

Python Track

Time and Space Complexity



Contents

- What is time and space complexity
- Asymptotic analysis
- Cases in time and space complexity analysis
- How to calculate time and space complexity
- Tips and pitfalls









What is time and space complexity?



Time complexity

It measures an algorithm's execution time using input size.



Space complexity

- The space Complexity of an algorithm is the total space taken by the algorithm with respect to the input size.
- Expected memory is not considered when calculating space complexity. E.g If a question asks to build a list and return it, it doesn't count.
- Stack space in recursive calls counts too.



Cont...

- Input space: is the the expected space.
- Auxiliary space: The additional space used by the algorithm, e.g., to hold temporary variables or the space used by the call stack.



Asymptotic Analysis

- Asymptotic analysis evaluates the performance of algorithms as input size grows, crucial for predicting efficiency and resource usage.
- Focuses on limiting behavior of an algorithm, disregarding hardware and software factors.
- Enables comparison of worst, average, and best-case scenarios across different algorithms.



What are the different cases in time and space complexity analysis?



- Best Case
- Worst Case
- Average Case
- Amortized Case



Best case - (Big Ω)

 In the best-case analysis, we calculate the lower bound on the running time of an algorithm.

 We must know the case that causes a minimum number of operations to be executed.



Average case

 In average case analysis, we take all possible inputs and calculate the computing time for all of the inputs.

 Sum all the calculated values and divide the sum by the total number of inputs



Worst case- (Big O)

 In the worst-case analysis, we calculate the upper bound on the running time of an algorithm.

 We must know the case that causes a maximum number of operations to be executed.

 As Competitive Programmers, we care about worst case complexities.



Amortized case

 Amortized time is the way to express the time complexity when an algorithm has the very bad time complexity only once in a while besides the time complexity that happens most of time.



Example 1 - Linear search

 Best case: the best case occurs when x is present at the first location.

 Worst case: the worst case happens when the element to be searched (x) is not present in the array.



Example 2 - Python List append

Amortized case: for list append, the time complexity is amortized
O(1) which means list append first reserve n space on creation
then when it fills up, it will copy the values to another space with
2n space capacity and waits for future fill up to double and
increase space again



How to calculate time complexity?



Basic Steps to calculate time complexity





Identify the basic operations

- Assignment
- Comparison
- Arithmetic operations
- Array element access
- Conditional Statements
- Loop operations
- Function calls
- Logical operations
- Bitwise operations

=> When analyzing an algorithm, go through the code and identify these basic operations



Count the operations

- Analyze loops and iterations
- Consider conditional statements
- Look for recursion
- Account for nested operations
- Count function calls



Analyze loops and iterations

```
for i in range(n):
                                mx = float('-inf')
                                                            mx = float('-inf')
    # code
                                mn = float('inf')
                                                             mn = float('inf')
for i in range(3 * n):
                                for x in array:
                                                             for x in array:
    # code
                                                                    = max(mx, x)
                                   mx = max(mx, x)
                                                                    = min(mx, x)
for i in range(3 + n):
                                for x in array:
    # code
                                   mn = min(mx, x)
```



Consider conditional statements

Assuming is_perfect_square(i) is constant time operation

```
for i in range(n):
    if is_perfect_square(i):
        for j in range(n):
        # constant time code here
```



Look for recursion

```
def factorial(n):
    if n == 0 or n == 1:
        return 1
    else:
        return n * factorial(n-1)
# Example usage
result = factorial(5)
print(result)
```



Account for nested operations

```
def example code(arr):
   n = len(arr)
   result = 0
   for element in arr:
     i = 1
     while i * i <= n:
          result += element
          i += 1
   return result
```



Count function calls

```
def example_function_1(x):
    return x*2
def example_function_2(x):
    total = 0
    for element in arr:
         total += example_function_1(element)
    return total
def main_algorithm(arr):
    result = 0
    for _ in range(3):
         result += example function 2(arr)
    return result
```



Express the relationship

 Express the total number of operations as a mathematical expression of the input size 'n'.



Simplify to Big O Notation

- Drop the non-dominant terms
- Drop the constants



Drop the non-dominant Terms

- We should drop the non-dominant terms
- Hence,
 - $O(N^2 + N) = O(N^2)$
 - $O(N + \log N) = O(N)$
- We might still have a sum in the runtime.
 - O(B² + A) can not be reduced
 - without some special knowledge of A and B.



Drop the Constants

- We drop the constants in run time
- An algorithm that one might have described as O(2N) is actually O(N).

```
mx = float('-inf')
mn = float('inf')

for x in array:
    mx = max(mx, x)
    mx = min(mx, x)

for x in array:
    mx = min(mx, x)
```



General Cases

Anytime we are multiplying or dividing our loop variable by some constant other than 1, we are dealing with logarithmic time complexities.

Logarithmic time is very good; for a given dataset of maximum length 5 * 10 ^ 9, an nlogn solution is the same as 32 * n.





How to calculate space complexity?





O(1) - Constant Space

```
def getMin(arr):
    min_ = float('inf')
    N = len(arr)
    for i in range(N):
        min_ = min(min_,arr[i])
return min
```



O(m) - Linear Space

```
for i in range(n):
    temp = []
    for j in range(m):
        temp.append(i*j)
    print(temp)
```



Why is it not O(n x m)?



O(c) -> O(1)

```
# s is string
freq = \{\}
max = 0
for i in range(len(s)):
   if s[i] in freq:
       freq[s[i]] += 1
   else:
       freq[s[i]] = 1
   max = max(max,freq[s[i]])
print(max)
```



Why is it O(1)?



O(n*m) - Quadratic space

```
grid = []
for i in range(n):
    temp = []
    for j in range(m):
        temp.append(0)
    grid.append(temp)
```



Time complexities of common data structures

Data Structure	Access	Search	Insertion	Deletion
List	O(1)	O(n)	O(1)*	O(n)
Tuple	O(1)	O(n)	N/A	N/A
Set	N/A	O(1)*	O(1)*	O(1)*
Dictionary	O(1)*	O(1)*	O(1)*	O(1)*
Stack (via list)	O(n)	O(n)	O(1)	O(1)
Queue (via deque)	O(n)	O(n)	O(1)	O(1)
Linked List	O(n)	O(n)	O(1)	O(1)
Binary Search Tree	O(log n)*	O(log n)*	O(log n)*	O(log n)*
Неар	O(n)	O(n)	O(log n)	O(log n)



Note:

List: The amortized time for insertion is O(1) when adding to the end of the list. Insertions or deletions at arbitrary positions require shifting elements, making it O(n).

Set and Dictionary: Average-case complexities are O(1), but these can degrade to O(n) in the worst case due to hash collisions.

Binary Search Tree: For a balanced tree, like AVL or Red-Black Tree, operations are O(log n). In an unbalanced tree, they can degrade to O(n).

Tuples: Tuples are immutable, so they do not support insertion or deletion.



Tips and Pitfalls





Tips - Common time complexities

n: input size of the problem	Acceptable time complexity	
n ≤ 10	O(n!)	
n ≤ 20	O(2 ⁿ)	
n ≤ 30	O(n^4)	
n ≤ 100	O(n^3)	
n ≤ 10^3	O(n^2)	
n ≤ 10^5	O(n log n)	
n ≤ 10^6	O(n)	
n > 10^8	O(log n) or O(1)	



Tips - Examples

- O(n!) [Factorial time]: Permutations of 1 ... n
- O(2ⁿ) [Exponential time]: Exhaust all subsets of an array of size n
- O(n³) [Cubic time]: Exhaust all triangles with side length less than n
- O(n^2) [Quadratic time]: Slow comparison-based sorting (eg. Bubble Sort, Insertion Sort, Selection Sort)
- O(n log n) [Linearithmic time]: Fast comparison-based sorting (eg. Merge Sort)
- O(n) [Linear time]: Linear Search (Finding maximum/minimum element in a 1D array),
 Counting Sort
- O(log n) [Logarithmic time]: Binary Search, finding GCD (Greatest Common Divisor) using Euclidean Algorithm
- O(1) [Constant time]: Calculation (eg. Solving linear equations in one unknown)



Tips - Space Usage

Data Type	Size
char	1 byte
short	2 bytes
int	4 bytes
long	4 bytes
long long	8 bytes
Int[n] / long[n]	4*n bytes ??
str	49 + 1*n bytes



Tips - What does this mean?

It depends on the processor involved. For a processor running 4GHz, it would mean 4*10^9 cycles per-second. If each operation take one cycle, it means the computer can run 10^9 operations per second. (time complexity should be less than 10^9)

time limit per test: 2 seconds

memory limit per test: 256 megabytes

input: standard input

output: standard output



Tips - Common Errors

Time Limit Exceeded: The program hadn't terminated in time indicated in the problem statement

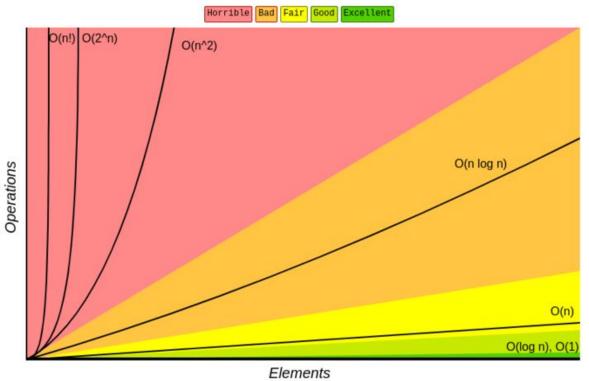
Memory Limit Exceeded: The program tries to consume more memory than is indicated in the problem statement

Runtime Error (): The program terminated with a non-zero return code (possible reasons: array out of bound error, division by zero, stack overflow, incorrect pointers usage, recursion limit exceeded, etc)

Idleness limit exceeded: The program didn't use the CPU time for considerable time



Tips







Pitfalls

Don't use the same input size notation for different inputs



Pitfalls

• Don't include the input space in your space analysis; focus on the auxiliary space unless specified otherwise.

```
nums.sort() => Space complexity : O(1)
sorted(nums) => Space Complexity : O(n)
```

 Expected memory is not considered when calculating space complexity. E.g If a question asks to build a list and return it, it doesn't count.



Pitfalls

- Don't forget Big-Oh is an expression for the upper bound of an algorithm's performance. It is possible for an algorithm's performance to have different upper bounds.
- If an algorithm has O(n) runtime complexity, it is correct to say it also has O(n^2) time complexity.
- Note: Always pick the the upper bound that does not underestimate your algorithm's performance in your analysis.



Resources

- How to determine the solution of a problem by looking at its constraints? - Codeforces
- A Time Complexity Guide Codeforces
- Asymptotic notation (article) | Algorithms | Khan
 Academy
- Codeforces Contest Rules
- Gayle Laakmann McDowell Cracking the Coding Interview_ 189 Programming Questions and Solutions-CareerCup (2015)



Quote of the Day

"The first principle is that you must not fool yourself—and you are the easiest person to fool."

- Richard Feynman



