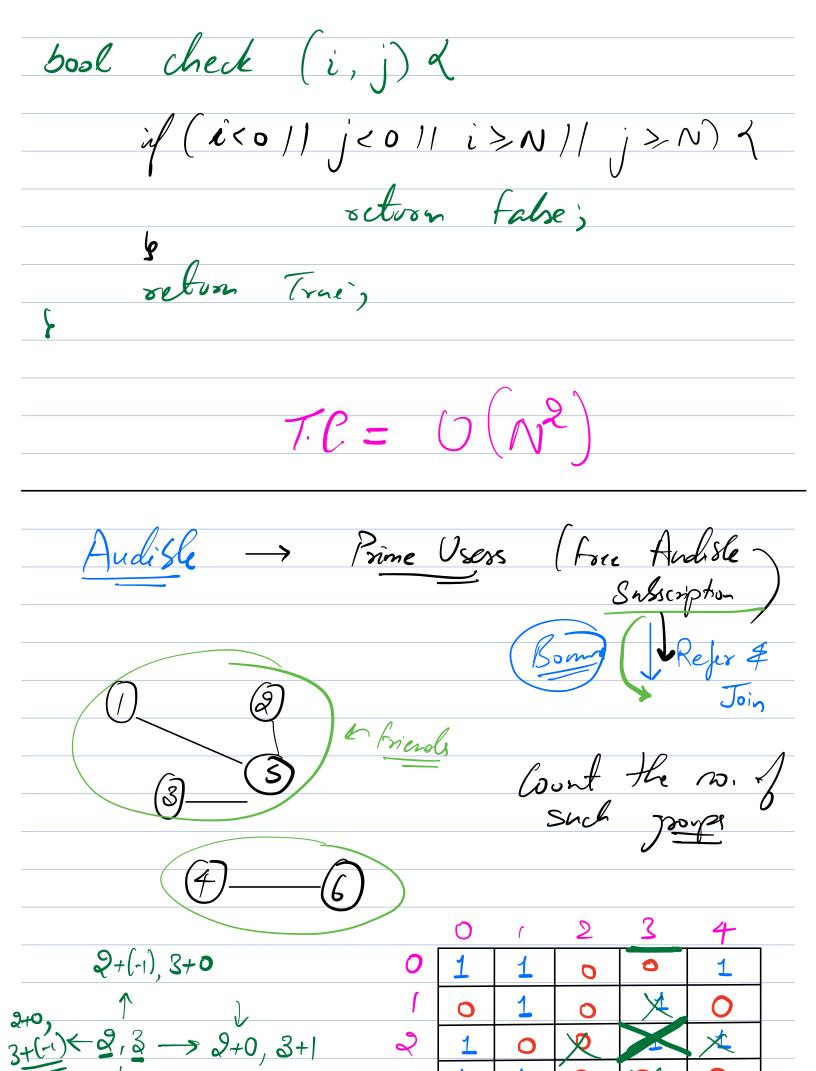
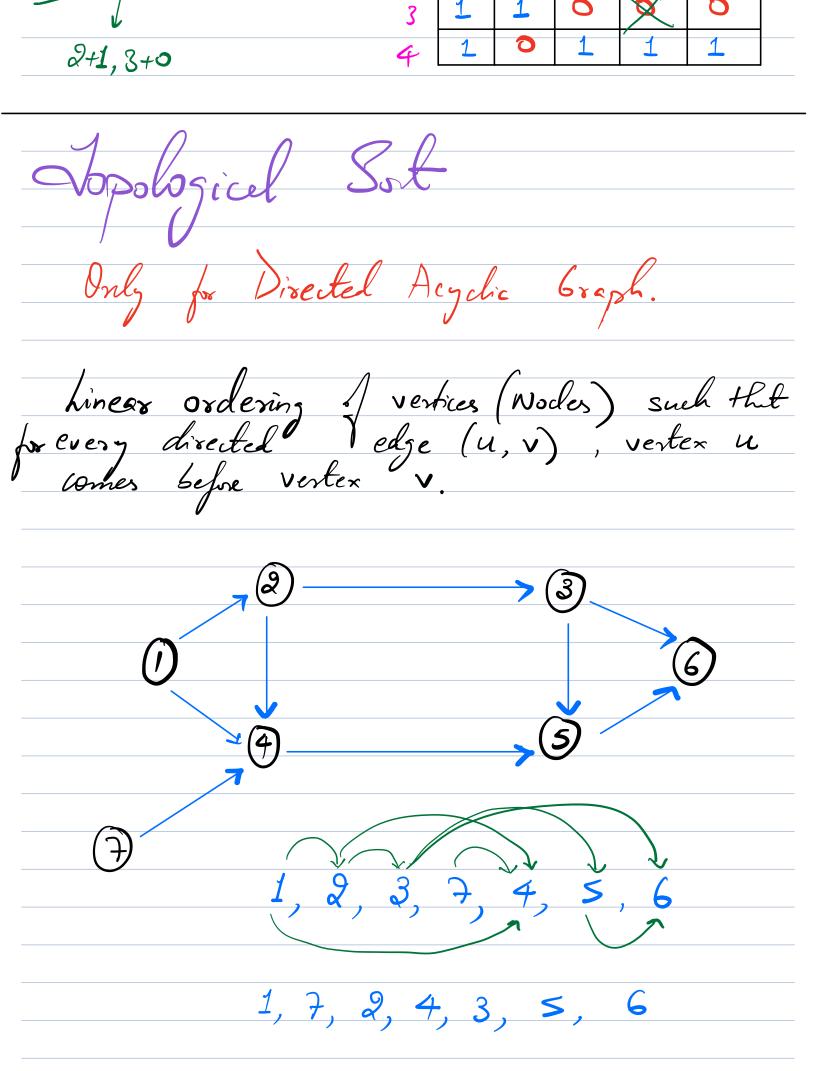


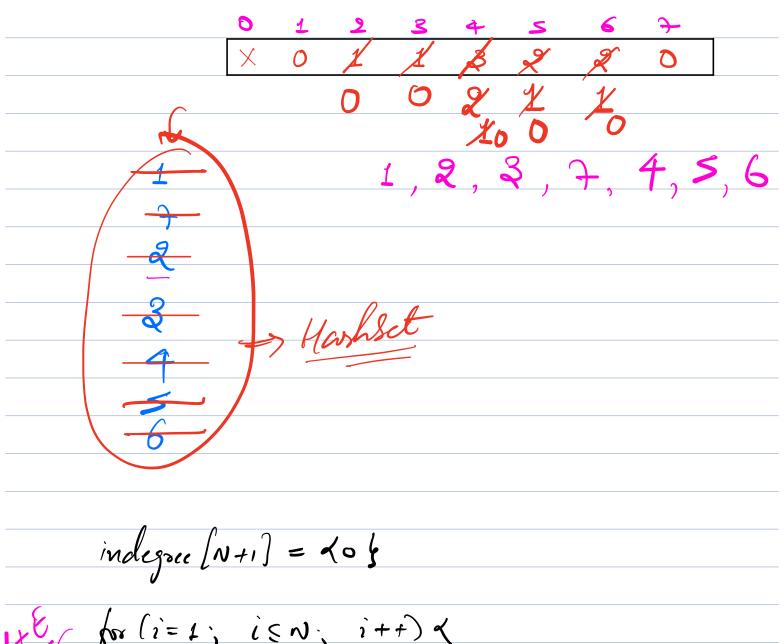
Row & Col Madifiers. $80\omega: \begin{bmatrix} -1 & 0 & 1 & 0 & 1 & -1 & 1 & -1 \\ 0 & \frac{1}{2} \end{bmatrix}$ void of, (i, j) M(i)[j] = 2; // Mark as Visited. for (K=0; K < now.size(); K ++) < // row-index = i+ row[K]; // col-index = j + col[K]; if (check (row-index, col-index) == Tone) if (M(now-index) (col-index) == 1 else (row_index, wl-index);





> Padayas 1 Packeyes 3 -> Design System
Packeyes 3 (Utility)

Packeyes 4 (Wrapper -> DB) Project Error > Circuler dependency X Not Cyclic Order in which packeges needs to be built -> find Applopied Sortel Order Indegree



for (i=1; i \in N; i++) \(\)

for (all modes u connected to i) \(\)

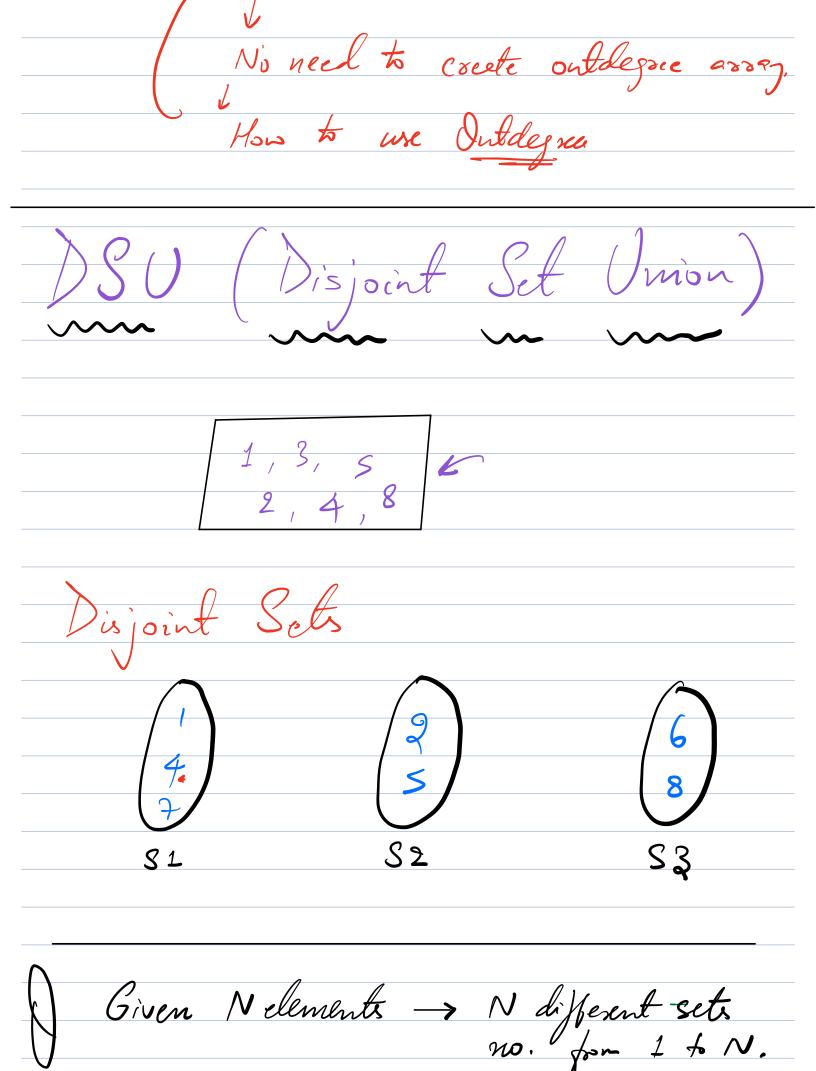
indegree [u] ++',

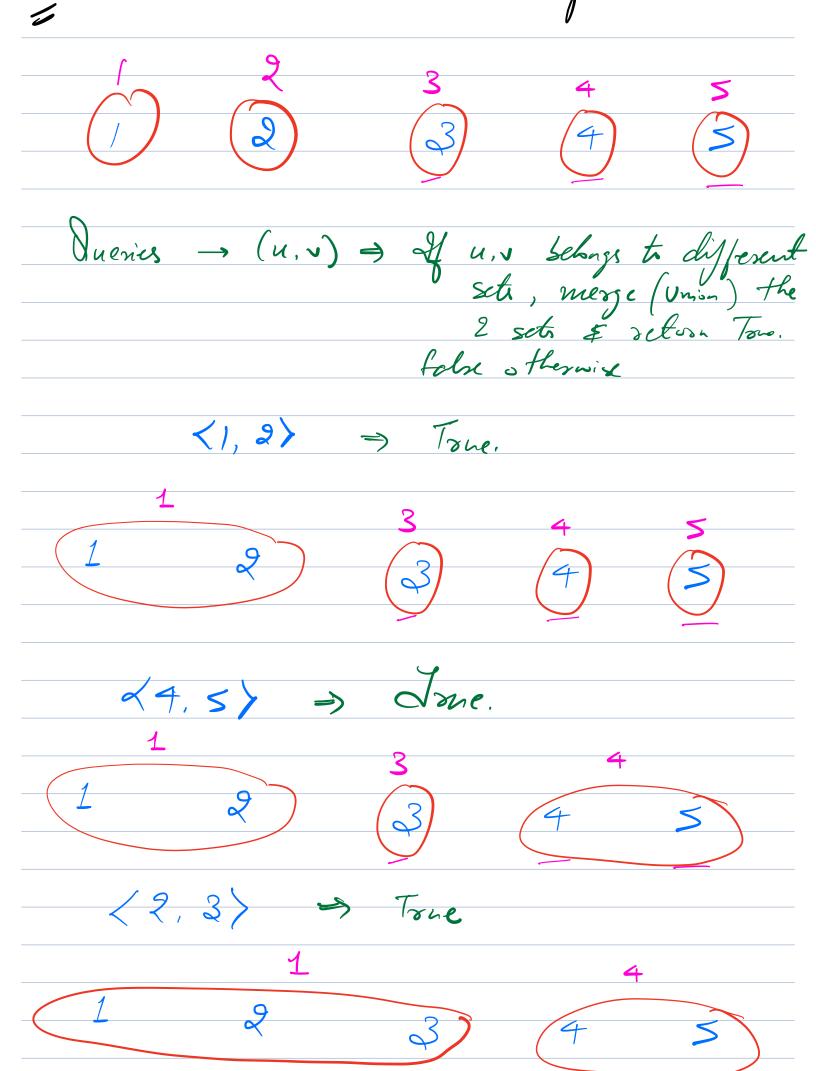
HarhSet (int) zerodegree; for (i=1; i=N; i++) <

if (indegree [i] ==0) {

zendegrees. add(i); while (zendegnes size())=0) < int node = Bendeysers. get Elent ();
print (node); for (all u connectes to made) L indegoce [u]--; if (indejence [u] = =0) < zondegrees. add (u); T.C = O(v + E)

H.W. Outdegree ?!





<1,3> S, , S₂ Merge > S_1, S_2, S_3 SelNo> Node, 2 Glemente => Nodes

Parent =
$$\begin{pmatrix} 2 & 1 & 2 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \end{pmatrix}$$

$$\begin{cases} 1, 2 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \end{cases}$$

$$\begin{cases} 1, 2 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 4 & 3 & 3 & 4 & 5 \\ 4 & 1 & 1 & 4 & 4 \\ 4 & 3 & 3 & 4 & 5 \\ 4 & 3 & 3 & 4 &$$

$$\frac{2}{2} = \frac{3}{2}$$

$$\frac{1}{2} = \frac{3}{2}$$

$$\frac{2}{3}$$

$$\frac{3}{2}$$

$$\frac{3}$$

$$root(2) = 1$$

 $root(3) = 3$

$$not(4) = 4$$

$$not(s) = 5$$

$$4)$$
 $\langle 3, s \rangle$

$$poot(3) = 1$$
 $poot(5) = 4$

parall4]=1

bool union (u, v) x int root (u) x x = xoot(u); y = xoot(u);while (pasent [u]) = u) < u=parent[u];

return u; if (x = = y) d return False'; parent (x) = y;
retorn Ime; T. C. = 0 (Maght) O(N)(N)1) Optimise 2) Application in Graph 4PM PS sension

