**What is runApp() widget in flutter?**

In Flutter, the runApp() method initializes and runs the app by taking a Widget, which typically serves as the root of the app's widget hierarchy. This Widget is then rendered on the screen by the Flutter engine.

Typically, runApp() is called in the main() function, the app's entry point, which is executed when the app starts.

runApp() creates the WidgetsFlutterBinding, which connects the Flutter framework to the engine, and the RendererBinding, responsible for rendering widgets. It also sets up the RenderView, the root of the render tree, and the binding.scheduler for scheduling tasks.

After calling runApp(), the framework sets up the widget tree and starts rendering.

**What is MaterialApp() widget in flutter?**

An application that uses Material Design and provides a wrapper around other material widgets.

MaterialApp() is a predefined class or widget in a flutter. It is likely the main or core component of a flutter app. The MaterialApp() widget provides a wrapper around other Material Widgets. We can access all the other components and widgets provided by Flutter SDK.

**Scaffold() Widget in flutter?**

Scaffold Widget will provide a basic material design layout. Scaffold will expand or occupy the whole device screen. It will occupy the available space. Scaffold will provide a [framework](https://www.geeksforgeeks.org/software-framework-vs-library/) to implement the basic material design layout of the application.

In it we can access many other widgets example like:

1. AppBar
2. BottomNavigationBar
3. Drawer
4. FloatingActionButton etc.

**Container() Widget in flutter?**