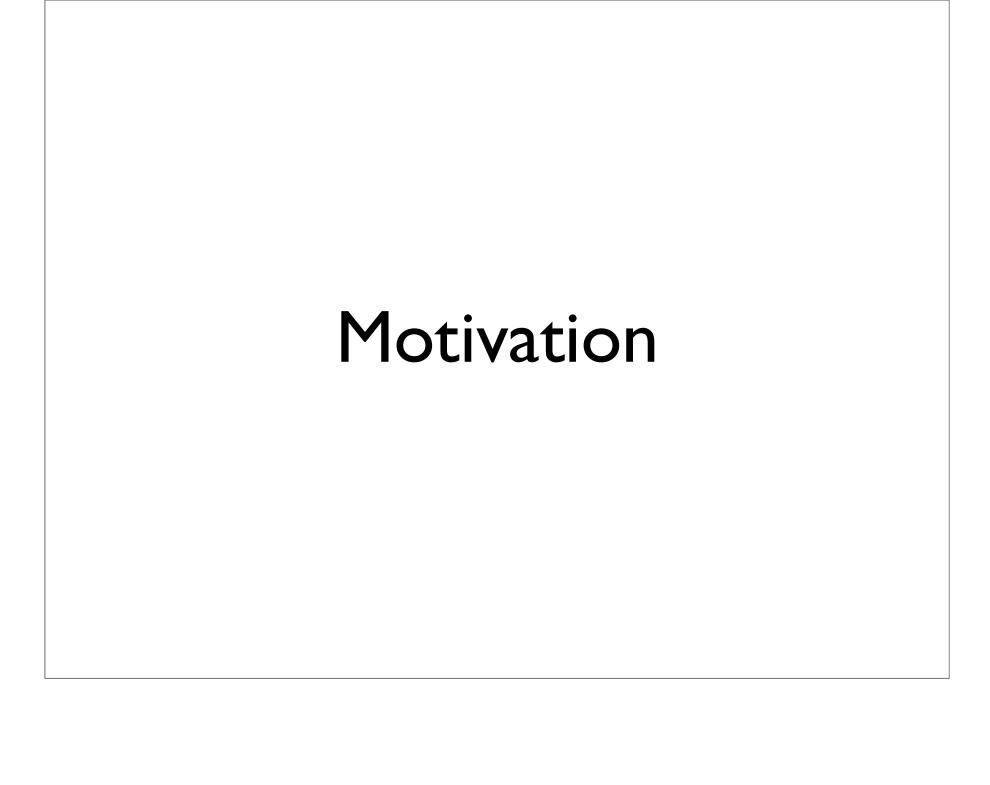
COMP 122/L Lecture 1

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Slides adapted from Dr. Kyle Dewey

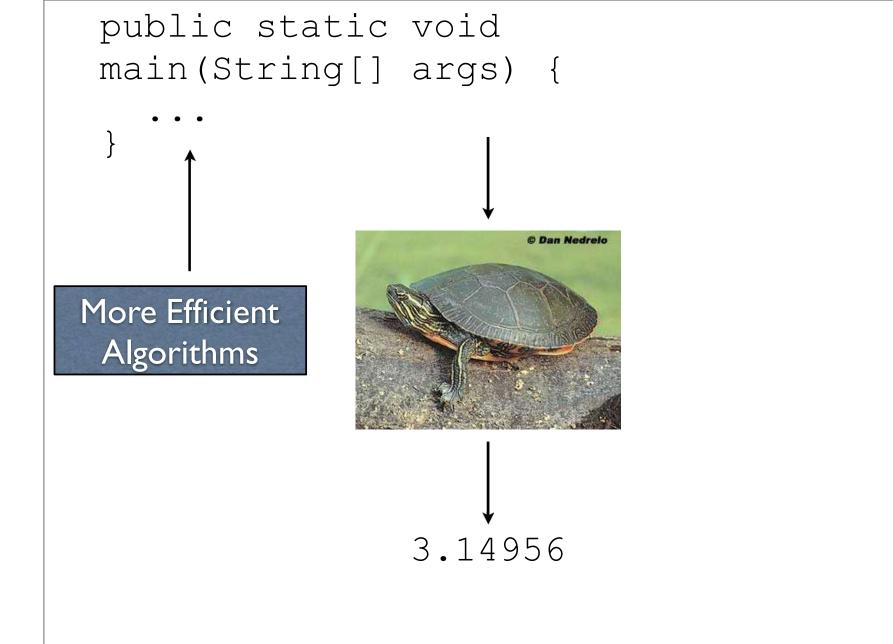


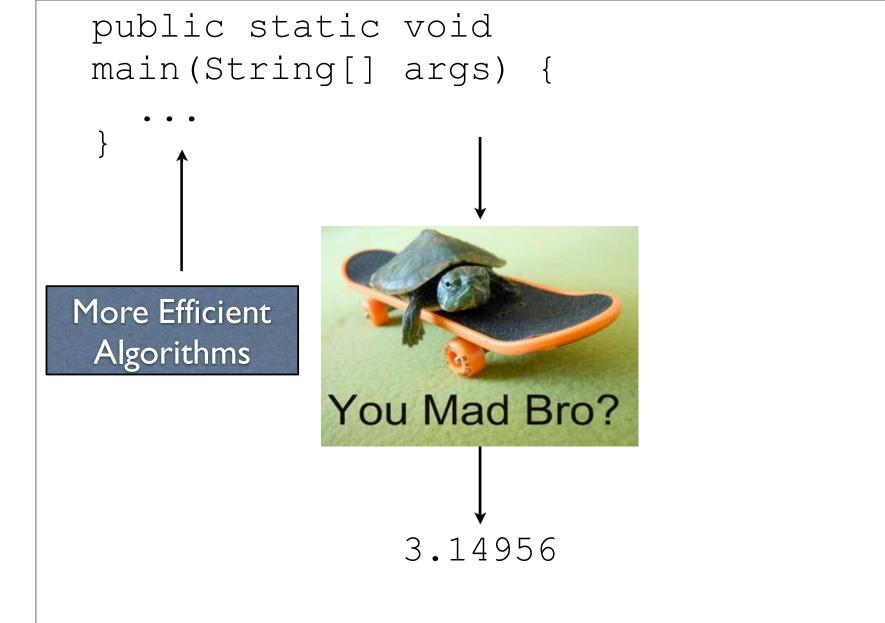
```
public static void
main(String[] args) {
```

```
public static void
main(String[] args) {
```

```
public static void
main(String[] args) {
              3.14956
```

```
public static void
main(String[] args) {
                       © Dan Nedrelo
                 3.14956
```





Why are things still slow?

The magic box isn't so magic

Array Access

arr[x]

- Constant time! (O(1))
- Where the **random** in random access memory comes from!

Array Access

arr[x]

Constant ti

Where the memory co



dom access

Array Access

- Memory is loaded as chunks into caches
 - Cache access is much faster (e.g., I0x)
 - Iterating through an array is fast
 - Jumping around any which way is slow
- Can make code exponentially faster

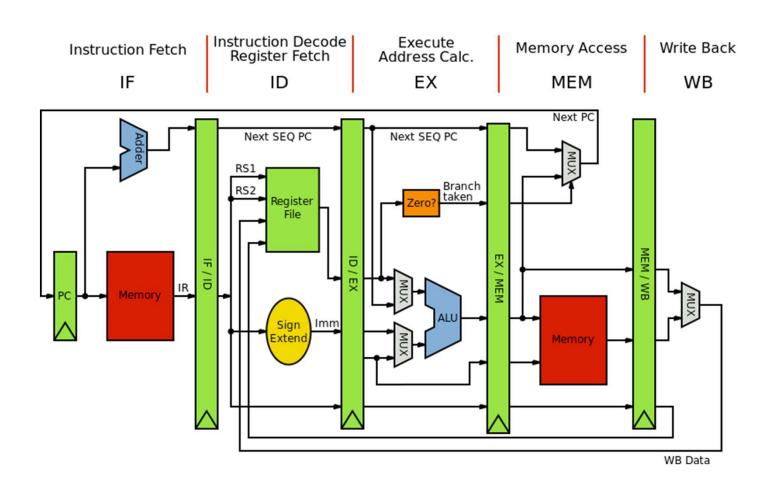
The Point

- If you really want performance, you need to know how the magic works
 - "But it scales!" empirically, probably not
 - Chrome is fast for a reason
- If you want to write a naive compiler, you need to know some low-level details
- If you want to write a fast compiler, you need to know tons of low-level details

So Why Circuits?



So Why Circuits?



So Why Circuits?

- Basically, circuits are the programming language of hardware
 - Yes, everything goes back to physics

Working with Different Bases

• Question: why exactly does 123 have the value 123? As in, what does it mean?

123

Hundreds **Tens** Ones

	2		3		
Hundreds	Tens		Ones		
100	10	10	I	İ	I

Question

• Why did we go to tens? Hundreds?

I	2	3		
Hundreds	Tens	Ones		
100	10 10			

Answer

Because we are in decimal (base 10)

I	2	3		
Hundreds	Tens	Ones		
100	10 10			

Another View

123

Another View

Another View

 2×10^{1} 3×10^{0} 1×10^{2}

- Involves repeated division by the value of the base
 - From right to left: list the remainders
 - Continue until 0 is reached
 - Final value is result of reading remainders from bottom to top
- For example: what is 231 decimal to decimal?

23 I

10 231

Remainder

Remainder

1

3

Remainder

1 3 2

Now for Binary

- Binary is base 2
- Useful because circuits are either on or off, representable as two states, 0 and I

Now for Binary

1010

Now for Binary

Now for Binary

Ī	0	l	0
Eights	Fours	Twos	Ones

Now for Binary

	0	I	0
Eights I x 2 ³	Fours 0 x 2 ²	Twos I x 2 ¹	Ones 0 x 2 ⁰
8	0	2	0

Question

• What is binary 0101 as a decimal number?

Answer

• What is binary 0101 as a decimal number?

• 5

0		0	
Eights 0 x 2 ³	Fours I x 2 ²	Twos 0 x 2 ¹	Ones I x 2 ⁰
0	4	0	ļ

• What is decimal 57 to binary?

Remainder

Remainder

Remainder

Remainder

2 57	
2 28	I
2 <u> 4</u>	0
2 7	0
2 <u> 3</u>	I
I	I

Remainder

	Remainder
2 57	
2 28	1
2 4	0
2 7	0
2[3]	
2 <u>L</u>	I
0	I
2 4 2 7 2 3	

Hexadecimal

- Base 16
- Binary is horribly inconvenient to write out
- Easier to convert between hexadecimal (which is more convenient) and binary
 - Each hexadecimal digit maps to four binary digits
 - Can just memorize a table

Hexadecimal

Digits 0-9, along with A(10), B (11), C (12),
 D (13), E (14), F (15)

• What is IAF hexadecimal in decimal?

F A Two-fifty-sixes Sixteens Ones

Two-fifty-sixes Sixteens Ones 1×16^2 10×16^1 15×16^0

	A	F
Two-fifty-sixes I x I6 ²	Sixteens 10 x 16 ¹ 16 16 16 16 16 16 16 16 (160)	Ones 15 x 16 ⁰ 1 1 1 1 1 1 1 1 1 (15)

Hexadecimal to Binary

- Previous techniques all work, using decimal as an intermediate
- The faster way: memorize a table (which can be easily reconstructed)

Hexadecimal to Binary

Hexadecimal	Binary
0	0000
	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111

Hexadecimal	Binary
8	1000
9	1001
A (10)	1010
B(II)	1011
C (12)	1100
D (13)	1101
E (14)	1110
F (15)	1111