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Name: **Bishal Saha**

Lab Assignment Number: **6,6A**

Course: **EEE4001:Microprocessors and Microcontroller Lab**

Date: 8-04-2022

Registration Number: **20BEE0298**

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## 1 Aim

Upon reset,

To clear P1.0 when INTO(bar) is true, generate 50Hz, SQ wave on P1.0, XTAL=11.0592Hz.

## 2 Algorithm

```
1 start reset(by accessing calling Org 0)
2 Jump to any random memory location(say 100h) where IE is defined
3 start Org 100h(any memory location)
4 Declare Interrupt using IE register
5 clear P1.0
6 stay here until any interrupt happens
7 On any External interrupt jump to Org 3h(memory location for INTO(bar))
8 Declare TMOD
9 Initialize the initial values
10 start timer wait for overflow
11 clear timer
12 clear overflow
13 access P1.0
14 jump to Initial value line using sjmp so to do the process
    continuously
```

## 3 Assembly Language Programming and Results:

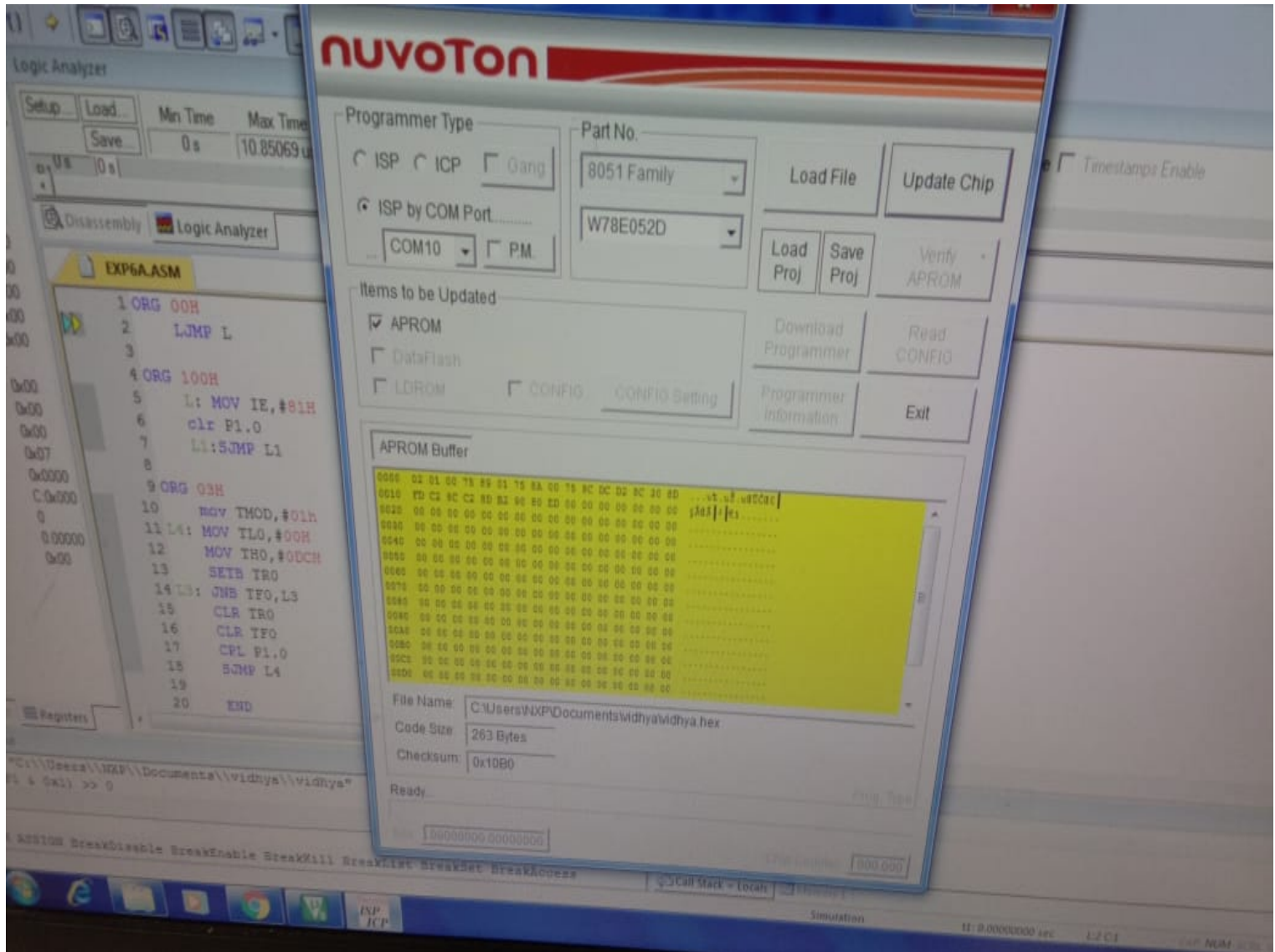
```
Org 0
Ljmp L
Org 100h
L:mov IE,81h
clr P1.0
L1:Sjmp L1
Org 3h
mov TMOD,1h
L4:mov TL0,00h
mov TH0,DCh
Setb TR0
```

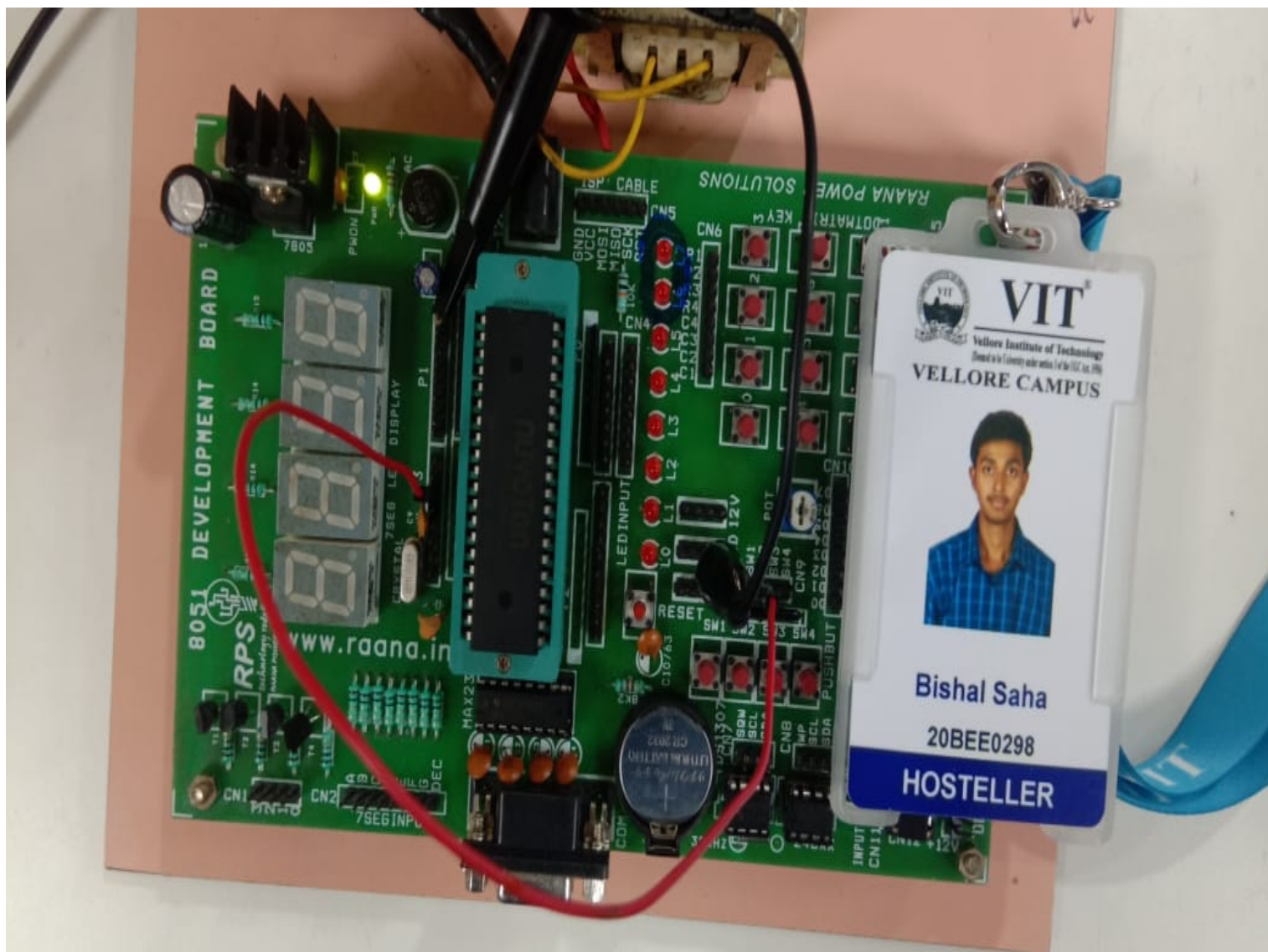
```

L3:Jnb TF0,L3
clr TR0
clr TF0
cpl P1.0
Sjmp L4

```

### 3.0.1 OUTPUT





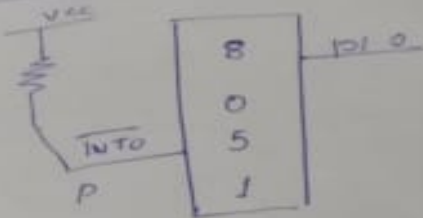






GA

Ext Interrupt



upon reset,  
clear P1.0 when INT0 is low, generate SFR2. If wire on P1.0

$\text{XTAL} = 11.0592\text{MHz}$

TO-M1

org 0  
ljmp L

org 100h

L: mov IE, #10000001

clr P1.0

L1: sjmp L1

org 3h

mov TMO, 1h

L1: mov TLO, 00h

mov THD, 24h DCh

setb TR0

L: jnb TFO, L

clr TR0

clr TFO

PI.0

sjmp L1

not P1.0

0 0 0 0 0 1

0.01  
0.016  
1.0850  
210850.6947

9210

SC320  
2AC2

## 4 Result

Hence with proper coding in keil compiler in Assembly language we successfully clear P1.0 when INT0(bar) is true,generate 50Hz SQ wave on P1.0(during intreupt)

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Name: **Bishal Saha**

Lab Assignment Number: **6,6B**

Course: **EEE4001:Microprocessors and Microcontroller Lab**

Date: 10-04-2022

Registration Number: **20BEE0298**

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## 1 Aim

To Display Registration Number on 7 Segment in 8051 MicroController.

## 2 Algorithm

- 1 Load the respective hexadecimal 9 digit registration Number( according to the rule of 7 segment) from memory location 30h to 38h
- 2 Load register R7 with value as 9(as we want to repeat the process **for** 9 times as registration number contains 9 letters)
- 3 Load register R0 with first memory location(as data)
- 4 Load register A with data at R0 register(using @)
- 5 Load Port 1 (P1) with A
- 6 call delay
- 7 increment register R0
- 8 Do this process **for** 9 times (using djnz command)
- 9 jump to **line** no 2 so that this task repeats continuously
- 10 declare delay

## 3 Assembly Language Programming and Results:

```
mov 30h,0DAh
mov 31h,0FCh
mov 32h,0FEh
mov 33h,09Eh
mov 34h,09Eh
mov 35h,0FCh
mov 36h,0DAh
mov 37h,0ECh
mov 38h,0FEh
L1:mov r7,9
mov r0,30h
L:mov a,@r0
mov P1,a
acall delay
```

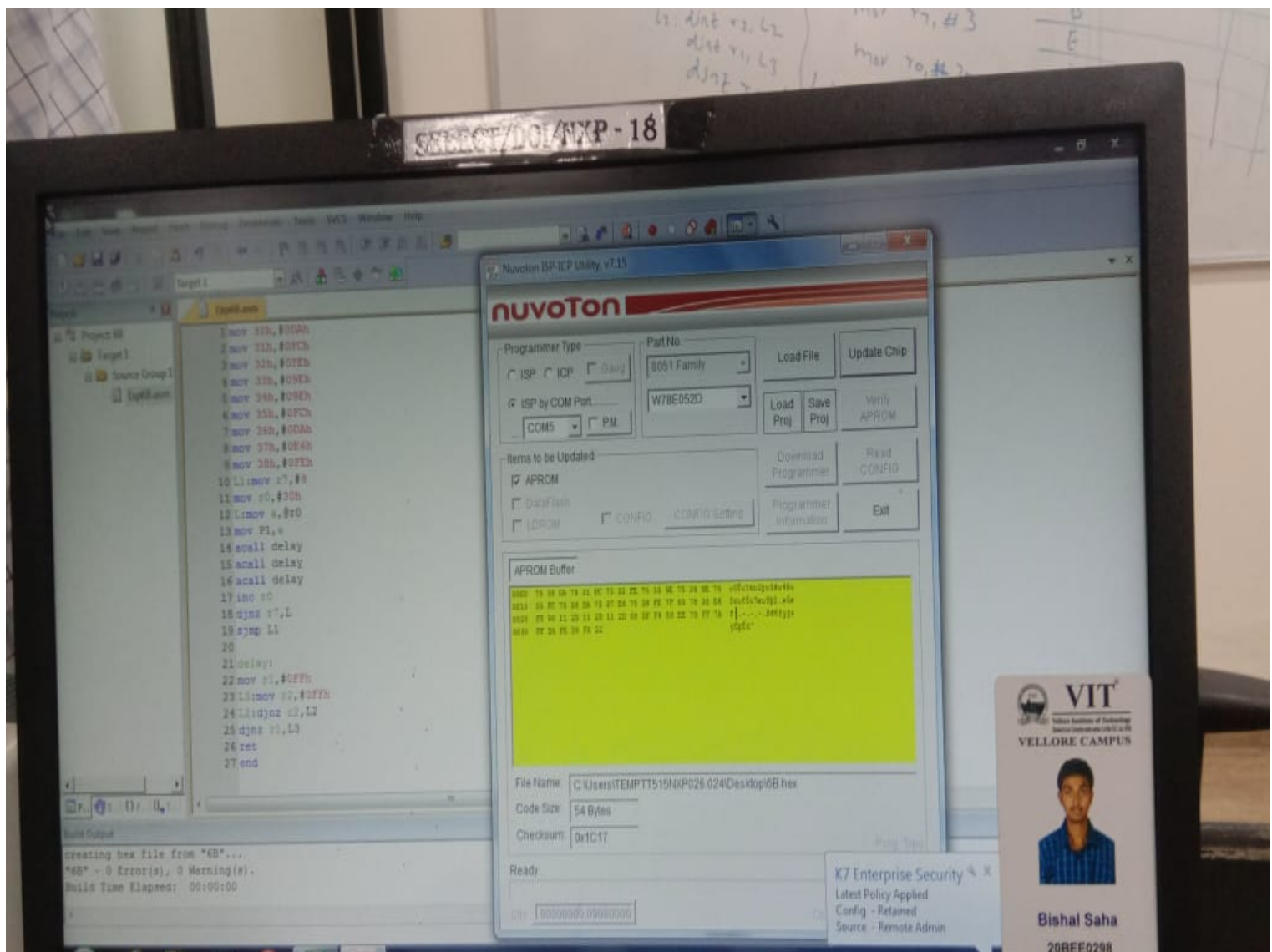


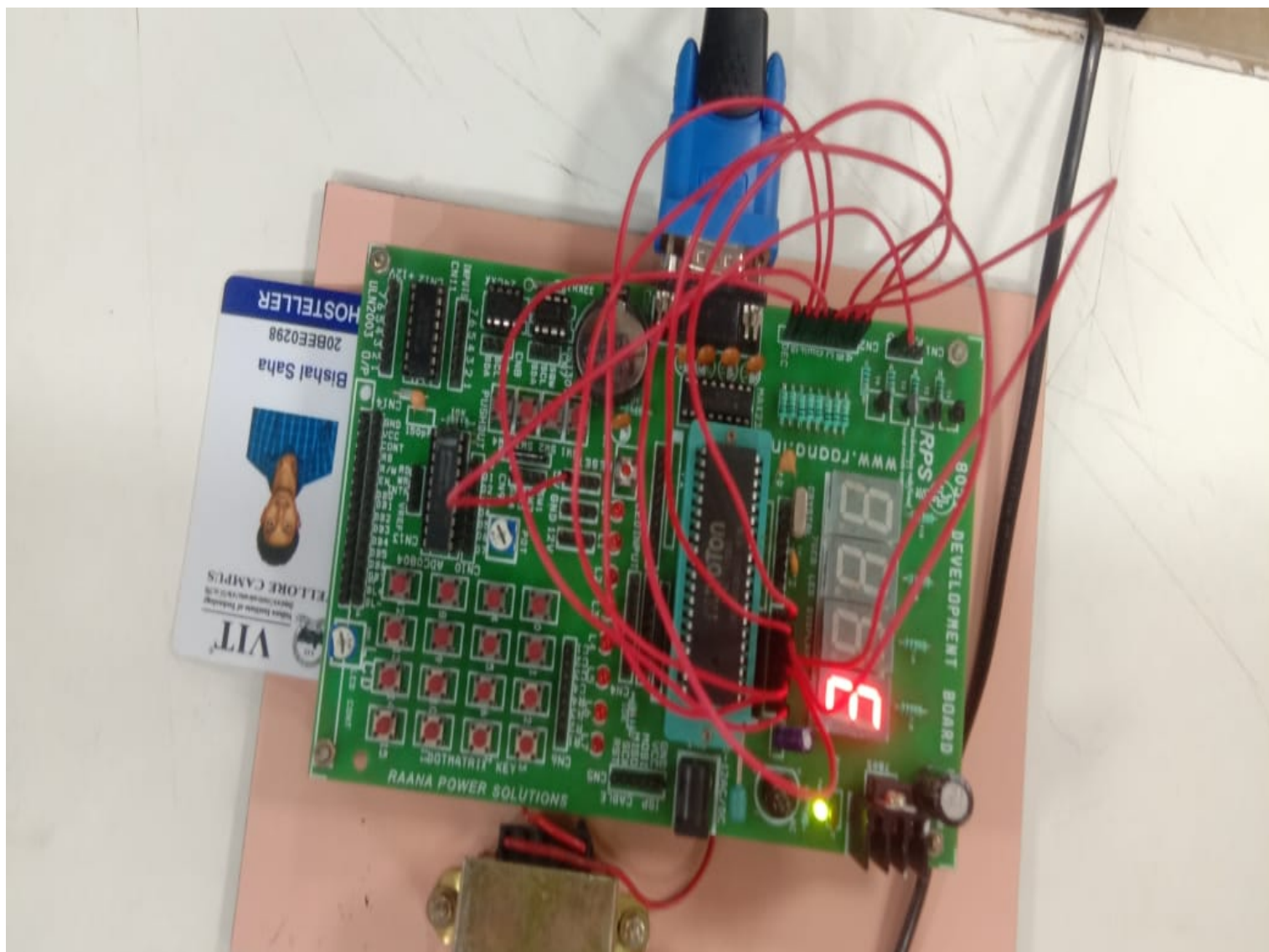
```

acall delay
acall delay
inc r0
djnz r7,L
sjmp L1
delay:
mov r1,0FFh
L3:mov r2,0FFh
L2:djnz r2,L2
djnz r1,L3
ret
end

```

### 3.0.1 OUTPUT









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| Number | a | b | c | d | e | f | g | dp' | Hex   |
|--------|---|---|---|---|---|---|---|-----|-------|
|        |   |   | 0 | 1 |   | 0 | 1 | 0   | DA    |
| 2      |   | 1 | 1 | 1 | 1 | 1 | 0 | 0   | FC    |
| 0      |   |   | 1 | 1 | 1 | 1 | 1 | 0   | FE    |
| B      |   | 1 | 0 | 0 | 1 | 1 | 1 | 0   | BE 9E |
| E      |   | 1 | 0 | 0 | 1 | 1 | 1 | 0   | 9E    |
| E      |   | 1 | 0 | 0 | 1 | 1 | 0 | 0   | FC    |
| 0      |   | 1 | 1 | 1 | 1 | 1 | 1 | 0   | DA    |
| 2      |   | 1 | 1 | 0 | 1 | 1 | 0 | 0   | EC    |
| 9      |   | 1 | 1 | 1 | 0 | 0 | 1 | 1   | FE    |
| 8      |   | 1 | 1 | 1 | 1 | 1 | 1 | 0   |       |

Program

```

mov 30h, #0FCh
mov 31h, #60h
mov 32h, #00h
mov r7, #3
mov r10, #30h
L: mov 0, @r0
mov r1, 0
call delay
inc r0
djnz r7, L
L1 jmp L1

```

delay

```

mov r3, #0Fh
L4: mov r1, #0Fh
L3: mov r2, #0Fh
L2: djnz r2, L2
    djnz r1, L3
    djnz r3, L4
end

```

*Signature*  
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## 4 Result

Hence with proper coding in keil compiler in Assembly language we successfully Displayed our Resgistration Number on the 7 segment of 8051 MicroController(in channel 1).