

Function:- $\arccos(x)$

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1 Problem-1

1.1 Definition

The arccosine of x is defined as the inverse cosine function of x when $-1 \leq x \leq 1$. When the cosine of y is equal to x :

$$\cos y = x \quad (1)$$

Then the arccosine of x is equal to the inverse cosine function of x , which is equal to y :

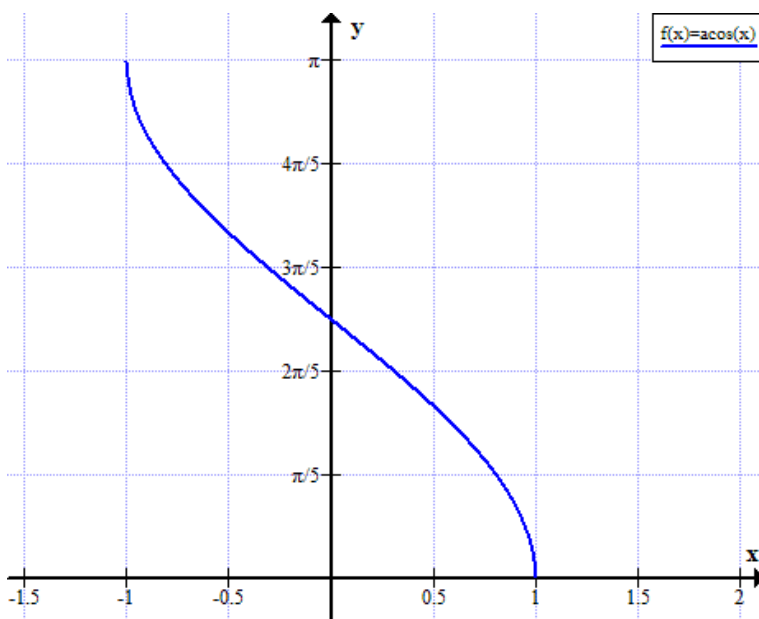
$$\arccos(x) = \cos^{-1} x = y \quad (2)$$

1.2 Domain and Range

The domain of $\arccos(x)$ is $-1 \leq x \leq 1$ and the range of $\arccos(x)$ is $0 \leq y \leq \pi$ ($0^\circ \leq y \leq 180^\circ$).

1.3 Characteristics of $\arccos(x)$

- This function is neither even nor odd.
- It is a decreasing function.
- Graph of $\arccos(x)$



References

- [1] RapidTables,
<https://www.rapidtables.com/math/trigonometry/arccos.html>
- [2] Emathhelp,
<https://www.emathhelp.net/notes/algebra-2/trigonometry/function-y-arccos-x/>

Function:- $\arccos(x)$

Problem-2

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1 Assumptions

- In function $\arccos(x)$, x is a real number.
- Function returns the value of $\arccos(x)$ in radian.
- If the argument of the function is NaN, then the result is NaN.

2 Requirements

(a) **ID** = REQ-1

Type = Functional Requirement

Version = 1.0

Difficulty = Easy

Description = User shall give input value x between -1 and 1 inclusive to satisfy the constraint that the domain of the function $\arccos(x)$ is $-1 \leq x \leq 1$.

Rationale = The rationale behind this requirement is that the output of the function $\arccos(x)$ is undefined if the value of x is not between -1 and 1 inclusive.

(b) **ID** = REQ-2

Type = Functional Requirement

Version = 1.0

Difficulty = Nominal

Description = The system shall take input x to give the output of the function in radian. For example:
 $\arccos(0.5) = 1.4719\dots$

Rationale = The rationale behind this requirement is that only one input x which is real number is required to calculate result of $\arccos(x)$.

(c) **ID** = REQ-3

Type = Functional Requirement

Version = 1.0

Difficulty = Nominal

Description = The system shall calculate the value of $\arccos(x)$ up to the precision of four decimals to get the stable output. For example: $\arccos(0.5) = 1.4719$

Rationale = The rationale behind this requirement is that the function might give an output that has infinite number of decimals points.

References

[1] RapidTables,
<https://www.rapidtables.com/math/trigonometry/arccos.html>

[2] Emathhelp,
<https://www.emathhelp.net/notes/algebra-2/trigonometry/function-y-arccos-x/>

[3] Microsoft,
<https://docs.microsoft.com/en-us/powerapps/maker/canvas-apps/functions/function-trig>

[4] Mathonweb,
http://mathonweb.com/help_ebook/html/algorithms.htm
<https://www.cliffsnotes.com/study-guides/trigonometry/inverse-functions-and-equations/inverse-cosine-and-inverse-sine>

Function:- $\arccos(x)$

Problem-3

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1 Description

There are 2 ways to find $\arccos(x)$. One is iterative approach and the other is recursive approach. Taylor's series for the evaluation has been used.

$$\arccos x = \frac{\pi}{2} - \sum_{n=0}^{\infty} \frac{(2n)!}{2^{2n}(n!)^2} \frac{x^{2n+1}}{(2n+1)}, |x| < 1 \quad (1)$$

Comparison between these two approaches have been showed in this document. The time complexity of both the algorithms is same but it has been observed that iterative approach is better than the recursive one.

The recursive approach has resulted in high memory consumption compared to the other one.

2 Advantages and Disadvantages of Iterative Algorithm

- If implemented during the earlier stages of the development process allows the team to find functional or design related flaws as early as possible.
- Easily adaptable to the ever-changing needs of the project as well as the client.
- It is the best suited for agile organizations and less time is spent on documenting and more on designing to implement iterative model.
- More resources may be required.
- It is not suitable for small projects project.

Algorithm 1 Calculating: $\arccos(x)$ using Iterative Algorithm

```
function PI()
1. pi_value  $\leftarrow$  0.0
2. for  $k \leq 9999$ 
    first  $\leftarrow$  power(-1, k)
    second  $\leftarrow$  (2 * k) + 1
    value  $\leftarrow$  first/second
    pi_value  $\leftarrow$  pi_value + value
3. pi_value  $\leftarrow$  4 * pi_value
4. return pi_value

function ARCCOS(x)
in : value of x
out : calculated value of arccos(x) in radian
1. ans  $\leftarrow$  0
2. for  $n \leq 89$ 
    a = factorial(2 * n)
    if(Double.isInfinite(a))
        break
    b  $\leftarrow$  power(2, (2 * n))
    c  $\leftarrow$  factorial(n)
    d  $\leftarrow$  power(c, 2)
    A  $\leftarrow$  (a/(b * d))
    exp  $\leftarrow$  (2 * n) + 1
    e  $\leftarrow$  power(num, exp)
    B  $\leftarrow$  e/exp
    AB  $\leftarrow$  (A * B)
    ans  $\leftarrow$  ans + AB
3. pvalue  $\leftarrow$  pi()
4. finalans  $\leftarrow$  ((pvalue/2) - ans)
5. return finalans

function POWER(c, j)
in : value of c and j
out : value of power(c, j)
1. ans  $\leftarrow$  1.0
2. if(j == 0)
    ans  $\leftarrow$  1
    else
        for  $i \leq j$ 
            ans  $\leftarrow$  c * ans
3. return ans

function FACTORIAL(i)
in : value of i
out : value of factorial(i)
1. ans  $\leftarrow$  1.0
2. if(i == 0)
    ans  $\leftarrow$  1
    else
        for  $j \leq i$ 
            ans  $\leftarrow$  ans * j
3. return ans
```

Algorithm 2 Calculating: $\arccos(x)$ using Recursive Algorithm

```
function PI()
  1. pi_value  $\leftarrow$  0.0
  2. for k  $\leq$  9999
    first  $\leftarrow$  power(-1, k)
    second  $\leftarrow$  (2 * k) + 1
    value  $\leftarrow$  first/second
    pi_value  $\leftarrow$  pi_value + value
  3. pi_value  $\leftarrow$  4 * pi_value
  4. return pi_value

function ARCCOS(x)
  in : value of x
  out : calculated value of  $\arccos(x)$  in radian
  ans  $\leftarrow$  FUNC(x, 0, 0)
  ans  $\leftarrow$  ((PI/2) - ans)
  return ans

function FUNC(value, steps, ans)
  in : value of value, steps and ans
  out : value of func(value, steps, ans)
  1. a = factorial(2 * steps)
  2. if (Double.isInfinite(a))
    stepsByMethod = steps - 1
    return ans
  3. b  $\leftarrow$  power(2, (2 * n))
  4. c  $\leftarrow$  factorial(n)
  5. d  $\leftarrow$  power(c, 2)
  6. A  $\leftarrow$  (a/(b * d))
  7. exp  $\leftarrow$  (2 * n) + 1
  8. e  $\leftarrow$  power(num, exp)
  9. B  $\leftarrow$  e/exp
  10. AB  $\leftarrow$  (A * B)
  11. ans  $\leftarrow$  ans + AB
  12. steps  $\leftarrow$  steps + 1
  13. return FUNC(value, steps, ans)

function POWER(c, j)
  in : value of c and j
  out : value of power(c, j)
  1. ans  $\leftarrow$  1.0
  2. if (j == 0)
    ans  $\leftarrow$  1
  else
    for i  $\leq$  j
      ans  $\leftarrow$  c * ans
  3. return ans

function FACTORIAL(i)
  in : value of i
  out : value of factorial(i)
  1. ans  $\leftarrow$  1.0
  2. if (i == 0)
    ans  $\leftarrow$  1
  else
    for j  $\leq$  i
      ans  $\leftarrow$  ans * j
  3. return ans
```
