

The Feedback Arc Set Problem

Problem Definition and Discussions on Hardness

Rayhan Rashed (1505006) Nishat Anjum Bristy (1505007)
Tawhidul Hasan (1505008) Sadia Afroz (1505030)
Mursalin Habib (1505049)

Bangladesh University of Engineering and Technology

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The Problem

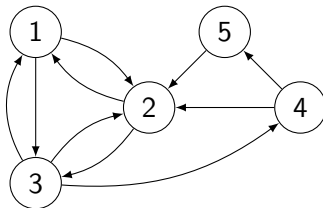
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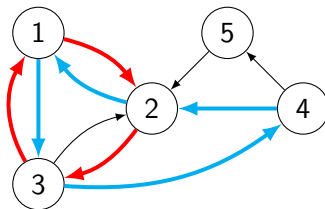
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- What we want to do is remove these cycles.
- The way we do it is through arc deletions.

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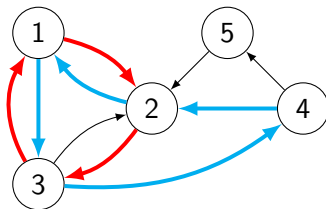
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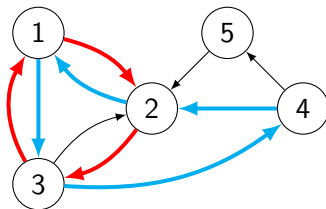
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A feedback arc set of a directed graph is a set of arcs whose removal leave the graph acyclic. More formally,

Definition (Feedback Arc Set)

Given a directed graph $G = (V, A)$, a feedback arc set $F \subseteq A$ is a set of arcs such that $G - F$ is acyclic.

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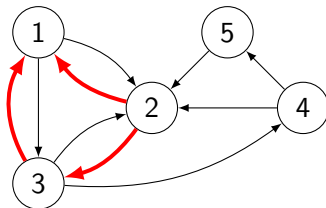
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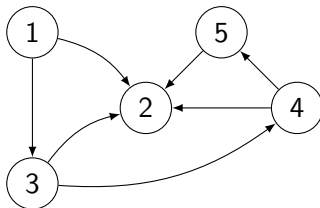


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Problem Definition

- A natural thing we might want to do is the following:

Definition (The Feedback Arc Set Problem (Optimization Version))

Given a directed graph $G = (V, A)$, find a minimum cardinality feedback arc set of G .

- However, for this presentation, we will only be interested in the following decision version:

Definition (The Feedback Arc Set Problem (Decision Version))

Given a directed graph $G = (V, A)$ and an integer k , does G have a feedback arc set of size at most k ?

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Motivations and Applications

- The first motivation for studying the feedback arc set problem is purely theoretical. It is an interesting problem in its own right.
- Has applications in combinatorial circuit design, where cycles can potentially lead to race conditions.
- Most problems that can be modeled as feedback vertex set problems can also be modeled as feedback arc set problems.
- Can help in deadlock prevention in computer systems.

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Hardness Status of the Feedback Arc Set Problem

- The decision version the feedback arc set problem turns out to be NP -complete.
- One of the first 21 problems to be proved NP -complete (Karp, 1972)[1].
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- To prove that feedback arc set is NP -complete, first we prove that it is in NP .
- Given a set (of size at most k) of arcs, we can check if it is a feedback arc set by first deleting the arcs and then running depth-first search to check if there are any cycles left in the graph.
- Clearly, this takes linear time. So, the feedback arc set problem is clearly in NP .

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- To do so, we show that the feedback arc set problem is at least as hard as the vertex cover problem.

Claim

$$\text{VERTEX COVER} \leq_p \text{FEEDBACK ARC SET}$$

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- Why vertex cover?
- **The Not Illuminating Answer:** That is how *“Reducibility Among Combinatorial Problems”* did it.
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- In the vertex cover problem, we want to cover all the *edges* with *vertices*.
- In the feedback arc set problem, we want to cover all the *cycles* with *arcs*.
- So, in the reduction process, there should be some sort of correspondence between *edges* and *cycles* i.e. *the things we want to cover*, and *vertices* and *arcs* i.e. *the things that we want to cover with*.

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- An instance of the vertex cover problem is an undirected graph $G = (V, E)$ and an integer k .
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Step 1 (Creation of “Vertex Arcs”)

Split every vertex in G in two i.e. for each vertex $v \in V$, add two vertices v_0 and v_1 in G' . Then add the arc (v_0, v_1) .



- We call the arc (v_0, v_1) the arc “corresponding to vertex v ”.

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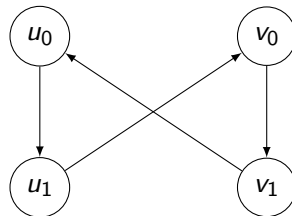
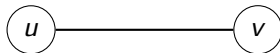


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For each edge $e = \{u, v\}$ in E , add the arcs (u_1, v_0) and (v_1, u_0) in A' .

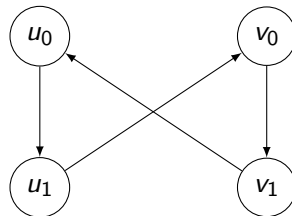
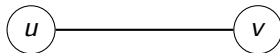


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Let $k' = k$.

Clearly, this construction is polynomial.

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- The proof is in two parts.
- First we show that if G has a vertex cover of size at most k , then G' has a feedback arc set of size at most k .
- Let S be a vertex cover of G with $|S| \leq k$.
- Then $F = \{(v_0, v_1) : v \in S\}$ is a feedback arc set of G' .
- If not, then $G' - F$ contains at least one cycle.
- That cycle uses some arc of the form (u_1, v_0) .
- Any cycle that uses the arc (u_1, v_0) has to use both of the arcs (u_0, u_1) and (v_0, v_1) .
- So, for such a cycle to exist, $\{(u_0, u_1), (v_0, v_1)\} \cap F = \emptyset$. Therefore, $\{u, v\} \cap S = \emptyset$, a contradiction!

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- Now we prove the opposite direction. If G' contains a feedback arc set of size at most k , then G contains a vertex cover of size at most k .
- Let F be a feedback arc set of G' with $|F| \leq k$.
- Without loss of generality, F only contains arcs of the form (v_0, v_1) .
- This is because any cycle that an arc of the form (u_1, v_0) participates in also contains the arc (v_0, v_1) . So, deleting the arc (v_0, v_1) instead of the arc (u_1, v_0) removes at least as many cycles (if not more).

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- The vertices corresponding to the arcs in F constitute a vertex cover in G .
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Feedback Arc Set is NP -complete!

Theorem

The feedback arc set problem is NP -complete.

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- We now know the feedback arc set problem is *NP*-complete on general graphs.
- But what if we restrict our attention only to special classes of graphs?.
- Does the problem become any easier?

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- Tournaments are orientations of complete graphs.
- The feedback arc set problem on tournaments (FAST) turns out to be *NP*-complete as well.
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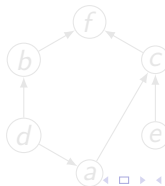
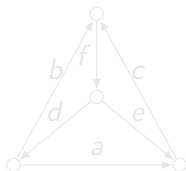
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- The feedback arc set problem on tournaments (FAST) turns out to be *NP*-complete as well.
- The proof, however, is extremely non-trivial.

Feedback Arc Set Problem on Directed Line Graphs

- Now we turn our attention to a different class of directed graphs called directed line graphs.

Definition (Directed Line Graphs)

Given a directed graph G , we compute its directed line graph \overline{G} as follows: first for every arc $a = (u, v)$ of G , we add a vertex labelled (u, v) in \overline{G} . Then we add an arc between the two vertices (u, v) and (w, x) of \overline{G} if and only if $v = w$.

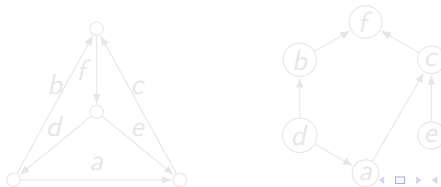


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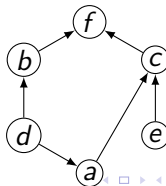
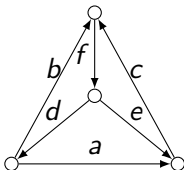


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Feedback Arc Set Problem on Directed Line Graphs

- Clearly, not all directed graphs are directed line graphs.
- However, it is possible to show that even if we restrict our attention to only directed line graphs, the feedback arc set problem remains *NP*-complete (Gavril, 1977)[2].
- This is because of the following chain of reductions.

Feedback Arc set is *NP*-hard on directed line graphs

$$\text{FAS} \leq_p \text{FVS ON DIRECTED LINE GRAPHS} \leq_p \text{FAS ON DIRECTED LINE GRAPHS}$$

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Feedback Arc Set Problem on Graphs with Small Cliques

- A directed line graph can only have cliques of size at most three.
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Feedback Arc Set Problem on Planar Graphs

- We end this section with a positive result.
- If we restrict our instances to only *planar* directed graphs, the feedback arc set problem can be solved in polynomial time (Lucchesi, 1976) [3].

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Hardness Results Summary

We summarize the results on hardness in the following table.

Problem	Status	Comments
FAS	in NP -complete	Reduces from vertex cover. See Karp (1972).
FAS ON UNDIRECTED GRAPHS	in P	Reduces to finding spanning trees.
FAS ON TOURNAMENTS	NP -complete	See Charbit, Thomasse and Yeo (2007).
FAS ON DIRECTED LINE GRAPHS	NP -complete	See Gavril (1977)[2]
FAS ON GRAPHS WITH CLIQUE NUMBER ≤ 3	NP -complete	Follows from the fact that directed line graphs have clique number at most 3.
FAS ON PLANAR DIRECTED GRAPHS	in P	See Lucchesi (1976).

Problems that Feedback Arc Set Reduces To

- Now we take a look at problems that can be reduced from feedback arc set.
- We have already seen such a reduction, namely of the reduction of feedback arc set to the closely related problem feedback vertex set.

Result

$$\text{FEEDBACK ARC SET} \leq_p \text{FEEDBACK VERTEX SET}$$

- However, we could not find any other problem that feedback arc set naturally reduces to. This is because while doing reductions, FAS is not usually people's weapon of choice.

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