Code: CS-COMP6360-Var01

Learning Outcomes

LO1: Differentiate between conventional programming and OOP

LO2: Describe the main features of OOP

Topic

• Session 06 – Array, ArrayList, Vector

Sub Topics

- Array Definition and Declaration
- ArrayList Method
- Two dimensional Array
- Vector Method

Soal

Case

Speed guess is a game that will display a table of number. The number will be randomized by the program. User just need to guess the total of odd number.

- At the beginning of the program, the program will ask user to input the number of row and column of the matrix
- The program will generate random number and assign to the matrix
- User will be asked to enter the total of odd number
- If the answer is correct, a message will be displayed "You Are Brilliant"
- If the answer is wrong, a message will be displayed "You Are Wrong"
- The number will be changed every time the program is run

Please run the EXE file to see the sample program.

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```
Speed Guess?
Matrix Row Size [Max 20] = 4
Matrix Column Size [Max 20]= 3
Speed Guess Random Matrix
[0] [0] 77
                   [0] [1] 38
                                      [0] [2] 11
[1] [0] 61
[2] [0] 84
                   [1] [1] 31
[2] [1] 47
                                      [1] [2] 63
[2] [2] 62
                       [1] 30
[3] [0] 44
                   [3]
                                      [3] [2] 60
How many odd Number ?6
You Are Brilliant
```

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