

Assignment 2

Question :-

1. Write a menu-driven program, which performs the following on a single linked list. (Write a function for each of the operation)

a) Create a linked list.

b) Print the content of the list.

c) Insert a node after the kth node(k may be any interge).

d) Insert a node after the node (first from the start) containing e) Insert a node before the kth node(k may be any interge).

a given value.

f) Insert a node before the node (first from the start) containing a given value.

g) Delete the kth node(k may be any interge). h) Delete the node(first from the start) containing a specified value.

i) Find if two lists are equal(Boolean output)

j) Find the reverse of a list(not just printing in reverse)

k) Concatenate two lists

l) Merge two lists, those are in ascending order(before and after merging).

Program :-

```
#include<stdio.h>
#include<stdlib.h>

struct node
{
    int data;
    struct node *next;
};

struct node *create(int size){
    struct node *head = NULL,*temp=NULL;
    int i,n;
    printf("Enter the values..\n");
    for(i=0;i<size;i++){
        scanf("%d",&n);
        struct node *newnode = (struct node *)malloc(sizeof(struct node));
        newnode->data = n;
        if(head == NULL){
            head = newnode;
        }
        else{
            temp->next = newnode;
        }
        temp = newnode;
        temp->next = NULL;
    }
    return head;
}

void insert_before_ind(struct node **list){
    struct node *temp = *list;
    int pos,value;
    printf("Enter the value to be inserted...\n");
    scanf("%d",&value);
    printf("Enter the position...\n");
    scanf("%d",&pos);
    int i = 0;
    if(pos == 1){
        struct node *newnode = (struct node *)malloc(sizeof(struct node *));
        newnode->data = value;
        newnode->next = temp;
        *list = newnode;
    }
    else{
        while(i < pos - 2){
            temp = temp->next;
            i++;
        }
    }
}
```

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    }
    struct node *newnode = (struct node *)malloc(sizeof(struct node *));
    newnode->data = value;
    newnode->next = temp->next;
    temp->next = newnode;
}
}

void insert_after_ind(struct node **list){
    struct node *temp = *list;
    int pos,value;
    printf("Enter the value to be inserted...\n");
    scanf("%d",&value);
    printf("Enter the position...\n");
    scanf("%d",&pos);
    int i = 0;
    while(i < pos - 1){
        temp = temp->next;
        i++;
    }
    struct node *newnode = (struct node *)malloc(sizeof(struct node *));
    newnode->data = value;
    newnode->next = temp->next;
    temp->next = newnode;
}

void insert_before_value(struct node **list){
    struct node *temp = *list;
    int pos,value;
    printf("Enter the value to be inserted...\n");
    scanf("%d",&value);
    printf("Enter the positioned value...\n");
    scanf("%d",&pos);
    int i = 0;
    if(pos == temp->data){
        struct node *newnode = (struct node *)malloc(sizeof(struct node *));
        newnode->data = value;
        newnode->next = temp;
        *list = newnode;
    }
    else{
        while(1){
            if(temp->next->data == pos)
                break;
            temp = temp->next;
        }
        struct node *newnode = (struct node *)malloc(sizeof(struct node *));
        newnode->data = value;

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        newnode->next = temp->next;
        temp->next = newnode;
    }
}

void insert_after_value(struct node **list){
    struct node *temp = *list;
    int pos,value;
    printf("Enter the value to be inserted...\n");
    scanf("%d",&value);
    printf("Enter the positioned value...\n");
    scanf("%d",&pos);
    int i = 0;
    while(1){
        if(temp->data == pos)
            break;
        temp = temp->next;
    }
    struct node *newnode = (struct node *)malloc(sizeof(struct node *));
    newnode->data = value;
    newnode->next = temp->next;
    temp->next = newnode;
}

struct node *reverse(struct node *head){
    struct node *cur = head;
    struct node *prev = NULL;
    while(cur != NULL){
        struct node *temp = cur->next;
        cur->next = prev;
        prev = cur;
        cur = temp;
    }
    return prev;
}

void delete(struct node **head){
    struct node *temp = *head;
    int i,pos;
    printf("Enter the position to be deleted...\n");
    scanf("%d",&pos);
    i = 0;
    if(pos == 1){
        *head = temp->next;
    }
    else{
        while(i < pos - 2){
            temp = temp->next;

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        i++;
    }
    temp->next = temp->next->next;
}
}

void delete_with_value(struct node **head){
    struct node *temp = *head;
    int value;
    printf("Enter the value to be deleted...\n");
    scanf("%d",&value);
    if(temp->data == value){
        *head = temp->next;
    }
    else{
        while(temp->next->data != value){
            temp = temp->next;
        }
        temp->next = temp->next->next;
    }
}

void compare(struct node *list1,struct node *list2){
    struct node *temp1 = list1;
    struct node *temp2 = list2;
    while(temp1 != NULL && temp2 != NULL){
        if(temp1->data != temp2->data){
            break;
        }
        temp1 = temp1->next;
        temp2 = temp2->next;
    }
    if(temp1 == NULL && temp2 == NULL){
        printf("two lists are equal\n");
    }
    else{
        printf("two lists are not equal\n");
    }
}

void concatenate(struct node *list1,struct node *list2){
    struct node *temp = list1;
    while(temp->next){
        temp = temp->next;
    }
    temp->next = list2;
}

void display(struct node *list){

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    struct node *temp = list;
    while(temp != NULL){
        printf("->%d",temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int count(struct node *list){
    struct node *temp = list;
    int c = 0;
    while(temp != NULL){
        temp= temp->next;
        c++;
    }
    return c;
}

struct node *sort(struct node *head){
    int i,j,n = count(head);
    printf("%d\n",n);
    for(i = 0;i < n - 1; i++){
        struct node *temp = head;
        for(j = 0;j < n - i - 1; j++){
            struct node *p1 = temp;
            struct node *p2 = temp->next;
            if(p1->data > p2->data){
                int tmp = p1->data;
                p1->data = p2->data;
                p2->data = tmp;
            }
            temp = temp->next;
        }
    }
    return head;
}

struct node *merge(struct node *list1,struct node *list2){
    struct node *head = NULL,*temp = NULL;
    struct node *temp1 = sort(list1);
    struct node *temp2 = sort(list2);

    while(1){
        if(temp1 == NULL || temp2 == NULL)
            break;

        struct node *newnode = (struct node *)malloc(sizeof(struct node *));

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        if(temp1->data <= temp2->data){
            newnode->data = temp1->data;
            temp1 = temp1->next;
        }
        else{
            newnode->data = temp2->data;
            temp2 = temp2->next;
        }

        if(head == NULL)
            head = newnode;
        else
            temp->next = newnode;
        temp = newnode;
        temp->next = NULL;
    }
    if(temp1 != NULL){
        while(temp1 != NULL){
            struct node *newnode = (struct node *)malloc(sizeof(struct node *))
);
            newnode->data = temp1->data;
            temp1 = temp1->next;
            temp->next = newnode;
            temp = newnode;
            temp->next = NULL;
        }
    }else{
        while(temp2 != NULL){
            struct node *newnode = (struct node *)malloc(sizeof(struct node *))
);
            newnode->data = temp2->data;
            temp2 = temp2->next;
            temp->next = newnode;
            temp = newnode;
            temp->next = NULL;
        }
    }
    return head;
}

void main(){
    int n;
    struct node *list1,*list2;
    printf("1 for creating the Linked List\n2 for display\n3 to insert before
a index\n4 to insert after a index\n5 to insert before a value\n6 to insert af
ter a value\n7 to delete a particular position\n8 to delete a value\n9 to comp
are two lists\n10 to reverse the list\n11 to concatenate two strings\n12 merge
two list in sorted order\n");

```

```
while(1){
    int op;
    printf("Enter the operation...\n");
    scanf("%d",&op);
    switch (op)
    {
        case 1:
            printf("Enter the size of the linked list\n");
            scanf("%d",&n);
            list1 = create(n);
            break;
        case 2:
            display(list1);
            break;
        case 3:
            insert_before_ind(&list1);
            break;
        case 4:
            insert_after_ind(&list1);
            break;
        case 5:
            insert_before_value(&list1);
            break;
        case 6:
            insert_after_value(&list1);
            break;
        case 7:
            delete(&list1);
            printf("Element deleted...\n");
            break;
        case 8:
            delete_with_value(&list1);
            printf("Element deleted...\n");
            break;
        case 9:
            printf("Enter the size of the 2nd list\n");
            scanf("%d",&n);
            list2 = create(n);
            compare(list1,list2);
            break;
        case 10:
            list1 = reverse(list1);
            printf("List reversed...\n");
            break;
        case 11:
            printf("Enter the size of the 2nd list\n");
            scanf("%d",&n);
            list2 = create(n);
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        concatenate(list1,list2);
        printf("Two lists concatenated...\n");
        break;
    case 12:
        printf("Enter the size of the 2nd list\n");
        scanf("%d",&n);
        list2 = create(n);
        struct node *newList = merge(list1,list2);
        printf("The merged list is...\n");
        display(newList);
        break;
    default:
        exit(0);
}
}
}

```

Output :-

```

1 for creating the Linked List
2 for display
3 to insert before a index
4 to insert after a index
5 to insert before a value
6 to insert after a value
7 to delete a particular position
8 to delete a value
9 to compare two lists
10 to reverse the list
11 to concatenate two strings
12 merge two list in sorted order
Enter the operation...
1
Enter the size of the linked list
5
Enter the values..
1
2
3
4
5
Enter the operation...
2
->1->2->3->4->5

```

```
Enter the operation...
4
Enter the value to be inserted...
7
Enter the position...
3
Enter the operation...
2
->1->2->6->7->3->4->5
Enter the operation...
5
Enter the value to be inserted...
8
Enter the positioned value...
3
Enter the operation...
2
->1->2->6->7->8->3->4->5
Enter the operation...
6
```

```
Enter the value to be inserted...
9
Enter the positioned value...
8
Enter the operation...
2
->1->2->6->7->8->9->3->4->5
Enter the operation...
7
Enter the position to be deleted...
7
Element deleted...
Enter the operation...
2
->1->2->6->7->8->9->4->5
Enter the operation...
8
Enter the value to be deleted...
4
Element deleted...
Enter the operation...
2
->1->2->6->7->8->9->5
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```
Enter the operation...
9
Enter the size of the 2nd list
5
Enter the values..
10
11
12
13
14
two lists are not equal
Enter the operation...
10
List reversed...
Enter the operation...
2
->5->9->8->7->6->2->1
Enter the operation...
11
Enter the size of the 2nd list
5
Enter the values..
11
12
13
14
15
```